MY472 Data for Data Scientists Week 1: Introduction

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https://lse-my472.github.io/

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What is this course about?

The 80/20 rule of data science: 80% data manipulation, 20% data analysis



This course is much more about the 80% than the 20%

Course outline

- 1. Introduction
- 2. The shape of data
- 3. Data visualisation
- 4. Textual data
- 5. HTML, CSS, and scraping static websites
- 6. (Reading week)
- 7. XML, RSS, and scraping non-static website
- 8. Working with APIs
- 9. Creating and managing databases
- 10. Interacting with online databases
- 11. Cloud computing

Plan for today

- ► Administration and logistics
- ► R and RStudio
- ► Git/GitHub
- Coding

Course philosophy

How to learn the techniques in this course?

- Lecture approach: Not ideal for learning how to code
- You can only learn by doing
- → We will cover each concept three times
 - 1. Introduction to the topic in lecture
 - 2. Lab
 - 3. Course assignments
- No prerequisites for this course, however, we will move relatively fast. Make sure to finish the pre-course soon

Materials

Course website: https://lse-my472.github.io/

- Mixed set of readings, very specific to each week
 - Often freely available online, otherwise, available for purchase (often in electronic versions)
 - Some books are (freely) available online and in print, and the online version may be more recent

Course meetings

- Lecture: Tuesdays 9-11am in CBG.1.05
- ► Ten one-hour seminars (also called "labs" or "classes") taught by Yuhao and me
 - ► Group 1: Thursdays 1-2pm in NAB.2.08
 - ► Group 2: Thursdays 5-6pm in NAB.2.16
 - ► Group 3: Tba
- ► No lecture/class in week 6 (Reading Week)
- Office hours: Tuesdays 5-7pm (book via StudentHub)

Assessment

- ► Four term-time assignments (50%).
 - Submitted via GitHub (more in lab)
 - Only "knitted" R-markdown assignments in HTML accepted
- ► Final assignment (50%)
 - ▶ More extensive and open-ended than term-time assignments

A note on plagiarism and collaboration

- ► Three individual term-time assignments, one group term-time assignment, one individual final assignment
- Strictly no discussion and collaboration with others allowed in any individual assignment
- You can use online resources but always give credit and cite if you borrow code or solutions
- Any forbidden discussion/collaboration or not cited code/solutions/papers/resources are considered plagiarism

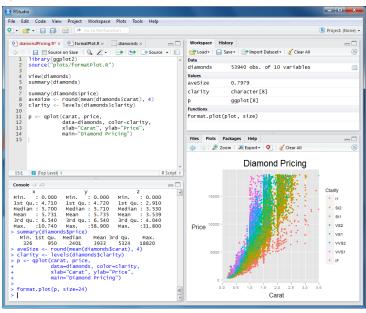
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Why use R?

- ▶ It is free and open-source
- Quite accessible also for those students who have never programmed before
- Frequently used in academia and the private sector
- Flexible and extensible through many packages
- Excellent documentation and online help resources
- ▶ R is also a full programming language; makes it easier to learn other languages, too

RStudio



Installing R and RStudio

- ► Please install R and RStudio on your laptop and bring it to lectures and labs
- Software:
 - R Install from https://www.r-project.org/
 - RStudio Install from https://www.rstudio.com/products/rstudio/download/
 - → Try to install both before the lab this week. If there are any issues with the installation, we can discuss them in the lab

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Version control systems

- ► A version control system (VCS) is key when working on code, particularly when collaborating
- ► It keeps records of changes in files who made which changes when
- Possibility of reverting changes and going back to previous states
- ▶ When a VCS keeps the entire code and history on each collaborator's machine, it is called distributed

Main ideas

- Have code files stored in a folder on own computer
- Record changes in this code with time stamps
- Revert back to earlier code if e.g. something broke
- ► Store the code from local computer also online such that others can see changes and time stamps
- Create separate versions to try out new ideas without impacting the main code
- Discuss with others whether these modifications should also be included into the main code

Git/GitHub

- ► Git: A very popular distributed version control system
- Created by Linus Torvalds in 2005 to facilitate Linux kernel development
- ▶ Other options e.g. Mercurial, Subversion
- GitHub: Service to host collections of code online with many extra functionalities (UI, documentation, issues, user profiles...)

Some terminology

- Repository/repo: A collection of code and other files
- Clone: Download a repo to a computer
- Commit: Create a snapshot of (code) files and describe how they have changed
- Push: Update changes made locally on a computer also in the remote repository
- ▶ Pull: Obtain changes made by others which are stored in the remote repository

Git/GitHub example

- I will now go through a Git/GitHub example
- ▶ Please try to repeat these steps yourself after the lecture. Any questions? We can discuss these in the lab this week
- First, install Git:
- Mac: https://git-scm.com/download/mac (use/first install Homebrew)
- Windows: https://git-scm.com/download/win
- Register a GitHub account at https://github.com/
- You can apply for student benefits via https: //education.github.com/benefits?type=student
- ▶ Please let us know your GitHub account name via the form on the MY472 Moodle page

Creating a repository on GitHub

- First, log on to https://github.com/ with your account
- Click on the alias in the upper right hand corner -> Your repositories -> New
- Select a name, e.g. 'firstrepository'
- Select private to make it visible only to you and accounts you can select
- For the .gitignore choose the R pre-set
- Add an empty readme
- Click on Create
- The repo now exists on GitHub

Configuring Git user name and email

- Next, you will once need to configure Git on your computer and link it to GitHub
- Open Mac Terminal or Windows Git Bash
- Set your username in Git by pasting in Terminal/Git Bash: git config --global user.name "Your Name" (replace with your name before hitting enter)
- Set your commit email in Git: git config --global user.email your@email.com
- ► Then navigate to the folder where you would like to locate the repository on your computer with cd (change directory)
- ► For some further explanation of command line syntax such as "cd", see the Appendix of these slides

Cloning a repository

- The next step is to copy (clone) the online repository to your computer
- On your repository page on GitHub, click on Code and copy the URL (https)
- ▶ In the command line, enter git clone ... and replace ... with the copied url
- You will now be asked to enter your user name and password, for this we will have to create an access token as the last step in this setup (note: some users are instead asked at this point to enter their password via a pop-up window in this case, you can skip the next slide)

GitHub authentication

- On GitHub, click on the alias in the upper right hand corner
 - -> Settings -> Developer settings -> Personal access tokens
 - -> Generate new token
- Pick a name, e.g. "command line", choose an expiration, select "repo" (this will allow to access private and public repos from the command line), and click Generate token
- Copy the token (it will only be visible once)
- Now go back to the command line, enter your GitHub user name and as password paste the token
- That's it, the setup of Git & GitHub is done and the repository was copied as well (no need to repeat the authentication until the token expires)

Git and GitHub example: Creating file

- We will now create a new file in the repository and log these changes
- Change into repo folder with cd firstrepo (change directory)
- With RStudio or a text editor (e.g. download VS Code at https://code.visualstudio.com/), add a file somecode.R into the repo which contains print("hello world")
- Now you can commit the changes that were made to the repo. This will become a very familiar workflow

Git and GitHub example: Committing

- ► First check whether anything changed with git status (make sure you are in the repo folder on your computer)
- Next add all untracked changes to the so-called staging area with git add . (we can also add only specific files)
- Commit/log changes with git commit -m "added a code sample"
- ► That's it
- ➤ To study this again, add another line print("hello london") to the file and repeat the above
- Run git log to see the history of commits

Git and GitHub example: Push, graphical user interface of the website, and pull

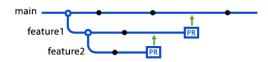
- ► To store these changes also in the remote repository, run git push afterwards
- ▶ It is now possible to review the changes in detail also in the browser which is very helpful for large code files. For this, go to the repository page on GitHub and click on the clock symbol next to 'commits' in the upper right hand corner
- ▶ If you now click on the key describing a specific commit, which could e.g. look something like '472cb9d', then the GitHub website visualises which lines of code changed through the commit.
- ▶ If someone else has changed the online repository, run git pull to obtain the newest files

Review of key commands

- git clone ...: Download online repository to local computer
- git status: See status of files in repository
- git add .: Stage all changes made (alternatively add distinct file names to be staged)
- git commit -m "some message describing edits": Commit (i.e. record) staged changes
- git push: Upload local changes to remote repository
- git pull: If files changed online, update local repository first

Some further concepts

- Fork: Own copy of a repository (pushed changes to this copy do not affect the original remote repository - different from git clone)
- Branch: A parallel version of the code originating from a duplication at one point
- Merge: Combine branches
- Pull request: GitHub based request to merge a branch or a fork into other code (discussed in exercises)
- We will discuss these in the lab



Git/GitHub - further options and study

- ► People often use a combination of Git via the command line and the user interface of the GitHub website
- ➤ Yet, there is also a graphical user interface from GitHub to replace the command line (GitHub Desktop), or Git can be used directly through RStudio as an R-specific alternative to using the more general command line
- ► For detailed online manuals and books that discuss Git, see e.g. https://git-scm.com/book/en/v2
- To review GitHub, see e.g. https://docs.github.com/en

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Coding

We will no review some R:

- ▶ 01-rmarkdown.Rmd
- ▶ 02-vector-lists-dfs.Rmd

Appendix: Some Linux commands for Git Bash and Mac Terminal (1/2)

- pwd "Print working directory" prints out the path to the current directory
- cd Changes the directory, e.g. cd code will try to go to a folder "code" contained in the current directory, cd .. goes back one folder level, only cd will go back to the home directory, and cd some/path/to/a/folder will go to a specific folder. We will use these commands to navigate into Git directories
- ▶ 1s shows all folders and files in the current directory (1s -a also shows hidden files)
- ▶ Other helpful commands can be mkdir, rmdir, rm, and touch

Appendix: Some Linux commands for Git Bash and Mac Terminal (2/2)

- ▶ Lastly, one slightly tedious particularity of Git in the command line interfaces can be to get stuck in Vim (an old school command line text editor) when the software wants to edit a text file or give users the option to store a (commit) message
- ▶ The trick when using this command line editor is to switch between an *insert* mode to write text and another mode to exit, save etc. Switching between these modes is done with the key esc. To exit the editor without writing anything, just press esc to leave the insert mode and then :q followed by enter (or :q! to force-quit in some cases)
- ▶ If you want to have a closer look at Vim, enter vim into your Terminal or Git bash, or alternatively even change Git's default command line editor from Vim to e.g. the more user-friendly Nano with git config --global core.editor="nano". Yet, neither is necessary for this course.