EVENT SPHERE
Stake Holders
Functional Requirements
Non Functional Requirements
Roles
Technologies
Designer
HTML
Front-end Developer
Back-end Developer
CSS
ReactJS
Technical writer
Database Admin
Tester
ExpressJs
NodeJs
MongoDB

EVENT SPHERE

Stake Holders

Event Enthusiasts

College

Participants can make payments for the event through this platform.

The organizing committee can track participant's statistics and details of the event.

The website should efficiently handle an increasing number of users large number of concurrent events without performance loss.

The platform should load feed quickly and run smoothly without any delays. ensuring smooth and user freindly experience

website should be always available and quickly recover from any problem to keep users connected.

Functional Requirements

Authentication for students & colleges through sign up & login.

Platform should be accessible on various devices like smartphones, tablets and platforms like iOS, Android and any web browsers.

Non Functional Requirements

Collegs can create and edit events which includes details such as location, categories, date description.

The platform should protect user data securely & let users manage their privacy settings easily.

Users get notifications and reminders about events.

Roles

- Designer
- Front-end Developer
- Back-end Developer
- Technical writer
- Database Admin
- Tester

Technologies

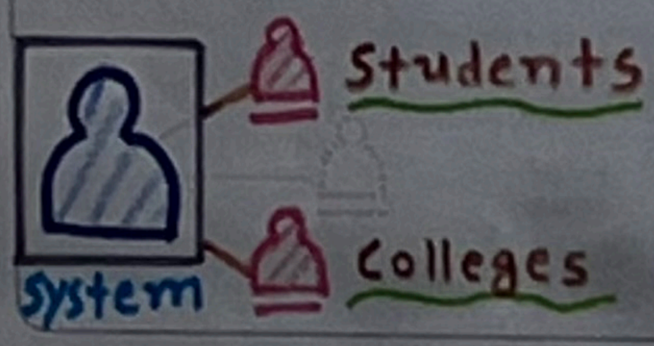
- HTML
- CSS
- ReactJs
- ExpressJs
- Node Js
- Mongo DB

EVENT SPHERE

WHAT IS THE CONCEPT CALLED?

A Plutform which connect students with exciting campus events effortlessly, bringing the college community together.

WHO IS IT FOR?



WHAT PROBLEM DOES IT SOLVE?

- It helps in simplifying college event management with Scaluble PR and smooth Participant tracking.
- Participants can discover events easily.

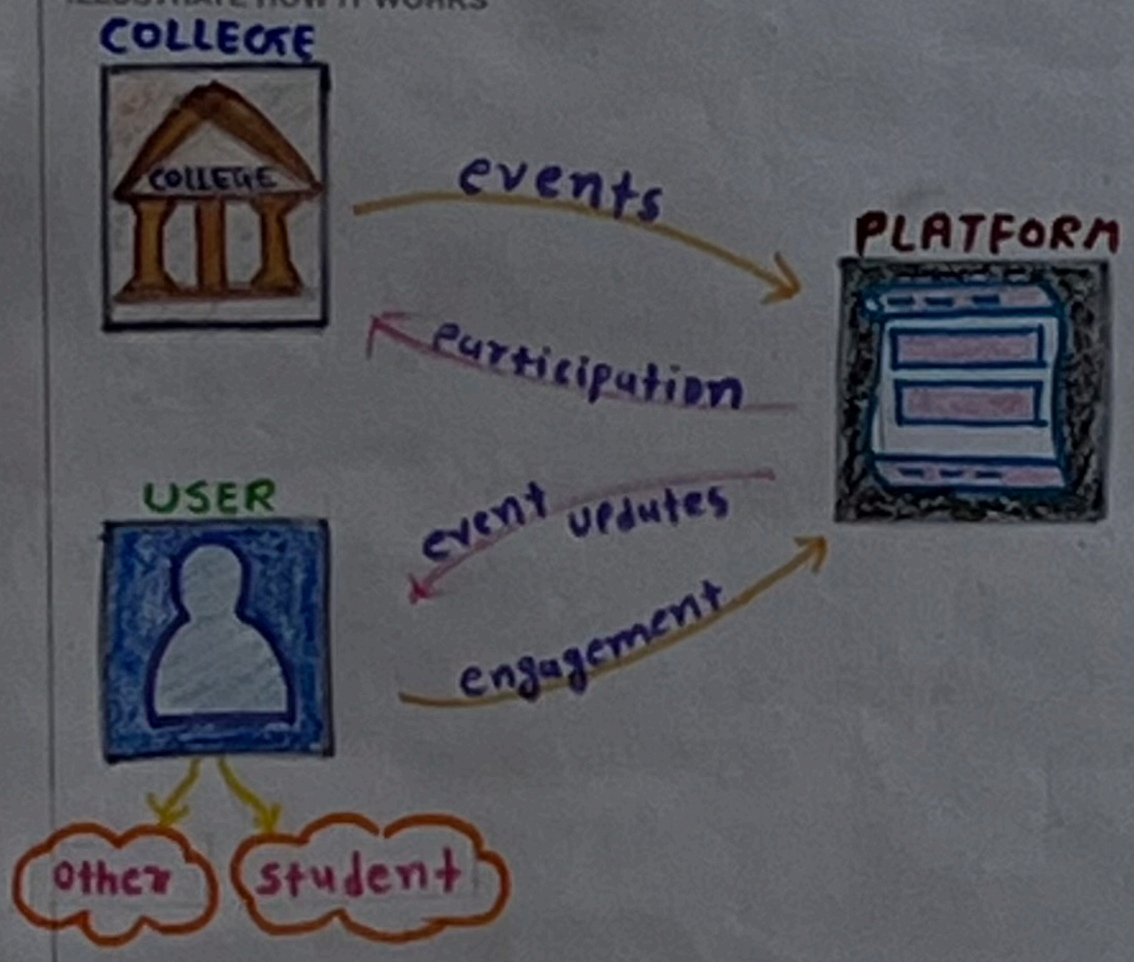
WHAT IS THE BIG IDEA?

PROMOTE

DISCOVER

PARTICIPATE

ILLUSTRATE HOW IT WORKS



- **Colleges :-**
  - Colleges can list events and its guidlines on the platform.
  - The organizing committee can track praticipation statistics.
  - Colleges can promote their events on the platform for better reach.
- **User :-**
  - User can explore and register for different categories of events.
  - User can track past events to revisit key moments of an event.

WHY MIGHT IT FAIL?

Lack of User Engagement

Lack of Registration

Sculability ?

WHAT SHOULD WE PROTOTYPE AND TEST?

- Smooth transaction
- User feedback Mechanism
- User Interface Prototype
- Proper functionality

HOW MIGHT WE MEASURE SUCCESS?

Increased Student Participation AND college event reach.

HOW WILL WE MAKE THIS HAPPEN?

Requirment Specification → Analysis and documentation → Strategy Planning → Designing → UI/UX Designing → front-end Development → Backend Development → Testing → Deployment → Maintenance → Success