

# Software Engineering IT314

## LAB-8

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### SOFTWARE TESTING

- **Question-1**

#### **1. Equivalence Class Partitioning (EP):**

Equivalence partitioning divides the input domain into several classes that are expected to behave similarly

➤ **Valid Equivalence Classes:**

- Day:  $(1 \leq \text{day} \leq 31)$
- Month:  $(1 \leq \text{month} \leq 12)$
- Year:  $(1900 \leq \text{year} \leq 2015)$

➤ **Invalid Equivalence Classes:**

- Day < 1 or Day > 31
- Month < 1 or Month > 12
- Year < 1900 or Year > 2015

## 2. Boundary Value Analysis (BV):

BVA tests values at the boundaries between partitions.

### ➤ **Boundaries for Day:**

Minimum value:1

Maximum value:31

### ➤ **Boundaries for Month:**

Minimum value:1

Maximum value:12

### ➤ **Boundaries for Year:**

Minimum Value:1900

Maximum Value:2015

## 3. Test Cases:

Input Data	Expected Outcome	Type
3,5,2000	Previous date: 2/5/2000	EP
1,3,2014	Previous date: 28/2/2014	EP
32,6,2001	Error	EP
16,13,2004	Error	EP

10,9,1899	Error	EP
1,1,1900	Error	BV
1,2,1900	Previous date:31/1/1900	BV
1,1,2014	Previous date: 31/12/2013	BV
31/12/2015	Previous date: 30/12/2015	BV

## CODE:

```
#include <iostream>

#include <vector>

#include <string>

using namespace std;

// Function to check if a year is a leap year
bool isLeapYear(int year) {
    return (year % 4 == 0 && (year % 100 != 0 || year % 400 == 0));
}

// Function to get the number of days in a given month of a given year
int daysInMonth(int month, int year) {
    vector<int> days = {31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31};
    if (month == 2 && isLeapYear(year)) {
```

```

        return 29;

    }

    return days[month - 1];
}

// Function to calculate the previous date
string previousDate(int day, int month, int year) {

    if (!(1 <= month && month <= 12 && 1900 <= year && year <= 2015)) {

        return "Invalid date";

    }

    int maxDays = daysInMonth(month, year);

    if (!(1 <= day && day <= maxDays)) {

        return "Invalid date";

    }

    if (day > 1) {

        return to_string(day - 1) + ", " + to_string(month) + ", " +
to_string(year);

    } else if (month > 1) {

        int prevMonth = month - 1;

        return to_string(daysInMonth(prevMonth, year)) + ", " +
to_string(prevMonth) + ", " + to_string(year);

    } else {

        return "31, 12, " + to_string(year - 1);

    }

}

```

```

// Function to run the test cases
void runTests() {

    vector<pair<vector<int>, string>> testCases = {

        {{3, 5, 2000}, "2, 5, 2000"},

        {{1, 3, 2014}, "28, 2, 2014"},

        {{32, 6, 2001}, "Invalid date"},

        {{16, 13, 2004}, "Invalid date"},

        {{10, 9, 1899}, "Invalid date"},

        {{1, 1, 1900}, "Invalid date"},

        {{1, 2, 1900}, "31, 1, 1900"},

        {{1, 1, 2014}, "31, 12, 2013"},

        {{31, 12, 2015}, "30, 12, 2015"},

    };

    for (int i = 0; i < testCases.size(); i++) {

        vector<int> input = testCases[i].first;

        string expected = testCases[i].second;

        string result = previousDate(input[0], input[1], input[2]);

        cout << "Test " << i + 1 << " " << (result == expected ? "PASS" :
"FAIL") << endl;

        cout << "    Input: " << input[0] << ", " << input[1] << ", " <<
input[2] << endl;

        cout << "    Expected: " << expected << endl;

        cout << "    Actual: " << result << endl;

        cout << endl;

    }

}

```

```
int main() {  
  
    runTests();  
  
    return 0;  
}
```

- **Question-2**

**P1:**

```
int linearSearch(int v, int a[])  
{  
  
    int i = 0;  
  
    while (i < a.length)  
    {  
  
        if (a[i] == v)  
            return (i);  
  
        i++;  
  
    }  
  
    return (-1);  
}
```

## **1. Equivalence Class Partitioning:**

We can divide the inputs into valid and invalid equivalence classes.

➤ **Valid Equivalence Classes:**

- v is present in the array a.
- v is not present in the array a.
- The array a contains one or more elements.

➤ **Invalid Equivalence Classes:**

- The array a is empty.

## **2. Boundary Value Analysis:**

➤ **Test boundary values for the size of the array a:**

- Empty array (a with size 0).
- Array with one element.
- Array with two elements (minimum non-trivial size).
- Array with a large number of elements.

➤ **Boundary for the element v to be found:**

- v is at the first index (index 0).
- v is at the last index (index a.length-1).

## **3. Test Cases**

Input Data	Expected Outcome	Type
[1, 2, 3, 4, 5], 3	Return index: 2	EP
[10, 20, 30,40], 10	Return index: 10	EP
[9, 8, 7, 6],5	Error (Not Found)	EP
[], 5	Error (Array is empty)	EP
[3], 3	Return index: 0	BV
[1, 2], 2	Return index: 1	BV
[4, 5, 6], 6	Return index: 2	BV
[10, 20, 30, 40,..., 1000], 1000	Return index: 999	BV
[10, 20, 30, 40,..., 1000], 1	Error (Not Found)	BV

## P2:

```
int countItem(int v, int a[])
{
    int count = 0;
    for (int i = 0; i < a.length; i++)
    {
        if (a[i] == v)
            Count++;
    }
    return (count);
}
```



## **1. Equivalence Class Partitioning:**

We can divide the inputs into valid and invalid equivalence classes.

### **➤ Valid Equivalence Classes:**

- v appears one or more times in the array a.
- v does not appear in the array a.
- The array a contains one or more elements.

### **➤ Invalid Equivalence Classes:**

- The Array a is empty.

## **2. Boundary Value Analysis:**

### **➤ Test boundary values for the size of the array a:**

- Empty Array(a with size 0).
- Array With One Element.
- Array With Two Elements.
- Array With Large Number of elements.

### **➤ Boundary For the element v Occurrence:**

- v appears once.
- v appears multiple times.
- v does not appear at all.

## Test Cases :

Input Data	Expected Outcome	Type
[1, 2, 3, 4, 5], 3	Return count: 1	EP
[10, 20, 30,40], 10	Return count: 1	EP
[9, 8, 7, 6],5	Error (Not Found)	EP
[], 5	Error (Array is empty)	EP
[3], 3	Return count: 1	BV
[1, 2], 2	Return count: 1	BV
[4, 5, 6], 6	Return count: 3	BV
[10, 20, 30, 40,..., 1000], 1000	Return count: 1	BV
[10, 20, 30, 40,..., 1000], 1	Error (Not Found)	BV

## P3:

```
int binarySearch(int v, int a[])
{
    int low, mid, high;
    low = 0;
    high = a.length - 1;
    while (low <= high)
    {
        mid = (low + high) / 2;
```

```
    if (v == a[mid])  
        return (mid);  
    else if (v < a[mid])  
        high = mid - 1;  
    Else  
        low = mid + 1;  
}  
return (-1);  
}
```

## 1. Equivalence Class Partitioning:

We can divide the inputs into valid and invalid equivalence classes.

### ➤ Valid Equivalence Classes:

- v is present in the array a.
- v is not present in the array a.
- The array a contains one or more elements, and is sorted.

### ➤ Invalid Equivalence Classes:

- The array a is empty.
- The array a is unsorted.

## 2. Boundary Value Analysis:

➤ **Test boundary values for the size of the array a:**

- Empty array (a with size 0).
- Array with one element.
- Array with two elements.
- Array with a large number of elements.

➤ **Boundary for the element v to be found:**

- v is at the first index (index 0).
- v is at the last index (index a.length-1).
- v is not in the array at all.

**Test Cases:**

Input Data	Expected Outcome	Type
[1, 2, 3, 4, 5], 3	Return index: 2	EP
[10, 20, 30,40], 10	Return index: 10	EP
[9, 8, 7, 6],5	Error (Array is Unsorted)	EP
[5, 10, 15, 20], 25	Error (Not Found)	EP
[], 5	Error (Array is empty)	EP
[3], 3	Return index: 0	BV
[1, 2], 2	Return index: 1	BV
[4, 5, 6], 6	Return index: 2	BV
[10, 20, 30, 40,...,	Return index: 999	BV

1000], 1000		
[10, 20, 30, 40,..., 1000], 1	Error (Not Found)	BV

## P4:

```
final int EQUILATERAL = 0;
final int ISOSCELES = 1;
final int SCALENE = 2;
final int INVALID = 3;
int triangle(int a, int b, int c)
{
    if (a >= b + c || b >= a + c || c >= a + b)
        return (INVALID);
    if (a == b && b == c)
        return (EQUILATERAL);
    if (a == b || a == c || b == c)
        return (ISOSCELES);
    return (SCALENE);
}
```

### 1. Equivalence Class Partitioning:

We can divide the inputs into valid and invalid equivalence classes.

➤ **Valid Equivalence Classes:**

- Equilateral triangle (all three sides are equal).
- Isosceles triangle (two sides are equal).
- Scalene triangle (all sides are different).

➤ **Invalid Equivalence Classes:**

- The side lengths do not satisfy the triangle inequality:
  - $a \geq b + c$
  - $b \geq a + c$
  - $c \geq a + b$
- One or more sides are non-positive (i.e.,  $a \leq 0$ ,  $b \leq 0$ ,  $c \leq 0$ ).

## **2. Boundary Value Analysis:**

➤ **Test boundary values for the lengths of the sides of the triangle:**

- Minimal positive length (1).
- Equal side lengths for equilateral and isosceles.
- Slight variations in side lengths for scalene and invalid cases.
- Triangle inequality boundary conditions.

## **3. Test Cases:**

Input Data	Expected Outcome	Type
(5, 5, 5)	Return: Equilateral(0)	EP
(5, 5, 9)	Return: Isosceles(1)	EP
(4, 5, 6)	Return: Scalene(2)	EP
(10, 5, 4)	Error: (Triangular Inequality) (3)	EP
(0, 5, 5)	Error: (Non-positive Side Value) (3)	EP
(1, 1, 1)	Return: Equilateral(0)	BV
(2, 2, 3)	Return: Isosceles(1)	BV
(3, 4, 5)	Return: Scalene(2)	BV
(1, 2, 3)	Error: (Triangular Inequality) (3)	BV
(-2, 2, 3)	Error: (Non-positive Side Value) (3)	BV

## P5:

```

public
static boolean prefix(Strings1, Strings2)
{
    if (s1.length() > s2.length())
    {
        Returnfalse;
    }
}

```

```
for (int i = 0; i < s1.length(); i++)  
{  
    if (s1.charAt(i) != s2.charAt(i))  
    {  
        return false;  
    }  
}  
return true;  
}
```

## 1. Equivalence Class Partitioning:

We can divide the inputs into valid and invalid equivalence classes.

### ➤ Valid Equivalence Classes:

- S1 is a valid prefix of s2.
- S1 is not a prefix of s2.
- S1 is an empty string (an empty string is a prefix of any string).
- S1 is longer than s2.

## 2. Boundary Value Analysis:

### ➤ Test boundary values for the lengths of s1 and s2:

- s1 and s2 are both empty strings.
- s1 is an empty string and s2 is non-empty.
- s1 has one character and s2 has the same character at the start.



- s1 and s2 have the same length and are equal.
- s1 is longer than s2.

## Test Cases:

Input Data	Expected Outcome	Type
("pre", "prefix")	Return: true	EP
("fix", "prefix")	Return: false	EP
("longer", "short")	Return: false	EP
("prefix", "prefix")	Return: true	EP
("a", "abc")	Return: true	BV
("abc", "abc")	Return: true	Bv
("abcdef", "abc")	Return: false	BV
("abc", "abx")	Return: False	BV

## P6:

Consider again the triangle classification program (P4) with a slightly different specification: The program reads floating values from the standard input. The three values A, B, and C are interpreted as representing the lengths of the sides of a triangle. The program then prints a message to the standard output that states whether the triangle, if it can be formed, is scalene, isosceles, equilateral, or right angled.

a) Identify the equivalence classes for the system:

## Equivalence Classes:

We can identify different equivalence classes based on the properties of a triangle.

### ➤ Valid Equivalence Classes:

- Equilateral Triangle: All sides are equal ( $A = B = C$ ).
- Isosceles Triangle: Two sides are equal ( $A = B$  or  $A = C$  or  $B = C$ ).
- Scalene Triangle: No sides are equal ( $A \neq B \neq C$ ).
- Right-Angled Triangle: The sides satisfy the Pythagorean theorem ( $A^2 + B^2 = C^2$ ).

### ➤ Invalid Equivalence Classes:

- The sides do not satisfy the triangle inequality ( $A + B \leq C$  or  $A + C \leq B$  or  $B + C \leq A$ ).
- One or more sides are non-positive ( $A \leq 0$  or  $B \leq 0$  or  $C \leq 0$ ).

**b) Identify test cases to cover the identified equivalence classes.**

**Also, explicitly mention which test case would cover which equivalence class.**

## Test Cases:

Input Data	Expected Outcome	Equivalence Class
(3.0, 3.0, 3.0)	Equilateral	Equilateral( $A=B=C$ )
(6.0, 6.0, 8.0)	Isosceles	Isosceles( $A=B, A \neq C$ )

(3.0, 4.0, 6.0)	Scalene	Scalene( $A \neq B \neq C$ )
(3.0, 4.0, 5.0)	Right Angled	Right Angled ( $A^2 + B^2 = C^2$ )
(1.0, 2.0, 3.0)	Error	Invalid
(0.0, 4.0, 5.0)	Error	Invalid
(-1.1, 2.0, 2.0)	Error	Invalid
(4.0, 4.0, 7.0)	Error	Invalid

**c) For the boundary condition  $A + B > C$  case (scalene triangle), identify test cases to verify the boundary.**

**This condition ensures that the sum of two sides is greater than the third.**

**Test Case 1:**

- Input: (3.0, 4.0, 7.0) (Boundary value where  $A + B = C$ )
- Expected Outcome: Invalid Triangle (fails triangle inequality).

**Test Case 2:**

- Input: (4.0, 4.0, 7.0) (Boundary value where  $A + B = C$ )
- Expected Outcome: Isosceles Triangle.

**d) For the boundary condition  $A = C$  case (isosceles triangle), identify test cases to verify the boundary.**

**This condition checks whether two sides of the triangle are equal.**

### **Test Case:**

- Input: (5.0, 7.0, 5.0) (Two sides are equal at the boundary).
- Expected Outcome: Isosceles Triangle.

**e) For the boundary condition  $A = B = C$  case (equilateral triangle), identify test cases to verify the boundary.**

This checks for cases where all three sides are equal.

### **Test Case 1:**

- Input: (6.0, 6.0, 6.0) (All sides are equal at the boundary).
- Expected Outcome: Equilateral Triangle.

### **Test Case 2:**

- Input: (7.0, 6.0, 6.0).
- Expected Outcome: Not an Equilateral Triangle.

**f) For the boundary condition  $A^2 + B^2 = C^2$  case (right-angle triangle), identify test cases to verify the boundary.**

**This checks if the triangle satisfies the Pythagorean theorem.**

### **Test Case:**

- Input: (3.0, 4.0, 5.0) (Classic Pythagorean triplet).
- Expected Outcome: Right-Angled Triangle.

**g) For the non-triangle case, identify test cases to explore the boundary.**

**This tests the triangle inequality where the sum of two sides is not greater than the third side.**

**Test Case:**

- Input: (1.0, 2.0, 3.0) (Boundary value where  $A + B = C$ ).
- Expected Outcome: Invalid Triangle.

**h) For non-positive input, identify test points.**

**This tests cases where one or more sides are non-positive.**

**Test Case 1:**

- Input: (0.0, 3.0, 4.0) (Zero side length).
- Expected Outcome: Invalid Triangle.

**Test Case 2:**

- Input: (-1.0, 3.0, 3.0) (Negative side length).
- Expected Outcome: Invalid Triangle