

Pseudo Code

```
depth = 0
X = input list
get_depth(X, depth)
    if X is empty
        print depth
    else
        if first element of X is an atom
            pop first element
            get_depth(x , depth)
        else
            depth of first element = get_depth(first_element , depth+1)
            depth of rest of the list = get_depth(rest_list , depth)}
            return max(depth of first element , depth of rest of the list)
```

Code

```
(defun maxdepth(x)
  (if (null x)
      0
      (get-depth x 1)
  )
)

(defun get-depth (x depth)
  (if (null x)
      depth
      (if (listp (car x))
          (max (get-depth (car x) (+ depth 1))
               (get-depth (cdr x) depth))
          (get-depth (cdr x) depth)
      )
  )
)
```

```
[[4]> (maxdepth nil)
0
[[5]> (maxdepth '(a))
1
[[6]> (maxdepth '(a (b)))
2
[[7]> (maxdepth '(a ((b c) d) 1))
3
[[8]> (maxdepth '(a ((b (c (e))) d) 1))
5
[[9]> █
```

Figure 1: Various Loss functions upper bounding the 0-1 Loss function