Group 8: All in one OTT Platform Unit Test

Introduction

 This document presents a comprehensive analysis of the unit testing performed for the project, utilizing advanced tools like Jest, Istanbul, Early AI. It explores back-end testing, providing detailed insights into coverage metrics, testing methodologies, and the benefits these practices bring to software development

Tools and Frameworks

- Jest: A robust JavaScript testing framework designed to validate code correctness and ensure reliability across applications.
- Istanbul: A powerful tool for generating detailed coverage statistics, helping developers identify untested portions of their JavaScript codebase.

White-Box Testing

White-box testing focuses on analyzing and verifying the internal structure, logic, and mechanics of the codebase. Unlike black-box testing, which examines the external behavior of a system, White-box testing examines the internal operations and structure of the code, enabling developers to validate the integrity of individual code paths and structures.

Importance of Unit Testing

- **Early Bug Detection**: Enables developers to identify and address issues early in the development lifecycle, reducing the potential impact on the project.
- Improved Code Quality: Promotes the creation of clean, modular, and maintainable code by encouraging developers to write testable code from the start.
- Efficient Debugging: Simplifies the debugging process by providing precise insights into the root cause of failures when tests do not pass.

Backend Unit Testing using Jest

Overall Coverage

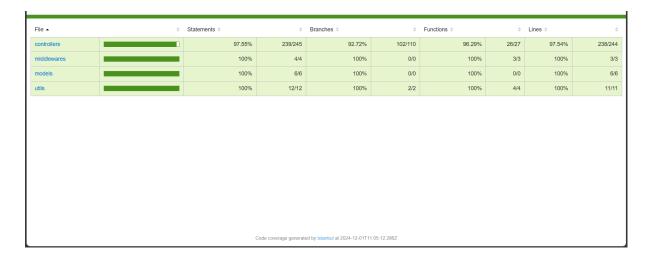


Figure 1: Overall coverage for backend testing.

Coverage of Controllers

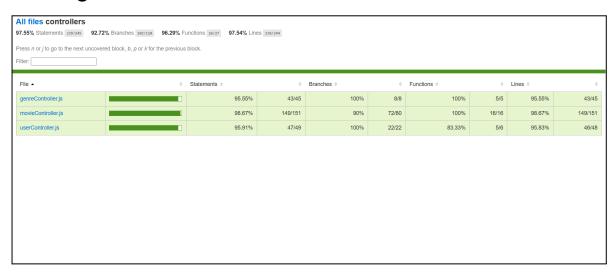


Figure 2: Coverage of backend controllers.

1. Testing of genre Controller

Create genres testing

List genres testing

```
| The Life Selection View of the Selection V
```

Read genres testing

```
| File Edit Selection | Vew | Go | Run | Terminal | Help | E | Physicoscemin | E | Phy
```

Remove genres testing

Update genres testing

```
| Rise | Selection | View | View
```

2. Testing of Movie Controller

Update Movie testing

New Movie testing

```
| The first Selection View | Co | Run Terminal Help | Selection | Physicoccuminal | Selection | Select
```

Top Movie testing

```
| The left selection View Go | Run | Terminal Help | C | Pring/concentration | Principles | Prin
```

Random Movie testing

Specific Movie testing

All Movie testing

```
| Re | Edit | Selection | View | Co | Non | Seminal | Index | Co | Phytocone manual | Phytocone | Co | Co | Co | No | No | None | None
```

Delete Movie testing

Movie Review testing

Delete Movie Review testing

```
| Time | Cold | Selection | View | Cold | Number | Cold |
```

3. Testing of User Controller

Create User testing

```
| Five | Set | Selection | Vew | Go | Row | Terring | Leg | Projection | Service | Projection | Service |
```

Get All User testing

User Profile testing

Login User testing

```
| The lift Selection View Go | Num | Terminal Nels | Physical Physical | Phys
```

***** Conclusion:

Unit testing is crucial to ensure the quality, maintainability, and reliability of the project. Using Jest, and Istanbul, comprehensive testing was performed to effectively cover back-end and front-end functionalities.