MY472 – Data for Data Scientists Week 2: Tabular data

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https://lse-my472.github.io/

Course outline

- 1. Introduction
- 2. Tabular data
- 3. Data visualisation
- 4. Textual data
- 5. HTML, CSS, and scraping static websites
- 6. (Reading week)
- 7. XML, RSS, and scraping non-static website
- 8. Working with APIs
- 9. Creating and managing databases
- 10. Interacting with online databases
- 11. Cloud computing

Plan for today

- "Tidy data" and reshaping data in R
- Excursus: Some good practises for code in (research) projects
- Coding

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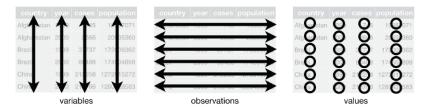
Shapes of data

- One very common form of data is tabular
- Examples of other forms: Raw texts, key-value and array structures such as JSON files
- ► This week: How to organise and process tabular data (in R)
- Helpful to think about an ideal format of tabular data first

"Tidy" data (Hadley Wickham)

Three rules:

- 1. Each variable must have its own column
- 2. Each observation must have its own row
- 3. Each value must have its own cell



Section based on https://r4ds.had.co.nz/tidy-data.html

What can go wrong?

Datasets where columns represent values of a variable:

How to fix it?

We need to pivot those columns into a new pair of variables:

What is happening here?

We switched from wide to long format:



What else can go wrong?

Datasets where observations are scattered across multiple rows:

```
table2
\# # A tibble: 12 x 4
#>
    country year type
                                count
#> <chr> <int> <chr>
                                <int>
#> 1 Afghanistan 1999 cases
                                  745
#> 2 Afghanistan 1999 population 19987071
#> 3 Afghanistan 2000 cases
                                 2666
#> 4 Afghanistan 2000 population 20595360
#> 5 Brazil 1999 cases
                                37737
#> 6 Brazil 1999 population 172006362
#> # ... with 6 more rows
```

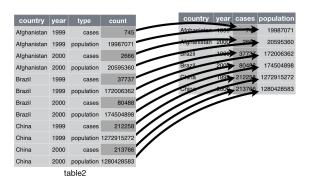
How to fix it?

We need to pivot those rows into a new pair of columns:

```
table2 %>%
   pivot_wider(names_from = type, values_from = count)
\# # A tibble: 6 x 4
#>
    country year cases population
#> <chr> <int> <int> <int>
#> 1 Afghanistan 1999 745 19987071
#> 2 Afghanistan 2000 2666 20595360
#> 3 Brazil
          1999 37737 172006362
#> 4 Brazil 2000 80488 174504898
#> 5 China 1999 212258 1272915272
#> 6 China 2000 213766 1280428583
```

What is happening here?

We switched from long to wide format:



A brief history of reshaping in R

stats::reshape: The "classic" method

```
reshape(data, varying = NULL, v.names = NULL, timevar = "time",
    idvar = "id", ids = 1:NROW(data),
    times = seq_along(varying[[1]]),
    drop = NULL, direction, new.row.names = NULL,
    sep = ".",
    split = if (sep == "") {
        list(regexp = "[A-Za-z][0-9]", include = TRUE)
    } else {
        list(regexp = sep, include = FALSE, fixed = TRUE)}
    )
```

A brief history of reshaping (cont.)

reshape2: First update

```
melt(data, ..., na.rm = FALSE, value.name = "value")
## S3 method for class 'data.frame'
melt(data, id.vars, measure.vars,
    variable.name = "variable", ..., na.rm = FALSE,
    value.name = "value", factorsAsStrings = TRUE)

dcast(data, formula, fun.aggregate = NULL, ..., margins = NULL,
    subset = NULL, fill = NULL, drop = TRUE,
    value.var = guess_value(data))
```

A brief history of reshaping (cont.) **tidyr**: Current (tidyverse) iteration

```
pivot_longer(
 data.
 cols.
 names_to = "name",
 names_prefix = NULL,
 names sep = NULL.
 names_pattern = NULL,
 names_ptypes = list(),
 names transform = list().
 names_repair = "check_unique",
 values_to = "value",
 values drop na = FALSE.
 values ptypes = list().
 values_transform = list(),
pivot_wider(
 data,
 id cols = NULL.
 names from = name.
 names_prefix = "",
 names sep = " ".
 names_glue = NULL,
 names_sort = FALSE,
 names_repair = "check_unique",
 values from = value.
 values_fill = NULL,
 values_fn = NULL,
```

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- ▶ Before we continue with examples of processing tabular data in R, it is helpful to spend some time early in this course with a brief discussion of good coding practises
- ▶ Based on Nagler (1995) "Coding Style and Good Computing Practices" (PS) and Wilson *et al* (2017) "Good Enough Practices in Scientific Computing" (PLOS Comput Biol)

Good practices in scientific computing

Why care?

- Yourself
 - Much lower chance of unnoticed bugs
 - Future self will be grateful: "Yourself from 3 months ago doesn't answer emails"
 - ▶ More efficient research, avoid retracing own steps
- Others
 - Keep good records of what you did so that others can understand it
 - Replication is a key part of science

Summary of some good practices

- 1. Safe and efficient data management
- 2. Well organised and documented code
- 3. Organised collaboration
- 4. One project = one repository
- 5. Track changes
- 6. Manuscripts as part of the analysis

1. Data management

- Save raw data as originally generated
- Create the data you would like to see, e.g.
 - ▶ If possible, open and non-proprietary formats such as .csv
 - Informative variable names instead of V322
 - Informative file names that contain metadata: e.g. 05-alaska.csv instead of state5.csv
- Record all steps used to process data and store intermediate data files if computationally intensive (easier to rerun parts of a data analysis pipeline)
- Separate data manipulation from data analysis
- Prepare README with codebook of all variables
- ▶ Periodic backups (or Dropbox, Google Drive, etc.)
- ► Sanity checks: Summary statistics after data manipulation

2. Well organised and documented code

- Number scripts based on execution order
 - \rightarrow e.g. 01-clean-data.R, 02-recode-variables.R, 03-run-regression.R, 04-produce-figures.R...
- Write an explanatory note at the start of each script
 - → Author, date of last update, purpose, inputs and outputs, other relevant notes
- Rules of thumb for modular code
 - Any task you run more than once should be a function (with a meaningful name!)
 - 2. Many functions can be relatively short
 - Can separate functions from execution (e.g. in functions.R file and then use source(functions.R) to load functions into current environment
- Try to keep it simple rather than too clever
- Add informative comments before blocks of code

3. Organised collaboration

- Create a README file with an overview of the project: Title, brief description, contact information, structure of folder
- Shared to-do list with tasks and deadlines
- Choose one person as corresponding author / point of contact / note taker
- Split code into multiple scripts to avoid simultaneous edits
- GitHub, ShareLatex, Overleaf, Google Docs, etc. to collaborate in writing of manuscript

4. One project = one repository

Logical and consistent folder structure:

- ▶ code or src for all scripts
- data for raw data
- temp for temporary data files
- output or results for final data files and tables
- figures or plots for figures produced by scripts
- manuscript for text of paper
- docs for any additional documentation

5 & 6. Track changes; producing manuscript

- Ideally: Use version control (e.g. Git/GitHub)
- ▶ Manual approach: Keep dates versions of code & manuscript, and a changelog file with list of changes
- Dropbox also has some basic version control built-in
- Avoid typos and copy&paste errors: Tables and figures can be produced in scripts and compiled directly into manuscript with LATEX

Examples

Replication materials for Pablo Barberá's 2014 *Political Analysis* paper:

- Code on GitHub
- Code and Data

John Myles White's ProjectTemplate R package.

Another example of replication materials, Thomas Leeper (2017):

Code and data

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Coding

- ▶ 01-conditionals-loops-functions.Rmd
- ▶ 02-processing-data.Rmd