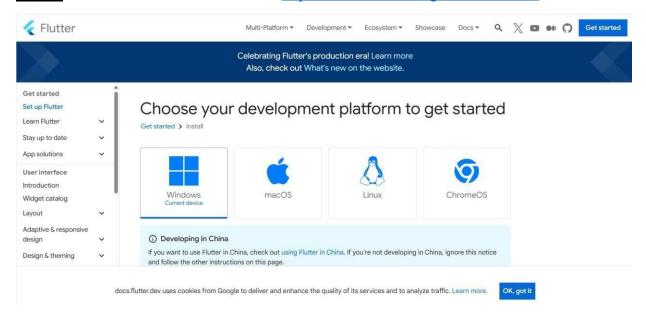
# **EXPERIMENT NO: - 01**

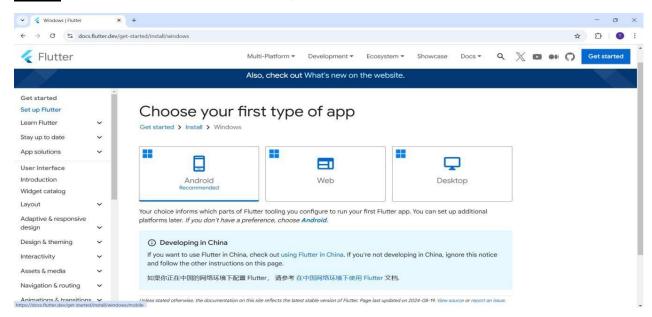
Name:- Niraj Kothawade Class:- D15A Roll:No: - 24

**<u>AIM: -</u>** Installation and Configuration of Flutter Environment.

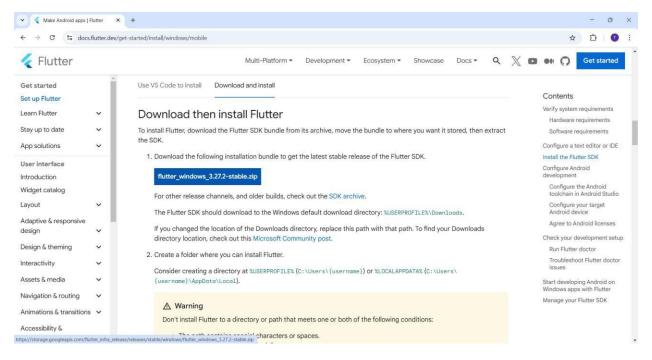
Step 1: Go to the official Flutter website: https://docs.flutter.dev/get-started/install



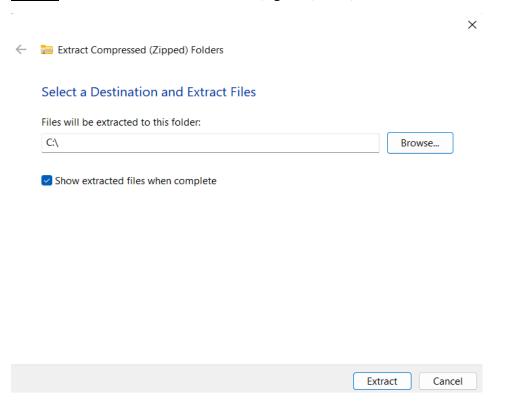
Step 2: To download the latest Flutter SDK, click on the Windows icon > Android



# **Step 3:** For Windows, download the stable release (a .zip file).



# **Step 4:** Extract the ZIP file to a folder (e.g., C:\flutter).

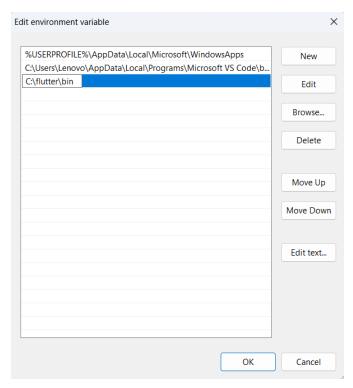


# **Step 5:-** Add Flutter to System PATH

Right-click on the Start Menu > System > Advanced system settings > Environment Variables.

Under System Variables, find Path and click Edit.

Add the full path to the flutter/bin directory (e.g., C:\flutter\bin).



**Step 6 : -** Now, run the \$ flutter command in command prompt.

# **Step 7:-** Run the \$ flutter doctor command. This command checks for all the requirements of Flutter app development and displays a report of the status of your Flutter installation

```
You have received two consent messages because the flutter tool is migrating to a new analytics system. Disabling analytics collection will disable both the legacy and new analytics collection systems. You can disable analytics reporting by running 'flutter --disable-analytics'

C:\Users\TEJAS>flutter doctor
Doctor summary (to see all details, run flutter doctor -v):
[// Flutter (Channel stable, 3.27.2, on Microsoft Windows [Version 10.0.22631.4751], locale en-US)
[// Windows Version (Installed version of Windows is version 10 or higher)

[X] Android toolchain - develop for Android devices

X Unable to locate Android SDK.

Install Android Studio from: https://developer.android.com/studio/index.html

On first launch it will assist you in installing the Android SDK components.

(or visit https://flutter.dev/to/windows-android-setup for detailed instructions).

If the Android SDK has been installed to a custom location, please use
 'flutter config --android-sdk' to update to that location.

[// Chrome - develop for the web

[X] Visual Studio - develop Windows apps

X Visual Studio not installed; this is necessary to develop Windows apps.

Download at https://visualstudio.microsoft.com/downloads/,
Please install the "Desktop development with C++" workload, including all of its default components

[1] Android Studio (not installed)

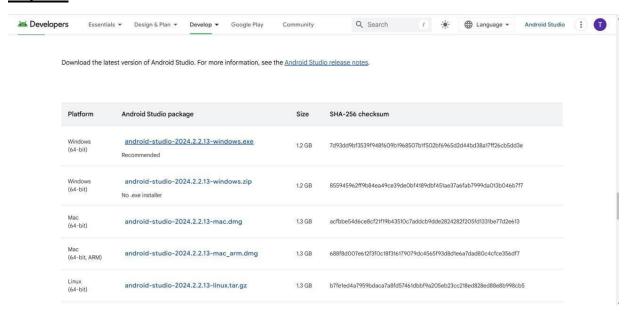
[2] VS Code (version 1.96.4)

[3] Connected device (3 available)

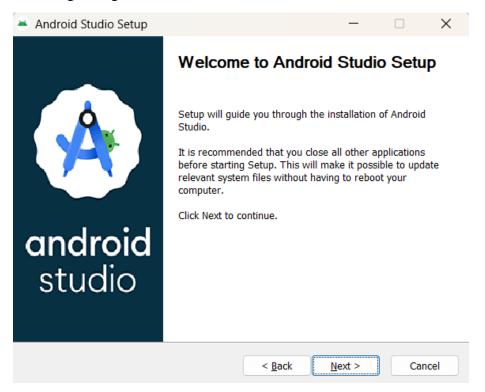
[4] Network resources

1 Doctor found issues in 3 categories.
```

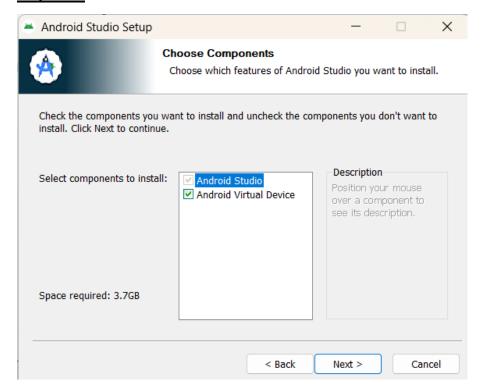
## **Step 8:** Go to Android Studio and download the installer.



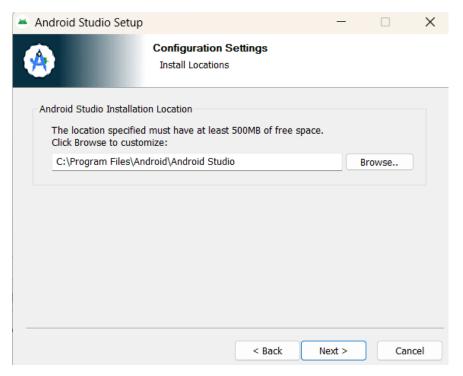
<u>Step 8.1: -</u> When the download is complete, open the .exe file and run it. You will get the following dialog box



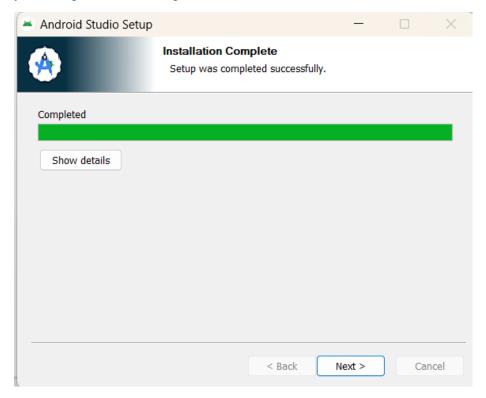
Step 8.2: - Select all the Checkboxes and Click on 'Next' Button.

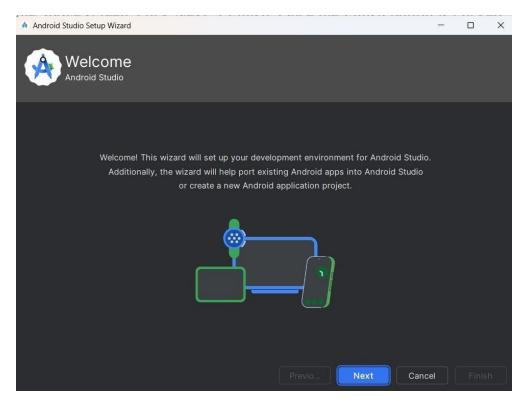


Step 8.3: - Change the destination as per your convenience and click on 'Next' Button.

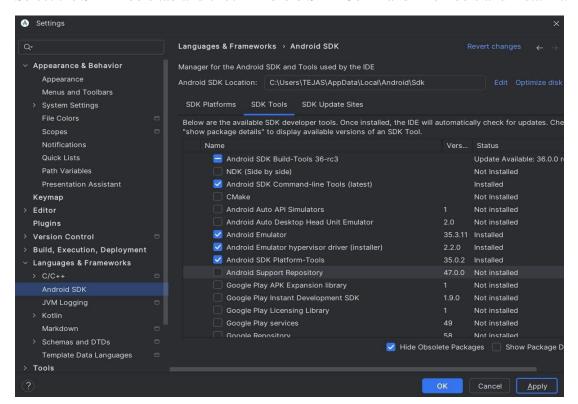


<u>Step 8.4: -</u> Follow the steps of the installation wizard. Once the installation wizard completes, you will get the following screen.





<u>Step 8.5: -</u> Go to Preferences > Appearance & Behavior > System Settings > Android SDK. Select the SDK Tools tab and check Android SDK Command-line Tools and Install it.



# Step 9: - Open a terminal and run the following command

```
Doctor summary (to see all details, run flutter doctor -v):

[/] Flutter (Channel stable, 3.27.2, on Microsoft Windows [Version 10.0.22631.4751], locale en-US)

[/] Windows Version (Installed version of Windows is version 10 or higher)

[/] Android toolchain - develop for Android devices (Android SDK version 35.0.1)

[/] Chrome - develop for the web

[/] Visual Studio - develop Mindows apps (Visual Studio Community 2022 17.12.4)

X The current Visual Studio Installer to complete the installation or reinstall Visual Studio.

[/] Android Studio (version 2924.2)

[/] VS Code (version 1.96.4)

[/] Connected device (3 available)

[/] Network resources

! Doctor found issues in 1 category.

C:\Users\TEJAS>flutter doctor
Doctor summary (to see all details, run flutter doctor -v):

[/] Flutter (Channel stable, 3.27.2, on Microsoft Windows [Version 10.0.22631.4751], locale en-US)

[/] Mindows Version (Installed version of Windows is version 10 or higher)

[/] Android toolchain - develop for Android devices (Android SDK version 35.0.1)

[/] Chrome - develop for the web

[/] Visual Studio - develop Windows apps (Visual Studio Community 2022 17.12.4)

[/] Android Studio (version 2024.2)

[/] VS Code (version 1.96.4)

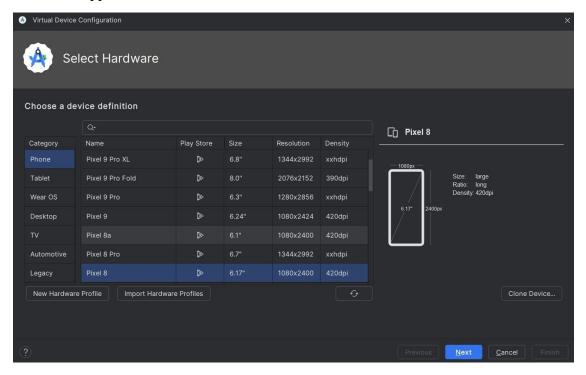
[/] Connected device (3 available)

[/] Network resources

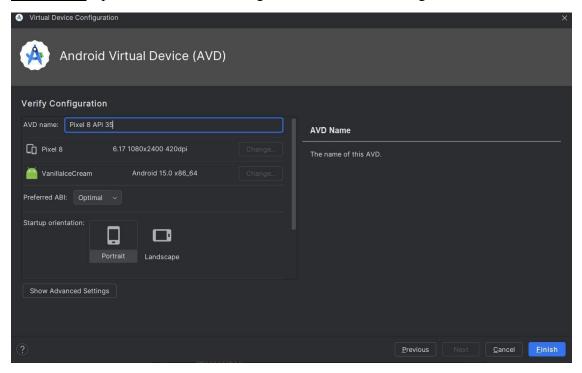
* No issues found!

C:\Users\TEJAS>
```

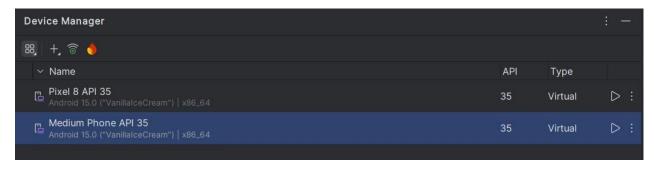
**Step 10: -** Next, you need to set up an Android emulator. It is responsible for running and testing the Flutter application

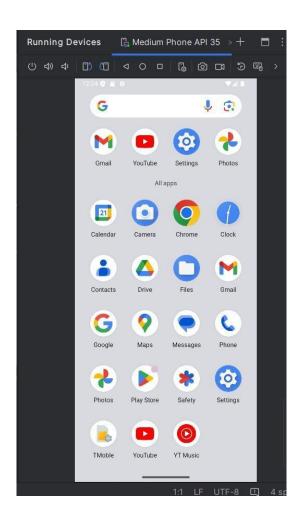


Step 10.1: - Open Android Studio and go to Tools > AVD Manager. Create a new virtual device.



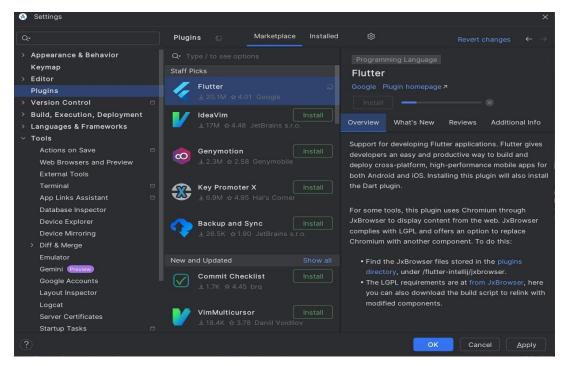
<u>Step 10.2: -</u> Click on the icon pointed into the red color rectangle. The Android emulator displayed as below screen

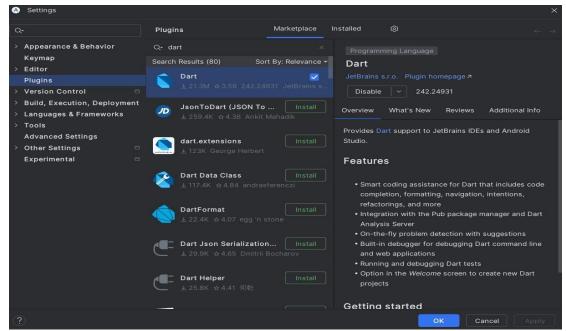




<u>Step 11: -</u> Now, install Flutter and Dart plugin for building Flutter application in Android Studio. These plugins provide a template to create a Flutter application, give an option to run and debug Flutter application in the Android Studio itself

**Step 11.1: -** Open the Android Studio and then go to File->Settings->Plugins. Now, search the Flutter plugin. If found, select Flutter plugin and click install





**Step 11.2: -** Restart the Android Studio

**Step 12: -** Go to File > New Project > Create Flutter Project, then select the project name and location, and click Next to proceed.

### Code:

```
import 'package:flutter/material.dart';
void main() {
 runApp(const MyApp());
}
class MyApp extends StatelessWidget {
 const MyApp({super.key});
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   debugShowCheckedModeBanner: false,
   title: 'Hello World App',
   theme: ThemeData(
    primarySwatch: Colors.blue,
    visualDensity: VisualDensity.adaptivePlatformDensity,
   ),
   home: const HomePage(),
  );
class HomePage extends StatelessWidget {
 const HomePage({super.key});
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: const Text(
     'Hello World App',
     style: TextStyle(fontWeight: FontWeight.bold),
    ),
```

```
centerTitle: true,
  elevation: 4,
  shadowColor: Colors.black54,
 ),
 body: Container(
  decoration: BoxDecoration(
   gradient: LinearGradient(
    begin: Alignment.topLeft,
    end: Alignment.bottomRight,
    colors: [Colors.blue.shade300, Colors.purple.shade300],
   ),
  ),
  child: const Center(
   child: Text(
    'Hello, Niraj!',
    style: TextStyle(
     fontSize: 28,
     fontWeight: FontWeight.bold,
     color: Colors.white,
      shadows: [
       Shadow(
        blurRadius: 4,
        color: Colors.black45,
        offset: Offset(2, 2),
       ),
      ],
);
```

# **Output:** Hello World App Hello, Niraj!