

TABLE VI: Participants' positive and negative opinions on APR tools

Positive	Negative
<p><i>It is effective to accelerate debugging process initially.</i></p> <p>P1: It helps to identify suspicious code elements quickly when developers are not familiar with the source code.</p> <p>P2: Participants could immediately recognize the buggy code elements and acquire the plausible solution to the problem without understanding all of the source code.</p> <p>P3: It can quickly identify buggy elements and further provide candidate fixes for developers to choose.</p> <p>P4: It is able to help me repair bugs faster.</p>	<p><i>It is difficult to get started at the beginning.</i></p> <p>N1: It is difficult to adopt the tool at the beginning when developers are not familiar with it.</p> <p>N2: It is costly for developers to extract the content of the repair report.</p> <p>N3: An important point of the tool is to make the repair report easy for developers to understand.</p> <p>N4: The provided patch is generated based on frequent trial and error, without understanding the functionality of the code.</p>
<p><i>It can provide multiple suspicious buggy code elements.</i></p> <p>P5: It can guide me to identify potentially risky code elements.</p> <p>P6: I could be more likely to identify the buggy code elements when the patches are provided, despite most of them being incorrect.</p> <p>P7: It provide multiple buggy code elements, and they are beneficial for me to repair the bug.</p> <p>P8: It can help me to identify buggy code snippets.</p> <p>P9: It provides accurate buggy locations, which is convenient for me to understand the bug.</p> <p>P10: It can identify the location where a bug may appear.</p>	<p><i>It provide reports with a low accuracy.</i></p> <p>N5: The accuracy of the repair report is not high, and it also suffer from poor readability and usability.</p> <p>N6: When developers are provided with the repair report, the accuracy should be improved.</p> <p>N7: The accuracy of buggy locations and the understandability of reports are low.</p> <p>N8: The accuracy of the tool is too low, and it even attempts to generate patches on code elements, which are obviously correct.</p>
<p><i>It can provide useful patches.</i></p> <p>P11: The key is that the tool can generate a usable patch.</p> <p>P12: It can always provide patches and suggest useful guidelines for repairing.</p> <p>P13: It can provide useful suggestions about how to repair the bug, and sometimes it can even provide the correct patch.</p> <p>P14: It can provide patches and buggy statements.</p> <p>P15: It can identify buggy statements and sometimes even provide plausible patches directly.</p> <p>P16: It can provide me with plausible patches and suspicious buggy statements.</p>	<p><i>Its report is less understandable.</i></p> <p>N9: For the tools that generate bytecode-level patches, I hope the patches can be presented to developers in source-level to aid readability.</p> <p>N10: When generating repair reports, tools should eliminate irrelevant information as much as possible to facilitate quick understanding.</p> <p>N11: Tools should provide decompiled source-level patches if they are able to fix the bug, otherwise the suspiciousness value for each code element should be presented.</p> <p>N12: Displaying abundant process data is of little significance to developers.</p> <p>N13: Some repair reports have complex content, in fact, providing the most critical information is enough.</p> <p>N14: Repair reports in bytecode format need to be decompiled in advance, as they are inconvenient for me to understand.</p>