# IT314

Q1 Develop Use Case Textual Description for "Process Sale" and "Handle Return" use cases.

## 1. Use Case: Process Sale

#### Actors:

• Primary: Cashier

• Secondary: Customer

#### **Preconditions:**

- The POS system is operational, and the cashier is logged in.
- The product catalog and inventory system are accessible.
- The barcode scanner, printer, and payment system are functional.

### **Postconditions:**

- The inventory is updated to reflect the sold items.
- The receipt is printed.
- The customer has paid for the goods, and the payment is processed.

### Trigger:

• The customer brings items to the cashier and requests to make a purchase.

#### Main Flow:

- 1. The cashier starts a new sale...
- 2. The cashier scans the barcode of each item.
- 3. The POS system retrieves the product information (name, price) from the product catalog.
- 4. The system displays the items and total price to the cashier and customer.
- 5. The customer chooses a payment method (cash or card).
- 6. The system processes the payment through the selected method.
- 7. The system prints a receipt after a successful transaction.
- 8. The transaction is complete.

### Alternate Flow (Payment Fails):

• If the payment fails, the cashier informs the customer, and the customer retries with a different payment method or cancels the transaction.

### 2. Use Case: Handle Return

Actors:

Primary: Cashier

Secondary: Customer

#### **Preconditions:**

- The POS system is operational, and the cashier is logged in.
- The returned item is eligible for return.
- The customer provides a receipt for the original purchase.

#### Postconditions:

- The inventory is updated.
- The customer is refunded.

### Trigger:

 The customer approaches the cashier with an item and requests a return, providing the original receipt.

#### Main Flow:

- 1. The customer approaches the cashier to return an item and provides the original purchase receipt.
- 2. The cashier opens the return function in the POS system.
- 3. The cashier scans the barcode or enters the item details to initiate the return.
- 4. The POS system checks if the item is eligible for return based on store policies.
- 5. The system processes the return:
  - The system updates the inventory if the item is restocked.
  - o The customer is refunded based on the original payment method or issued store credit.
- 6. A return receipt is printed and given to the customer.

### Alternate Flow (Invalid Return):

• If the item is not eligible for return (e.g., past return period, no receipt), the cashier informs the customer, and the return is canceled.

### Q2. Identify Entity/Boundary Control Objects

- Entity Objects:
  - o Product
  - Sale
  - Receipt
  - Inventory
  - Payment
- Boundary objects:

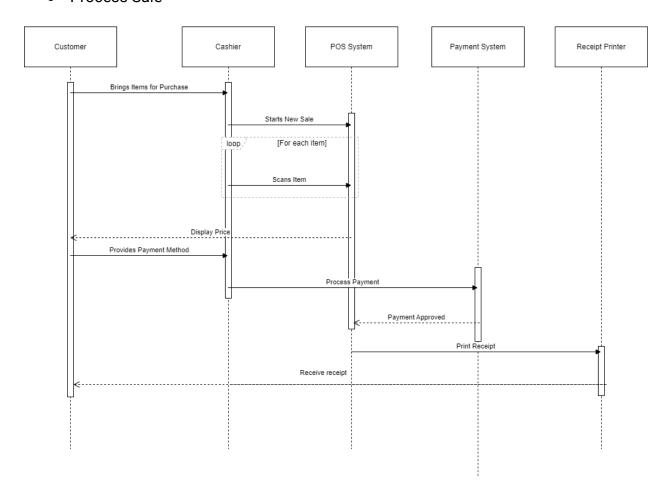
- o Cashier Interface
- o Payment system Interface
- Barcode scanner
- o Receipt scanner

## Control Objects

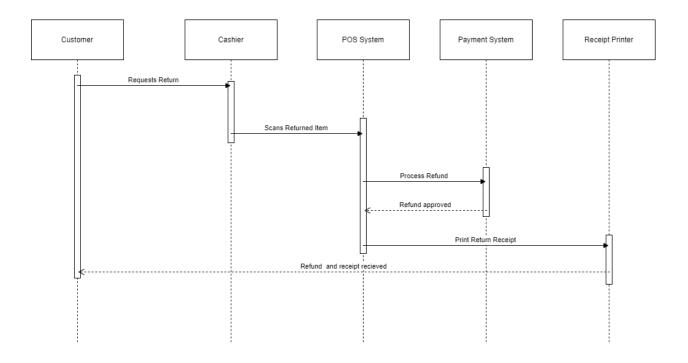
- Payment Controller
- Inventory controller
- o Receipt Controller
- o Sale controller

## Q3. Develop Sequence Diagrams

## Process Sale

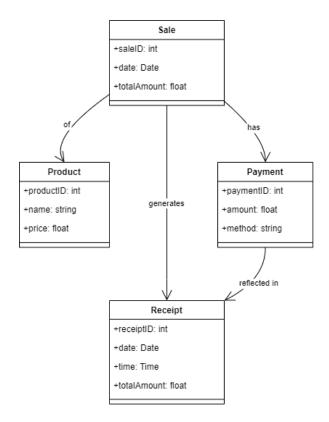


## • Handle Return

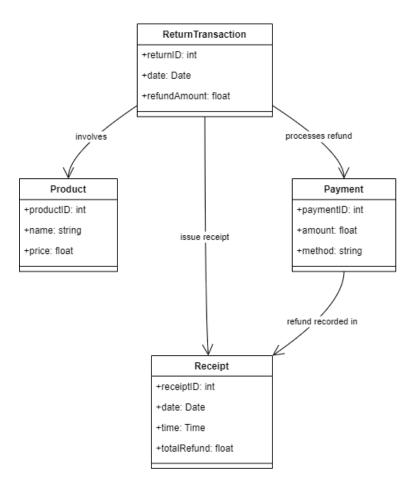


## Q4. Develop Analysis Domain Models

## Process Sale

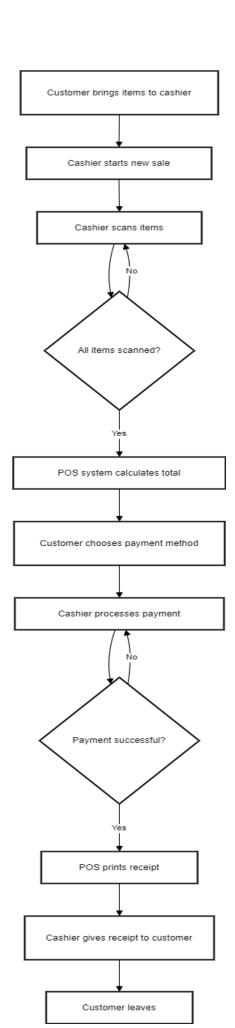


## • Handle Return



Q5 Develop activity diagram for "Process Sale" and "Handle Return" use cases.

Process Sale



# • Handle Return

