

实验七—RISCV 汇编程序设计

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课程名称：计算机系统 1 同组学生姓名：/

实验时间：2021.5.12 实验地点：紫金港东 4-509 指导老师：吴磊

一、实验目的和要求

理解并运用 RISCV 汇编指令
能够用 RISCV 汇编指令编写简单的汇编程序。

二、实验内容和原理

2.1 实验内容

利用 RISC v 实现冒泡排序。

2.2 设计模块

Load word 模块：输入学号数字至 0x40 内存处。

Main：开始实现冒泡排序。

Swap：设置一个 tmp，将条件判断后的两个数值分别对换，通过 lw 指令和 sw 指令进行对换。

Initi initj：初始化 i 和 j。

Loadi：加载数组至函数栈中。

Actioni actionj：实现 i++和 j++操作，并且对排序后的数组输出。

三、主要仪器设备

RISC v 在线编译网站

四、 操作方法与实验步骤

4.1 操作方法

无

4.2 实验步骤

实验代码：

```
#load word
    addi x5,x0,3
    addi x6,x0,3
    addi x7,x0,0
    addi x8,x0,0
    lui x6, 0x40
    sw x5, 0(x6)
    addi x5,x0,2
    sw x5, 4(x6)
    sw x7,8(x6)
    sw x7,12(x6)
    addi x7,x0,1
    sw x7,16(x6)
    sw x8,20(x6)
    addi x5,x0,5
    sw x5,24(x6)
    addi x5,x0,7
    sw x5,28(x6)
    addi x5,x0,8
    sw x5,32(x6)
    addi x5,x0,7
    sw x5,36(x6)
    #bubble sort begin
main:
    #create stack
    lui sp,0x80; 赋地址值
    #save s0
    sw s0,60(sp)
    #update s0
    addi s0,sp,64

    #init arr[] to memory
```

```

lw a0 0(x6)
lw a1 4(x6)
lw a2 8(x6)
lw a3 12(x6)
lw a4 16(x6)
lw a5 20(x6)
lw a6 24(x6)
lw a7 28(x6)
lw a8 32(x6)
lw a9 36(x6)

```

```

#init i to memory
sw zero,-16(s0)
j checki
lw

```

initj:

```

#init j to memory
sw zero,-20(s0)
j actioni

```

loadi:

```

#load arr[ j ] to a4
lw a5,-20(s0)
slli a5,a5,2
addi a4,s0,-16
add a5,a4,a5
lw a4,-28(a5)

```

```

#load arr[j+1] a5
lw a5,-28(s0)
addi a5,a5,1
slli a5,a5,2
addi a3,s0,-16
add a5,a3,a5
lw a5,-36(a5)

```

```

#if arr[j + 1] > arr[j]
bge a5,a4,actionj

```

arr[j+1] < arr[j]

Swap:

```

#load arr[j] a5
lw a5,-28(s0)
slli a5,a5,2
addi a4,s0,-16

```

```
add a5,a4,a5
lw a5,-36(a5)
#store arr[j] to tmp
sw a5,-32(s0)
```

```
#load arr[j+1] to a4
lw a5,-28(s0)
addi a5,a5,1
slli a5,a5,2
addi a4,s0,-16
add a5,a4,a5
lw a4,-36(a5)
```

```
#arr[j] = arr[j+1]
lw a5,-28(s0)
slli a5,a5,2
addi a3,s0,-16
add a5,a3,a5
sw a4,-36(a5)
```

```
#store tmp to arr[j+1]
lw a5,-28(s0)
addi a5,a5,1
slli a5,a5,2
addi a4,s0,-16
add a5,a4,a5
lw a4,-32(s0)
sw a4,-36(a5)
```

actionj:

```
#j++
lw a5,-28(s0)
addi a5,a5,1
sw a5,-28(s0)
```

actioni:

```
#check (j - i) < 7
li a4,4
lw a5,-24(s0)
sub a5,a4,a5
lw a4,-28(s0)
blt a4,a5,loadi
```

```
#i++
lw a5,-24(s0)
addi a5,a5,1
```

```
sw a5,-24(s0)

checki:
```

```
#check i < 7
```

```
lw a4,-24(s0)
```

```
li a5,3
```

```
bge a5,a4,initj
```

```
#return
```

```
li a5,0
```

```
mv a0,a5
```

```
lw s0,40(sp)
```

```
addi sp,sp,60
```

```
jr ra
```

```
#end
```

```
#DetailsOmitt
```

五、实验结果与分析

数据输入：

Memory Address: 0x00400000			
Memory Address	Decimal	Hex	Binary
0x00000000	0	0x00000000	00000000000000000000000000000000
0x00000001	1	0x00000001	00000000000000000000000000000001
0x00000002	2	0x00000002	00000000000000000000000000000010
0x00000003	3	0x00000003	00000000000000000000000000000011
0x00000004	4	0x00000004	00000000000000000000000000000100
0x00000005	5	0x00000005	00000000000000000000000000000101
0x00000006	6	0x00000006	00000000000000000000000000000110
0x00000007	7	0x00000007	00000000000000000000000000000111
0x00000008	8	0x00000008	00000000000000000000000000001000
0x00000009	9	0x00000009	00000000000000000000000000001001
0x0000000A	10	0x0000000A	00000000000000000000000000001010
0x0000000B	11	0x0000000B	00000000000000000000000000001011
0x0000000C	12	0x0000000C	00000000000000000000000000001100
0x0000000D	13	0x0000000D	00000000000000000000000000001101
0x0000000E	14	0x0000000E	00000000000000000000000000001110
0x0000000F	15	0x0000000F	00000000000000000000000000001111
0x00000010	16	0x00000010	00000000000000000000000000010000
0x00000011	17	0x00000011	00000000000000000000000000010001
0x00000012	18	0x00000012	00000000000000000000000000010010
0x00000013	19	0x00000013	00000000000000000000000000010011
0x00000014	20	0x00000014	00000000000000000000000000010100
0x00000015	21	0x00000015	00000000000000000000000000010101
0x00000016	22	0x00000016	00000000000000000000000000010110
0x00000017	23	0x00000017	00000000000000000000000000010111
0x00000018	24	0x00000018	00000000000000000000000000011000
0x00000019	25	0x00000019	00000000000000000000000000011001
0x0000001A	26	0x0000001A	00000000000000000000000000011010
0x0000001B	27	0x0000001B	00000000000000000000000000011011
0x0000001C	28	0x0000001C	00000000000000000000000000011100
0x0000001D	29	0x0000001D	00000000000000000000000000011101
0x0000001E	30	0x0000001E	00000000000000000000000000011110
0x0000001F	31	0x0000001F	00000000000000000000000000011111

开始排序：

Memory Address: 0x00400000			
Memory Address	Decimal	Hex	Binary
0x00000000	0	0x00000000	00000000000000000000000000000000
0x00000001	1	0x00000001	00000000000000000000000000000001
0x00000002	2	0x00000002	00000000000000000000000000000010
0x00000003	3	0x00000003	00000000000000000000000000000011
0x00000004	4	0x00000004	00000000000000000000000000000100
0x00000005	5	0x00000005	00000000000000000000000000000101
0x00000006	6	0x00000006	00000000000000000000000000000110
0x00000007	7	0x00000007	00000000000000000000000000000111
0x00000008	8	0x00000008	00000000000000000000000000001000
0x00000009	9	0x00000009	00000000000000000000000000001001
0x0000000A	10	0x0000000A	00000000000000000000000000001010
0x0000000B	11	0x0000000B	00000000000000000000000000001011
0x0000000C	12	0x0000000C	00000000000000000000000000001100
0x0000000D	13	0x0000000D	00000000000000000000000000001101
0x0000000E	14	0x0000000E	00000000000000000000000000001110
0x0000000F	15	0x0000000F	00000000000000000000000000001111
0x00000010	16	0x00000010	00000000000000000000000000010000
0x00000011	17	0x00000011	00000000000000000000000000010001
0x00000012	18	0x00000012	00000000000000000000000000010010
0x00000013	19	0x00000013	00000000000000000000000000010011
0x00000014	20	0x00000014	00000000000000000000000000010100
0x00000015	21	0x00000015	00000000000000000000000000010101
0x00000016	22	0x00000016	00000000000000000000000000010110
0x00000017	23	0x00000017	00000000000000000000000000010111
0x00000018	24	0x00000018	00000000000000000000000000011000
0x00000019	25	0x00000019	00000000000000000000000000011001
0x0000001A	26	0x0000001A	00000000000000000000000000011010
0x0000001B	27	0x0000001B	00000000000000000000000000011011
0x0000001C	28	0x0000001C	00000000000000000000000000011100
0x0000001D	29	0x0000001D	00000000000000000000000000011101
0x0000001E	30	0x0000001E	00000000000000000000000000011110
0x0000001F	31	0x0000001F	00000000000000000000000000011111

Credit to Danny Qiu for the creation of the original MIPS interpreter.

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Credit to Danny Gu for the creation of the original MPE interpreter

Credit to Danny Qiu for the creation of the original MIPF interpreter

Credit to Darryl Qiu for the creation of the original MIPS interpreter

Credit to Denny Qiu for the creation of the original MIPS interpreter

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Memory Address <input type="text" value="0x0040000"/>				Memory Address <input type="text" value="0x0040000"/>			
Go Download				Go Download			
Memory Address	Decimal	Hex	Binary	Memory Address	Decimal	Hex	Binary
0x00000000	0	0x00000000	00000000000000000000000000000000	0x00000000	0	0x00000000	00000000000000000000000000000000
0x00000001	1	0x00000001	00000000000000000000000000000001	0x00000001	1	0x00000001	00000000000000000000000000000001
0x00000002	2	0x00000002	00000000000000000000000000000010	0x00000002	2	0x00000002	00000000000000000000000000000010
0x00000003	3	0x00000003	00000000000000000000000000000011	0x00000003	3	0x00000003	00000000000000000000000000000011
0x00000004	4	0x00000004	00000000000000000000000000000100	0x00000004	4	0x00000004	00000000000000000000000000000100
0x00000005	5	0x00000005	00000000000000000000000000000101	0x00000005	5	0x00000005	00000000000000000000000000000101
0x00000006	6	0x00000006	00000000000000000000000000000110	0x00000006	6	0x00000006	00000000000000000000000000000110
0x00000007	7	0x00000007	00000000000000000000000000000111	0x00000007	7	0x00000007	00000000000000000000000000000111
0x00000008	8	0x00000008	00000000000000000000000000001000	0x00000008	8	0x00000008	00000000000000000000000000001000
0x00000009	9	0x00000009	00000000000000000000000000001001	0x00000009	9	0x00000009	00000000000000000000000000001001
0x0000000A	10	0x0000000A	00000000000000000000000000001010	0x0000000A	10	0x0000000A	00000000000000000000000000001010
0x0000000B	11	0x0000000B	00000000000000000000000000001011	0x0000000B	11	0x0000000B	00000000000000000000000000001011
0x0000000C	12	0x0000000C	00000000000000000000000000001100	0x0000000C	12	0x0000000C	00000000000000000000000000001100
0x0000000D	13	0x0000000D	00000000000000000000000000001101	0x0000000D	13	0x0000000D	00000000000000000000000000001101
0x0000000E	14	0x0000000E	00000000000000000000000000001110	0x0000000E	14	0x0000000E	00000000000000000000000000001110
0x0000000F	15	0x0000000F	00000000000000000000000000001111	0x0000000F	15	0x0000000F	00000000000000000000000000001111

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0x00000008	8	0x00000008	00000000000000000000000000001000	0x00000008	8	0x00000008	00000000000000000000000000001000
0x00000009	9	0x00000009	00000000000000000000000000001001	0x00000009	9	0x00000009	00000000000000000000000000001001
0x0000000A	10	0x0000000A	00000000000000000000000000001010	0x0000000A	10	0x0000000A	00000000000000000000000000001010
0x0000000B	11	0x0000000B	00000000000000000000000000001011	0x0000000B	11	0x0000000B	00000000000000000000000000001011
0x0000000C	12	0x0000000C	00000000000000000000000000001100	0x0000000C	12	0x0000000C	00000000000000000000000000001100
0x0000000D	13	0x0000000D	00000000000000000000000000001101	0x0000000D	13	0x0000000D	00000000000000000000000000001101
0x0000000E	14	0x0000000E	00000000000000000000000000001110	0x0000000E	14	0x0000000E	00000000000000000000000000001110
0x0000000F	15	0x0000000F	00000000000000000000000000001111	0x0000000F	15	0x0000000F	00000000000000000000000000001111

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六、讨论、心得

这次写 riscv，感觉和 x86 的确有所不同，但就像是用 typora 和 word 来码字一样，本质上没多大区别，不过 riscv 是真的很省力，很多指令做的都比较有趣且使用便捷欸。