# **TDD and Refactoring**

Software as a Service - Back-End Development Session 03

Developed by Adrian Gould

#### **Contents**

- TDD and Refactoring
- Refactoring
  - What is refactoring?
  - Why Refactor?
  - Benefits of Refactoring
- Practical Example (Create)
  - Before Refactoring
  - After Refactoring
    - Step 1: Create a Request Class
    - Step 2: Create a Service Class
    - Step 3: Update the Controller

# Refactoring

A very important part of the TDD process is refactoring code.

#### What is refactoring?

Code refactoring is the process of restructuring existing computer code—changing the factoring—without changing its external behaviour.

This improves non-functional attributes of the software, such as maintainability, extensibility, readability, and simplicity.

Refactoring is a disciplined way to clean up code that minimizes the chances of introducing bugs.

#### Why Refactor?

- Improved Readability: Makes the code easier to understand.
- Maintainability: Easier to modify and extend.
- Performance: Sometimes, refactoring can lead to performance improvements.
- Reduced Technical Debt: Helps in managing and reducing technical debt over time.

#### **Benefits of Refactoring**

- Separation of Concerns: The controller is now responsible only for handling the request and response, while the request class handles validation and the service class handles business logic.
- Reusability: The validation logic and user creation logic can be reused in other parts of the application.
- Testability: The service class can be easily tested in isolation.

# **Practical Example (Create)**

Let's consider a simple example where we refactor a controller method to improve its structure and readability.

#### **Before Refactoring**

Suppose we have a UserController with a store method that handles user creation and validation directly within the method.

#### S03-Test-Driven-Development-Refactoring

### **After Refactoring**

We'll refactor the code by moving the validation logic into a dedicated request class and encapsulating the user creation logic into a service class.

#### Step 1: Create a Request Class

First, create a request class to handle validation.

```
php artisan make:request StoreUserRequest
```

Define the validation rules in the request class:

```
// app/Http/Requests/StoreUserRequest.php
namespace App\Http\Requests;
use Illuminate\Foundation\Http\FormRequest;
class StoreUserRequest extends FormRequest
    public function authorize()
        return true;
    }
    public function rules()
    {
        return [
            'name' => 'required',
            'email' => 'required|email|unique:users',
            'password' => 'required',
        ];
    }
}
```

#### Step 2: Create a Service Class

Next, create a service class to handle the user creation logic.

```
php artisan make:service UserService
```

Define the user creation method in the service class:

## **Step 3: Update the Controller**

Finally, update the UserController to use the request class and service class.

```
// app/Http/Controllers/UserController.php
namespace App\Http\Controllers;

use App\Http\Requests\StoreUserRequest;
use App\Services\UserService;

class UserController extends Controller
{
   protected $userService;

   public function __construct(UserService $userService)
   {
        $this->userService = $userService;
   }

   public function store(StoreUserRequest $request)
```

#### S03-Test-Driven-Development-Refactoring

```
{
     $user = $this->userService->createUser($request->validated());
     return response()->json($user, 201);
}
```