Week 4: Textual Data

LSE MY472: Data for Data Scientists https://lse-my472.github.io/

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Introduction

- → This week we will focus on processing textual data
- → Most file formats we work with in this course (.csv, .xml, .json, etc.) use text to store data
- → The quantitative analysis of textual data is highly relevant in social science research and beyond
- → We will discuss some basic analyses, but for a full course see MY459 in Winter Term

Plan for today

- → Character encoding
- → Text search: Globs and regular expressions
- → Elementary text analysis
- → Coding



Revisited: Basic units of data

- → Bits
 - → Smallest unit of storage; a 0 or 1
 - \rightarrow With *n* bits, can store 2^n patterns
- → Bytes
 - → "eight bit encoding" represents characters through 8 bit, e.g. A represented as 65 = 01000001
 - \rightarrow 8 bits = 1 byte
 - → Hence, 1 byte can store 256 patterns

Encoding

- → A "character set" is a list of characters with associated numerical representations
- → The unique numbers associated with characters are called "code points"
- → ASCII: The original character set, uses just 7 bits (2⁷), see https://en.wikipedia.org/wiki/ASCII
- \rightarrow ASCII was later extended, e.g. ISO-8859, using 8 bits (28)
- → Unfortunately, encoding has became a mess of differing standards, see http://en.wikipedia.org/wiki/Character_encoding

ASCII

Dec	Hx Or	t Cha	r	Dec	Нх	Oct	Html	Chr	lDec	Нх	Oct	Html	Chr	l Dec	Нх	Oct	Html Ch	nr
0			(null)					Space				6#64;					6#96;	· ·
1			(start of heading)				6#33;					4#65;					6#97;	a
2			(start of text)				6#34;					4#66;					6#98;	b
3			(end of text)				6#35;					a#67;						c
4			(end of transmission)				a#36;					D					d	d
5			(enquiry)	37	25	045	6#37;	÷ .	69	45	105	E	E	101	65	145	e	e
6			(acknowledge)	38	26	046	6#38;	6	70	46	106	a#70;	F	102	66	146	f	f
7	7 00	7 BEL	(bell)	39	27	047	'	1	71	47	107	G	G	103	67	147	g	g
8	8 01	D BS	(backspace)	40	28	050	6#40;	(72	48	110	6#72;	H	104	68	150	a#104;	h
9	9 01	1 TAB	(horizontal tab)	41	29	051))	73	49	111	6#73;	I	105	69	151	i	i
10	A 01	2 LF	(NL line feed, new line)	42	2A	052	6#42;	*	74	4A	112	6#74;	J	106	6A	152	j	j
11	B 01		(vertical tab)				6#43;					6#75;					k	
12	C 01		(NP form feed, new page)				6#44;					L					l	
13	D 01		(carriage return)				&# 4 5;					6#77;					m	
14	E 01		(shift out)				.					6#78;					n	
15	F 01	7 SI	(shift in)				6#47;					6#79;					o	
	10 02		(data link escape)				6#48;					6#80;					p	
17	11 02	1 DC1	(device control 1)				6#49;					Q					6#113;	
			(device control 2)				6#50;					R					r	
			(device control 3)				3					S					s	
			(device control 4)				4					 4 ;					t	
			(negative acknowledge)				5					U					u	
			(synchronous idle)				 4 ;					V					v	
	17 02		(end of trans. block)				7					W					w	
			(cancel)				8					X					x	
	19 03		(end of medium)				6#57;					Y					y	
	1A 03		(substitute)				%#58;					Z					z	
			(escape)				6#59;					[6#123;	
	1C 03		(file separator)				<					\						
	1D 03		(group separator)				=					6#93;					}	
	1E 03		(record separator)				>					4 ;					~	
31	1F 03	7 US	(unit separator)	63	3F	077	?	?	95	5F	137	_						
																1 1-	T-bl	

Source: www.LookupTables.com

Potential encoding issues

(Wrongly) detected encoding:

- → Encoding type/character set is not stored as metadata in plain text files
- → So software guesses which encoding is used, which might go wrong
- → Assuming the wrong encoding when reading in/parsing a text file leads to import errors and corrupted characters (Mojibake): Underlying bit sequences are translated into the wrong characters

Space:

- → 8 bits are too few to store all known characters
- → Encoding with 32 bits, however, would imply a lot of rarely used bits
- → Those bits take up memory, implying unnecessarily large file sizes

Widely used character encoding today: Unicode

- → Created by the Unicode Consortium
- → Common Unicode encoding formats: UTF-8 and UTF-16 (Unicode transformation format)
- → UTF-8 is a variable-width character encoding and by far the most frequent character encoding on the web today
- → Variable amounts of bits are used for each character with the first byte/8 bits corresponding to ASCII
- → Common characters therefore need less space, but system capable of storing vast amounts of character code points

UTF-8 details

Number of bytes	Byte 1	Byte 2	Byte 3	Byte 4
1	0xxxxxxx			
2	110xxxx	10xxxxxx		
3	1110xxxx	10xxxxxx	10xxxxxx	
4	11110xxx	10xxxxxx	10xxxxx	10xxxxx

https://en.wikipedia.org/wiki/UTF-8

Try it out: Create two .txt files, one containing a single line with the character a, the other one a single line with the character \ddot{u} . Then check the sizes of both files in bytes which should be different if files are encoded in UTF-8.

Things to watch out for

- → Many text production softwares (e.g. MS Office-based products) might still use proprietary character encoding formats, such as Windows-1252
- → Windows tends to use UTF-16, while Unix-based platforms use UTF-8
- → Text editors can be misleading: the client may display mojibake but the encoding might still be as intended
- Generally, no easy method of detecting encodings in basic text files

Some things to try with encoding issues

To determine the estimated character encoding of a file (note that this estimate might be incorrect)

- → Linux, Unix, Mac: For example, file -I filename.txt, file -I filename.json, etc. in terminal
- → Windows: For example, open with Notepad and check field in the lower right hand corner of the window

To change a file's encoding (see e.g. this Stack Overflow post)

- → Linux, Unix, Mac: For example, iconv -f ISO-8859-15 -t UTF-8 in.txt > out.txt in terminal
- → Windows: For example, open the text with Notepad, click "Save As", and choose a name and UTF-8 encoding. Alternatively, use PowerShell

Some things to try with encoding issues (in R)

In R, e.g. via readr (for more discussion, see R4DS)

- → For a character vector x, obtain texts assuming a different encoding with parse_character(x, locale = locale(encoding = "Latin1"))
- → Make guess about encoding with guess_encoding(charToRaw(x))



Globs

- → Searching and counting specific words in texts is key for quantitative textual analysis
- → Globs offer a simple and intuitive approach to search through text with wildcard characters
- → Glob patterns originally used to search file and folder names

Globs: Exemplary syntax

Wildcard	Description	Examples	Exemplary matches
*	Any number	tax*, *tax*	taxation,
	(also zero) of		overtaxed
	characters		
?	Single	??flation	inflation or
	character		deflation
[ab], [AB], [17], etc.	List of	module-	module-
	characters	[17].Rmd	1.Rmd or
			module-
			7.Rmd
[a-z], [A-Z], [0-9]	Range of	module-[A-	module-
	characters	Z].Rmd	A.Rmd or
			module-
			B.Rmd or
			module-
			$C.Rmd\dots$

Regular expressions

- → Powerful and much more flexible tool to search (and replace) text
- → Different syntax than globs
- → Text editors (e.g. VS Code) can usually find and replace terms with regular expressions
- → Can also be used in many programming languages, e.g. when counting or collecting certain keywords in text analysis
- → In R, we can e.g. use stringr or quanteda to search for keywords with regular expressions
- → Topic could fill lectures itself, we will cover some basics here

Sample text

Inflation in the Eurozone

```
2pm
2:30pm
2.15pm
2 15
11.30
22-30
```

5-15pm

Münster Muenster Munster

```
@
@JoeBiden
@KamalaHarris
```

Regular expressions: Syntax

- Regular expressions can consist of literal characters and metacharacters
- → Literal characters: Usual text
- **→ Metacharacters**: ^ \$ [] () {} * + . ? etc.
- → When a meta character shall be treated as usual text in a search, escape it with (unless it is in a set []) \
- → For example, searching . in regex notation will select any character, but searching \. will select the actual full stop character

Syntax: Specifying characters (1/2)

- → .: Matches any character (also white spaces)
- → \d: Matches any digit 0-9
- → \w: Matches any character a-z, A-Z, 0-9, _
- → \s: Matches white spaces
- → Capitalised versions negate: \S matches everything that is not a white space etc.

Syntax: Specifying characters (2/2)

- → ^: Matches characters at the beginning of the line or string,
 - → E.g. ^M will select all capital m at the beginning of strings or lines
- → \$: Matches characters at the end of the line or string,
 - → E.g. m\$ will select all lowercase m at the end of strings or lines
- → []: Character set, e.g. [a-zA-Z] selects single characters from the Latin alphabet in lower and upper case letters, [ai] selects characters that are "a" or "i", [0-9] digits from 0 to 9
- → [\^]: In brackets, ^ has a different meaning namely "not", e.g. [^a-z] selects all characters that are not from the lower case alphabet

Syntax: Selecting sequences of characters

In order to select whole words, we need to add quantifiers to individual characters:

- → *: Zero or more times, e.g. in[a-z]* will select *in* and also *inflation* in a search;
 - → We could use .* to represent all characters and white spaces
- → +: One or more times, e.g. in[a-z]+ will not select *in* but *inflation*
- → ?: Denotes optional characters, e.g. re?ally will select really and rally
- → {}: Specifies lengths of sequences, e.g. \d{3} selects sequences of 3 digits, \w{3,4} selects sequences between 3 and 4 general characters, and \d{3,} selects sequences of at least 3 digits

Syntax: Boolean or and capturing groups

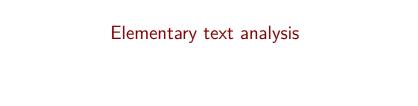
- → |: Boolean or
- → (): Capturing groups, e.g. (ue?|ü) selects u, ue, and ü.
 - → This means that when searching text, the regular expression M(ue?|ü)nster will find Münster, Muenster, and Munster.
 - → The captured groups can also be referenced with integer counts, which can be very helpful when replacing text
- → https://en.wikipedia.org/wiki/Regular_expression

Regular expressions in R and beyond

- → Regular expressions are used for flexible word searches in the quanteda package
- → stringr is another good package for strings that uses regular expressions:
 - → str_view() show results of searches with regular expressions
 - → str_extract() allows you to extract keywords from strings through regular expressions
 - → str_replace() finds and replaces regular expressions
- → Detailed discussion of strings and regular expressions with stringr in R here
- → R markdown with many examples here

More resources

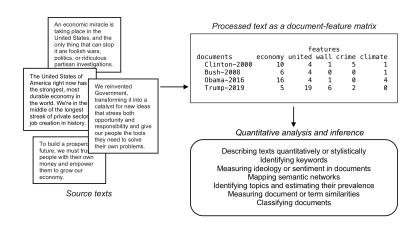
- → Some good general discussions of the topic also on Youtube, e.g. here
- → In depth treatment of regular expression (programming language independent): *Mastering Regular Expressions* by Jeffrey E. F. Fried
- → A good place to test regular expressions and see the results visually is regxr.com
 - You can provide sample text, write a regex, and it will highlight matches



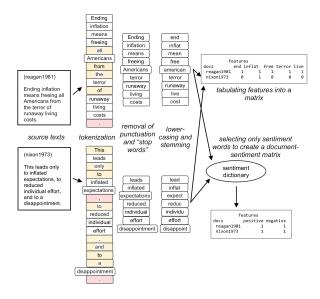
Moving from texts to numbers

- → To analyse text quantitatively, the key question is how to move from text to numbers
- → We will look at very common approaches that count words in documents
- → This abstracts from the sequential dependency of words (beyond n-grams) and is sometimes referred to as a bag-of-words approach

Common workflow



Common workflow: Tokenisation + dictionary method



Some key concepts

- → Document-feature matrix (dfm): As many rows as documents, as many columns was words/features after cleaning
- → Stopwords: Common words such as "the", "to", etc.
- → Stemming: Heuristic process to obtain the stem of words which in essense groups terms, see the following link for a detailed discussion
- → n-grams: Sequences of words, e.g. bigrams (2) or trigrams (3). For example allows to record "not good" as a feature

Dictionary approaches

- → Map each word or phrase to a "dictionary" of words, e.g. associated with a known "sentiment" or psychological state or with certain topics
- → Treats matches within each dictionary as equivalent
- → Examples: Linguistic Inquiry and Word Count, or the General Inquirer

Dictionary example (from LIWC 2015)

```
Dictionary object with 1 key entry.
```

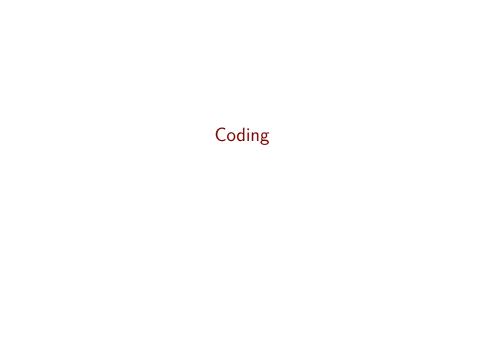
- [posemo]:
- like, like*, :), (:, accept, accepta*, accepted, accepting interests, invigor*, joke*, joking, jolly, joy*, keen*, kid
- kind, kindly, kindn*, kiss*, laidback, laugh*, legit, liber likeab*, liked, likes, liking, livel*, lmao*, lmfao*, lol,

Problems with dictionary approaches

- → Polysemy multiple meanings: The word "kind" has three!
- → From State of the Union corpus: 318 matches
 - → kind/NOUN 95%
 - → kind (of)/ADVERB 1%
 - → kind/ADJECTIVE 4%
- → These are known as false positives
- → Other problem: False negatives (what we miss)
 - → Missed: kindliness
 - → Also missed: altruistic and magnanimous
- → How to treat conflicting keywords in the same string? "Had a great day ... not."

Further topics

- → Text classification: How do we use a feature matrix to predict document labels (e.g. spam/not spam)?
- → Topic models: How do we find sets of words which tend to appear together?
- → Word and document embeddings: How can we represent words or documents as vectors and analyse their distances/similarities?
- → How do we take into account the sequential nature of text?
- → Etc.



Markdown files

- → 01-regular-expressions-in-r.Rmd
- → 02-text-analysis.Rmd
- → 03-parsing-pdfs.Rmd