# Sprint Review 2 - Team CompEdu

* Features implemented
* Produced use case diagrams and descriptions
* Improved UI mockups
* Completed remainder of SRS
* Added functionality to the initial code, allowing some level of interaction via buttons
* Began work on text parsing code
* Created document for architecture design
* Issues fixed
* Revised deliverable 1 documents
* Implementation review
  + *What went well in the implementation*
* The work was divided well among group members according to their role.
* Dividing of tasks occurred earlier in the process
  + *What problems occurred*
* Poor meeting attendance overall
* Tight deadline following the previous project presentation deadline
  + As a result, not all of the tasks assigned to this sprint were completed.
  + *How problems were solved*
* Updated communication policy
* Will pace out work better in the future rather than just working deadline-to-deadline.
* For tasks that weren’t completed, we’ll include them as high-priority tasks in sprint 3. The workload of sprint 3 had already been lessened with the expectation that this might happen, and without having to submit presentations before deliverable 3, we should have most of the full 2 weeks to address issues without other group work taking priority.
* Changes made
* Altered communication policy to improve future communication
* Plans for next sprint *(What will be done for the next sprint)*
* Extend current UI code, with a focus on deck building and the basic studying loop.
* Continue working on text parsing to make it sufficiently thorough and robust.
* Scrum Review
  + *What went well?*
* Made efficient use of meeting time.
  + *What could be improved?*
* Attendance
  + *What changes will be made to how we work for the next sprint?*
* If anyone will be absent they are expected to notify the team in advance. After the meeting, key points will be posted in discord and anyone who was absent is expected to reply to show that they read them.