

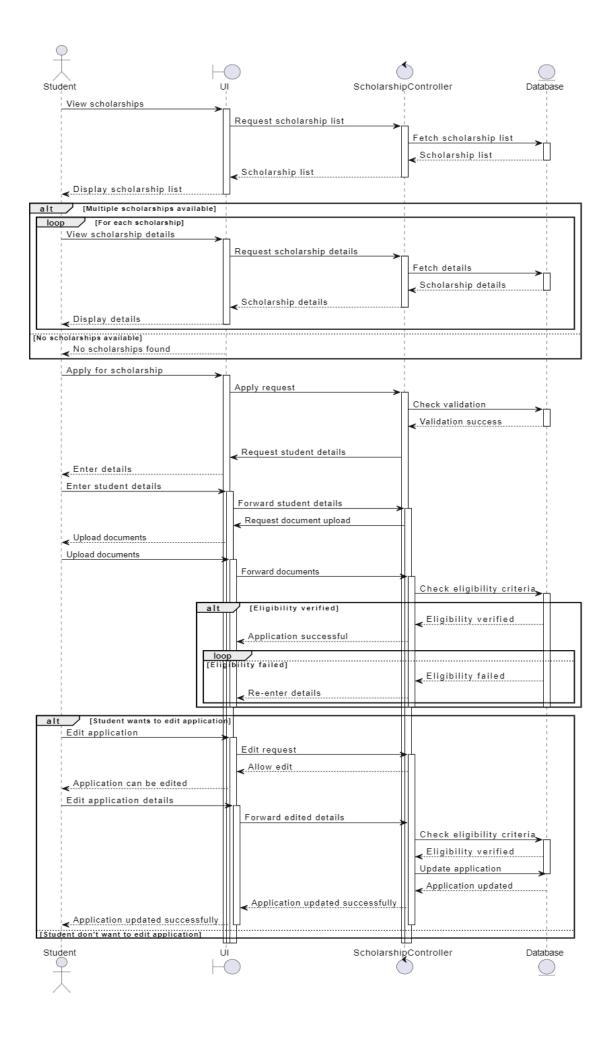
IT-314 SOFTWARE ENGINEERING

Lab - 5 => Group 7

FOR SPRINT 2:-

- Identify Entity/Boundary/Control Objects
 - => Entity objects: Student, Database.
 - => Boundary object: User interface (UI).
 - => Control Objects: Scholarship controller.

• Sequence Diagram



• Class Diagram

