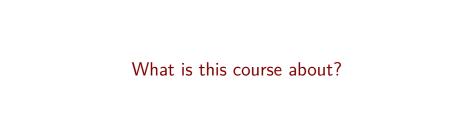
Week 1: Introduction

LSE MY472: Data for Data Scientists https://lse-my472.github.io/

Autumn Term 2024

Ryan Hübert



80/20 rule of data science: 80% data manipulation, 20% data analysis



MY472 is about the 80%

Course outline

- 1. Introduction
- 2. Tabular data
- 3. Data visualisation
- 4. Textual data
- 5. HTML, CSS, and scraping static pages
- 6. Reading week
- 7. XML, RSS, and scraping non-static pages
- 8. Working with APIs
- Other data types
- 10. Creating and managing databases
- 11. Interacting with online databases

Plan for today

- → Administration and logistics
- → A little about me
- → R and RStudio
- → Git/Github for version control



Prerequisites and software

- → Introductory course no prerequisites (only completion of R preparatory course required!)
- → You should bringing your own laptop to lectures and to seminars
- Required software:
 - → R Install from https://www.r-project.org/
 - → RStudio Install from https://www.rstudio.com/products/rstudio/download/
 - → Git Install the GitHub Desktop application from https://desktop.github.com/
 - → Please install before your seminar session tomorrow
- → Mirrors similar tool usage and learning in other Methodology courses

Course philosophy

Who is this course for?

- → Two audiences: researchers and "industry"
- → Practically speaking, the course was designed by researchers... this is a feature, not a bug!
- → You have a wide range of skillsets, that's great!

Course philosophy

How to learn the techniques in this course?

- → Lecture approach: not ideal for learning how to code
- → You can only learn by doing
- → We will cover concepts three times
 - 1. Introduction to the topic in lecture
 - 2. Guided coding session in lecture and seminar
 - 3. Course assignments
- → We will move relatively fast

Materials and resources

Course website: https://lse-my472.github.io/

- → Mixed set of readings, very specific to each week
 - → Often freely available online, otherwise, available for purchase (often in electronic versions)
 - → Some books are (freely) available online and in print, and the online version may be more recent

Teaching team

- → Ryan Hübert, Associate Professor (Methodology), course convenor/lecturer and your primary point of contact
- → Daniel de Kadt, Assistant Professor (Methodology)
- → Charlotte Kuberka, PhD Student (Government)

Office hour slots are booked in StudentHub.

Course meetings

- → Weekly lectures: Wednesdays 13:00–15:00 (CLM.2.02)
- → Ten one-hour seminars ("labs") starting this week
 - → Group 1: Thursdays 13:00–14:00 (CLM.2.05)
 - → Group 2: Thursdays 17:00–18:00 (CBG.2.05)
 - → Group 3: Thursdays 14:00–15:00 (CLM.2.05)
- → No lecture/seminar in Week 6
- → Office hours (book via StudentHub)

Assessment

- → Formative in-class exercises
 - → Will be completed in weekly seminars with solutions provided
- → Formative practice problem set
 - Opportunity to practise format and style of response for the summative assessments
 - → Due Friday, 1st November at 5pm
- → Summative mid-term problem set (50% of final mark)
 - → Due Friday, 22nd November at 5pm
- → Summative final take-home assessment (50% of final mark)
 - → Due Wednesday, 15th January at 5pm

Submission logistics will be announced when the practice problem set is assigned

A note on collaboration

- → All assignments are individual unless we instruct you otherwise
- → You may discuss with others, but your submission (including code) should be your own
- → You can use online resources but always give credit in comments if you borrow code/solutions
- → Any uncited code/solutions/papers/resources, or shared code, are considered plagiarism

ChatGPT (and other generative assistants)

You are allowed to use ChatGPT for your assignments

- → Ignoring the presence/possibilities of ChatGPT is unwise
- → An opportunity to learn how to integrate these tools into your workflow

But beware:

- → We will assess your ability to "deploy" these tools
- → You need proficiency to recognise good code and fix broken code (useful analogy: learning to speak a non-native language)
- → ChatGPT routinely produces bad code, incorrect information
- → You are sharing your thoughts, ideas, and work with models that are proprietary (yikes!)
- → You will need to do more than simple coding exercises; you're learning to be a data *scientist*



Who am I?

- → Associate Professor at the London School of Economics
 - → PhD in Political Science and MA in Economics from the University of California, Berkeley
 - → Assistant Professor of Political Science at the University of California, Davis (2016–2024)
- → Research uses game theory and computational/quantitative methods to study U.S. political institutions, especially U.S. federal courts (more: https://ryanhubert.github.io/)
- → Email me at r.hubert@lse.ac.uk
- → Schedule office hours at https://studenthub.lse.ac.uk/
- → I prefer that you call me Ryan

Let me tell you a story about my journey to data wrangling...

R and RStudio

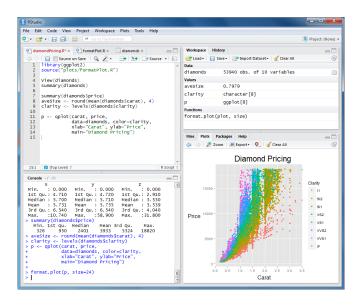
Why use R?

- → It's free and open-source
- → Quite accessible even to novice coders
- → Frequently used in academia and the private sector
- → Flexible and extensible through many packages
- → Excellent online documentation and troubleshooting resources
- → A fully-fledged programming language, making it easier to transition to/from other languages

What about python?

- → Python is a "similar" coding language popular in industry and gaining some traction in academia also free and open-source
- → It has some advantages and disadvantages relative to R
- → If you want to do data science, you'll probably (eventually) become bilingual
- → I may occasionally show you similarities/differences (optional)
- → TLDR: if you learn one, that's good enough and you can learn the other quickly

RStudio



Installing R and RStudio

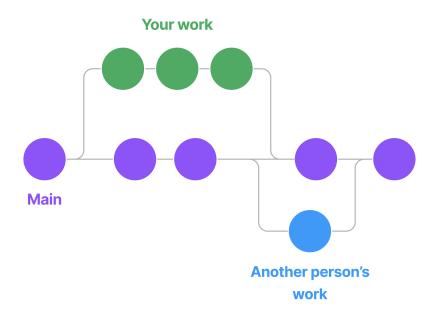
- → Please install R and RStudio on your laptop and bring it to lectures and seminars
- → Software:
 - → R Install from https://www.r-project.org/
 - → RStudio Install from https://posit.co/download/rstudio-desktop/
- → Try to install both before seminar this week. If there are any issues with installation, we can discuss them in seminar



Version control

- → A version control system (VCS) is key when working on code, particularly when collaborating
- → It keeps records of changes in files who made which changes when
- → Possibility of reverting changes and going back to previous states
- → When a VCS keeps the entire code and history on each collaborator's machine, it is called distributed

The main idea(s)



Git/GitHub

- → **Git**: A very popular distributed version control system
- Created by Linus Torvalds in 2005 to facilitate Linux kernel development
- → Other options e.g. Mercurial, Subversion
- → GitHub: Service to host collections of code online with many extra functionalities (UI, documentation, issues, user profiles...)

Terminology

- → Repository/repo: A collection of code and other files
- → Clone: Download a repo to a computer
- → Commit: Create a snapshot of (code) files and describe how they have changed
- → *Push*: Update changes made locally on a computer also in the remote repository
- → *Pull*: Obtain changes made by others which are stored in the remote repository

Installing Git

- → Mac:
 - → Type git into your Terminal and hit enter
 - → In most cases, this will automatically install git if it's not already installed
 - → If it doesn't work, go to https://git-scm.com/download/mac (use Homebrew)
- → Windows:
 - → Downlod from https://git-scm.com/download/win
- → Register a GitHub account at https://github.com/
 - → You can apply for student benefits via https://education.github.com/benefits?type=student
- → If you install the GitHub Desktop app, then it should install git automatically

Creating a repository

- → First, log on to https://github.com/ with your account
- → Click on your alias in the upper right hand corner > Your repositories > New
- → Select a name, e.g. 'firstrepo'
- → Select private to make it visible only to you and accounts you can select
- → For the .gitignore choose the R pre-set
- → Add an empty README
- → Click on 'Create repository'
- → The repo now exists on GitHub

Configuring Git user and email

- → Next, you will once need to configure Git on your computer and link it to GitHub
- → Open Mac Terminal or Windows Git Bash
- → Set your username in Git by pasting in Terminal/Git Bash: git config --global user.name "Your Name" (replace with your name before hitting enter)
- → Set your commit email in Git: git config --global user.email your@email.com
- → Then navigate to the folder where you would like to locate the repository on your computer with cd (change directory)

Cloning a respository

- → The next step is to copy (clone) the online repository to your computer
- → On your repository page on GitHub, click on Code and copy the URL (https)
- → In the command line, enter git clone ... and replace ... with the copied url
- → You will now be asked to enter your user name and password, for this we will have to create an access token as the last step in this setup (note: some users are instead asked at this point to enter their password via a pop-up window in this case, no access token has to be created manually and you can skip the next slide)

GitHub authentication

- → On GitHub, click on the alias in the upper right hand corner
 > Settings > Developer settings > Personal access
 tokens > Generate new token
- → Pick a name, e.g. "command line", choose an expiration, select "repo" (this will allow to access private and public repos from the command line), and click Generate token
- → Copy the token (it will only be visible once)
- → Now go back to the command line, enter your GitHub user name and as password paste the token
- → That's it, the setup of Git & GitHub is done and the repository was copied as well (no need to repeat the authentication until the token expires)

Creating a file

- → We will now create a new file in the repository and log these changes
- → With RStudio or a text editor (e.g. download VS Code at https://code.visualstudio.com/), add a file somecode.R into the repo folder
- → At the command line, change into the repo folder with cd firstrepo (change directory)
- → Now you are ready to commit the changes that were made to the repo

Committing changes

- → First check whether anything changed with git status (make sure you are in the repo folder on your computer)
- → Next add all untracked changes to the so-called staging area with git add . (we can also add only specific files)
 - → WARNING: be very careful using the dot to add files!
- → Commit/log changes with git commit -m "added a code sample"
- → That's it!
- → To study this again, add another line of code to the file and repeat the above steps
- → Run git log to see the history of commits

Pushing changes to the remote repository

- → To store these changes also in the remote repository, run git push afterwards
- → It is now possible to review the changes in the browser which is very helpful for large code files
 - → First, go to the repository page on GitHub and click on the clock symbol next to 'commits' in the upper right hand corner
 - → Click on the key describing a specific commit, which could e.g. look something like '472cb9d', then you will see which lines of code changed
- → If someone else has changed the online repository, run git pull to obtain the newest files

Review of key commands

- → git clone ...: Download online repository to local computer
- → git status: See status of files in repository
- → git add .: Stage all changes made (alternatively add distinct file names to be staged)
- → git commit -m "some message ": Commit (i.e. record) staged changes
- → git push: Upload local changes to remote repository
- → git pull: If files changed online, update local repository first

Some further concepts

- → Fork: Own copy of a repository (pushed changes to this copy do not affect the original remote repository different from git clone)
- → Branch: A parallel version of the code originating from a duplication at one point
- → Merge: Combine branches
- → *Pull request*: GitHub based request to merge a branch or a fork into other code
- → We will discuss these in the seminar

Extensions for Git/GitHub

- → People often use a combination of Git via the command line and the user interface of the GitHub website
- → There is also a graphical user interface from GitHub to replace the command line (GitHub Desktop), or Git can be used directly through RStudio as an R-specific alternative to using the more general command line
- → For detailed online manuals and books that discuss Git, see e.g. https://git-scm.com/book/en/v2
- → To review GitHub, see e.g. https://docs.github.com/e

Useful command line prompts for Mac/Linux

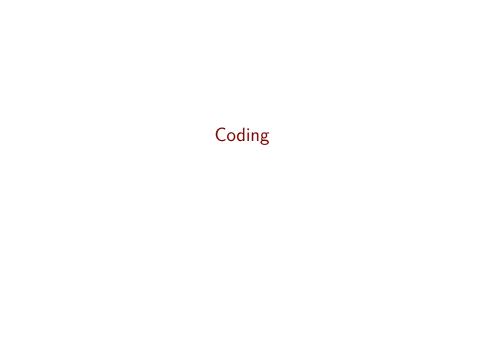
- → pwd "Print working directory"
- → cd "Change directory" using relative filepaths
 - → cd .. goes back one folder level
- → ls "lists" all folders and files in the current directory
- → Other helpful commands can be mkdir, rmdir, rm, and touch

Before we get to coding

Homework before seminar:

- 1. Install R and RStudio
- Create a GitHub account and register for student benefits (if you want)
- 3. Install the GitHub Desktop app
- 4. Check that git is installed (see previous instructions)
- 5. Make a firstrepo repository using the instructions above

If you have any issues, we can troubleshoot in seminar.



Coding

Let's review some R code:

- → 01-rmarkdown.Rmd
- → 02-vector-lists-dfs.Rmd