# **Software Engineering Lab-6**

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Q1. Develop Use Case Textual Description for "Process Sale" and "Handle Return" use cases.

### **Use Case Textual Descriptions:**

1. Process Sale

#### Actors:

- Cashier
- Inventory System
- Catalog System
- Payment Processor

#### **Preconditions:**

- The cashier is logged into the POS system.
- The POS is connected to both the inventory and catalog systems.

#### **Postconditions:**

- The sale is successfully completed.
- Payment is processed.
- Inventory stock is updated.
- A receipt is printed.

#### Main flow:

- 1. Cashier initiates a new sale.
- 2. Cashier scans the product barcode.
- 3. System retrieves the product name and price from the catalog.
- 4. Inventory stock is automatically updated for the product.
- 5. Cashier confirms the sale and selects a payment method.
- 6. Payment is processed (cash, card, or check).
- 7. System prints the receipt.
- 8. If a coupon is used, the system applies a discount before processing payment.

#### **Extensions:**

- If payment fails, the system prompts the cashier to retry or cancel the transaction.
- If the scanned barcode is invalid, the system prompts the cashier to rescan.

### 2. Handle Return

#### Actors:

- Cashier
- Inventory System

#### **Preconditions:**

- The cashier is logged into the POS system.
- A valid receipt or sale record exists for the item being returned.

#### **Postconditions:**

- Return is completed.
- Inventory stock is updated.
- Refund is issued.

#### Main flow:

- 1. The cashier starts the return process.
- 2. The product details are provided by scanning or manually entering information from the receipt.
- 3. The system cross-references the product and price with the original sale record.

- 4. The inventory is updated to reflect the return by adding the product back to stock.
- 5. Refund is issued according to the original method of payment.
- 6. A return receipt is printed for the customer.

#### **Extensions:**

- If the system cannot locate the product in the sale record, the cashier is prompted to recheck the receipt.
- If the refund exceeds a specified limit, the transaction is escalated for administrator approval.

# **Q2.** Identify Entity/Boundary Control Objects:

### **Entity Objects:**

- **Product**: Contains key information about an item, including its name, price, and available stock.
- **Sale**: Represents a completed transaction, detailing the products sold and the total amount paid.
- **Return**: Represents a product return, capturing the refunded amount and the items restocked.

# **Boundary Objects:**

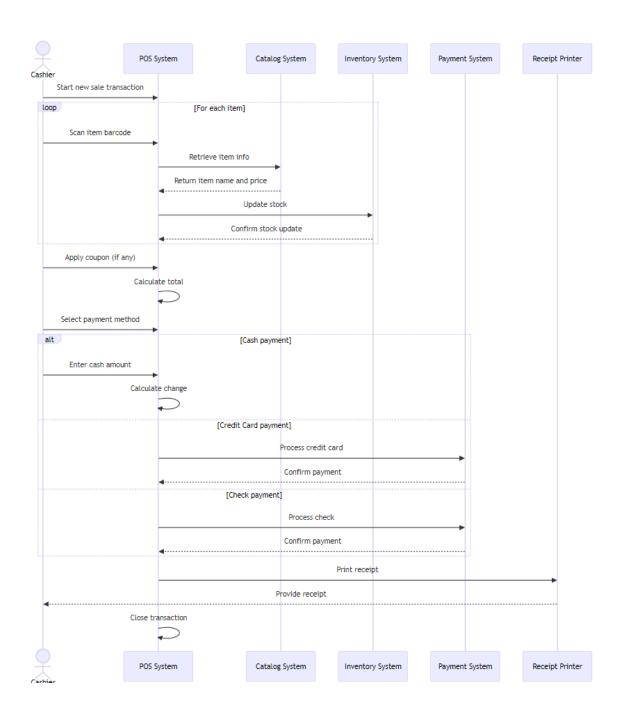
- POS Terminal: The interface used by the cashier to handle sales and returns.
- Receipt: A printed document provided to the customer after completing a sale or return.
- **Payment Interface**: Manages customer payments, whether by cash, credit card, or check.

# **Control Objects:**

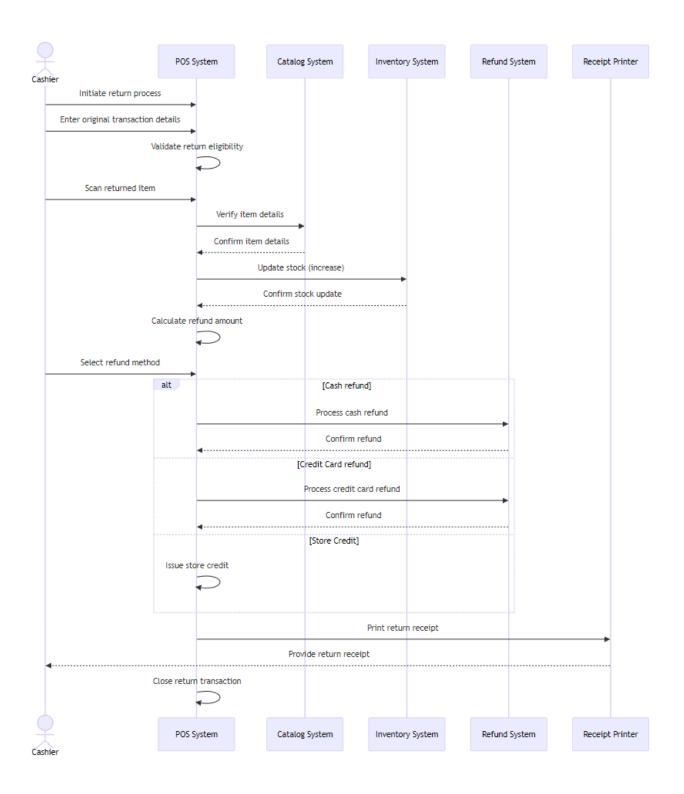
- **Sale Controller**: Oversees the sale process, updates inventory levels, and interacts with payment systems.
- **Return Controller**: Manages the return process, adjusts stock levels, and processes refunds.

# Q3. Develop Sequence Diagram

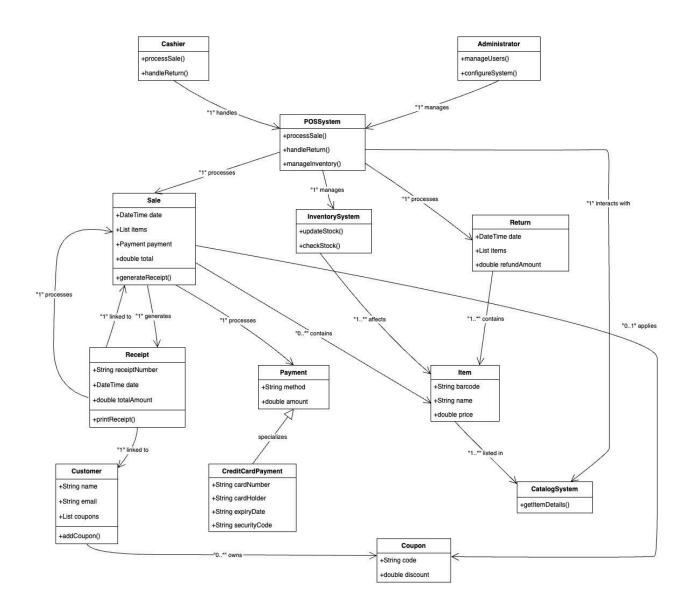
#### 1. Process sale



## 2. Handle return



# **Q4**. Develop Analysis Domain Models



Q5. Develop activity diagram for "Process Sale" and "Handle Return" use cases.

**Activity Diagram for "Process-Sale":** 



# Activity Diagram for "Handle return":

