# Software Engineering IT314 - Lab 6

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 Develop Use Case Textual Description for "Process Sale" and "Handle Return" use cases.

## **Process Sale**

**Primary Actor:** Cashier

**Goal:** To complete a customer's purchase.

#### **Precondition:**

- The customer has chosen items to buy.
- The cashier is logged into the POS system.

### **Main Flow:**

- 1. The cashier begins the sale by scanning the barcode of the first item.
- 2. The POS system connects to the catalog to get details about the item (such as the price and description).
- 3. The system adds the item to the ongoing sale.
- 4. The cashier repeats this process for all items the customer is purchasing.

- 5. Once all items are scanned, the cashier selects the customer's preferred payment method (cash, credit card, etc.).
- 6. The POS system calculates the total amount and adjusts the stock levels in the inventory system.
- 7. The payment is processed.
- 8. A receipt is printed and given to the customer.

#### **Postcondition:**

- The sale is complete.
- The inventory is updated to reflect the items sold.

#### **Alternative Flow:**

- 1.1) Scan again if the system fails to scan the item for the first time.
- 2.1) Scan again if the system fails to fetch item details from the catalog system.
- 7.1) If the payment fails, the system asks the cashier to select another payment method or cancels the sale.
- 8.1) If the printer fails, then the system alerts the cashier that the printer is not working.
- 8.2) If the printer fails, then the system asks if the cashier can either retry printing or offer the customer an emailed or digital receipt.

### Handle Return

**Primary Actor: Cashier** 

Goal: To process a customer's return of purchased items.

#### **Precondition:**

• The customer has a valid receipt for the items.

• The cashier is logged into the POS system.

#### **Main Flow:**

- 1. The cashier selects the "Return" option in the POS system.
- 2. The system asks for the receipt information or the original transaction number.
- 3. The cashier scans the items the customer wants to return.
- 4. The POS system checks with the inventory system and prepares to restock the returned items.
- 5. The system calculates how much money needs to be refunded to the customer.
- 6. The cashier completes the return by either giving cash or processing a refund to the customer's card.
- 7. The system updates the inventory and prints a return receipt for the customer.

#### **Postcondition:**

- The return is successfully completed.
- The inventory is updated with the returned items.

#### **Alternative Flow:**

- 1.1) If the "Return" option is unavailable due to system maintenance or updates, the cashier can manually record the return for later processing.
- 3.1) Scan again if the system fails to scan the item for the first time.
- 7.1) If the printer fails, then the system alerts the cashier that the printer is not working.
- 7.2) If the printer fails, then the system asks if the cashier can either retry printing or offer the customer an emailed or digital receipt.

# Identify Entity/Boundary Control Objects Entity Objects

customer	item	receipt
payment	sale	Cashier

## **Boundary objects**

POS UI	UI for scanning and entering details	
Inventory system	Updates item stock	
Catalog system	Provides item details	
Payment system	Handles cash/card payments	

# **Control objects**

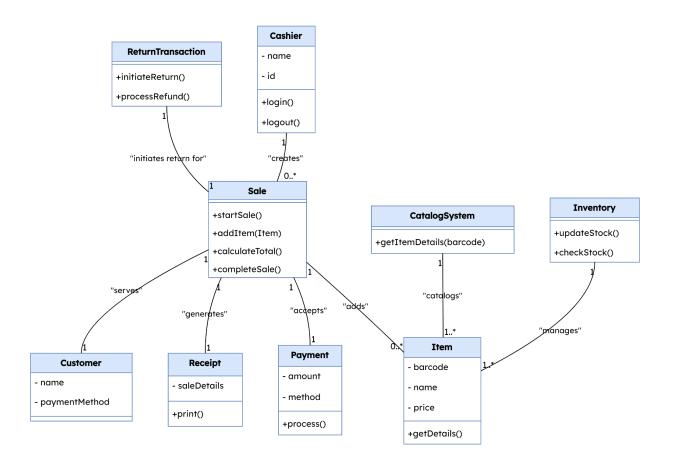
SaleController,	
InventoryController	
PaymentController	
ReturnController	
ReceiptController	

## • Develop Sequence Diagrams

Process sale: Attached at last

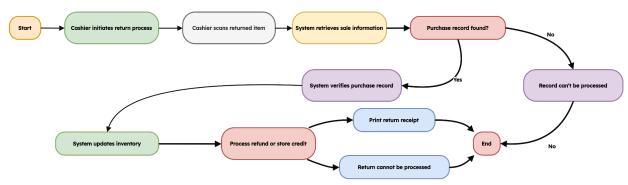
Handle return: Attached at last

## • Develop Analysis Domain Models

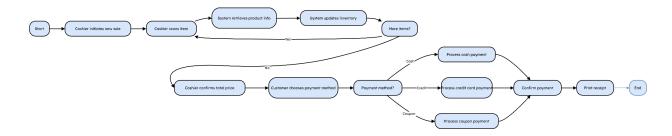


# • Develop activity diagrams for "Process Sale" and "Handle Return" use cases.

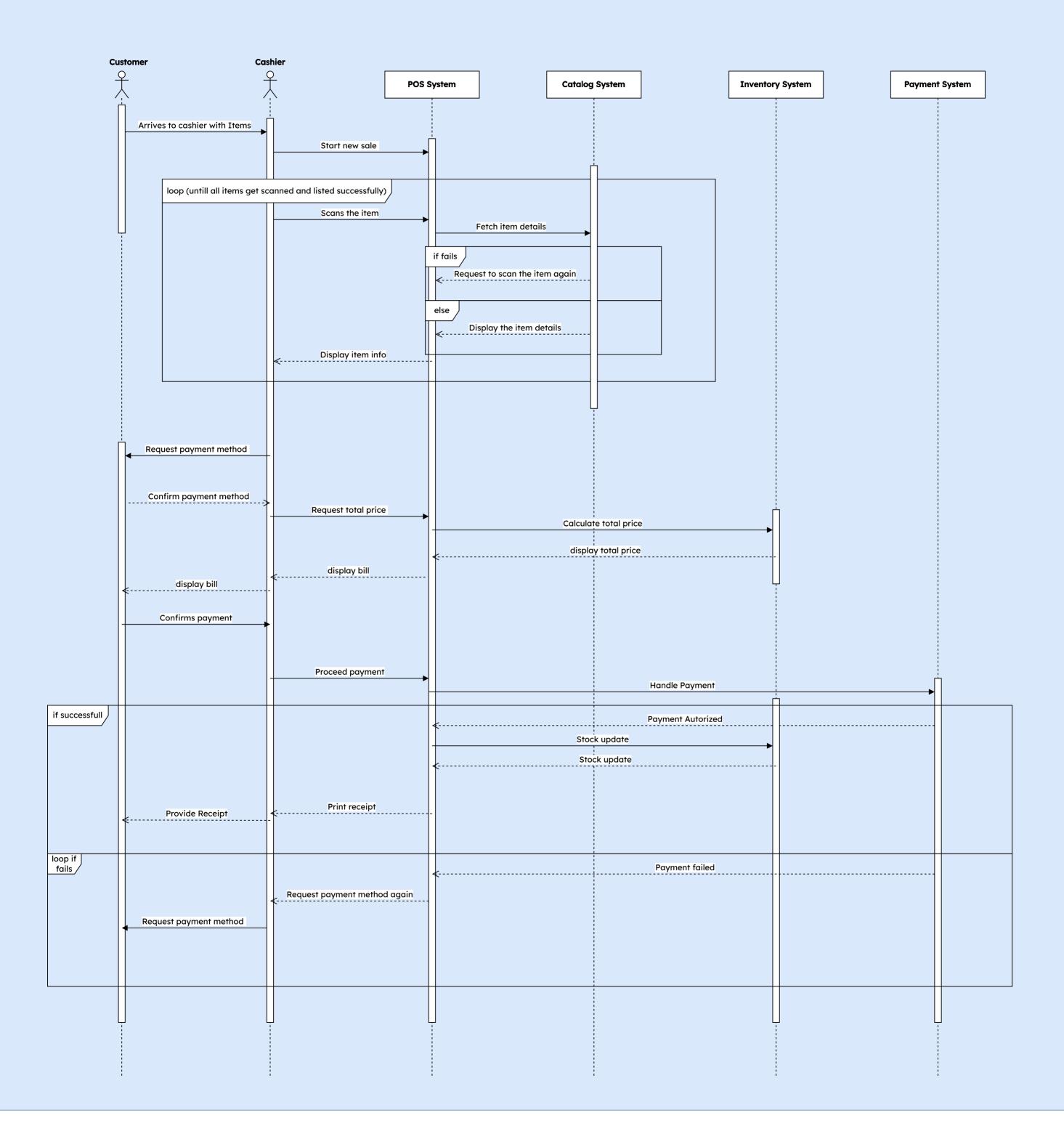
Use case: Handle return



Use case: Process Sale



# Process Sale



# Handle Return

