

Lab2 Report

ALGORITHM

The algorithm is :

- Output the "HELLO" one by one, using TRAP x21
- Get each char and check whether it's '\r'(Ascii 10), if it is '\r' then storage a 0 into and break else we storage it in address
- Load link ptr and load first name and second name to compare with the input , if it's same ,we add R6 ,R7 to remember and when we checked the second name and it's compared, we check one by one and if one is different ,we stop check and go straight , we output the first name\second name and number , then we change the ptr to next ptr
- If we found the ptr==null, then we check the calculate number. If it's 0 then we output "Not Found" ,else we do nothing
- Finally ,HALT

CODE

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1  .ORIG    x3000
2      LEA R1,HELLO;ready to output hello
3      LDR R0,R1,#0;
4      LOOPHELLO BRZ BEGIN_INPUT; begin to input
5          TRAP    x21;output R0(hello)
6      ADD  R1 ,R1, #1;
7      LDR  R0, R1, #0;
8      BRnzp  LOOPHELLO;
9
10     BEGIN_INPUT
11         LEA R1 INPUT;R1 is a place for input address
12         AND R2, R2, #0;
13         ADD R2, R2, #-10;test space
14         LOOPINPUT GETC;read char
15         ADD R3, R0, R2;
16         BRZ BEGIN_FIND;if R3 == 0 ,then go to find
17         TRAP  x21; ;begin store
18         STR R0, R1, #0 ; store in INPUT ADDRESS
19         ADD R1, R1, #1; R1 is the now storage address
20         BRnzp  LOOPINPUT;
21
22     BEGIN_FIND
23         AND R0, R0, #0; clear r0,r7,r6,and r1
24         STR R0, R1, #0;
25         AND R7, R7, #0;
26         AND R6,R6,#0;
27         LD  R1, PTR;R1 now is x4000
28
29         LOOPFIND LDR R2,R1, #0; R2 now is next ptr
30         BRZ ENDFIND; if ptr == 0 finish the loop
31
32         ADD R3, R2, #2;
33         LEA R0, INPUT;
34         LDR R3, R3, #0; R3 is the ptr and R0 is the input
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35 FINDFIRST LDR R4,R3,#0;
36 BRZ #3;
37 LDR R5, R0, #0;
38 BRZ #13; find
39 BRnp #3; continue
40 LDR R5, R0, #0;
41 BRZ #8;
42 BRnp #9;
43
44 ADD R3, R3, #1;
45 ADD R0, R0, #1;
46 NOT R5,R5;
47 ADD R5, R5, #1;
48 ADD R5, R4, R5;
49 BRZ FINDFIRST;
50 BRnp #2;
51 ADD R7, R7, #1;
52 ADD R6,R6,#1;
53
54 ADD R3, R2, #3; reset
55 LDR R3, R3, #0; don't forgot to LDR R3
56 LEA R0, INPUT;
57 FINDSECOND LDR R4, R3, #0;
58 BRZ #3;
59 LDR R5, R0, #0;
60 BRZ #13; find
61 BRnp #3; continue
62 LDR R5, R0, #0;
63 BRZ #8; like the first choose
64 BRnp #9;
65 ADD R3, R3, #1;
66 ADD R0, R0, #1;
67 NOT R5,R5;
68 ADD R5, R5, #1;
69 ADD R5, R4, R5;
70 BRZ FINDSECOND;
71 BRnp #2;
72 ADD R7, R7, #1; R7 is now's code R6 is the found number
73 ADD R6, R6, #1;
74
75 ADD R7, R7, #0;
76 BRZ #13;
77 AND R0, R0, #0;
78 ADD R0, R0, #10;
79 OUT; ; if it is found put the final
80 LDR R0, R2, #2
81 PUTS;
82 LEA R0, SPACE;
83 PUTS;
84 LDR R0, R2, #3;
85 PUTS;
86 LEA R0, SPACE;
87 PUTS;
88 LDR R0,R2,#1;
89 PUTS;
90
91 AND R7, R7, #0;
92 ADD R1, R2, #0;

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93         BRnzp    LOOPFIND;
94
95 ENDFIND  ADD R6,    R6, #0;  ready to output
96         BRnp #5;  negative or positive will HALT
97         AND R0, R0, #0; zero will output \r NOTFOUND
98         ADD R0, R0, #10;
99         OUT;
100        LEA R0, NOTFOUND
101        PUTS;
102        HALT
103
104 INPUT .BLKW #16 ;address for data
105 PTR .FILL    x4000;begin Ptr
106 SPACE .STRINGZ " " ;  SPACE code
107 ;Enter .FILL    x000D;
108 HELLO .STRINGZ "Enter a name: "
109 NOTFOUND .STRINGZ "Not Found";
110 HALT
111 .END

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Q&A

Q: 第一个大循环的跳出条件

A: 以r6为标志位的寄存器开始判断，若为1，则即刻跳出并开始输出，若为0，则指针指向结尾的时候为跳出条件。