## **System Programming**

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### Hello!

#### Instructor

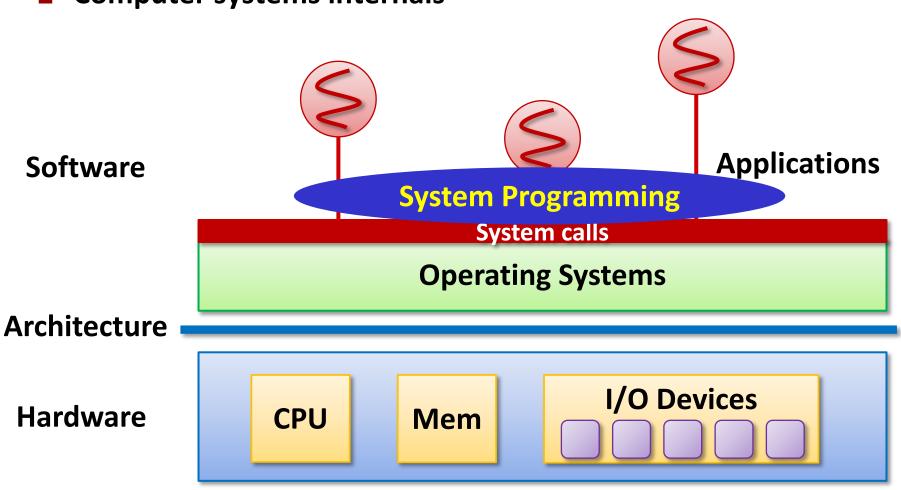
- Prof. Eunji Lee (벤처관 504호, ejlee@ssu.ac.kr)
  - Senior researcher in Samsung Electronics
  - Researcher at Univ. of Wisconsin-Madison
- DATOS Lab
  - Data Analytics and Computing Systems Laboratory

### ■ Major research area – Computer Systems

- Data systems
- Operating systems
- Distributed storage systems
- Cloud systems

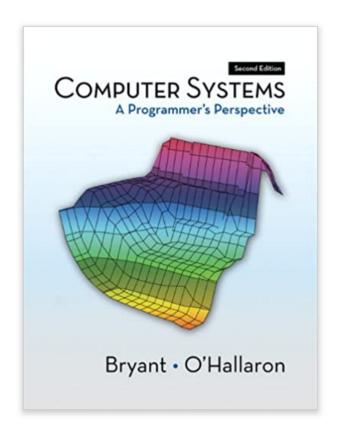
## What is System Programming

Computer systems internals



## **Textbook**

- Computer Systems: A Programmer's Perspective (3<sup>rd</sup> edition)
  - Randal Bryan and David O'Hallaron
  - Pearson
- Lecture notes will be uploaded at class.ssu.ac.kr
  - Some of slides for this lecture are based on materials provided by the textbook publisher



## **Course Schedule**

Week	Contents	Lab
1. 9/5 (T) / 9/7(TH)	Ch1. Overview / CH2-3. Bits, Bytes, and Integers	
2. 9/12(T) / 9/14(TH)	Ch2. Bits, Bytes, and Integers	Build tools
3. 9/19(T) / 9/21(TH)	Ch2. Float Point	Bit manipulation
4. 9/26(T) / <mark>9/28(TH)*</mark>	Ch5. Optimizing Program Performance	Program profiling perf / cgroup / GPU
5. 10/3(T)* / 10/5(TH)	Ch6. Memory Hierarchy	NUMA
6. 10/10(T) / 10/12(TH)	Ch7. Linking	Static / dynamic library
7. 10/17(T) / 10/19(TH)	Ch7. Linking	Docker
8. 10/24(T) / 10/26(TH)	중간고사 (10/26, 18:00)	
9. 10/31(T) / 11/2(TH)	Ch 8. Exceptional Control Flow	Shell
10. 11/7(T) / 11/9(TH)	Ch 8. Exceptional Control Flow	Signal
11. 11/14(T) / 11/16(TH)	Ch 10. System-Level I/O	File I/O
12. 11/21(T) / 11/23(TH)	Ch 10. System-Level I/O	File I/O
13. 11/28(T) / 11/30(TH)	Ch 11. Network Programming	Socket programming
14. 12/5(T) / 12/7(TH)	Ch 12. Concurrent Programming	Web server
15. 12/12(T) / 12/14(TH)	기말고사 (12/12, 18:00)	

The above content is subject to change.

## **Prerequisites**

#### Courses

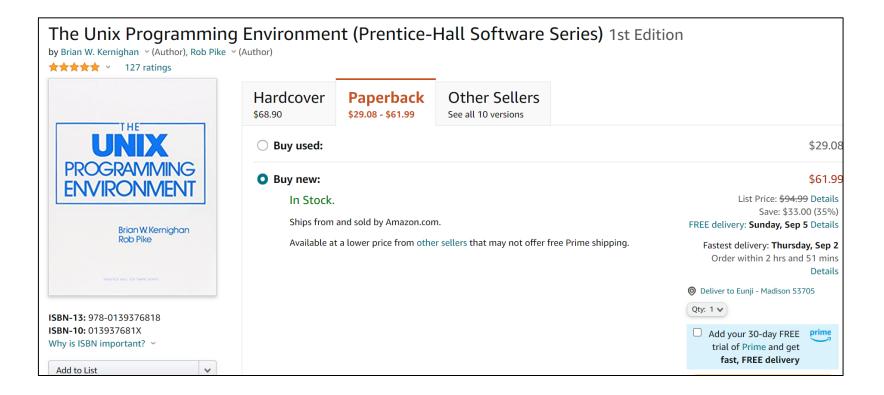
- C/C++ Programming
- Data Structure

### Required skills

- Fluent C programming
- Intel x86 architecture & assembly programming
- Basic knowledge of Unix/Linux systems
- Reading a large, complex program

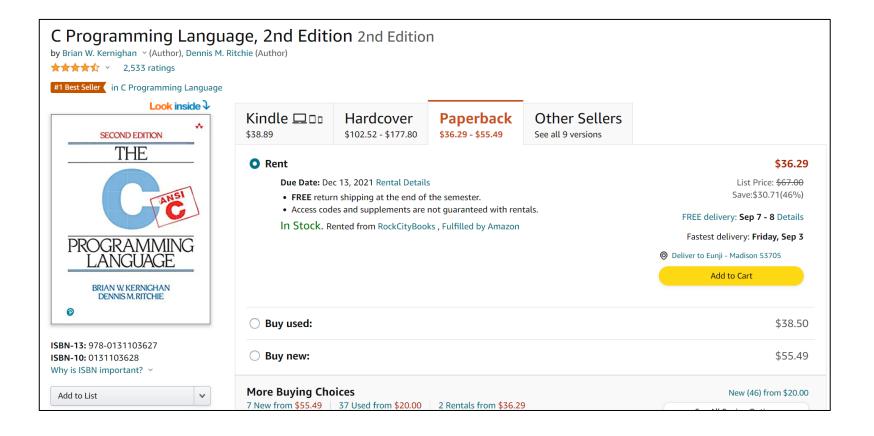
## Reference

■ The Unix Programming Environment



## Reference

■ The C Programming Language



## 평가방법

- 중간고사 30%
- 기말고사 30%
- 과제 / 프로젝트 / 실습 활동 30%
- 출석 10%
- 모든 과제 및 프로젝트는 지연 제출 허용하지 않음
- 6회 이상 결석 시 F학점 부여
- 중간/기말고사 미출석 시 F학점 부여

# Engaged Learning 교과목

- 성취 기반 절대평가제
- 스스로 정의하는 프로젝트 부여 예정
- 시스템 분야 최신 기술 발표

## Cheating

#### What is cheating?

- Sharing code with friends: by copying, retyping, looking at, or supplying a file
- Coaching: helping your friend to write a lab, line by line

#### What is NOT cheating?

- Explaining how to use systems or tools
- Helping others with high-level design issues
- Searching web pages on WWW

#### Penalty for cheating

Removal from course with failing grade

## **Getting Help**

### Mail to us:

- Eunji Lee (instructor): ejlee@ssu.ac.kr
- Seungmin Shin (TA): <a href="mailto:seungminshin2@gmail.com">seungminshin2@gmail.com</a>