



ARIB STD-B10  
Version 5.13-E1

## ENGLISH TRANSLATION

# SERVICE INFORMATION FOR DIGITAL BROADCASTING SYSTEM

## ARIB STANDARD

### ARIB STD-B10 Version 5.13

Version 1.0  
Version 5.13

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December 5, 2019

Association of Radio Industries and Businesses

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<http://www.arib.or.jp/english/index.html>.

## **Foreword**

The Association of Radio Industries and Businesses (ARIB) investigates and summarizes the basic technical requirements for various radio systems in the form of "ARIB Standards". These standards are developed with the participation of and through discussions amongst radio equipment manufacturers, telecommunication operators, broadcasting equipment manufacturers, broadcasters and users.

ARIB Standards include "government technical regulations" (mandatory standard) that are set for the purpose of encouraging effective use of frequency and preventing interference with other spectrum users, and "private technical standards" (voluntary standards) that are defined in order to ensure compatibility and adequate quality of radio equipment and broadcasting equipment as well as to offer greater convenience to radio equipment manufacturers, telecommunication operators, broadcasting equipment manufacturers, broadcasters and users.

This ARIB Standard is developed for "SERVICE INFORMATION FOR DIGITAL BROADCASTING SYSTEM". In order to ensure fairness and transparency in the defining stage, the standard was set by consensus at the ARIB Standard Assembly with the participation of both domestic and foreign interested parties from radio equipment manufacturers, telecommunication operators, broadcasting equipment manufacturers, broadcasters and users.

ARIB sincerely hopes that this ARIB Standard will be widely used by radio equipment manufacturers, telecommunication operators, broadcasting equipment manufacturers, broadcasters and users.

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Although this ARIB Standard contains no specific reference to any Essential Industrial Property Rights relating thereto, the holders of such Essential Industrial Property Rights state to the effect that the rights listed in the Attachment 1 and 2, which are the Industrial Property Rights relating to this standard, are held by the parties also listed therein, and that to the users of this standard, in the case of Attachment 1, such holders shall not assert any rights and shall unconditionally grant a license to practice such Industrial Property Rights contained therein, and in the case of Attachment 2, the holders shall grant, under reasonable terms and conditions, a non-exclusive and non-discriminatory license to practice the Industrial Property Rights contained therein. However, this does not apply to anyone who uses this ARIB Standard and also owns and lays claim to any other Essential Industrial Property Rights of which is covered in whole or part in the contents of the provisions of this ARIB Standard.

For details, refer to “Guidelins for Treatment of Industrial Property Rights in connection with the ARIB Stantard” posted in the IPR Policy section of the ARIB website (<https://www.arib.or.jp/english/>).

Attachment 1  
(N/A)

(Selection of Option 1)

Attachment 2

(Selection of Option 2)

| PATENT HOLDER  | NAME OF PATENT   | REGISTRATION NO./ APPLICATION NO. | REMARKS                          |
|--|--|-----------------------------------|----------------------------------|
| Matsushita Electronic Industrial Co., Ltd.   | 映像データ送信方法、映像データ送信装置、及び映像データ再生装置*2  | 特開平 9-327004 号                    | JP,US,GB, DE,FR,CN, KR           |
|  | 映像データ送信方法及び映像データ再生装置及び映像音声データ再生装置*2                                      | 特願平 9-45599 号                     | JP,US,GB, DE,FR,CA               |
|  | 放送送信装置、放送受信装置及びこれらを用いた放送システム*3   | 特願平 10-127642 号                   | JP,US,GB, DE,FR,CN, KR,TW,AU, SG |
|  | 放送局システム及び受信機 *3  | 特願平 10-195093 号                   |                                  |
| Panasonic Corporation  | Submitted comprehensive confirmation of patents for ARIB STD-B10 5.4 *19 |                                   |                                  |
| Next Generation Information Broadcasting Research Laboratory Co.(IBLabs) & Japan Broadcasting Corporation(NHK) (joint application) | 放送システム*1,*3  | 特開 2000-13755 号                   | JP                               |
|  | デジタル放送の時刻同期方法、デジタル放送送出装置、デジタル放送受信装置、デジタル放送送受信システム、及びデジタル放送のデータ構造*1,*3    | 特開 2000-4210 号                    | JP                               |
| Next Generation Information Broadcasting Research Laboratory Co.   | デジタル放送に用いられるインデックス情報サービス提供方法、デジタル放送送出装置、デジタル放送受信装置、及びデジタル放送のデータ構造*1      | 特開 2000-4427 号                    | JP                               |
| Victor Company of Japan, Ltd.  | 再生プロテクト方法及びプロテクト再生装置*4   | 特許第 2853727 号                     | JP,US,DE, GB,FR,KR, IN,CN        |
|  | 情報記録方法及び情報記録媒体*4   | 特許第 3102416 号                     | JP                               |
| Sony Corporation   | デジタル放送送受信システム及びデジタル放送受信装置 *5   | PCT/JP01/07317                    | JP,AU,BR, CN,US                  |
|  | Submitted comprehensive confirmation of patents for ARIB STD-B10 3.0 *5  |                                   |                                  |
|  | Submitted comprehensive confirmation of patents for ARIB STD-B10 3.1 *6  |                                   |                                  |

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| PATENT HOLDER                   | NAME OF PATENT  | REGISTRATION NO./ APPLICATION NO. | REMARKS                           |
|---------------------------------|---|-----------------------------------|-----------------------------------|
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 5.3 *18        |                                   |                                   |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 5.4 *19        |                                   |                                   |
| Mitsubishi Electric Corporation | Submitted comprehensive confirmation of patents for ARIB STD-B10 3.1*6          |                                   |                                   |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 4.1 *13        |                                   |                                   |
| TOSHIBA Corporation             | デジタル放送の送信装置、その受信方法及び受信装置*7  | 特願 2000-054591                    | JP                                |
| Motorola Japan Ltd.             | Submitted comprehensive confirmation of patents for ARIB STD-B10 3.6 *8         |                                   |                                   |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 3.8 *9         |                                   |                                   |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 3.9 *10        |                                   |                                   |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 4.0 *11        |                                   |                                   |
| Philips Japan Ltd.              | Submitted comprehensive confirmation of patents for ARIB STD-B10 3.8 版*9        |                                   |                                   |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 3.9 *10        |                                   |                                   |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 4.0 *12        |                                   |                                   |
| NTT DoCoMo, Inc.                | Submitted comprehensive confirmation of patents for ARIB STD-B10 4.1 *13        |                                   |                                   |
| QUALCOMM Incorporated           | Scheduled downloads: enabling background processes to receive broadcast data*15 | JP 2010-528852                    | US 12/677,272; CN; EP; IN; KR; WO |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 4.8*14         |                                   |                                   |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 4.9 *16        |                                   |                                   |
|                                 | Submitted comprehensive confirmation of patents for ARIB STD-B10 5.0 *17        |                                   |                                   |

\*1: Valid since version 1.0 of ARIB STD-B10

\*2: Valid since version 1.1 of ARIB STD-B10

\*3: Valid since version 1.2 of ARIB STD-B10

\*4: Valid since version 1.3 of ARIB STD-B10

\*5: Valid for the revised parts of ARIB STD-B10 Version 3.0

\*6: Valid for the revised parts of ARIB STD-B10 Version 3.1

\*7: Valid for the revised parts of ARIB STD-B10 Version 3.4

\*8: Valid for the revised parts of ARIB STD-B10 Version 3.6

\*9: Valid for the revised parts of ARIB STD-B10 Version 3.8

\*10: Valid for the revised parts of ARIB STD-B10 Version 3.9

\*11: Valid for the revised parts of ARIB STD-B10 Version 4.0 (accepted on November 17, 2004)

- \*12: Valid for the revised parts of ARIB STD-B10 Version 4.0 (accepted on December 7, 2004)
- \*13: Valid for the revised parts of ARIB STD-B10 Version 4.1 (accepted on March 6, 2006)
- \*14: Valid for the revised parts of ARIB STD-B10 Version 4.8 (accepted on April 21, 2010)
- \*15: Valid for the revised parts of ARIB STD-B10 Version 4.8 (accepted on October 22, 2010)
- \*16: Valid for the revised parts of ARIB STD-B10 Version 4.9 (accepted on March 18, 2011)
- \*17: Valid for the revised parts of ARIB STD-B10 Version 5.0 (accepted on November 29, 2011)
- \*18: Valid for the revised parts of ARIB STD-B10 Version 5.3 (accepted on March 11, 2014)
- \*19: Valid for the revised parts of ARIB STD-B10 Version 5.4 (accepted on July 24, 2014)





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## Part 1

# STRUCTURE OF SERVICE INFORMATION AND OPERATIONAL STANDARD OF IDENTIFIER FOR DIGITAL BROADCASTING



Part 1  
STRUCTURE OF SERVICE INFORMATION AND OPERATIONAL  
STANDARD OF IDENTIFIER FOR DIGITAL BROADCASTING

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## **1. Purpose**

This standard is established for the structure of Service Information (SI) and operational standard of identifier specified in "Standard transmission system for digital broadcasting among standard television broadcasting and the like" in the Ministerial Ordinance No. 87 (hereinafter refer to as "Ordinance") issued by the Ministry of Internal Affairs and Communications in 2011, and "Structure and delivery procedure of related information, delivery procedure of PES packet, section format, TS packet, IP packet, ULE packet, MMTP packet, compressed IP packet and TLV packet, structure of transmission control signal and identifier, structure of emergency information descriptor and emergency warning broadcasting message" in the Ministerial Notification No. 233 (hereinafter refer to as "Notification") issued by the Ministry of Internal Affairs and Communications in 2014.

## **2. Scope**

This standard is applied to the structure of, types of signal, and the data structure of the Service Information and the operational standard of the identifiers used in digital broadcasting.



### **3. Structure of Service Information**

Service Information includes both "ARIB signals" specified in this standard and "company signals" which companies specify individually under certain conditions. Service information is transmitted by section format data structure specified in MPEG-2 Systems (Rec. ITU-T H.222.0, ISO/IEC 13818-1).

As service information is closely related to other transmission control signals specified in the Ministerial Ordinance, it is also denoted herein.

Two types of signals for service information are specified. One is a "mandatory" signal, which shall be transmitted as minimum information. And the other type is an "optional" signal, which optionally supplies information on the program. The "company signals" are "optional" signals.

Transmission control signals and service information are applied immediately when these are received, except that the targets to be controlled are indicated (for example, these are to be made active by a current\_next\_indicator field)

## 4. Types of Service Information

### 4.1 Types of table

Types of table used for Service Information are shown in table 4-1. Tables used for digital broadcasting other than Service Information are shown in table 4-2.

Tables established by the companies should be registered and released as company signals.

Table 4-1 Names and functions of Service Information tables

| Table name                                   | Functions   |
|--|---|
| PAT*<br>(Program Association Table)          | Designates packet identifier of TS packet carrying PMT related to broadcasting program.   |
| CAT*<br>(Conditional Access Table)           | Designates packet identifier of the TS packet conveying individual information among related information of charged broadcasting.   |
| PMT*<br>(Program Map Table)                  | Designates packet identifier of TS packets conveying each coded signal comparing a broadcasting program and packet identifier of TS packets conveying common information among related information of charged broadcasting. . |
| NIT*<br>(Network Information Table)          | Conveys information about the transmitting path such as modulation frequency and its relation to broadcasting programs.   |
| SDT<br>(Service Description Table)           | Conveys information related to programmed channel such as channel name and broadcaster's name.  |
| BAT<br>(Bouquet Association Table)           | Conveys information related to bouquet (set of programmed channels) such as names of bouquet and programmed channels in it.   |
| EIT<br>(Event Information Table)             | Conveys information related to program such as program name, broadcasting date and time, and explanation of contents.   |
| RST<br>(Running Status Table)                | Indicates program running status.   |
| TDT<br>(Time and Date Table)                 | Indicates present date and time.  |
| TOT<br>(Time Offset Table)                   | Indicates present date and time, and designates time difference between present time and indication time for humans.  |
| LIT<br>(Local Event Information Table)       | Conveys information related to local event such as discrimination (time), name and explanation of local event (scene etc.) in the program.  |
| ERT<br>(Event Relation Table)                | Indicates relationship between programs or local events, such as groups and attributes of programs or local events.   |
| ITT<br>(Index Transmission Table)            | Describes information related to program index when sending the program.  |
| PCAT<br>(Partial Content Announcement Table) | Indicates transmission schedule of partial content in data broadcasting.  |
| ST<br>(Stuffing Table)                       | Makes table invalid.  |
| BIT<br>(Broadcaster Information Table)       | Designates unit of broadcaster and SI transmission parameter of each broadcaster unit.  |
| NBIT   | Conveys network board information and reference information   |

|                                     |   |
|-------------------------------------|---|
| (Network Board Information Table)   | to gain the network board information.  |
| LDT<br>(Linked Description Table)   | Conveys information by which reference information from other tables is collected.  |
| AMT*<br>(Address Map Table)         | Conveys information relating service identifier for broadcasting program number to IP packet.   |
| INT*<br>(IP/MAC Notification Table) | Conveys information relating broadcasting programs to the IP/MAC stream composing these programs in IP packet transmission with MPEG-2 TS. INT is conveyed by private section (stream_type=0x05) of MPEG-2 Systems. |
| Table set by the companies          | To be registered and released   |

\*: Table specified in Ministerial Ordinance

Table 4-2 Names and functions of tables used in digital broadcasting (excluding SI.)

| Table name  | Function   |
|---|--|
| ECM<br>(Entitlement Control Message)* <sup>1</sup>      | Conveys common information consisting of program information (information related to programs and descramble key, etc.) and control information (instruction of compulsory on/off of decoder's descramble function). |
| EMM<br>(Entitlement Management Message)* <sup>1</sup>   | Conveys individual information including contract information of each subscriber and work key to decrypt common information.   |
| DCT<br>(Download Control Table)* <sup>3</sup>           | Conveys various information to separate and extract DLT.   |
| DLT<br>(DownLoad Table)* <sup>3</sup>                   | Conveys software to be downloaded.   |
| DIT<br>(Discontinuity Information Table)* <sup>2</sup>  | Indicates changing point where possible discontinuity of service information exists in a program transmitted by partial Transport Stream.  |
| SIT<br>(Selection Information Table)* <sup>2</sup>      | Conveys information related to programs transmitted by partial Transport Stream.   |
| SDTT* <sup>2</sup><br>(Software Download Trigger Table) | Conveys notification information for download such as service ID, schedule and receiver types for revision.  |
| CDT<br>(Common Data Table)* <sup>2</sup>                | Conveys data commonly required for receivers and stored in non-volatile memory such as company's logo marks.   |
| DSM-CC section * <sup>4</sup>                           | Conveys various data in data broadcasting.   |
| AIT (Application Information Table)* <sup>5</sup>       | Conveys dynamic control information concerning application and additional information for the execution.   |
| DCM (Download Control Message)* <sup>6</sup>            | Conveys related information of the key etc. for decrypting transmission encryption used with download.   |
| DMM (Download Management Message)* <sup>6</sup>         | Conveys key related information of download key etc. for decrypting the encryption of DCM.   |

\*1: Table specified in the Notification

\*2: Table specified in ARIB STD-B1 and B21

\*3: Table specified in ARIB STD-B16

\*4: Table specified in ARIB STD-B24

\*5: Table specified in ARIB STD-B23 and ARIB STD-B24

\*6: Table specified in ARIB STD-B61

## 4.2 Types of descriptor

Types of descriptor used in Service Information are shown in table 4-3, and descriptors used in digital broadcasting other than Service Information are shown in table 4-4. These descriptors are not used in INT and AIT. Descriptors set by the companies should be registered and released as "Company signal".

Table 4-3 Names and function of descriptors in Service Information

| Descriptor name                                      | Function   |
|--|--|
| Conditional Access Descriptor <sup>*1</sup>          | Describes PID conveying access control method and its ECM & EMM.   |
| Copyright Descriptor <sup>*1</sup>                   | Identifies copyright.  |
| Network Name Descriptor                              | Describes network name.  |
| Service List Descriptor <sup>*1</sup>                | Describes programmed channels and their list of type.  |
| Stuffing Descriptor                                  | Secures descriptor space or invalidates descriptor.  |
| Satellite Delivery System Descriptor <sup>*1</sup>   | Describe physical characteristics of satellite transmission path   |
| Terrestrial Delivery System Descriptor <sup>*1</sup> | Describes physical characteristics of terrestrial transmission path  |
| Bouquet Name Descriptor                              | Describes name of bouquet  |
| Service Descriptor                                   | Describes names of programmed channel and company  |
| Country Availability Descriptor                      | Describes countries intended to be available with the service  |
| Linkage Descriptor                                   | Describes relation to other programmed channels  |
| NVOD Reference Descriptor                            | Describes a list of time-shifted programmed channels for a reference Near VOD programmed channel.                                      |
| Time Shifted Service Descriptor                      | Describes a reference programmed channel for a Near VOD time-shifted programmed channels.  |
| Short Event Descriptor                               | Describes name and brief explanation of the program.   |
| Extended Event Descriptor                            | Describes detailed information about the program   |
| Time Shifted Event Descriptor                        | Describes the reference program for Near VOD time-shifted programs.  |
| Component Descriptor                                 | Describes types and explanation related to program element signal.   |
| Mosaic Descriptor                                    | Describes unit of division related to mosaic (picture division) service and relation with other programmed channels and programs, etc. |
| Stream Identifier Descriptor                         | Identifies individual program element signal.  |
| CA Identifier Descriptor                             | Describes available access control method.   |
| Content Descriptor                                   | Describes program genre.   |
| Parental Rating Descriptor                           | Describes permitted minimum audience age.  |

|  |  |
|--|--|
| Hierarchical Transmission Descriptor           | Describes relation between hierarchical streams in hierarchical transmission.  |
| Digital Copy Control Descriptor                | Describes information controlling copy generation in digital recording equipment and maximum transmission rate.  |
| Emergency Information Descriptor <sup>*1</sup> | Describes information and function necessary for emergency alarm signal.   |
| Data Component Descriptor <sup>*1</sup>        | Identifies data signal format.   |
| System Management Descriptor <sup>*1</sup>     | Identifies broadcasting/non-broadcasting.  |
| Local Time Offset Descriptor                   | Describes time difference between the present time (UTC + 9 hours) and indication time to human when summer time (day-light saving time) system is introduced. |
| Audio Component Descriptor                     | Describes parameters related to audio signal among program elements.   |
| Target Region Descriptor                       | Describes target region.   |
| Hyperlink Descriptor                           | Describes links to other programs, program contents and program related information.   |
| Data Content Descriptor                        | Describes detailed information related to contents of each data program.   |
| Video Decode Control Descriptor                | Controls video decoding at event change.   |
| Basic Local Event Descriptor                   | Describes information for local event identification.  |
| Reference Descriptor                           | Describes node reference from programs and local events.   |
| Node Relation Descriptor                       | Describes relation between nodes.  |
| Short Node Information Descriptor              | Describes node name and brief explanation.   |
| STC Reference Descriptor                       | Describes relation between identification time of local event and STC.   |
| Partial Reception Descriptor <sup>*1</sup>     | Describes service identifier transmitted by partial reception hierarchy on terrestrial transmission path.  |
| Series Descriptor                              | Describes series information among multiple events.  |
| Event Group Descriptor                         | Describes grouping information of multiple events.   |
| SI Parameter Descriptor                        | Describes SI transmission parameter (periodic group and resending period, etc.).   |
| Broadcaster Name Descriptor                    | Describes broadcaster name.  |
| Component Group Descriptor                     | Describes grouping information of plural components.   |
| SI Prime TS Descriptor                         | Describes identifier information of SI prime TS and transmission parameter.  |
| Board Information Descriptor                   | Describes title and text of board information.   |
| LDT linkage Descriptor                         | Collects and conveys descriptions referred from other tables.  |
| Connected Transmission Descriptor              | Describes physical characteristics of connected transmission in terrestrial transmission path  |
| TS Information Descriptor                      | Describes information related to TS such as allocation of the remote control key number to the TS and the transmission layer of service in the TS.             |
| Extended Broadcaster Descriptor                | Describes broadcaster information of other networks.   |

|  |   |
|--|---|
| Logo Transmission Descriptor                     | Describes character string for simple logo or pointing to CDT-format logo data.   |
| Content Availability Descriptor                  | Describes information to control record and output of programs.   |
| Carousel Compatible Composite Descriptor         | Applies the descriptive functions of the descriptors defined in the Data Carousel scheme.   |
| Conditional Playback Descriptor <sup>*1,*2</sup> | Describes PID conveying conditional playback method and its ECM and EMM.  |
| AVC Video Descriptor                             | Describes basic information on coding of profile, level and the like for ITU-T Rec. H.264 ISO/IEC 14496-10 Video.                                   |
| AVC timing and HRD descriptor                    | Describes timing information for decoding ITU-T Rec. H.264 ISO/IEC 14496-10 Video.  |
| Service Group Descriptor                         | Describes grouping information of multiple services.  |
| MPEG-4 Audio Descriptor                          | Describes basic information for specifying coding parameters of MPEG-4 audio streams.   |
| MPEG-4 Audio Extension Descriptor                | Describes profile, level and individual specification of coding method of MPEG-4 audio streams.   |
| Registration Descriptor                          | Describes information for identifying private data not specified by ISO/IEC 13818-1.  |
| Data Broadcast Id Descriptor                     | Describes identification of data broadcasting.  |
| Access Control Descriptor <sup>*1</sup>          | Describes an access control method, PID conveying the ECM and EMM, and transmission information.  |
| Area Broadcasting Information Descriptor         | Describes identification, signal format of a delivery station and information related to the delivery station in broadcasting limited to an area.   |
| Material Information Descriptor                  | Describes basic information of type, material name, material code, link to related information and the like regarding materials composing programs. |
| HEVC Video Descriptor                            | Describes basic information such as profile and level for ITU-T Rec. H.265 ISO/IEC 23008-2 Video.   |
| Hierarchy Descriptor <sup>*1</sup>               | Describes information for identifying program elements including hierarchically-coded video stream components.                                      |
| Hybrid Information Descriptor                    | Describes information for designating a communication stream used with broadcast services   |
| Scrambler Descriptor <sup>*1</sup>               | Describes information for designating a cypher algorithm of a scramble system.  |
| Descriptor set by the companies                  | To be registered and released   |

\*1: Descriptor specified in the Notification

\*2: Descriptor defined in ARIB STD-B25

Table 4-4 Names and functions of descriptors used in digital broadcasting  
(excluding Service Information)

| Descriptor   | Function  |
|--|---|
| Partial Transport Stream Descriptor <sup>*1</sup>      | Describes partial Transport Stream.   |
| Network Identification Descriptor <sup>*1</sup>        | Describes network identifier.   |
| Partial Transport Stream Time Descriptor <sup>*1</sup> | Describes partial Transport Stream time   |
| Download Content Descriptor <sup>*1</sup>              | Describe attribute information such as size and types of downloaded contents and downloaded ID.                           |
| CA EMM TS Descriptor <sup>*2</sup>                     | Indicates the specific channel when the EMM transmission is made by the specific channel method                           |
| CA Contract Information Descriptor <sup>*2</sup>       | Describes conditional access service type (tear/flat/PPV) of scheduled program and permission of reception and recording. |
| CA Service Descriptor <sup>*2</sup>                    | Describes charged broadcast service provider for presenting automatic indication message.                                 |
| Carousel Identifier Descriptor <sup>*3</sup>           | Describes Carousel Identifier specified in ISO/IEC 13818-6.   |
| Association Tag Descriptor <sup>*3</sup>               | Describes association Tag information specified in ISO/IEC 13818-6.   |
| Deferred Association tags Descriptor <sup>*3</sup>     | Describes Association Tags information of other broadcasting programs specified in ISO/IEC 13818-6.                       |
| Network Download Content Descriptor <sup>*1</sup>      | Describes source information, etc. of contents downloaded via network.  |
| Download Protection Descriptor <sup>*4</sup>           | Describes protection information, etc. regarding download.  |
| CA Startup Descriptor <sup>*4</sup>                    | Describes information for starting up CAS programs with conditional access function.                                      |
| Character Code Descriptor <sup>*5</sup>                | Describes component of text information including SIT   |

\*1: Descriptor specified in ARIB STD-B1, B21

\*2: Descriptor specified in ARIB STD-B25

\*3: Descriptor used in ARIB STD-B23

\*4: Descriptor specified in ARIB STD-B61

\*5: Descriptor specified in ARIB STD-B63

### 4.3 Types of descriptor used in INT

Types of descriptor used in INT are shown in table 4-5. The descriptors defined in tables 4-3 and 4-4 shall not be used in INT.

Table 4-5 Names and functions of descriptors used in INT

| Descriptor                                      | Function                                    |
|---|---|
| Target Smartcard Descriptor                     | Indicates receiver with smartcard.          |
| Target IP Address Descriptor                    | Indicates IPv4 address of target.           |
| Target IPv6 Address Descriptor                  | Indicates IPv6 address of target.           |
| IP/MAC Platform Name Descriptor                 | Describes name of IP/MAC platform.          |
| IP/MAC Platform Provider Name Descriptor        | Describes name of IP/MAC platform provider. |
| IP/MAC Stream Location Descriptor <sup>*1</sup> | Describes location information of IP stream |

\*1: Descriptor specified by Notification

#### 4.4 Types of descriptor used in AIT

Types of descriptor used in AIT are shown in table 4-6. The descriptors defined in tables 4-3 and 4-4 shall not be used in AIT. The descriptors used in AIT are specified in ARIB STD-B24, Part 4, Chapter 5, 5.3.

Table 4-6 Names and functions of descriptors used in AIT

| Descriptor                                      | Function  |
|---|---|
| Application descriptor                          | Describes information of application  |
| Transport protocol descriptor                   | Indicates transport protocol of broadcasting and communication and the like, and location information of application depending on transport protocol. |
| Simple application location descriptor          | Indicates the detail of acquisition destination of application  |
| Application boundary and permission descriptor  | Sets application boundary, and rights of broadcasting resource access for every URL.  |
| Autostart priority descriptor                   | Indicates priority of application starting up.  |
| Cache control info descriptor                   | Indicates information of cache which temporally holds resources composing application.  |
| Randomized latency descriptor                   | Sets timing of application control.   |
| External application control descriptor         | Indicates access rights of broadcasting resource with external application.   |
| Playback application descriptor                 | Describes information of application starting up at playback of stored content.   |
| Simple playback application location descriptor | Indicates the detail of acquisition destination of application starting up at playback of stored content.   |
| Application expiration descriptor               | Indicates start-up expiration of application designated by playback application descriptor and simple playback application location descriptor.       |



## 5. Transmission of service information

### 5.1 PID for tables

PID values of the Transport Stream packets carrying tables as specified in table 4-1 and table 4-2 shall be as shown in table 5-1.

PID values of Transport Stream packets carrying tables set by companies can be set to any value as long as they do not prevent transmission of the signal specified by the Ministerial Ordinance and Notification or ARIB signal. The PID values shall be registered and released as the company signals.

Table 5-1 Allocation of PID

| Table   | PID   |
|---|---|
| PAT <sup>*1</sup>   | 0x0000  |
| PMT <sup>*1</sup>   | Indirect designation by PAT                                       |
| CAT <sup>*1</sup>   | 0x0001  |
| ECM <sup>*1</sup>   | Indirect designation by PMT                                       |
| EMM <sup>*1</sup>   | Indirect designation by CAT                                       |
| NIT <sup>*1</sup>   | 0x0010  |
| SDT   | 0x0011  |
| BAT   | 0x0011  |
| EIT   | 0x0012  |
| EIT (terrestrial digital television broad casting, multimedia broadcasting)* <sup>8</sup>     | 0x0012, 0x0026, 0x0027  |
| RST   | 0x0013  |
| TDT   | 0x0014  |
| TOT   | 0x0014  |
| DCT <sup>*3</sup>   | 0x0017  |
| DLT <sup>*3</sup>   | Indirect designation by DCT                                       |
| DIT <sup>*2</sup>   | 0x001E  |
| SIT <sup>*2</sup>   | 0x001F  |
| LIT   | Indirect designation by PMT <sup>*6</sup> or 0x0020 <sup>*5</sup> |
| ERT   | Indirect designation by PMT <sup>*6</sup> or 0x0021 <sup>*5</sup> |
| ITT   | Indirect designation by PMT                                       |
| PCAT  | 0x0022  |
| SDTT <sup>*2</sup>  | 0x0023  |
| SDTT (terrestrial digital television broad casting, multimedia broadcasting) <sup>*2,*8</sup> | 0x0023, 0x0028  |
| BIT   | 0x0024  |
| NBIT  | 0x0025  |
| LDT   | 0x0025  |
| CDT   | 0x0029  |
| Fragmented TLV packet <sup>*11</sup>  | 0x002D  |
| AMT   | 0x002E  |
| Multiple frame header information <sup>*7</sup>   | 0x002F  |

|                              |                                |
|------------------------------|--------------------------------|
| DSM-CC section <sup>*4</sup> | Indirect designation by PMT    |
| AIT <sup>*9</sup>            | Indirect designation by PMT    |
| ST                           | Exclude 0x0000, 0x0001, 0x0014 |
| INT <sup>*1</sup>            | Indirect designation by PMT    |
| DCM <sup>*10</sup>           | Indirect designation by PMT    |
| DMM <sup>*10</sup>           | Indirect designation by SDTT   |
| Null packet <sup>*1</sup>    | 0x1FFF                         |

\*1: According to the Notification

\*2: Specified in ARIB STD-B1, B21

\*3: Specified in ARIB STD-B16

\*4: Specified in ARIB STD-B24

\*5: When used as program group index

\*6: When used as index within program

\*7: In accordance with the Notification No. 95 of Ministry of Internal Affairs and Communications in 2015 and JCTEA STD-002

\*8: In accordance with the operational guidelines for the assignment of PID values to each hierarchy

\*9: Specified in ARIB STD-B23 and ARIB STD-B24

\*10: Specified in ARIB STD-B61

\*11: JCTEA STD-002

## 5.2 Table identifier and transmission standard

Allocation of table ID specified in table 4-1 and table 4-2 is shown in table 5-2. Among them, the transmission level of the Service Information tables is shown in table 5-2 in Part 2.

Table ID value of tables set by the companies can be set in the range of 0x90 to 0xBF. The table ID value shall be registered and released as the company signal.

Table 5-2 Allocation of table\_ID values

| table_id    | Table   |
|-------------|---|
| 0x00        | PAT <sup>*1</sup>                               |
| 0x01        | CAT <sup>*1</sup>                               |
| 0x02        | PMT <sup>*1</sup>                               |
| 0x3A – 0x3F | DSM-CC section <sup>*4</sup>                    |
| 0x40        | NIT (Actual network) <sup>*1</sup>              |
| 0x41        | NIT (Other network) <sup>*1</sup>               |
| 0x42        | SDT (Actual stream)                             |
| 0x46        | SDT (Other stream)                              |
| 0x4A        | BAT   |
| 0x4C        | INT <sup>*1</sup>                               |
| 0x4E        | EIT (Present and next program of actual stream) |
| 0x4F        | EIT (Present and next program of other stream)  |
| 0x50 – 0x5F | EIT (Actual stream, schedule)                   |
| 0x60 – 0x6F | EIT (Other stream, schedule)                    |
| 0x70        | TDT   |
| 0x71        | RST   |

| table_id    | Table  |
|-------------|--|
| 0x72        | ST   |
| 0x73        | TOT  |
| 0x74        | AIT <sup>*4</sup> (AIT controlled application)                 |
| 0x75        | AIT <sup>*5</sup> (ARIB-J)                                     |
| 0x7E        | DIT <sup>*2</sup>  |
| 0x7F        | SIT <sup>*2</sup>  |
| 0x82 – 0x83 | ECM <sup>*1</sup>  |
| 0x84 – 0x85 | EMM <sup>*1</sup>  |
| 0x87 – 0x88 | DCM <sup>*6</sup>  |
| 0x89 – 0x8A | DMM <sup>*6</sup>  |
| 0xC0        | DCT <sup>*3</sup>  |
| 0xC1        | DLT <sup>*3</sup>  |
| 0xC2        | PCAT   |
| 0xC3        | SDTT <sup>*1</sup>   |
| 0xC4        | BIT  |
| 0xC5        | NBIT (Network board information body)                          |
| 0xC6        | NBIT (Reference information to gain network board information) |
| 0xC7        | LDT  |
| 0xC8        | CDT <sup>*2</sup>  |
| 0xD0        | LIT  |
| 0xD1        | ERT  |
| 0xD2        | ITT  |
| 0x90 – 0xBF | Selectable range for table ID value set by companies           |
| 0xFE        | AMT  |

\*1: According to the Notification

\*2: Specified in ARIB STD-B1, B21

\*3: Specified in ARIB STD-B16

\*4: Specified in ARIB STD-B24

\*5: Specified in ARIB STD-B23

\*6: Specified in ARIB STD-B61

### 5.3 Identifier of descriptors

Tag values of descriptors specified in tables 4-3 and 4-4 are shown in table 5-3. Transmission standard of descriptors for the Service Information is shown in table 6-1 in Part 2. Descriptors used in INT and tag values of descriptors are shown in tables 5-4 and 5-5, respectively.

When the number of usable descriptors needs to be increased, the method of using composite descriptors shown in Part 2 Annex L shall be used with a tag value of 0xDF. The tag value of subdescriptor shall be determined for each composite descriptor.

The tag value of descriptors set by the companies can be set in the range of 0x80 to 0xBF. The tag

value shall be registered and released as the company signal.

Table 5-3 Allocation of descriptors-tag values

| Tag value   | Descriptor   |
|-------------|--|
| 0x04        | Hierarchy descriptor <sup>*1, 8</sup>                        |
| 0x05        | Registration descriptor <sup>*8</sup>                        |
| 0x09        | Conditional access descriptor <sup>*1</sup>                  |
| 0x0D        | Copyright descriptor <sup>*1</sup>                           |
| 0x13        | Carousel identifier descriptor <sup>*7</sup>                 |
| 0x14        | Association tag descriptor <sup>*7</sup>                     |
| 0x15        | Deferred association tags descriptor <sup>*7</sup>           |
| 0x1C        | MPEG-4 audio descriptor <sup>*8</sup>                        |
| 0x28        | AVC video descriptor <sup>*8</sup>                           |
| 0x2A        | AVC timing and HRD descriptor <sup>*8</sup>                  |
| 0x2E        | MPEG-4 audio extended descriptor <sup>*8</sup>               |
| 0x38        | HEVC Video descriptor <sup>*8</sup>                          |
| 0x40        | Network name descriptor <sup>*2</sup>                        |
| 0x41        | Service list descriptor <sup>*1</sup>                        |
| 0x42        | Stuffing descriptor  |
| 0x43        | Satellite delivery system descriptor <sup>*1</sup>           |
| 0x44        | Cable distribution system descriptor <sup>*4</sup>           |
| 0x47        | Bouquet name descriptor                                      |
| 0x48        | Service descriptor <sup>*2</sup>                             |
| 0x49        | Country availability descriptor                              |
| 0x4A        | Linkage descriptor   |
| 0x4B        | NVOD reference descriptor                                    |
| 0x4C        | Time shifted service descriptor <sup>*2</sup>                |
| 0x4D        | Short event descriptor <sup>*2</sup>                         |
| 0x4E        | Extended event descriptor                                    |
| 0x4F        | Time shifted event descriptor <sup>*2</sup>                  |
| 0x50        | Component descriptor   |
| 0x51        | Mosaic descriptor  |
| 0x52        | Stream identifier descriptor                                 |
| 0x53        | CA identifier descriptor                                     |
| 0x54        | Content descriptor   |
| 0x55        | Parental rating descriptor                                   |
| 0x58        | Local time offset descriptor                                 |
| 0x63        | Partial Transport Stream descriptor <sup>*3</sup>            |
| 0x66        | Data Broadcasting Identification descriptor                  |
| 0x67        | Material Information descriptor                              |
| 0x68        | Hybrid Information descriptor                                |
| 0x80 – 0xBF | Selectable range for tag value of company-defined descriptor |
| 0xC0        | Hierarchical transmission descriptor                         |

| Tag value   | Descriptor  |            |
|-------------|---|------------|
| 0xC1        | Digital copy control descriptor   |            |
| 0xC2        | Network identification descriptor <sup>*3</sup>                               |            |
| 0xC3        | Partial Transport Stream time descriptor <sup>*3</sup>                        |            |
| 0xC4        | Audio component descriptor  |            |
| 0xC5        | Hyperlink descriptor  |            |
| 0xC6        | Target region descriptor  |            |
| 0xC7        | Data content descriptor   |            |
| 0xC8        | Video decode control descriptor   |            |
| 0xC9        | Download content descriptor <sup>*3</sup>                                     |            |
| 0xCA        | CA_EMM_TS descriptor <sup>*5</sup>  |            |
| 0xCB        | CA contract information descriptor <sup>*5</sup>                              |            |
| 0xCC        | CA service descriptor <sup>*5</sup>   |            |
| 0xCD        | TS information descriptor   |            |
| 0xCE        | Extended broadcaster descriptor   |            |
| 0xCF        | Logo transmission descriptor  |            |
| 0xD0        | Basic local event descriptor  |            |
| 0xD1        | Reference descriptor  |            |
| 0xD2        | Node relation descriptor  |            |
| 0xD3        | Short node information descriptor   |            |
| 0xD4        | STC reference descriptor  |            |
| 0xD5        | Series descriptor   |            |
| 0xD6        | Event group descriptor  |            |
| 0xD7        | SI parameter descriptor   |            |
| 0xD8        | Broadcaster name descriptor   |            |
| 0xD9        | Component group descriptor  |            |
| 0xDA        | SI prime TS descriptor  |            |
| 0xDB        | Board information descriptor  |            |
| 0xDC        | LDT linkage descriptor  |            |
| 0xDD        | Connected transmission descriptor   |            |
| 0xDE        | Content availability descriptor   |            |
| 0xDF        | For tag value extension   |            |
|             | Subdescriptor tag value   | Descriptor |
|             | 0x00 – 0xFF   | Undefined  |
| 0xE0        | Service group descriptor  |            |
| 0xE1        | Area broadcasting information descriptor                                      |            |
| 0xE2        | Network download content descriptor <sup>*3</sup>                             |            |
| 0xE3        | Download protection descriptor <sup>*9</sup>                                  |            |
| 0xE4        | CA startup descriptor <sup>*9</sup>   |            |
| 0xE5        | Character Code descriptor <sup>*11</sup>                                      |            |
| 0xE5 – 0xF2 | Undefined   |            |
| 0xF3        | Cable multiple carrier transmission delivery system descriptor <sup>*10</sup> |            |
| 0xF4        | Advanced cable delivery system descriptor <sup>*10</sup>                      |            |
| 0xF5        | Scrambler descriptor <sup>*1</sup>  |            |

| Tag value | Descriptor   |
|-----------|--|
| 0xF6      | Access control descriptor <sup>*1</sup>                |
| 0xF7      | Carousel compatible composite descriptor <sup>*1</sup> |
| 0xF8      | Conditional playback descriptor <sup>*1, *5</sup>      |
| 0xF9      | Cable TS division system descriptor <sup>*6</sup>      |
| 0xFA      | Terrestrial delivery system descriptor <sup>*1</sup>   |
| 0xFB      | Partial reception descriptor <sup>*1</sup>             |
| 0xFC      | Emergency information descriptor <sup>*1</sup>         |
| 0xFD      | Data component descriptor <sup>*1</sup>                |
| 0xFE      | System management descriptor <sup>*1</sup>             |

\*1: In accordance with the Notification

\*2: Can be alternated to descriptor implying this function, set by the company

\*3: Descriptor specified in ARIB STD-B1 and B21

\*4: In accordance with the Notification No. 312 of the Ministry of Internal Affairs and Communications in 2011

\*5: Descriptor specified in ARIB STD-B25

\*6: In accordance with the Notification No. 312 of the Ministry of Internal Affairs and Communications in 2011 and JCTEA STD-003

\*7: Descriptor used in ARIB STD-B23

\*8: In accordance with ITU-T Rec. H.222.0 | ISO/IEC 13818-1

\*9: Descriptor specified in ARIB STD-B61

\*10: In accordance with the Notification No. 92 of Ministry of Public Management, Home Affairs, Posts and Telecommunications in 2015 and JCTEA STD-003

\*11: Descriptor specified in ARIB STD-B63

#### 5.4 Identifier of descriptors used in INT

Tag values of descriptors used in INT are shown in table 5-4. Specifications of delivering these descriptors are shown in table 6-100 in Part 2.

Table 5-4 Allocation of tag values of descriptors used in INT

| Tag value | Descriptor                               |
|-----------|--|
| 0x06      | Target smartcard descriptor              |
| 0x09      | Target IP address descriptor             |
| 0x0A      | Target IPv6 address descriptor           |
| 0x0C      | IP/MAC platform name descriptor          |
| 0x0D      | IP/MAC platform provider name descriptor |
| 0x13      | IP/MAC stream location descriptor        |

## 5.5 Identifier of descriptors used in AIT

Tag values of descriptors used in AIT are specified in ARIB STD-B24, Part 4, Chapter 5, 5.3 and shown in table 5-5.

Table 5-5 Allocation of tag values of descriptors used in AIT

| Tag value | Descriptor                                      |
|-----------|---|
| 0x00      | Application descriptor                          |
| 0x02      | Transport protocol descriptor                   |
| 0x15      | Simple application location descriptor          |
| 0x30      | Application boundary and permission descriptor  |
| 0x31      | Autostart priority descriptor                   |
| 0x32      | Cache control info descriptor                   |
| 0x33      | Randomized latency descriptor                   |
| 0x34      | External application control descriptor         |
| 0x35      | Playback application descriptor                 |
| 0x36      | Simple playback application location descriptor |
| 0x37      | Application expiration descriptor               |

6. Data structure of Service Information

6.1 Data structure of tables

Tables specified in table 4-1 shall be in accordance with the section format specified in MPEG-2 Systems (Rec. ITU-T H.222.0, ISO/IEC 13818-1), and its data structure shall be in accordance with figures 6.1-1 to 6.1-20.

Data structure of tables specified by companies shall be registered and released as the company signal.

Semantics and usage of each segment of the data structure are specified in Parts 2 and 3 of this standard.

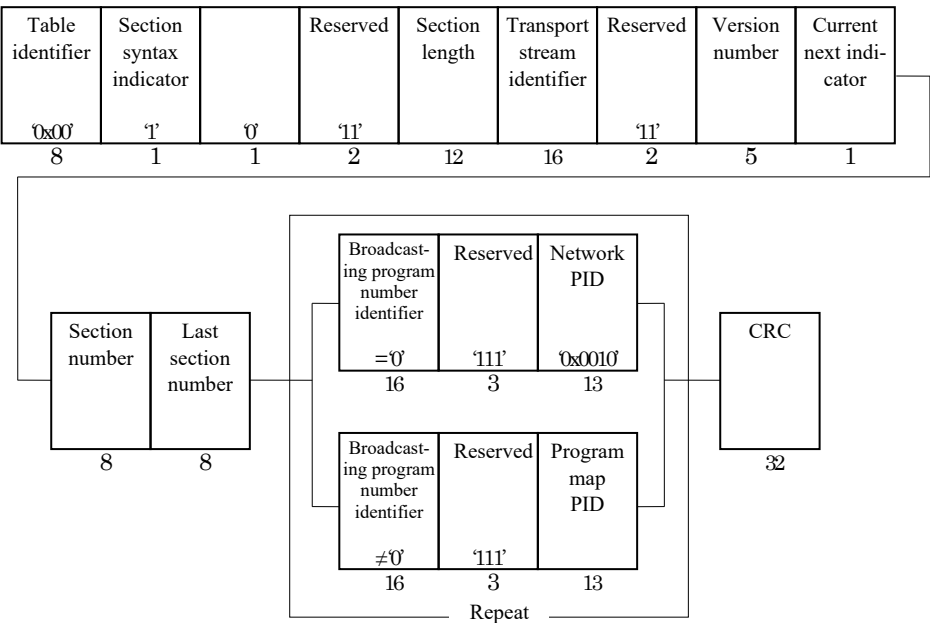


Figure 6.1-1 Data structure of PAT



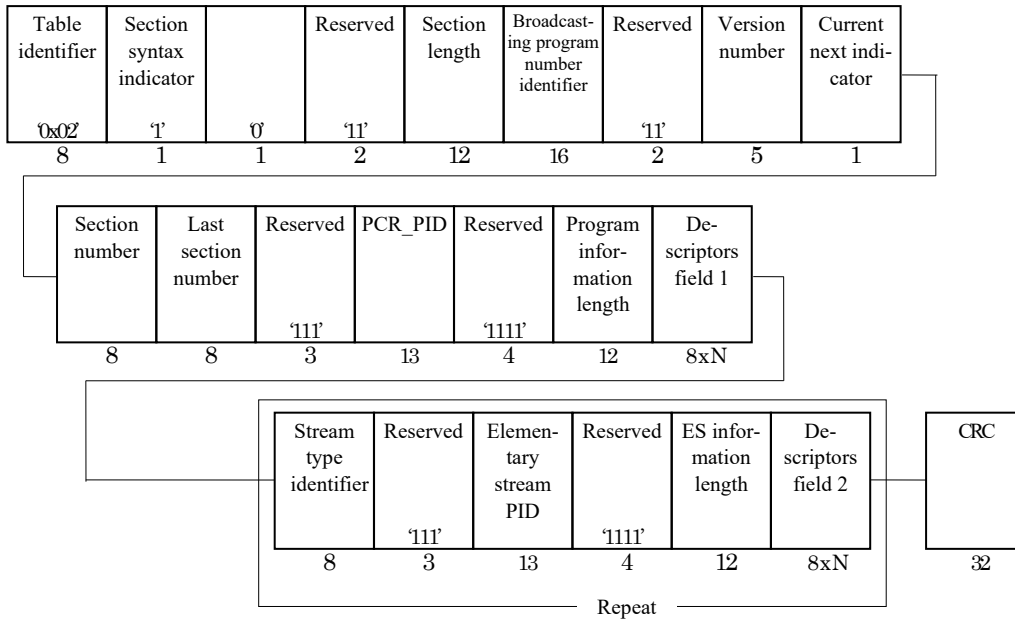


Figure 6.1-2 Data structure of PMT

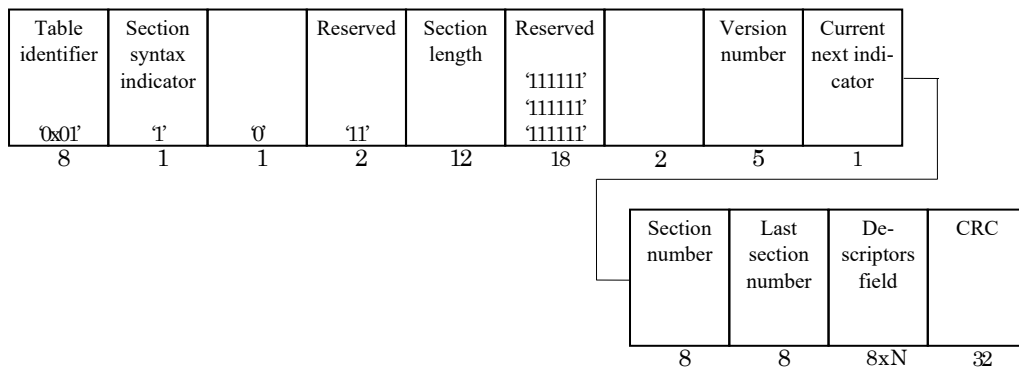


Figure 6.1-3 Data structure of CAT

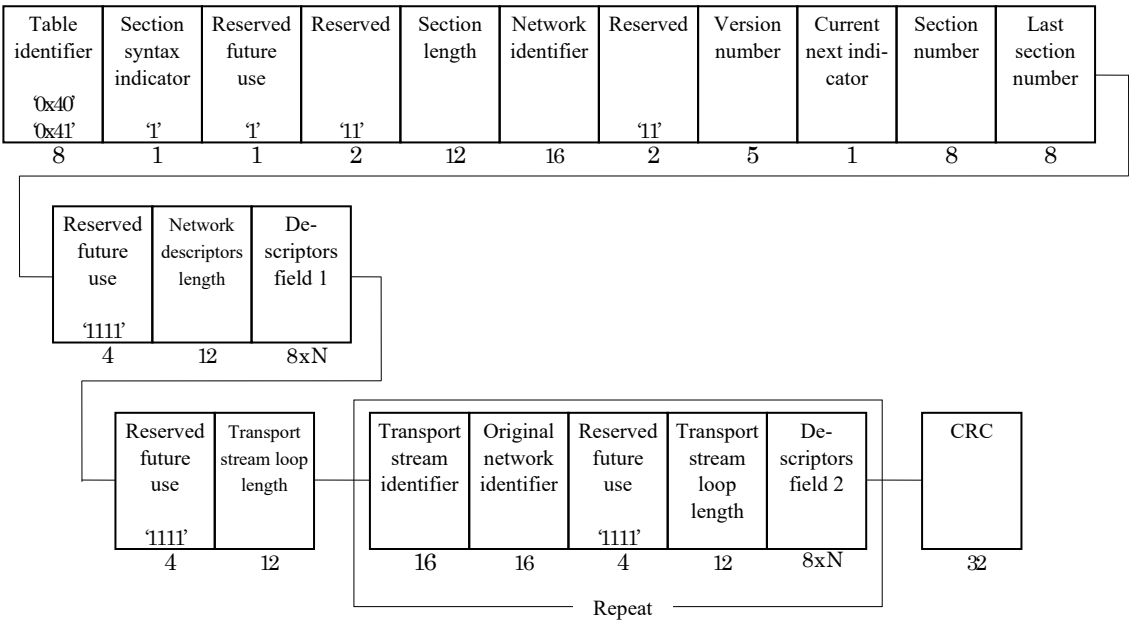


Figure 6.1-4 Data structure of NIT

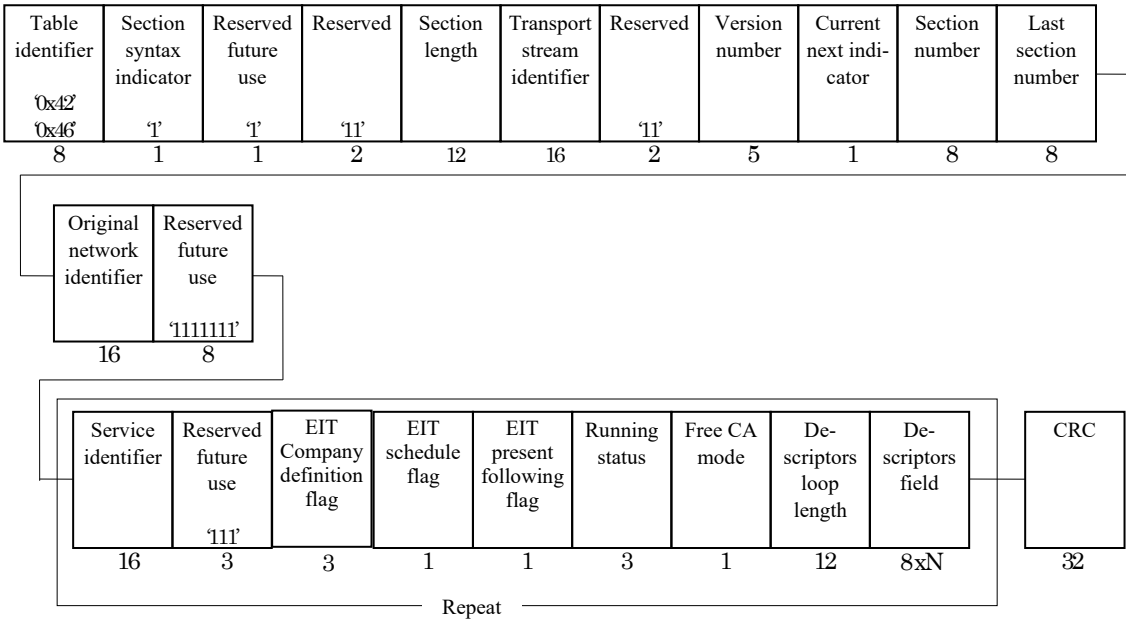


Figure 6.1-5 Data structure of SDT

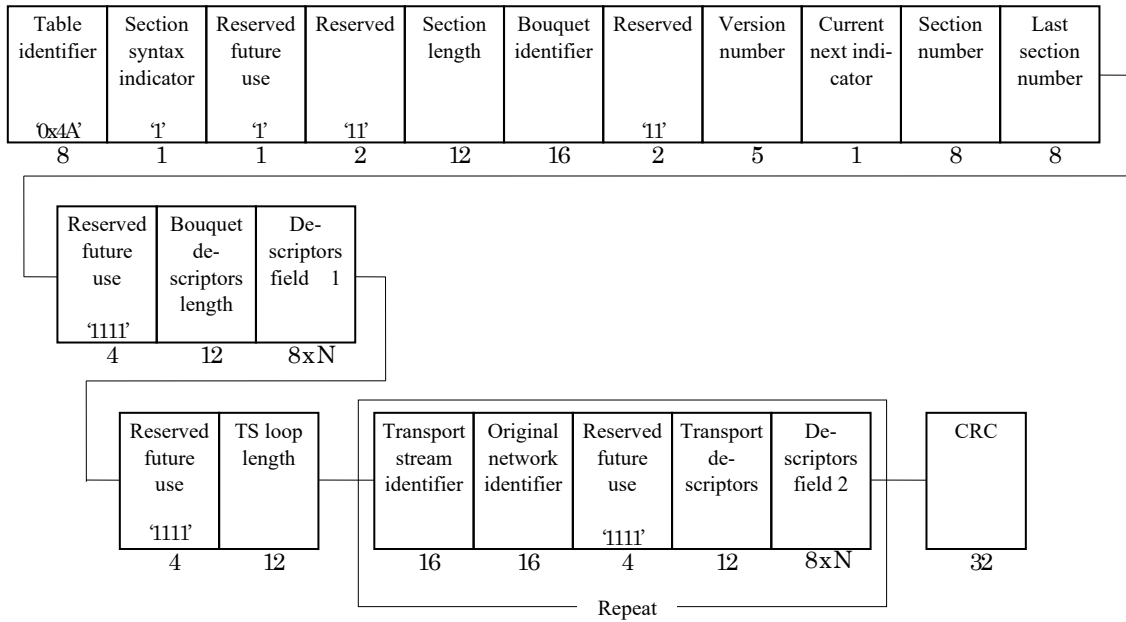


Figure 6.1-6 Data structure of BAT

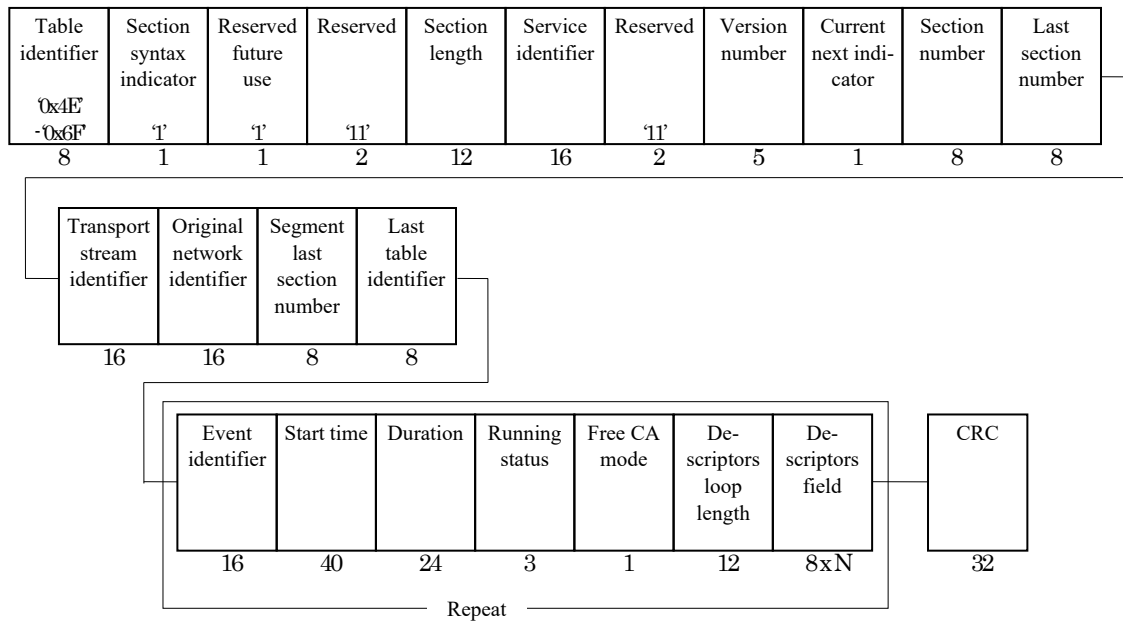


Figure 6.1-7 Data structure of EIT

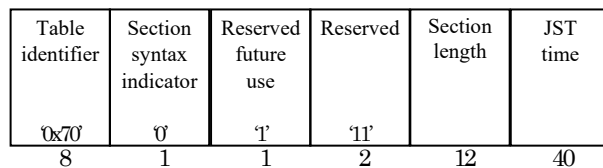


Figure 6.1-8 Data structure of TDT

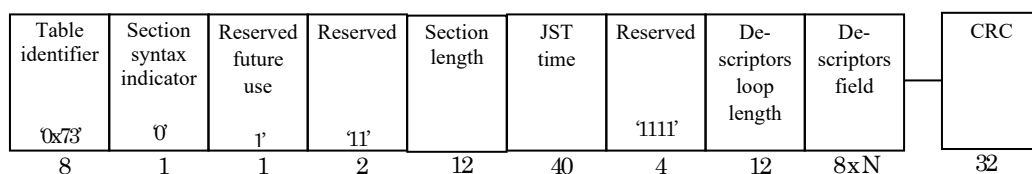


Figure 6.1-9 Data structure of TOT

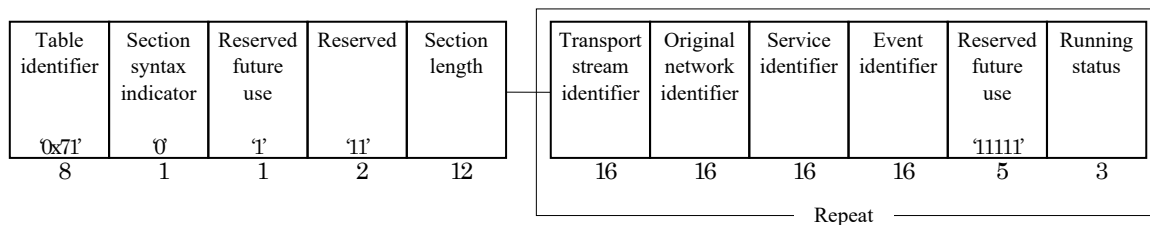


Figure 6.1-10 Data structure of RST

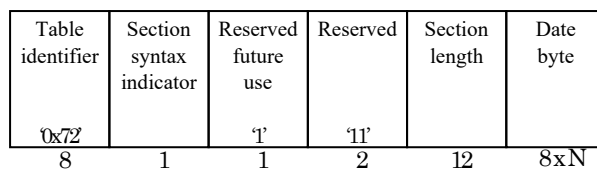


Figure 6.1-11 Data structure of ST

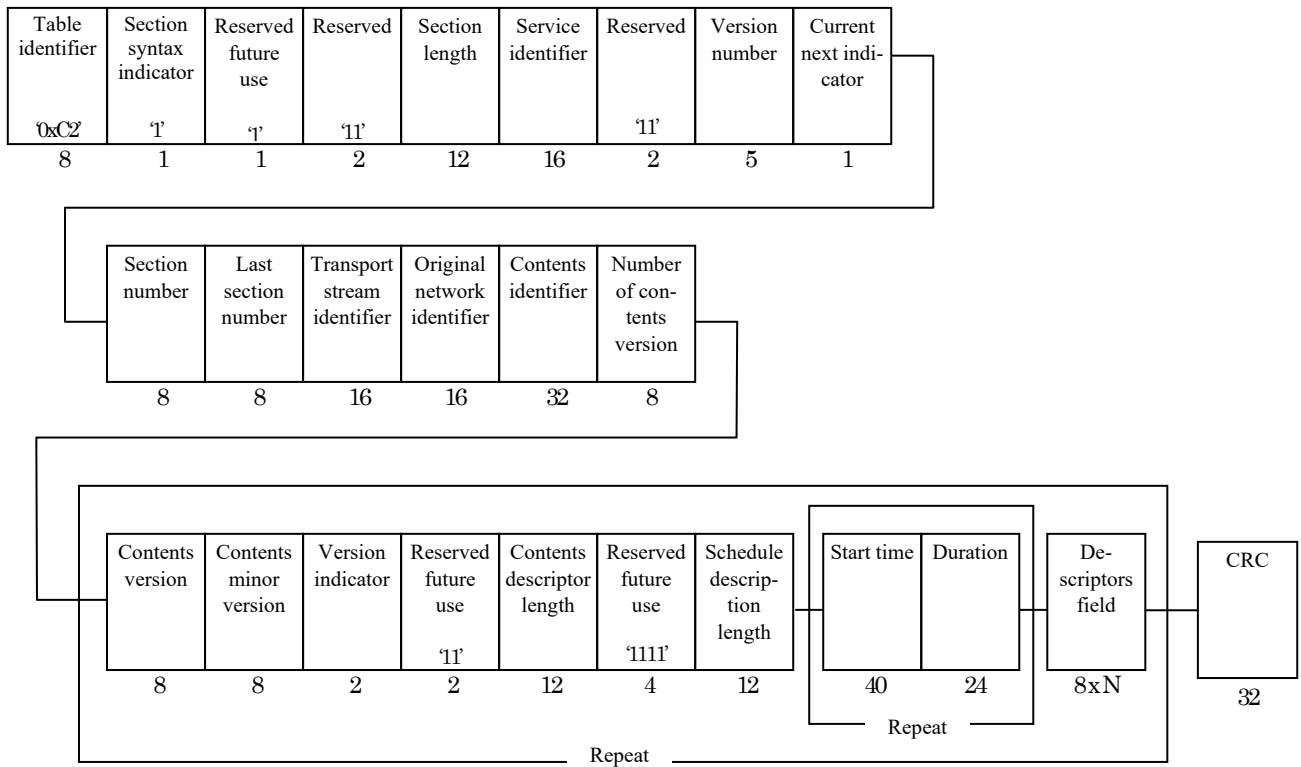


Figure 6.1-12 Data structure of PCAT

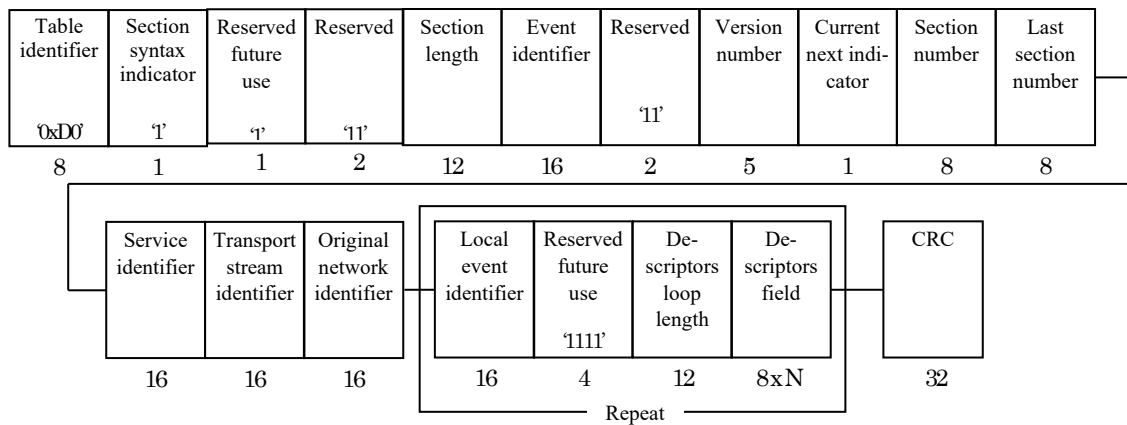


Figure 6.1-13 Data structure of LIT

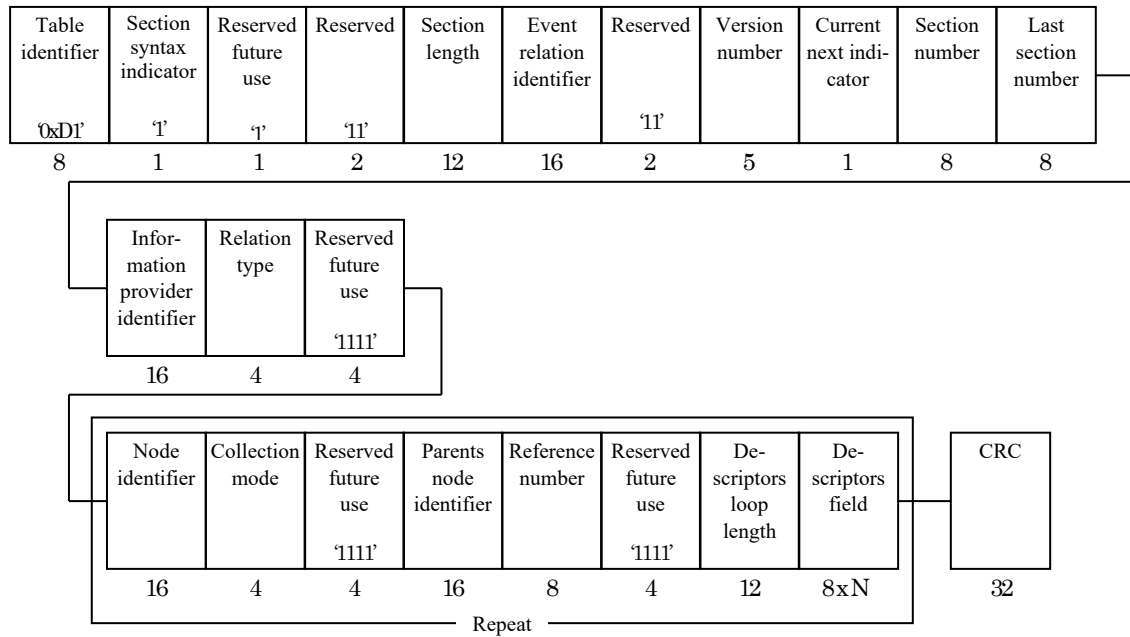


Figure 6.1-14 Data structure of ERT

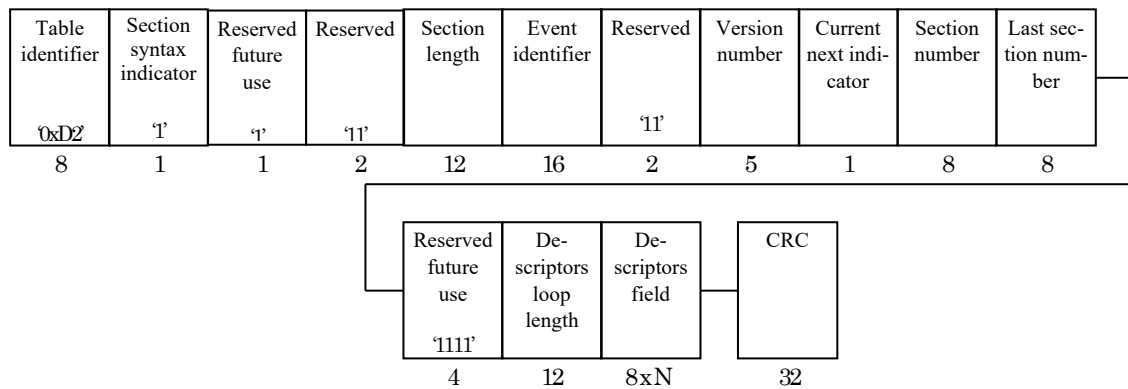


Figure 6.1-15 Data structure of ITT

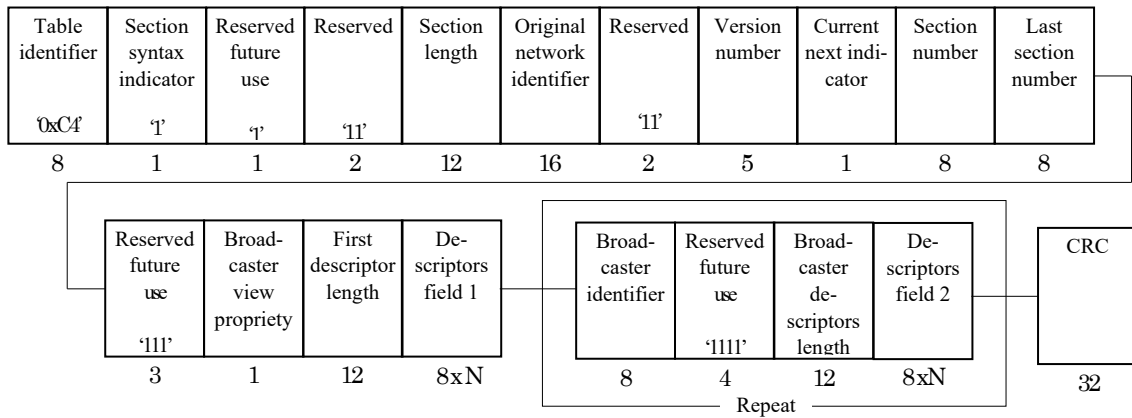


Figure 6.1-16 Data structure of BIT

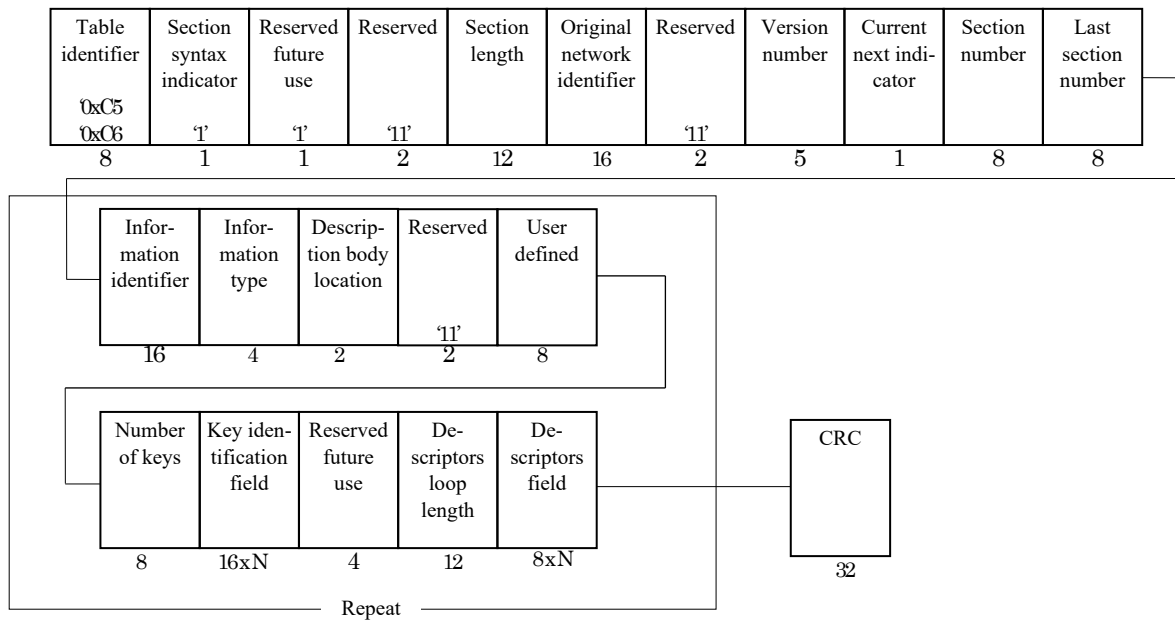


Figure 6.1-17 Data structure of NBIT

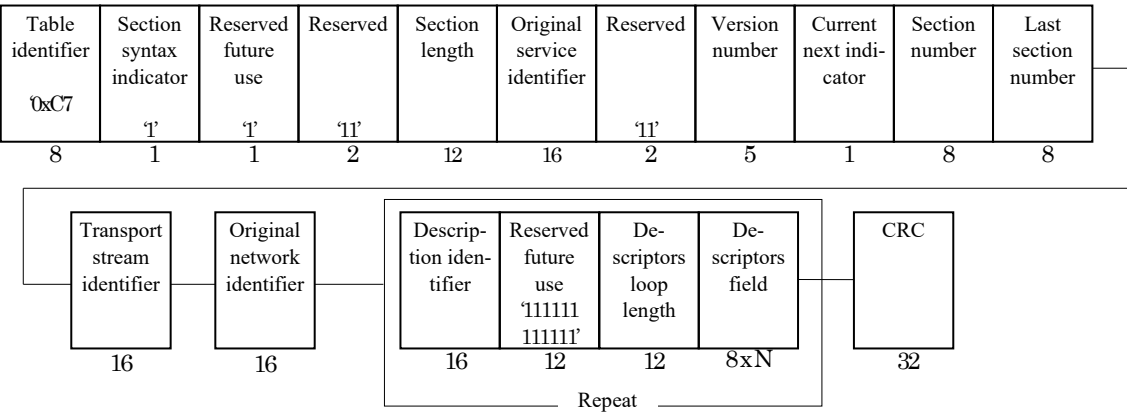


Figure 6.1-18 Data structure of LDT

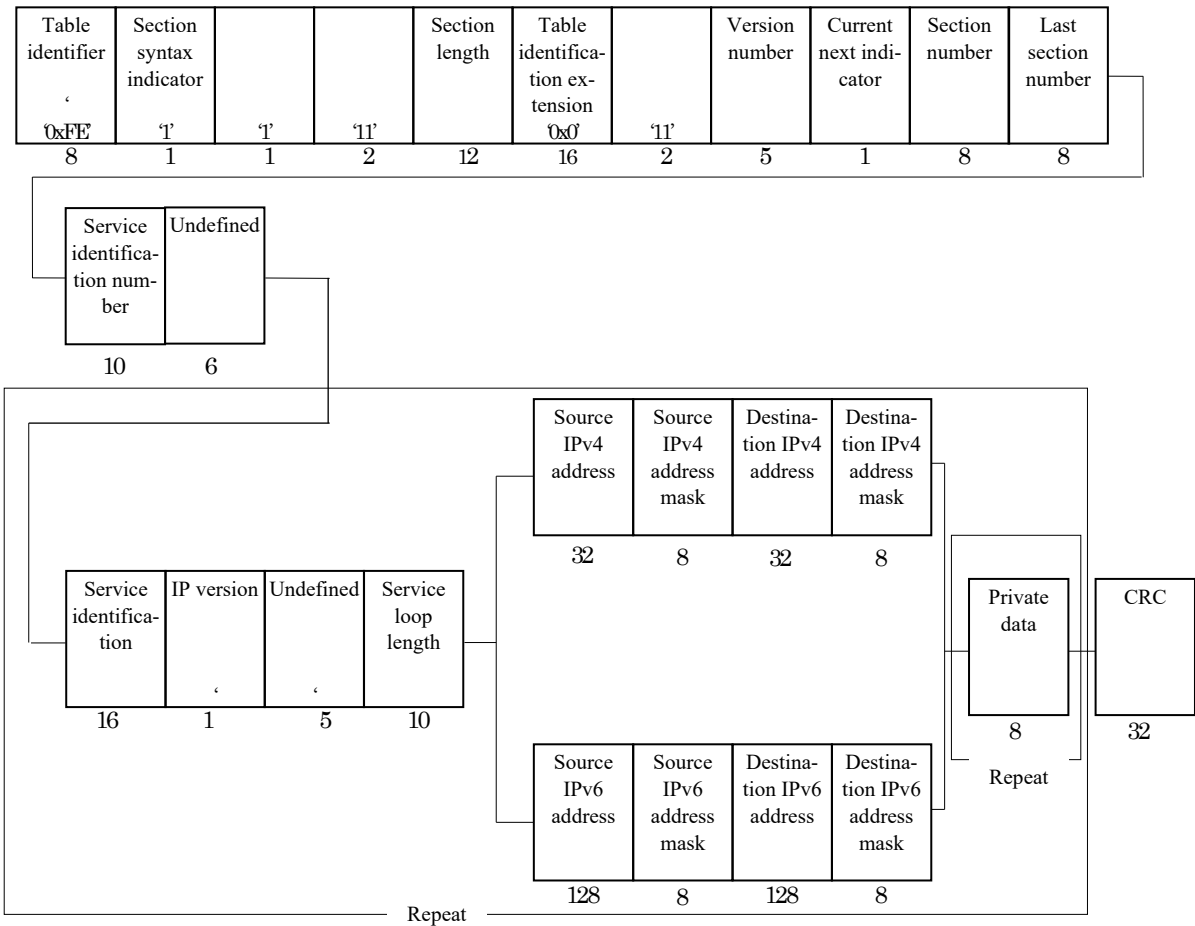


Figure 6.1-19 Data structure of AMT



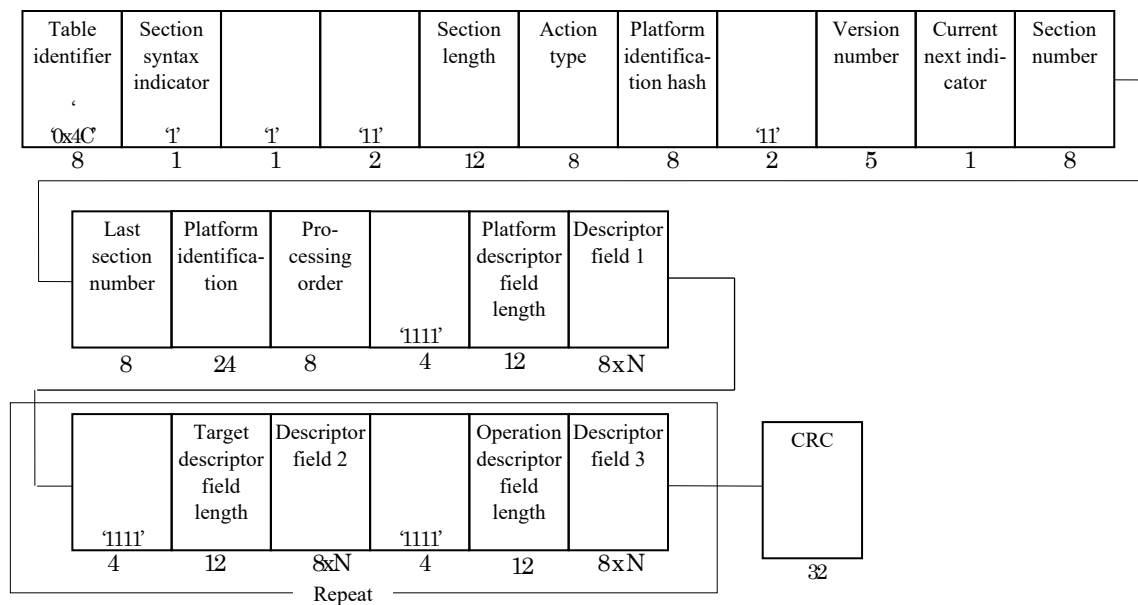


Figure 6.1-20 Data structure of INT

6.2 Data structure of descriptor

Descriptor specified in table 4-3 shall be in accordance with the format specified in MPEG-2 Systems (Rec. ITU-T H.222.0, ISO/IEC 13818-1) and its data structure shall be in accordance with figures 6.2-1 to 6.2-68.

Data structure of descriptors set by the companies shall be registered and released as the company signal.

Semantics and usage of each segment of data structure are specified in Parts 2 and 3 of this standard and in the operational guidelines.

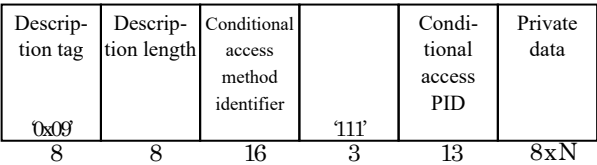


Figure 6.2-1 Data structure of Conditional access method descriptor

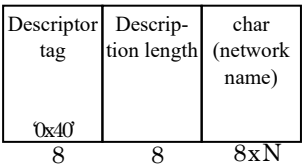


Figure 6.2-2 Data structure of Network name descriptor

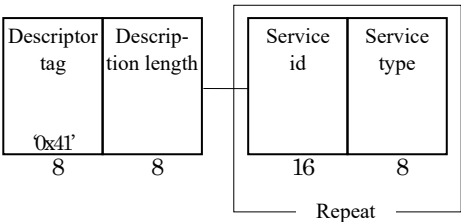


Figure 6.2-3 Data structure of Service list descriptor

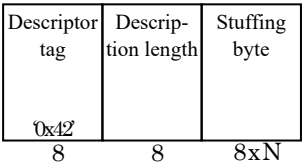


Figure 6.2-4 Data structure of Stuffing descriptor

| Descriptor tag | Descriptor length | Frequency | orbital position | west east flag | Polarization | Modulation | Symbol rate | FEC inner |
|----------------|-------------------|-----------|------------------|----------------|--------------|------------|-------------|-----------|
| 0x43           | 8                 | 32        | 16               | 1              | 2            | 5          | 28          | 4         |

Figure 6.2-5 Data structure of Satellite delivery system descriptor

| Descriptor tag | Descriptor length | char (bouquet name) |
|----------------|-------------------|---------------------|
| 0x47           | 8                 | 8xN                 |

Figure 6.2-6 Data structure of Bouquet name descriptor

| Descriptor tag | Descriptor length | Service type | service provider name length | char (service provider name) | Service name length | char (service name) |
|----------------|-------------------|--------------|------------------------------|------------------------------|---------------------|---------------------|
| 0x48           | 8                 | 8            | 8                            | 8xN                          | 8                   | 8xN                 |

Figure 6.2-7 Data structure of Service descriptor

| Descriptor tag | Descriptor length | country ability flag (1: possible, 0: impossible) | Reserved Future use | Country code |
|----------------|-------------------|---|---------------------|--------------|
| 0x49           | 8                 | 1   | 7                   | 24           |
|                |                   |   |                     | Repeat       |

Figure 6.2-8 Data structure of Country availability descriptor

| Descriptor tag | Descriptor length | Transport stream id | Original network id | Service id | Linkage type | Private data byte |
|----------------|-------------------|---------------------|---------------------|------------|--------------|-------------------|
| 0x4A           | 8                 | 16                  | 16                  | 16         | 8            | 8xN               |

Figure 6.2-9 Data structure of Linkage descriptor

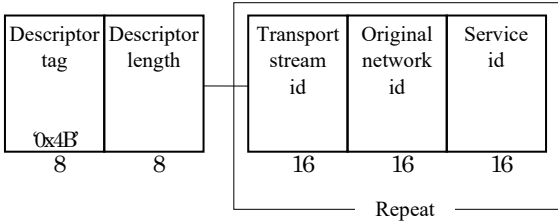


Figure 6.2-10 Data structure of NVOD reference descriptor

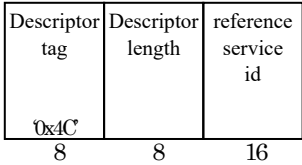


Figure 6.2-11 Data structure of Time shifted service descriptor

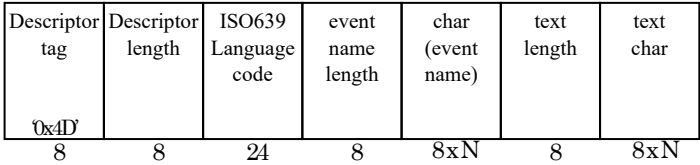


Figure 6.2-12 Data structure of short Event descriptor

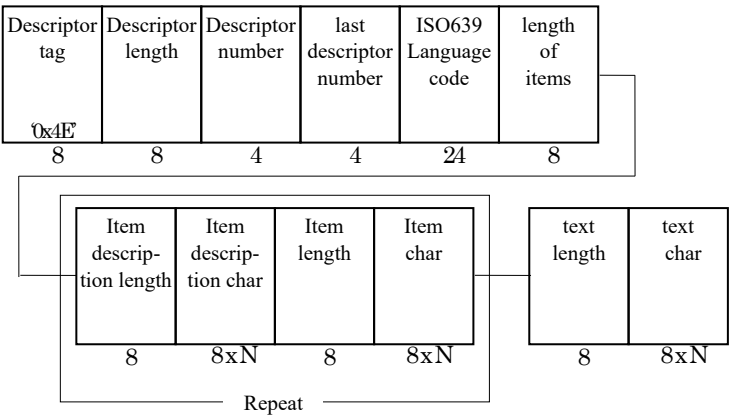


Figure 6.2-13 Data structure of Extended event descriptor

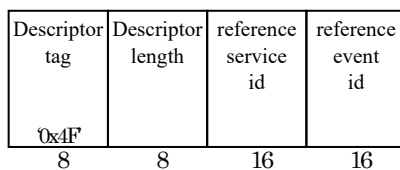


Figure 6.2-14 Data structure of Time shifted event descriptor

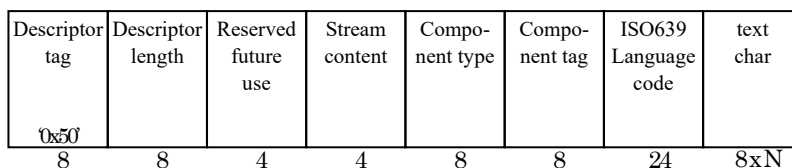


Figure 6.2-15 Data structure of Component descriptor

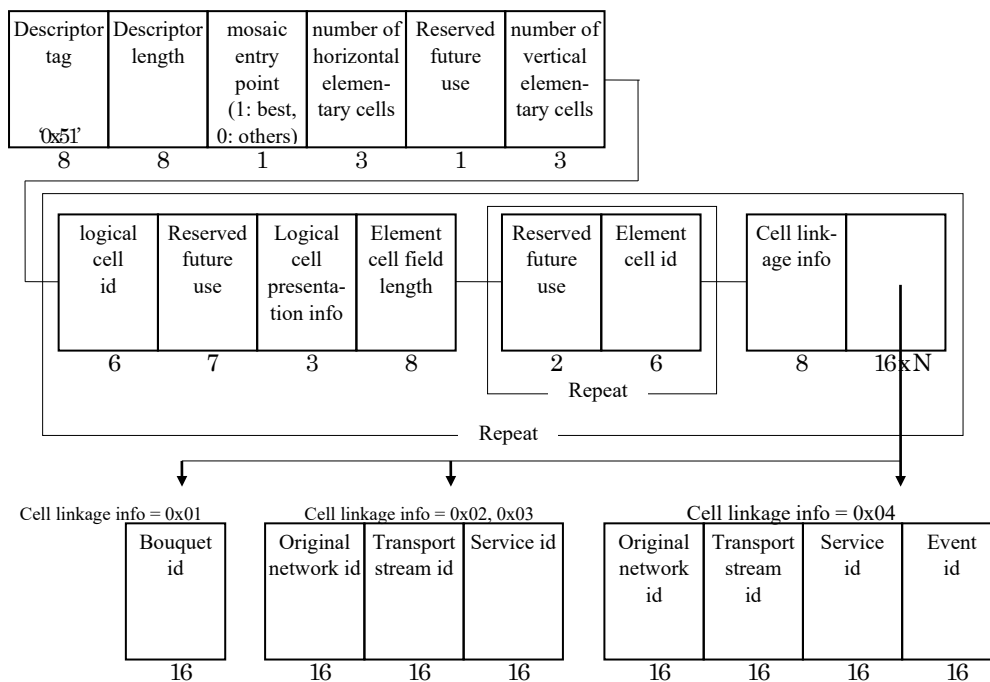


Figure 6.2-16 Data structure of Mosaic descriptor

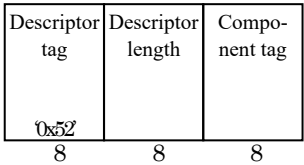


Figure 6.2-17 Data structure of Stream identifier descriptor

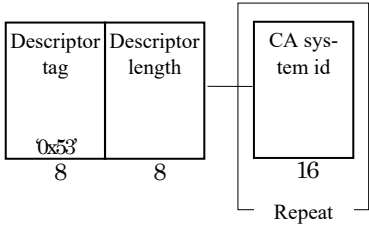


Figure 6.2-18 Data structure of CA identifier descriptor

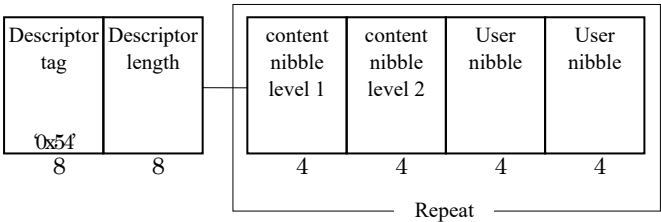


Figure 6.2-19 Data structure of Content descriptor

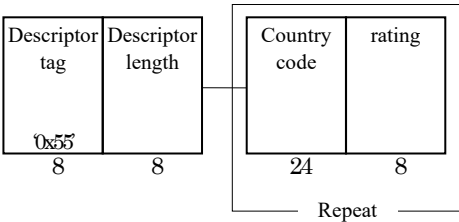


Figure 6.2-20 Data structure of Parental rating descriptor

| Descriptor tag | Descriptor length | Data component id | Additional identifier info |
|----------------|-------------------|-------------------|----------------------------|
| 0xFD           | 8                 | 16                | 8xN                        |

Figure 6.2-21 Data structure of Data component descriptor

| Descriptor tag | Descriptor length | System management id | Additional identifier info |
|----------------|-------------------|----------------------|----------------------------|
| 0xFE           | 8                 | 16                   | 8xN                        |

Figure 6.2-22 Data structure of System management descriptor

| Descriptor tag | Descriptor length | Copyright id | Copyright additional info |
|----------------|-------------------|--------------|---------------------------|
| 0x0D           | 8                 | 32           | 8xN                       |

Figure 6.2-23 Data structure of Copyright descriptor

| Descriptor tag | Descriptor length | Reserved future use | Hierarchical level | Reserved future use | Reference PID |
|----------------|-------------------|---------------------|--------------------|---------------------|---------------|
| 0xC0           | 8                 | 7                   | 1                  | 3                   | 13            |

Figure 6.2-24 Data structure of Hierarchical transmission descriptor

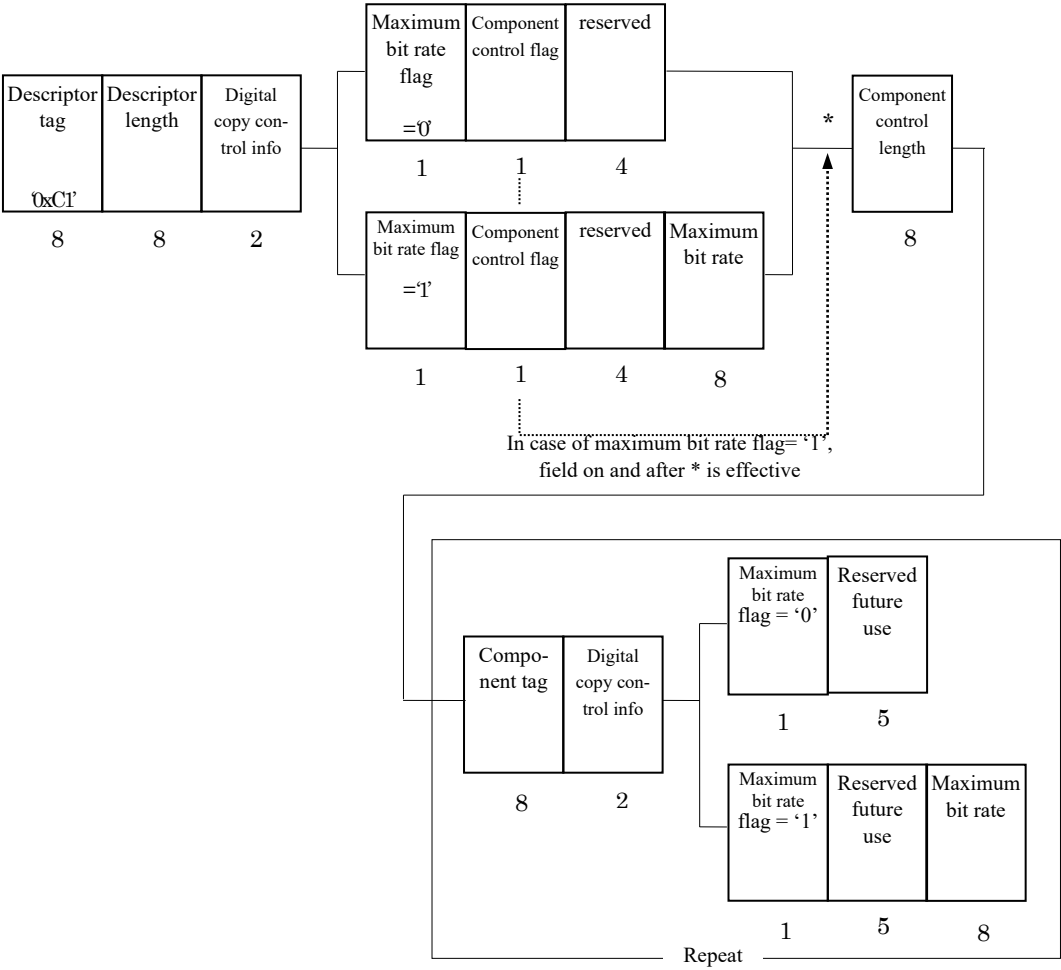


Figure 6.2-25 Data structure of Digital copy control descriptor

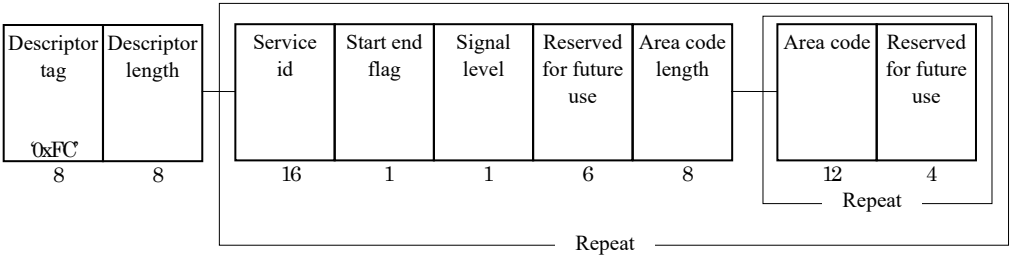


Figure 6.2-26 Data structure of Emergency information descriptor



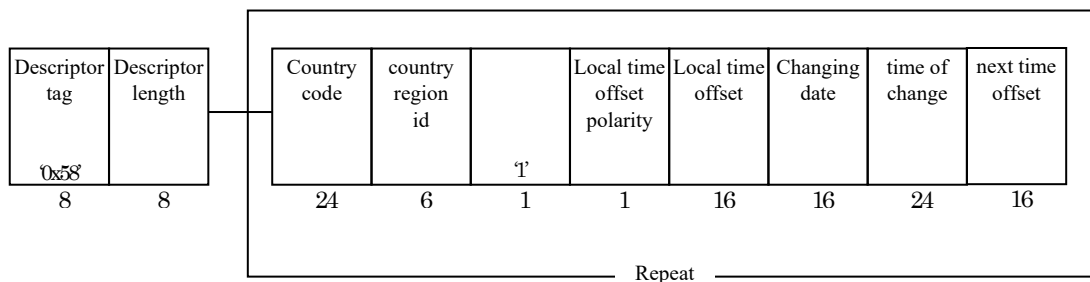


Figure 6.2-27 Data structure of Local time offset descriptor

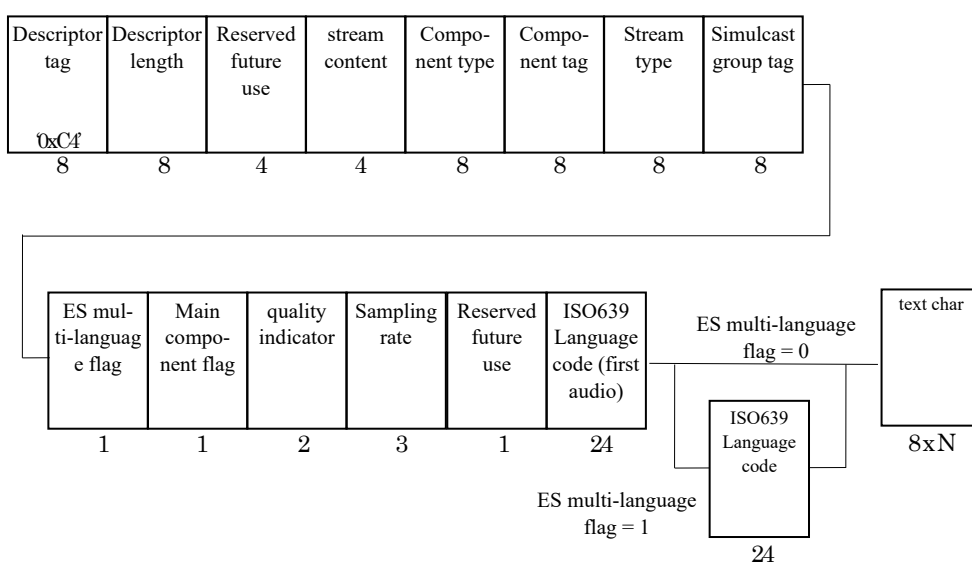


Figure 6.2-28 Data structure of Audio component descriptor

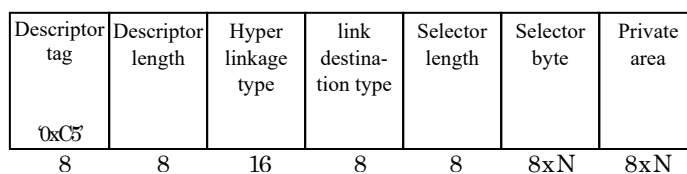


Figure 6.2-29 Data structure of Hyperlink descriptor

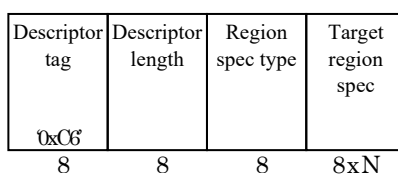


Figure 6.2-30 Data structure of Target region descriptor

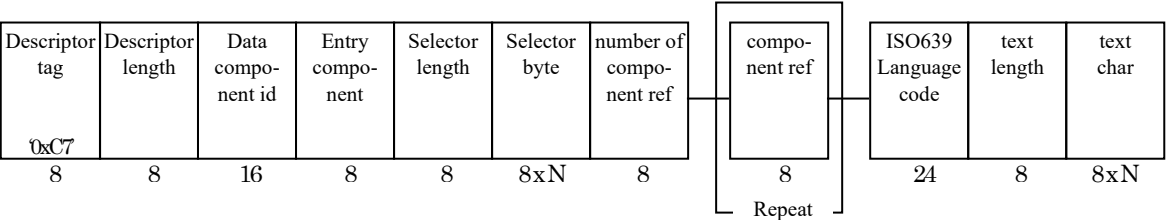


Figure 6.2-31 Data structure of Data contents descriptor

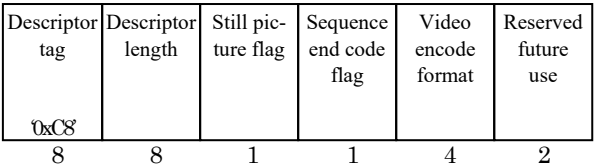


Figure 6.2-32 Data structure of Video decode control descriptor

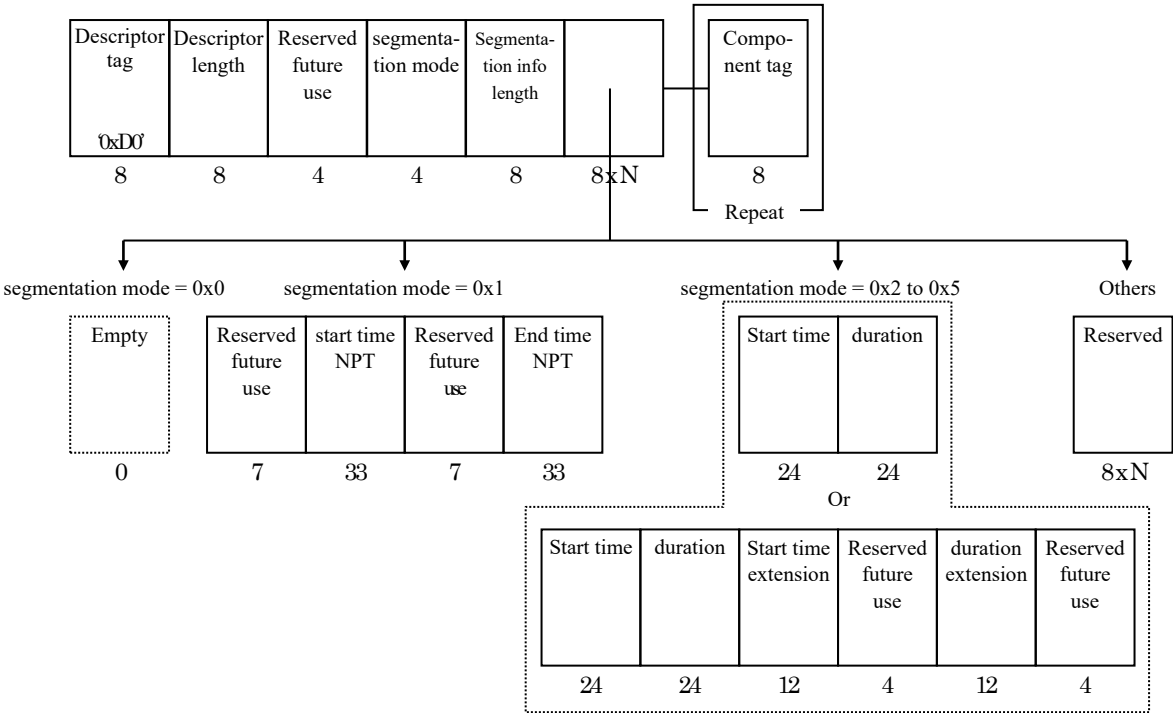


Figure 6.2-33 Data structure of Basic local event descriptor

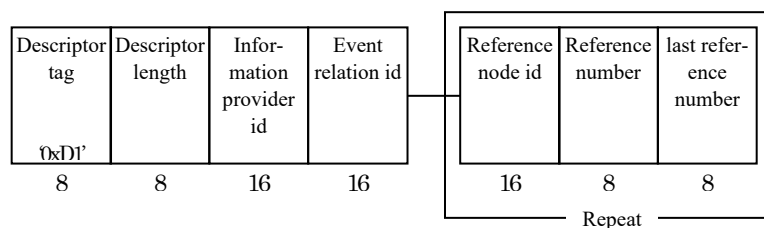


Figure 6.2-34 Data structure of Reference descriptor

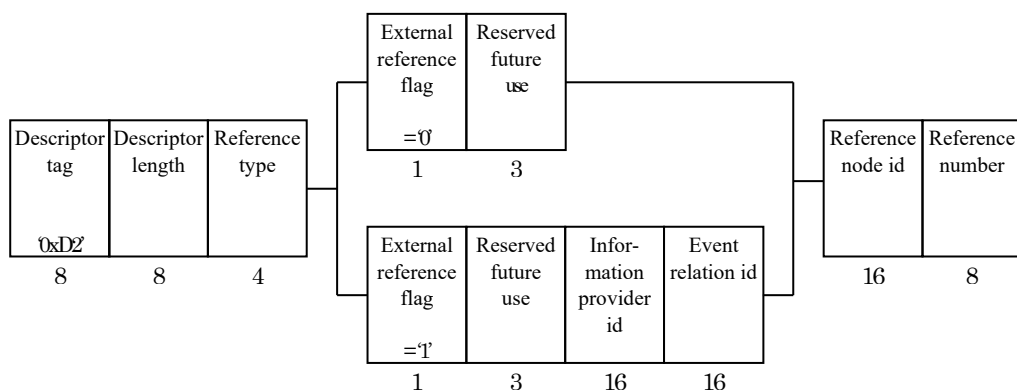


Figure 6.2-35 Data structure of Node relation descriptor

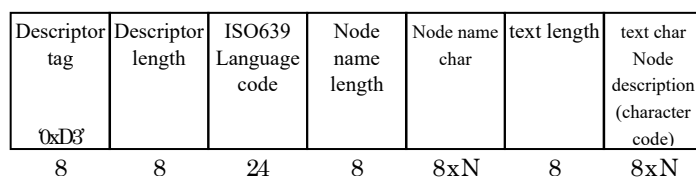


Figure 6.2-36 Data structure of Short node information descriptor

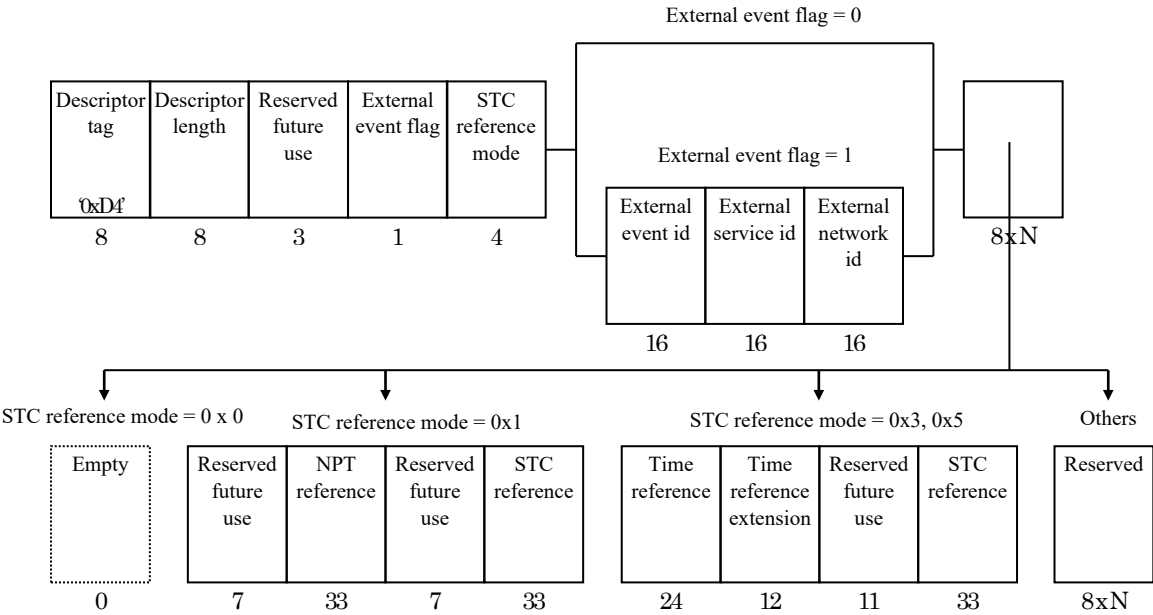


Figure 6.2-37 Data structure of STC reference descriptor

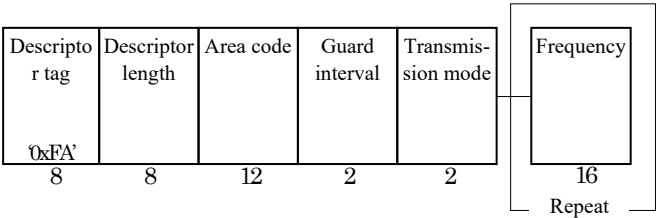


Figure 6.2-38 Data structure of Terrestrial delivery system descriptor

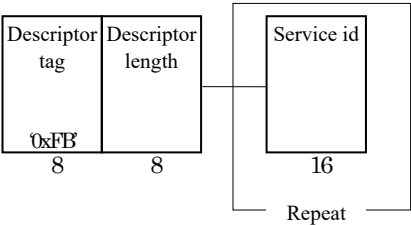


Figure 6.2-39 Data structure of Partial reception descriptor

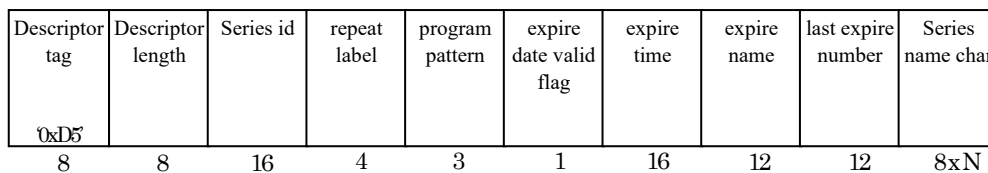


Figure 6.2-40 Data structure of Series descriptor

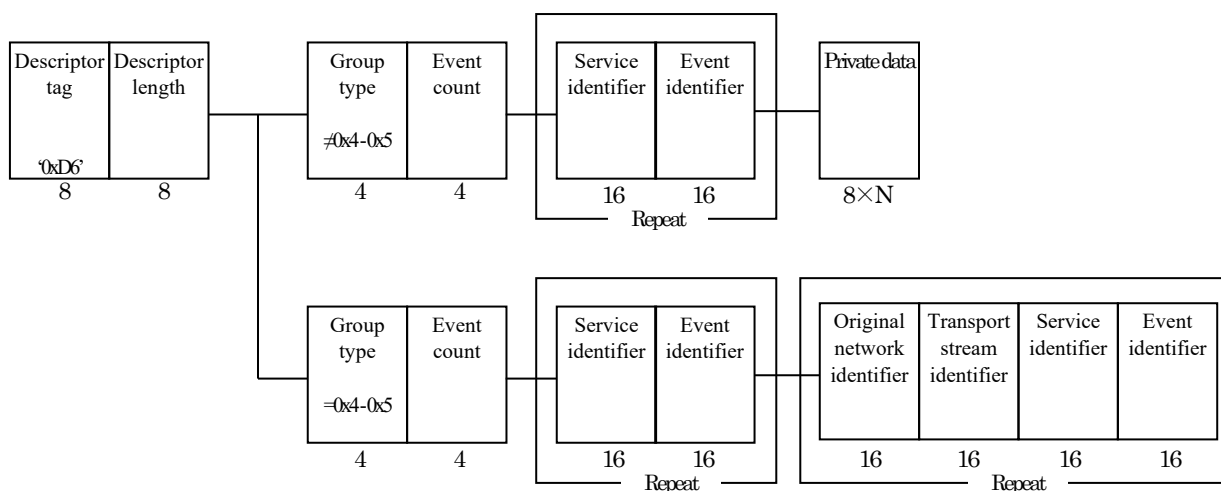


Figure 6.2-41 Data structure of Event group descriptor

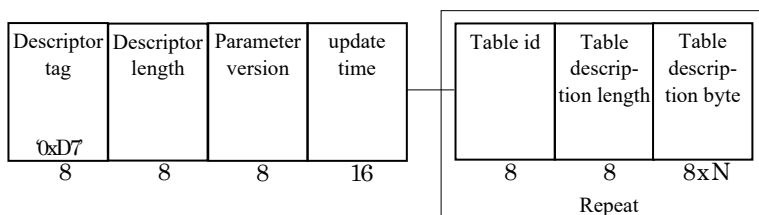


Figure 6.2-42 Data structure of SI transmission parameter descriptor

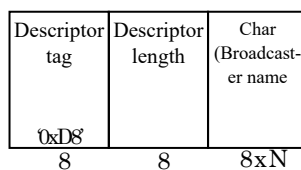
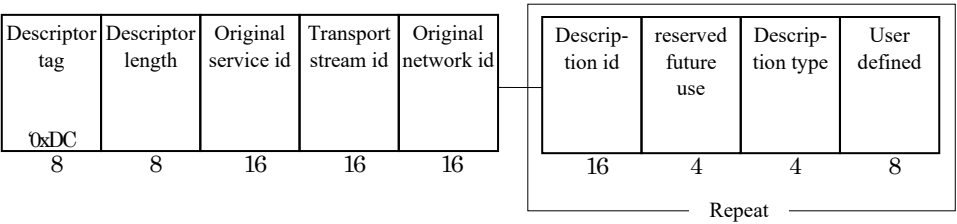
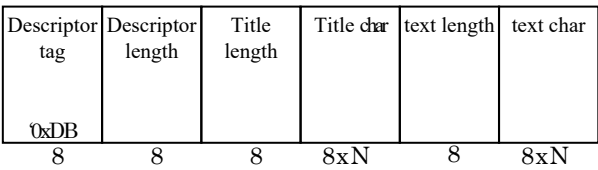
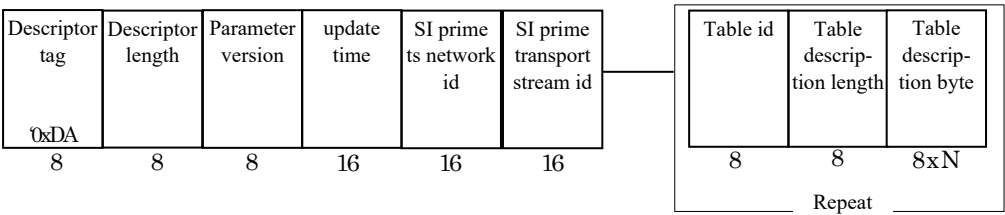
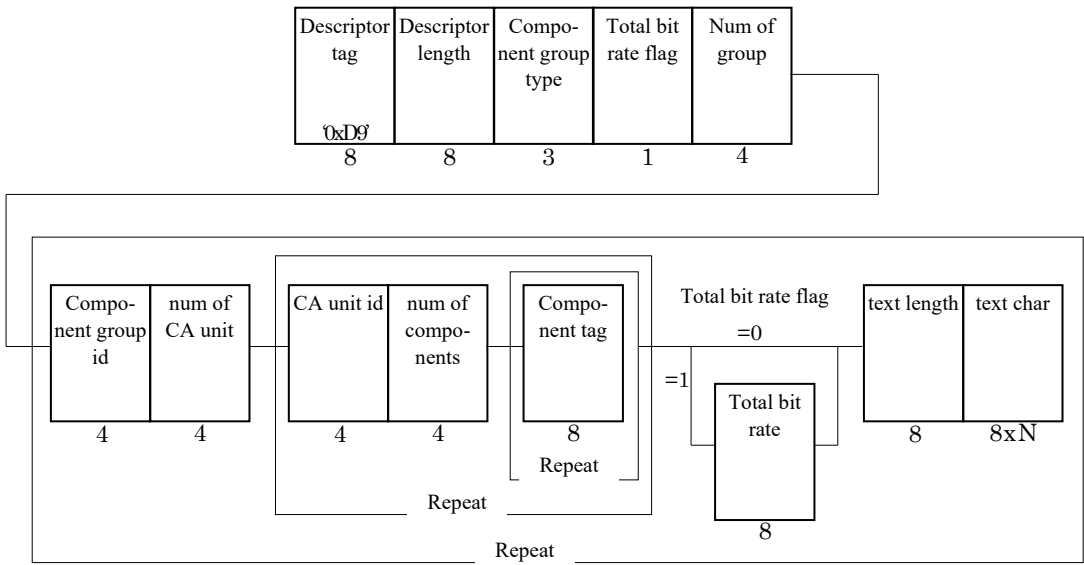


Figure 6.2-43 Data structure of Broadcaster name descriptor



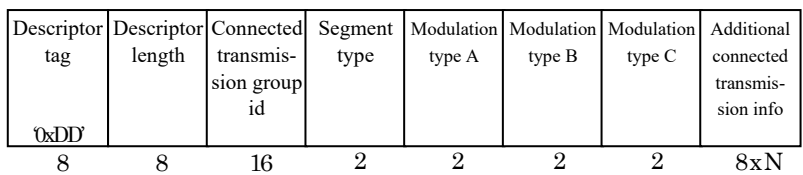


Figure 6.2-48 Data structure of Connected transmission descriptor

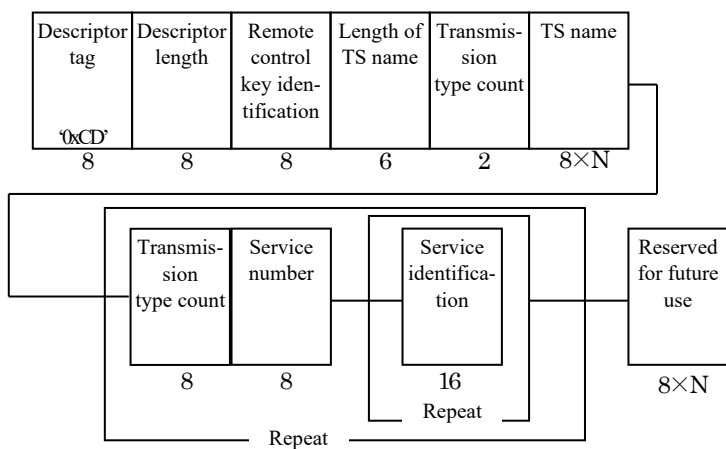


Figure 6.2-49 Data structure of TS information descriptor

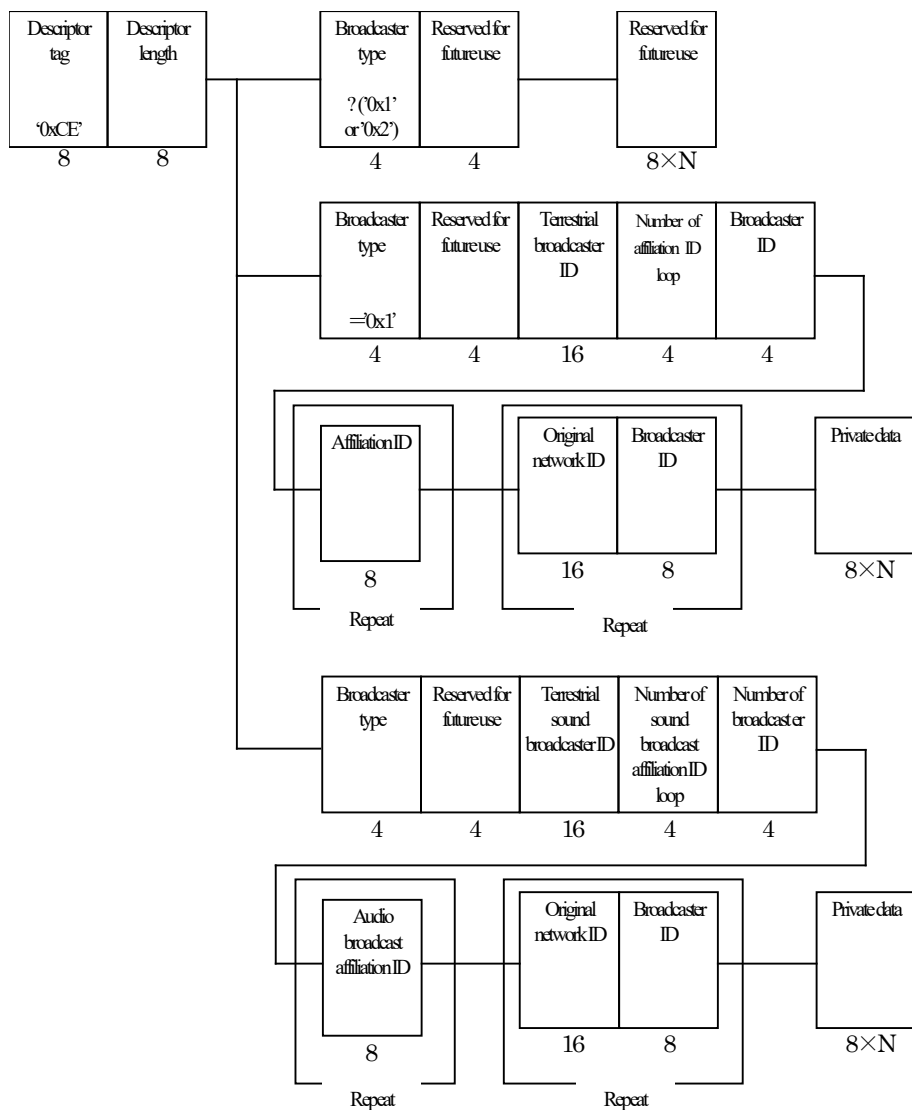


Figure 6.2-50 Data structure of extended broadcaster descriptor



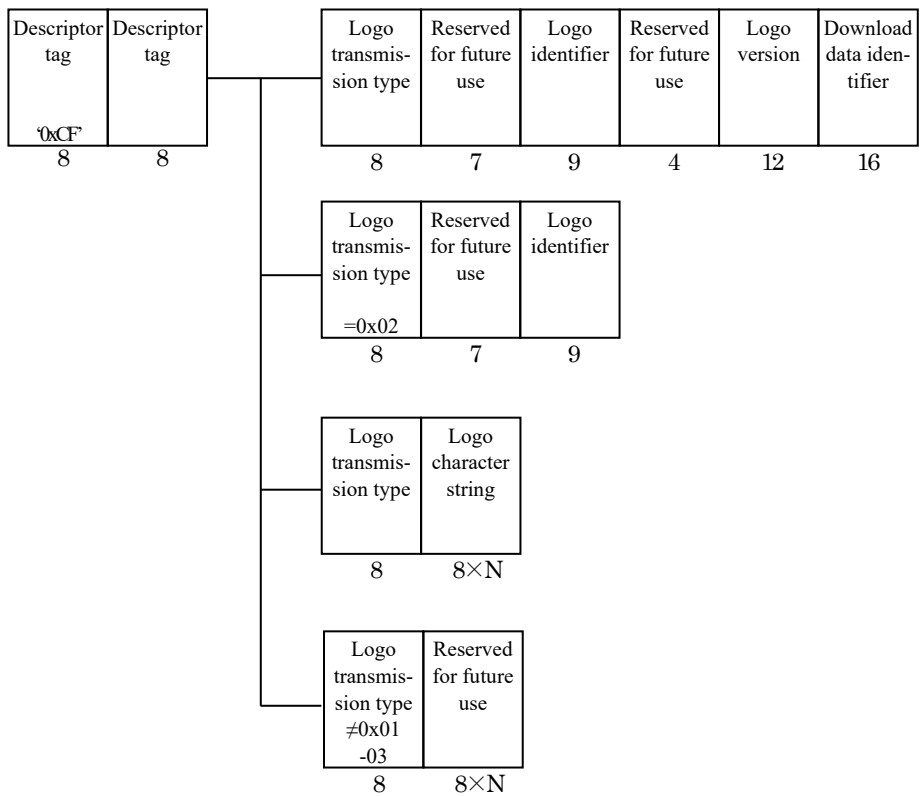


Figure 6.2-51 Data structure of logo transmission descriptor

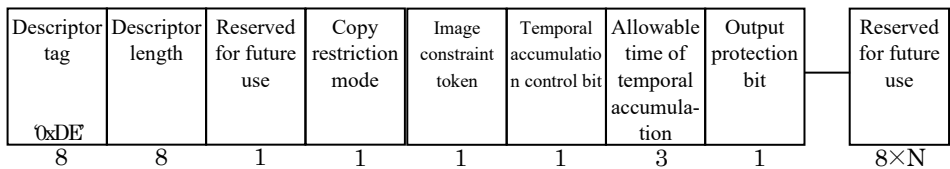


Figure 6.2-52 Data structure of content availability descriptor

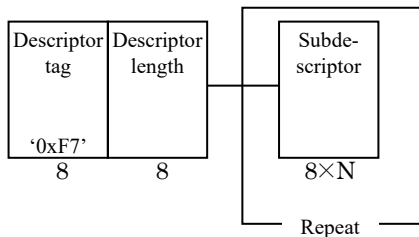


Figure 6.2-53 Data structure of Carousel compatible composite descriptor

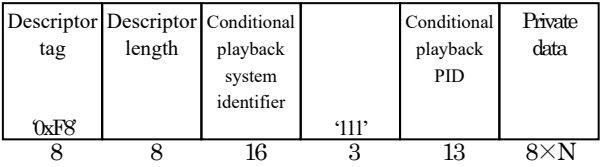


Figure 6.2-54 Data structure of restricted playback descriptor

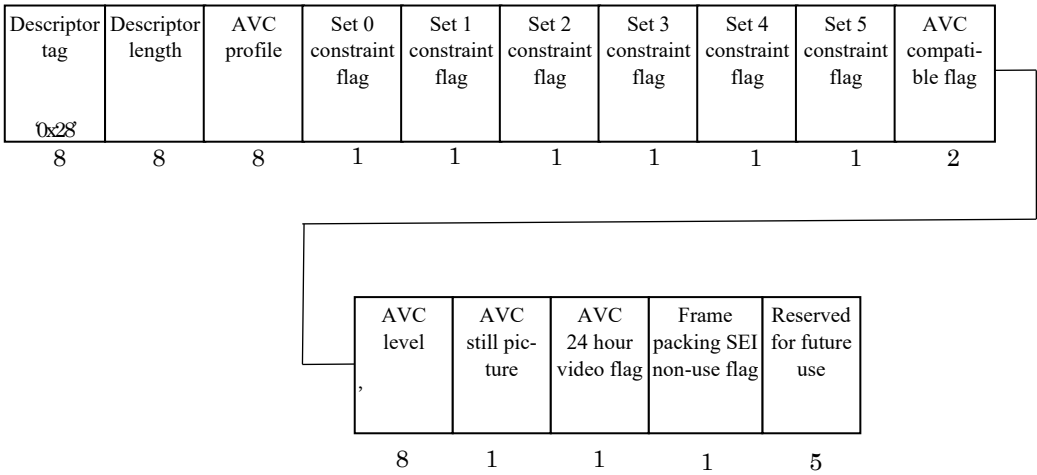


Figure 6.2-55 Data structure of AVC video descriptor

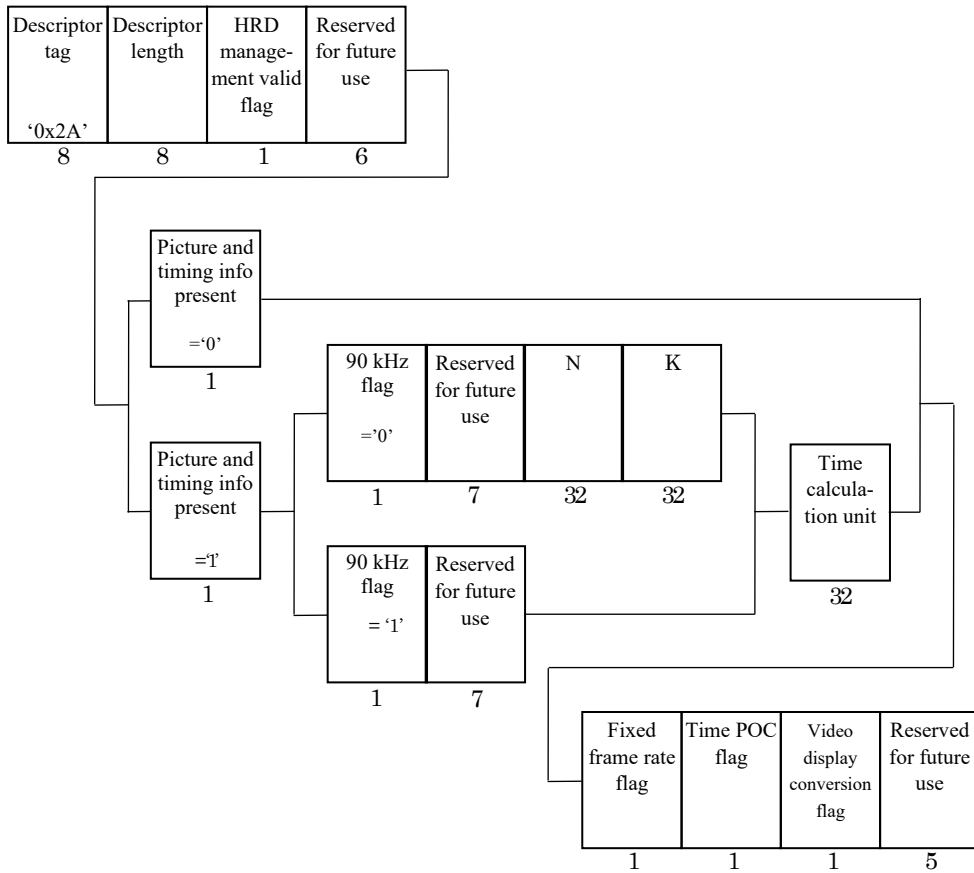


Figure 6.2-56 Data structure of AVC timing HRD descriptor

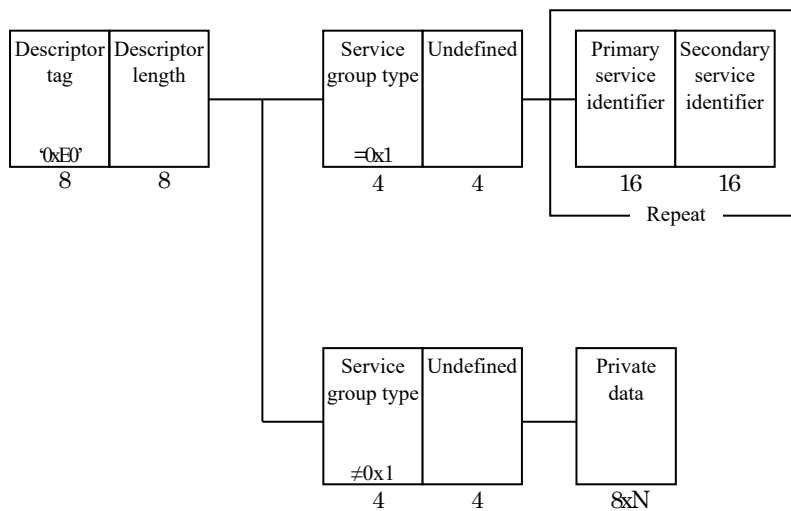


Figure 6.2-57 Data structure of service group descriptor

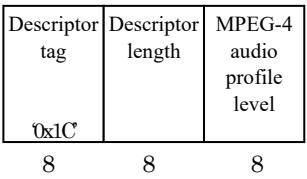


Figure 6.2-58 Data structure of MPEG-4 audio descriptor

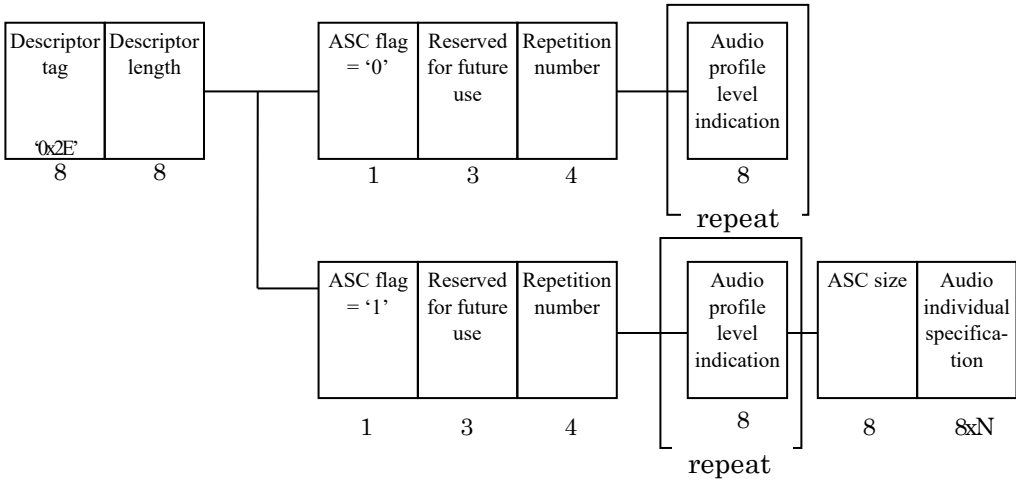


Figure 6.2-59 Data structure of MPEG-4 audio extension descriptor

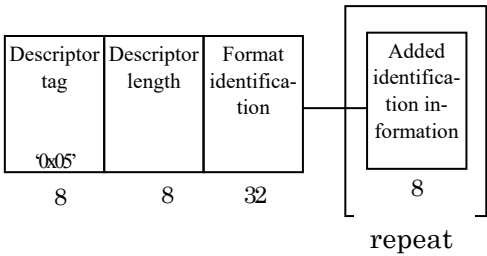


Figure 6.2-60 Data structure of registration descriptor

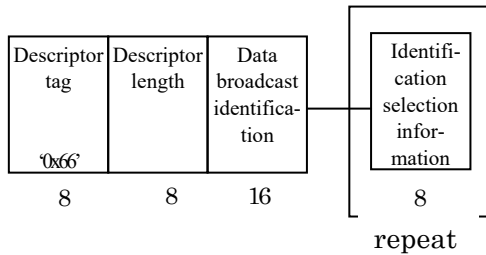


Figure 6.2-61 Data structure of data broadcast identification descriptor

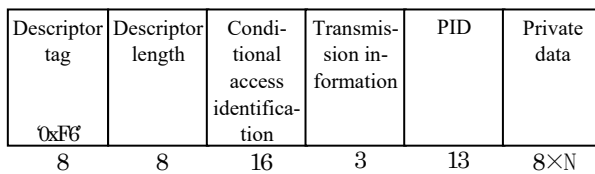


Figure 6.2-62 Data structure of access control descriptor

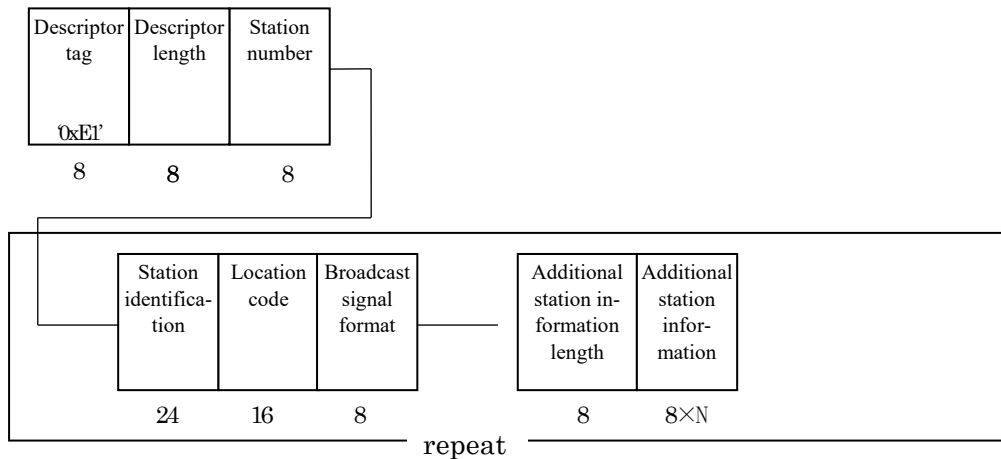


Figure 6.2-63 Data structure of area broadcasting information descriptor

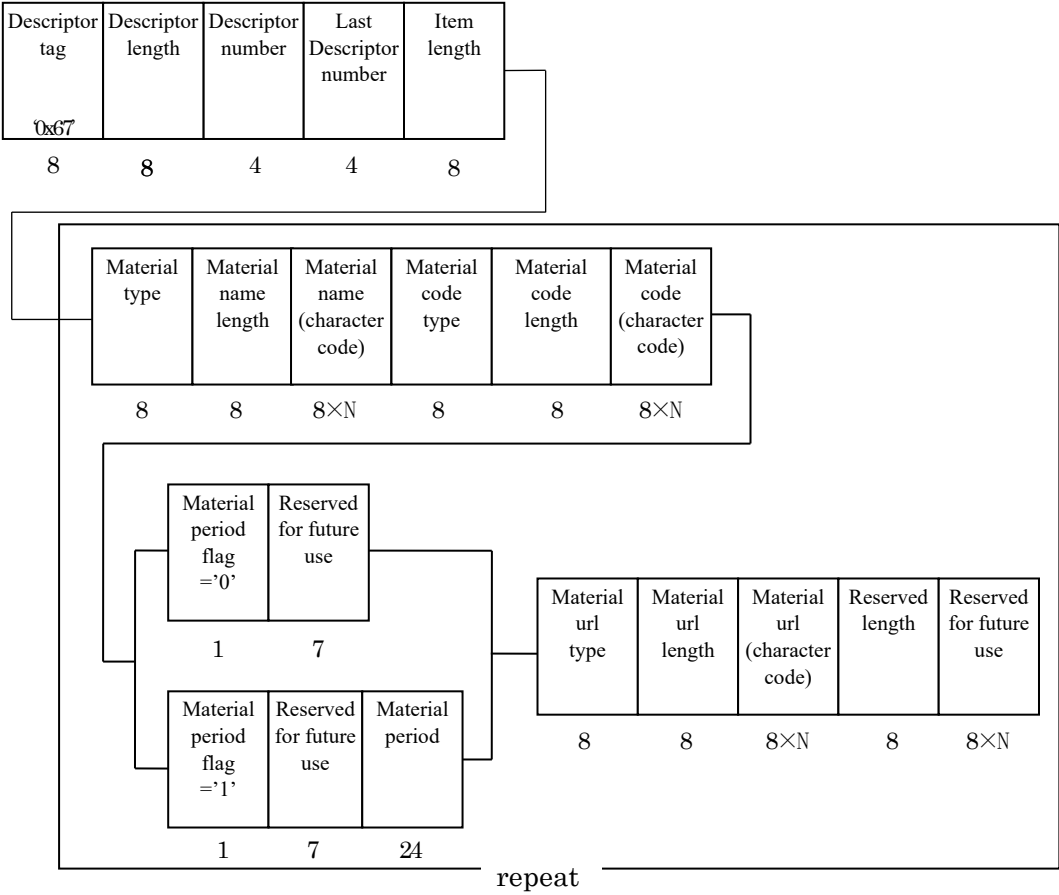


Figure 6.2-64 Data structure of material information descriptor

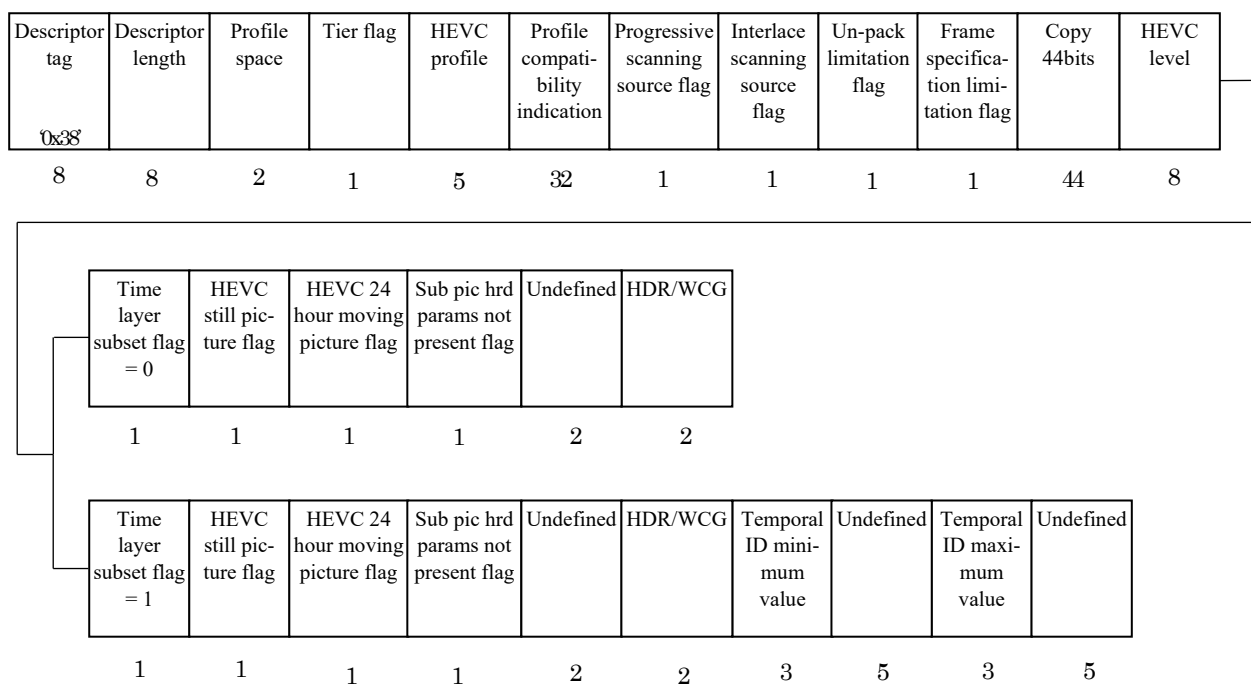


Figure 6.2-65 Data structure of HEVC video descriptor

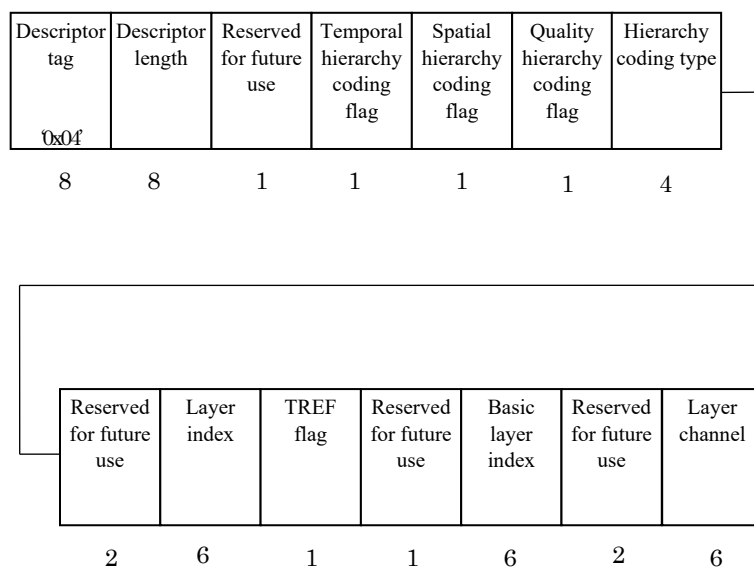


Figure 6.2-66 Data structure of hierarchy descriptor

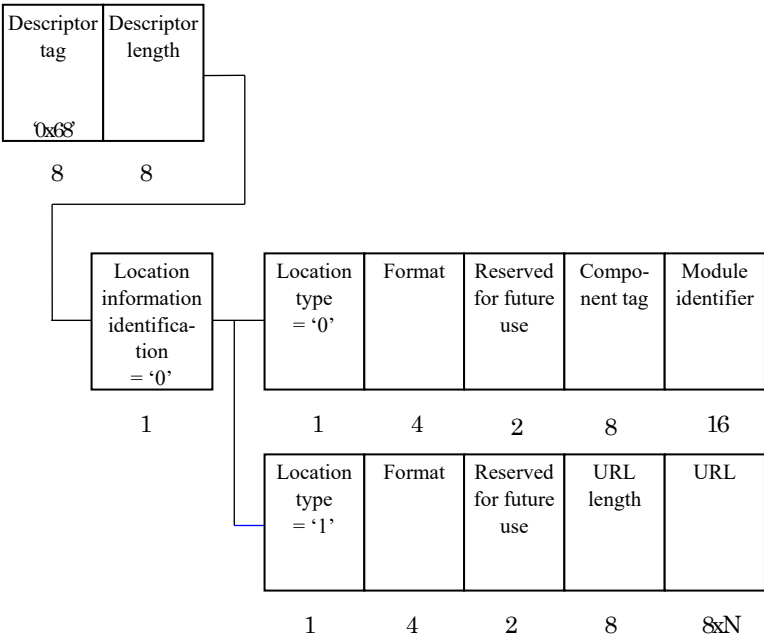


Figure 6.2-67 Data structure of hybrid information descriptor

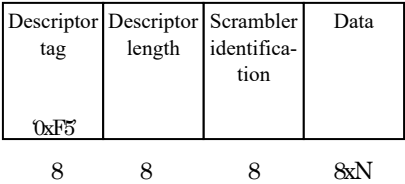


Figure 6.2-68 Data structure of scrambler descriptor



### 6.3 Data structure of descriptor used in INT

The data structure of descriptor specified in table 4-5 shall be in accordance with figures 6.3-1 to 6.3-6.

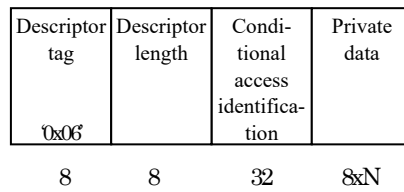


Figure 6.3-1 Data structure of target smartcard descriptor

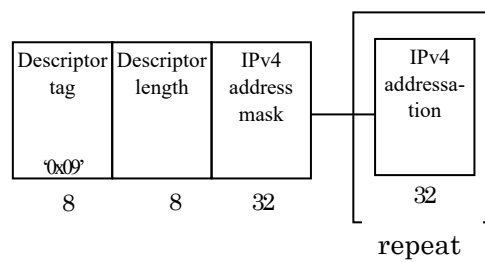


Figure 6.3-2 Data structure of target IP address descriptor

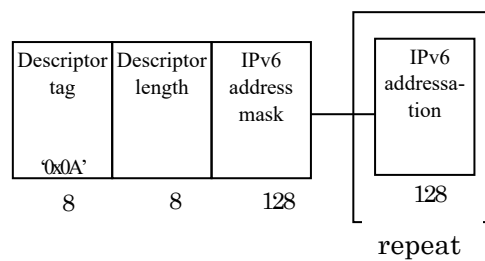


Figure 6.3-3 Data structure of target IPv6 address descriptor

| Descriptor tag | Descriptor length | Language code | Platform name (character code) |
|----------------|-------------------|---------------|--------------------------------|
| '0x0C'         |                   |               |                                |
| 8              | 8                 | 24            | 8xN                            |

Figure 6.3-4 Data structure of IP/MAC platform name descriptor

| Descriptor tag | Descriptor length | Language code | Platform provider name (character code) |
|----------------|-------------------|---------------|---|
| '0x0D'         |                   |               |   |
| 8              | 8                 | 24            | 8xN                                     |

Figure 6.3-5 Data structure of IP/MAC platform provider name descriptor

| Descriptor tag | Descriptor length | Network identification | Original network identification | Transport stream identification | Service identification | Component tag |
|----------------|-------------------|------------------------|---------------------------------|---------------------------------|------------------------|---------------|
| '0x13'         |                   |                        |                                 |                                 |                        |               |
| 8              | 8                 | 16                     | 16                              | 16                              | 16                     | 8             |

Figure 6.3-6 Data structure of IP/MAC stream location descriptor

## 7. Operation of identifiers

Allocation of each identifier used in service information shall be as shown in table 7-1. Range of value in the table includes reserved value, which will be specified in the future.

Therefore, company specification may contain reserved values; however, it shall be registered and released as the company signal including the reserved values.

Company signal is valid only within the network identifier in the company. However, it is possible to use the same company signal among plural companies.

Table 7-1 Operational standard of identifiers

| Identifier                    | Corresponding portions of STD-B10 |       |         |                                      | Bit | Range of value                                       | Type of definition  | Remarks                                    |
|-------------------------------|-----------------------------------|-------|---------|--------------------------------------|-----|--|---|--|
|                               | Part                              | Table | Section | Descriptor name etc.                 |     |  |   |  |
| Packet identifier (PID)       | 1                                 | 5-1   | 5.1     |                                      | 13  | 0x0000 – 0x0010, 0x1FFF                              | Specified by the Ministry of Internal Affairs and Communications  | Specified by the Notification              |
|                               | 2                                 | 5-1   | 5.1.3   |                                      |     | 0x0011 – 0x002F                                      | Specified by standardization organization (0x0015 and 0x0016 have been specified and operated by the company since before this standard was developed.) | Registered and released after deliberation |
|                               | 3                                 | 6-1   | 6.1     |                                      |     | Range which does not interfere with the above values | Specified and operated by the company   |  |
|                               |                                   | 6-2   | 6.2     |                                      |     |  |   |  |
| Reference PID (reference_PID) | 2                                 |       | 6.2.22  | Hierarchical transmission descriptor |     |  |   |  |
| Table identifier (table_id)   | 1                                 | 5-2   | 5.2     |                                      | 8   | 0x00 – 0x41, 0x82 – 0x86, 0xFF                       | Specified by the Ministry of Internal Affairs and Communications  | Specified by the Notification              |
|                               | 2                                 | 5-2   | 5.1     |                                      |     | 0x42 – 0x81, 0x87 – 0x8F, 0xC0 – 0xFE                | Specified by standardization organization   | Registered and released after deliberation |
|                               | 3                                 | 6-1   | 6.1     |                                      |     | 0x90 – 0xBF  | Specified and operated by the company   |  |
|                               |                                   | 6-2   | 6.2     |                                      |     |  |   |  |

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|  |   |     |            |                                      |    |   |  |  |
|--|---|-----|------------|--------------------------------------|----|---|--|--|
| Descriptor tag<br>(descriptor_tag)                           | 1 | 5-3 | 5.3        |                                      | 8  | 0x00 – 0x3F,<br>0x41, 0x43, 0x44,<br>0xF5 – 0xFE    | Specified by the Ministry of Internal Affairs and Communications | Specified by the Notification                                    |
|  |   |     |            |                                      |    | 0x40, 0x42,<br>0x45 – 0x7F,<br>0xC0 – 0xF4,<br>0xFF | Specified by standardization organization                        | Registered and released after deliberation                       |
|  |   |     |            |                                      |    | 0x80 – 0xBF   | Specified and operated by the company                            |  |
| Descriptor tag for INT<br>(descriptor_tag to be used in INT) | 1 | 5-4 | 5.4        |                                      | 8  | 0x13  | Specified by the Ministry of Internal Affairs and Communications | Specified by the Notification                                    |
|  |   |     |            |                                      |    | 0x00 – 0x12,<br>0x14 – 0x79                         | Specified by standardization organization                        | Registered and released after deliberation                       |
|  |   |     |            |                                      |    | 0x80 – 0xFE   | Specified and operated by the company                            |  |
|  |   |     |            |                                      |    | 0xFF  | Not used   |  |
| Descriptor tag for AIT<br>(descriptor_tag to be used in AIT) | 1 | 5-5 | 5.4        |                                      | 8  | 0x00 – 0x7F   | Specified by standardization organization                        | Registered and released after deliberation                       |
|  |   |     |            |                                      |    | 0x80 – 0xFE   | Specified and operated by the company                            |  |
|  |   |     |            |                                      |    | 0xFF  | Not used   |  |
| Transport Stream identifier<br>(transport_stream_id)         | 2 |     | 5.2.4 etc. | Network Information Table (NIT) etc. | 16 |   | Specified and operated by the company                            | Unique within original network identifier                        |
|  | 3 |     | 5.1.1      | Local Event Information Table (LIT)  |    |   |  |  |
|  | 2 |     | 6.2.38     | SI prime TS descriptor               |    |   |  |  |
| Network identifier<br>(network_id)                           | 2 | N-1 | 5.2.4      | Network Information Table (NIT)      | 16 |   | Specified by standardization organization                        | Registered and released on application                           |
| Original network identifier (original_network_id)            | 2 |     | 5.2.4 etc. | Network Information Table (NIT) etc. |    |   |  |  |
|  | 3 |     | 5.1.1      | Local Event Information Table (LIT)  |    |   |  |  |
| SI prime TS network identifier<br>(SI_prime_ts_network_id)   | 2 |     | 6.2.38     | SI prime TS descriptor               |    |   |  |  |
| External network identifier<br>(external_network_id)         | 3 |     | 5.2.5      | STC reference descriptor             |    |   |  |  |
| Bouquet identifier (bouquet_id)                              | 2 |     | 5.2.5 etc. | Bouquet Association Table (BAT) etc. | 16 |   | Specified by standardization organization                        | Registered and released after deliberation. Unique within Japan. |
| Service identifier<br>(service_id)                           | 2 |     | 5.2.6 etc. | Service Description Table (SDT) etc. | 16 |   | Specified and operated by the company                            | Unique within Japan for the same broadcasting medium             |
|  | 3 |     | 5.1.1      | Local Event Information Table (LIT)  |    |   |  |  |

|   |   |      |             |  |    |                     |   |  |
|---|---|------|-------------|--|----|---------------------|---|--|
| Original service identifier (original_service_id)                           | 2 |      | 5.2.15 etc. | Link Description Table etc.              |    |                     |   |  |
| Reference service identifier (reference_service_id)                         | 2 |      | 6.2.18 etc. | Time shift event descriptor etc.         |    |                     |   |  |
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|   |   |      |             |  |    | 0xFFFF00 -          | Specified by standard-                    | Registered and                             |

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|   |   |      |         |                                 |    | 0xFFFFFE          | ization organization                      | released on application                    |
|   |   |      |         |                                 |    | 0x000000, 0xFFFFF | Reserved                                  |  |
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|   |   |         |             |                                      |     |                               |  |  |
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## Part 2

### DATA STRUCTURE AND DEFINITION OF BASIC INFORMATION OF SERVICE INFORMATION



Part 2  
DATA STRUCTURE AND DEFINITION OF  
BASIC INFORMATION OF SERVICE INFORMATION

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## **1. Purpose**

Part 2 of this standard is established to specify detail data structure of basic information related to the Service Information as specified in "Standard transmission system for digital broadcasting among standard television broadcasting and the like" in Ministerial Ordinance No. 87<sup>(10)</sup> (hereinafter refer to as "Ordinance") issued by the Ministry of Internal Affairs and Communications in 2011, and "Structure and delivery procedure of rerated information, delivery procedure of PES packet, section format, TS packet, IP packet, ULE packet, MMTP packet, compressed IP packet and TLV packet, structure of transmission control signal and identifier, structure of emergency information descriptor and emergency warning broadcasting" in the Ministerial Notification No. 233<sup>(11)</sup> (hereinafter refer to as "Notification") issued by the Ministry of Internal Affairs and Communications in 2014..

## **2. Scope**

Part 2 of this standard is applied to basic structure of the Service Information specified in part 1.

### 3. Definitions and abbreviations

#### 3.1 Definitions

For the purposes of the present document, the following terms and definitions apply:

**bouquet:** collection of services marketed as a single entity

**broadcaster:** organization which assemble a sequence of events or programs to be delivered to the viewer based upon a schedule

**component:** one or more entities which together make up an event

**Conditional Access (CA) system:** system to control subscriber access to services, programs and events

**delivery system:** physical medium by which one or more multiplexes are transmitted

**Entitlement Management Message (EMM):** private Conditional Access information which specify the authorization levels or the services of specific decoders. They may be addressed to individual decoder or groups of decoders.

**event:** grouping of elementary broadcast data streams with a with a defined start and end time belonging to a common service

**forbidden:** when used in the clause defining the coded bit stream, indicates that the value shall never be used.

**MPEG-2:** See ISO/IEC 13818

**multiplex:** stream of all the digital data carrying one or more services within a single physical channel

**network:** collection of MPEG-2 Transport Stream (TS) multiplexes transmitted on a single delivery system

**original\_network\_id:** unique identifier of a network.

**reserved:** when used in the clause defining the coded bit stream, indicates that the value may be used in the future for ISO defined extensions. Unless otherwise specified within the present document, all "reserved" bits shall be set to "1".

**reserved\_future\_use:** when used in the clause defining the coded bit stream, indicates that the value may be used in the future for ARIB defined extensions. Unless otherwise specified within the present document all "reserved\_future\_use" bits shall be set to "1".

**section:** syntactic structure used for mapping all service information defined in ARIB STD-B10 into ISO/IEC 13818-1 TS packets

**service:** sequence of programs under the control of a broadcaster which can be broadcast as part of a schedule

**service\_id:** unique identifier of a service within a TS

**Service Information (SI):** digital data describing the delivery system, content and scheduling/timing of broadcast data streams, etc.

**sub\_table:** collection of sections with the same value of table\_id and:

for a NIT: the same table\_id extension (network\_id) and version\_number;

for a BAT: the same table\_id extension (bouquet\_id) and version\_number;

for a SDT: the same table\_id extension (transport\_stream\_id), the same original\_network\_id and version\_number;

for a EIT: the same table\_id extension (service\_id), the same transport\_stream\_id, the same original\_network\_id and version\_number;

The table\_id\_extension field is equivalent to the fourth and fifth byte of a section when the section\_syntax\_indicator is set to a value of "1".

**table:** comprised of a number of sub\_tables with the same value of table\_id

**Transport Stream (TS):** data structure defined in ISO/IEC 13818-1

**transport\_stream\_id:** unique identifier of a TS within an original network.

**JST (Japanese Standard Time):** "UTC +9" hour, irrespective of summer time, etc.

**MJD (Modified Julian Date) (Japan Time):** date indication denoted in accordance with Annex C. Time shall refer to "UTC + 9" hour.



The relationships of some of these definitions are illustrated in the service delivery model in figure 3-1.

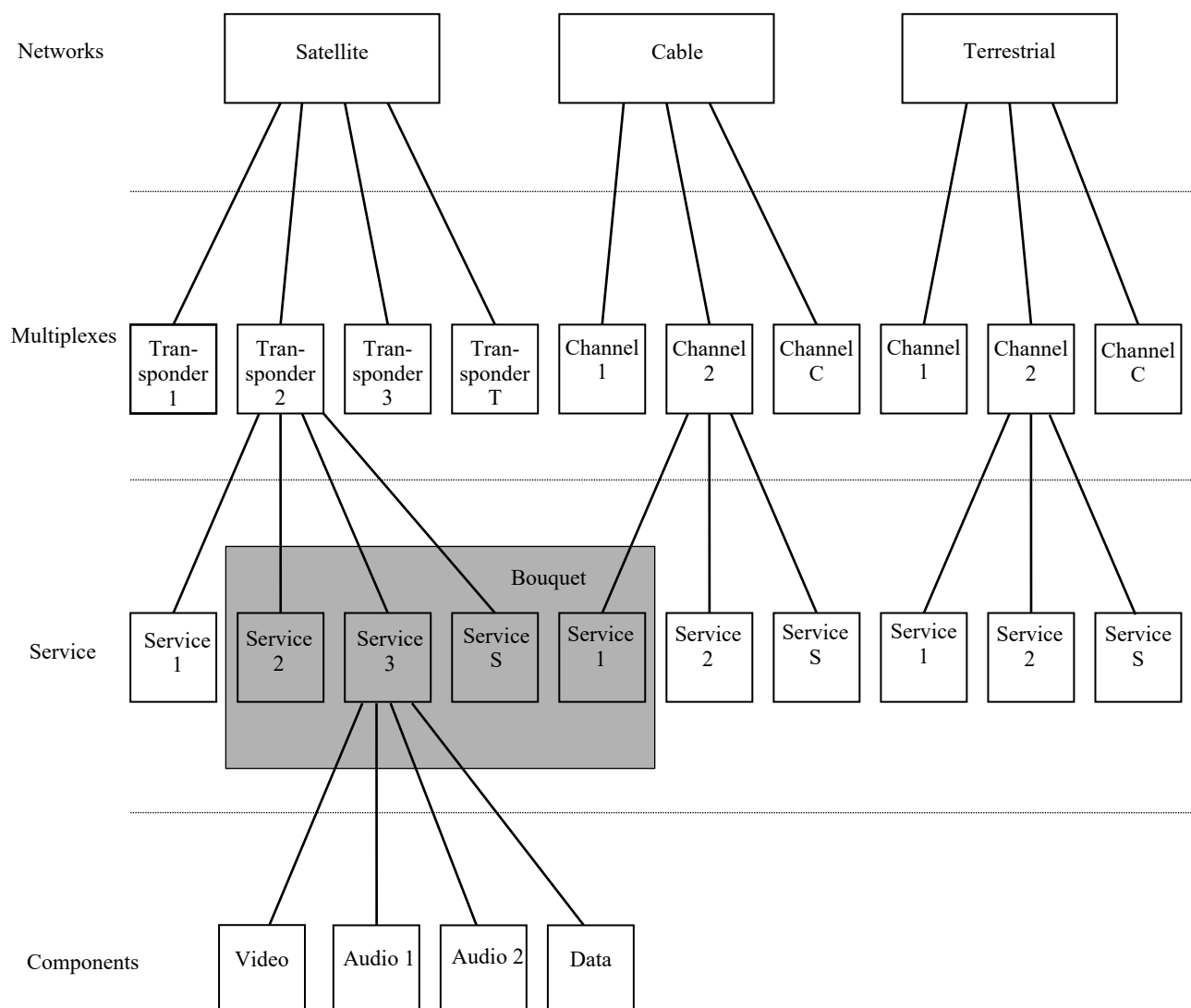


Figure 3-1 Digital broadcasting, service delivery model

### **3.2 Abbreviations**

For the purposes of this standard, the following abbreviations apply:

|       |  |
|-------|--|
| AMT   | Address Map Table                                  |
| BAT   | Bouquet Association Table                          |
| BCD   | Binary Coded Decimal                               |
| BIT   | Broadcaster Information Table                      |
| CA    | Conditional Access                                 |
| CAT   | Conditional Access Table                           |
| CRC   | Cyclic Redundancy Check                            |
| ECM   | Entitlement Control Message                        |
| EIT   | Event Information Table                            |
| EMM   | Entitlement Management Message                     |
| EPG   | Electronic Program Guide                           |
| FEC   | Forward Error Correction                           |
| HLG   | Hybrid Log-Gamma                                   |
| IEC   | International Electrotechnical Commission          |
| IETF  | Internet Engineering Task Force                    |
| INT   | IP/MAC Notification Table                          |
| IRD   | Integrated Receiver Decoder                        |
| ISO   | International Organization for Standardization     |
| JTC   | Joint Technical Committee                          |
| LDT   | Linked Description Table                           |
| LSB   | Least Significant Bit                              |
| MJD   | Modified Julian Date                               |
| MPEG  | Moving Pictures Expert Group                       |
| NBIT  | Network Board Information Table                    |
| NIT   | Network Information Table                          |
| NVOD  | Near Video On Demand                               |
| PAT   | Program Association Table                          |
| PCAT  | Partial Content Announcement Table                 |
| PID   | Packet Identifier                                  |
| PMT   | Program Map Table                                  |
| PQ    | Perceptual Quantization                            |
| PSI   | Program Specific Information                       |
| QPSK  | Quadrature Phase Shift Keying                      |
| RS    | Reed Solomon                                       |
| RST   | Running Status Table                               |
| SDT   | Service Description Table                          |
| SI    | Service Information                                |
| SMPTE | Society of Motion Picture and Television Engineers |
| ST    | Stuffing Table                                     |

|        |  |
|--------|--|
| TDT    | Time and Date Table                                    |
| TOT    | Time Offset Table                                      |
| ULE    | Unidirectional Lightweight Encapsulation               |
| bslbf  | bit string, left bit first                             |
| rpchf  | remainder polynomial coefficients, highest order first |
| uimbsf | unsigned integer most significant bit first            |

### **3.3 Terminology used in Ministerial Ordinances and Notifications**

Terminology used in the present document and in Ministerial Ordinances and Notifications is listed in table 3-1.

Table 3-1 Terminology comparison table

| Where the terminology is used | Terminology used in the present document | Terminology used in Ministerial Ordinances and Notifications |
|-------------------------------|--|--|
| Everywhere                    | Identification                           | Identifier   |
| Everywhere                    | Descriptor area length                   | Descriptor length  |
| Everywhere                    | Stream type                              | Stream type identifier                                       |
| Service list descriptor       | Service type                             | Service type identifier                                      |

## 4. SI description

ISO/IEC 13818-1 specifies SI which is referred to as PSI. The PSI data provides information to enable automatic configuration of the receiver to demultiplex and decode the various streams programs within the multiplex.

The PSI data is structured as four types of table. The tables are transmitted in sections.

1) Program Association Table (PAT):

- for each service in the multiplex, the PAT indicates the location (the PID values of the Transport Stream packets) of the corresponding Program Map Table (PMT). It also gives the location of the Network Information Table (NIT). the ST is used to invalidate existing sections, for example at delivery system boundaries.

2) Conditional Access Table (CAT):

- the CAT provides information on the Conditional Access (CA) systems used in the multiplex; the information is private (not defined with this standard) and dependent on the CA system, but includes the location of the EMM stream, when applicable.

3) Program Map Table (PMT):

- the PMT identifies and indicates the locations of the streams that make up each service, and the location of the Program Clock Reference fields for a service.

4) Network Information Table (NIT):

- the location of the NIT is defined in this standard in compliance with ISO/IEC 13818-1[21] specification, but the data format is outside the scope of ISO/IEC 13818-1[21]. It is identified to provide information about the physical network. The syntax and semantics of the NIT are defined in this standard.

Transmission control signals except for the PSI of MPEG-2 are specified as below. The tables are transmitted in section format.

1) Address map table (AMT):

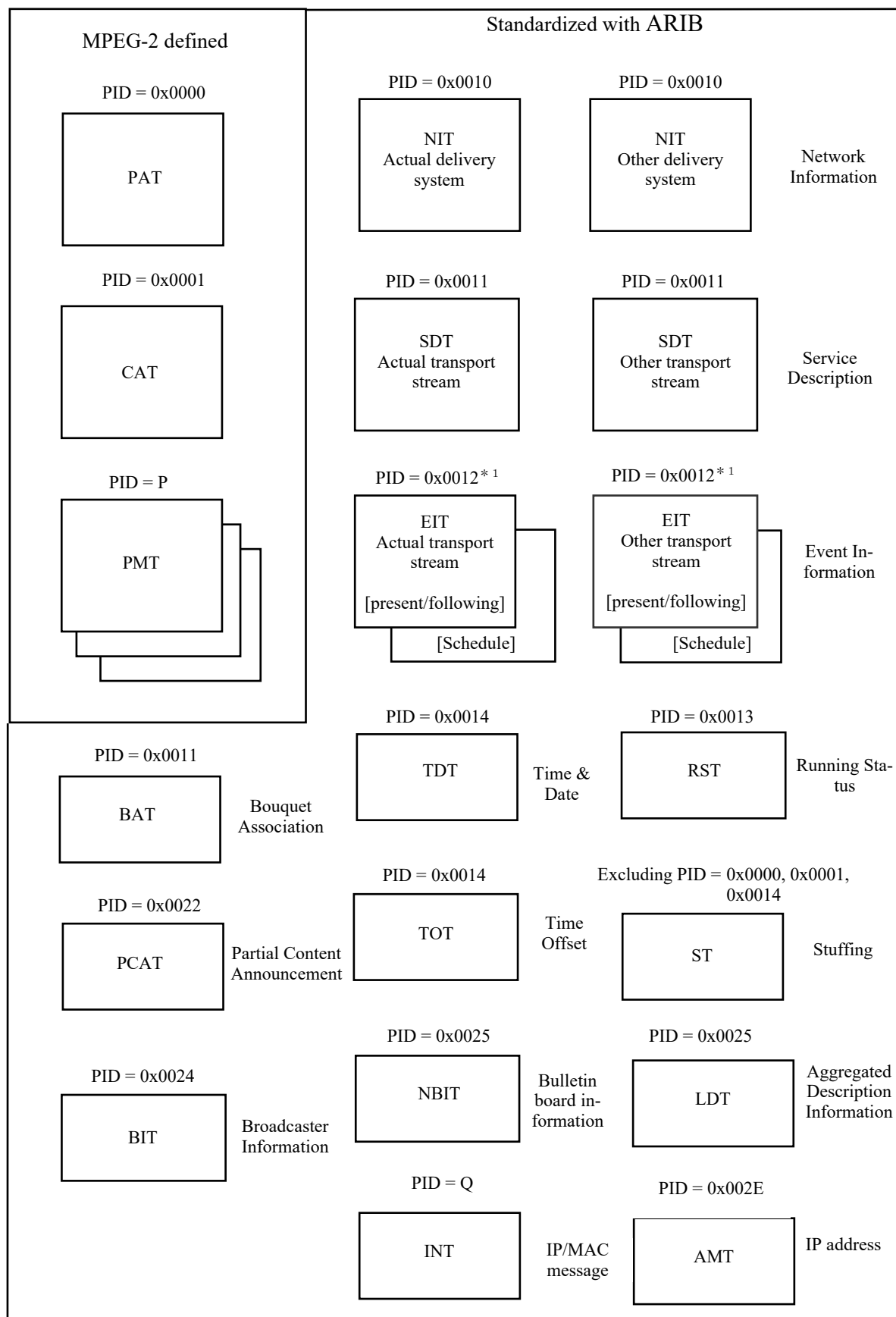
- AMT provides information for relating service identifier identifying program numbers with IP packets.

In addition data are needed to provide identification of services and events for the user. The coding of this data is defined in this standard. In contrast with the PAT, CAT, and PMT of the PSI, which give information only for the multiplex in which they are contained (the actual multiplex), the additional information defined within this standard can also provide information on services and events carried by different multiplexes, and even on other networks. This data is structured as eleven tables:

- 1) Bouquet Association Table (BAT):
  - the BAT provides information regarding bouquets. As well as giving the name of the bouquet, it provides a list of services for each bouquet.
- 2) Service Description Table (SDT):
  - the SDT contains data describing the services in the system e.g. names of services, the service provider, etc.
- 3) Event Information Table (EIT):
  - the EIT contains data concerning events or programs such as event name, start time, duration, etc.
  - the use of different descriptors allows the transmission of different kinds of event information e.g. for different service types.
- 4) Running Status Table (RST):
  - the RST gives the status of an event (running/not running). The RST updates this information and allows timely automatic switching to events.
- 5) Time and Date Table (TDT):
  - the TDT gives information relating to the present time and date. This information is given in a separate table due to the frequent updating of this information.
- 6) Time Offset Table (TOT):
  - the TOT gives information relating to the present time and date and local time offset. This information is given in a separate table due to the frequent updating of the time information.
- 7) Partial Content Announcement Table (PCAT):

- the PCAT includes starting time and continuing time of partial content in accumulated data broadcasting.
- 8) Stuffing Table (ST):
- the ST is used to invalidate existing sections, for example at delivery system boundaries.
- 9) Broadcaster Information Table (BIT):
- the BIT includes broadcaster unit comprising network or SI transmitting parameter information for each broadcaster.
- 10) Network Board Information Table (NBIT):
- the NBIT includes board information in network and reference information for acquiring the board information.
- 11) Link Description Table (LDT):
- the LDT includes various collected data for reference from other tables.
- 12) IP/MAC Notification Table (INT):
- the INT provides the relational information for the broadcasting programs and the IP/MAC streams which compose them.

Applicable use of descriptors allows a flexible approach to the structure of the tables and allows for future compatible extensions.





\*1: Using the PID value 0x0012,0x0026,0x0027 in digital terrestrial television broadcasting and multimedia broadcasting

Figure 4-1 Structure of transmission control signal in TS transmission

## 5. SI tables

### 5.1 SI table mechanism

The SI specified in this standard and MPEG-2 PSI tables shall be segmented into one or more sections before being inserted into Transport Stream packets. The tables listed in clause 4 are conceptual in that they need never be regenerated in a specified form within an IRD. The tables, when transmitted shall not be scrambled, with the exception of the EIT, which maybe scrambled if required (see subclause 5.1.5). A section is a syntactic structure that shall be used for mapping all MPEG-2 tables and SI tables specified in this standard, into Transport Stream packets or TLV packets. These SI syntactic structures conform to the private section syntax defined in ISO/IEC 13818-1[24].

#### 5.1.1 Explanation

Sections may be variable in length. The sections within each table are limited to 1024 bytes in length, except for sections within the EIT, which are limited to 4096 bytes. Each section is uniquely identified by combinations of the following elements:

- a) `table_id`:
  - the `table_id` identifies to which table the section belongs.
  - some `table_ids` have been defined by ISO and others by the present document. Other values of the `table_id` can be allocated by the user for private purposes. The list of values of `table_id` is contained in table 5-2.
- b) `table_id_extension`:
  - the `table_id_extension` is used for identification of a `sub_table`.
  - the interpretation of each `sub_table` is given in subclause 5.2.
- c) `section_number`:
  - the `section_number` field allows the sections of a particular `sub_table` to be reassembled in their original order by the decoder. It is recommended that sections be transmitted in numerical order, unless it is desired to transmit some sections of the `sub_table` more frequently than others, e.g. due to random access considerations.
  - for the SI tables as specified in the present document, section numbering applies to `sub_tables`.

- d) `version_number`:
- when the characteristics of the TS or the TLV described in the SI given in the present document change (e.g. new events start, different composition of elementary streams for a given service), then new SI data shall be sent containing the updated information. A new version of the SI data is signaled by sending a `sub_table` with the same identifiers as the previous `sub_table` containing the relevant data, but with the next value of `version_number`.
  - for the SI tables specified in the present document, the `version_number` applies to all sections of a `sub_table`.
- e) `Current_next_indicator`:
- each section shall be numbered as valid "now" (current), or as valid in the immediate future (next). This allows the transmission of a future version of the SI in advance of the change, giving the decoder the opportunity to prepare for the change. There is however, no requirement to transmit the next version of a section in advance, but if it is transmitted, then it shall be the next correct version of that section.

### 5.1.2 Mapping of sections into Transport Stream (TS) packets

Sections shall be mapped directly into Transport Stream packets. Sections may start at the beginning of the payload of a Transport Stream packet, but this is not a requirement, because the start of the first section in the payload of a Transport Stream packet is pointed to by the `pointer_field`. There is never more than one `pointer_field` in a Transport Stream packet, as the start of any other section can be identified by counting the length of the first and any subsequent sections, since no gaps between sections within a Transport Stream packet are allowed by the syntax.

Within Transport Stream packets of any single PID value, one section is finished before the next one is allowed to be started, or else it is not possible to identify to which section header the data belongs. If a section finishes before the end of a Transport Stream packet, but it is not convenient to open another section, a stuffing mechanism may be used to fill up the space.

Stuffing may be performed by filling each remaining byte of the Transport Stream packet with the value "0xFF". Consequently the value "0xFF" shall not be used for the `table_id`. If the byte immediately following the last byte of a section takes the value of "0xFF", then the rest of the Transport Stream packet shall be stuffed with "0xFF" bytes. These bytes may be discarded by a decoder. Stuffing may also be performed using the `adaptation_field` mechanism.

For more detailed description of the mechanism and functionality, specifically refer to section 2.4.4 and Annex C of ISO/IEC 13818-1[21].

### 5.1.3 Coding of PID and table\_id fields

Table 5-1 lists the PID values which shall be used for the TS packets which carry SI sections.

Table 5-1 PID allocation for SI

| Table   | PID                            |
|---|--------------------------------|
| PAT <sup>*1</sup>   | 0x0000                         |
| PMT <sup>*1</sup>   | Indirect designation by PAT    |
| CAT <sup>*1</sup>   | 0x0001                         |
| NIT <sup>*1</sup>   | 0x0010                         |
| SDT   | 0x0011                         |
| BAT   | 0x0011                         |
| EIT   | 0x0012                         |
| EIT(digital terrestrial TV broadcasting, multimedia broadcasting) <sup>*2</sup> | 0x0012, 0x0026, 0x0027         |
| RST   | 0x0013                         |
| TDT   | 0x0014                         |
| TOT   | 0x0014                         |
| PCAT  | 0x0022                         |
| BIT   | 0x0024                         |
| NBIT  | 0x0025                         |
| LDT   | 0x0025                         |
| AMT <sup>*1</sup>   | 0x002E                         |
| ST  | Exclude 0x0000, 0x0001, 0x0014 |
| INT <sup>*1</sup>   | Indirect designation by PMT    |
| Null packet <sup>*1</sup>   | 0x1FFF                         |

\*1: In accordance with the Notification

\*2: In accordance with the operating guidelines for the PID allocation to each hierarchy

Table 5-2 lists the values, which shall be used for table\_id and transmission level for the SI, defined in the present document.

The value specified as sending frequency in table 5-2 is only a criterion of operation and is not the standard value.

Table 5-2 Allocation of table\_id values and transmission level

| Table_id    | Table   | Transmission level      | Transmission frequency |
|-------------|---|-------------------------|------------------------|
| 0x00        | PAT <sup>*1</sup>   | Mandatory               | Once or more/100m sec. |
| 0x01        | CAT <sup>*1</sup>   | Mandatory               | Once or more/1 sec.    |
| 0x02        | PMT <sup>*1</sup>   | Mandatory               | Once or more/100m sec. |
| 0x40        | NIT (Actual network) <sup>*1</sup>                          | Mandatory               | Once or more/10 sec.   |
| 0x41        | NIT (Other network) <sup>*1</sup>                           | Optional                | Once or more/10 sec.   |
| 0x42        | SDT (Actual stream)   | Mandatory               | Once or more/2 sec.    |
| 0x46        | SDT (Other stream)  | Optional                | Once or more/10 sec.   |
| 0x4A        | BAT   | Optional                | Once or more/10 sec.   |
| 0x4C        | INT <sup>*1</sup>   | Optional                | Once or more/30 sec.   |
| 0x4E        | EIT<br>(Present and following program of the actual stream) | Mandatory               | Once or more/2 sec.    |
| 0x4F        | EIT<br>(Present and following program of the other stream)  | Optional                | Once or more/10 sec.   |
| 0x50 – 0x5F | EIT (Program within 8 days of the actual stream)            | Optional                | Once or more/10 sec.   |
|             | EIT (Program after 8 days of the actual stream)             | Optional                | Once or more/30 sec.   |
| 0x60 – 0x6F | EIT (Program within 8 days of the other stream)             | Optional                | Once or more/10 sec.   |
|             | EIT (Program after 8 days of the other stream)              | Optional                | Once or more/30 sec.   |
| 0x70        | TDT   | Mandatory <sup>*2</sup> | Once or more/30 sec.   |
| 0x71        | RST   | Optional                | Optional               |
| 0x72        | ST  | Optional                | Optional               |
| 0x73        | TOT   | Mandatory <sup>*2</sup> | Once or more/30 sec.   |
| 0xC2        | PCAT  | Optional                | Optional               |
| 0xC4        | BIT   | Optional                | Once or more/20 sec.   |
| 0xC5        | NBIT (Board information body)                               | Optional                | Once or more/20 sec.   |
| 0xC6        | NBIT<br>(Reference information to gain board information)   | Optional                | 1 sec. or more 10 sec. |
| 0xC7        | LDT   | Optional                | 1 sec. or more 20 sec. |
| 0x90 – 0xBF | Selectable range as table_id value set by companies         |                         |                        |
| 0xFE        | AMT   | Optional                | Once or more/10 sec.   |

\*1: In accordance with the Notification

\*2: Transmitting either TDT or TOT is mandatory.

#### **5.1.4 Repetition rates and random access**

In systems where random access is a consideration, it is recommended to re-transmit SI sections specified within the present document several times, even when changes do not occur in the configuration. For SI specified within the present document, multi-sectional availability in the same sub\_table section shall be 4KB at maximum. (Multi-sectional availability herein means continuous allocation to TS packets.)

Moreover, TS packets of the same PID is transmitted within the range of  $4\text{KB} \pm 100\%$  in 32msec each. The rule of "4KB in 32msec" is a detailed specification of 1Mbit per 1 sec. for every PID.

This Limit applies for TSs with a total data rate of up to 100Mbit/s.

#### **5.1.5 Scrambling**

With the exception of the EIT carrying schedule information, no tables specified in the present document shall be scrambled. One method for scrambling the EIT schedule table is given in the appendix of the present document. If a scrambling method operating over TS packets is used, it may be necessary to use a stuffing mechanism to fill from the end of a section to the end of a packet so that any transitions between scrambled and unscrambled data occur at packet boundaries.

In order to identify the CA streams which control the descrambling of the EIT data, a scrambled EIT schedule table shall be identified in the PSI. Service\_id value 0xFFFF is allocated to identifying a scrambled EIT, and the program map section for this service shall describe the EIT as a private stream and shall include one or more CA\_descriptors (defined in ISO/IEC 13818-1[24]) which give the PID values and optionally, other private data to identify the associated CA streams. Service\_id value 0xFFFF shall not be used for any other service.

## **5.2 Table definitions**

The following subclauses describe the syntax and semantics of the different types of table.

[Note] The symbols and abbreviations, and the method of describing syntax used in this standard are the same as those defined in sections 2.2 and 2.3 of ISO/IEC 13818-1[24].

### **5.2.1 Program Association Table (PAT)**

PAT designates packet identifier of TS packet that transmits PMT related to broadcasting program.

For details, refer to sub-clause 2.4.4 of ISO/IEC 13818-1 [24] (see Annex E)

### **5.2.2 Conditional Access Table (CAT)**

CAT designates packet identifier of TS packet that transmits related information of charged broadcasting.

For details, refer to clause 2.4.4 of ISO/IEC 13818-1 [24] (see Annex E)

### **5.2.3 Program Map Table (PMT)**

PMT designates packet identifier of TS packet that transmits each coded signal constructing broadcasting program.

For details, refer to clause 2.4.4 of ISO/IEC 13818-1 [24] (see Annex E)

### **5.2.4 Network Information Table (NIT)**

[Note] This item is also explained in Notification.

The NIT (see table 5-3) conveys information relating to the physical organization of the multiplexes/TSs carried via a given network, and the characteristics of the network itself. The combination of `original_network_id` and `transport_stream_id` allow each TS to be uniquely identified throughout the present document application area. Networks are assigned individual `network_id` values, which serve as unique identification codes for networks. The standardization organization shall specify the allocation of these codes. In the event that the NIT is transmitted on the network on which the TS was originated, the `network_id` and the `original_network_id` shall take the same value.

Guidelines for the processing of SI at transitions between delivery media boundaries, e.g. from satellite to cable, shall be specified otherwise.

IRDs may be able to store the NIT information in non-volatile memory in order to minimize the access time when switching between channels ("channel hopping"). It is also possible to transmit an NIT for other networks in addition to the actual network. Differentiation between the NIT for the actual network and the NIT for other networks is achieved using different `table_id` values (see table 5-2).

The NIT shall be segmented into `network_information_sections` using the syntax of table 5-3. Any sections forming part of NIT shall be transmitted in TS packets with a PID value of 0x0010. Any sections of the NIT which describe the actual network (that is, the network of which the TS containing NIT is a part) shall have the `table_id` 0x40 with the same `table_id_extension` (`network_id`).

The network\_id field takes the value assigned to the actual network specified by the standardization organization. Any sections of NIT which refer to a network other than the actual network shall take table\_id value of 0x41 and the network\_id shall take the value allocated to the other network specified by the standardization organization.

Table 5-3 Network information section

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| network_information_section(){ |             |            |
| table_id                       | 8           | uimsbf     |
| section_syntax_indicator       | 1           | bslbf      |
| reserved_future_use            | 1           | bslbf      |
| reserved                       | 2           | bslbf      |
| section_length                 | 12          | uimsbf     |
| network_id                     | 16          | uimsbf     |
| reserved                       | 2           | bslbf      |
| version_number                 | 5           | uimsbf     |
| current_next_indicator         | 1           | bslbf      |
| section_number                 | 8           | uimsbf     |
| last_section_number            | 8           | uimsbf     |
| reserved_future_use            | 4           | bslbf      |
| network_descriptors_length     | 12          | uimsbf     |
| for(i=0;i<N;i++){              |             |            |
| descriptor()                   |             |            |
| }                              |             |            |
| reserved_future_use            | 4           | bslbf      |
| transport_stream_loop_length   | 12          | uimsbf     |
| for(i=0;i<N;i++){              |             |            |
| transport_stream_id            | 16          | uimsbf     |
| original_network_id            | 16          | uimsbf     |
| reserved_future_use            | 4           | bslbf      |
| transport_descriptors_length   | 12          | uimsbf     |
| for(j=0;j<N;j++){              |             |            |
| descriptor()                   |             |            |
| }                              |             |            |
| }                              |             |            |
| CRC_32                         | 32          | rpchof     |
| }                              |             |            |

Semantics for the network information section:

table\_id: See table 5-2.

section\_syntax\_indicator: The section\_syntax\_indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field, the first two bits of which shall be "00". It specifies the number of bytes of the section, starting immediately following the section\_length field and including



the CRC. The section\_length shall not exceed 1021 so that the entire section has a maximum length of 1024 bytes.

network\_id: This is a 16-bit field which serves as a label to identify the delivery system, about which the NIT informs, from any other delivery system. The standardization organization shall specify allocation of the value of this field. (See Annex N)

version\_number: This 5-bit field is the version number of the sub\_table. The version\_number shall be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined by the table\_id and network\_id. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table defined by the table\_id and network\_id.

current\_next\_indicator: This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

section\_number: This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id and network\_id.

last\_section\_number: This 8-bit field specifies the number of the last section (that is, the section with the highest section\_number) of the sub\_table of which this section is part.

network\_descriptors\_length: This 12-bit field gives the total length in bytes of the following network descriptors.

transport\_stream\_loop\_length: This is a 12-bit field specifying the total length in bytes of the Transport Stream loops that follows, ending immediately before the first CRC-32 byte.

transport\_stream\_id: This is a 16-bit field which serves as a label for identification of this Transport Stream from any other multiplex within the delivery system.

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the originating delivery system.

transport\_descriptors\_length: This is a 12-bit field specifying the total length in bytes of Transport Stream descriptors that follow.

CRC\_32: This is a 32-bit field that contains the CRC value that gives a zero output of the registers in the decoder defined in Annex B after processing the entire section.

#### 5.2.5 Bouquet Association Table (BAT)

The BAT (see table 5-4) provides information regarding bouquets. A bouquet is a collection of services, which may traverse the boundary of a network.

The BAT shall be segmented into bouquet\_association\_sections using the syntax of table 5-4. Any sections forming part of a BAT shall be transmitted in TS packets with a PID value of 0x0011. The sections of a BAT sub\_table describing a particular bouquet shall have a bouquet\_id field taking the value assigned to the bouquet described otherwise.

All BAT sections shall take a table\_id value of 0x4A.

Table 5-4 Bouquet association selection

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| bouquet_association_section(){ |             |            |
| table_id                       | 8           | uimsbf     |
| section_syntax_indicator       | 1           | bslbf      |
| reserved_future_use            | 1           | bslbf      |
| reserved                       | 2           | bslbf      |
| section_length                 | 12          | uimsbf     |
| bouquet_id                     | 16          | uimsbf     |
| reserved                       | 2           | bslbf      |
| version_number                 | 5           | uimsbf     |
| current_next_indicator         | 1           | bslbf      |
| section_number                 | 8           | uimsbf     |
| last_section_number            | 8           | uimsbf     |
| reserved_future_use            | 4           | bslbf      |
| bouquet_descriptors_length     | 12          | uimsbf     |
| for(i=0;i<N;i++){              |             |            |
| descriptor()                   |             |            |
| }                              |             |            |
| reserved_future_use            | 4           | bslbf      |
| transport_stream_loop_length   | 12          | uimsbf     |
| for(i=0;i<N;i++){              |             |            |
| transport_stream_id            | 16          | uimsbf     |
| original_network_id            | 16          | uimsbf     |
| reserved_future_use            | 4           | bslbf      |
| transport_descriptors_length   | 12          | uimsbf     |
| for(j=0;j<N;j++){              |             |            |
| descriptor()                   |             |            |
| }                              |             |            |
| }                              |             |            |
| CRC_32                         | 32          | rpchbf     |
| }                              |             |            |

Semantics for the bouquet association section:

table\_id: See table 5-2.

section\_syntax\_indicator: The section\_syntax\_indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field, the first two bits of which shall be "00". It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 1021 so that the entire section has a maximum length of 1024 bytes.

bouquet\_id: This is a 16-bit field which serves as a label to identify the bouquet. Allocations of the

value of this field are specified otherwise.

**version\_number:** This 5-bit field is the version number of the sub\_table. The version\_number shall be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined by the table\_id and network\_id. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table defined by the table\_id and bouquet\_id.

**current\_next\_indicator:** This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

**section\_number:** This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id and bouquet\_id.

**last\_section\_number:** This 8-bit field specifies the number of the last section (that is, the section with the highest section\_number) of the sub\_table of which this section is part.

**bouquet\_descriptors\_length:** This 12-bit field gives the total length in bytes of the following descriptors.

**transport\_stream\_loop\_length:** This is a 12-bit field specifying the total length in bytes of the Transport Stream loops that follows.

**transport\_stream\_id:** This is a 16-bit field which serves as a label for identification of this Transport Stream from any other multiplex within the delivery system.

**original\_network\_id:** This 16-bit field gives the label identifying the network\_id of the originating delivery system.

**transport\_descriptors\_length:** This is a 12-bit field specifying the total length in bytes of Transport Stream descriptors that follow.

**CRC\_32:** This is a 32-bit field that contains the CRC value that gives a zero output of the registers in the decoder defined in Annex B after processing the entire private section.

### 5.2.6 Service Description Table (SDT)

Each sub\_table of the SDT (see table 5-5) shall describe services that are contained within a particular TS. The services may be part of the actual TS or part of other TSs, these being identified by means of the table\_id (see table 5-2).

The SDT shall be segmented into service\_description\_sections using the syntax of table 5-5. Any sections forming part of an SDT shall be transmitted in TS packets with a PID value of 0x0011. Any sections of the SDT which describe the actual TS (that is, the TS containing the SDT) shall have the table\_id value 0x42 with the same table\_id\_extension (transport\_stream\_id) and with the same original\_network\_id. Any sections of an SDT which refer to a TS other than the actual TS shall take a table\_id value of 0x46.

Table 5-5 Service description section

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| service_description_section(){ |             |            |
| table_id                       | 8           | uimsbf     |
| section_syntax_indicator       | 1           | bslbf      |
| reserved_future_use            | 1           | bslbf      |
| reserved                       | 2           | bslbf      |
| section_length                 | 12          | uimsbf     |
| transport_stream_id            | 16          | uimsbf     |
| reserved                       | 2           | bslbf      |
| version_number                 | 5           | uimsbf     |
| current_next_indicator         | 1           | bslbf      |
| section_number                 | 8           | uimsbf     |
| last_section_number            | 8           | uimsbf     |
| original_network_id            | 16          | uimsbf     |
| reserved_future_use            | 8           | bslbf      |
| for(i=0;i<N;i++){              |             |            |
| service_id                     | 16          | uimsbf     |
| reserved_future_use            | 3           | bslbf      |
| EIT_user_defined_flags         | 3           | bslbf      |
| EIT_schedule_flag              | 1           | bslbf      |
| EIT_present_following_flag     | 1           | bslbf      |
| running_status                 | 3           | uimsbf     |
| free_CA_mode                   | 1           | bslbf      |
| descriptors_loop_length        | 12          | uimsbf     |
| for(j=0;j<N;j++){              |             |            |
| descriptor()                   |             |            |
| }                              |             |            |
| }                              |             |            |
| CRC_32                         | 32          | rpchof     |
| }                              |             |            |

Semantics for the service description section:

table\_id: See table 5-2.

section\_syntax\_indicator: The section\_syntax\_indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field, the first two bits of which shall be "00". It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 1021 so that the entire section has a maximum length of 1024 bytes.

transport\_stream\_id: This is a 16-bit field which serves as a label for identification of the Transport Stream, about which the SDT informs, from any other multiplex within the delivery system.

version\_number: This 5-bit field is the version number of the sub\_table. The version\_number shall

be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined by the table\_id and network\_id. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table.

current\_next\_indicator: This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

section\_number: This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id, transport\_stream\_id, and original\_network\_id.

last\_section\_number: This 8-bit field specifies the number of the last section (that is, the section with the highest section\_number) of the sub\_table of which this section is part.

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the originating delivery system.

service\_id: This is a 16-bit field which serves as a label to identify this service from any other service within the Transport Stream. The service\_id is the same as the program\_number in the corresponding program\_map\_section.

EIT\_user\_defined\_flags: Each broadcaster can define this 3 bits field individually as the extension to indicate whether it transmits EIT or not. If it is set to "111", it means no use.

EIT\_schedule\_flag: This is a 1-bit field which, when set to "1", indicates that EIT schedule information for the service is present in the current Transport Stream (see the guideline for information on maximum time interval between occurrences of an EIT schedule sub\_table). If the flag is set to 0 then the EIT schedule information for the service should not be present in the Transport Stream.

EIT\_present\_following\_flag: This is a 1-bit field which, when set to "1", indicates that EIT\_present\_following information for the service is present in the current Transport Stream (see the guideline for information on maximum time interval between occurrences of an EIT present/following sub\_table). If the flag is set to 0 then the EIT present/following information for the service should not be present in the Transport Stream.

running\_status: This is a 3-bit field indicating the status of the service as defined in table 5-6.

Table 5-6 SDT running\_status

| Value | Meaning  |
|-------|--|
| 0     | undefined  |
| 1     | not running  |
| 2     | starts in a few seconds (e.g. for video recording) |
| 3     | pausing  |
| 4     | running  |
| 5 – 7 | reserved for future use                            |

free CA mode: This 1-bit field, when set to "0" indicates that all the component streams of the service are not scrambled. When set to "1" it indicates that access to one or more streams may be controlled by a CA system.

descriptors loop length: This 12-bit field gives the total length in bytes of the following descriptors.

CRC 32: This is a 32-bit field that contains the CRC value that gives a zero output of the registers in the decoder defined in Annex B after processing the entire private section.

#### 5.2.7 Event Information Table (EIT)

The EIT (see table 5-7) provides information in chronological order regarding the events contained within each service. Four classifications of EIT have been identified, distinguishable by the use of different table\_ids (see table 5-2):

- 1) actual Transport Stream, present/following event information = table\_id = "0x4E";
- 2) other Transport Stream, present/following event information = table\_id = "0x4F";
- 3) actual Transport Stream, event schedule information = table\_id = "0x50" to "0x5F";
- 4) other Transport Stream, event schedule information = table\_id = "0x60" to "0x6F".

The present/following table shall contain only information pertaining to the present event and the chronologically following event carried by a given service on either the actual Transport Stream or another Transport Stream, except in the case of a Near Video On Demand (NVOD) reference service, where it may have more than two event descriptions. The event schedule tables for either the actual Transport Stream or other Transport Streams contain a list of events, in the form of a schedule, including events taking place at some time beyond the next event. The EIT schedule tables are optional. The event information shall be chronologically ordered.

The EIT shall be segmented into event\_information\_sections using the syntax of table 5-7. Any



sections forming part of an EIT shall be transmitted in Transport Stream packets with a PID value of 0x0012.

Table 5-7 Event information section

| Syntax                       | No. of bits | Identifier |
|------------------------------|-------------|------------|
| event_information_section(){ |             |            |
| table_id                     | 8           | uimsbf     |
| section_syntax_indicator     | 1           | bslbf      |
| reserved_future_use          | 1           | bslbf      |
| reserved                     | 2           | bslbf      |
| section_length               | 12          | uimsbf     |
| service_id                   | 16          | uimsbf     |
| reserved                     | 2           | bslbf      |
| version_number               | 5           | uimsbf     |
| current_next_indicator       | 1           | bslbf      |
| section_number               | 8           | uimsbf     |
| last_section_number          | 8           | uimsbf     |
| transport_stream_id          | 16          | uimsbf     |
| original_network_id          | 16          | uimsbf     |
| segment_last_section_number  | 8           | uimsbf     |
| last_table_id                | 8           | uimsbf     |
| for(i=0;i<N;i++){            |             |            |
| event_id                     | 16          | uimsbf     |
| start_time                   | 40          | bslbf      |
| duration                     | 24          | uimsbf     |
| running_status               | 3           | uimsbf     |
| free_CA_mode                 | 1           | bslbf      |
| descriptors_loop_length      | 12          | uimsbf     |
| for(j=0;j<N;j++){            |             |            |
| descriptor()                 |             |            |
| }                            |             |            |
| }                            |             |            |
| CRC_32                       | 32          | rpchof     |
| }                            |             |            |

Semantics for the event information section:

table\_id: See table 5-2.

section\_syntax\_indicator: The section\_syntax\_indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field. It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes.

service\_id: This is a 16-bit field which serves as a label to identify this service from any other service within a Transport Stream. The service\_id is the same as the program\_number in the corre-

sponding program\_map\_section.

version\_number: This 5-bit field is the version number of the sub\_table. The version\_number shall be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined by the table\_id and service\_id. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table.

current\_next\_indicator: This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

section\_number: This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id, transport\_stream\_id, and original\_network\_id. In this case, the sub\_table may be structured as a number of segments. Within each segment the section\_number shall increment by 1 with each additional section, but a gap in numbering is permitted between the last\_section of a segment and the first section of the adjacent segment.

last\_section\_number: This 8-bit field specifies the number of the last section (that is, the section with the highest section\_number) of the sub\_table of which this section is part.

transport\_stream\_id: This is a 16-bit field which serves as a label for identification of the Transport Stream, about which the EIT informs, from any other multiplex within the delivery system.

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the originating delivery system.

segment\_last\_section\_number: This 8-bit field specifies the number of the last section of this segment of the sub\_table. For sub\_tables which are not segmented, this field shall set to the same value as the last\_section\_number field.

last\_table\_id: This 8-bit field identifies the last table\_id used. If only one table is used this is set to the table\_id of this table. The chronological order of information is maintained across successive table\_id values.

event\_id: This 16-bit field contains the identification number of the described event (uniquely allo-

cated within a service definition).

**start\_time:** This 40-bit field contains the start time of the event in Japan Standard Time (JST) and Modified Julian Date (MJD) (see Annex C). This field is coded as 16 bits giving the 16 LSBs of MJD followed by 24 bits coded as 6 digits in 4-bit Binary Coded Decimal (BCD). If the start time is undefined (e.g., for an event in a NVOD reference service), all bits of the field are set to "1".

Example 1: 93/10/13 12:45:00 is coded as "0xC079124500".

**duration:** A 24-bit field containing the duration of the event in hours, minutes, seconds. When duration is not defined, (such as emergency news, the end time of which is not known), all bits in this field are set to "1".

**format:** 6 digits, 4-bit BCD = 24 bit.

Example 2: 01:45:30 is coded as "0x014530".

**running\_status:** This is a 3-bit field indicating the status of the event as defined in table 5-6.

**free\_CA\_mode:** This 1-bit field, when set to "0" indicates that all the component streams of the event are not scrambled. When set to "1" it indicates that access to one or more streams is controlled by a CA system.

**descriptors\_loop\_length:** This 12-bit field gives the total length in bytes of the following descriptors.

**CRC\_32:** This is a 32-bit field that contains the CRC value that gives a zero output of the registers in the decoder defined in Annex B after processing the entire private section.

## 5.2.8 Time and Date Table (TDT)

The TDT (see table 5-8) carries only the JST-time and date information.

The TDT shall consist of a single section using the syntax of table 5-8. This TDT section shall be transmitted in TS packets with a PID value of 0x0014, and the table\_id shall take the value 0x70.

Table 5-8 Time and date section

| Syntax                   | No. of bits | Identifier |
|--------------------------|-------------|------------|
| time_date_section(){     |             |            |
| table_id                 | 8           | uimsbf     |
| section_syntax_indicator | 1           | bslbf      |
| reserved_future_use      | 1           | bslbf      |
| reserved                 | 2           | bslbf      |
| section_length           | 12          | uimsbf     |
| JST_time                 | 40          | bslbf      |
| }                        |             |            |

Semantics for the time and date section:

table\_id: See table 5-2.

section\_syntax\_indicator: This is a 1-bit indicator which shall be set to "0".

section\_length: This is a 12-bit field, which shall be "0x005". It specifies the number of bytes of the section, starting immediately following the section\_length field and up to the end of the section.

JST\_time: (Current time and date): This 40-bit field contains the current time and date in Japan Standard Time (JST) and MJD (see Annex C). This field is coded as 16 bits giving the 16 LSBs of MJD followed by 24 bits coded as 6 digits in 4-bit BCD.

Example: 93/10/13 12:45:00 is coded as 0xC079124500

[Note] As the MJD field is 16-bit, present date can be indicated up to April 22, 2038.

### 5.2.9 Time Offset Table (TOT)

The TOT (see table 5-9) carries the JST-time and date information and local time offset. The TOT shall consist of a single section using the syntax of table 5-9. This TOT section shall be transmitted in TS packets with a PID value of 0x0014, and the table\_id shall take the value 0x73.

Table 5-9 Time offset section

| Syntax                   | No. of bits | Identifier |
|--------------------------|-------------|------------|
| time_offset_section(){   |             |            |
| table_id                 | 8           | uimsbf     |
| section_syntax_indicator | 1           | bslbf      |
| reserved_future_use      | 1           | bslbf      |
| reserved                 | 2           | bslbf      |
| section_length           | 12          | uimsbf     |
| JST_time                 | 40          | bslbf      |
| reserved                 | 4           | bslbf      |
| descriptors_loop_length  | 12          | uimsbf     |
| for(i=0;i<N;i++){        |             |            |
| descriptor()             |             |            |
| }                        |             |            |
| CRC_32                   | 32          | rpchof     |
| }                        |             |            |

Semantics for the time offset section:

table\_id: See table 5-2.

section\_syntax\_indicator: This is a 1-bit indicator which shall be set to "0".

section\_length: This is a 12-bit field, the first two bits of which shall be set to "00". It specifies the number of bytes of the section, starting immediately following the section\_length field and up to the end of the section.

JST\_time: (Current time and date): This 40-bit field contains the current time and date in Japan Standard Time (JST) and MJD (see Annex C). This field is coded as 16 bits giving the 16 LSBs of MJD followed by 24 bits coded as 6 digits in 4-bit BCD.

descriptors\_loop\_length: This 12-bit field gives the total length in bytes of the following descriptors.

CRC\_32: This is a 32-bit field that contains the CRC value that gives a zero output of the registers in the decoder defined in Annex B after processing the entire private section.

## 5.2.10 Running Status Table (RST)

The RST (see table 5-10) allows accurate and rapid updating of the timing status of one or more events. This may be necessary when an event starts early or late due to scheduling changes. The use of a separate table enables a fast updating mechanism to be achieved.

The RST shall be segmented into `running_status_sections` using the syntax of table 5-10. Any sections forming part of an RST shall be transmitted in TS packets with a PID value of 0x0013, and the `table_id` shall take the value 0x71.

Table 5-10 Running status section

| Syntax                                 | No. of bits | Identifier |
|--|-------------|------------|
| <code>running_status_section(){</code> |             |            |
| <code>table_id</code>                  | 8           | uimsbf     |
| <code>section_syntax_indicator</code>  | 1           | bslbf      |
| <code>reserved_future_use</code>       | 1           | bslbf      |
| <code>reserved</code>                  | 2           | bslbf      |
| <code>section_length</code>            | 12          | uimsbf     |
| <code>for(i=0;i&lt;N;i++){</code>      |             |            |
| <code>transport_stream_id</code>       | 16          | uimsbf     |
| <code>original_network_id</code>       | 16          | uimsbf     |
| <code>service_id</code>                | 16          | uimsbf     |
| <code>event_id</code>                  | 16          | uimsbf     |
| <code>reserved_future_use</code>       | 5           | bslbf      |
| <code>running_status</code>            | 3           | uimsbf     |
| <code>}</code>                         |             |            |
| <code>}</code>                         |             |            |

Semantics for the running status section:

`table_id`: See table 5-2.

`section_syntax_indicator`: This is a 1-bit indicator which shall be set to "0".

`section_length`: This is a 12-bit field, the first two bits of which shall be set to "00". It specifies the number of bytes of the section, starting immediately following the `section_length` field and up to the end of the section. The `section_length` shall not exceed 1021 so that the entire section has a maximum length of 1024 bytes.

`transport_stream_id`: This is a 16-bit field which serves as a label for identification of the Transport Stream, about which the RST informs, from any other multiplex within the delivery system.

`original_network_id`: This 16-bit field gives the label identifying the `network_id` of the originating

delivery system.

service\_id: This is a 16-bit field which serves as a label to identify this service from any other service within a Transport Stream. The service\_id is the same as the program\_number in the corresponding program\_map\_section.

event\_id: This 16-bit field contains the identification number of the related event.

running\_status: This is a 3-bit field indicating the status of the event, as defined in table 5-6.

### 5.2.11 Stuffing Table (ST)

The purpose of this section (see table 5-11) is to invalidate existing sections at a delivery system boundary, e.g., at a cable head-end. When one section of a sub\_table is overwritten, then all the sections of that sub\_table shall also be overwritten (stuffed) in order to retain the integrity of the section\_number field.

Table 5-11: Stuffing section

| Syntax                   | No. of bits | Identifier |
|--------------------------|-------------|------------|
| stuffing_section(){      |             |            |
| table_id                 | 8           | uimsbf     |
| section_syntax_indicator | 1           | bslbf      |
| reserved_future_use      | 1           | bslbf      |
| reserved                 | 2           | bslbf      |
| section_length           | 12          | uimsbf     |
| for(i=0;i<N;i++){        |             |            |
| data_byte                | 8           | uimsbf     |
| }                        |             |            |
| }                        |             |            |

Semantics for the stuffing section:

table\_id: This field shall take the value "0x72" according to table 5-2.

section\_syntax\_indicator: This 1-bit field may take either the value "1" or "0".

section\_length: This is a 12-bit field. It specifies the number of bytes of the section, starting immediately following the section\_length field and up to the end of the section. The section\_length shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes.

data\_byte: This 8-bit field may take any value and has no meaning.

## 5.2.12 Partial Content Announcement Table (PCAT)

Partial content announcement table (see table 5-12) is the information of transmission schedule of partial content data in accumulating type data broadcasting.

Table 5-12 Partial content announcement table

| Syntax                                  | No. of bits | Identifier |
|---|-------------|------------|
| partial_content_announcement_section(){ |             |            |
| table_id                                | 8           | uimsbf     |
| section_syntax_indicator                | 1           | bslbf      |
| reserved_future_use                     | 1           | bslbf      |
| reserved                                | 2           | bslbf      |
| section_length                          | 12          | uimsbf     |
| service_id                              | 16          | uimsbf     |
| reserved                                | 2           | bslbf      |
| version_number                          | 5           | uimsbf     |
| current_next_indicator                  | 1           | bslbf      |
| section_number                          | 8           | uimsbf     |
| last_section_number                     | 8           | uimsbf     |
| transport_stream_id                     | 16          | uimsbf     |
| original_network_id                     | 16          | uimsbf     |
| content_id                              | 32          | uimsbf     |
| num_of_content_version                  | 8           | uimsbf     |
| for(i=0;i<num_of_content_version;i++){  |             |            |
| content_version                         | 16          | uimsbf     |
| content_minor_version                   | 16          | uimsbf     |
| version_indicator                       | 2           | bslbf      |
| reserved_future_use                     | 2           | bslbf      |
| content_descriptor_length               | 12          | uimsbf     |
| reserved_future_use                     | 4           | bslbf      |
| schedule_description_length             | 12          | uimsbf     |
| for(j=0;j<N;j++){                       |             |            |
| start_time                              | 40          | bslbf      |
| duration                                | 24          | uimsbf     |
| }                                       |             |            |
| for(j=0;j<N2;j++){                      |             |            |
| descriptors()                           |             |            |
| }                                       |             |            |
| }                                       |             |            |
| CRC_32                                  | 32          | rpchof     |
| }                                       |             |            |

Semantics for the partial content announcement section:

table\_id: See table 5-2

section\_syntax\_indicator: The section\_syntax\_indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field. It specifies the number of bytes of the section, starting imme-



diately following the `section_length` field and including the CRC. The `section_length` shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes.

`service_id`: This is a 16-bit field which indicates `service_id` that announces partial original data broadcasting program and partial data. The `service_id` is the same as the `program_number` in the corresponding `program_map_section`.

`version_number`: This 5-bit field is the version number of the `sub_table`. The `version_number` shall be incremented by 1 when a change in the information carried within the `sub_table` occurs. When it reaches value 31, it wraps around to 0.

`current_next_indicator`: This 1-bit indicator, when set to "1" indicates that the `sub_table` is the currently applicable `sub_table`.

`section_number`: This 8-bit field gives the number of the section.

`last_section_number`: This 8-bit field specifies the number of the last section of the `sub_table` of which this section is part.

`transport_stream_id`: This is a 16-bit field which serves as a label to identify the TS, from any other multiplex within the delivery system.

`original_network_id`: This 16-bit field gives the label identifying the `network_id` of the originating delivery system.

`content_id`: This is a 32-bit field which serves as a label to identify in which partial contents the partial data belongs. The `content_id` is given to the original data broadcasting contents of the partial contents so that it serves as a label to identify the contents in the service uniformly.

`num_of_content_version`: This 8-bit field indicates the number of contents version announced in the table.

`content_version`: This 16-bit field indicates the total contents version of the partial contents announced in the table.

`content_minor_version`: This 16-bit field indicates partial contents version announced in the table.

`version_indicator`: This 2-bit field indicates the meaning related to contents version and contents minor version.

00: Whole version is target (designation of contents version is invalid.)

01: Target is the version after the designated version

02: Target is the version before the designated version

03: Target is only the designated version

content\_descriptor\_length: This 12-bit field gives the total length in bytes of the following schedule loop and descriptor loop.

schedule\_description\_length (Schedule description length): This 12-bit field gives the total length in bytes of the following schedule loop.

start\_time (Start time): This 40-bit field indicates the start time of partial contents announcement by JST and MJD.

duration: A 24-bit field indicates the duration of the partial contents announcement by hours, minutes, and seconds.

descriptor0: Stores data contents descriptor in case of partial contents.

### 5.2.13 Broadcaster Information Table (BIT)

The BIT (see table 5-13) is used to submit broadcaster information on network.

Table 5-13 Broadcaster information section

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| broadcaster_information_section(){ |             |            |
| table_id                           | 8           | uimsbf     |
| section_syntax_indicator           | 1           | bslbf      |
| reserved_future_use                | 1           | bslbf      |
| reserved                           | 2           | bslbf      |
| section_length                     | 12          | uimsbf     |
| original_network_id                | 16          | uimsbf     |
| reserved                           | 2           | bslbf      |
| version_number                     | 5           | uimsbf     |
| current_next_indicator             | 1           | bslbf      |
| section_number                     | 8           | uimsbf     |
| last_section_number                | 8           | uimsbf     |
| reserved_future_use                | 3           | bslbf      |
| broadcast_view_propriety           | 1           | bslbf      |
| first_descriptors_length           | 12          | uimsbf     |
| for(i = 0;i< N1;i++){              |             |            |
| descriptor()                       |             |            |
| }                                  |             |            |
| for(j = 0;j< N2;j++){              |             |            |
| broadcaster_id                     | 8           | uimsbf     |
| reserved_future_use                | 4           | bslbf      |
| broadcaster_descriptors_length     | 12          | uimsbf     |
| for(k=0;k<N3;k++){                 |             |            |
| descriptor()                       |             |            |
| }                                  |             |            |
| }                                  |             |            |
| CRC_32                             | 32          | rpchof     |
| }                                  |             |            |

Semantics for the broadcaster information section

table\_id: See table 5-2.

section\_syntax\_indicator: The section\_syntax\_indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field. It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes.

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the originating

delivery system.

**version\_number:** This 5-bit field is the version number of the sub\_table. The version\_number shall be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0.

**current\_next\_indicator:** This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table.

**section\_number:** This 8-bit field gives the number of the section.

**last\_section\_number:** This 8-bit field specifies the number of the last section (that is, the section with the highest section\_number) of the sub\_table to which this section in part.

This serves as a label to specify the network id of the originating delivery system.

**broadcast\_view\_propriety:** This 1-bit indicator, when set to "1" indicates that the user indication with a unit of broadcaster name is appropriate and when set to "0" indicates that the user indication with a unit of broadcaster name is not appropriate. (Each setting according to the broadcaster\_id in transmission is valid.)

**first\_descriptors\_length:** This 12-bit field gives the total length in bytes of the following descriptor.

**broadcaster\_id:** This 8-bit field identifies the broadcaster denoted with this loop.

**broadcaster\_descriptors\_length:** This 12-bit field gives the total length in bytes of the following descriptor.

**CRC\_32:** This is a 32-bit field that contains the CRC value that gives a zero output of the registers in the decoder defined in Annex B after processing the entire private section.

#### **5.2.14 Network Board Information Table (NBIT)**

The NBIT (see table 5-14) transmits board information on network, e.g. guide. There are two types of NBIT according to purpose and discriminated in table\_id (see table 5-2).

- 1) Table describing the content of board information itself = table\_id = "0xC5"
- 2) Table describing necessary information to obtain the content of board information = table\_id = "0xC6"

Table 5-14 Network board information section

| Syntax                               | No. of bits | Identifier |
|--------------------------------------|-------------|------------|
| network_board_information_section(){ |             |            |
| table_id                             | 8           | uimsbf     |
| section_syntax_indicator             | 1           | bslbf      |
| reserved_future_use                  | 1           | bslbf      |
| reserved                             | 2           | bslbf      |
| section_length                       | 12          | uimsbf     |
| original_network_id                  | 16          | uimsbf     |
| reserved                             | 2           | bslbf      |
| version_number                       | 5           | uimsbf     |
| current_next_indicator               | 1           | bslbf      |
| section_number                       | 8           | uimsbf     |
| last_section_number                  | 8           | uimsbf     |
| for(i=0;i<n;i++){                    |             |            |
| information_id                       | 16          | uimsbf     |
| information_type                     | 4           | uimsbf     |
| description_body_location            | 2           | uimsbf     |
| reserved_future_use                  | 2           | bslbf      |
| user_defined                         | 8           | bslbf      |
| number_of_keys                       | 8           | uimsbf     |
| for(j=0;j<number_of_keys;j++){       |             |            |
| key_id                               | 16          | uimsbf     |
| }                                    |             |            |
| reserved_future_use                  | 4           | bslbf      |
| descriptors_loop_length              | 12          | uimsbf     |
| for(j=0;j<m;j++){                    |             |            |
| descriptor()                         |             |            |
| }                                    |             |            |
| }                                    |             |            |
| CRC_32                               | 32          | rpchof     |
| }                                    |             |            |

Semantics for the network board information section:

table\_id: See table 5-2.

section\_syntax\_indicator: The section\_syntax\_indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field. It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes.

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the originating delivery system.

**version\_number:** This 5-bit field is the version number of the sub\_table. The version\_number shall be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined by table\_id and network\_id. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table defined by table\_id and network\_id.

**current\_next\_indicator:** This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

**section\_number:** This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id and network\_id.

**last\_section\_number:** This 8-bit field specifies the number of the last section (that is, the section with the highest section\_number) of the sub\_table of which this section is part.

**information\_id:** This is a 16-bit field indicating ID number (allocated uniformly in the network) of the submitted information.

**information\_type:** This 4-bit field indicates the submitted information type according to table 5-15.

Table 5-15 Information type

| Value     | Semantics                   | key_id                      |
|-----------|-----------------------------|-----------------------------|
| 0x0       | Undefined                   | —                           |
| 0x1       | Information                 | None                        |
| 0x2       | Information with service_id | service_id                  |
| 0x3       | Information with genre      | content_nibble, user_nibble |
| 0x4 – 0xF | Reserved for future use     | —                           |

**description\_body\_location:** This 2-bit field indicates the location of the table where contents of the information are described according to table 5-16.

Table 5-16 Description body location

| Value | Semantics  |
|-------|--|
| 00    | Undefined  |
| 01    | Detail information is described in the actual TS table |
| 10    | Detail information is described in SI prime TS table   |
| 11    | Reserved for future use                                |

**user\_defined:** Each broadcaster can define this 8-bit field individually.

**number\_of\_keys:** This 8-bit field indicates the number of the following **key\_id**.

**key\_id:** This 16-bit field describes **key\_id** according to table 5-15.

**descriptors\_loop\_length:** This 12-bit field gives total length in bytes of the following descriptors.

**CRC\_32:** This is a 32-bit field that contains the CRC value that gives a zero output of the registers in the decoder defined in Annex B after processing the entire private section.

## 5.2.15 Linked Description Table (LDT)

The LDT (see table 5-17) is used to link various descriptions to refer from other tables.

Table 5-17 Link description section

| Syntax                        | No. of bits | Identifier |
|-------------------------------|-------------|------------|
| linked_description_section(){ |             |            |
| table_id                      | 8           | uimsbf     |
| section_syntax_indicator      | 1           | bslbf      |
| reserved_future_use           | 1           | bslbf      |
| reserved                      | 2           | bslbf      |
| section_length                | 12          | uimsbf     |
| original_service_id           | 16          | uimsbf     |
| reserved                      | 2           | bslbf      |
| version_number                | 5           | uimsbf     |
| current_next_indicator        | 1           | bslbf      |
| section_number                | 8           | uimsbf     |
| last_section_number           | 8           | uimsbf     |
| transport_stream_id           | 16          | uimsbf     |
| original_network_id           | 16          | uimsbf     |
| for(i=0;i<n;i++){             |             |            |
| description_id                | 16          | uimsbf     |
| reserved_future_use           | 12          | bslbf      |
| descriptors_loop_length       | 12          | uimsbf     |
| for(j=0;j<m;j++){             |             |            |
| descriptor()                  |             |            |
| }                             |             |            |
| }                             |             |            |
| CRC_32                        | 32          | rpchof     |
| }                             |             |            |

Semantics for the link description section:

table\_id: See table 5-2.

section\_syntax\_indicator: The section\_syntax\_indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field. It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes.

original\_service\_id: This 16-bit field indicates group identification which links descriptions in this sub\_table using service\_id of the representing service. It is allocated uniformly within the network.

version\_number: This 5-bit field is the version number of the sub\_table. The version\_number shall



be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined by table\_id and network\_id. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table defined by table\_id and network\_id.

current\_next\_indicator: This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

section\_number: This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id and network\_id.

last\_section\_number: This 8-bit field specifies the number of the last section (that is, the section with the highest section\_number) of the sub\_table of which this section is part.

transport\_stream\_id: This is a 16-bit field which serves as a label to identify the TS, from any other multiplex within the delivery system.

original\_service\_id: This 16-bit field gives the label identifying the service\_id of the originating delivery system.

description\_id: This 16-bit field indicates id\_number of collected description (allocated uniformly within the representing service).

descriptors\_loop\_length: This 12-bit field gives total length in bytes of the following descriptors.

CRC\_32: This is a 32-bit field that contains the CRC value that gives a zero output of the registers in the decoder defined in Annex B after processing the entire private section.

## **5.2.16 Address Map Table (AMT)**

[Note] This item is also explained in the Notification.

The AMT (see table 5-18) provides the list of IP packet multicast group which compose several services in the network.

Table 5-18 Address map table

| Syntax                               | No. of bits | Identifier |
|--------------------------------------|-------------|------------|
| address_map_table() {                |             |            |
| table_id                             | 8           | uimsbf     |
| section_syntax_indicator             | 1           | bslbf      |
| '1'                                  | 1           | bslbf      |
| '11'                                 | 2           | bslbf      |
| section_length                       | 12          | uimsbf     |
| table_id_extension                   | 16          | uimsbf     |
| '11'                                 | 2           | bslbf      |
| version_number                       | 5           | uimsbf     |
| current_next_indicator               | 1           | bslbf      |
| section_number                       | 8           | uimsbf     |
| last_section_number                  | 8           | uimsbf     |
| num_of_service_id                    | 10          | uimsbf     |
| reserved_future_use                  | 6           | bslbf      |
| for(i=0; i< num_of_service_id;i++){  |             |            |
| service_id                           | 16          | uimsbf     |
| ip_version                           | 1           | bslbf      |
| reserved_future_use                  | 5           | bslbf      |
| service_loop_length                  | 10          | uimsbf     |
| if (ip_version=='0'){ /*IPv4*/       |             |            |
| src_address_32                       | 32          | bslbf      |
| src_address_mask_32                  | 8           | uimsbf     |
| dst_address_32                       | 32          | bslbf      |
| dst_address_mask_32                  | 8           | uimsbf     |
| }                                    |             |            |
| else if (ip_version=='1') { /*IPv6*/ |             |            |
| src_address_128                      | 128         | bslbf      |
| src_address_mask_128                 | 8           | uimsbf     |
| dst_address_128                      | 128         | bslbf      |
| dst_address_mask_128                 | 8           | uimsbf     |
| }                                    |             |            |
| for (j=0; i<N; j++) {                |             |            |
| private_data_byte                    | 8           | bslbf      |
| }                                    |             |            |
| }                                    |             |            |
| CRC_32                               | 32          | rpchof     |
| }                                    |             |            |

Semantics for the address map table:

table\_id: This is set to 0xFE which indicates to be identified by table id extension (See

table 5-2).

section\_syntax\_indicator: This is set to '1' which indicates extension type.

section\_length: This specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC\_32.

table\_id\_extension: This is set to 0x0000 which indicates AMT (Address Map Table) (See table 5-2).

version\_number: This field is the version number of the table. The version\_number shall be incremented by 1 when a change in the information carried within the table occurs. When it reaches value 31, it wraps around to 0.

current\_next\_indicator: This is a 1-bit indicator, when set to "1", it indicates that the table is the currently applicable table. When set to "0", it indicates that the table sent is not yet applicable and shall be the next table to be valid.

section\_number: This field gives the number of the section. The section\_number of the first section shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id and table\_id\_extension.

last\_section\_number: This field specifies the number of the last section (that is, the section with the highest section\_number) of the table.

num\_of\_service\_id: This indicates the number of service\_id in this address map table.

service\_id: This field gives the label identifying the service and provides the same function as service\_id described in service\_list\_descriptor.

ip\_version: This indicates the version of IP packet described in a list and is encoded according to table 5-19.

Table 5-19 IP version

| ip_version | Version of IP packet |
|------------|----------------------|
| 0          | IPv4                 |
| 1          | IPv6                 |
|            |                      |

service\_loop\_length: This specifies the number of bytes of the service, starting immediately following the service\_loop\_length field. and until the previous byte of the next service\_id\_field.

src\_address\_32: This describes a source address of an IPv4 packet composing services.

src\_address\_mask\_32: This indicates the number of active digits from MSB in a source IPv4 address, and is not more than 32.

dst\_address\_32: This describes a destination address of an IPv4 packet composing services.

dst\_address\_mask\_32: This indicates the number of active digits from MSB in a destination IPv4 address, and is not more than 32. For a multicast group composing a service, a source IPv4 address to be activated by src\_address\_mask\_32 coincides with a destination IPv4 address to be activated by dst\_address\_mask\_32.

src\_address\_128: This describes a source address of an IPv6 packet composing services.

src\_address\_mask\_128: This indicates the number of active digits from MSB in a source IPv6 address, and is not more than 128.

dst\_address\_128: This describes a destination address of an IPv6 packet composing services.

dst\_address\_mask\_128: This indicates the number of active digits from MSB in a destination IPv6 address, and is not more than 128. For a multicast group composing a service, a source IPv6 address to be activated by src\_address\_mask\_128 coincides with a destination IPv6 address to be activated by dst\_address\_mask\_128.

private\_data\_byte: This stores data defined individually.

CRC\_32: This is a 32-bit field that contains the CRC value that gives a zero output of the registers after processing the entire private section in the decoder defined in Annex B.

#### **5.2.17 IP/MAC Notification Table (INT)**

[Note] This item is also explained in the Notification.

The INT (See table 5-20) provides information relating IP/MAC streams composing broadcast programs.

Table 5-20 IP/MAC notification table

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| IP/MAC_notification_table(){       |             |            |
| table_id                           | 8           | uimsbf     |
| section_syntax_indicator           | 1           | bslbf      |
| reserved_future_use                | 1           | bslbf      |
| reserved                           | 2           | bslbf      |
| section_length                     | 12          | uimsbf     |
| action_type                        | 8           | uimsbf     |
| platform_id_hash                   | 8           | uimsbf     |
| reserved                           | 2           | bslbf      |
| version_number                     | 5           | uimsbf     |
| current_next_indicator             | 1           | bslbf      |
| section_number                     | 8           | uimsbf     |
| last_section_number                | 8           | uimsbf     |
| platform_id                        | 24          | uimsbf     |
| processing_order                   | 8           | uimsbf     |
| reserved                           | 4           | bslbf      |
| platform_descriptor_loop_length    | 12          | uimsbf     |
| for (i=0; i<N1; i++) {             |             |            |
| platform_descriptor()              |             |            |
| }                                  |             |            |
| for (i=0; i<N; i++) {              |             |            |
| reserved                           | 4           | bslbf      |
| target_descriptor_loop_length      | 12          | uimsbf     |
| for(j=0; j<N2; j++){               |             |            |
| target_descriptor()                |             |            |
| }                                  |             |            |
| reserved                           | 4           | bslbf      |
| operational_descriptor_loop_length | 12          | uimsbf     |
| for(j=0; j<N3; j++){               |             |            |
| operational_descriptor()           |             |            |
| }                                  |             |            |
| }                                  |             |            |
| CRC_32                             | 32          | rpchof     |
| }                                  |             |            |

Semantics for the IP/MAC notification table:

table\_id: See table 5-2.

section\_syntax\_indicator: This 1-bit field is set to 1.

section\_length: The first 2-bit of this 12-bit field is set to '00'. It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes.

action\_type: This 8-bit field indicates location of an IP/MAC stream. The allocation of the filed values are shown in table 5-21.

Table 5-21 Allocation of action\_type

| Value       | Semantics  |
|-------------|--|
| 0x00        | Undefined  |
| 0x01        | Location of IP/MAC stream in multimedia broadcasting |
| 0x02 – 0xFF | Undefined  |

platform\_id\_hash: This 8-bit field is set to the value which is provided by XOR of platform\_id [23..16], platform\_id [15..8], platform\_id [7..0] every bit.

version\_number: This 5-bit field is the version number of the sub\_table. The version\_number shall be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined by table\_id, platform\_id and action\_type. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table defined by table\_id, platform\_id and action\_type.

current\_next\_indicator: This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

section\_number: This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id, platform\_id and action\_type.

last\_section\_number: This 8-bit field specifies the number of the last section (that is, the section

with the highest section\_number) of the sub\_table of which this section belongs.

platform\_id: This 24-bit field identifies platform of IP services. The allocation of field values is specified by standardization organization. (see Annex P )

processing order: This 8-bit field indicates the order of processing shown in table 5-22.

able 5-22 Processing order

| Value       | Semantics                      |
|-------------|--------------------------------|
| 0x00        | Initial processing             |
| 0x01 – 0xFE | Continuous processing          |
| 0xFF        | No meaning in processing order |

platform\_descriptor\_loop\_length: This 12-bit field indicates the total byte number of succeeding platform descriptor.

target\_descriptor\_loop\_length: This 12-bit field indicates the total byte number of succeeding target descriptor.

operational\_descriptor\_loop\_length: This 12-bit field indicates the total number of bytes of succeeding operational descriptor.

CRC\_32: This is a 32-bit field that contains the CRC value that gives a zero output of the registers after processing the entire private section in the decoder defined in Annex B.

## 6. Descriptors

This clause describes the various descriptors that can be used within the SI.

### 6.1 Descriptor identification and location

Table 6-1 lists the descriptors defined within this standard, giving the intended placement within the SI tables. This does not imply that their use in other tables is restricted.

Table 6-1 Location and requirements of SI descriptors

| Descriptor   | Transmission level  | CAT | PMT | NIT | BAT | SDT | EIT | TOT | BIT | NBIT | LDT |
|--|---|-----|-----|-----|-----|-----|-----|-----|-----|------|-----|
| conditional_access_descriptor <sup>*1</sup>        | This descriptor or access control descriptor is mandatory for access control                                      | O   | O   |     |     |     |     |     |     |      |     |
| copyright_descriptor <sup>*1</sup>                 | <sup>*3</sup>   |     | O   |     |     |     |     |     |     |      |     |
| network_name_descriptor <sup>*2</sup>              | Mandatory   |     |     | O   |     |     |     |     |     |      |     |
| service_list_descriptor <sup>*1</sup>              | Mandatory in NIT/TLV-NIT (actual network)<br>Optional in NIT (other network)<br>Mandatory in BAT, Optional in BIT |     |     | O   | O   |     |     |     | O   |      |     |
| stuffing_descriptor                                | Optional  |     |     | O   | O   | O   | O   |     |     | O    | O   |
| satellite_delivery_system_descriptor <sup>*1</sup> | Mandatory in digital satellite broadcasting   |     |     | O   |     |     |     |     |     |      |     |
| bouquet_name_descriptor                            | Mandatory in BAT  |     |     |     | O   | O   |     |     |     |      |     |
| service_descriptor <sup>*2</sup>                   | Mandatory in SDT (actual stream)<br>Optional in SDT (other stream)  |     |     |     |     | O   |     |     |     |      |     |
| country_availability_descriptor                    | Optional  |     | O   |     | O   | O   |     |     |     |      |     |
| linkage_descriptor                                 | Optional  |     | O   | O   | O   | O   | O   |     |     |      |     |
| NVOD_reference_service_descriptor                  | Mandatory for NVOD  |     |     |     |     | O   |     |     |     |      |     |
| time_shifted_service_descriptor <sup>*2</sup>      | Mandatory for time shift service  |     |     |     |     | O   |     |     |     |      |     |
| short_event_descriptor <sup>*2</sup>               | Mandatory in EIT  |     |     |     |     |     | O   |     |     |      | O   |
| extended_event_descriptor                          | Optional  |     |     |     |     |     | O   |     |     |      | O   |
| time_shifted_event_descriptor <sup>*2</sup>        | Mandatory in time shift event   |     |     |     |     |     | O   |     |     |      |     |
| component_descriptor                               | Optional  |     | O   |     |     |     | O   |     |     |      |     |
| mosaic_descriptor                                  | Optional  |     | O   |     |     | O   |     |     |     |      |     |



| Descriptor   | Transmission level   | CAT | PMT | NIT | BAT | SDT | EIT | TOT | BIT | NBIT | LDT |
|--|--|-----|-----|-----|-----|-----|-----|-----|-----|------|-----|
| stream_identifier_descriptor                         | Optional   |     | O   |     |     |     |     |     |     |      |     |
| CA_identifier_descriptor                             | Optional   |     |     |     | O   | O   | O   |     |     |      |     |
| content_descriptor                                   | Optional   |     |     |     |     |     | O   |     |     |      |     |
| parental_rating_descriptor                           | Optional   |     | O   |     |     |     | O   |     |     |      |     |
| hierarchical_transmission_descriptor                 | Mandatory for hierarchical transmission                                    |     | O   |     |     |     |     |     |     |      |     |
| digital_copy_control_descriptor                      | Optional   |     | O   |     |     | O   | O   |     |     |      |     |
| emergency_information_descriptor <sup>*1</sup>       | Mandatory for emergency alarm broadcasting                                 |     | O   | O   |     |     |     |     |     |      |     |
| data_component_descriptor <sup>*1</sup>              | Mandatory for data broadcasting  |     | O   |     |     |     |     |     |     |      |     |
| system_control_descriptor <sup>*1</sup>              | Mandatory either in PMT or NIT/TLV-NIT                                     |     | O   | O   |     |     |     |     |     |      |     |
| local_time_offset_descriptor                         | Mandatory for local time execution   |     |     |     |     |     |     | O   |     |      |     |
| audio_component_descriptor                           | Optional   |     |     |     |     |     | O   |     |     |      |     |
| hyper_link_descriptor                                | Optional   |     |     |     |     |     | O   |     | O   |      |     |
| target_area_descriptor                               | Optional   |     | O   |     |     |     |     |     |     |      |     |
| data_contents_descriptor                             | Optional   |     |     |     |     |     | O   |     |     |      |     |
| video_decode_control_descriptor                      | Optional   |     | O   |     |     |     |     |     |     |      |     |
| terrestrial_delivery_system_descriptor <sup>*1</sup> | Mandatory for digital terrestrial broadcasting and multimedia broadcasting |     |     | O   |     |     |     |     |     |      |     |
| partial_reception_descriptor <sup>*1</sup>           | Mandatory for partial reception service                                    |     |     | O   |     |     |     |     |     |      |     |
| series_descriptor                                    | Optional   |     |     |     |     |     | O   |     |     |      |     |
| event_group_descriptor                               | Optional   |     |     |     |     |     | O   |     |     |      |     |
| SI_transmission_parameter_descriptor                 | Optional   |     |     |     |     |     |     |     | O   |      |     |
| broadcaster_name_descriptor                          | Optional   |     |     |     |     |     |     |     | O   |      |     |
| component_group_descriptor                           | Optional   |     |     |     |     |     | O   |     |     |      |     |
| SI_prime_TS_descriptor                               | Optional   |     |     |     |     |     |     |     | O   |      |     |
| board_information_descriptor                         | Optional   |     |     |     |     |     |     |     |     | O    |     |
| LDT_link_descriptor                                  | Optional   |     |     |     |     |     | O   |     |     |      |     |
| connected_transmission_descriptor                    | Mandatory for connected transmission.                                      |     |     | O   |     |     |     |     |     |      |     |
| TS information descriptor                            | Optional   |     |     | O   |     |     |     |     |     |      |     |
| Extension broadcaster descriptor                     | Optional   |     |     |     |     |     |     |     | O   |      |     |

| Descriptor   | Transmission level   | CAT | PMT | NIT | BAT | SDT | EIT | TOT | BIT | NBIT | LDT |
|--|--|-----|-----|-----|-----|-----|-----|-----|-----|------|-----|
| Logo transmission descriptor                           | Optional   |     |     |     |     | O   |     |     |     |      |     |
| Content availability descriptor                        | Optional   |     | O   |     |     | O   | O   |     |     |      |     |
| Carousel compatible composite descriptor <sup>*1</sup> | Optional   |     | O   |     |     |     | O   |     |     |      |     |
| Conditional playback descriptor <sup>*1,*5</sup>       | Mandatory in case of conditional playback <sup>*4</sup>                      | O   | O   |     |     |     |     |     |     |      |     |
| AVC video descriptor                                   | Optional   |     | O   |     |     |     |     |     |     |      |     |
| AVC timing HRD descriptor                              | Optional   |     | O   |     |     |     |     |     |     |      |     |
| Service group descriptor                               | Optional   |     |     | O   |     |     |     |     |     |      |     |
| MPEG-4 audio descriptor                                | Mandatory in using ALS coding  |     | O   |     |     |     |     |     |     |      |     |
| MPEG-4 audio extension descriptor                      | Mandatory in using ALS coding  |     | O   |     |     |     |     |     |     |      |     |
| Registration descriptor                                | Mandatory in using a stream not uniquely identified by stream type.          |     | O   |     |     |     |     |     |     |      |     |
| Data broadcast identification descriptor               | Optional   |     | O   |     |     |     |     |     |     |      |     |
| Access control descriptor <sup>*1</sup>                | This descriptor or access control descriptor is mandatory for access control | O   | O   |     |     |     |     |     |     |      |     |
| Area broadcasting information descriptor               | Mandatory in area broadcasting   |     |     | O   |     |     |     |     |     |      |     |
| HEVC video descriptor                                  | Mandatory in case of using HEVC coding method                                |     | O   |     |     |     |     |     |     |      |     |
| Hierarchy descriptor <sup>*1</sup>                     | Mandatory in case of using HEVC temporal hierarchy coding method             |     | O   |     |     |     |     |     |     |      |     |
| Hybrid information descriptor                          | Optional   |     | O   |     |     |     |     |     |     |      |     |
| Scrambler descriptor <sup>*1</sup>                     | Mandatory for advanced wideband satellite digital broadcasting               | O   | O   |     |     |     |     |     |     |      |     |

<sup>\*1</sup>: In accordance with the Notification

<sup>\*2</sup>: Can be substituted with the descriptor defined by service provider, if it has at least the same function.

<sup>\*3</sup>: Locations and requirements of descriptors shall be obeyed the future international standard.

<sup>\*4</sup>: This is not applicable when using the function with conditional access descriptor or access control descriptor.

<sup>\*5</sup>: Specified in ARIB STD-B25

## 6.2 Descriptor coding

When the construct "descriptor()" appears in the sections of subclause 5.2, this indicates that zero or more of the descriptors defined within this subclause shall occur.

The following semantics apply to all the descriptors defined in this subclause.

**descriptor\_tag:** The descriptor tag is an 8-bit field which identifies each descriptor. Those values with MPEG-2 normative meaning are described in ISO/IEC 13818-1 [21]. The values of **descriptor\_tag** are defined in tables 5-3 and 5-4 in Part 1.

**descriptor\_length:** The descriptor length is an 8-bit field specifying the total number of bytes of the data portion of the descriptor following the byte defining the value of this field.

### 6.2.1 Bouquet name descriptor

The bouquet name descriptor provides the bouquet name in text form, see table 6-2.

Table 6-2 Bouquet name descriptor

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| <b>bouquet_name_descriptor()</b> { |             |            |
| <b>descriptor_tag</b>              | 8           | uimsbf     |
| <b>descriptor_length</b>           | 8           | uimsbf     |
| <b>for</b> (i=0;i<N;i++){          |             |            |
| <b>char</b>                        | 8           | uimsbf     |
| <b>}</b>                           |             |            |
| <b>}</b>                           |             |            |

Semantics for the bouquet name descriptor:

**char:** This is an 8-bit field, a sequence of which conveys the name of the bouquet about which the BAT sub\_table informs. Text information is coded using the character sets and methods described in Annex A.

### 6.2.2 CA identifier descriptor

The CA identifier descriptor (see table 6-3) indicates whether a particular bouquet, service or event is associated with an access control system and identifies the access control type by means of the **CA\_system\_id**.

Table 6-3 CA identifier descriptor

| Syntax                      | No. of bits | Identifier |
|-----------------------------|-------------|------------|
| CA_identifier_descriptor(){ |             |            |
| descriptor_tag              | 8           | uimsbf     |
| descriptor_length           | 8           | uimsbf     |
| for(i=0;i<N;i++){           |             |            |
| CA_system_id                | 16          | uimsbf     |
| }                           |             |            |
| }                           |             |            |

Semantics for the CA identifier descriptor:

CA\_system\_id: This 16-bit field identifies the CA system. The standardization organization shall specify allocation of the value of this field (see Annex M).

### 6.2.3 Component descriptor

The component descriptor identifies the type of component stream and may be used to provide a text description of the elementary stream (see table 6-4).

Table 6-4 Component descriptor

| Syntax                  | No. of bits | Identifier |
|-------------------------|-------------|------------|
| component_descriptor(){ |             |            |
| descriptor_tag          | 8           | uimsbf     |
| descriptor_length       | 8           | uimsbf     |
| reserved_future_use     | 4           | bslbf      |
| stream_content          | 4           | uimsbf     |
| component_type          | 8           | uimsbf     |
| component_tag           | 8           | uimsbf     |
| ISO_639_language_code   | 24          | bslbf      |
| for(i=0;i<N;i++){       |             |            |
| text_char               | 8           | uimsbf     |
| }                       |             |            |
| }                       |             |            |

Semantics for the component descriptor:

stream\_content: This 4-bit field specifies the type (video, audio, or data) of stream. The coding of this field is specified in table 6-5.

component\_type: This 8-bit field specifies the type of the video, audio or data component. The coding of this field is specified in table 6-5.

**component\_tag:** This 8-bit field has the same value as the **component\_tag** field in the stream identifier descriptor (see sub-clause 6.2.16) (if present in the PSI program map section) for the component stream.

**ISO\_639\_language\_code:** This 24-bit field identifies the language of the component (in the case of audio or data) and of the text description which may be contained in this descriptor. The **ISO\_639\_language\_code** contains a 3-character code as specified by ISO 639-2[22]. Each character is coded into 8 bits according to ISO/IEC 8859-1[24] and inserted in order into the 24-bit field.

EXAMPLE: Japan has 3-character code "jpn", which is coded as:

"0110 1010 0111 0000 0110 1110"

**text\_char:** This is an 8-bit field. A string of "text\_char" fields specifies a text description of the component stream. Text information is coded using the character sets and methods described in Annex A.

Table 6-5 stream\_content and component\_type

| Stream_content | Component_type | Description  |
|----------------|----------------|--|
| 0x0            | 0x00 – 0xFF    | Reserved for future use                                    |
| 0x1            | 0x00           | Reserved for future use                                    |
| 0x1            | 0x01           | Video 480i(525i), 4:3 aspect ratio                         |
| 0x1            | 0x02           | Video 480i(525i), 16:9 aspect ratio, with pan vectors      |
| 0x1            | 0x03           | Video 480i(525i), 16:9 aspect ratio, without pan vectors   |
| 0x1            | 0x04           | Video 480i(525i), >16:9 aspect ratio                       |
| 0x1            | 0x05 – 0x82    | Reserved for future use                                    |
| 0x1            | 0x83           | Video 4320p, 16:9 aspect ratio                             |
| 0x1            | 0x84 – 0x90    | Reserved for future use                                    |
| 0x1            | 0x91           | Video 2160p, 4:3 aspect ratio                              |
| 0x1            | 0x92           | Video 2160p, 16:9 aspect ratio, with pan vectors           |
| 0x1            | 0x93           | Video 2160p, 16:9 aspect ratio, without pan vectors        |
| 0x1            | 0x94           | Video 2160p, >16:9 aspect ratio                            |
| 0x1            | 0x95 – 0xA0    | Reserved for future use                                    |
| 0x1            | 0xA1           | Video 480p(525p), 4:3 aspect ratio                         |
| 0x1            | 0xA2           | Video 480p(525p), 16:9 aspect ratio, with pan vectors      |
| 0x1            | 0xA3           | Video 480p(525p), 16:9 aspect ratio, without pan vectors   |
| 0x1            | 0xA4           | Video 480p(525p), >16:9 aspect ratio                       |
| 0x1            | 0xA5 – 0xB0    | Reserved for future use                                    |
| 0x1            | 0xB1           | Video 1080i(1125i), 4:3 aspect ratio                       |
| 0x1            | 0xB2           | Video 1080i(1125i), 16:9 aspect ratio, with pan vectors    |
| 0x1            | 0xB3           | Video 1080i(1125i), 16:9 aspect ratio, without pan vectors |

|           |             |  |
|-----------|-------------|--|
| 0x1       | 0xB4        | Video 1080i(1125i), >16:9 aspect ratio                                       |
| 0x1       | 0xB5 – 0xC0 | Reserved for future use  |
| 0x1       | 0xC1        | Video 720p(750p), 4:3 aspect ratio   |
| 0x1       | 0xC2        | Video 720p(750p), 16:9 aspect ratio, with pan vectors                        |
| 0x1       | 0xC3        | Video 720p(750p), 16:9 aspect ratio, without pan vectors                     |
| 0x1       | 0xC4        | Video 720p(750p), >16:9 aspect ratio   |
| 0x1       | 0xC5 – 0xD0 | Reserved for future use  |
| 0x1       | 0xD1        | Video 240p, 4:3 aspect ratio   |
| 0x1       | 0xD2        | Video 240p, 4:3 aspect ratio, with pan vectors                               |
| 0x1       | 0xD3        | Video 240p, 4:3 aspect ratio, without pan vector                             |
| 0x1       | 0xD4        | Video 240p, 4:3 aspect ratio > 16:9  |
| 0x1       | 0xD5 – 0xE0 | Reserved for future use  |
| 0x1       | 0xE1        | Video 1080p(1125p), 4:3 aspect ratio   |
| 0x1       | 0xE2        | Video 1080p(1125p), 16:9 aspect ratio, with pan vectors                      |
| 0x1       | 0xE3        | Video 1080p(1125p), 16:9 aspect ratio, without pan vectors                   |
| 0x1       | 0xE4        | Video 1080p(1125p), >16:9 aspect ratio                                       |
| 0x1       | 0xE5 – 0xF0 | Reserved for future use  |
| 0x1       | 0xF1        | Video 180p, 4:3 aspect ratio   |
| 0x1       | 0xF2        | Video 180p, 16:9 aspect ratio, with pan vectors                              |
| 0x1       | 0xF3        | Video 180p, 16:9 aspect ratio, without pan vector                            |
| 0x1       | 0xF4        | Video 180p, aspect ratio > 16:9  |
| 0x1       | 0xF5 – 0xFF | Reserved for future use  |
| 0x2 – 0x4 | 0x00 – 0xFF | Refer to audio component descriptor (6.2.26)                                 |
| 0x5       | 0x00        | Reserved for future use  |
| 0x5       | 0x01        | H.264 MPEG-4 AVC,<br>Video 480i(525i), 4:3 aspect ratio                      |
| 0x5       | 0x02        | H.264 MPEG-4 AVC,<br>Video 480i(525i), 16:9 aspect ratio with pan vectors    |
| 0x5       | 0x03        | H.264 MPEG-4 AVC,<br>Video 480i(525i), 16:9 aspect ratio without pan vectors |
| 0x5       | 0x04        | H.264 MPEG-4 AVC,<br>Video 480i(525i), aspect ratio > 16:9                   |
| 0x5       | 0x05 – 0x90 | Reserved for future use  |
| 0x5       | 0x91        | H.264 MPEG-4 AVC,<br>Video 2160p, 4:3 aspect ratio                           |
| 0x5       | 0x92        | H.264 MPEG-4 AVC,<br>Video 2160p, 16:9 aspect ratio with pan vectors         |
| 0x5       | 0x93        | H.264 MPEG-4 AVC,<br>Video 2160p, 16:9 aspect ratio without pan vectors      |
| 0x5       | 0x94        | H.264 MPEG-4 AVC,<br>Video 2160p, aspect ratio > 16:9                        |
| 0x5       | 0x95 – 0xA0 | Reserved for future use  |
| 0x5       | 0xA1        | H.264 MPEG-4 AVC,<br>Video 480p(525p), 4:3 aspect ratio                      |
| 0x5       | 0xA2        | H.264 MPEG-4 AVC,<br>Video 480p(525p), 16:9 aspect ratio with pan vectors    |

|           |             |  |
|-----------|-------------|--|
| 0x5       | 0xA3        | H.264 MPEG-4 AVC,<br>Video 480p(525p), 16:9 aspect ratio without pan vectors   |
| 0x5       | 0xA4        | H.264 MPEG-4 AVC,<br>Video 480p(525p), aspect ratio > 16:9                     |
| 0x5       | 0xA5 – 0xB0 | Reserved for future use  |
| 0x5       | 0xB1        | H.264 MPEG-4 AVC,<br>Video 1080i(1125i), 4:3 aspect ratio                      |
| 0x5       | 0xB2        | H.264 MPEG-4 AVC,<br>Video 1080i(1125i), 16:9 aspect ratio with pan vectors    |
| 0x5       | 0xB3        | H.264 MPEG-4 AVC,<br>Video 1080i(1125i), 16:9 aspect ratio without pan vectors |
| 0x5       | 0xB4        | H.264 MPEG-4 AVC,<br>Video 1080i(1125i), aspect ratio > 16:9                   |
| 0x5       | 0xB5 – 0xC0 | Reserved for future use  |
| 0x5       | 0xC1        | H.264 MPEG-4 AVC,<br>Video 720p(750p), 4:3 aspect ratio                        |
| 0x5       | 0xC2        | H.264 MPEG-4 AVC,<br>Video 720p(750p), 16:9 aspect ratio with pan vectors      |
| 0x5       | 0xC3        | H.264 MPEG-4 AVC,<br>Video 720p(750p), 16:9 aspect ratio without pan vectors   |
| 0x5       | 0xC4        | H.264 MPEG-4 AVC,<br>Video 720p(750p), aspect ratio > 16:9                     |
| 0x5       | 0xC5 – 0xD0 | Reserved for future use  |
| 0x5       | 0xD1        | H.264 MPEG-4 AVC,<br>Video 240p, 4:3 aspect ratio                              |
| 0x5       | 0xD2        | H.264 MPEG-4 AVC,<br>Video 240p, 16:9 aspect ratio with pan vectors            |
| 0x5       | 0xD3        | H.264 MPEG-4 AVC,<br>Video 240p, 16:9 aspect ratio without pan vectors         |
| 0x5       | 0xD4        | H.264 MPEG-4 AVC,<br>Video 240p, aspect ratio > 16:9                           |
| 0x5       | 0xD5 – 0xE0 | Reserved for future use  |
| 0x5       | 0xE1        | H.264 MPEG-4 AVC,<br>Video 1080p(1125p), 4:3 aspect ratio                      |
| 0x5       | 0xE2        | H.264 MPEG-4 AVC,<br>Video 1080p(1125p), 16:9 aspect ratio with pan vectors    |
| 0x5       | 0xE3        | H.264 MPEG-4 AVC,<br>Video 1080p(1125p), 16:9 aspect ratio without pan vectors |
| 0x5       | 0xE4        | H.264 MPEG-4 AVC,<br>Video 1080p(1125p), aspect ratio > 16:9                   |
| 0x5       | 0xE5 – 0xF0 | Reserved for future use  |
| 0x5       | 0xF1        | H.264 MPEG-4 AVC,<br>Video 180p, 4:3 aspect ratio                              |
| 0x5       | 0xF2        | H.264 MPEG-4 AVC,<br>Video 180p, 16:9 aspect ratio with pan vectors            |
| 0x5       | 0xF3        | H.264 MPEG-4 AVC,<br>Video 180p, 16:9 aspect ratio without pan vectors         |
| 0x5       | 0xF4        | H.264 MPEG-4 AVC,<br>Video 180p, aspect ratio > 16:9                           |
| 0x5       | 0xF5 – 0xFF | Reserved for future use  |
| 0x6 – 0x8 | 0x00 – 0xFF | Reserved for future use  |

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|           |             |   |
|-----------|-------------|---|
| 0x9       | 0x00- 0x82  | Reserved for future use                                     |
| 0x9       | 0x83        | H.265 MPEG-H HEVC,<br>Video 4320p, 16:9 aspect ratio        |
| 0x9       | 0x84 – 0x92 | Reserved for future use                                     |
| 0x9       | 0x93        | H.265 MPEG-H HEVC,<br>Video 2160p, 16:9 aspect ratio        |
| 0x9       | 0x94 – 0xB2 | Reserved for future use                                     |
| 0x9       | 0xB3        | H.265 MPEG-H HEVC,<br>Video 1080i(1125i), 16:9 aspect ratio |
| 0x9       | 0xB4 – 0xE2 | Reserved for future use                                     |
| 0x9       | 0xE3        | H.265 MPEG-H HEVC,<br>Video 1080p(1125p), 16:9 aspect ratio |
| 0x9       | 0xE4 – 0xFF | Reserved for future use                                     |
| 0xA – 0xB | 0x00 – 0xFF | Reserved for future use                                     |
| 0xC – 0xF | 0x00 – 0xFF | User-defined  |



#### 6.2.4 Content descriptor

The intention of the content descriptor (see table 6-6) is to provide classification information for an event.

Table 6-6 Content descriptor

| Syntax                 | No. of bits | Identifier |
|------------------------|-------------|------------|
| content_descriptor(){  |             |            |
| descriptor_tag         | 8           | uimsbf     |
| descriptor_length      | 8           | uimsbf     |
| for(i=0;i<N;i++){      |             |            |
| content_nibble_level_1 | 4           | uimsbf     |
| content_nibble_level_2 | 4           | uimsbf     |
| user_nibble            | 4           | uimsbf     |
| user_nibble            | 4           | uimsbf     |
| }                      |             |            |
| }                      |             |            |

Semantics of the content descriptor:

content\_nibble\_level\_1: This 4-bit field represents the first level of a content identifier. Coding of this field shall be specified otherwise (see Annex H).

content\_nibble\_level\_2: This 4-bit field represents the second level of a content identifier. Coding of this field shall be specified otherwise (see Annex H).

user\_nibble: This 4-bit field is defined by the broadcaster.

#### 6.2.5 Country availability descriptor

In order to identify various combinations of countries efficiently, the descriptor may appear twice for each service, once giving a list of countries and/or groups of countries where the service is intended to be available, and the second giving a list of countries and/or groups where it is not. The latter list overrides the former list. If only one descriptor is used, which lists countries where the service is intended to be available, it indicates that the service is not intended to be available in any other country. If only one descriptor is used, which lists countries where the service is not intended to be available, it indicates that the service is intended to be available in every other country. If no descriptor is used, then it is not defined for which countries the service is intended to be available (see table 6-7).

Table 6-7 Country availability descriptor

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| country_availability_descriptor(){ |             |            |
| descriptor_tag                     | 8           | uimsbf     |
| descriptor_length                  | 8           | uimsbf     |
| country_availability_flag          | 1           | bslbf      |
| reserved_future_use                | 7           | bslbf      |
| for(i=0;i<N;i++){                  |             |            |
| country_code                       | 24          | bslbf      |
| }                                  |             |            |
| }                                  |             |            |

Semantics for the country availability descriptor:

country\_availability\_flag: This 1-bit indicates whether the following country codes represent the countries in which the reception of the service is intended or not. If country\_availability\_flag is set to "1" the following country codes specify the countries in which the reception of the service is intended. If set to "0", the following country codes specify the countries in which the reception of the service is not intended.

country\_code: This 24-bit field identifies a country using the 3-character code as specified in ISO 3166 [23]. Each character is coded into 8-bits according to ISO/IEC 8859-1 [24] and inserted in order into the 24-bit field.

EXAMPLE: Japan has 3-character code "JPN", which is coded as:

"0100 1010 0101 0000 0100 1110"

## 6.2.6 Satellite delivery system descriptor

The satellite delivery system descriptor indicates the physical conditions of the satellite transmission path. See table 6-8.

Table 6-8 Satellite delivery system descriptor

| Syntax                                  | No. of bits | Identifier |
|---|-------------|------------|
| Satellite_delivery_system_descriptor(){ |             |            |
| descriptor_tag                          | 8           | uimsbf     |
| descriptor_length                       | 8           | uimsbf     |
| Frequency                               | 32          | bslbf      |
| orbital_position                        | 16          | bslbf      |
| west_east_flag                          | 1           | bslbf      |
| polarization                            | 2           | bslbf      |
| modulation                              | 5           | bslbf      |
| system_rate                             | 28          | bslbf      |
| FEC_inner                               | 4           | bslbf      |
| }                                       |             |            |

Semantics for satellite delivery system descriptor:

frequency: The frequency is a 32-bit field giving the 4-bit BCD values specifying 8 characters of the frequency value. For the satellite\_delivery\_system\_descriptor, the frequency is coded in GHz, where the decimal point occurs after the third character (e.g. 012.73300GHz)

orbital\_position: The orbital\_position is a 16-bit field giving the 4-bit BCD values specifying 4 characters of the orbital position in degrees where the decimal point occurs after the third character (e.g. 144.0 degrees).

west\_east\_flag: The west\_east\_flag is a 1-bit field indicating if the satellite position is in the western or eastern part of the orbit. A value "0" indicates the western position and a value "1" indicates the eastern position.

polarization: The polarization is a 2-bit field specifying the polarization of the transmitted signal. The first bit defines whether the polarization is linear or circular (see table 6-9).

Table 6-9 Polarization

| Polarization | Description         |
|--------------|---------------------|
| 00           | linear - horizontal |
| 01           | linear - vertical   |
| 10           | circular - left     |
| 11           | circular - right    |

modulation: This is a 5-bit field. It specifies the modulation scheme used on a satellite delivery system according to table 6-10.

Table 6-10 Modulation scheme for satellite

| Modulation<br>bit 43210            | Description   |
|------------------------------------|---|
| 0 0000                             | Not defined   |
| 0 0001                             | QPSK  |
| 0 1000                             | Wide broad-band satellite digital<br>broadcasting system<br>(refer to TMCC signal)            |
| 0 1001                             | Not defined   |
| 0 1010                             | Advanced narrow-band CS digital<br>broadcasting system<br>(refer to PLHEADER and<br>BBHEADER) |
| 0 1011                             | Advanced wide band satellite digi-<br>tal broadcasting (refer to TMCC<br>signal)              |
| 0 0010 – 0 0111<br>0 1100 – 1 1111 | Reserved for future use   |

symbol\_rate: The symbol\_rate is a 28-bit field giving the 4-bit BCD values specifying 7 characters of the symbol\_rate in Msymbol/s where the decimal point occurs after the third character (e.g. 027.4500).

FEC\_inner: The FEC\_inner is a 4-bit field specifying the inner FEC scheme used according to table 6-11.

Table 6-11 Inner FEC scheme

| FEC_inner bit 3210         | Description  |
|----------------------------|--|
| 0000                       | Not defined  |
| 0001                       | 1/2 conv. code rate  |
| 0010                       | 2/3 conv. code rate  |
| 0011                       | 3/4 conv. code rate  |
| 0100                       | 5/6 conv. code rate  |
| 0101                       | 7/8 conv. code rate  |
| 1000                       | wide band satellite digital broadcasting system<br>(refer to TMCC signal)      |
| 1001                       | Not defined  |
| 1010                       | Advanced narrow-band CS digital broadcasting system<br>(refer to PLHEADER)     |
| 1011                       | Advanced wide broad-band satellite digital broadcasting (refer to TMCC signal) |
| 1111                       | No conv. coding  |
| 0110 – 0111<br>1100 – 1110 | Reserved for future use  |

#### 6.2.7 Extended event descriptor

The extended event descriptor provides (see table 6-12) a detailed text description of an event, which may be used in addition to the short event descriptor. More than one extended event descriptor can be associated to allow information about one event greater in length than 256 bytes to be conveyed. Text information can be structured into two columns, one giving an item description field and the other the item text. A typical application for this structure is to give a cast list, where for example the item description field might be "Producer" and the item field would give the name of the producer.

Table 6-12 Extended event descriptor

| Syntax                       | No. of bits | Identifier |
|------------------------------|-------------|------------|
| Extended_event_descriptor(){ |             |            |
| descriptor_tag               | 8           | uimsbf     |
| descriptor_length            | 8           | uimsbf     |
| descriptor_number            | 4           | uimsbf     |
| last_descriptor_number       | 4           | uimsbf     |
| ISO_639_language_code        | 24          | bslbf      |
| length_of_items              | 8           | uimsbf     |
| for(i=0;i<N;i++){            |             |            |
| item_description_length      | 8           | uimsbf     |
| for(j=0;j<N;j++){            |             |            |
| item_descriptor_char         | 8           | uimsbf     |
| }                            |             |            |
| item_length                  | 8           | uimsbf     |
| for(j=0;j<N;j++){            |             |            |
| item_char                    | 8           | uimsbf     |
| }                            |             |            |
| }                            |             |            |
| text_length                  | 8           | uimsbf     |
| for(i=0;i<N;i++){            |             |            |
| text_char                    | 8           | uimsbf     |
| }                            |             |            |
| }                            |             |            |

Semantics for the extended event descriptor:

**descriptor\_number:** This 4-bit field gives the number of the descriptor. It is used to associate information which cannot be fitted into a single descriptor. The descriptor\_number of the first extended\_event\_descriptor of an associated set of extended\_event\_descriptors shall be "0x0". The descriptor\_number shall be incremented by 1 with each additional extended\_event\_descriptor in this section.

**last\_descriptor\_number:** This 4-bit field specifies the number of the last extended\_event\_descriptor (that is, the descriptor with the highest value of descriptor\_number) of the associated set of descriptors of which this descriptor is part.

**ISO\_639\_language\_code:** This 24-bit field identifies the language of the following text fields. The ISO 639\_language\_code contains a 3-character code as specified by ISO 639-2 [22]. Each character

is coded into 8 bits according to ISO 8859-1 [24] and inserted in order into the 24-bit field.

EXAMPLE: Japan has 3-character code "jpn", which is coded as:

"0110 1010 0111 0000 0110 1110"

**length\_of\_items:** This is an 8-bit field specifying the length in bytes of the following items.

**item\_description\_length:** This 8-bit field specifies the length in bytes of the item description.

**item\_description\_char:** This is an 8-bit field. A string of "item\_description\_char" fields specifies the item description. Text information is coded using the character sets and methods described in Annex A.

**item\_length:** This 8-bit field specifies the length in bytes of the item text.

**item\_char:** This is an 8-bit field. A string of "item\_char" fields specify the item text. Text information is coded using the character sets and methods described in Annex A.

**text\_length:** This 8-bit field specifies the length in bytes of the non itemized extended text.

**text\_char:** This is an 8-bit field. A string of "text\_char" fields specify the non itemized extended text. Text information is coded using the character sets and methods described in Annex A.

## 6.2.8 Linkage descriptor

The linkage descriptor (see table 6-13) identifies a service that can be presented if the consumer requests additional information related to a specific entity described by the SI system. The location of the linkage descriptor in the syntax indicates the entity for which additional information is available. For example a linkage descriptor located within the NIT shall point to a service providing additional information on the network, a linkage descriptor in the BAT shall provide a link to a service informing about the bouquet, etc.

A CA replacement service can be identified using the linkage descriptor. This service may be selected automatically by the IRD if the CA denies access to the specific entity described by the SI system.

Table 6-13 Linkage descriptor

| Syntax                | No. of bits | Identifier |
|-----------------------|-------------|------------|
| linkage_descriptor(){ |             |            |
| descriptor_tag        | 8           | uimsbf     |
| descriptor_length     | 8           | uimsbf     |
| transport_stream_id   | 16          | uimsbf     |
| original_network_id   | 16          | uimsbf     |
| service_id            | 16          | bslbf      |
| linkage_type          | 8           | uimsbf     |
| for(i=0;i<N;i++){     |             |            |
| private_data_byte     | 8           | bslbf      |
| }                     |             |            |
| }                     |             |            |

Semantics for the linkage descriptor:

transport\_stream\_id: This is a 16-bit field which identifies the Transport Stream containing the information service indicated.

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the originating delivery system of the information service indicated.

service\_id: This is a 16-bit field which uniquely identifies an information service within a Transport Stream. The service\_id is the same as the program\_number in the corresponding program\_map\_section. If the linkage\_type field has the value 0x04, then the service\_id field is not relevant, and shall be set to 0x0000.

linkage\_type: This is an 8-bit field specifying the type of linkage e.g. to information (see table 6-14).



Table 6-14 Linkage type coding

| Linkage_type | Description   |
|--------------|---|
| 0x00         | Reserved for future use   |
| 0x01         | Information service   |
| 0x02         | EPG service   |
| 0x03         | CA replacement service  |
| 0x04         | TS containing complete Network/Bouquet SI                           |
| 0x05         | Service replacement service   |
| 0x06         | Data broadcast service  |
| 0x07 – 0x0A  | Reserved for future use   |
| 0x0B         | INT   |
| 0x0C – 0x7F  | Reserved for future use   |
| 0x80 – 0xBF  | User defined  |
| 0xC0 – 0xFD  | Reserved for future use (Standardization organization defined area) |
| 0xFE         | Reserved for re-transmission  |
| 0xFF         | Reserved for future use   |

private\_data\_byte: This is an 8-bit field, the value of which is privately defined.

### 6.2.8.1 linkage\_type and private\_data\_byte

When linkage\_type is set to 0x0B, the private\_data\_type is specified as shown in table 6-14-1.

Table 6-14-1 private\_data\_byte in case of linkage\_type set to 0x0B

| Syntax                    | No. of bits | Identifier |
|---------------------------|-------------|------------|
| platform_id_data_length   | 8           | uimsbf     |
| for(i=0; i<N; i++){       |             |            |
| platform_id               | 24          | uimsbf     |
| platform_name_loop_length | 8           | uimsbf     |
| for(j=0; j<M; j++){       |             |            |
| ISO_639_language_code     | 24          | bslbf      |
| platform_name_length      | 8           | uimsbf     |
| for(k=0; k<L; k++){       |             |            |
| text_char                 | 8           | uimsbf     |
| }                         |             |            |
| }                         |             |            |
| for (i=0;i<N;i++){        |             |            |
| private_data_byte         | 8           | uimsbf     |
| }                         |             |            |

platform\_id\_data\_length: This 8-bit field indicates the total byte length of the succeeding platform identification loop.

platform\_id: This 24-bit field identifies platform of IP service. The allocation of this field is specified by standard organization. (see Annex P)

platform\_name\_loop\_length: This 8-bit field indicates the total byte length of the succeeding platform name loop.

ISO 639\_language\_code: This 24-bit field contains the ISO 639-2 [27] three character language code of the language of the following text fields. Each character is coded into 8 bits according to ISO8859-1 [29] and inserted in order into the 24-bit field.

EXAMPLE: Japan has 3-character code "jpn", which is coded as:

"0110 1010 0111 0000 0110 1110"

platform\_name\_length: This 8-bit field indicates byte length of following platform name.

text\_char: This is an 8-bit field. A string of "char" fields specifies the text description for the event. Text information is coded using the character sets and methods described in Annex A.

#### **6.2.9 Mosaic descriptor**

A mosaic component is a collection of different video images to form a coded video component. The information is organized so that each specific information, when displayed, appears on a small area of a screen.

The mosaic descriptor gives a partitioning of a digital video component into elementary cells, the allocation of elementary cells to logical cells, and gives a link between the content of the logical cell and the corresponding information (e.g. bouquet, service, event etc.); see table 6-15.

Table 6-15 Mosaic descriptor

| Syntax                                       | No. of bits | Identifier |
|--|-------------|------------|
| mosaic_descriptor(){                         |             |            |
| descriptor_tag                               | 8           | uimsbf     |
| descriptor_length                            | 8           | uimsbf     |
| mosaic_entry_point                           | 1           | bslbf      |
| number_of_horizontal_elementary_cells        | 3           | uimsbf     |
| reserved_future_use                          | 1           | bslbf      |
| number_of_vertical_elementary_cells          | 3           | uimsbf     |
| for(i=0,i<N; i++){                           |             |            |
| logical_cell_id                              | 6           | uimsbf     |
| reserved_future_use                          | 7           | bslbf      |
| logical_cell_presentation_info               | 3           | uimsbf     |
| elementary_cell_field_length                 | 8           | uimsbf     |
| for(j=0,j<elementary_cell_field_length;j++){ |             |            |
| reserved_future_use                          | 2           | bslbf      |
| elementary_cell_id                           | 6           | uimsbf     |
| }  |             |            |
| cell_linkage_info                            | 8           | uimsbf     |
| if(cell_linkage_info == 0x01){               |             |            |
| bouquet_id                                   | 16          | uimsbf     |
| }  |             |            |
| if(cell_linkage_info == 0x02){               |             |            |
| original_network_id                          | 16          | uimsbf     |
| transport_stream_id                          | 16          | uimsbf     |
| service_id                                   | 16          | uimsbf     |
| }  |             |            |
| if(cell_linkage_info == 0x03){               |             |            |
| original_network_id                          | 16          | uimsbf     |
| transport_stream_id                          | 16          | uimsbf     |
| service_id                                   | 16          | uimsbf     |
| }  |             |            |
| if(cell_linkage_info == 0x04){               |             |            |
| original_network_id                          | 16          | uimsbf     |
| transport_stream_id                          | 16          | uimsbf     |
| service_id                                   | 16          | uimsbf     |
| event_id                                     | 16          | uimsbf     |
| }  |             |            |
| }  |             |            |
| }  |             |            |

Semantics for mosaic descriptor:

mosaic\_entry\_point: This is a 1-bit field which when set to a value of "1" indicates that the mosaic is the highest mosaic in a hierarchy. A complete mosaic system could be organized in a tree structure, the flag being set to identify the entry point in the tree.

number\_of\_horizontal\_elementary\_cells: This 3-bit field indicates the number of cells of horizontal

screen display, see table 6-16 for coding.

Table 6-16 Coding of horizontal\_elementary\_cells

| Value | Meaning     |
|-------|-------------|
| 0x00  | one cell    |
| 0x01  | two cells   |
| 0x02  | three cells |
| 0x03  | four cells  |
| 0x04  | five cells  |
| 0x05  | six cells   |
| 0x06  | seven cells |
| 0x07  | eight cells |

number\_of\_vertical\_elementary\_cells: This 3-bit field indicates the number of cells of vertical screen display, see table 6-17 for coding.

Table 6-17 Coding of vertical\_elementary\_cells

| Value | Meaning     |
|-------|-------------|
| 0x00  | one cell    |
| 0x01  | two cells   |
| 0x02  | three cells |
| 0x03  | four cells  |
| 0x04  | five cells  |
| 0x05  | six cells   |
| 0x06  | seven cells |
| 0x07  | eight cells |

logical\_cell\_id: This 6-bit field is coded in binary form.

Different adjacent (see figure 6-1) elementary cells may be grouped together to form a logical cell. A logical\_cell\_number is associated to such a group of adjacent elementary\_cell\_ids. The total number of logical cells shall not exceed the number of elementary cells (maximum = 64). Each elementary cell shall be allocated to one logical cell. More than one elementary cell may belong to one logical cell.

|   |   |   |
|---|---|---|
| A | B | C |
| D | E | F |
| G | H | I |

Cells B, D, H, F are adjacent to cell E; C is not adjacent to A or D; D is not adjacent to H.

Figure 6-1 Adjacent cells

logical\_cell\_presentation\_info: This 3-bit field identifies the type of presentation for a logical cell.

The logical\_cell\_presentation information allows an identification of presentation styles, which are defined in table 6-18.

Table 6-18 Coding of logical\_cell\_presentation\_info

| Value        | Meaning                 |
|--------------|-------------------------|
| 0x00         | undefined               |
| 0x01         | video                   |
| 0x02         | still picture (Note 1)  |
| 0x03         | graphics/text           |
| 0x04 to 0x07 | reserved for future use |

[Note 1]: Still picture: A coded still picture consists of a video sequence containing exactly one coded picture which is intra-coded.

elementary\_cell\_field\_length: The elementary\_cell\_field\_length is an 8-bit field specifying the number of bytes following this field up to and including the last elementary\_cell\_id in this logical\_cell\_id loop.

elementary\_cell\_id: This 6-bit field indicates in binary form the number of the cell. The value of this field is in the range 0 to N.

[Note 2]: The elementary cells are implicitly numbered from 0 to N. The value 0 is allocated to the cell of the first row (top left corner). This number is incremented from left to right and from top to bottom in such a way that the number N is allocated to the cell of the last position of the last row (bottom right corner).

cell\_linkage\_info: This 8-bit field identifies the type of information carried in a logical cell, see table 6-19 for coding.

Table 6-19 Coding of cell\_linkage\_info

| Value        | Meaning                 |
|--------------|-------------------------|
| 0x00         | undefined               |
| 0x01         | bouquet related         |
| 0x02         | service related         |
| 0x03         | other mosaic related    |
| 0x04         | event related           |
| 0x05 to 0xFF | reserved for future use |

bouquet\_id: This is a 16-bit field which serves as a label to identify the bouquet described by the cell.

**original\_network\_id:** This 16-bit field is a label (see subclause 5.2) which in conjunction with the following fields uniquely identifies a service, event or mosaic.

**transport\_stream\_id:** This is a 16-bit field which serves as a label identifying the transport stream which contains the service, event or mosaic described by the cell.

**service\_id:** This is a 16-bit field which identifies a service within a transport stream. The **service\_id** is the same as the **program\_number** in the corresponding **program\_map\_section**.

The interpretation of this field is context sensitive, dependent on the value of **cell\_linkage\_info**:

- when **cell\_linkage\_info** = "0x02", this is the **service\_id** of the service described by the cell.
- when **cell\_linkage\_info** = "0x03", this is the **service\_id** of the mosaic service described by the cell.
- when **cell\_linkage\_info** = "0x04", this is the **service\_id** of the service to which the event described by the cell belongs.

**event\_id:** This is a 16-bit field containing the identification number of the described event.

## 6.2.10 Near Video On Demand (NVOD) reference descriptor

This descriptor, in conjunction with the time shifted service and time shifted event descriptors, provides a mechanism for efficiently describing a number of services which carry the same sequence of events, but with the start times offset from one another. Such a group of time-shifted services is referred to as Near Video On Demand, since a user can at any time access near to the start of an event by selecting the appropriate service of the group.

The NVOD reference descriptor (see table 6-20) gives a list of the services which together form a NVOD service. Each service is also described in the appropriate SDT sub\_table by a time shifted service descriptor, see sub-clause 6.2.19.

The time shifted service descriptor associates a time shifted service with a **reference\_service\_id**. The **reference\_service\_id** is the label under which a full description of the NVOD service is given, but the **reference\_service\_id** does not itself correspond to any **program\_number** in the **program\_map\_section**.

The time shifted event descriptor is used in the event information for each time shifted service. In-

stead of duplicating the full information for each event, the time shifted event descriptor points to a reference\_event\_id in the reference service. The full event information is provided in the event information for the reference service.

The services which make up an NVOD service need not all be carried in the same TS. However, a reference service shall be described in the SI in each TS which carries any services of the NVOD service.

Table 6-20 NVOD reference descriptor

| Syntax                       | No. of bits | Identifier |
|------------------------------|-------------|------------|
| NVOD_reference_descriptor(){ |             |            |
| descriptor_tag               | 8           | uimsbf     |
| descriptor_length            | 8           | uimsbf     |
| for(i=0;i<N;i++){            |             |            |
| transport_stream_id          | 16          | uimsbf     |
| original_network_id          | 16          |            |
| service_id                   | 16          | uimsbf     |
| }                            |             |            |
| }                            |             |            |

Semantics for the NVOD reference descriptor:

transport\_stream\_id: This is a 16-bit field which identifies the Transport Stream.

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the original delivery system.

service\_id: This is a 16-bit field which uniquely identifies a service within a Transport Stream. The service\_id is the same as the program\_number in the corresponding program\_map\_section.



### 6.2.11 Network name descriptor

The network name descriptor provides the network name in text form (see table 6-21).

Table 6-21 Network name descriptor

| Syntax                     | No. of bits | Identifier |
|----------------------------|-------------|------------|
| network_name_descriptor(){ |             |            |
| descriptor_tag             | 8           | uimsbf     |
| descriptor_length          | 8           | uimsbf     |
| for(i=0;i<N;i++){          |             |            |
| char                       | 8           | uimsbf     |
| }                          |             |            |
| }                          |             |            |

Semantics for the network name descriptor

char: This is an 8-bit field. A string of char fields specifies the name of the delivery system about which the NIT informs. Text information is coded using the character sets and methods described in Annex A.

### 6.2.12 Parental rating descriptor

This descriptor (see table 6-22) gives a rating based on age and allows for extensions based on other rating criteria.

Table 6-22 Parental rating descriptor

| Syntax                        | No. of bits | Identifier |
|-------------------------------|-------------|------------|
| parental_rating_descriptor(){ |             |            |
| descriptor_tag                | 8           | uimsbf     |
| descriptor_length             | 8           | uimsbf     |
| for(i=0;i<N;i++){             |             |            |
| country_code                  | 24          | bslbf      |
| Rating                        | 8           | uimsbf     |
| }                             |             |            |
| }                             |             |            |

Semantics for the parental rating descriptor:

country\_code: This 24-bit field identifies a country using the 3-character code as specified in ISO 3166 [23]. Each character is coded into 8-bits according to ISO 8859-1 [24] and inserted in order into the 24-bit field.

EXAMPLE: Japan has 3-character code "JPN" which is coded as:

"0100 1010 0101 0000 0100 1110"

rating: This 8-bit field is coded according to table 6-23, giving the recommended minimum age in years of the end user.

Table 6-23 Parental rating descriptor, rating

| Rating      | Description                    |
|-------------|--------------------------------|
| 0x00        | undefined                      |
| 0x01 – 0x0F | minimum age = rating + 3 years |
| 0x10 – 0xFF | defined by the broadcaster     |

EXAMPLE: 0x04 implies that end users should be at least 7 years old.

### 6.2.13 Service descriptor

The service descriptor (see table 6-24) provides the names of the service provider and the service in text form together with the service\_type.

Table 6-24 Service descriptor

| Syntax                       | No. of bits | Identifier |
|------------------------------|-------------|------------|
| service_descriptor(){        |             |            |
| descriptor_tag               | 8           | uimsbf     |
| descriptor_length            | 8           | uimsbf     |
| service_type                 | 8           | uimsbf     |
| service_provider_name_length | 8           | uimsbf     |
| for(i=0;i<N;i++){            |             |            |
| char                         | 8           | uimsbf     |
| }                            |             |            |
| service_name_length          | 8           | uimsbf     |
| for(i=0;i<N;i++){            |             |            |
| char                         | 8           | uimsbf     |
| }                            |             |            |
| }                            |             |            |

Semantics for the service descriptor:

service\_type: This is an 8-bit field specifying the type of the service. It shall be coded according to table 6-25.

[Note]: This field is expressed as "service\_type\_id" in the Notification.

Table 6-25 Service type coding

| Service_type | Description   |
|--------------|---|
| 0x00         | Not defined   |
| 0x01         | Digital television service                                  |
| 0x02         | Digital audio service                                       |
| 0x03 – 0x7F  | Not defined   |
| 0x80 – 0xA0  | Service provider defined                                    |
| 0xA1         | Special video service                                       |
| 0xA2         | Special audio service                                       |
| 0xA3         | Special data service  |
| 0xA4         | Engineering service   |
| 0xA5         | Promotion video service                                     |
| 0xA6         | Promotion audio service                                     |
| 0xA7         | Promotion data service                                      |
| 0xA8         | Data service for accumulation in advance                    |
| 0xA9         | Data service exclusive for accumulation                     |
| 0xAA         | Book mark list service                                      |
| 0xAB         | Server-type simultaneous service                            |
| 0xAC         | Independent file service                                    |
| 0xAD         | Ultra HD 4K TV service                                      |
| 0xAE – 0xBF  | Not defined (to be defined by standardization organization) |
| 0xC0         | Data service  |
| 0xC1         | Storage service using TLV                                   |
| 0xC2         | Multimedia service  |
| 0xC3 – 0xFF  | Not defined   |

service\_provider\_name\_length: This 8-bit field specifies the number of bytes that follow the service\_provider\_name\_length field for describing characters of the name of the service provider.

char: This is an 8-bit field. A string of char fields specifies the name of the service provider or service. Text information is coded using the character sets and methods described in Annex A.

service\_name\_length: This 8-bit field specifies the number of bytes that follow the service\_name\_length field for describing characters of the name of the service.

#### 6.2.14 Service list descriptor

The service list descriptor (see table 6-26) provides a means of listing the services by service\_id and service type.

Table 6-26 Service list descriptor

| Syntax                     | No. of bits | Identifier |
|----------------------------|-------------|------------|
| service_list_descriptor(){ |             |            |
| descriptor_tag             | 8           | uimsbf     |
| descriptor_length          | 8           | uimsbf     |
| for(i=0;i<N;i++){          |             |            |
| service_id                 | 16          | uimsbf     |
| service_type               | 8           | uimsbf     |
| }                          |             |            |
| }                          |             |            |

Semantics for the service list descriptor:

service\_id: This is a 16-bit field which uniquely identifies a service within a Transport Stream. The service\_id is the same as the program\_number in the corresponding program\_map\_section.

service\_type: This is an 8-bit field specifying the type of the service. It shall be coded according to table 6-25.

#### 6.2.15 Short event descriptor

The short event descriptor provides the name of the event and a short description of the event in the text form (table 6-27).

Table 6-27 Short event descriptor

| Syntax                            | No. of bits | Identifier |
|-----------------------------------|-------------|------------|
| short_event_descriptor(){         |             |            |
| descriptor_tag                    | 8           | uimsbf     |
| descriptor_length                 | 8           | uimsbf     |
| ISO_639_language_code             | 24          | uimsbf     |
| event_name_length                 | 8           | uimsbf     |
| for(i=0;i<event_name_length;i++){ |             |            |
| event_name_char                   | 8           | uimsbf     |
| }                                 |             |            |
| text_length                       | 8           | uimsbf     |
| for(i=0;i<text_length;i++){       |             |            |
| text_char                         | 8           | uimsbf     |
| }                                 |             |            |
| }                                 |             |            |

Semantics for the short event descriptor:

ISO 639\_language\_code: This 24-bit field contains the ISO 639-2 [27] three character language code of the language of the following text fields. Each character is coded into 8 bits according to ISO8859-1 [29] and inserted in order into the 24-bit field.

EXAMPLE: Japan has 3-character code "jpn", which is coded as:

"0110 1010 0111 0000 0110 1110"

event\_name\_length: An 8-bit field specifying the length in bytes of the event name.

event\_name\_char: This is an 8-bit field. A string of "char" fields specifies the event name. Text information is coded using the character sets and methods described in Annex.

text\_length: This 8-bit field specifies the length in bytes of the following text describing the event.

text\_char: This is an 8-bit field. A string of "char" fields specifies the text description for the event. Txt information is coded using the character sets and methods described in Annex A.

## 6.2.16 Stream identifier descriptor

The stream identifier descriptor (see table 6-28) may be used in the PMT to label component streams of a service (table 6-5) given in component descriptors in the EIT if present so that they can be differentiated (e.g. a component stream of a certain service is "video, 16:9 aspect ratio, with pan vector") . The stream identifier descriptor shall be located following the relevant ES\_info\_length\_field.

Table 6-28 Stream identifier descriptor

| Syntax                | No. of bits | Identifier |
|-----------------------|-------------|------------|
| service_descriptor(){ |             |            |
| descriptor_tag        | 8           | uimsbf     |
| descriptor_length     | 8           | uimsbf     |
| component_tag         | 8           | uimsbf     |
| }                     |             |            |

Semantics for the stream identifier descriptor:

component\_tag: This 8-bit field identifies the component stream for associating it with a description given in a component descriptor. Within a program map section each stream identifier descriptor shall have a different value for this field.

## 6.2.17 Stuffing descriptor

The stuffing descriptor provides a means of invalidating previously coded descriptors or inserting dummy descriptors for table stuffing (see table 6-29).

Table 6-29 Stuffing descriptor

| Syntax                 | No. of bits | Identifier |
|------------------------|-------------|------------|
| stuffing_descriptor(){ |             |            |
| descriptor_tag         | 8           | uimsbf     |
| descriptor_length      | 8           | uimsbf     |
| for(i=0;i<N;i++){      |             |            |
| stuffing_byte          | 8           | bslbf      |
| }                      |             |            |
| }                      |             |            |

Semantics for the stuffing descriptor:

stuffing\_byte: This is an 8-bit field. Each occurrence of the field may be set to any value. The IRDs may discard the stuffing bytes.

## 6.2.18 Time shifted event descriptor

The time shifted event descriptor (see table 6-30) is used in place of the short\_event\_descriptor to indicate an event which is a time shifted copy of another event.

Table 6-30 Time shifted event descriptor

| Syntax                           | No. of bits | Identifier |
|----------------------------------|-------------|------------|
| time_shifted_event_descriptor(){ |             |            |
| descriptor_tag                   | 8           | uimsbf     |
| descriptor_length                | 8           | uimsbf     |
| reference_service_id             | 16          | uimsbf     |
| reference_event_id               | 16          | uimsbf     |
| }                                |             |            |

Semantics for the time shifted event descriptor:

reference\_service\_id: This 16-bit field identifies the reference service of a NVOD collection of services. The reference service can always be found in this Transport Stream. The service\_id here does not have a corresponding program\_number in the program\_map\_section.

reference\_event\_id: This 16-bit field identifies the reference event of which the event described by

this descriptor is a time shifted-copy.

#### 6.2.19 Time shifted service descriptor

This descriptor is used in place of the service descriptor to indicate services which are time shifted copies of other services (see table 6-31).

Table 6-31 Time shifted service descriptor

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| time_shifted_service_descriptor(){ |             |            |
| descriptor_tag                     | 8           | uimsbf     |
| descriptor_length                  | 8           | uimsbf     |
| reference_service_id               | 16          | uimsbf     |
| }                                  |             |            |

Semantics for the time shifted service descriptor:

reference\_service\_id: This 16-bit field identifies the reference service of a NVOD collection of services. The reference service can always be found in this Transport Stream. The service\_id here does not have a corresponding program\_number in the program\_map\_section.

#### 6.2.20 Data component descriptor

[Note] This item is specified in Notification.

The data component descriptor (see table 6-32) is used to identify data components.

Table 6-32 Data component descriptor

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| data_component_descriptor(){   |             |            |
| descriptor_tag                 | 8           | uimsbf     |
| descriptor_length              | 8           | uimsbf     |
| data_component_id              | 16          | uimsbf     |
| for(i=0;i<N;i++){              |             |            |
| additional_data_component_info | 8           | uimsbf     |
| }                              |             |            |
| }                              |             |            |

Semantics for the data component descriptor:

data\_component\_id: This 16-bit field is used to identify data coding method. The standardization organization shall allocate this field value.

additional\_data\_component\_info: This is an 8-bit field and used to extend identifier number or storage of supplement information specified in each coding method. Syntax of information described in this area is specified otherwise for each data coding method. (see Annex J)

#### 6.2.21 System management descriptor

[Note] This item is specified in Notification.

The system management descriptor (see table 6-33) is used to identify broadcasting and non-broadcasting.

Table 6-33 System management descriptor

| Syntax                          | No. of bits | Identifier |
|---------------------------------|-------------|------------|
| system_management_descriptor(){ |             |            |
| descriptor_tag                  | 8           | uimsbf     |
| descriptor_length               | 8           | uimsbf     |
| system_management_id            | 16          | uimsbf     |
| for(i=0;i <N;i++){              |             |            |
| additional_identification_info  | 8           | uimsbf     |
| }                               |             |            |
| }                               |             |            |



Semantics for the system management descriptor:

system\_management\_id: This is a 16-bit field and composed as shown in table 6-34.

Table 6-34 Structure of system management identifier

| Syntax                                 | No. of bits | Identifier |
|--|-------------|------------|
| system_management_id(){                |             |            |
| broadcasting_flag                      | 2           | uimbsf     |
| broadcasting_identifier                | 6           | uimbsf     |
| additional_broadcasting_identification | 8           | uimbsf     |
| }                                      |             |            |

broadcasting\_flag: This is a 2-bit field and indicates type of broadcasting/non-broadcasting in accordance with table 6-35.

Table 6-35 Broadcasting/non-broadcasting type

| Value | Semantics        |
|-------|------------------|
| 00    | Broadcasting     |
| 01,10 | Non-broadcasting |
| 11    | Undefined        |

broadcasting\_identifier: This is a 6-bit field and indicates standard broadcasting method in accordance with table 6-36.

Table 6-36 Types of standard broadcasting system

| Value           | Semantics  |
|-----------------|--|
| 000000          | Undefined  |
| 000001          | Standard system specified as narrow-band digital satellite broadcasting using 27 MHz bandwidth in 12.2 to 12.75 GHz frequency band                                       |
| 000010          | Standard system specified as wide band digital satellite broadcasting using 34.5 MHz bandwidth in 11.7 to 12.2 GHz frequency band  |
| 000011          | Standard system specified as digital terrestrial television broadcasting.  |
| 000100          | Standard system specified as wide band digital satellite broadcasting using 34.5 MHz bandwidth in 12.2 to 12.75 GHz frequency band                                       |
| 000101          | Standard system specified as digital terrestrial sound broadcasting.   |
| 000110          | Undefined  |
| 000111          | Standard system specified as digital satellite broadcasting based on advanced narrow-band transmission system using 27 MHz bandwidth in 12.2 to 12.75 GHz frequency band |
| 001000          | Standard system specified as advanced wide broad-band digital satellite broadcasting using 34.5 MHz bandwidth in 11.7 to 12.2 GHz frequency band                         |
| 001001          | Standard system specified as advanced wide band digital satellite broadcasting using 34.5 MHz bandwidth in 12.2 to 12.75 GHz frequency band                              |
| 001010          | Standard system specified as television broadcasting and multimedia broadcasting using segment connection transmission method in 207.5 to 222 MHz frequency band.        |
| 001011          | Standard system specified as multimedia broadcasting using segment connection transmission method in 99 to 108 MHz frequency band.                                       |
| 001100 – 111111 | Undefined  |

additional\_broadcasting\_identification: This is an 8-bit field and is specified by the operation standard of service providers.

additional\_identification\_info: This is an 8-bit field and used to extend system management indication number.

## 6.2.22 Hierarchical transmission descriptor

The hierarchical transmission descriptor (see table 6-37) is used to indicate relation between hierarchical streams when transmitting events hierarchically.

Table 6-37 Hierarchical transmission descriptor

| Syntax                                  | No. of bits | Identifier |
|---|-------------|------------|
| hierarchical_transmission_descriptor(){ |             |            |
| descriptor_tag                          | 8           | uimsbf     |
| descriptor_length                       | 8           | uimsbf     |
| reserved_future_use                     | 7           | bslbf      |
| quality_level                           | 1           | bslbf      |
| reserved_future_use                     | 3           | bslbf      |
| reference_PID                           | 13          | uimsbf     |
| }                                       |             |            |

Semantics for the hierarchical transmission descriptor:

quality\_level: This 1-bit information indicates hierarchy level. Hierarchical structure is in two levels, HQ and LQ, and when the hierarchy level is "1", the stream is in high quality. When the level is "0", the stream is in low quality.

reference\_PID: This 3-bit information indicates PID of elementary stream to be referred, for all the stream having hierarchical structure.

## 6.2.23 Digital copy control descriptor

The digital copy control descriptor (see table 6-38) indicates information to control copied generation in digital recording equipments, and when digital recording is assumed, broadcasting service provider (holder of copyrights) use it to inform about event recording and copyright information for the digital recording equipment. This descriptor is also used to identify maximum transmission rate to each event.

Table 6-38 Digital copy control descriptor

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| digital_copy_control_descriptor(){ |             |            |
| descriptor_tag                     | 8           | uimsbf     |
| descriptor_length                  | 8           | uimsbf     |
| digital_recording_control_data     | 2           | bslbf      |
| maximum_bitrate_flag               | 1           | bslbf      |
| component_control_flag             | 1           | bslbf      |
| user_defined                       | 4           | bslbf      |
| if(maximum_bitrate_flag == 1){     |             |            |
| maximum_bitrate                    | 8           | uimsbf     |
| }                                  |             |            |
| if(component_control_flag == 1){   |             |            |
| component_control_length           | 8           | uimsbf     |
| for(i=0;i<N;i++){                  |             |            |
| component_tag                      | 8           | uimsbf     |
| digital_recording_control_data     | 2           | bslbf      |
| maximum_bitrate_flag               | 1           | bslbf      |
| reserved_future_use                | 1           | bslbf      |
| user_defined                       | 4           | bslbf      |
| if(maximum_bitrate_flag == 1){     |             |            |
| maximum_bitrate                    | 8           | uimsbf     |
| }                                  |             |            |
| }                                  |             |            |
| }                                  |             |            |
| }                                  |             |            |

Semantics for the digital copy control descriptor:

digital\_recording\_control\_data: This 2-bit field indicates information to control copy generation and coded in accordance with table 6-39.

Table 6-39 Digital copy control information

| Digital copy control information | Description  |
|----------------------------------|--|
| 00                               | Copy can be made without control condition             |
| 01                               | Defined by service provider <sup>*1</sup>              |
| 10                               | Copy can be made for only one generation <sup>*2</sup> |
| 11                               | Copy is forbidden                                      |

<sup>\*1</sup>: Broadcasting service provider can define independently.

<sup>\*2</sup>: Received broadcasting signals can be recorded (first-generation copy) but the recorded signals cannot be reproduced furthermore.

**maximum\_bit\_rate\_flag**: When this 1-bit flag is "1", it means that following maximum transmitting rate field is effective. When it is "0", following maximum transmitting rate field does not exist.

**component\_control\_flag**: This 1-bit flag indicates whether to specify digital copy control information in each component consisting event. When this flag is "1," field after component control length is effective and digital copy control information is specified in each component consisting event. When it is "0", digital copy control information is specified for the whole event and field after component control length does not exist. When this descriptor is transmitted by PMT, component control flag should always be "0".

**user\_defined**: This is a 4-bit field, and broadcasting service provider can define it originally.

**maximum\_bit\_rate**: This 8-bit field describes transmission rate of TS packet of each event or elementary stream by rolling up in each 1/4Mbps. In case of variable transmission rate, maximum value is described.

**component\_control\_length**: This 8-bit field indicates byte length of the following component control loop.

**component\_tag**: This is an 8-bit field. Component tag is a label to identify elementary stream of component, which composing events and is the same value as the component tag in the stream identifier descriptor and the component descriptor.

## 6.2.24 Emergency information descriptor

[Note] This item is specified in Notification.

The emergency information descriptor (see table 6-40) is a signal in accordance with emergency alarm signal specified in No.5 of clause 9-3 of Radio Equipment Regulation and used in case of emergency alarm broadcasting.

Table 6-40 Emergency information descriptor

| Syntax                              | No. of bits | Identifier |
|-------------------------------------|-------------|------------|
| emergency_information_descriptor(){ |             |            |
| descriptor_tag                      | 8           | uimsbf     |
| descriptor_length                   | 8           | uimsbf     |
| for(i=0;i<N;i++){                   |             |            |
| service_id                          | 16          | uimsbf     |
| start_end_flag                      | 1           | bslbf      |
| signal_level                        | 1           | bslbf      |
| reserved_future_use                 | 6           | bslbf      |
| area_code_length                    | 8           | uimsbf     |
| for(j=0;j<N;j++){                   |             |            |
| area_code                           | 12          | bslbf      |
| reserved_future_use                 | 4           | bslbf      |
| }                                   |             |            |
| }                                   |             |            |
| }                                   |             |            |

Semantics for the emergency information descriptor:

service\_id: This 16-bit field indicates broadcasting event number. This is the same as program\_number.

start\_end\_flag: This 1-bit flag corresponds to start signal and end signal in the emergency alarm signal specified in Notation No. 405 of the Ministry of Posts and Telecommunications in 1985. When this bit is 1, it means that emergency alarm signal has started or is being broadcast. When this bit is 0, it means that the emergency alarm signal is ended.

signal\_level: This 1-bit field corresponds to emergency alarm signal specified in article 138-2 of Radio Station Operation Rule. When this bit is 0, it means that broadcast emergency alarm signal is the 1st type of start signal. When this bit is 1, it means that broadcast emergency alarm signal is the

2nd type of start signal (see Annex D).

**area\_code\_length:** This is an 8-bit field, which indicates following area code byte length.

**area\_code:** This is a 12-bit field and corresponds to area code specified in clause 138-3 of Radio Station Operation Rule. For allocation of area code, specification in the Notation No. 405 of the Ministry of Posts and Telecommunications in 1985 is used (see Annex D).

## 6.2.25 Local time offset descriptor

The local time offset descriptor (see table 6-41) is used to give fixed offset value to present time (UTC + 9 hours) and indicating time for human in local time.

Table 6-41 Local time offset descriptor

| Syntax                          | No. of bits | Identifier |
|---------------------------------|-------------|------------|
| local_time_offset_descriptor(){ |             |            |
| descriptor_tag                  | 8           | uimsbf     |
| descriptor_length               | 8           | uimsbf     |
| for(i=0;i<N;i++){               |             |            |
| country_code                    | 24          | bslbf      |
| country_region_id               | 6           | bslbf      |
| reserved                        | 1           | bslbf      |
| local_time_offset_polarity      | 1           | bslbf      |
| local_time_offset               | 16          | bslbf      |
| time_of_change                  | 40          | bslbf      |
| next_time_offset                | 16          | bslbf      |
| }                               |             |            |
| }                               |             |            |

Semantics for the local time offset descriptor:

**country\_code:** This 24-bit field identifies a country using the 3-character code as specified in ISO 3166. Each character is coded into 8-bits according to ISO 8859-1 and inserted in order into the 24-bit field.

EXAMPLE: Japan has 3-character code "JPN" which is coded as:

"0100 1010 0101 0000 0100 1110"

**country\_region\_id:** This 6-bit field identifies a zone in the country. Use "000000" if regions are not distinguished.

**local\_time\_offset\_polarity:** This 1-bit information indicates the polarity of the value of following **local\_time\_offset** and **next\_time\_offset**. If this bit is set to "0", the local time is in advance of **JST\_time**. If this bit is set to "1", the local time is behind **JST\_time**.

**local\_time\_offset:** This 16-bit field contains the current offset time from JST (UTC+9 hours) in the range between -12 hours and +12 hours at the area which is indicated by the combination of **country\_code** and **country\_region\_id** in advance. These 16 bits are coded as 4 digits in 4-bit BCD in the order hour tens, hour, minute tens, and minutes.

**time\_of\_change:** This is a 40-bit field which specifies the date and time in MJD and JST (see Annex C), when the time change takes place. This 40-bit field is coded as 16 bits giving the 16 LSBs of MJD followed by 24 bits coded as 6 digits in the 4-bit BCD.

**next\_time\_offset:** This 16-bit field contains the next offset time after the change from JST in the range between -12hours and +12hours at the area which is indicated by the combination of **country\_code** and **country\_region\_id** in advance. These 16-bits are coded as 4-digits in 4-bit BCD in the order hour tens, hour, minute tens and minutes.



## 6.2.26 Audio component descriptor

The audio component descriptor is used to indicate each parameter of audio elementary stream and to express the elementary stream in character form. (see table 6-42.)

Table 6-42 Audio component descriptor

| Syntax                          | No. of bits | Identifier |
|---------------------------------|-------------|------------|
| audio_component_descriptor(){   |             |            |
| descriptor_tag                  | 8           | uimsbf     |
| descriptor_length               | 8           | uimsbf     |
| reserved_future_use             | 4           | bslbf      |
| stream_content                  | 4           | uimsbf     |
| component_type                  | 8           | uimsbf     |
| component_tag                   | 8           | uimsbf     |
| stream_type                     | 8           | uimsbf     |
| simulcast_group_tag             | 8           | bslbf      |
| ES_multi_lingual_flag           | 1           | bslbf      |
| main_component_flag             | 1           | bslbf      |
| quality_indicator               | 2           | bslbf      |
| sampling_rate                   | 3           | uimsbf     |
| reserved_future_use             | 1           | bslbf      |
| ISO_639_language_code           | 24          | bslbf      |
| if(ES_multi_lingual_flag == 1){ |             |            |
| ISO_639_language_code_2         | 24          | bslbf      |
| }                               |             |            |
| for(i=0;i<N;i++){               |             |            |
| text_char                       | 8           | uimsbf     |
| }                               |             |            |
| }                               |             |            |

Semantics for the audio component descriptor:

**stream\_content:** This 4-bit field indicates a stream type. For an audio stream whose coding method isn't specified, it is set to "0x2". For an MPEG-4 AAC stream, it is set to "0x3". For an MPEG-4 ALS, it is set to "0x4".

**component\_type:** This 8-bit field indicates audio component type and coded in accordance with table 6-43. In 8 bits (b7- b0), the most significant 1 bit (b7) indicates whether or not the dialogue control information is included, the following 2 bits (b6 – b5) whether or not the audio for a person

with disabilities is available, and, the least significant 5 bits (b4 – b0) indicates audio mode.

Table 6-43 Audio component descriptor

| Dialog control (b7) | Description  |
|---------------------|--|
| 0                   | Audio stream does not include dialog control information |
| 1                   | Audio stream includes dialog control information         |

| Audio for a person with disabilities (b6 – b5) | Description  |
|--|--|
| 00   | Not specified audio for a person with disabilities   |
| 01   | Audio commentary for a person with visually impaired |
| 10   | Audio for a person with hearing impaired             |
| 11   | Reserved for future use                              |

| Audio mode (b4 – b0) | Description                                |
|----------------------|--|
| 00000                | Reserved for future use                    |
| 00001                | 1/0 mode (single monaural channel)         |
| 00010                | 1/0 + 1/0 mode (dual monaural channel)     |
| 00011                | 2/0 mode (stereo)                          |
| 00100                | 2/1 mode                                   |
| 00101                | 3/0 mode                                   |
| 00110                | 2/2 mode                                   |
| 00111                | 3/1 mode                                   |
| 01000                | 3/2 mode                                   |
| 01001                | 3/2 + LFE mode (3/2.1 mode <sup>*1</sup> ) |
| 01010                | 3/3.1 mode <sup>*1</sup>                   |
| 01011                | 2/0/0-2/0/2-0.1 mode <sup>*1</sup>         |
| 01100                | 5/2.1 mode <sup>*1</sup>                   |
| 01101                | 3/2/2.1 mode <sup>*1</sup>                 |
| 01110                | 2/0/0-3/0/2-0.1 mode <sup>*1</sup>         |
| 01111                | 0/2/0-3/0/2-0.1 mode <sup>*1</sup>         |
| 10000                | 2/0/0-3/2/3-0.2 mode <sup>*1</sup>         |
| 10001                | 3/3/3-5/2/3-3/0/0.2 mode <sup>*1</sup>     |
| 10010 - 11111        | Reserved for future use                    |
|                      |  |
|                      |  |
|                      |  |

|   |  |
|---|--|
|   |  |
|   |  |
|   |  |
| <p>*1 Notation of audio mode in multi-channel stereo: The channel number is shown as ‘upper layer (front/side/rear) – middle layer (front/side/rear) – lower layer (front/side/rear) . LFE’. The layer without allocated channel is shown as 0. In case of the audio mode only with middle layer, it is simplified as ‘middle layer (front/side/rear) . LFE’. In case of the audio mode only with middle layer and without side channel, it is simplified as ‘middle layer (front/rear) . LFE’.</p> |  |

**component\_tag:** This 8-bit field is a label to identify the component stream and has the same value as the component\_tag field in the stream identifier descriptor (see subclause 6.2.16) (if present in the PSI program map section) for the component stream.

**stream\_type:** This 8-bit field indicates audio stream type (MPEG2 BC Audio, MPEG-2 AAC Audio, MPEG-4 Audio) (see Annex E).

**simulcast\_group\_tag:** This 8-bit field gives the same number to the component operating simulcast (transmit the same contents by different coding method). For component, which does not operate simulcast, it is set to "0xFF".

**ES\_multi\_lingual\_flag:** This 1-bit flag is set to "1" when 2-language multilingual (ES multilingual mode) is made in ES at 1/0 + 1/0 mode. In case of other mode, this bit is reserved.

**main\_component\_flag:** This 1-bit flag is set to "1" when the audio component is the main audio. In case of 1/0 + 1/0 mode, it is set to "1" when the 1st audio component is the main audio.

**quality\_indicator:** This 2-bit field indicates tone quality mode and coded in accordance with table 6-44.

Table 6-44 Quality indicator

| Quality indicator | Description             |
|-------------------|-------------------------|
| 00                | Reserved for future use |
| 01                | Mode 1*                 |
| 10                | Mode 2*                 |
| 11                | Mode 3*                 |

\*: For detail, refer to ARIB STD-B32 Part 2 Appendix 2.

sampling\_rate: This 3-bit field indicates sampling frequency and is coded in accordance with table 6-45.

Table 6-45 Sampling frequency

| Sampling frequency | Description             |
|--------------------|-------------------------|
| 000                | Reserved for future use |
| 001                | 16kHz                   |
| 010                | 22.05kHz                |
| 011                | 24kHz                   |
| 100                | Reserved                |
| 101                | 32kHz                   |
| 110                | 44.1kHz                 |
| 111                | 48kHz                   |

ISO\_639\_language\_code: This 24-bit field identifies the language of the audio component. In the case of ES multilingual mode, it indicates the first audio component language. This field contains a 3-character code as specified by ISO 639-2 (21). Each character is coded into 8 bits according to ISO 8859-1(23) and inserted in order into the 24-bit field.

EXAMPLE: Japan has 3-character code "jpn", which is coded as:

"0100 1010 0101 0000 0100 1110"

ISO\_639\_language\_code\_2: This 24-bit field identifies the second audio component language in ES multilingual mode.

text\_char: This is an 8-bit field. A string of "text\_char" fields specifies a text description of the component stream. Text information is coded using the character sets and methods described in Annex A.

## 6.2.27 Target region descriptor

Target region descriptor (see table 6-46) is used to describe target region of the program or a part of the stream composing a program.

Table 6-46 Target region descriptor

| Syntax                      | No. of bits | Identifier |
|-----------------------------|-------------|------------|
| target_region_descriptor(){ |             |            |
| descriptor_tag              | 8           | uimsbf     |
| descriptor_length           | 8           | uimsbf     |
| region_spec_type            | 8           | uimsbf     |
| target_region_spec()        |             |            |
| }                           |             |            |

Semantics for the target region descriptor:

region\_spec\_type: This 8-bit field designates region description method in the following target\_region\_spec() structure and coded in accordance with table 6-47.

Table 6-47 Region description method designation

| Value of region_spec_type | Semantics                                       |
|---------------------------|---|
| 0x00                      | Reservation                                     |
| 0x01                      | Region designation of prefecture for BS digital |
| 0x02 – 0xFF               | Reservation                                     |

target\_region\_spec(): This field indicates syntax for the target region specified by each-region\_spec\_type (see Annex G).

## 6.2.28 Data content descriptor

The data content descriptor (see table 6-48) is used to describe detail information relating to individual contents of data broadcasting event.

Table 6-48 Data contents descriptor

| Syntax                               | No. of bits | Identifier |
|--------------------------------------|-------------|------------|
| data_content_descriptor(){           |             |            |
| descriptor_tag                       | 8           | uimsbf     |
| descriptor_length                    | 8           | uimsbf     |
| data_component_id                    | 16          | uimsbf     |
| entry_component                      | 8           | uimsbf     |
| selector_length                      | 8           | uimsbf     |
| for(i=0;i<N;i++){                    |             |            |
| selector_byte                        | 8           | uimsbf     |
| }                                    |             |            |
| num_of_component_ref                 | 8           | uimsbf     |
| for(i=0;i<num_of_component_ref;i++){ |             |            |
| component_ref                        | 8           | uimsbf     |
| }                                    |             |            |
| ISO_639_language_code                | 24          | bslbf      |
| text_length                          | 8           | uimsbf     |
| for(i=0;i<N;i++){                    |             |            |
| text_char                            | 8           | uimsbf     |
| }                                    |             |            |
| }                                    |             |            |

Semantics for the data contents descriptor:

data\_component\_id: This is a 16-bit field and describes the same value as the data component identifier of data component descriptor.

entry\_component: This 8-bit field designates the component stream including data to be referred first, among multiple component streams composing data broadcasting contents, using component tag.

selector\_length: This 8-bit field specifies byte length of the following selector area.

selector\_byte: This is an 8-bit field. Series of selector area describes necessary information to get data. Syntax described in this area is specified otherwise in each data component. (See Annex J)

num\_of\_component\_ref: This 8-bit field indicates number of all component stream in the event it is necessary to playback and record contents indicated by this descriptor (however, component stream designated by entry component is excluded). This number corresponds to byte length of the following component reference loop.

component\_ref: This 8-bit field describes component tag of the component stream in the event it is necessary to watch or record the contents (however, component stream designated by the entry component is excluded).

ISO\_639\_language\_code: This 24-bit field identifies the language of the character description used in the following service descriptor containing a 3-character code as specified by ISO 639-2.

text\_length: This 8-bit field indicates byte length of following contents descriptor.

text\_char: This is an 8-bit field. A string of "text\_char" fields describes the explanation related to transmitted contents.

### 6.2.29 Hyperlink descriptor

The hyperlink descriptor (see table 6-49) is used to describe linkage to other event, event contents, and events relating to information.

Table 6-49 Hyperlink descriptor

| Syntax                            | No. of bits | Identifier |
|-----------------------------------|-------------|------------|
| hyperlink_descriptor(){           |             |            |
| descriptor_tag                    | 8           | uimsbf     |
| descriptor_length                 | 8           | uimsbf     |
| hyper_linkage_type                | 8           | uimsbf     |
| link_destination_type             | 8           | uimsbf     |
| selector_length                   | 8           | uimsbf     |
| for(i=0; i<selector_length; i++){ |             |            |
| selector_byte                     | 8           | uimsbf     |
| }                                 |             |            |
| for(i=0; i<N; i++){               |             |            |
| private_data                      | 8           | uimsbf     |
| }                                 |             |            |
| }                                 |             |            |

Semantics for the hyperlink descriptor:

hyper\_linkage\_type: This 8-bit field indicates linkage type and coded in accordance with table 6-50.

Table 6-50 Hyperlink descriptor

| hyper_linkage_type        | Semantics   |
|---------------------------|---|
| reserved(0x00)            | Reservation   |
| combined_data(0x01)       | Used to indicate data broadcast event that transport SI related to TV event, when the SI is transported in other time frame or other event.<br>In order to make reservation or playback of the linkage destination data-broadcast event when reserving or playing back TV event, it is described as detail SI of the TV event.  |
| combined_stream(0x02)     | Used to indicate TV event that relates to SI transported in data broadcast event, when the SI is transported in other time frame or other event.<br>In order to make reservation or playback of the linkage destination data broadcast event when reserving or playing back TV event, it is described as detail SI of the data broadcast event.   |
| content_to_index(0x03)    | Used to indicate event that transport internal index information related to TV event, when the internal index information is transported in other time frame or other event.<br>In order to accumulate or utilize the related index information when accumulating or playing back TV event, it is described as detail internal index information of the TV event.   |
| index_to_content(0x04)    | Used to indicate TV event that relates to internal index information transported in event, when the internal index information is transported in other time frame or other event.<br>In order to accumulate or playback the related TV event when accumulating or utilizing index information, it is described as detail information of the index information event.  |
| guide_data(0x05)          | Used to indicate data broadcast event that transport the event guide information related to this event, when the event guide information is transported in other data broadcast event.<br>In order to get detail information on event guide application as requested, it indicates the designated data.   |
| (0x06)                    | Undefined   |
| content_to_metadata(0x07) | Used to indicate event and service that transport metadata related to TV event or data broadcast event, when metadata is broadcasted in time frame or service different from TV event or data broadcast event.<br>In order to accumulate or utilize the related metadata when accumulating or playing back TV event or data broadcast event, it is described as detail information of TV event or data broadcast event. |
| metadata_to_content(0x08) | Used to indicate TV event or data broadcast event that relate to metadata transported in event or service, when metadata is broadcasted in time frame or service different from TV event or data broadcast event.<br>In order to accumulate or playback the related TV event or data broadcast event when storing or utilizing metadata, it is described as detail information of metadata event.                       |



|                           |   |
|---------------------------|---|
| portal_URI (0x09)         | Used to indicate the URI of the portal link destination in server-type broadcasting. The URI of the portal link destination corresponds to the URI of the BML document provided by the broadcaster for the contract between the broadcaster and the audience. |
| authority_URI (0x0A)      | Used to indicate the URI of the authority in server-type broadcasting. The authority is the character string used as the name space for each broadcaster when accumulating server-type contents in server-type broadcasting receivers.                        |
| (0x0B – 0x3F)             | Undefined   |
| index_module(0x40)        | Used only for LIT used as internal index information in data broadcast event, to indicate correspondence of local event identifier and data broadcasting event module.<br>Operation depends on receiver application using the internal index information.     |
| (0x41 – 0x7F)             | Undefined   |
| user_private(0x80 – 0xFF) | Linkage type defined by the users.  |

link\_destination\_type: This 8-bit field indicates link designation type and coded in accordance with table 6-51.

Table 6-51 Link destination type

| link_destination_type            | selector_length | Target of link                           |
|----------------------------------|-----------------|--|
| reserved(0x00)                   | -               |  |
| link_to_service(0x01)            | 6               | Service                                  |
| link_to_event(0x02)              | 8               | Event                                    |
| link_to_module(0x03)             | 11              | Specific module of event                 |
| link_to_content(0x04)            | 10              | Content                                  |
| link_to_content_module(0x05)     | 13              | Specific module of content               |
| link_to_ert_node(0x06)           | 6               | Node of event related table              |
| link_to_stored_content(0x07)     | Variable length | Accumulated content                      |
| reserved_future_use(0x08 – 0x7F) |                 | Reserved for future use                  |
| user_private(0x80 – 0xFE)        | -               | Link destination type of user definition |
| reserved(0xFF)                   | -               |  |

selector\_length: This 8-bit field indicates byte length of the following selector area.

selector\_byte: This is an 8-bit field. Series of selector area describes link destination by the following type specified in each link destination type.

Table 6-52 Description of selector area (link\_destination\_type: 0x01)

| Syntax<br>(link_destination_type:0x01) | No. of bits | Identifier |
|--|-------------|------------|
| link_service_info(){                   |             |            |
| original_network_id                    | 16          | uimsbf     |
| transport_stream_id                    | 16          | uimsbf     |
| service_id                             | 16          | uimsbf     |
| }                                      |             |            |

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the originating delivery system where the linked service belongs.

transport\_stream\_id: This 16-bit field gives the label identifying the Transport Stream where the linked service belongs.

service\_id: This 16-bit field gives the label identifying the service in the linked Transport Stream and describes the same service\_id as the program\_number in the corresponding program map section.

Table 6-53 Description of selector area (link\_destination\_type: 0x02)

| Syntax<br>(link_destination_type:0x02) | No. of bits | Identifier |
|--|-------------|------------|
| link_event_info(){                     |             |            |
| original_network_id                    | 16          | uimsbf     |
| transport_stream_id                    | 16          | uimsbf     |
| service_id                             | 16          | uimsbf     |
| event_id                               | 16          | uimsbf     |
| }                                      |             |            |

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the originating delivery system where the linked event belongs.

transport\_stream\_id: This 16-bit field gives the label identifying the Transport Stream where the linked event belongs.

service\_id: This 16-bit field gives the label identifying the service in the Transport Stream where the linked event belongs and describes the same service\_id as the program\_number in the corresponding program map section.

event\_id: This 16-bit field describes the identifier number of the linked event.

Table 6-54 Description of selector area (link\_destination\_type: 0x03)

| Syntax<br>(link_destination_type:0x03) | No. of bits | Identifier |
|--|-------------|------------|
| link_module_info(){                    |             |            |
| original_network_id                    | 16          | uimsbf     |
| transport_stream_id                    | 16          | uimsbf     |
| service_id                             | 16          | uimsbf     |
| event_id                               | 16          | uimsbf     |
| component_tag                          | 8           | uimsbf     |
| moduleId                               | 16          | uimsbf     |
| }                                      |             |            |

original\_network\_id: This 16-bit field describes the label identifying the network\_id of the originating delivery system where the linked carousel module belongs.

transport\_stream\_id: This 16-bit field describes the label identifying the Transport Stream where the linked carousel module belongs.

service\_id: This 16-bit field gives the label identifying the service in the Transport Stream where the linked carousel module belongs and describes the same service\_id as the program\_number in the corresponding program map section.

event\_id: This 16-bit field describes the identifier number of the event where the linked carousel module belongs.

component\_tag: This 8-bit field describes the label identifying the component stream transmitting the linked carousel module.

moduleId: This 16-bit field describes the identifier number of the linked carousel module.

Table 6-55 Description of selector area (link\_destination\_type: 0x04)

| Syntax<br>(link_destination_type:0x04) | No. of bits | Identifier |
|--|-------------|------------|
| link_content_info(){                   |             |            |
| original_network_id                    | 16          | uimsbf     |
| transport_stream_id                    | 16          | uimsbf     |
| service_id                             | 16          | uimsbf     |
| content_id                             | 32          | uimsbf     |
| }                                      |             |            |

original\_network\_id: This 16-bit field gives the label identifying the network\_id of the originating delivery system where the linked content belongs.

transport\_stream\_id: This 16-bit field gives the label identifying the Transport Stream where the linked contents belong.

service\_id: This 16-bit field gives the label identifying the service in the Transport Stream where the linked content belongs and describes the same service\_id as the program\_number in the corresponding program map section.

content\_id: This 32-bit field describes identifier number to identify linked contents in the service uniformly.

Table 6-56 Description of selector area (link\_destination\_type: 0x05)

| Syntax<br>(link_destination_type:0x05) | No. of bits | Identifier |
|--|-------------|------------|
| link_content_module_info(){            |             |            |
| original_network_id                    | 16          | uimsbf     |
| transport_stream_id                    | 16          | uimsbf     |
| service_id                             | 16          | uimsbf     |
| content_id                             | 32          | uimsbf     |
| component_tag                          | 8           | uimsbf     |
| moduleId                               | 16          | uimsbf     |
| }                                      |             |            |

original\_network\_id: This 16-bit field describes the label identifying the network\_id of the originating delivery system where the linked contents module belongs.

transport\_stream\_id: This 16-bit field describes the label identifying the Transport Stream where the linked contents module belongs.

service\_id: This 16-bit field gives the label identifying the service in the Transport Stream where the linked contents module belongs and describes the same service\_id as the program\_number in the corresponding program map section.

content\_id: This 32-bit field describes identifier number to identify content where the linked module belongs in the service uniformly.

component\_tag: This 8-bit field describes the label identifying the component stream transmitting the linked carousel module.

moduleId: This 16-bit field describes the identifier number of the linked module.

Table 6-57 Description of selector area (link\_destination\_type: 0x06)

| Syntax<br>(link_destination_type:0x06)  | No. of bits    | Identifier                 |
|---|----------------|----------------------------|
| link_ert_node_info(){<br>information_provider_id<br>event_relation_id<br>node_id<br>} | 16<br>16<br>16 | uimsbf<br>uimsbf<br>uimsbf |

information\_provider\_id: This 16-bit field designates information provider identifier of event relation sub\_table to which the linked node belongs.

event\_relation\_id: This 16-bit field designates event relation identifier of event relation sub\_table to which the linked destination belongs.

node\_id: This 16-bit field designates node identifier of linked destination node.

Table 6-58 Selector area description (link\_destination\_type: 0x07)

| Syntax<br>(link_destination_type:0x07)                                   | No. of bits | Identifier |
|--|-------------|------------|
| link_stored_content_info(){<br>for(i=0; i<N; i++){<br>uri_char<br>}<br>} | 8           | uimsbf     |

uri\_char: The series of fields describes URI of the contents of the accumulated data service. Describing method of URI is specified in ARIB STD-B24 Part 2 Section 9.

### 6.2.30 Video decode control descriptor

The video decode control descriptor (see table 6-59) is used to control video decoding to receive still picture composed of MPEG-I pictures transmitted at low transmission speed and to get smooth displaying at video splice point where video format is changed.

Table 6-59 Video decode control descriptor

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| video_decode_control_descriptor(){ |             |            |
| descriptor_tag                     | 8           | uimsbf     |
| descriptor_length                  | 8           | uimsbf     |
| still_picture_flag                 | 1           | bslbf      |
| sequence_end_code_flag             | 1           | bslbf      |
| video_encode_format                | 4           | bslbf      |
| transfer_characteristics           | 2           | bslbf      |
| }                                  |             |            |

Semantics for the video decode control descriptor:

**still\_picture\_flag:** This is a 1-bit field and when it is "1" it means that this component is still picture (MPEG-I picture). When it is "0", it means that this component is moving picture.

**sequence\_end\_code\_flag:** This is a 1-bit field and it indicates whether or not this video component has a sequence end code (in case of MPEG-2 Video, an end-of-sequence NAL unit in case of MPEG-4 AVC and HEVC, the same hereinafter) at the end of the sequence that is defined by the video format. When it is "1", it means that the video stream has a sequence end code at the end of the sequence and when it is "0", it means that the video stream does not have a sequence end code.

**video\_encode\_format:** This is a 4-bit field, and shows the encode format of the component in accordance with table 6-60.

Table 6-60 Video encode format

| Video encode format | Description                          |
|---------------------|--------------------------------------|
| 0000                | 1080/P                               |
| 0001                | 1080/I                               |
| 0010                | 720/P                                |
| 0011                | 480/P                                |
| 0100                | 480/I                                |
| 0101                | 240/P                                |
| 0110                | 120/P                                |
| 0111                | 2160/60/P                            |
| 1000                | 180/p                                |
| 1001                | 2160/120/P                           |
| 1010                | 4320/60/P                            |
| 1011                | 4320/120/P                           |
| 1100 – 1111         | For extension of video encode format |

transfer\_characteristics (Transfer characteristics): This is an 8-bit field which identifies transfer characteristics of video signals shown in table 6-60-1.

Table 6-60-1 Transfer characteristics

| Value of transfer characteristics | Semantics   |
|-----------------------------------|---|
| 00                                | transfer_characteristics = 1, 11 or 14 (Rec. ITU-R BT.709-5, BT.2020 or IEC 61966-2-4) in VUI |
| 01                                | transfer_characteristics = 16 (Rec. ITU-R BT.2100 PQ) in VUI                                  |
| 10                                | transfer_characteristics = 18 (Rec. ITU-R BT.2100 HLG) in VUI                                 |
| 11                                | Undefined   |

#### 6.2.31 Terrestrial delivery system descriptor

The terrestrial delivery system descriptor indicates the physical condition of terrestrial transmission path. See table 6-61.

Table 6-61 Terrestrial delivery system descriptor

| Syntax                                    | No. of bits | Identifier |
|---|-------------|------------|
| terrestrial_delivery_system_descriptor(){ |             |            |
| descriptor_tag                            | 8           | uimsbf     |
| descriptor_length                         | 8           | uimsbf     |
| area_code                                 | 12          | bslbf      |
| guard_interval                            | 2           | bslbf      |
| transmission_mode                         | 2           | bslbf      |
| for(i=0; i<N; i++){                       |             |            |
| frequency                                 | 16          | uimsbf     |
| }   |             |            |
| }   |             |            |

Semantics for the terrestrial delivery system descriptor:

area\_code: This is a 12-bit field and corresponds to area code specified in clause 138-3 of Radio Station Operation Rule. The allocation of area code is specified in accordance with the Notation No. 405 of the Ministry of Posts and Telecommunications in 1985 is used (see Annex D).

guard\_interval: This is a 2-bit field and indicates guard interval in accordance with table 6-62.

Table 6-62 Guard interval

| Guard interval | Description |
|----------------|-------------|
| 00             | 1/32        |
| 01             | 1/16        |
| 10             | 1/8         |
| 11             | 1/4         |

transmission\_mode: This is a 2-bit field and indicates mode information in accordance with table 6-63.



Table 6-63 Mode information

| Mode information | Description |
|------------------|-------------|
| 00               | Mode 1      |
| 01               | Mode 2      |
| 10               | Mode 3      |
| 11               | Undefined   |

frequency: This 16-bit field indicates center frequency. Frequency unit shall be 1/7MHz, which is the same as tuning step of digital terrestrial broadcasting system. In case of MFN, list multiple frequencies that are used.

#### 6.2.32 Partial reception descriptor

The partial reception descriptor describes service\_id transmitted by the partial reception hierarchy of the terrestrial transmission path. See table 6-64.

Table 6-64 Partial reception descriptor

| Syntax                          | No. of bits | Identifier |
|---------------------------------|-------------|------------|
| partial_reception_descriptor(){ |             |            |
| descriptor_tag                  | 8           | uimsbf     |
| descriptor_length               | 8           | uimsbf     |
| for(i=0; i<N; i++){             |             |            |
| service_id                      | 16          | uimsbf     |
| }                               |             |            |
| }                               |             |            |

Semantics for the partial reception descriptor:

service\_id: This 16-bit field indicates service\_id of the information service transmitted in the partial reception hierarchy. The service\_id is the same as the program\_number in the corresponding program map section.

### 6.2.33 Series descriptor

The series descriptor is used to identify series event. See table 6-65.

Table 6-65 Series descriptor

| Syntax                 | No. of bits | Identifier |
|------------------------|-------------|------------|
| series_descriptor(){   |             |            |
| descriptor_tag         | 8           | uimsbf     |
| descriptor_length      | 8           | uimsbf     |
| series_id              | 16          | uimsbf     |
| repeat_label           | 4           | uimsbf     |
| program_pattern        | 3           | uimsbf     |
| expire_date_valid_flag | 1           | uimsbf     |
| expire_date            | 16          | uimsbf     |
| episode_number         | 12          | uimsbf     |
| last_episode_number    | 12          | uimsbf     |
| for(i=0; i<N; i++){    |             |            |
| series_name_char       | 8           | uimsbf     |
| }                      |             |            |
| }                      |             |            |

Semantics for the series descriptor:

series\_id: This is a 16-bit field and identifies series uniquely.

repeat\_label: This 4-bit field gives the label identifying program when the broadcasting duration of the series and that of repeating the series of broadcasting. Original series broadcasting is given with "0x0".

program\_pattern: This 3-bit field indicates program pattern of the series content according to table 6-66. This may show when the event belonging the series appears next time.

Table 6-66 Program pattern

| Program pattern | Description   |
|-----------------|---|
| 0x0             | Nonscheduled (other than defined as 0x1 to 0x7)   |
| 0x1             | Regular program (every day, every day except week-end, only weekends, etc.), programmed several days a week |
| 0x2             | Programmed about once a week  |
| 0x3             | Programmed about once a month   |
| 0x4             | Programmed several events in a day  |
| 0x5             | Division of long hour program   |
| 0x6             | Program for regular or irregular accumulation   |
| 0x7             | Undefined   |

**expire\_date\_valid\_flag:** This 1-bit flag indicates that the following **expire\_date** value is valid. When the value of the scheduled series end date is valid, set this value to "1".

**expire\_date:** This 16-bit field indicates the date of the effective limit of the series in lower 16 bits of MJD. Even when the last event could not be recognized for some reason, the IRD recognizes that the series is ended when the date is passed.

**episode\_number:** This 12-bit field indicates the episode number in the series in the event which this descriptor indicates. It can be indicated from No. 1 to No. 4095. When the episode number exceeds this value, define the series separately. When the event number cannot be defined due to a series event, set to "0x000".

**last\_episode\_number:** This 12-bit field indicates the total number of the corresponding series. It can be indicated from No. 1 to No. 4095. When the episode number exceeds this value, define the series separately. When the last time is not yet decided, set to "0x000".

**series\_name\_char:** In this character code field, series name is transmitted. For coding character information, see Annex A.

## 6.2.34 Event group descriptor

When there is a relation between multiple events, the event group descriptor is given to indicate that those events are in a group. See table 6-67.

Table 6-67 Event group descriptor

| Syntax                                 | No. of bits | Identifier |
|--|-------------|------------|
| event_group_descriptor(){              |             |            |
| descriptor_tag                         | 8           | uimsbf     |
| descriptor_length                      | 8           | uimsbf     |
| group_type                             | 4           | uimsbf     |
| event_count                            | 4           | uimsbf     |
| for(i=0; i< event_count; i++){         |             |            |
| service_id                             | 16          | uimsbf     |
| event_id                               | 16          | uimsbf     |
| }                                      |             |            |
| if(group_type == 4    group_type ==5){ |             |            |
| for(i=0 ;i< N ; i++){                  |             |            |
| original_network_id                    | 16          | uimsbf     |
| transport_stream_id                    | 16          | uimsbf     |
| service_id                             | 16          | uimsbf     |
| event_id                               | 16          | uimsbf     |
| }                                      |             |            |
| }                                      |             |            |
| else{                                  |             |            |
| for(i=0; i< N; i++){                   |             |            |
| private_data_byte                      | 8           | uimsbf     |
| }                                      |             |            |
| }                                      |             |            |
| }                                      |             |            |

Semantics for the event group descriptor:

group\_type: This is a 4-bit field and indicates group type of the event in accordance with table 6-68.

Table 6-68 Group type

| Group type      | Description                        |
|-----------------|------------------------------------|
| 0x1             | Event common                       |
| 0x2             | Event relay                        |
| 0x3             | Event movement                     |
| 0x4             | Event relay to other networks      |
| 0x5             | Event movement from other networks |
| 0x0, 0x06 – 0xF | Undefined                          |

event\_count: This is a 4-bit field and indicates the following event\_id loop number.

service\_id: This is a 16-bit field and indicates the service\_id of the related information service. The service\_id is the same as the program\_number in the corresponding program map section.

event\_id: This is a 16-bit field and indicates the event\_id of the related event.

original\_network\_id: This is a 16-bit field and indicates the original\_network\_id of the related event transmitted at the time of event relay or event move across networks.

transport\_stream\_id: This is a 16-bit field and indicates the transport\_stream\_id of the related event transmitted at the time of event relay or event move across networks.

### 6.2.35 SI parameter descriptor

The SI parameter descriptor is used to indicate the SI parameter. See table 6-69.

Table 6-69 SI parameter descriptor

| Syntax                     | No. of bits | Identifier |
|----------------------------|-------------|------------|
| SI_parameter_descriptor(){ |             |            |
| descriptor_tag             | 8           | uimsbf     |
| descriptor_length          | 8           | uimsbf     |
| parameter_version          | 8           | uimsbf     |
| update_time                | 16          | uimsbf     |
| for(i=0; i<N; i++){        |             |            |
| table_id                   | 8           | uimsbf     |
| table_description_length   | 8           | uimsbf     |
| for(j=0; j<N; j++){        |             |            |
| table_description_byte     | 8           | uimsbf     |
| }                          |             |            |
| }                          |             |            |
| }                          |             |            |

Semantics for the SI parameter descriptor:

parameter\_version: This is an 8-bit field and indicates SI parameter version. It denotes value incremented by 1 when a parameter is updated.

update\_time: This is a 16-bit field which is denoted in lower 16 bits of MJD when the denoted parameter becomes valid.

table\_id: This 8-bit field indicates the table\_id described in the following table\_description\_byte field.

table\_description\_length: This 8-bit field indicates the byte length of the following table\_description\_byte.

table\_description\_byte: This is an 8-bit field. A series of table description area describes parameter in each table specified in the operational guidelines of service providers.

#### 6.2.36 Broadcaster name descriptor

The broadcaster name descriptor describes the name of the broadcaster. See table 6-70.

Table 6-70 Broadcaster name descriptor

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| broadcaster_name_descriptor(){ |             |            |
| descriptor_tag                 | 8           | uimsbf     |
| descriptor_length              | 8           | uimsbf     |
| for(i=0; i<N; i++){            |             |            |
| char                           | 8           | uimsbf     |
| }                              |             |            |
| }                              |             |            |

Semantics for the broadcaster name descriptor:

char: This is an 8-bit field. A string of character information field indicates the broadcaster name. For character information coding, see Annex A.

#### 6.2.37 Component group descriptor

The component group descriptor defines and identifies component grouping in the event. See table 6-71.

Table 6-71 Component group descriptor

| Syntax                              | No. of bits | Identifier |
|-------------------------------------|-------------|------------|
| component_group_descriptor(){       |             |            |
| descriptor_tag                      | 8           | uimsbf     |
| descriptor_length                   | 8           | uimsbf     |
| component_group_type                | 3           | uimsbf     |
| total_bit_rate_flag                 | 1           | uimsbf     |
| num_of_group                        | 4           | uimsbf     |
| for(i=0; i< num_of_group; i++){     |             |            |
| component_group_id                  | 4           | uimsbf     |
| num_of_CA_unit                      | 4           | uimsbf     |
| for(i=0; i< num_of_CA_unit; i++){   |             |            |
| CA_unit_id                          | 4           | uimsbf     |
| num_of_component                    | 4           | uimsbf     |
| for(i=0; i< num_of_component; i++){ |             |            |
| component_tag                       | 8           | uimsbf     |
| }                                   |             |            |
| }                                   |             |            |
| if(total_bit_rate_flag==1){         |             |            |
| total_bit_rate                      | 8           | uimsbf     |
| }                                   |             |            |
| text_length                         | 8           | uimsbf     |
| for(i=0; i< text_length; i++){      |             |            |
| text_char                           | 8           | uimsbf     |
| }                                   |             |            |
| }                                   |             |            |
| }                                   |             |            |

Semantics for the component group descriptor:

component\_group\_type: This is a 3-bit field and indicates group type of the component in accordance with table 6-72.

Table 6-72 Component group type

| Component group type | Description           |
|----------------------|-----------------------|
| 000                  | Multi-view TV service |
| 001 – 111            | Undefined             |

total\_bit\_rate\_flag: This is a 1-bit flag and indicates the description status of the total bit rate in the component group in the event. When this bit is "0", the total bit rate field in the component group

does not exist in the corresponding descriptor. When this bit is "1", the total bit rate field in the component group exists in the corresponding descriptor.

**num\_of\_group:** This is a 4-bit field indicating number of component groups in the event.

**component\_group\_id:** This is a 4-bit field and describes the component group identifier in accordance with table 6-73.

Table 6-73 Component group identifier

| Component group identifier | Description |
|----------------------------|-------------|
| 0x0                        | Main group  |
| 0x1 – 0xF                  | Sub group   |

**num\_of\_CA\_unit:** This is a 4-bit field and indicates CA/non-CA unit within the component group.

**CA\_unit\_id:** This is a 4-bit field and describes the CA\_unit\_id, to which the component belongs in accordance with table 6-74.

Table 6-74 CA\_unit\_id

| CA_unit_id | Description                              |
|------------|--|
| 0x0        | Non-CA unit group                        |
| 0x1        | CA unit group including default ES group |
| 0x2 – 0xF  | CA unit group other than above           |

**num\_of\_component:** This is a 4-bit field indicating number of components which belong to the corresponding component group and the CA CA/non-CA unit indicated in the CA\_unit\_id immediately before.

**component\_tag:** This is an 8-bit field and indicates the component tag value belonging to the component group.

**total\_bit\_rate:** This is an 8-bit field and describes the total bit rate of the component in the component group by rounding up the TS packet transmission rate in each 1/4Mbps.

**text\_length:** This is an 8-bit field and indicates the byte length of the following component group description.

**text\_char:** This is an 8-bit field. A series of character information field describes explanation of component group. For character information coding, see Annex A.



## 6.2.38 SI prime\_ts descriptor

The SI prime\_ts descriptor is used to indicate the identifier information of the SI prime\_ts (Transport Stream having special transmission format for SI) and its transmission parameter. See table 6-75.

Table 6-75 SI prime\_ts descriptor

| Syntax                       | No. of bits | Identifier |
|------------------------------|-------------|------------|
| SI_prime_ts_descriptor(){    |             |            |
| descriptor_tag               | 8           | uimsbf     |
| descriptor_length            | 8           | uimsbf     |
| parameter_version            | 8           | uimsbf     |
| update_time                  | 16          | uimsbf     |
| SI_prime_ts_network_id       | 16          | uimsbf     |
| SI_prime_transport_stream_id | 16          | uimsbf     |
| for(i=0; i<N; i++){          |             |            |
| table_id                     | 8           | uimsbf     |
| table_description_length     | 8           | uimsbf     |
| for(j=0; j<N; j++){          |             |            |
| table_description_byte       | 8           | uimsbf     |
| }                            |             |            |
| }                            |             |            |
| }                            |             |            |

Semantics for the SI prime\_ts descriptor

parameter\_version: This is an 8-bit field and indicates the version of SI parameter. The version\_number shall be incremented by 1 when the parameter is updated.

update\_time: This is a 16-bit field which is denoted in the lower 16 bits of MJD when the denoted parameter becomes valid.

SI\_prime\_ts\_network\_id: This 16-bit field indicates the SI\_prime\_ts\_network\_id.

SI\_prime\_transport\_stream\_id: This 16-bit field indicates the SI\_prime\_transport\_stream\_id.

table\_id: This 8-bit field indicates the table\_id described in the following table\_description\_byte field.

table\_description\_length: This 8-bit field indicates the byte length of the following table\_description\_byte.

table\_description\_byte: This is an 8-bit field. A series of table description area describes parameter in each table specified in the operational guidelines of service providers.

## 6.2.39 Board information descriptor

The board information descriptor indicates title and content of the board information in text format. See table 6-76.

Table 6-76 Board information descriptor

| Syntax                          | No. of bits | Identifier |
|---------------------------------|-------------|------------|
| board_information_descriptor(){ |             |            |
| descriptor_tag                  | 8           | uimsbf     |
| descriptor_length               | 8           | uimsbf     |
| title_length                    | 8           | uimsbf     |
| for(i=0;i<title_length;i++){    |             |            |
| title_char                      | 8           | uimsbf     |
| }                               |             |            |
| text_length                     | 8           | uimsbf     |
| for(i=0;i<text_length;i++){     |             |            |
| text_char                       | 8           | uimsbf     |
| }                               |             |            |
| }                               |             |            |

Semantics for the board information descriptor:

title\_length: This 8-bit field indicates the byte length of the following title.

title\_char: This is an 8-bit field. A series of character information indicates the board information title. For character information coding see Annex A.

text\_length: This 8-bit field indicates the byte length of the following content description.

text\_char: This is an 8-bit field. A series of character information field describes the content of board information. For character information coding see Annex A.

## 6.2.40 LDT linkage descriptor

The LDT linkage descriptor is used to describe linkage of the information collected in LDT. See table 6-77.

Table 6-77 LDT linkage descriptor

| Syntax                    | No. of bits | Identifier |
|---------------------------|-------------|------------|
| LDT_linkage_descriptor(){ |             |            |
| descriptor_tag            | 8           | uimsbf     |
| descriptor_length         | 8           | uimsbf     |
| original_service_id       | 16          | uimsbf     |
| transport_stream_id       | 16          | uimsbf     |
| original_network_id       | 16          | uimsbf     |
| for(i=0;i<N;i++){         |             |            |
| description_id            | 16          | uimsbf     |
| reserved_future_use       | 4           | uimsbf     |
| description_type          | 4           | uimsbf     |
| user_defined              | 8           | bslbf      |
| }                         |             |            |
| }                         |             |            |

Semantics for the LDT linkage descriptor:

original\_service\_id: This 16-bit field indicates the original\_service\_id of the linked LDT sub\_table.

transport\_stream\_id: This 16\_bit field indicates the ts\_id of the LDT sub\_table which the linked LDT sub\_table is included.

original\_network\_id: This 16-bit field indicates the network\_id of the originating delivery system in which the linked LDT sub\_table is included.

description\_id: This 16-bit field indicates the id\_number of the linked descriptor.

description\_type: This 8-bit field indicates the linked description type in accordance with table 6-78.

Table 6-78 Description type

| Value     | Semantics  |
|-----------|--|
| 0x0       | Undefined  |
| 0x1       | Described with short_event_descriptor  |
| 0x2       | Described with extended_event_descriptor<br>(Independent type without describing item_description is used) |
| 0x3       | Described with extended_event_descriptor   |
| 0x4 – 0xE | Reserved for future use  |
| 0xF       | Others (Including not specified descriptor and mixed)  |

user\_defined: The service provider can define this 8-bit field independently.

#### 6.2.41 Connected transmission descriptor

The connected transmission descriptor indicates physical condition in connected transmission in terrestrial transmission path. See table 6-79.

Table 6-79 Connected transmission descriptor

| Syntax                                 | No. of bits | Identifier |
|--|-------------|------------|
| connected_transmission_descriptor(){   |             |            |
| descriptor_tag                         | 8           | uimsbf     |
| descriptor_length                      | 8           | uimsbf     |
| connected_transmission_group_id        | 16          | uimsbf     |
| segment_type                           | 2           | bslbf      |
| modulation_type_A                      | 2           | bslbf      |
| modulation_type_B                      | 2           | bslbf      |
| modulation_type_C                      | 2           | bslbf      |
| for(i= 0;i<N;i++){                     |             |            |
| additional_connected_transmission_info | 8           | uimsbf     |
| }                                      |             |            |
| }                                      |             |            |

Semantics for the connected transmission descriptor:

connected\_transmission\_group\_id: This 16-bit field gives the label identifying the connected transmission group.

segment\_type: This is a 2-bit field and indicates segment type in accordance with table 6-80. The number of layers and the layer of each segment type are shown in the table.

Table 6-80 Segment type

| Segment type | Description          | Number of layers, and layer   |
|--------------|----------------------|---|
| 00           | 1 segment            | 1 (A layer)   |
| 01           | 3 segments           | 2 (A layer, B layer)  |
| 10           | 13 segments          | 1 (A layer)<br>2 (A layer, B layer) or<br>3 (A layer, B layer, C layer) |
| 11           | Refer to TMCC signal |   |

modulation\_type\_A: This is a 2-bit field which indicates modulation\_type\_A in accordance with table 6-81.

modulation\_type\_B: This is a 2-bit field which indicates modulation\_type\_B in accordance with table 6-81.

modulation\_type\_C: This is a 2-bit field which indicates modulation\_type\_C in accordance with table 6-81.

Table 6-81 Modulation type

| Modulation type | Description             |
|-----------------|-------------------------|
| 00              | Differential modulation |
| 01              | Synchronous modulation  |
| 10              | Reserved for future use |
| 11              | Refer to TMCC signal    |

additional\_connected\_transmission\_info: This is an 8-bit field and used to store the additional information specified in the operational guidelines of service providers.

#### 6.2.42 TS information descriptor

The TS information descriptor specifies the remote control key identifier assigned to the applicable TS and indicates the relationship between the service identifier and the transmission layer during hierarchical transmission (see table 6-82).

Table 6-82 TS information descriptor

| Syntax  | No. of bits | Identifier |
|---|-------------|------------|
| ts_information_descriptor(){                  |             |            |
| descriptor_tag                                | 8           | uimsbf     |
| descriptor_length                             | 8           | uimsbf     |
| remote_control_key_id                         | 8           | uimsbf     |
| length_of_ts_name                             | 6           | uimsbf     |
| transmission_type_count                       | 2           | uimsbf     |
| for(i = 0; i < length_of_ts_name; i++){       |             |            |
| ts_name_char                                  | 8           | uimsbf     |
| }   |             |            |
| for(j = 0; j < transmission_type_count; j++){ |             |            |
| transmission_type_info                        | 8           | bslbf      |
| num_of_service                                | 8           | uimsbf     |
| for(k = 0; k < num_of_service; k++){          |             |            |
| service_id                                    | 16          | uimsbf     |
| }   |             |            |
| }   |             |            |
| for(l = 0; l < N; l++){                       |             |            |
| reserved_future_use                           | 8           | bslbf      |
| }   |             |            |
| }   |             |            |

Semantics for the TS information descriptor:

remote\_control\_key\_id: This 8-bit field indicates the recommended remote control key number to which the applicable TS shall be assigned.

length\_of\_ts\_name: This 6-bit field indicates the byte length of TS name description.

transmission\_type\_count: This 2-bit field indicates the number of loops for the subsequent information on the number of transmission types.

ts\_name\_char: This is a 8-bit field. A series of TS name description fields describes the applicable TS name. See Annex A for character information coding.

transmission\_type\_info: This 8-bit field, which is used for discriminating hierarchical layers etc., is defined by the operational guidelines of service providers.

num\_of\_service: This 8-bit field indicates the number of loops for the subsequent service identifier.

service\_id: This 16-bit field indicates the service identifier transmitted at each hierarchy of transmission type.

### 6.2.43 Extended broadcaster descriptor

The extended broadcaster descriptor specifies the extended broadcaster identification information such as terrestrial broadcaster identifier and defines the relationships with other extended broadcasters and broadcasters of other networks (see table 6-83).

Table 6-83 Extended broadcaster descriptor

| Syntax  | No. of bits | Identifier |
|---|-------------|------------|
| extended_broadcaster_descriptor(){            |             |            |
| descriptor_tag                                | 8           | uimsbf     |
| descriptor_length                             | 8           | uimsbf     |
| broadcaster_type                              | 4           | uimsbf     |
| reserved_future_use                           | 4           | bslbf      |
| if(broadcaster_type == 0x1){                  |             |            |
| terrestrial_broadcaster_id                    | 16          | uimsbf     |
| number_of_affiliation_id_loop                 | 4           | uimsbf     |
| number_of_broadcaster_id_loop                 | 4           | uimsbf     |
| for(i=0; i<N1; i++){                          |             |            |
| affiliation_id                                | 8           | uimsbf     |
| }   |             |            |
| for(j=0; j<N2; j++){                          |             |            |
| original_network_id                           | 16          | uimsbf     |
| broadcaster_id                                | 8           | uimsbf     |
| }   |             |            |
| for(k=0; k<N3; k++){                          |             |            |
| private_data_byte                             | 8           | bslbf      |
| }   |             |            |
| }   |             |            |
| Else if(broadcaster_type == 0x2){             |             |            |
| terrestrial_sound_broadcaster_id              | 16          | uimsbf     |
| number_of_sound_broadcast_affiliation_id_loop | 4           | uimsbf     |
| number_of_broadcaster_id_loop                 | 4           | uimsbf     |
| for(i=0; i<N1; i++){                          |             |            |
| sound_broadcast_affiliation_id                | 8           | uimsbf     |
| }   |             |            |
| for(j=0; j<N2; j++){                          |             |            |
| original_network_id                           | 16          | uimsbf     |
| broadcaster_id                                | 8           | uimsbf     |
| }   |             |            |
| for(k=0; k<N3; k++){                          |             |            |
| private_data_byte                             | 8           | bslbf      |
| }   |             |            |
| }   |             |            |
| else{   |             |            |
| for(i=0; i<N; i++){                           |             |            |
| reserved_future_use                           | 8           | bslbf      |
| }   |             |            |
| }   |             |            |
| }   |             |            |

Semantics for the extended broadcaster descriptor:

broadcaster\_type(broadcaster type): This is a 4-bit field whose coding is specified in table 6-84.

Table 6-84 broadcaster type

| value        | type                                     |
|--------------|--|
| 0x1          | Digital terrestrial television broadcast |
| 0x2          | Digital terrestrial sound broadcast      |
| Except above | Not defined                              |

terrestrial\_broadcaster\_id: This 16-bit field identifies the terrestrial broadcaster described in this field.

number\_of\_affiliation\_id\_loop: This 4-bit field indicates the number of loops for the subsequent affiliation identifier.

number\_of\_broadcaster\_id\_loop: This 4-bit field indicates the number of loops for the subsequent broadcaster identifier.

affiliation\_id: This 8-bit field is used for identifying the affiliation of the applicable terrestrial broadcaster identifier.

original\_network\_id: This 16-bit field works as a label to specify the network identifier of the original distribution system.

broadcaster\_id: This 8-bit field identifies the broadcaster in the original network.

terrestrial\_sound\_broadcaster\_id: This 16-bit field identifies the terrestrial sound broadcaster described in this field.

number\_of\_sound\_broadcast\_affiliation\_id\_loop: This 4-bit field indicates the number of loops for the subsequent sound broadcasting affiliation identifier. .

number\_of\_sound\_broadcaster\_id\_loop: This 4-bit field indicates the number of loops for the subsequent terrestrial sound broadcaster identifier.

sound\_broadcast\_affiliation\_id: This 8-bit field is used for identifying the sound broadcasting affiliation of the applicable terrestrial sound broadcaster identifier.



## 6.2.44 Logo transmission descriptor

The logo transmission descriptor is used for describing such information as the character string for simple logo and pointing to CDT-format logo data (see table 6-85).

Table 6-85 Logo transmission descriptor

| Syntax                                   | No. of bits | Identifier |
|--|-------------|------------|
| logo_transmission_descriptor(){          |             |            |
| descriptor_tag                           | 8           | uimsbf     |
| descriptor_length                        | 8           | uimsbf     |
| logo_transmission_type                   | 8           | uimsbf     |
| if(logo_transmission_type == 0x01){      |             |            |
| reserved_future_use                      | 7           | bslbf      |
| logo_id                                  | 9           | uimsbf     |
| reserved_future_use                      | 4           | bslbf      |
| logo_version                             | 12          | uimsbf     |
| download_data_id                         | 16          | uimsbf     |
| }  |             |            |
| else if(logo_transmission_type == 0x02){ |             |            |
| reserved_future_use                      | 7           | bslbf      |
| logo_id                                  | 9           | uimsbf     |
| }  |             |            |
| else if(logo_transmission_type == 0x03){ |             |            |
| for(i=0;i<N;i++){                        |             |            |
| logo_char                                | 8           | uimsbf     |
| }  |             |            |
| }  |             |            |
| else{                                    |             |            |
| for(j=0;j<M;j++){                        |             |            |
| reserved_future_use                      | 8           | bslbf      |
| }  |             |            |
| }  |             |            |
| }  |             |            |

Semantics for the logo transmission descriptor:

logo\_transmission\_type : This 8-bit field indicates the logo transmission scheme shown in table 6-86 (see ARIB STD-B21).

Table 6-86 Logo transmission scheme

| logo transmission type value | explanation  |
|------------------------------|--|
| 0x01                         | CDT transmission scheme 1 : when referring to CDT directly with download data identification                             |
| 0x02                         | CDT transmission scheme 2 : when referring to CDT using logo identification indirectly with download data identification |
| 0x03                         | Simple logo system   |
| Except above                 | Reserved for future use  |

logo\_id: This 9-bit data denotes the ID value of the logo data defined in the applicable service (see ARIB STD-B21).

download\_data\_id : This 16-bit field identifies data to be downloaded. Its value should be the same as the table\_id\_extension value of the CDT where logo data is located (see ARIB STD-B21).

logo\_version: This 12-bit field denotes the version number of the applicable logo\_id (see ARIB STD-B21).

logo\_char: This 8-bit field describes the 8-unit code character string for simple logo.

#### 6.2.45 Content availability descriptor

The content availability descriptor (see table 6-87), which describes information to control record and output, is used in combination with the digital copy control descriptor by the broadcasting service provider (copyright holder) to control the record and output of programs.

Table 6-87 Content availability descriptor

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| content_availability_descriptor(){ |             |            |
| descriptor_tag                     | 8           | uimsbf     |
| descriptor_length                  | 8           | uimsbf     |
| reserved_future_use                | 1           | bslbf      |
| copy_restriction_mode              | 1           | bslbf      |
| image_constraint_token             | 1           | bslbf      |
| retention_mode                     | 1           | bslbf      |
| retention_state                    | 3           | bslbf      |
| encryption_mode                    | 1           | bslbf      |
| for(i=0;i<N;i++){                  |             |            |
| reserved_future_use                |             |            |
| }                                  | 8           | uimsbf     |
| }                                  |             |            |

Semantics for the content availability descriptor:

**copy\_restriction\_mode:** This 1-bit field indicates the restriction mode of the number of copies allowed. The usage is specified by the operational guidelines of service providers.

**image\_constraint\_token:** This 1-bit field indicates whether the image quality of video signal output is constrained. The resolution of video signal output shall be constrained when this field is "0". When the field is "1", the constraint is not required.

**retention\_mode:** When this 1-bit field is "0", temporal accumulation is possible even if copy is prohibited by the **digital\_recording\_control\_data** of the digital copy control descriptor. When this field is "1", temporal accumulation is not possible.

**retention\_state:** This 3-bit field, whose coding is shown in table 6-88, indicates the allowable time of temporal accumulation after the reception of contents.

Table 6-88 Allowable time of temporal accumulation

| Allowable time of temporal accumulation | description     |
|---|-----------------|
| 111                                     | 1 hour and half |
| 110                                     | 3 hours         |
| 101                                     | 6 hours         |
| 100                                     | 12 hours        |
| 011                                     | 1 day           |
| 010                                     | 2 days          |
| 001                                     | 1 week          |
| 000                                     | No limit        |

**encryption\_mode (output protection bit):** This 1-bit field indicates whether the output of high-speed digital interface is protected. When this field is "0", the output of high-speed digital interface shall be protected. When the field is "1", the protection is not required.

#### 6.2.46 Carousel compatible composite descriptor

The carousel compatible composite descriptor uses descriptors defined in the data carousel transmission scheme (Chapter 6 of ARIB STD-B24 Part 3) as subdescriptors, and describes accumulation control of stream-type contents etc. by applying the descriptive functions of the subdescriptors (see table 6-89).

Table 6-89 Carousel compatible composite descriptor

| Syntax                                      | No. of bits | Identifier |
|---|-------------|------------|
| carousel_compatible_composite_descriptor(){ |             |            |
| descriptor_tag                              | 8           | uimsbf     |
| descriptor_length                           | 8           | uimsbf     |
| for(i=0;i<N;i++){                           |             |            |
| sub_descriptor()                            |             |            |
| }   |             |            |
| }   |             |            |

Semantics for the carousel compatible composite descriptor:

sub\_descriptor( ): A subdescriptor is placed in this area. The descriptors in the module information area and the private area defined in the data carousel transmission scheme (Chapter 6 of ARIB STD-B24 Part 3) are used as subdescriptors, and the descriptive function of each descriptor is inherited. Refer to Annex K for the functions of the subdescriptors.

#### 6.2.47 AVC video descriptor

The AVC video descriptor (see table 6-90) is used for describing the basic coding parameters of the AVC video stream in ITU-T Recommendation H.264 and ISO/IEC 14496-10. When this descriptor is not described in the PMT, the AVC stream should not contain AVC still images or AVC 24-hour pictures. For more information, see ITU-T Recommendation H.222.0 and ISO/IEC 13818-1.

Table 6-90 AVC video descriptor

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| AVC_video_descriptor(){            |             |            |
| descriptor_tag                     | 8           | uimsbf     |
| descriptor_length                  | 8           | uimsbf     |
| profile_idc                        | 8           | uimsbf     |
| constraint_set0_flag               | 1           | bslbf      |
| constraint_set1_flag               | 1           | bslbf      |
| constraint_set2_flag               | 1           | bslbf      |
| constraint_set3_flag               | 1           | bslbf      |
| constraint_set4_flag               | 1           | bslbf      |
| constraint_set5_flag               | 1           | bslbf      |
| AVC_compatible_flags               | 2           | bslbf      |
| level_idc                          | 8           | uimsbf     |
| AVC_still_present                  | 1           | bslbf      |
| AVC_24_hour_picture_flag           | 1           | bslbf      |
| Frame_Packing_SEI_not_present_flag | 1           | bslbf      |
| reserved                           | 5           | bslbf      |
| }                                  |             |            |

Semantics for the AVC video descriptor:

`profile_idc`: Shows the profile of the AVC video stream. See Section 7.4.2.1 of ITU-T Recommendation H.264 and ISO/IEC 14496-10.

`constraint_set0_flag`: See Section 7.4.2.1 of ITU-T Recommendation H.264 and ISO/IEC 14496-10.

`constraint_set1_flag`: See Section 7.4.2.1 of ITU-T Recommendation H.264 and ISO/IEC 14496-10.

`constraint_set2_flag`: See Section 7.4.2.1 of ITU-T Recommendation H.264 and ISO/IEC 14496-10.

`constraint_set3_flag`: See Section 7.4.2.1 of ITU-T Recommendation H.264 and ISO/IEC 14496-10.

`constraint_set4_flag`: See Section 7.4.2.1 of ITU-T Recommendation H.264 and ISO/IEC 14496-10.

`constraint_set5_flag`: See Section 7.4.2.1 of ITU-T Recommendation H.264 and ISO/IEC 14496-10.  
`AVC_compatible_flags`: The same value as `reserved_zero_2bits` in the sequence parameter set specified in ITU-T Recommendation H.264 and ISO/IEC 14496-10.

`level_idc`: Shows the level of the AVC video stream. See Section 7.4.2.1 of ITU-T Recommendation H.264 and ISO/IEC 14496-10.

`AVC_still_present`: When this field is "1", the AVC video stream contains AVC still images. When this field is "0", the AVC video stream should not contain AVC still images.

`AVC_24_hour_picture_flag`: When this field is "1", the AVC video stream contains 24-hour pictures, which are AVC access units having presentation times exceeding 24 hours. When this field is "0", the AVC video stream should not contain AVC 24-hour pictures.

`Frame_Packing_SEI_not_present_flag`: When this field is "0", an AVC video stream shall contain a frame packing arrangement SEI message or stereo a video information SEI message. When this field is set to '1' by AVC video descriptor, it is not indicated whether these SEI messages are used, or not.

## 6.2.48 AVC timing and HRD descriptor

The AVC timing and HRD descriptor (see table 6-91) is used to describe the video stream time information and the hypothetical reference decoder (HRD) information of ITU-T Recommendation H.264 and ISO/IEC 14496-10. When the AVC video stream does not transmit the video usability information (VUI) parameter, this descriptor shall be described in the PMT. For more information, see ITU-T Recommendation H.222.0 and ISO/IEC 13818-1<sup>(24)</sup>.

Table 6-91 AVC timing and HRD descriptor

| Syntax                                    | No. of bits | Identifier |
|---|-------------|------------|
| AVC_timing_and_HRD_descriptor(){          |             |            |
| descriptor_tag                            | 8           | uimsbf     |
| descriptor_length                         | 8           | uimsbf     |
| hrd_management_valid_flag                 | 1           | bslbf      |
| reserved                                  | 6           | bslbf      |
| picture_and_timing_info_present           | 1           | bslbf      |
| if(picture_and_timing_info_present == 1){ |             |            |
| 90kHz_flag                                | 1           | bslbf      |
| reserved                                  | 7           | bslbf      |
| if(90kHz_flag == 0){                      |             |            |
| N   | 32          | uimsbf     |
| K   | 32          | uimsbf     |
| }   |             |            |
| num_units_in_tick                         | 32          | uimsbf     |
| }   |             |            |
| fixed_frame_rate_flag                     | 1           | bslbf      |
| temporal_poc_flag                         | 1           | bslbf      |
| picture_to_display_conversion_flag        | 1           | bslbf      |
| reserved                                  | 5           | bslbf      |
| }   |             |            |

Semantics for the AVC timing and HRD descriptor:

**hrd\_management\_valid\_flag:** When this 1-bit field is "1", the buffering period SEI defined in Annex C of ITU-T Recommendation H.264 and ISO/IEC 14496-10 needs to be contained in the AVC video stream, and bytes shall be transferred from MB<sub>n</sub> to EB<sub>n</sub> according to the schedule of transfer to the coded picture buffer (CPB) in the network abstraction layer hypothetical reference decoder (NAL HRD). When this field is "0", the leak method defined in Section 2.14.3.1 of ITU-T Recommendation H.222.0 and ISO/IEC 13818-1 is used for transfer from MB<sub>n</sub> to EB<sub>n</sub>.

**picture\_and\_timing\_info\_present:** When this field is "1", the descriptor contains 90kHz\_flag and parameters for precise mapping to the system clock.

90kHz\_flag: When this field is "1", the AVC time base is 90 kHz. The AVC time base period is specified by AVC's time\_scale defined in Annex E of ITU-T Recommendation H.264 and ISO/IEC 14496-10.

N, K: Parameters to describe the relationship between AVC's time\_scale and system\_clock\_reference with the following equation (K is equal to or greater than N):

$$time\_scale = \frac{(N \times system\_clock\_frequency)}{K}$$

num\_units\_in\_tick: See Annex E of ITU-T Recommendation H.264|ISO/IEC 14496-10.

fixed\_frame\_rate\_flag: See Annex E of ITU-T Recommendation H.264|ISO/IEC 14496-10. When this flag is "1", the coded frame rate is constant within the AVC video elementary stream. When this flag is "0", there is no information on the frame rate of the AVC video stream in the descriptor.

temporal\_poc\_flag: When this field is "1" and fixed\_frame\_rate\_flag is "1", the AVC video stream shall transmit the picture order count (POC) information. See Annex E of ITU-T Recommendation H.264|ISO/IEC 14496-10. When this field is "0", information on the relationship between the POC information of the AVC video stream and time is not transmitted.

picture\_to\_display\_conversion\_flag: When this field is "1", the AVC video stream transmits information on displaying coded pictures. When this field is "0", pic\_struct\_present\_flag, which is a VUI parameter of the AVC video stream, shall be set to "0".

#### 6.2.49 Service group descriptor

The service group descriptor (see table 6-92) is used to indicate that multiple services are grouped together when they are related to each other.

Table 6-92 Service group descriptor

| Syntax  | No. of bits  | Identifier  |
|---|--|---|
| <pre> service_group_descriptor(){     descriptor_tag     descriptor_length     service_group_type     reserved_future_use     if(service_group_type==1){         for(i=0; i&lt;N; i++){             primary_service_id             secondary_service_id         }     }     else{         for(i=0; i&lt;N; i++){             private_data_byte         }     } } </pre> | <p>8</p> <p>8</p> <p>4</p> <p>4</p> <p>16</p> <p>16</p> <p>8</p> | <p>uimsbf</p> <p>uimsbf</p> <p>uimsbf</p> <p>uimsbf</p> <p>uimsbf</p> <p>uimsbf</p> <p>uimsbf</p> |

Semantics for service group descriptor:

service\_group\_type (service group type): This 4-bit field indicates, according to table 6-93, the type of service that constitute the group.

Table 6-93 Service group type

| Service group type | Description                      |
|--------------------|----------------------------------|
| 0x1                | Server-type simultaneous service |
| 0x0, 0x2 – 0xF     | Undefined                        |

primary\_service\_id (primary service identifier): This 16-bit field indicates the service identifier of the primary service for grouping.

secondary\_service\_id (secondary service identifier): This 16-bit field indicates the service identifier of the secondary service for grouping.

#### 6.2.50 MPEG-4 audio descriptor

The MPEG-4 audio descriptor (see table 6-94) is used for describing the basic coding parameters of the audio stream in ISO/IEC 14496-3 (MPEG-4 audio).



Table 6-94 MPEG-4 audio descriptor

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| MPEG-4_audio_descriptor () {   |             |            |
| descriptor_tag                 | 8           | uimsbf     |
| descriptor_length              | 8           | uimsbf     |
| MPEG-4_audio_profile_and_level | 8           | uimsbf     |
| }                              |             |            |

Semantics for the MPEG-4 audio descriptor:

MPEG-4\_audio\_profile\_and\_level: This 8-bit field indicates profile and level of an MPEG-4 audio stream. The allocation of this field value is giving in Table 2-71 of ITU-T H.222.0|ISO/IEC 13818-1 (2006)/Amd.1 (01/2007). The value of 0x0F indicates that profile and level are not specified. The value of 0xFF indicates that profile and level are not specified by this field and are described in an MPEG-4 audio extension descriptor of 6.2.51.

#### 6.2.51 MPEG-4 audio extension descriptor

The MPEG-4 audio extension descriptor (see table 6-95) is used for describing profile, level and individual coding parameters of the audio stream.

Table 6-95 MPEG-4 audio extension descriptor

| Syntax                                 | No. of bits | Identifier |
|--|-------------|------------|
| MPEG-4_audio_extension_descriptor () { |             |            |
| descriptor_tag                         | 8           | uimsbf     |
| descriptor_length                      | 8           | uimsbf     |
| ASC_flag                               | 1           | bslbf      |
| reserved                               | 3           | bslbf      |
| num_of_loops                           | 4           | uimsbf     |
| for(i=0 ; i< N ; i++){                 |             |            |
| audioProfileLevelIndication            | 8           | uimsbf     |
| }                                      |             |            |
| if (ASC_flag == '1'){                  |             |            |
| ASC_size                               | 8           |            |
| audioSpecificConfig()                  |             | uimsbf     |
| }                                      |             |            |
| }                                      |             |            |

Semantics for the MPEG-4 audio extension descriptor:

ASC\_flag: In case that ASC\_size is included in this descriptor, this field is set to '1'.

num\_of\_loops: This 4-bit field indicates the number of succeeding audioProfileLevelIndication.

audioProfileLevelIndication: This field indicates the profile and level of MPEG-4 audio stream in accordance with 1.5.2.4 of ISO/IEC 14496-3. As it is possible that MPEG-4 audio profile is in accordance with multiple profiles and levels, this descriptor can describe 15 audio profiles and levels at most.

ASC\_size: This 8-bit field indicates the number of bytes of succeeding audioSpecificConfig().

audioSpecificConfig(): This indicates individual parameters of an MPEG-4 audio stream. Refer to 1.6.2.1 of ISO/IEC 14496-3.

## 6.2.52 Registration descriptor

The registration descriptor (see table 6-96) is used to uniquely identify the private data which does not specified in ISO/IEC 13818-1<sup>(24)</sup>.

Table 6-96 Registration descriptor

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| registration_descriptor() {    |             |            |
| descriptor_tag                 | 8           | uimsbf     |
| descriptor_length              | 8           | uimsbf     |
| format_identifier              | 32          | uimsbf     |
| for(i=0 ; i< N ; i++){         |             |            |
| additional_identification_info | 8           | bslbf      |
| }                              |             |            |
| }                              |             |            |

Semantics for the registration descriptor:

format identifier: This 32-bit field is format identifier provided from the registration organization (SMPTE) designated by ISO/IEC JTC 1/SC 29.

additional\_identification\_info: This field is information defined by the user who takes the format identifier, and is not changed after it is defined.

## 6.2.53 Data broadcast id descriptor

The data broadcast id descriptor (see table 6-97) is used for describing data broadcast identification.

Table 6-97 Data broadcast id descriptor

| Syntax                            | No. of bits | Identifier |
|-----------------------------------|-------------|------------|
| data_broadcast_id descriptor () { |             |            |
| descriptor_tag                    | 8           | uimsbf     |
| descriptor_length                 | 8           | uimsbf     |
| data_broadcast_id                 | 16          | uimsbf     |
| for(i=0 ;i< N ; i++){             |             |            |
| id_selector_byte                  | 8           | uimsbf     |
| }                                 |             |            |
| }                                 |             |            |

Semantics for the data broadcast id descriptor:

data\_broadcast\_id: This 16-bit field is used identifying specifications of data broadcast. The field values are shown in table 6-98.

Table 6-98 Allocation of data\_broadcast\_id

| data_broadcast_id | Description |
|-------------------|-------------|
| 0x0000 – 0x000A   | Undefined   |
| 0x000B            | INT         |
| 0x000C – 0xFFFF   | Undefined   |

id\_selector\_byte: This 8-bit field depends on data\_broadcast\_id. (see 6.2.53.1)

### 6.2.53.1 data\_broadcast\_id and ID selector information

When data\_broadcast\_id is set to 0x000B, ID selector information has data structure for INT as shown in table 6-99.

Table 6-99 ID selection information for INT

| Syntax                      | No. of bits | Identifier |
|-----------------------------|-------------|------------|
| IP/MAC_notification_info(){ |             |            |
| platform_id_data_length     | 8           | uimsbf     |
| for(i=0;i<N;i++){           |             |            |
| platform_id                 | 24          | uimsbf     |
| action_type                 | 8           | uimsbf     |
| reserved                    | 2           | bslbf      |
| INT_versioning_flag         | 1           | bslbf      |
| INT_version                 | 5           | uimsbf     |
| }                           |             |            |
| for(i=0;i<N;i++){           |             |            |
| private_data_byte           | 8           | uimsbf     |
| }                           |             |            |
| }                           |             |            |

platform\_id\_data\_length: This 8-bit field indicates the total byte length of the succeeding platform identification loop.

platform\_id: This 24-bit field identifies platform of IP service. The allocation of this field is specified by standard organization. (see Annex P)

action\_type: This 8-bit field indicates the location of IP/MAC stream. The allocation of this field value is shown in table 5-22.

INT\_versioning\_flag: In case of '1', the change of INT is reflected in version field. In case of '0', the value of version field is invalid.

INT\_version: This 5-bit field is valid in case of '1' of INT version flag and is incremented by 1 every change of INT.

private\_data\_byte: This field is defined individually.

#### 6.2.54 Access control descriptor

The Access control descriptor (see table 6-100) is used to describe describing an access control method, the PID of TS packet to transmit the related information (ECM, EMM) and transmission information.

Table 6-100 Access control descriptor

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| access control descriptor () { |             |            |
| descriptor_tag                 | 8           | uimsbf     |
| descriptor_length              | 8           | uimsbf     |
| CA_system_id                   | 16          | uimsbf     |
| transmission_type              | 3           | bslbf      |
| PID                            | 13          | uimsbf     |
| for(i=0; i<N; i++){            |             |            |
| private_data_byte              | 8           | uimsbf     |
| }                              |             |            |
| }                              |             |            |

Semantics for the access control descriptor:

CA\_system\_id: This 16-bit field identifies a CA system. The allocation of field value is specified by standardization organization. (see Annex M)

transmission\_type: This 3-bit field is used for identifying type of transmission path for related information. The allocation of this field is shown in table 6-101.

Table 6-101 Allocation of transmission type

| Transmission type | Description       |
|-------------------|-------------------|
| 000 – 110         | Undefined         |
| 111               | Broadcasting path |

PID: This field describes PID of TS packet transmitting related information.

#### 6.2.55 Area broadcasting information descriptor

The Area broadcasting information descriptor (see table 6-102) is used for describing the identification, signal format and related information of the stations in an limited area.

Table 6-102 Area broadcasting information descriptor

| Syntax  | No. of bits | Identifier |
|---|-------------|------------|
| area_broadcasting_information_descriptor () { |             |            |
| descriptor_tag                                | 8           | uimsbf     |
| descriptor_length                             | 8           | uimsbf     |
| num_of_station_point                          | 8           | uimsbf     |
| for(i=0; i<N; i++){                           |             |            |
| station_id                                    | 24          | uimsbf     |
| location_code                                 | 16          | uimsbf     |
| broadcast_signal_format                       | 8           | uimsbf     |
| additional_station_info_length                | 8           | uimsbf     |
| additional_station_info                       |             |            |
| }   |             |            |
| }   |             |            |

Semantics for the area broadcasting information descriptor:

num\_of\_station\_point: This 8-bit field indicates the number of succeeding station information loop.

station\_id: This 24-bit field is used as label identifying stations. An allocation of this field is shown in table 6-103. The allocation in detail is defined by operational guidelines of service providers.

Table 6-103 Allocation of station identification

| Station identification | Description       |
|------------------------|-------------------|
| 0x000000 – 0x3FFFFFF   | Area broadcasting |
| 0x400000 – 0xFFFFFFFF  | Undefined         |

location\_code: This 16-bit field indicates the location of a broadcasting station and uses the upper 5 digits of the Japan local government code.

broadcast\_signal\_format: This 8-bit field indicates the format of a broadcasting signal. The allocation of this field is shown in table 6-104.

Table 6-104 Allocation of broadcasting signal format

| Broadcasting signal type | Description  |
|--------------------------|--|
| 0x00                     | Undefined  |
| 0x01                     | Full-seg type area broadcasting*                             |
| 0x02                     | One-seg type area broadcasting*                              |
| 0x03                     | One-seg type area broadcasting with null                     |
| 0x04                     | Undefined  |
| 0x05                     | Full-seg type area broadcasting for multi-media transmission |
| 0x06                     | One-seg type area broadcasting for multi-media transmission  |
| 0x07 - 0xFF              | Undefined  |

\*: Includes multimedia transmission

additional\_station\_info\_length: This 8-bit field indicates the length (byte) of the succeeding additional\_station\_info.

additional\_station\_info: This field indicates the additional station information. This is defined by operational guidelines of service providers.

#### 6.2.56 HEVC video descriptor

The HEVC video descriptor (see table 6-105) is used for describing the basic coding parameters of the HEVC video stream in ITU-T Recommendation H.265 and ISO/IEC 23008-2. For the sub-bit-stream or subset of HEVC temporal hierarchy coding, this describes information on the highest sub-layer included in an elementary stream.

The ITU-T Recommendation H.222.0 and ISO/IEC 13818-1<sup>(24)</sup> is referred to in detail.

Table 6-105 HEVC video descriptor

| Syntax                                 | No. of bits | Identifier |
|--|-------------|------------|
| HEVC_video descriptor () {             |             |            |
| descriptor_tag                         | 8           | uimsbf     |
| descriptor_length                      | 8           | uimsbf     |
| profile_space                          | 2           | uimsbf     |
| tier_flag                              | 1           | bslbf      |
| profile_idc                            | 5           | uimsbf     |
| profile_compatibility_indication       | 32          | bslbf      |
| progressive_source_flag                | 1           | bslbf      |
| interlaced_source_flag                 | 1           | bslbf      |
| non_packed_constraint_flag             | 1           | bslbf      |
| frame_only_constraint_flag             | 1           | bslbf      |
| copied_44bits                          | 44          | bslbf      |
| level_idc                              | 8           | uimsbf     |
| temporal_layer_subset_flag             | 1           | bslbf      |
| HEVC_still_present_flag                | 1           | bslbf      |
| HEVC_24hr_picture_present_flg          | 1           | bslbf      |
| sub_pic_hrd_params_not_present_flag    | 1           | bslbf      |
| reserved                               | 2           | bslbf      |
| HDR_WCG_idc                            | 2           | uimsbf     |
| if (temporal_layer_subset_flg == '1'){ |             |            |
| temporal_id_min                        | 3           | uimsbf     |
| reserved                               | 5           | bslbf      |
| temporal_id_max                        | 3           | uimsbf     |
| reserved                               | 5           | bslbf      |
| }                                      |             |            |
| }                                      |             |            |

Semantics for the HEVC video descriptor:

profile\_space: The value of general\_profile\_space or sub\_layer\_profile\_space specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.

tier\_flag: The value of general\_tier\_flag or sub\_layer\_tier\_flag specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.

profile\_idc: The value of general\_profile\_idc or sub\_layer\_profile\_idc specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.

profile\_compatibility\_indication: The value of general\_profile\_compatibility\_flag[i] or sub\_layer\_profile\_compatibility\_flag[i] specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.



**progressive\_source\_flag:** The value of **general\_progressive\_source\_flag** or **sub\_layer\_progressive\_source\_flag** specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.

**interlaced\_source\_flag:** The value of **general\_interlaced\_source\_flag** or **sub\_layer\_interlaced\_source\_flag** specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.

**non\_packed\_constraint\_flag:** The value of **general\_non\_packed\_constraint\_flag** or **sub\_layer\_non\_packed\_constraint\_flag** specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.

**frame\_only\_constraint\_flag:** The value of **general\_frame\_only\_constraint\_flag** or **sub\_layer\_frame\_only\_constraint\_flag** specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.

**copied\_44bits:** The value of the 44 bits found in the **profile\_tier\_level()** syntax element between **sub\_layer\_frame\_only\_constraint\_flag** and **sub\_layer\_level\_idc** specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.

**level\_idc:** The value of **general\_level\_idc** or **sub\_layer\_level\_idc** specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 is set to this field.

**temporal\_layer\_subset\_flag:** The information of temporal layer sub-set is included in this descriptor in case that this field is set to '1'. This field is set to '1' for sub-set or sub-bit stream of temporal hierarchy coding.

**HEVC\_still\_present\_flag:** A still picture is included in an HEVC stream in case that this field is set to '1'. An HEVC still picture is not included in an HEVC stream in case that this field is set to '0'.

**HEVC\_24hr\_picture\_present\_flg:** An HEVC 24 hour picture is included in an HEVC stream in case that this field is set to '1'. An HEVC 24 hour picture is an HEVC access unit with representing time of more than 24 hours. An HEVC 24 hour picture is not included in an HEVC stream in case that this field is set to '0'.

**temporal\_id\_min:** This indicates the minimum value of temporal ID specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 in all access units included in this elementary stream.

temporal\_id\_max: This indicates the maximum value of temporal ID specified by ITU-T Recommendation H.265 and ISO/IEC 23008-2 in all access units included in this elementary stream.

sub\_pic\_hrd\_params\_not\_present\_flag: This 1-bit field, when set to '0', indicates that the VUI in the HEVC video stream shall have the syntax element sub\_pic\_hrd\_params\_present\_flag set to '1'. When the sub\_pic\_hrd\_params\_not\_present\_flag is equal to '1', the associated HEVC video stream may not contain sub\_pic\_hrd\_params\_present\_flag in the VUI or the sub\_pic\_hrd\_params\_present\_flag may be set to '0'.

HDR\_WCG\_idc (HDR/WCG): The value of this syntax element indicates the presence or absence of high dynamic range (HDR) and/or wide color gamut (WCG) video components in the associated PID according to Table 6-105-1.

Table 6-105-1 HDR\_WCG\_idc

| HDR_WCG_idc | Description  |
|-------------|--|
| 0           | SDR(Rec. ITU-R BT.1886 reference EOTF with a color gamut that is contained within Rec. ITU-R BT.709) |
| 1           | WCG (video color gamut in Rec ITU-R BT.2020)   |
| 2           | HDR and WCG  |
| 3           | No indication  |

## 6.2.57 Hierarchy descriptor

The hierarchy descriptor (see table 6-106) is used for identifying program components including video stream components coded by hierarchy coding.

Table 6-106 Hierarchy descriptor

| Syntax                    | No. of bits | Identifier |
|---------------------------|-------------|------------|
| hierarchy_descriptor () { |             |            |
| descriptor_tag            | 8           | uimsbf     |
| descriptor_length         | 8           | uimsbf     |
| reserved                  | 1           | bslbf      |
| temporal_scalability_flag | 1           | bslbf      |
| spatial_scalability_flag  | 1           | bslbf      |
| quality_scalability_flag  | 1           | bslbf      |
| hierarchy_type            | 4           | uimsbf     |
| reserved                  | 2           | bslbf      |
| hierarchy_layer_index     | 6           | uimsbf     |
| tref_present_flag         | 1           | bslbf      |
| reserved                  | 1           | bslbf      |

|                                |   |        |
|--------------------------------|---|--------|
| hierarchy_embedded_layer_index | 6 | uimsbf |
| reserved                       | 2 | bslbf  |
| hierarchy_channel              | 6 | uimsbf |
| }                              |   |        |

Semantics for the Hierarchy descriptor:

temporal\_scalability\_flag: This is a 1-bit flag. When this flag is set to '0', the frame rate of a bit-stream of a program component referred by hierarchy\_embedded\_layer\_index is increased. The flag of '1' is undefined.

spatial\_scalability\_flag: This is a 1-bit flag. When this flag is set to '0', the spatial resolution of a bit-stream of a program component referred by hierarchy\_embedded\_layer\_index is increased. The flag of '1' is undefined.

quality\_scalability\_flag: This is a 1-bit flag. When this flag is set to '0', the SNR or fidelity of a bit-stream of a program component referred by hierarchy\_embedded\_layer\_index is increased. The flag of '1' is undefined.

hierarchy\_type: The relation between this layer and a base layer is shown in table 6-107. When more than 2 types of hierarchy coding are applied, this field is set to '8' to indicate to a complex hierarchy coding. The flags of temporal\_scalability\_flag, spatial\_scalability\_flag and quality\_scalability\_flag are appropriately set.

Table 6-107 Hierarchy coding type

| Hierarchy coding type | Description   |
|-----------------------|---|
| 0                     | Undefined   |
| 1                     | Spatial scalability   |
| 2                     | Quality scalability   |
| 3                     | Temporal scalability  |
| 4                     | Data partitioning   |
| 5                     | Extended bit- stream  |
| 6                     | Private stream  |
| 7                     | Multi-view-profile  |
| 8                     | Complex hierarchy coding  |
| 9                     | MVC video sub-bit stream  |
| 10 - 14               | Undefined   |
| 15                    | Base layer or MVC base view sub-bit stream or AVC video sub-bit stream of MVC or HEVC temporal sub-bit stream |

**hierarchy\_layer\_index:** This is a 6-bit field. The value of this program component is specified in the table for coding layer. This value is unique in a program.

**tref\_present\_flag:** This is a 1-bit field. The flag of '0' indicates the possibility of a TREF (timestamp reference) field in a PES packet header of this elementary stream. The flag of '1' is undefined.

**hierarchy\_embedded\_layer\_index:** This is 6-bit field which is set to the value of **hierarchy\_layer\_index** of a base program component. This index is accessed before decoding the elementary stream related by this hierarchy descriptor, and represented in decoded order. This flag is undefined in case that **hierarchy\_type** is set to '15'.

**hierarchy\_channel:** This is a 6-bit field. This field indicates the channel number of this program component among transmission channels with order. The minimum value of this field indicates the most robust transmission channel in the defined transmission layers.

[Note] **hierarchy\_channel** may be applied to plural program components with the same value at the same time.

## 6.2.58 Hybrid information descriptor

The **hybrid\_information\_descriptor** (see table 6-108) is used for describing information on acquiring communication components and meta-files.

Table 6-108 Hybrid information descriptor

| Syntax                                    | No. of bits | Identifier |
|---|-------------|------------|
| <b>hybrid_information_descriptor () {</b> |             |            |
| <b>descriptor_tag</b>                     | 8           | uimsbf     |
| <b>descriptor_length</b>                  | 8           | uimsbf     |
| <b>has_location</b>                       | 1           | bslbf      |
| <b>location_type</b>                      | 1           | bslbf      |
| <b>format</b>                             | 4           | uimsbf     |
| <b>reserved</b>                           | 2           | bslbf      |
| <b>if (has_location){</b>                 |             |            |
| <b>if (location_type == 0){</b>           |             |            |
| <b>component_tag</b>                      | 8           | uimsbf     |
| <b>module_id</b>                          | 16          | uimsbf     |
| <b>}</b>                                  |             |            |
| <b>else{</b>                              |             |            |
| <b>URL_length</b>                         | 8           | uimsbf     |

```

        for(i=0;i<N;i++){
            URL_byte
        }
    }
}

```

8      char

Semantics for the Hybrid information descriptor:

**has\_location:** This field indicates the location where information for acquiring communication components and meta-files is described. This information is described in this descriptor in case that this field is set to '0'. The flag of '1' is undefined.

**location\_type:** This field indicates a transmission path for delivering communication components and meta-files. Meta-files are transmitted via broadcast channel in case that this flag is set to '0'. Communication components and meta-files are transmitted via communication channel in case that this flag is set to '1'.

**format:** This field indicates formats of communication components and meta-files, and is coded according to table 6-109.

Table 6-109 Format

| Format | Description  |
|--------|--|
| 0      | MPD (Media Presentation Descriptor) in MPEG-DASH (ISO/IEC 23009-1)             |
| 1      | Playback control meta-file in VOD standard (IPTVFJ STD-0002) specified by IPTV |
| 2      | Timestamped TS in VOD standard (IPTVFJ STD-0002) specified by IPTV             |
| 3 - 7  | Undefined  |

**component\_tag:** This field indicates a label for identifying a component stream conveying a carousel module which transmits a meta-file in case that the meta-file is transmitted via broadcast channel.

**module\_id:** This field indicates an identification number of a carousel module which transmits a meta-file in case that the meta-file is transmitted via broadcast channel.

**URL\_length:** This field indicates the length of URL\_byte field in case that communication compo-

nents and meta-files are transmitted via communication channel.

URL\_byte: This field indicates the URL in case that communication components and meta-files are transmitted via communication channel.

### **6.3 Descriptor used in INT**

#### **6.3.1 Identification and allocation of descriptor**

Table 6-110 shows the guidelines for delivering descriptors used in INT.

Table 6-110 Guidelines for delivering descriptors used in INT

| Descriptor                              | Descriptor location |        |             |
|---|---------------------|--------|-------------|
|   | platform            | target | operational |
| Target smartcard descriptor             | ×                   | ○      | ×           |
| Target IP address descriptor            | ×                   | ○      | ×           |
| Target IPv6 address descriptor          | ×                   | ○      | ×           |
| IP/MAC platform name descriptor         | ◎                   | ×      | ×           |
| IP/MAC platform provide name descriptor | ◎                   | ×      | ×           |
| IP/MAC stream location descriptor       | ◎                   | ×      | ◎           |

◎: Indicates mandatory insertion into the descriptor.

○: Indicates optional insertion into the descriptor.

×: Indicates no insertion into the descriptor.

## 6.3.2 Coding of descriptor

### 6.3.2.1 Target smartcard descriptor

Target smartcard descriptor (see table 6-111) indicates receivers with smartcard ID. Smartcard ID is indicated by private\_data\_byte.

Table 6-111 Data structure of target smartcard descriptor

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| target_smartcard_descriptor(){ |             |            |
| descriptor_tag                 | 8           | uimsbf     |
| descriptor_length              | 8           | uimsbf     |
| super_CA_system_id             | 32          | uimsbf     |
| for (i=0;i<N;i++){             |             |            |
| private_data_byte              | 8           | uimsbf     |
| }                              |             |            |
| }                              |             |            |

Semantics for the target smartcard descriptor:

super\_CA\_system\_id: This 32-bit field is the linkage of CA\_system\_id of 16 bits with CA\_subsystem\_id of 16 bits and identifies conditional access. The allocation of CA\_system\_id is shown in Annex M. The allocation of CA\_subsystem\_id is specified by service providers.

private\_data\_byte: This 8-bit field describes the value of smartcard ID.

### 6.3.2.2 Target IP address descriptor

Target IP address descriptor (see table 6-112) indicates IPv4 addresses (plural) of targets

Table 6-112 Target IP address descriptor

| Syntax                          | No. of bits | Identifier |
|---------------------------------|-------------|------------|
| target_IP_address_descriptor(){ |             |            |
| descriptor_tag                  | 8           | uimsbf     |
| descriptor_length               | 8           | uimsbf     |
| IPv4_addr_mask                  | 32          | uimsbf     |
| for (i=0;i<N;i++){              |             |            |
| IPv4_addr                       | 32          | uimsbf     |
| }                               |             |            |
| }                               |             |            |

Semantics for the target IP address descriptor:

IPv4\_addr\_mask: This 32-bit field indicates mask of IPv4.

IPv4\_addr: This 32-bit field describes IPv4 address of unicast, multicast and broadcast.

### 6.3.2.3 Target IPv6 address descriptor

Target IPv6 address descriptor (see table 6-113) indicates IPv6 addresses (plural) of targets

Table 6-113 Target IPv6 address descriptor

| Syntax                          | No. of bits | Identifier |
|---------------------------------|-------------|------------|
| target_IP_address_descriptor(){ |             |            |
| descriptor_tag                  | 8           | uimsbf     |
| descriptor_length               | 8           | uimsbf     |
| IPv6_addr_mask                  | 128         | uimsbf     |
| for (i=0;i<N;i++){              |             |            |
| IPv6_addr                       | 128         | uimsbf     |
| }                               |             |            |
| }                               |             |            |

Semantics for the target IPv6 address descriptor:

IPv6\_addr\_mask: This 128-bit field indicates mask of IPv6.



IPv6\_addr: This 128-bit field describes IPv6 address of unicast, multicast and broadcast.

#### 6.3.2.4 IP/MAC platform name descriptor

IP/MAC platform name descriptor (see table 6-114) shows names of IP platforms.

Table 6-114 IP/MAC platform name descriptor

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| IP/MAC_platform_name_descriptor(){ |             |            |
| descriptor_tag                     | 8           | uimbsf     |
| descriptor_length                  | 8           | uimbsf     |
| ISO_639_language_code              | 24          | bslbf      |
| for (i=0;i<N;i++){                 |             |            |
| text_char                          | 8           | uimbsf     |
| }                                  |             |            |
| }                                  |             |            |

Semantics for the IP/MAC platform name descriptor:

ISO\_639\_language\_code: This 24-bit field contains the ISO 639-2 [27] three character language code of the language of the following text fields. Each character is coded into 8 bits according to ISO8859-1 [29] and inserted in order into the 24-bit field.

EXAMPLE: Japanese has 3-character code "jpn", which is coded as:

"0110 1010 0111 0000 0110 1110"

text\_char: This is an 8-bit field. A string of "char" fields specify the text description for the event. Text information is coded using the character sets and methods described in Annex A.

#### 6.3.2.5 IP/MAC platform provider name descriptor

IP/MAC platform provider name descriptor (see table 6-115) shows names of IP platform providers.

Table 6-115 IP/MAC platform provider name descriptor

| Syntax                                      | No. of bits | Identifier |
|---|-------------|------------|
| IP/MAC_platform_provider_name_descriptor(){ |             |            |
| descriptor_tag                              | 8           | uimsbf     |
| descriptor_length                           | 8           | uimsbf     |
| ISO_639_language_code                       | 24          | bslbf      |
| for (i=0;i<N;i++){                          |             |            |
| text_char                                   | 8           | uimsbf     |
| }   |             |            |
| }   |             |            |

Semantics for the IP/MAC platform provider name descriptor:

ISO\_639\_language\_code: This 24-bit field contains the ISO 639-2 [27] three character language code of the language of the following text fields. Each character is coded into 8 bits according to ISO8859-1 [29] and inserted in order into the 24-bit field.

EXAMPLE: Japanese has 3-character code "jpn", which is coded as:

"0110 1010 0111 0000 0110 1110"

text\_char: This is an 8-bit field. A string of "char" fields specify the text description for the event. Text information is coded using the character sets and methods described in Annex A.

### 6.3.2.6 IP/MAC stream location descriptor

IP/MAC stream location descriptor (see table 6-116) shows locations (network\_id, original\_network\_id, transport\_stream\_id, service\_id, component tag) of IP streams.

Table 6-116 IP/MAC stream location descriptor

| Syntax                               | No. of bits | Identifier |
|--------------------------------------|-------------|------------|
| IP/MAC_stream_location_descriptor(){ |             |            |
| descriptor_tag                       | 8           | uimsbf     |
| descriptor_length                    | 8           | uimsbf     |
| network_id                           | 16          | uimsbf     |
| original_network_id                  | 16          | uimsbf     |
| transport_stream_id                  | 16          | uimsbf     |
| service_id                           | 16          | uimsbf     |
| component_tag                        | 8           | uimsbf     |
| }                                    |             |            |

Semantics for the IP/MAC stream location descriptor:

**network\_id:** This 16-bit field indicates the identification label discriminating the delivery system designated by NIT from other systems. The allocation of field values is specified by standard organization. (see Annex N)

**original\_network\_id:** This 16-bit field indicates the network identification label of the original delivery system for designated information service.

**transport\_stream\_id:** This 16-bit field identifies a transport stream including the designated information service.

**service\_id:** This 16-bit field uniquely identifies the information service in the transport stream. The service\_id is equal to program\_number in the corresponding program map section.

**component\_tag:** This 8-bit field identifies component stream indicated by component descriptor. The value of component tag for each stream is set to different value in a program map section.

## **Annex A (Normative)**

### **Coding of character**

Characters and control codes used in SI are in accordance with the 8-unit character code specified in sub-clause 7.1, section 7, part 2 of Vol. 1 of the ARIB STD-B24 "Data Coding and Transmission Specification for Digital Broadcasting".

•

However, the details of the character set shall be specified in the operational guidelines of service providers.

## Annex B (Normative)

### CRC decoder model

32-bit CRC decoder is shown in figure B-1.

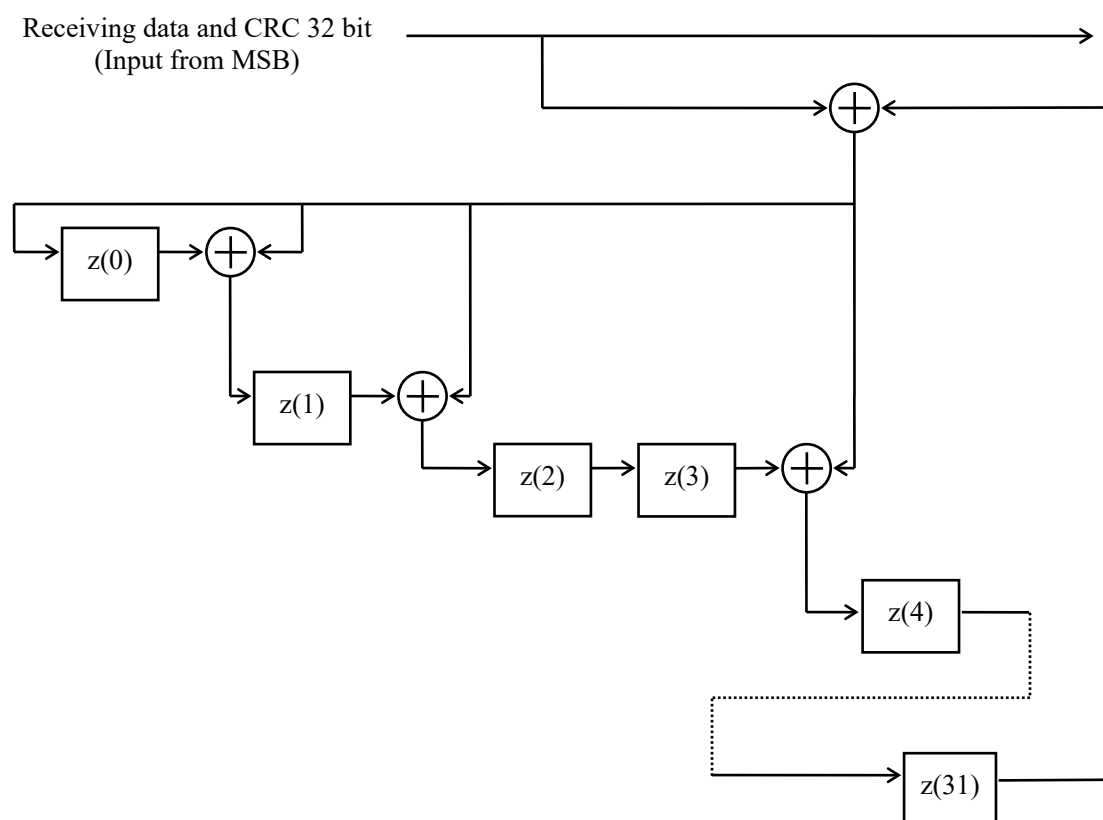


Figure B-1 32 bit CRC decoder model

The 32-bit CRC decoder is operated in bit level and is constituted of 14 adders (+) and 32 delay elements  $z(i)$ . Input of the CRC decoder is added to the output of  $z(31)$ , and the result is divided into the input of  $z(0)$  and input of one side of the rest of each of the adders. Input of the other side of the rest of the adders are output of  $z(i)$ , and output of the rest of each adders is connected to the input of  $z(i+1)$ , with  $i = 0, 1, 3, 4, 6, 7, 9, 10, 11, 15, 21, 22, 25$ . Refer to the figure above.

CRC is calculated by the following polynomial:

$$x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^8 + x^7 + x^5 + x^4 + x^2 + x + 1$$

Reception at the input of the CRC decoder is made in byte unit. Each byte is shifted to CRC decoder in 1 bit each, in the order of MSB. For example, where byte 0x01 (last byte of start code prefix), first 7 "0"s are input to the CRC decoder and then 1 "1" is input. Output of each delay element  $z(i)$  is set to initial value "1", before data of 1 section is processed by CRC. After initialized, each byte of section including 4 CRC\_32 byte is provided to input of the CRC decoder. After the last bit of the last CRC\_32 byte is shifted to the decoder, which means that when added to output  $z(31)$  and then input to  $z(0)$ , output of all delay element  $z(i)$  is read out. When there is no error, output of each  $z(i)$  is zero. In the CRC encoder, CRC\_32 field is encoded in such value that it is assured.

## Annex C (Informative)

### Conversion of hours and dates

Conversion of Modified Julian Date (Japan time) and Japan standard time is as shown in figure C-1.

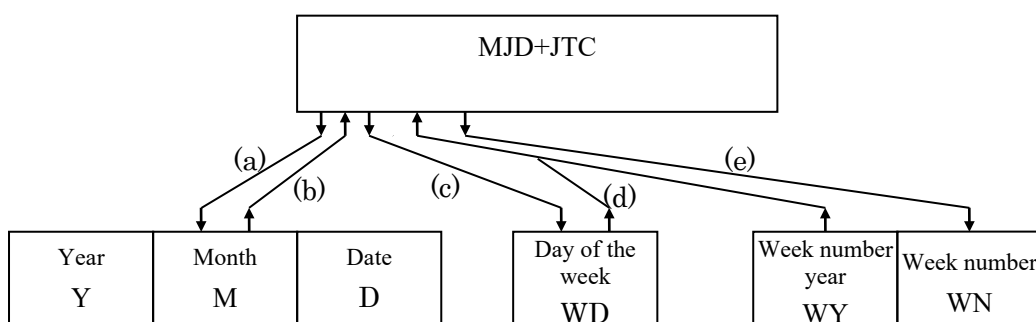


Figure C-1 Conversion of MJD (Japan time) and Japan standard time (JTC)

Relation of year-month-date and MJD (Japan time) is as shown below.

Used symbol:

- MJD: Modified Julian Date (Japan time)
- JTC: Japan Time Code
- Y: Year from 1900 (For example, 2003 is Y=103)
- M: Month (January = 1 to December = 12)
- D: Date (1 to 31)
- WY: Week number year since 1900
- WN: Week number in accordance with ISO 2015
- WD: Week day (Monday = 1 to Sunday = 7)
- K, L, M', W, Y': Intermediate variables
- x: Multiplication symbol
- int: Integer part, ignoring remainder
- mod 7: Remainder number after dividing integer by 7

- a) Method to find year, month and date (Y, M, D) from MJD

$$Y' = \text{int}[(\text{MJD} - 15078.2) / 365.25]$$

$$M' = \text{int}\{[\text{MJD} - 14956.1 - \text{int}(Y' \times 365.25)] / 30.6001\}$$

$$D = \text{MJD} - 14956 - \text{int}(Y' \times 365.25) - \text{int}(M' \times 30.6001)$$

Where  $M' = 14$  or  $M' = 15$ :  $K = 1$

In other cases,  $K = 0$

$$Y = Y' + K$$

$$M = M' - 1 - K \times 12$$

- b) Method to find MJD from year, month and date (Y, M, D)

Where in case of  $M = 1$  or  $M = 2$ :  $L = 1$

In other cases:  $L = 0$

$$\text{MJD} = 14956 + D + \text{int}[(Y - L) \times 365.25] + \text{int}[(M + 1 + L \times 12) \times 30.6001]$$

- c) Method to find week day (WD) from MJD

$$\text{WD} = [(\text{MJD} + 2) \bmod 7] + 1$$

- d) Method to find MJD from WY, WN and WD

$$\text{MJD} = 15012 + \text{WD} + 7 \times \{\text{WN} + \text{int}[(\text{WY} \times 1461 / 28) + 0.41]\}$$

- e) Method to find WY and WN from MJD

$$W = \text{int}[(\text{MJD} / 7) - 2144.64]$$

$$\text{WY} = \text{int}[(W \times 28 / 1461) - 0.0079]$$

$$\text{WN} = W - \text{int}[(\text{WY} \times 1461 / 28) + 0.41]$$

|          |               |                 |
|----------|---------------|-----------------|
| Example: | MJD = 45218   | W = 4315        |
|          | Y = (19)82    | WY = (19)82     |
|          | M = 9 (Sept.) | WN = 36         |
|          | D = 6         | WD = 1 (Monday) |

[Note]: These formulas are effective from March 1, 1900 to February 28, 2100.



## Annex D (Informative)

### Specification of emergency alarm signal

Emergency alarm signal is specified in No.5 of clause 9-3 of Radio Equipment Regulation, article 138 of Radio Station Operation Rule, and Notation No. 405 of the Ministry of Posts and Telecommunications, 1985.

Signal type and local code specified in these rules are shown as follows.

Table D-1 Signal type

| Signal type | Description           | Classification of usage   |
|-------------|-----------------------|---|
| 0           | 1st type start signal | <ul style="list-style-type: none"> <li>When broadcasting that alarm declaration is issued by the specification of article 9, clause 1 of "Large scale earthquake countermeasure exceptional action law" (Law No. 73 in 1978).</li> <li>When broadcasting in accordance with the specification of article 57 of "Disaster countermeasure basic law" (Law No. 223 in 1961) (including when applying article 20 of "Large scale earthquake countermeasure exceptional action law".)</li> </ul> |
| 1           | 2nd type start signal | <ul style="list-style-type: none"> <li>When broadcasting that tidal wave alarm has been issued by the specification of article 13 clause 1 of "Weather business law" (Law No. 165 in 1952.)</li> </ul>  |

Table D-2 Local code

| Local code     | Description       |                       | Local code     | Description     |           |
|----------------|-------------------|-----------------------|----------------|-----------------|-----------|
| 0011 0100 1101 | Local common code |                       | 1101 0100 1010 | Prefecture code | Yamanashi |
| 0101 1010 0101 | Wide area code    | Wide area of Kanto    | 1001 1101 0010 |                 | Nagano    |
|                |                   |                       | 1010 0110 0101 |                 | Gifu      |
| 0111 0010 1010 |                   | Wide area of Chukyo   | 1010 0101 1010 |                 | Shizuoka  |
|                |                   |                       | 1001 0110 0110 |                 | Aichi     |
| 1000 1101 0101 |                   | Wide area of Kinki    | 0010 1101 1100 |                 | Mie       |
|                |                   |                       | 1100 1110 0100 |                 | Shiga     |
| 0110 1001 1001 |                   | Tottori, Shimane area | 0101 1001 1010 |                 | Kyoto     |
|                |                   |                       | 1100 1011 0010 |                 | Osaka     |
| 0101 0101 0011 |                   | Okayama, Kagawa area  | 0110 0111 0100 |                 | Hyogo     |
|                |                   |                       | 1010 1001 0011 |                 | Nara      |
| 0001 0110 1011 | Prefecture code   | Hokkaido              | 0011 1001 0110 |                 | Wakayama  |
| 0100 0110 0111 |                   | Aomori                | 1101 0010 0011 |                 | Tottori   |
| 0101 1101 0100 |                   | Iwate                 | 0011 0001 1011 |                 | Shimane   |
| 0111 0101 1000 |                   | Miyagi                | 0010 1011 0101 |                 | Okayama   |
| 1010 1100 0110 |                   | Akita                 | 1011 0011 0001 |                 | Hiroshima |
| 1110 0100 1100 |                   | Yamagata              | 1011 1001 1000 |                 | Yamaguchi |
| 0001 1010 1110 |                   | Fukushima             | 1110 0110 0010 |                 | Tokushima |
| 1100 0110 1001 |                   | Ibaraki               | 1001 1011 0100 |                 | Kagawa    |
| 1110 0011 1000 |                   | Tochigi               | 0001 1001 1101 |                 | Ehime     |
| 1001 1000 1011 |                   | Gunma                 | 0010 1110 0011 |                 | Kochi     |
| 0110 0100 1011 |                   | Saitama               | 0110 0010 1101 |                 | Fukuoka   |
| 0001 1100 0111 |                   | Chiba                 | 1001 0101 1001 |                 | Saga      |
| 1010 1010 1100 |                   | Tokyo                 | 1010 0010 1011 |                 | Nagasaki  |
| 0101 0110 1100 |                   | Kanagawa              | 1000 1010 0111 |                 | Kumamoto  |
| 0100 1100 1110 |                   | Niigata               | 1100 1000 1101 |                 | Oita      |
| 0101 0011 1001 |                   | Toyama                | 1101 0001 1100 |                 | Miyazaki  |
| 0110 1010 0110 |                   | Ishikawa              | 1101 0100 0101 |                 | Kagoshima |
| 1001 0010 1101 |                   | Fukui                 | 0011 0111 0010 |                 | Okinawa   |

## Annex E (Informative)

### Table specified in ISO/IEC 13818-1

PAT, CAT, PMT are defined in ISO/IEC 13818-1. Data structure and parameter of each table specified in this standard are as follows.

Table E-1 Syntax of PAT

| Syntax                         | No. of bits | Identifier |
|--------------------------------|-------------|------------|
| program_association_section(){ |             |            |
| table_id                       | 8           | uimsbf     |
| section_syntax_indicator       | 1           | bslbf      |
| ‘0’                            | 1           | bslbf      |
| reserved                       | 2           | bslbf      |
| section_length                 | 12          | uimsbf     |
| transport_stream_id            | 16          | uimsbf     |
| reserved                       | 2           | bslbf      |
| version_number                 | 5           | uimsbf     |
| current_next_indicator         | 1           | bslbf      |
| section_number                 | 8           | uimsbf     |
| last_section_number            | 8           | uimsbf     |
| for(i=0;i<N;i++){              |             |            |
| program_number                 | 16          | uimsbf     |
| reserved                       | 3           | bslbf      |
| if(program_number == ‘0’){     |             |            |
| network_PID                    | 13          | uimsbf     |
| }                              |             |            |
| else{                          |             |            |
| program_map_PID                | 13          | uimsbf     |
| }                              |             |            |
| }                              |             |            |
| CRC_32                         | 32          | rpchof     |
| }                              |             |            |

Table E-2 Syntax of CAT

| Syntax                   | No. of bits | Identifier |
|--------------------------|-------------|------------|
| CA_section(){            |             |            |
| table_id                 | 8           | uimsbf     |
| section_syntax_indicator | 1           | bslbf      |
| ‘0’                      | 1           | bslbf      |
| reserved                 | 2           | bslbf      |
| section_length           | 12          | uimsbf     |
| reserved                 | 18          | bslbf      |
| version_number           | 5           | uimsbf     |
| current_next_indicator   | 1           | bslbf      |
| section_number           | 8           | uimsbf     |
| last_section_number      | 8           | uimsbf     |
| for(i=0;i<N;i++){        |             |            |
| descriptor()             |             |            |
| }                        |             |            |
| CRC_32                   | 32          | rpchbf     |
| }                        |             |            |

Table E-3 Syntax of PMT

| Syntax                    | No. of bits | Identifier |
|---------------------------|-------------|------------|
| TS_program_map_section(){ |             |            |
| table_id                  | 8           | uimsbf     |
| section_syntax_indicator  | 1           | bslbf      |
| ‘0’                       | 1           | bslbf      |
| reserved                  | 2           | bslbf      |
| section_length            | 12          | uimsbf     |
| program_number            | 16          | uimsbf     |
| reserved                  | 2           | bslbf      |
| version_number            | 5           | uimsbf     |
| current_next_indicator    | 1           | bslbf      |
| section_number            | 8           | uimsbf     |
| last_section_number       | 8           | uimsbf     |
| reserved                  | 3           | bslbf      |
| PCR_PID                   | 13          | uimsbf     |
| reserved                  | 4           | bslbf      |
| program_info_length       | 12          | uimsbf     |
| for(i=0;i<N;i++){         |             |            |
| descriptor()              |             |            |
| }                         |             |            |
| for(i=0;i<N1;i++){        |             |            |
| stream_type               | 8           | uimsbf     |
| reserved                  | 3           | bslbf      |
| elementary_PID            | 13          | uimsnf     |
| reserved                  | 4           | bslbf      |
| ES_info_length            | 12          | uimsbf     |
| for(i=0;i<N2;i++){        |             |            |
| descriptor()              |             |            |
| }                         |             |            |
| }                         |             |            |
| CRC_32                    | 32          | rpchof     |
| }                         |             |            |

Table E-4 Allocation of stream type

| stream_type | Semantics   |
|-------------|---|
| 0x00        | ITU-T   ISO/IEC Reserved  |
| 0x01        | ISO/IEC 11172-2 Video   |
| 0x02        | ITU-T Rec. H.262 ISO/IEC 13818-2 Video or ISO/IEC 11172-2 constrained parameter video stream  |
| 0x03        | ISO/IEC 11172-3 Audio   |
| 0x04        | ISO/IEC 13818-3 Audio   |
| 0x05        | ITU-T Rec. H.222.0 ISO/IEC 13818-1 private_sections   |
| 0x06        | ITU-T Rec. H.222.0 ISO/IEC 13818-1 PES packets containing private data  |
| 0x07        | ISO/IEC 13522 MHEG  |
| 0x08        | ITU-T Rec. H.222.0 ISO/IEC 13818-1 Annex A DSM-CC   |
| 0x09        | ITU-T Rec. H.222.1  |
| 0x0A        | ISO/IEC 13818-6 type A  |
| 0x0B        | ISO/IEC 13818-6 type B  |
| 0x0C        | ISO/IEC 13818-6 type C  |
| 0x0D        | ISO/IEC 13818-6 type D  |
| 0x0E        | ITU-T Rec. H.222.0 ISO/IEC 13818-1 auxiliary  |
| 0x0F        | ISO/IEC 13818-7 Audio with ADTS transport syntax  |
| 0x10        | ISO/IEC 14496-2 Visual  |
| 0x11        | ISO/IEC 14496-3 Audio with the LATM transport syntax as defined in ISO/IEC 14496-3/AMD 1  |
| 0x12        | ISO/IEC 14496-1 SL packetized stream or FlexMux stream carried in PES packets   |
| 0x13        | ISO/IEC 14496-1 SL packetized stream or FlexMux stream carried in ISO/IEC 14496_sections  |
| 0x14        | ISO/IEC 13818-6 Synchronized Download Protocol  |
| 0x15        | Metadata carried in PES packets   |
| 0x16        | Metadata carried in metadata_sections   |
| 0x17        | Metadata carried in ISO/IEC 13818-6 Data Carousel   |
| 0x18        | Metadata carried in ISO/IEC 13818-6 Object Carousel   |
| 0x19        | Metadata carried in ISO/IEC 13818-6 Synchronized Download Protocol  |
| 0x1A        | IPMP stream (defined in ISO/IEC 13818-11, MPEG-2 IPMP)  |
| 0x1B        | AVC video stream as defined in ITU-T Rec. H.264 ISO/IEC 14496-10 Video  |
| 0x1C        | ISO/IEC 14496-3 Audio, without using any additional transport syntax, such as DST, ALS and SLS  |
| 0x1D        | ISO/IEC 14496-17 Text   |
| 0x1E        | Auxiliary video stream as defined in ISO/IEC 23002-3  |
| 0x1F        | SVC video sub-bit stream of AVC video stream in accordance with more than one profile specified in Annex G of ITU-T Rec. H.264 ISO/IEC 14496-10 Video |

|             |  |
|-------------|--|
| 0x20        | MVC video sub-bit stream of AVC video stream in accordance with more than one profile specified in Annex H of ITU-T Rec. H.264 ISO/IEC 14496-10 Video  |
| 0x21        | Video stream in accordance with more than one profile specified in ITU-T Rec. T.800 ISO/IEC 15444-1  |
| 0x22        | ITU-T Rec. H.262  ISO/IEC 13818-2 video stream regarding additional viewpoint video in service-compatible stereoscopic 3D service  |
| 0x23        | ITU-T Rec. H.264  ISO/IEC 14496-10 video stream regarding additional viewpoint video in service-compatible stereoscopic 3D service in accordance with ITU-T Rec. H.264  ISO/IEC 14496-10 Annex A |
| 0x24        | HEVC video stream or HEVC temporal video sub-bit stream  |
| 0x25        | HEVC temporal video subset of HEVC video stream in accordance with more than one profile specified in Annex A of ITU-T Rec. H.265 ISO/IEC 23008-2  |
| 0x26 – 0x7E | Reserved   |
| 0x7F        | IPMP stream  |
| 0x80 – 0xFF | User Private(*1)   |

\*1 Allocation of stream type in User Private is shown in Annex O.

## Annex F (Informative)

### Example of service provider define bit of digital copy control descriptor

Example of service provider define bit of digital copy control descriptor is shown in table F-1.

Table F-1 Digital copy control descriptor

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| digital_copy_control_descriptor(){ |             |            |
| descriptor_tag                     | 8           | uimsbf     |
| descriptor_length                  | 8           | uimsbf     |
| digital_recording_control_data     | 2           | bslbf      |
| maximum_bitrate_flag               | 1           | bslbf      |
| component_control_flag             | 1           | bslbf      |
| copy_control_type                  | 2           | bslbf      |
| if(copy_control_type == 01){       |             |            |
| APS_control_data                   | 2           | bslbf      |
| }                                  |             |            |
| else{                              |             |            |
| reserved_future_use                | 2           | bslbf      |
| }                                  |             |            |
| if(maximum_bitrate_flag == 1){     |             |            |
| maximum_bitrate                    | 8           | uimsbf     |
| }                                  |             |            |
| if(component_control_flag == 1){   |             |            |
| component_control_length           | 8           | uimsbf     |
| for(j=0;j<N;j++){                  |             |            |
| component_tag                      | 8           | uimsbf     |
| digital_recording_control_data     | 2           | bslbf      |
| maximum_bitrate_flag               | 1           | bslbf      |
| reserved_future_use                | 1           | bslbf      |
| copy_control_type                  | 2           | bslbf      |
| if(copy_control_type == 01){       |             |            |
| APS_control_data                   | 2           | bslbf      |
| }                                  |             |            |
| else{                              |             |            |
| reserved_future_use                | 2           | bslbf      |
| }                                  |             |            |
| if(maximum_bitrate_flag == 1){     |             |            |
| maximum_bitrate                    | 8           | uimsbf     |
| }                                  |             |            |
| }                                  |             |            |
| }                                  |             |            |
| }                                  |             |            |



Semantics for the digital copy control descriptor:

copy\_control\_type: This 2-bit field indicates type information to control copy generation and encoded in accordance with table F-2.

Table F-2 Copy control type information

| Copy control type information | Description                                |
|-------------------------------|--|
| 00                            | Undefined                                  |
| 01                            | Output by encoding to serial interface *1  |
| 10                            | Undefined                                  |
| 11                            | Output by not encoding to serial interface |

\*1 : Encoding method specified by service provider is used.

digital\_recording\_control\_data: This 2-bit field indicates information to control copy generation and encoded in accordance with table F-3.

Table F-3 Digital recording control data

| Digital recording control data | Description                             |   |
|--------------------------------|---|---|
|                                | When copy_control_type is 11            | When copy_control_type is 01            |
| 00                             | Can be copied without control condition | Can be copied without control condition |
| 01                             | Not used                                | Copy forbidden                          |
| 10                             | Can be copied only once                 | Can be copied only once                 |
| 11                             | Copy forbidden                          | Copy forbidden                          |

APS\_control\_data: This 2-bit field indicates data to control analog output copy when the copy\_control\_type is 01 and encoded in accordance with table F-4.

Table F-4 Analog output copy control data

| Analog output copy control data | Description  |
|---------------------------------|--|
| 00                              | Can be copied without control condition                      |
| 01                              | With pseudo-sync pulse                                       |
| 10                              | Pseudo-sync pulse + 2-line reversed division burst insertion |
| 11                              | Pseudo-sync pulse + 4-line reversed division burst insertion |

Annex G (Normative)

Region designator for prefecture designation for target region descriptor

When the area description method designation (region\_spec\_type) in target region descriptor is 0x01, that is when it is prefecture designation for BS digital, syntax of the bs\_prefecture\_spec(), which is the content of region designator target\_region\_spec(), is as shown below.

Table G-1 Region designator in prefecture designation

| Syntax  | No. of bits | Identifier |
|---|-------------|------------|
| bs_prefecture_spec(){<br>prefecture_bitmap<br>} | 56          | bslbf      |

Semantics for the region designator in prefecture designation:

prefecture\_bitmap: This 56-bit field is a bit map specified in table G-2. Bit designated with value 1 indicates that the region is the target and bit designated with value 0 indicates that the region is out of the target.

EXAMPLE: When the target area is Tokyo (excluding islands) value 1 is designated in the 14th bit from left.

"0000 0000 0000 0100 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000"

Table G-2 Prefecture designation bit map

| Order of bit     | Description                   | Order of bit     | Description | Order of bit     | Description                                   |
|------------------|-------------------------------|------------------|-------------|------------------|---|
| 1 <sup>st</sup>  | East Hokkaido                 | 20 <sup>th</sup> | Yamanashi   | 40 <sup>th</sup> | Kochi   |
| 2 <sup>nd</sup>  | West Hokkaido                 | 21 <sup>st</sup> | Nagano      | 41 <sup>st</sup> | Fukuoka                                       |
| 3 <sup>rd</sup>  | Aomori                        | 22 <sup>nd</sup> | Gifu        | 42 <sup>nd</sup> | Saga  |
| 4 <sup>th</sup>  | Iwate                         | 23 <sup>rd</sup> | Shizuoka    | 43 <sup>rd</sup> | Nagasaki                                      |
| 5 <sup>th</sup>  | Miyagi                        | 24 <sup>th</sup> | Aichi       | 44 <sup>th</sup> | Kumamoto                                      |
| 6 <sup>th</sup>  | Akita                         | 25 <sup>th</sup> | Mie         | 45 <sup>th</sup> | Oita  |
| 7 <sup>th</sup>  | Yamagata                      | 26 <sup>th</sup> | Shiga       | 46 <sup>th</sup> | Miyazaki                                      |
| 8 <sup>th</sup>  | Fukushima                     | 27 <sup>th</sup> | Kyoto       | 47 <sup>th</sup> | Kagoshima (excluding south west islands)      |
| 9 <sup>th</sup>  | Ibaraki                       | 28 <sup>th</sup> | Osaka       |                  |   |
| 10 <sup>th</sup> | Tochigi                       | 29 <sup>th</sup> | Hyogo       | 48 <sup>th</sup> | Okinawa                                       |
| 11 <sup>th</sup> | Gunma                         | 30 <sup>th</sup> | Nara        | 49 <sup>th</sup> | Island part of Tokyo (Izu, Ogasawara islands) |
| 12 <sup>th</sup> | Saitama                       | 31 <sup>st</sup> | Wakayama    |                  |   |
| 13 <sup>th</sup> | Chiba                         | 32 <sup>nd</sup> | Tottori     | 50 <sup>th</sup> | Island part of Kagoshima (south west islands) |
| 14 <sup>th</sup> | Tokyo (excluding island area) | 33 <sup>rd</sup> | Shimane     |                  |   |
|                  |                               | 34 <sup>th</sup> | Okayama     | 51 <sup>st</sup> | Reserved                                      |
| 15 <sup>th</sup> | Kanagawa                      | 35 <sup>th</sup> | Hiroshima   | 52 <sup>nd</sup> | Reserved                                      |
| 16 <sup>th</sup> | Niigata                       | 36 <sup>th</sup> | Yamaguchi   | 53 <sup>rd</sup> | Reserved                                      |
| 17 <sup>th</sup> | Toyama                        | 37 <sup>th</sup> | Tokushima   | 54 <sup>th</sup> | Reserved                                      |
| 18 <sup>th</sup> | Ishikawa                      | 38 <sup>th</sup> | Kagawa      | 55 <sup>th</sup> | Reserved                                      |
| 19 <sup>th</sup> | Fukui                         | 39 <sup>th</sup> | Ehime       | 56 <sup>th</sup> | Reserved                                      |

## Annex H (Normative)

### Genre designation in content descriptor

The event genre of the content descriptor is designated in the following classification.

For events hard to classify genre should select "others".

For the future genre addition area, content\_nibble\_level1 = "0xC" to "0xD" is reserved.

"0xE" is an extension area and is defined as designation classification enabling to make reference to user\_nibble.

[Large genre classification]

| Large genre classification | Described content               |
|----------------------------|---------------------------------|
| 0x0                        | News, report                    |
| 0x1                        | Sports                          |
| 0x2                        | Information/tabloid show        |
| 0x3                        | Drama                           |
| 0x4                        | Music                           |
| 0x5                        | Variety show                    |
| 0x6                        | Movies                          |
| 0x7                        | Animation/special effect movies |
| 0x8                        | Documentary/culture             |
| 0x9                        | Theatre/public performance      |
| 0xA                        | Hobby/education                 |
| 0xB                        | Welfare                         |
| 0xC – 0xD                  | Reserved                        |
| 0xE                        | For extension                   |
| 0xF                        | Others                          |

Large classification and medium classification list are shown as follows.

| Content_nibble_level_1<br>Large genre classification | Content_nibble_level_2<br>Middle genre classification | Description                         |
|--|---|-------------------------------------|
| 0x0  | *   | <b>News/reports</b>                 |
| 0x0  | 0x0   | Regular, general                    |
| 0x0  | 0x1   | Weather report                      |
| 0x0  | 0x2   | Special program, documentary        |
| 0x0  | 0x3   | Politics, national assembly         |
| 0x0  | 0x4   | Economics, market report            |
| 0x0  | 0x5   | Overseas, international report      |
| 0x0  | 0x6   | News analysis                       |
| 0x0  | 0x7   | Discussion, conference              |
| 0x0  | 0x8   | Special report                      |
| 0x0  | 0x9   | Local program                       |
| 0x0  | 0xA   | Traffic report                      |
| 0x0  | 0xB   |                                     |
| 0x0  | 0xC   |                                     |
| 0x0  | 0xD   |                                     |
| 0x0  | 0xE   |                                     |
| 0x0  | 0xF   | Others                              |
|  |   |                                     |
| 0x1  | *   | <b>Sports</b>                       |
| 0x1  | 0x0   | Sports news                         |
| 0x1  | 0x1   | Baseball                            |
| 0x1  | 0x2   | Soccer                              |
| 0x1  | 0x3   | Golf                                |
| 0x1  | 0x4   | Other ball games                    |
| 0x1  | 0x5   | Sumo, combative sports              |
| 0x1  | 0x6   | Olympic, international games        |
| 0x1  | 0x7   | Marathon, athletic sports, swimming |
| 0x1  | 0x8   | Motor sports                        |
| 0x1  | 0x9   | Marine sports, winter sports        |
| 0x1  | 0xA   | Horse race, public race             |
| 0x1  | 0xB   |                                     |
| 0x1  | 0xC   |                                     |
| 0x1  | 0xD   |                                     |
| 0x1  | 0xE   |                                     |
| 0x1  | 0xF   | Others                              |
|  |   |                                     |

| Content_nibble_level_1<br>Large genre classification | Content_nibble_level_2<br>Middle genre classification | Description                     |
|--|---|---------------------------------|
| 0x2  | *   | <b>Information/tabloid show</b> |
| 0x2  | 0x0   | Gossip/tabloid show             |
| 0x2  | 0x1   | Fashion                         |
| 0x2  | 0x2   | Living, home                    |
| 0x2  | 0x3   | Health, medical treatment       |
| 0x2  | 0x4   | Shopping, mail-order business   |
| 0x2  | 0x5   | Gourmet, cooking                |
| 0x2  | 0x6   | Events                          |
| 0x2  | 0x7   | Program guide, information      |
| 0x2  | 0x8   |                                 |
| 0x2  | 0x9   |                                 |
| 0x2  | 0xA   |                                 |
| 0x2  | 0xB   |                                 |
| 0x2  | 0xC   |                                 |
| 0x2  | 0xD   |                                 |
| 0x2  | 0xE   |                                 |
| 0x2  | 0xF   | Others                          |
|  |   |                                 |
| 0x3  | *   | <b>Dramas</b>                   |
| 0x3  | 0x0   | Japanese dramas                 |
| 0x3  | 0x1   | Overseas dramas                 |
| 0x3  | 0x2   | Period dramas                   |
| 0x3  | 0x3   |                                 |
| 0x3  | 0x4   |                                 |
| 0x3  | 0x5   |                                 |
| 0x3  | 0x6   |                                 |
| 0x3  | 0x7   |                                 |
| 0x3  | 0x8   |                                 |
| 0x3  | 0x9   |                                 |
| 0x3  | 0xA   |                                 |
| 0x3  | 0xB   |                                 |
| 0x3  | 0xC   |                                 |
| 0x3  | 0xD   |                                 |
| 0x3  | 0xE   |                                 |
| 0x3  | 0xF   | Others                          |
|  |   |                                 |

| Content_nibble_level_1<br>Large genre classification | Content_nibble_level_2<br>Middle genre classification | Description   |
|--|---|---|
| 0x4  | *   | <b>Music</b>  |
| 0x4  | 0x0   | Japanese rock, pop music                              |
| 0x4  | 0x1   | Overseas rock, pop music                              |
| 0x4  | 0x2   | Classic, opera  |
| 0x4  | 0x3   | Jazz, fusion  |
| 0x4  | 0x4   | Popular songs, Japanese popular songs<br>(enka songs) |
| 0x4  | 0x5   | Live concert  |
| 0x4  | 0x6   | Ranking, request music                                |
| 0x4  | 0x7   | Karaoke, amateur singing contests                     |
| 0x4  | 0x8   | Japanese ballad, Japanese traditional music           |
| 0x4  | 0x9   | Children's song                                       |
| 0x4  | 0xA   | Folk music, world music                               |
| 0x4  | 0xB   |   |
| 0x4  | 0xC   |   |
| 0x4  | 0xD   |   |
| 0x4  | 0xE   |   |
| 0x4  | 0xF   | Others  |
|  |   |   |
| 0x5  | *   | <b>Variety</b>  |
| 0x5  | 0x0   | Quiz  |
| 0x5  | 0x1   | Game  |
| 0x5  | 0x2   | Talk variety  |
| 0x5  | 0x3   | Comedy program  |
| 0x5  | 0x4   | Music variety   |
| 0x5  | 0x5   | Tour variety  |
| 0x5  | 0x6   | Cocking variety                                       |
| 0x5  | 0x7   |   |
| 0x5  | 0x8   |   |
| 0x5  | 0x9   |   |
| 0x5  | 0xA   |   |
| 0x5  | 0xB   |   |
| 0x5  | 0xC   |   |
| 0x5  | 0xD   |   |
| 0x5  | 0xE   |   |
| 0x5  | 0xF   | Others  |
|  |   |   |

| Content_nibble_level_1<br>Large genre classification | Content_nibble_level_2<br>Middle genre classification | Description                       |
|--|---|-----------------------------------|
| 0x6  | *   | <b>Movies</b>                     |
| 0x6  | 0x0   | Overseas movies                   |
| 0x6  | 0x1   | Japanese movies                   |
| 0x6  | 0x2   | Animation                         |
| 0x6  | 0x3   |                                   |
| 0x6  | 0x4   |                                   |
| 0x6  | 0x5   |                                   |
| 0x6  | 0x6   |                                   |
| 0x6  | 0x7   |                                   |
| 0x6  | 0x8   |                                   |
| 0x6  | 0x9   |                                   |
| 0x6  | 0xA   |                                   |
| 0x6  | 0xB   |                                   |
| 0x6  | 0xC   |                                   |
| 0x6  | 0xD   |                                   |
| 0x6  | 0xE   |                                   |
| 0x6  | 0xF   | Others                            |
|  |   |                                   |
| 0x7  | *   | <b>Animation, special effects</b> |
| 0x7  | 0x0   | Japanese animation                |
| 0x7  | 0x1   | Overseas animation                |
| 0x7  | 0x2   | Special effects                   |
| 0x7  | 0x3   |                                   |
| 0x7  | 0x4   |                                   |
| 0x7  | 0x5   |                                   |
| 0x7  | 0x6   |                                   |
| 0x7  | 0x7   |                                   |
| 0x7  | 0x8   |                                   |
| 0x7  | 0x9   |                                   |
| 0x7  | 0xA   |                                   |
| 0x7  | 0xB   |                                   |
| 0x7  | 0xC   |                                   |
| 0x7  | 0xD   |                                   |
| 0x7  | 0xE   |                                   |
| 0x7  | 0xF   | Others                            |
|  |   |                                   |



| Content_nibble_level_1<br>Large genre classification | Content_nibble_level_2<br>Middle genre classification | Description                        |
|--|---|------------------------------------|
| 0x8  | *   | <b>Documentary/culture</b>         |
| 0x8  | 0x0   | Social, current events             |
| 0x8  | 0x1   | History, travel record             |
| 0x8  | 0x2   | Nature, animal, environment        |
| 0x8  | 0x3   | Space, science, medical science    |
| 0x8  | 0x4   | Culture, traditional culture       |
| 0x8  | 0x5   | Literature, literary art           |
| 0x8  | 0x6   | Sports                             |
| 0x8  | 0x7   | Total documentary                  |
| 0x8  | 0x8   | Interviews, discussions            |
| 0x8  | 0x9   |                                    |
| 0x8  | 0xA   |                                    |
| 0x8  | 0xB   |                                    |
| 0x8  | 0xC   |                                    |
| 0x8  | 0xD   |                                    |
| 0x8  | 0xE   |                                    |
| 0x8  | 0xF   | Others                             |
|  |   |                                    |
| 0x9  | *   | <b>Theatre, public performance</b> |
| 0x9  | 0x0   | Modern drama, Western-style drama  |
| 0x9  | 0x1   | Musical                            |
| 0x9  | 0x2   | Dance, ballet                      |
| 0x9  | 0x3   | Comic story, entertainment         |
| 0x9  | 0x4   | Kabuki, classical drama            |
| 0x9  | 0x5   |                                    |
| 0x9  | 0x6   |                                    |
| 0x9  | 0x7   |                                    |
| 0x9  | 0x8   |                                    |
| 0x9  | 0x9   |                                    |
| 0x9  | 0xA   |                                    |
| 0x9  | 0xB   |                                    |
| 0x9  | 0xC   |                                    |
| 0x9  | 0xD   |                                    |
| 0x9  | 0xE   |                                    |
| 0x9  | 0xF   | Others                             |
|  |   |                                    |

| Content_nibble_level_1<br>Large genre classification | Content_nibble_level_2<br>Middle genre classification | Description                                 |
|--|---|---|
| 0xA  | *   | <b>Hobby/education</b>                      |
| 0xA  | 0x0   | Trip, fishing, outdoor entertainment        |
| 0xA  | 0x1   | Gardening, pet, handicrafts                 |
| 0xA  | 0x2   | Music, art, industrial art                  |
| 0xA  | 0x3   | Japanese chess (shogi) and "go"             |
| 0xA  | 0x4   | Mah-jong, pinball games                     |
| 0xA  | 0x5   | Cars, motorbikes                            |
| 0xA  | 0x6   | Computer, TV games                          |
| 0xA  | 0x7   | Conversation, languages                     |
| 0xA  | 0x8   | Little children, schoolchildren             |
| 0xA  | 0x9   | Junior high school and high school students |
| 0xA  | 0xA   | University students, examinations           |
| 0xA  | 0xB   | Lifelong education, qualifications          |
| 0xA  | 0xC   | Educational problem                         |
| 0xA  | 0xD   |   |
| 0xA  | 0xE   |   |
| 0xA  | 0xF   | Others                                      |
|  |   |   |
| 0xB  | *   | <b>Welfare</b>                              |
| 0xB  | 0x0   | Old aged persons                            |
| 0xB  | 0x1   | Handicapped persons                         |
| 0xB  | 0x2   | Social welfare                              |
| 0xB  | 0x3   | Volunteers                                  |
| 0xB  | 0x4   | Sign language                               |
| 0xB  | 0x5   | Text (subtitles)                            |
| 0xB  | 0x6   | Explanation on sound multiplex broadcast    |
| 0xB  | 0x7   |   |
| 0xB  | 0x8   |   |
| 0xB  | 0x9   |   |
| 0xB  | 0xA   |   |
| 0xB  | 0xB   |   |
| 0xB  | 0xC   |   |
| 0xB  | 0xD   |   |
| 0xB  | 0xE   |   |
| 0xB  | 0xF   | Others                                      |
|  |   |   |

| Content_nibble_level_1<br>Large genre classification | Content_nibble_level_2<br>Middle genre classification | Description     |
|--|---|-----------------|
| 0xC  | *   | <b>Reserved</b> |
| 0xC  | 0x0   |                 |
| 0xC  | 0x1   |                 |
| 0xC  | 0x2   |                 |
| 0xC  | 0x3   |                 |
| 0xC  | 0x4   |                 |
| 0xC  | 0x5   |                 |
| 0xC  | 0x6   |                 |
| 0xC  | 0x7   |                 |
| 0xC  | 0x8   |                 |
| 0xC  | 0x9   |                 |
| 0xC  | 0xA   |                 |
| 0xC  | 0xB   |                 |
| 0xC  | 0xC   |                 |
| 0xC  | 0xD   |                 |
| 0xC  | 0xE   |                 |
| 0xC  | 0xF   |                 |
|  |   |                 |
| 0xD  | *   | <b>Reserved</b> |
| 0xD  | 0x0   |                 |
| 0xD  | 0x1   |                 |
| 0xD  | 0x2   |                 |
| 0xD  | 0x3   |                 |
| 0xD  | 0x4   |                 |
| 0xD  | 0x5   |                 |
| 0xD  | 0x6   |                 |
| 0xD  | 0x7   |                 |
| 0xD  | 0x8   |                 |
| 0xD  | 0x9   |                 |
| 0xD  | 0xA   |                 |
| 0xD  | 0xB   |                 |
| 0xD  | 0xC   |                 |
| 0xD  | 0xD   |                 |
| 0xD  | 0xE   |                 |
| 0xD  | 0xF   |                 |
|  |   |                 |

| Content_nibble_level_1<br>Large genre classification | Content_nibble_level_2<br>Middle genre classification | Description   |
|--|---|---|
| 0xE  | *   | <b>Extension</b>  |
| 0xE  | 0x0   | Appendix information for BS/terrestrial digital broadcast program |
| 0xE  | 0x1   | Extension for broadband CS digital broadcasting                   |
| 0xE  | 0x2   |   |
| 0xE  | 0x3   | Appendix information for server-type program                      |
| 0xE  | 0x4   | Appendix information for IP broadcast program                     |
| 0xE  | 0x5   |   |
| 0xE  | 0x6   |   |
| 0xE  | 0x7   |   |
| 0xE  | 0x8   |   |
| 0xE  | 0x9   |   |
| 0xE  | 0xA   |   |
| 0xE  | 0xB   |   |
| 0xE  | 0xC   |   |
| 0xE  | 0xD   |   |
| 0xE  | 0xE   |   |
| 0xE  | 0xF   |   |
|  |   |   |
| 0xF  | *   | <b>Others</b>   |
| 0xF  | 0x0   |   |
| 0xF  | 0x1   |   |
| 0xF  | 0x2   |   |
| 0xF  | 0x3   |   |
| 0xF  | 0x4   |   |
| 0xF  | 0x5   |   |
| 0xF  | 0x6   |   |
| 0xF  | 0x7   |   |
| 0xF  | 0x8   |   |
| 0xF  | 0x9   |   |
| 0xF  | 0xA   |   |
| 0xF  | 0xB   |   |
| 0xF  | 0xC   |   |
| 0xF  | 0xD   |   |
| 0xF  | 0xE   |   |
| 0xF  | 0xF   | Others  |
|  |   |   |

(Note) All items without denote in the description column are regarded as not defined.

## Annex J (Informative)

### Additional specification related to data component

In the data component descriptor and data content descriptor, there are fields to denote necessary information for the extension of id\_number, storing supplement information and gaining data. Syntax of these fields is specified in each data component. Denoted places of the data component system and syntax are shown in table J-1.

Table J-1 Denoted places of data component system and syntax

| Data component<br>(data_component_id)   | Operational<br>guide-<br>lines | Places of syntax (reference)* <sup>1</sup> |  |  |
|---|--------------------------------|--|--|--|
|   |                                | Standard                                   | additional_data_<br>component_info of data<br>component descriptor | sector_byte of data<br>content descriptor                            |
| ARIB-XML-base<br>multimedia coding<br>(0x0007)  | TR-B15                         | STD-B24                                    | Sub-clause 9.3.2, Vol. 2;<br>Appended specification<br>C.1, Vol. 3 | Sub-clause 9.3.3, Vol.<br>2; Appended specifica-<br>tion C.2, Vol. 3 |
| ARIB-Subtitle& teletext<br>coding<br>(0x0008)   | TR-B14,<br>B15                 |  | Sub-clause 9.6.1, Part 3,<br>Vol. 1                                | Sub-clause 9.6.2, Part<br>3, Vol. 1                                  |
| ARIB-Data download<br>(0x0009)  | TR-B14,<br>B15                 | STD-B21                                    |  | This descriptor is not<br>used                                       |
| G-guide (G-Guide Gold)<br>(0x000A)  |                                | Private                                    |  |  |
| BML for 110°E CS<br>(0x000B)  | TR-B15<br>Part 2               | STD-B24                                    | Sub-clause 9.3.2, Vol. 2;<br>Appended specification<br>C.1, Vol. 3 | Sub-clause 9.3.3, Vol.<br>2; Appended specifica-<br>tion C.2, Vol. 3 |
| Multimedia coding for<br>digital terrestrial broad-<br>casting (A profile)<br>(0x000C)            | TR-B14                         |  |  | Relevant descriptor not<br>used                                      |
| Multimedia coding for<br>digital terrestrial broad-<br>casting (C profile)<br>(0x000D)            |                                |  |  |  |
| Multimedia coding for<br>digital terrestrial broad-<br>casting (P profile)<br>(0x000E out of use) |                                |  |  |  |
| Multimedia coding for   |                                | STD-B13                                    | Sub-clause 5.3, Refer-   |  |

|   |                           |              |  |  |
|---|---------------------------|--------------|--|--|
| digital terrestrial broadcasting (E profile) (0x000F out of use)                        |                           |              | ence, Vol. 3   |  |
| Real-time data service (Mobile profile) (0x0010 out of use)                             | TR-B26<br><br>(abolished) | STD-B24      | Sub-clause 9.3.2, Vol. 2; Appended specification C.1, Vol. 3 | Sub-clause 9.3.3, Vol. 2; Appended specification C.2, Vol. 3 |
| Accumulation-type data service (Mobile profile) (0x0011 out of use)                     |                           |              |  |  |
| Subtitle coding for digital terrestrial broadcasting (C profile) (0x0012)               | TR-B14                    | STD-B24      | Sub-clause 9.6.1, Part 3, Vol. 1                             | Relevant descriptor not used                                 |
| Multimedia coding for digital terrestrial broadcasting (P2 profile) (0x0013 out of use) | TR-B13                    | STD-B24      | Sub-clause 9.3.2, Vol. 2; Appended specification C.1, Vol. 3 | Relevant descriptor not used                                 |
| Data carousel scheme for TYPE2 content transmission (0x0014)                            | TR-B27                    | STD-B27      | Relevant information not used                                | Sub-clause 11.3.2.4, Vol. 4                                  |
| DSM-CC section scheme for transmission of program start time information (0x0015)       |                           |              | Relevant information not used                                | Relevant descriptor not used                                 |
| ARIB-Program index coding (data_component_id is not defined)                            |                           | STD-B10      | Sub-clause 6.4.1, Part 3                                     | Sub-clause 6.4.2, Part 3                                     |
| ARIB-Descriptive language type metadata coding (0x0016)                                 | TR-B27                    | STD-B38      | Sub-clause 3.5.1.1, Chapter 3                                | Sub-clause 3.5.1.1, Chapter 3                                |
| SKY Perfect data download (0x0017)  |                           | not released |  |  |
| SKY Perfect on-demand (0x0018)  |                           | not released |  |  |
| ARIB-Application execution engine (0x0019)  |                           | STD-B23      | Sub-section 10.6.(1), Part 2                                 | Sub-section 10.6.(2), Part 2                                 |

|  |        |                    |   |                              |
|--|--------|--------------------|---|------------------------------|
| ARIB-Application information table<br>(0x001A)   |        |                    | Sub-section 10.6.(3),<br>Part 2                                 | This descriptor is not used  |
| Multimedia coding for terrestrial multimedia broadcasting using ISDB-Tmm system<br>(X profile)<br>(0x001B) | TR-B33 | STD-B24            | Sub-clause 9.3.2, Vol. 2;<br>Appended specification C.1, Vol. 3 | Relevant descriptor not used |
| Subtitle & teletext coding for terrestrial multimedia broadcasting using ISDB-Tmm system<br>(0x001C)       | TR-B33 | STD-B24            | Sub-clause 9.6.1, Part 3, Vol. 1;                               | Relevant descriptor not used |
| Application control<br>(0x001D)  |        | STD-B24            | Sub-clause 7.3, Vol. 4  | Relevant descriptor not used |
| IPTVF hybrid system application<br>(0x001E)  |        | IPTVFJ<br>STD-0011 |   |                              |
| Narrowcast coding<br>(0x001F)  |        |                    |   |                              |

\*1: Denoted places may be subject to change due to revision of the specifications.

## Annex K (Normative)

### Subdescriptors used in the carousel compatible composite descriptor

The descriptors in the module information area and the private area defined in the data carousel transmission scheme (Chapter 6 of ARIB STD-B24 Part 3) are used in the subdescriptor area of the carousel compatible composite descriptor. The tag values of the subdescriptors are listed in table K-1.

This Annex specifies the functions of those subdescriptors with a circle marked in the "Definition" column of table K-1, regarding their use for service information.

Table K-1 Subdescriptors used in the carousel compatible composite descriptor

| Tag value   | Subdescriptor                              | Function  | Definition |
|-------------|--|---|------------|
| 0x01        | Type descriptor                            | Type of contents (such as MIME)   | ○          |
| 0x02        | Name descriptor                            | File name of accumulated contents   | ○          |
| 0x03        | Info descriptor                            | (Undefined)   |            |
| 0x04        | Module link descriptor                     | (Undefined)   |            |
| 0x05        | CRC32 descriptor                           | (Undefined)   |            |
| 0x06        | Reserved for future use                    |   |            |
| 0x07        | Download estimate time descriptor          | (Undefined)   |            |
| 0x08 – 0x70 | Reserved for future use                    |   |            |
| 0x71        | Cache priority descriptor                  | (Undefined)   |            |
| 0x72 – 0x7F | Reserved for future use                    |   |            |
| 0x80 – 0xBF | Selectable for provider-defined descriptor |   |            |
| 0xC0        | Expire descriptor                          | Time of expiration of accumulated contents  | ○          |
| 0xC1        | Activation Time descriptor                 | (Undefined)   |            |
| 0xC2        | Compression Type descriptor                | (Undefined)   |            |
| 0xC3        | Control descriptor                         | (Undefined)   |            |
| 0xC4        | Provider Private descriptor                | Specific auxiliary information is described by network and broadcasting service providers.                | ○          |
| 0xC5        | Store Root descriptor                      | The directory where contents are accumulated in the accumulation device is specified.                     | ○          |
| 0xC6        | Sub Directory descriptor                   | The subdirectory where contents are accumulated within the directory specified by StoreRoot is specified. | ○          |
| 0xC7        | Title descriptor                           | The name of accumulated contents, with the aim of showing it to viewers, is described.                    | ○          |



|             |   |             |  |
|-------------|---|-------------|--|
| 0xC8        | Data Encoding descriptor  | (Undefined) |  |
| 0xC9        | TS descriptor with time stamp   | (Undefined) |  |
| 0xCA        | Route certificate descriptor  | (Undefined) |  |
| 0xCB        | Encrypt descriptor  | (Undefined) |  |
| 0xCC        | ACG descriptor  | (Undefined) |  |
| 0xCD – 0xEE | Reserved for future use   |             |  |
| 0xEF        | Reserved for Transport Location descriptor                                      |             |  |
| 0xF0 – 0xFE | Reserved for descriptor tags inserted in the private area in each coding scheme |             |  |

## K.1 Type descriptor

The Type descriptor (see table K-2) indicates the type of object addressed by the carousel compatible composite descriptor containing this descriptor.

Table K-2 Type descriptor

| Syntax              | Number of bits | Identifier |
|---------------------|----------------|------------|
| type_descriptor(){  |                |            |
| descriptor_tag      | 8              | uimsbf     |
| descriptor_length   | 8              | uimsbf     |
| for(i=0; i<N; i++){ |                |            |
| text_char           | 8              | uimsbf     |
| }                   |                |            |
| }                   |                |            |

Semantics for the Type descriptor:

text\_char: This is an 8-bit field. A series of areas indicates the type of media complying with RFC1521 and RFC1590. The method of specifying media type used in XML-based multimedia coding is defined by Specification C of STD-B24 Part 2. Regardless of the specifications in Annex A, the character coding of this descriptor follows the specifications in Chapter 6 of ARIB STD-B24 Part 3.

## K.2 Name descriptor

The Name descriptor (see table K-3) indicates the file name for accumulating the object addressed by the carousel compatible composite descriptor containing this descriptor.

Table K-3 Name descriptor

| Syntax              | Number of bits | Identifier |
|---------------------|----------------|------------|
| name_descriptor(){  |                |            |
| descriptor_tag      | 8              | uimsbf     |
| descriptor_length   | 8              | uimsbf     |
| for(i=0; i<N; i++){ |                |            |
| text_char           | 8              | uimsbf     |
| }                   |                |            |
| }                   |                |            |

Semantics for the Name descriptor:

text\_char: this is an 8-bit field. A series of areas indicates the file name for accumulating the applicable object. Regardless of the specifications in Annex A, the character coding of this descriptor follows the specifications in Chapter 6 of ARIB STD-B24 Part 3.

### K.3 Expire descriptor

The Expire descriptor (see table K-4) indicates the time of expiration of the object addressed by the carousel compatible composite descriptor containing this descriptor. For example, an objected accumulated in a receiver having an accumulation device will be erased at the time of expiration. The time of expiration is not set if this descriptor is not used.

Table K-4 Expire descriptor

| Syntax                      | Number of bits | Identifier |
|-----------------------------|----------------|------------|
| expire_descriptor(){        |                |            |
| descriptor_tag              | 8              | uimsbf     |
| descriptor_length           | 8              | uimsbf     |
| time_mode                   | 8              | uimsbf     |
| If(time_mode == 0x01){      |                |            |
| MJD_JST_time                | 40             | bslbf      |
| }                           |                |            |
| else if(time_mode == 0x04){ |                |            |
| reserved_future_use         | 8              | bslbf      |
| passed_seconds              | 32             | uimsbf     |
| }                           |                |            |
| }                           |                |            |

Semantics for the Expire descriptor:

time\_mode (time mode): Indicates the method of specifying the time of expiration (see table K-5).

Table K-5 Time mode

| time_mode   | Time specifying method | meaning   |
|-------------|------------------------|---|
| 0x00        | —                      | Reserved for future use   |
| 0x01        | MJD_JST_time           | Absolute time based on the Modified Julian Date and Japan Standard Time |
| 0x02        | —                      | Reserved for future use   |
| 0x03        | —                      | Reserved for future use   |
| 0x04        | passed_seconds         | Elapsed time after downloading (sec)                                    |
| 0x05 – 0xFF | —                      | Reserved for future use   |

MJD\_JST\_time: This 40-bit field, which is coded when time\_mode = "0x01", indicates the time of expiration based on the Modified Julian Date (MJD) and Japan Standard Time (JST) (see Annex C). This field is coded as 16 bits corresponding to the 16 least significant bits of MJD followed by 24 bits coded as 6 digits in 4-bit binary coded decimal (BCD).

passed\_seconds: This 32-bit field, which is coded when time\_mode = "0x04", indicates the time of expiration based on the elapsed time (in sec) after accumulation.

#### K.4 ProviderPrivate descriptor

The ProviderPrivate descriptor (see table K-6) describes specific auxiliary information on the object addressed by the carousel compatible composite descriptor containing this descriptor, according to the rules defined by the scope of each network or broadcasting service provider.

Table K-6 ProviderPrivate descriptor

| Syntax                         | Number of bits | Identifier |
|--------------------------------|----------------|------------|
| provider_private_descriptor(){ |                |            |
| descriptor_tag                 | 8              | uimsbf     |
| descriptor_length              | 8              | uimsbf     |
| private_scope_type             | 8              | bslbf      |
| scope_identifier               | 32             | bslbf      |
| for(i = 0; i < N; i++){        |                |            |
| private_byte                   | 8              | bslbf      |
| }                              |                |            |
| }                              |                |            |

Semantics for the ProviderPrivate descriptor:

private\_scope\_type: This 8-bit field indicates the type of identifier that shows the scope of this de-

scriptor.

scope\_identifier: This 32-bit field is used to indicate the scope identifier value of each scope type (see table K-7).

Table K-7 Private scope types and scope identifiers

| private_scope_type | scope_identifier        | Number of bits | Identifier | Description  |
|--------------------|-------------------------|----------------|------------|--|
| 0x00               | -                       | -              | -          | Reserved for future use  |
| 0x01               | network_id              | 16             | uimsbf     | Network identifier is used as the scope of this descriptor.              |
|                    | Padding                 | 16             | bslbf      |  |
| 0x02               | network_id              | 16             | uimsbf     | Service identifier is used as the scope of this descriptor.              |
|                    | service_id              | 16             | uimsbf     |  |
| 0x03               | network_id              | 16             | uimsbf     | Broadcaster identifier is used as the scope of this descriptor.          |
|                    | broadcaster_id          | 8              | uimsbf     |  |
|                    | Padding                 | 8              | bslbf      |  |
| 0x04               | bouquet_id              | 16             | uimsbf     | Bouquet identifier is used as the scope of this descriptor.              |
|                    | Padding                 | 16             | bslbf      |  |
| 0x05               | information_provider_id | 16             | uimsbf     | Information provider identifier is used as the scope of this descriptor. |
|                    | Padding                 | 16             | bslbf      |  |
| 0x06               | CA_system_id            | 16             | uimsbf     | CA system identifier is used as the scope of this descriptor.            |
|                    | Padding                 | 16             | bslbf      |  |
| 0x07 – 0xFF        | -                       | -              | -          | Reserved for future use  |

Note: "1" is set to all bits in "padding".

private\_byte: This is an 8-bit field. A series of areas describes auxiliary information based on the rules defined by each scope.

#### K.5 StoreRoot descriptor

The StoreRoot descriptor (table K-8) indicates the reference directory where the object addressed by the carousel compatible composite descriptor containing this descriptor is accumulated. It also indicates whether to renew or add to the existing object in the same directory when accumulating.

Table K-8 StoreRoot descriptor

| Syntax                   | Number<br>of bits | Identifier |
|--------------------------|-------------------|------------|
| store_root_descriptor(){ |                   |            |
| descriptor_tag           | 8                 | uimsbf     |
| descriptor_length        | 8                 | uimsbf     |
| update_type              | 1                 | bslbf      |
| reserved                 | 7                 | bslbf      |
| for(i = 0;i< N;i++){     |                   |            |
| store_root_path          | 8                 | uimsbf     |
| }                        |                   |            |
| }                        |                   |            |

Semantics for the StoreRoot descriptor:

update\_type: This 1-bit field indicates whether to erase the content of the directory specified by store\_root\_path before accumulating the applicable object. Accumulation starts after erasing the existing content when updata\_type is "1", and without erasing when updata\_type is "0".

store\_root\_path: This is an 8-bit field. A series of areas indicates the reference directory where the applicable object is accumulated in the accumulation device, using the character coding defined in Chapter 9 of STD-B24 Part 2.

#### K.6 Subdirectory descriptor

The Subdirectory descriptor (see table K-9) indicates the subdirectory, within the reference directory specified by StoreRoot in the accumulation device, to accumulate the object addressed by the carousel compatible composite descriptor containing this descriptor. When the Subdirectory descriptor is not used, the reference directory specified by the StoreRoot descriptor is effective.

Table K-9 Subdirectory descriptor

| Syntax                     | Number<br>of bits | Identifier |
|----------------------------|-------------------|------------|
| subdirectory_descriptor(){ |                   |            |
| descriptor_tag             | 8                 | uimsbf     |
| descriptor_length          | 8                 | uimsbf     |
| for(i = 0;i< N;i++){       |                   |            |
| subdirectory_path          | 8                 | uimsbf     |
| }                          |                   |            |
| }                          |                   |            |

Semantics for the Subdirectory descriptor:

subdirectory\_path: This is an 8-bit field. A series of areas indicates the subdirectory where the applicable object is accumulated within the directory specified by the StoreRoot descriptor, using the character coding defined in Chapter 9 of ARIB STD-B24 Part 2.

#### K.7 Title descriptor

The Title descriptor (see table K-10) indicates the name to be recognized by viewers as a character string when the object addressed by the carousel compatible composite descriptor containing this descriptor is accumulated.

Table K-10 Title descriptor

| Syntax                | Number of bits | Identifier |
|-----------------------|----------------|------------|
| title_descriptor(){   |                |            |
| descriptor_tag        | 8              | uimsbf     |
| descriptor_length     | 8              | uimsbf     |
| ISO_639_language_code | 24             | bslbf      |
| for(i=0; i<N; i++){   |                |            |
| text_char             | 8              | uimsbf     |
| }                     |                |            |
| }                     |                |            |

Semantics for the Title descriptor:

ISO\_639\_language\_code: This 24-bit field denotes the language used in the subsequent text\_char area. The language coding follows the alphabetic 3-character coding defined in ISO 639-2(21). Each character is coded into 8 bits according to ISO 8859-1(23) and inserted in the order into the 24-bit field.

text\_char: This is an 8-bit field. A series of areas indicates the name presented to viewers for the applicable object. Regardless of the specifications in Annex A, the character coding of this descriptor follows the specifications in Chapter 6 of ARIB STD-B24 Part 3.

## Annex L (Normative)

### Composite descriptor for tag value extension

When the number of usable descriptors needs to be increased, the method of using composite descriptors shown in this Annex shall be used to code the descriptors. A subdescriptor shall be placed in each composite descriptor.

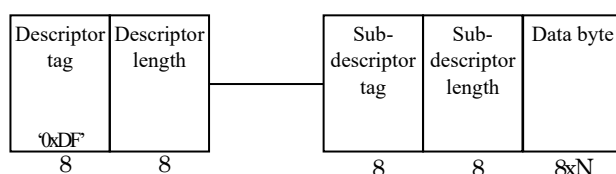


Figure L-1 Data structure of composite descriptor for tag value extension

Table L-1 Composite descriptor for tag value extension

| Syntax                  | Number of bits | Identifier |
|-------------------------|----------------|------------|
| composite_descriptor(){ |                |            |
| descriptor_tag          | 8              | uimsbf     |
| descriptor_length       | 8              | uimsbf     |
| sub_descriptor()        |                |            |
| }                       |                |            |

Table L-2 Subdescriptor

| Syntax                | Number of bits | Identifier |
|-----------------------|----------------|------------|
| sub_descriptor(){     |                |            |
| sub_descriptor_tag    | 8              | uimsbf     |
| sub_descriptor_length | 8              | uimsbf     |
| for(i=0; i<N; i++){   |                |            |
| data_byte;            | 8              | uimsbf     |
| }                     |                |            |
| }                     |                |            |

## Annex M (Informative)

### Allocation of conditional access system identifiers

The conditional access system identifier (CA\_system\_id) shall be specified, registered, and released by the standardization organization. The allocated conditional access system identifiers are listed in table M-1.

Table M-1 Allocation of conditional access system identifiers

| Name of conditional access system                  | CA_system_id | Operational guidelines (reference)  |
|--|--------------|---|
| SKY Perfect conditional access system              | 0x0001       | Proprietary specification of SKY Perfect JSAT   |
| Hitachi system                                     | 0x0003       | JCL SPEC-005 <sup>*1</sup>  |
| Secure Navi system                                 | 0x0004       | JCL SPEC-005 <sup>*1</sup>  |
| ARIB conditional access system                     | 0x0005       | ARIB TR-B14, B15  |
| ARIB conditional access system (Second generation) |              | ARIB TR-B39   |
| Matsushita CATV conditional access system          | 0x0006       | JCL SPEC-005 <sup>*1</sup>  |
| Cable Labs access control system                   | 0x0007       | JCL SPEC-001-01 <sup>*1</sup><br>JCL SPEC-002 <sup>*1</sup><br>JCL SPEC-007 <sup>*1</sup> |
| u-CAS system                                       | 0x0008       |   |
| PowerKEY system                                    | 0x0009       |   |
| ARIB conditional access system B                   | 0x000A       | ARIB TR-B26 (abolished)   |
| PIsys conditional access system                    | 0x000B       |   |
| MULTI2-NAGRA system                                | 0x000C       |   |
| IPTV Forum Marlin system                           | 0x000D       | IPTV specification IP broadcasting specification  |
| ARIB content protection system                     | 0x000E       | ARIB TR-B14   |
| ConPas system                                      | 0x000F       | ARIB TR-B33   |
| MULTI2-NAGRA(Merlin) system                        | 0x0010       |   |

\*1 Operational specification of JCTA Japan Cable Laboratories



## Annex N (Informative)

### Allocation of network identifiers

The network identifier (network\_id) shall be specified, registered, and released by the standardization organization. The allocated network identifiers are listed in table N-1.

Table N-1 Allocation of network identifiers

| Name of conditional access system   | network_id                      | Operational guidelines (reference)               |
|---|---------------------------------|--|
| PerfecTV! service   | 0x0001                          | Proprietary specification of SKY Perfect JSAT    |
| DIRECTV   | 0x0002                          |  |
| SKY service   | 0x0003                          | Proprietary specification of SKY Perfect JSAT    |
| BS digital broadcasting   | 0x0004                          | ARIB TR-B15 Part 1                               |
| U-Satellite Broadcasting  | 0x0005                          |  |
| SKY Perfect CS1<br>(wide-band CS digital broadcasting system)                     | 0x0006                          | ARIB TR-B15 Part 2                               |
| SKY Perfect CS2<br>(wide-band CS digital broadcasting system)                     | 0x0007                          | ARIB TR-B15 Part 2                               |
| Access Television Network   | 0x0008                          |  |
| SPACE DiVA  | 0x0009                          |  |
| SKY Perfect<br>(advanced narrow-band CS digital broadcasting)                     | 0x000A                          | Proprietary specification of SKY Perfect JSAT    |
| Advanced BS digital broadcasting  | 0x000B                          | ARIB TR-B39 Part 1                               |
| Advanced broad band CS digital broadcasting                                       | 0x000C                          | ARIB TR-B39 Part 2                               |
| Mobile Broadcasting   | 0x0100 (out of use)             | ARIB TR-B26 (abolished)                          |
| Multimedia broadcasting   | 0x0200                          | ARIB TR-B33                                      |
| IPBC Plala, IPBC KDDI, IPBC SB<br>(IPTV Forum IP broadcasting)                    | 0x7780 – 0x778F                 | IPTV specification IP broadcasting specification |
| Terrestrial digital television broadcasting                                       | 0x7880 – 0x7FE8*2               | ARIB TR-B14                                      |
| Tokyo Seg#1 – Seg#8<br>(Terrestrial digital sound broadcasting)                   | 0x8090 – 0x8097<br>(out of use) | ARIB TR-B13 (abolished)                          |
| Osaka Seg#1 – Seg#8<br>(Terrestrial digital sound broadcasting)                   | 0x8098 – 0x809F<br>(out of use) | ARIB TR-B13 (abolished)                          |
| V-Low multimedia broadcasting   | 0x8100 – 0x8106                 | ARIB TR-B38                                      |
| Fukuoka ubiquitous district experimental broadcasting                             | 0x8371, 0x8380 (out of use)     |  |
| Digital radio (local service)   | 0x83FF (out of use)             | ARIB TR-B13 (abolished)                          |
| Independent broadcasting by cable television operators in the terrestrial digital | 0x7C1D – 0x7F5F*3               | JCL SPEC-006*1<br>JCL SPEC-007*1                 |

|   |                      |  |
|---|----------------------|--|
| broadcasting network  |                      |  |
| Advanced cable independent broadcasting                                     | 0xFFFF7              | JLabs SPEC-035 <sup>*5</sup>                                 |
| IP independent broadcasting   | 0xFFFF8              | JLabs SPEC-028 <sup>*5</sup>                                 |
| Advanced JC-HITS Trans-Modulation   | 0xFFFF9              | JLabs SPEC-019 <sup>*5</sup>                                 |
| Digital broadcasting advanced ReMUX   | 0xFFFFA              | JLabs SPEC-017 <sup>*5</sup><br>JLabs SPEC-018 <sup>*5</sup> |
| Video on demand service exploiting interlocking data broadcasting (BML-VOD) | 0xFFFFB(out of use)  | MEI BML-VOD SPEC 1.0 <sup>*4</sup>                           |
| Analogue to digital system conversion                                       | 0xFFFFC (out of use) | JCL SPEC-008 <sup>*1</sup>                                   |
| JC-HITS Trans-Modulation  | 0xFFFFD              | JCL SPEC-005 <sup>*1</sup>                                   |
| Digital broadcasting ReMUX  | 0xFFFFE              | JCL SPEC-003 <sup>*1</sup><br>JCL SPEC-004 <sup>*1</sup>     |
| Kagoshima Cable Television  | 0xFFFFF              | Proprietary specification of Kagoshima Cable Television      |

- \*1 Operational specification of JCTA Japan Cable Laboratories  
SPEC-003 "Operational specifications for ReMUX digital broadcasting (independent broadcasting)"  
SPEC-004 "Operational specifications for ReMUX digital broadcasting (i-HITS)"  
SPEC-005 "Operational specifications for JC-HITS Trans-Modulation"  
SPEC-006 "Operational specifications for Pass-Through terrestrial digital broadcasting and independent broadcasting"  
SPEC-007 "Operational specifications for Trans-Modulation terrestrial broadcasting and independent broadcasting"  
SPEC-008 "Operational specifications for analog to digital system conversion"
- \*2 See ARIB TR-B14 Volume 7 for allocation within this range
- \*3 Only 53 pieces which last 4bits are "D" and "F". See JCL SPEC-006 Volume 2 and JCL SPEC-007 Part 2 for allocation within this range
- \*4 Proprietary specification of Matsushita Electric Industrial Co., Ltd.
- \*5 Operational specification of Japan Cable Laboratories  
SPEC-017 "Operational specifications for advanced ReMUX digital broadcasting (independent broadcasting)"  
SPEC-018 "Operational specifications for advanced ReMUX digital broadcasting (i-HITS)"  
SPEC-019 "Operational specifications for advanced JC-HITS Trans-Modulation"  
SPEC-028 "Operational specifications for IP broadcasting (independent broadcasting)"  
SPEC-035 "Operational specifications for advanced cable independent broadcasting (ACAS corresponding)"

## Annex O (Normative)

### Stream type not specified in ISO/IEC 13818-1

The allocation of 0x80 – 0xFF as user private in the allocation of stream type of ISO/IEC 13818-1 is shown in table O-1.

User private is divided to the area (ARIB standard area) to identify streams specified by ARIB standard and the area (ARIB user private) to identify streams individually specified by companies. In case that a stream not uniquely identified by stream type is used, a registration descriptor shall be used.

Table O-1 Allocation of stream\_type

| stream_type | Description   |
|-------------|---|
| 0x80 – 0x90 | Undefined (ARIB standard area)                                |
| 0x91        | Unidirectional Lightweight Encapsulation (ULE), IETF RFC 4326 |
| 0x92 – 0xC3 | Undefined (ARIB standard area)                                |
| 0xC4 – 0xFF | ARIB user private   |

## Annex P (Informative)

### Allocation of platform identifiers

The platform identifier (platform\_id) shall be specified, registered, and released by the standardization organization. The allocated platform identifiers are listed in table P-1.

Table P-1 Allocation of platform identifiers

| platform_id         | Platform                    | Operator                  |
|---------------------|-----------------------------|---------------------------|
| 0x000000            | Reservation                 |                           |
| 0x000001 – 0xFFEFFF | Managed by DVB              |                           |
| 0xFFF000            | Multimedia broadcasting     | Japan Mobilecasting, Inc. |
| 0xFFF001 – 0xFFEFFE | Undefined (managed by ARIB) |                           |
| 0xFFFFF             | Reservation                 |                           |

## Explanation

### 1. How to standardize SI

In the July 24th, 1995 partial report to the government; the necessity for standardized SI concerning the broadcast service, the multiplexing and arrangement of individual program etc. in order to facilitate program selection by viewers was reported. On the condition that a) the signal transmission format be MPEG section data and format and b) the SI presentation be only in text form; a non-governmental organization was to realize this, ensuring flexible reaction to future innovations, In response to this, the transmission-path-coding committee in the new-broadcast-system special group in the Association of Radio Industries and Businesses has established SI as a non-governmental standard according to the following basic.

#### (1) Early realization and international compatibility

DVB-SI\* is a SI standard which has been presented at various international committees and is being standardized by Europe. The DVB-SI standard was selected as the basic method because a) the DVB\* method basically adheres to condition reported above, b) has adequate SI functions although some changes are necessary to adapt to broadcasting conditions in Japan, c) makes early introduction of digital broadcasting possible, 4) makes widespread use of receiving circuits through international compatibility possible.

#### (2) Media independence

SI should be media independent as far as possible. Target of DVB-SI is independence for total broadcasting media. The ARIB standardization scope includes CS digital broadcasting transmission media but parts of the transmission media such as cable TV, etc. have not been considered. Those will be specified additionally by the related organization when it becomes necessary.

#### (3) Convenience for users

Digital broadcasting signals were standardized to be capable of providing greatly improved convenience for users, compared to conventional broadcast. In particular, signals providing minimum function necessary for broadcasting were classified as "mandatory" and signals providing functions "as needed" by broadcasting service providers were classified as "optional".

(4) Signal extensibility

Taking into consideration future developments in technology, and also to ensure flexible development of the broadcasting industry, service providers are allowed to independently define original signals in addition to the standardized signals as long as they are within the ISO/IEC13818-1 scope. These independent service provider defined signals should be registered and released to the public in order to ensure transparency of broadcasting signal and make "common" receivers possible.

Also accordingly, part of mandatory signal, can be substituted by service provider defined signals, if these signals contain functions already defined in the mandatory signals.

SI informs the viewer about multiplexed program information; simplifies program selection and complements PSI (Program Specific Information) in MPEG-2 Systems. In order to establish the standard; it was necessary to map descriptors describing information service details to individual tables, including tables defined in PSI, so PSI tables newly defined for SI is also described.

## **2. Extension of SI and allocation of descriptor**

With the development of digital broadcasting and the development and practical use of new services, addition and updating of this standard will be made. Since SI is regarded as independent throughout the broadcasting media and the identifiers of the service are allocated fixedly, there should be careful discussion considering international trends of identifier allocation when revising the standard.

In the case of independent service provider defined signals, it is assumed that tables and descriptors will be added in accordance with service development. In this case also, the signals should be registered and released to the public.

In principle, identifier values for service provider defined signals should be unique throughout a network, and it is the responsibility of the network manager to supervise.

This principle can be implemented by a receiver with a software switching function which switches identifiers for each network. However, unconditional switching may cause problems, making net-

work-to-network common use of service provider signals difficult. Study should be carried out regarding which method to select by viewing further industrial trends.

### **3. Extension of SI**

With the development of digital broadcasting and accumulation of viewing experience with the new service, there might arise some need to update the standard to provide more efficient, user-friendly SI. In this case, extension of the specification should be made such as addition of tables or descriptors, or addition of transmission tables of a descriptor when necessary, after deliberation by the committee. In the case of these extensions, compatibility with former specifications should be considered and the IRD should be designed so that former functions are not obstructed by the extension signal.

### **4. Publication and registration of service provider defined signal**

Broadcast program organization differs from service provider to service provider. In order to secure individual and flexible program organization, basic signals and universal information are standardized in ARIB and transmitted SI which reflect program organization of a particular service provider are approved as extensions of the ARIB standard.

Tables and descriptors defined by service providers are regarded as basic signals for broadcasting and should comply with the publication rules of a public broadcasting system. Identifier values allocated to service provider defined signals are related closely to software design of receivers and as described in the previous clause might possibly be extended beyond the scope of a single network, so they and their data structure should be publicized.

Registration procedures to register broadcasting systems particular to certain service providers will be established elsewhere. Registration and publication of service provider defined SI, data structure, identifier values etc. by this same registration system will be required.

Meaning of "publication" used herein does not include unconditional release/publication of intellectual property rights of the method owned by the registrant.

## **5. Operational standard of the identifier**

Unified management for the allocation of identifier and identifier values is necessary in order to avoid confusion such as overlapping of values, etc., Part 1, table 7-1 are management guidelines.

For allocation of the identifier related to signal specified in non-governmental standard, it is necessary to be in accordance with this table. For the unified management of the identifier, it is recommended to unify also in the non-governmental standardization organization. When multiple organizations are related, overlapping of the value should be avoided by adjusting the range of the used identifier value, etc.

"Standardization organization" denoted in Part 1 table 7-1 is a general expression and does not indicate any specific group.

---

DVB: Abbreviation of Digital Video Broadcasting. It means a non-governmental group studying digital broadcasting methods in Europe, or its digital broadcasting system. Examination of SI "DVB-SI (DVB-SI)" and broadcasting of satellite, cable, and digital terrestrial broadcasting are made. Examined results are standardized in "ETSI", the standardization organization in Europe.



## Reference materials

- (1) Electric Communication Engineering Committee report  
Technical condition of digital satellite broadcasting system (using 27MHz bandwidth) using  
12.2 to 12.75 GHz in "Technical conditions related to digital broadcasting method"  
(July, 1995)
- (2) Electric Communication Engineering Committee report  
Technical conditions of BS digital broadcasting system (using digital satellite broadcasting  
11.7 to 12.2 GHz bandwidth) (Feb. 9, 1998)
- (3) Electric Communication Engineering Committee report  
Technical condition of digital terrestrial television broadcasting system (May 24, 1999)
- (4) Electric Communication Engineering Committee report  
Technical condition of digital satellite broadcasting system (using 34.5MHz bandwidth) using  
12.2 to 12.75 GHz in "Technical conditions related to digital broadcasting method"  
(Feb. 28, 1999)
- (5) Electric Communication Engineering Committee report  
Technical conditions of digital terrestrial sound broadcasting system (Nov. 29, 1999)
- (6) Information and Communication Council report  
Technical conditions related to advanced satellite digital broadcasting (July 29, 2008)
- (7) Information and Communication Council report  
Technical conditions related to multimedia broadcasting for mobile terminal (Oct. 16, 2009)
- (8) Information and Communication Council report  
“Technical conditions related to a satellite main broadcasting and a satellite general broadcast-  
ing” in “Technical conditions related to an UHDTV broadcasting system”  
(March 25, 2014)
- (9) Information and Communication Council report  
“Technical conditions related to the enhancement of picture quality of an UHDTV broadcasting  
system and so on” in “Technical conditions related to an UHDTV broadcasting system”  
(May 24, 2016)

- (10) Ministerial Ordinance No.87 of the Ministry of Internal Affairs and Communications in Jun 29, 2011. "Standard transmission system for digital broadcasting among standard television broadcasting and the like"

(Revised in Dec. 10, 2013, in Jul. 3, 2014, in Jul. 29, 2016)

(June 29, 2011)

- (11) Ministerial Notification No. 233 of the Ministry of Internal Affairs and Communications in 2014 "Structure and delivery procedure of rerated information, delivery procedure of PES packet, section format, TS packet, IP packet, ULE packet, MMTP packet, compressed IP packet and TLV packet, structure of transmission control signal and identifier, structure of emergency information descriptor and emergency warning broadcasting"

(July 3, 2014)

- (12) ARIB STD-B1 Ver. 3.2 "Digital receiver for digital satellite broadcasting services using communication satellites (Recommended specification)"

(April 2018)

- (13) ARIB STD-B16 Ver. 1.1 "Standard common IRD standard specification for CS digital broadcasting"

(Feb. 1999)

- (14) ARIB STD-B32 Ver. 3.10 "Video coding, audio coding and multiple system of digital system"

(April 2018)

- (15) ARIB STD-B21 Ver. 5.10 "Receiver unit for digital broadcasting (Recommended specification)"

(April 2018)

- (16) ARIB STD-B23 Ver. 1.2 "Application execution engine platform for digital broadcasting"

(July 2009)

- (17) ARIB STD-B24 Ver. 6.4 "Data coding and transmission systems for digital broadcasting"

(July 2017)

- (18) ARIB STD-B25 Ver. 6.6 "Conditional access system specifications for digital broadcasting"

(April 2018)

- (19) ARIB STD-B38 Ver. 2.3 "Coding, transmission, and storage control systems for server-type broadcasting"

(July 2013)

- (20) ARIB STD-B55 Ver. 1.3 "Transmission system for area broadcasting"

(Mar. 2014)

- (21) ARIB TR-B14 Ver. 6.3 "Operational guidelines for digital terrestrial television broadcasting"

(Jan. 2018)

- (22) ARIB TR-B15 Ver. 7.5 "Operational guidelines for BS/broadband CS digital broadcasting"  
(Jan. 2018)
- (23) ARIB STD-B35 Ver. 2.0 "Operational guidelines for area broadcasting"  
(Sep. 2015)
- (24) Rec. ITU-T H.222.0 (03/2017)|ISO/IEC 13818-1:2018 "Information Technology - Generic Coding of Moving Pictures and Associated Audio Information: Systems"
- (25) Rec. ITU-T H.264 (02/2014)|ISO/IEC 14496-10:2014 "Advanced video coding for generic audiovisual services" (Newest version: H.264 (V12) (04/2017))
- (26) Rec. ITU-T H.265 (04/2013)|ISO/IEC 23008-2:2013 "High efficiency video coding" (Newest version: H.265 (V5) (Feb. 2018))
- (27) ISO 639-2 (1998) "Codes for the representation of names of languages - Part 2: Alpha-3 code"
- (28) ISO 3166-1 (2013) "Codes for the representation of names of countries and their subdivisions - Part 1: Country codes"
- (29) ISO 8859-1 (1998) "Information processing - 8-bit single-byte coded graphic character sets - Part 1: Latin alphabet No.1"
- (30) ETSI ETS 300 468 Edition 2 (1997-01) "Digital Video Broadcasting (DVB); Specification for Service Information (SI) in DVB systems" (Newest version: ETSI EN 300 468 V1.15.1 (2016-03))
- (31) ETSI ETR 211 Edition 2 (1997-08) "Digital Video Broadcasting (DVB); Guidelines on Implementation and Usage of Service Information" (Newest version : ETSI TS 101 211 V1.12.1 (2013-12))
- (32) ETSI EN 301 192 V1.5.1 (2009-11) "Digital Video Broadcasting (DVB); Specification for data broadcasting" (Newest version: ETSI EN 301 192 V1.6.1 (2015-08))
- (33) ETSI TS 101 162 V1.2.1 (2009-07) "Digital Video Broadcasting (DVB); Allocation of Service Information (SI) and Data Broadcasting Codes for Digital Video Broadcasting (DVB) Systems" (Newest version : ETSI TS 101 162 V1.8.1 (2017-01) Allocation of identifiers and codes for Digital Video Broadcasting (DVB) systems)
- (34) Rec. ITU-R BO.1408-1 (04/2002) "Transmission system for advanced multimedia services provided by integrated services digital broadcasting in a broadcasting-satellite channel"
- (35) Rec. ITU-R BT.1306-6 (12/2011) "Error-correction, data framing, modulation and emission methods for digital terrestrial television broadcasting" (Newest version: Rec. ITU-R BT.1306-7 (06/2015))

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## Part 3

# DATA STRUCTURE AND DEFINITION OF EXTENSION INFORMATION OF SERVICE INFORMATION



Part 3  
DATA STRUCTURE AND DEFINITION OF EXTENSION  
INFORMATION OF SERVICE INFORMATION

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## **1. Purpose**

Part 3 of this standard is established to specify detail syntax of extension information of SI, basing on the SI defined in Ministerial Ordinance No. 87 of the Ministry of Public Management, Home Affairs, Posts and Telecommunications "Standard transmission system of digital broadcast of standard TV broadcasting, etc." in 2011.

## **2. Scope**

Part 3 of this standard applies to extension information of SI specified in Part 1.

### 3. Definitions and abbreviations

#### 3.1 Definitions

This standard applies the following definitions in addition to the definitions set forth in Part 2.

Local event (program segment event): Part of the event (program) subdivided by time line or program component, etc.

Node: Node of graph defined to describe relation of the event (program) and/or the local event (program segment event), which is encoded as extension information of SI. Node itself has no meaning, but a meaning is given from the relation with other node or node description.

Information provider: Organization who provides information encoded in extension information of SI to audience.

Material information: Basic information for materials composing programs, which is link to related information on material type, material name, material code used for specifying the material from outside, usage conditions and entity data etc.

#### 3.2 Abbreviations

This standard applies the following abbreviations in addition to abbreviations set forth in Part 2.

|      |                                      |
|------|--------------------------------------|
| LIT  | Local event Information Table        |
| ERT  | Event Relation Table                 |
| ITT  | Index Transmission information Table |
| STC  | System Time Clock                    |
| NPT  | Normal Play Time                     |
| PTS  | Presentation Time Stamp              |
| URL  | Uniform Resource Locator             |
| HTML | Hyper Text Markup Language           |

## 4. Explanation of extension information of SI

### 4.1 Organization of extension information of SI

In addition to the basic information of SI defined in Part 2, data for describing the relation among programs, information of contents smaller than program and relation among them are expected.

The EIT in basic information of SI (Part 2) describes information individually in the unit of the event (program). Extension information of SI defined in Part 3 of this standard can describe the relation among events and information of the local event and relation among local events, which are smaller parts of the events.

Information to describe the relation among multiple events and/or local events is called a program group index, and information to describe information of local event in one program or the relation among local events is called a program segment index. The program group index and program segment index are called a program index as a whole.

Extension information of SI consists of the following three tables in addition to the EIT and ST defined in basic information of SI.

Local event Information Table (LIT):

The LIT includes information related to the local event (program segment event) such as name, start time and duration of a local event

Event Relation Table (ERT):

The ERT includes information related to node indicating attribute or group of event (program) and/or the local event (program segment event), and information of relation of those nodes.

It indicates relation of the events by using with the EIT and indicates relation of the local events by using with the LIT. By using with both EIT and LIT, it can indicate relation of both events and local events.

Program Index Transmission information Table (ITT):

The ITT includes auxiliary information related to program transmission, such as the relation between the STC and the time information for identifying local event (program segment event). These information are given an exclusive table dividing with the LIT, because there may be information, that is fixed at the moment of program transmission or values differing in each time

of program transmission.

Flexible table structure and compatible extension for the future are possible by using descriptors.

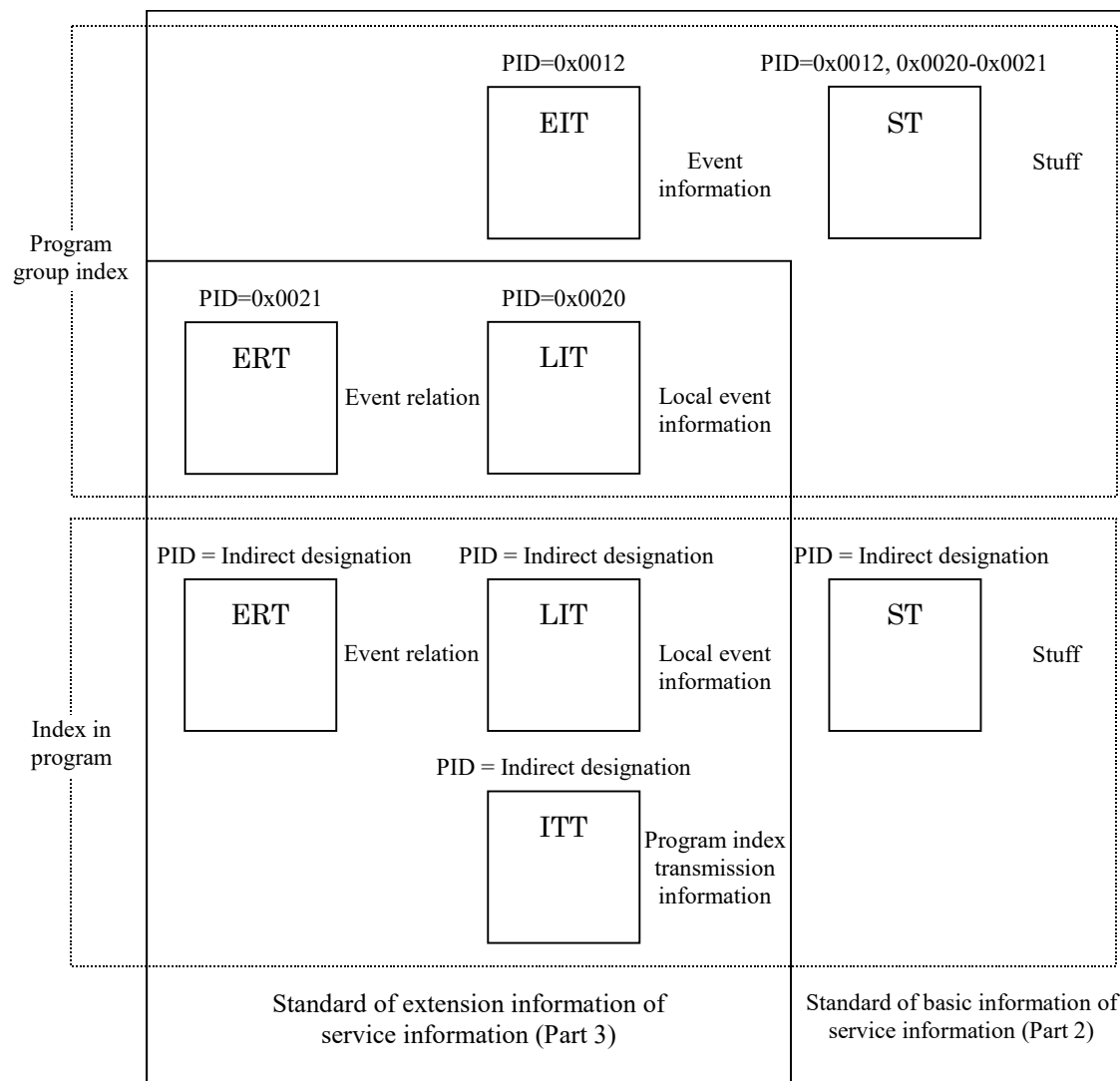


Figure 4-1 Organization of extension information of SI

## 4.2 Program group index

Program group index provides grouping information of the program (event) and assists in selecting or searching a program by this grouping information. The program group index enables grouping of

programs in various viewpoints such as series program group like a series TV drama, program group with same contents such as broadcasting and rebroadcasting, and group of recommended programs, etc.

Program group index is provided by the EIT defined in basic information of SI (Part 2) and the ERT defined in extension information of SI (Part 3). The EIT defines events (programs) and describes grouping information of events in character or code of the program group defined in the ERT. The ERT defines the program group and describes its attributes in text. The ERT can also express the relation among program groups.

In the program group index, not only events (programs) but also local events (program segment events) can be objects of the grouping. In this case, the LIT is used to define the local events.

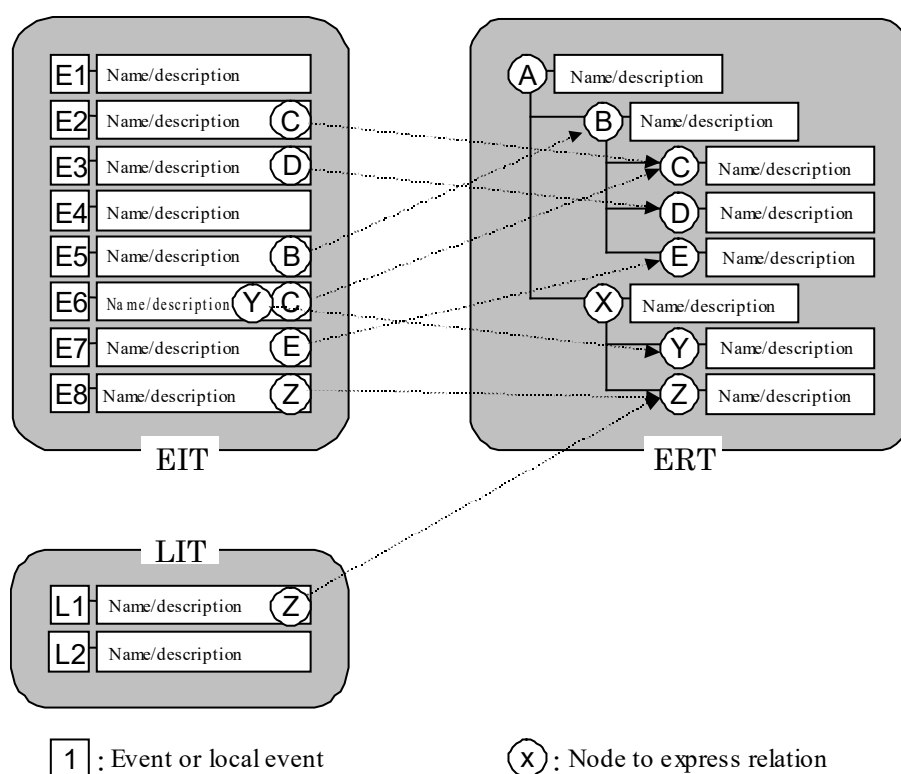


Figure 4-2 Outline of program group index

### 4.3 Program segment index

Program segment index provides information to assist in selecting or searching local events (program segment events). Furthermore, grouping information of local events is provided and selecting

or searching local events is assisted by this grouping information.

The program segment index is provided by the LIT and the ERT defined in extension information of SI (Part 3). The LIT defines the local event and also describes grouping information defined in the ERT by code. The ERT defines grouping information of local events and describes the grouping information in text. The ERT can also express the relation among groups.

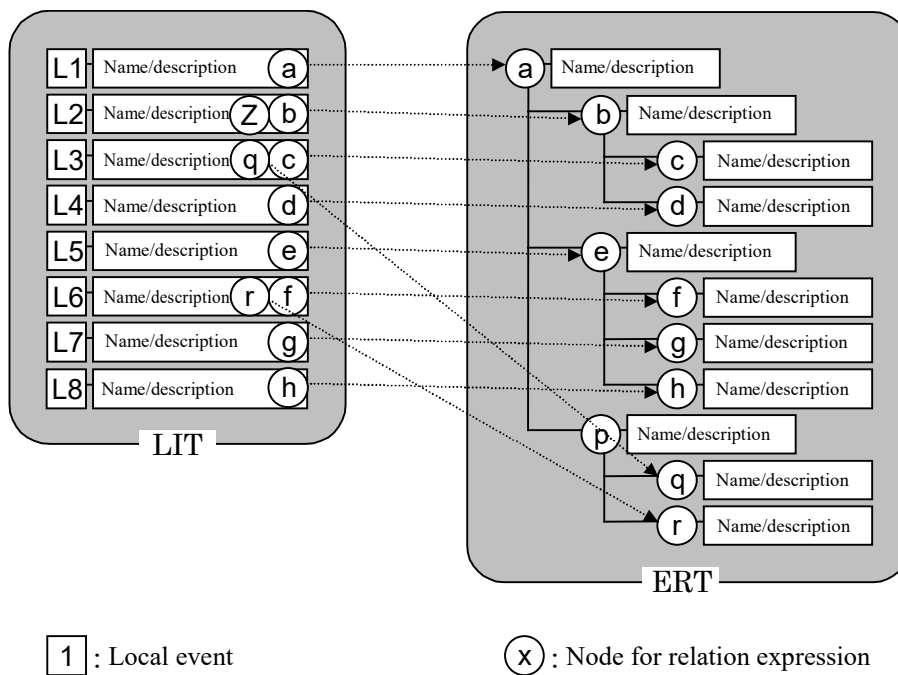


Figure 4-3 Outline of program internal index

## 5. Program index encoding method

### 5.1 Table used for program index encoding

The following tables are defined as extension information of SI in Part 3 of this standard for encoding program index.

- (1) Local event information table (LIT)
- (2) Event relation table (ERT)
- (3) Index transmission information table (ITT)

The following tables defined as basic information of SI (Part 2) are also used.

- (4) Event information table (EIT)
- (5) Stuffing table (ST)

Syntax and semantics of each table (1), (2), (3) are described in the following clauses.

[Note]: Symbols, abbreviations and description method of the syntax used in this standard is in accordance with clauses 2.2 and 2.3 in ISO/IEC 13818-1.

#### 5.1.1 Local event Information Table (LIT)

The LIT is information related to the local event (program segment event) included in each event (program). Each sub\_table includes all description related to the local event of one program and composed of local event information section, for which the values of table\_id, event\_id service\_id, transport\_id, original\_network\_id, and version\_number coincide.

Syntax of the local event information section is shown in table 5-1.



Table 5-1 Local event information sections

| Syntax                             | No. of bits | Identifier |
|------------------------------------|-------------|------------|
| local_event_information_section(){ |             |            |
| table_id                           | 8           | uimsbf     |
| section_syntax_indicator           | 1           | bslbf      |
| reserved_future_use                | 1           | bslbf      |
| reserved                           | 2           | bslbf      |
| section_length                     | 12          | uimsbf     |
| event_id                           | 16          | uimsbf     |
| reserved                           | 2           | bslbf      |
| version_number                     | 5           | uimsbf     |
| current_next_indicator             | 1           | bslbf      |
| section_number                     | 8           | uimsbf     |
| last_section_number                | 8           | uimsbf     |
| service_id                         | 16          | uimsbf     |
| transport_stream_id                | 16          | uimsbf     |
| original_network_id                | 16          | uimsbf     |
| for(i=0;i<N;i++){                  |             |            |
| local_event_id                     | 16          | uimsbf     |
| reserved_future_use                | 4           | bslbf      |
| descriptors_loop_length            | 12          | uimsbf     |
| for(j=0;j<M;j++){                  |             |            |
| descriptor()                       |             |            |
| }                                  |             |            |
| }                                  |             |            |
| CRC_32                             | 32          | rpchof     |
| }                                  |             |            |

Semantics for the local event information section:

table\_id: This field indicates the local event information section and shall be set to 0xD0. See tables 6-1 and 6-2.

section\_syntax\_indicator: Section syntax indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field. It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes.

event\_id: This 16-bit field indicates the event\_id (uniquely assigned in a service) of the event, that the local event information section describes.

**version\_number:** This 5-bit field is the version number of the sub\_table. The version\_number shall be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined by the table\_id and event\_id. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table defined by the table\_id and event\_id.

**current\_next\_indicator:** This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

**section\_number:** This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id, event\_id, service\_id, transport\_stream\_id and original\_network\_id.

**last\_section\_number:** This 8-bit field specifies the number of the last section of the sub\_table to which this section belongs.

**service\_id:** This 16-bit field indicates the service\_id number (uniquely assigned in a network) of the service to which the event described by the local event information section belongs. The service\_id is the same as the program\_number in the corresponding program map section.

**transport\_stream\_id:** This 16-bit field indicates the transport\_stream\_id (uniquely assigned in a network) of the transport stream where to which the event described by the local event information section belongs.

**original\_network\_id:** This 16-bit field indicates the originating\_network\_id of the original\_network to which the event described by the local event information section belongs.

**local\_event\_id:** This 16-bit field serves as a label to identify the local\_event (program segment event).

**descriptors\_loop\_length:** This 12-bit field gives the total length in byte of the following descriptors.

**CRC\_32:** This 32-bit field contains the CRC value for the entire section.

### **5.1.2 Event Relation Table (ERT)**

The ERT describes the relation among the events (programs) and/or local events (program segment

events). The event relation table consists of sub\_tables. The sub\_table specifies the relation among the events and/or local events for a particular use, and it is constructed by the event relation section in which values of table\_id, event\_relation\_id, information\_provider\_id and version\_number coincide.

Event relation section is indicated in table 5-2.

Table 5-2 Event relation section

| Syntax                    | No. of bits | Identifier |
|---------------------------|-------------|------------|
| event_relation_section(){ |             |            |
| table_id                  | 8           | uimsbf     |
| section_syntax_indicator  | 1           | bslbf      |
| reserved_future_use       | 1           | bslbf      |
| reserved                  | 2           | bslbf      |
| section_length            | 12          | uimsbf     |
| event_relation_id         | 16          | uimsbf     |
| reserved                  | 2           | bslbf      |
| version_number            | 5           | uimsbf     |
| current_next_indicator    | 1           | bslbf      |
| section_number            | 8           | uimsbf     |
| last_section_number       | 8           | uimsbf     |
| information_provider_id   | 16          | uimsbf     |
| relation_type             | 4           | uimsbf     |
| reserved_future_use       | 4           | bslbf      |
| for(i=0;i<N;i++){         |             |            |
| node_id                   | 16          | uimsbf     |
| collection_mode           | 4           | uimsbf     |
| reserved_future_use       | 4           | bslbf      |
| parent_node_id            | 16          | uimsbf     |
| reference_number          | 8           | uimsbf     |
| reserved_future_use       | 4           | bslbf      |
| descriptors_loop_length   | 12          | uimsbf     |
| for(j=0;j<M;j++){         |             |            |
| descriptor()              |             |            |
| }                         |             |            |
| }                         |             |            |
| CRC_32                    | 32          | rpchof     |
| }                         |             |            |

Semantics for the event relation section:

**table\_id:** Table field indicates the event relation section and shall be set to 0xD1. See tables 6-1 and 6-2.

**section\_syntax\_indicator:** Section syntax indicator is a 1-bit field which shall be set to "1".

**section\_length:** This is a 12-bit field. It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes

**event\_relation\_id:** This is a 16-bit field and serves as a label to identify the event relation.

**version\_number:** This 5-bit field is the version number of the sub\_table. The version\_number shall be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined in table\_id and event\_relation\_id. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table defined in table\_id and event\_relation\_id.

**current\_next\_indicator:** This 1-bit indicator, when set to "1", indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

**section\_number:** This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section with the same table\_id, event\_relation\_id and information\_provider\_id.

**last\_section\_number:** This 8-bit field specifies the number of the last section of the sub\_table to which this section belongs.

**information\_provider\_id:** This 16-bit field identifies the information provider who specifies the event relation.

**relation\_type:** This 4-bit field indicates the type of the relation described by the event relation section. See table 5-3.

Table 5-3 Relation type

| relation_type | Semantics  |
|---------------|--|
| 0x0           | Reserved   |
| 0x1           | Relation for the contents description<br>(Indicates tree structure to describe contents) |
| 0x2           | Relation for navigation<br>(Indicates tree structure to assist display and selection)    |
| 0x3-0xF       | Reserved for future use  |

node\_id: This 16-bit field serves as a label to identify the node used to describe the relation among the event and/or local event. Node identifier "0x0000" is reserved for a special node to describe the event relation sub\_table. The node identifier "0xFFFF" is not used.

collection\_mode: This 4-bit field indicates the characteristics of the collection of events, local events and nodes which refer to this node by the parental\_node\_id, node\_relation\_descriptor or reference\_descriptor. See table 5-4.

Table 5-4 Collection mode

| collection_mode | Semantics                  |
|-----------------|----------------------------|
| 0x0             | Group (bag)                |
| 0x1             | Concatenation (sequential) |
| 0x2             | Selection (alternate)      |
| 0x3             | Parallel                   |
| 0x4-0xF         | Reserved for future use    |

parent\_node\_id: This 16-bit field indicates the node\_id of the parent node when the node refers another node in the event relation sub\_table as a parent of the tree structure. When the parent node is not specified by this field, "0xFFFF" shall be coded.

reference\_number: This 8-bit field specifies the priority of reference in the collection of events, local events and nodes which refers to the same node.

descriptors\_loop\_length: This 12 bit field gives the total length in byte of the following descriptors.

CRC\_32: This 32-bit field contains the CRC value for the entire section.

### 5.1.3 Index transmission information table (ITT)

The index transmission information table describes information to be used for transmission of program index.

Index transmission information table consists of sub\_tables. The sub\_table is a table including information for transmission of program index of an event (program), and constructed of program index transmitting information section. See table 5-5.

Table 5-5 Index transmitting section

| Syntax                        | No. of bits | Identifier |
|-------------------------------|-------------|------------|
| index_transmission_section(){ |             |            |
| table_id                      | 8           | uimsbf     |
| section_syntax_indicator      | 1           | bslbf      |
| reserved_future_use           | 1           | bslbf      |
| reserved                      | 2           | bslbf      |
| section_length                | 12          | uimsbf     |
| event_id                      | 16          | uimsbf     |
| reserved                      | 2           | bslbf      |
| version_number                | 5           | uimsbf     |
| current_next_indicator        | 1           | bslbf      |
| section_number                | 8           | uimsbf     |
| last_section_number           | 8           | uimsbf     |
| reserved_future_use           | 4           | bslbf      |
| descriptors_loop_length       | 12          | uimsbf     |
| for(i=0;i<N;i++){             |             |            |
| descriptor()                  |             |            |
| }                             |             |            |
| CRC_32                        | 32          | rpchof     |
| }                             |             |            |

Semantics for the program index transmitting information section:

table\_id: This field indicates the event relation section and shall be set to 0xD2. See table 6-2.

section\_syntax\_indicator: Section syntax indicator is a 1-bit field which shall be set to "1".

section\_length: This is a 12-bit field. It specifies the number of bytes of the section, starting immediately following the section\_length field and including the CRC. The section\_length shall not exceed 4093 so that the entire section has a maximum length of 4096 bytes

event\_id: This 16-bit field identifies the event (program). It indicates the event identifier of the

event, by which the program index transmission information section is provided.

**version\_number:** This 5-bit field is the version number of the sub\_table. The version\_number shall be incremented by 1 when a change in the information carried within the sub\_table occurs. When it reaches value 31, it wraps around to 0. When the current\_next\_indicator is set to "1", then the version\_number shall be that of the currently applicable sub\_table defined in table\_id and event\_id. When the current\_next\_indicator is set to "0", then the version\_number shall be that of the next applicable sub\_table defined in table\_id and event\_id.

**current\_next\_indicator:** This 1-bit indicator, when set to "1" indicates that the sub\_table is the currently applicable sub\_table. When the bit is set to "0", it indicates that the sub\_table sent is not yet applicable and shall be the next sub\_table to be valid.

**section\_number:** This 8-bit field gives the number of the section. The section\_number of the first section in the sub\_table shall be "0x00". The section\_number shall be incremented by 1 with each additional section having the same table\_id, event\_id, service\_id, transport\_stream\_id and original\_network\_id.

**last\_section\_number:** This 8-bit field specifies the number of the last section of the sub\_table to which this section belongs.

**descriptors\_loop\_length:** This 12-bit field gives the total length in bytes of the following descriptors.

**CRC\_32:** This 32-bit field contains the CRC value for the entire section.

## **5.2 Descriptor used for program index encoding**

The following identifiers are defined as extension information of SI in Part 3 of this standard for encoding program index.

- (1) Basic local event descriptor
- (2) Reference descriptor
- (3) Node relation descriptor
- (4) Short node information descriptor
- (5) STC reference descriptor
- (6) Material information descriptor

The following descriptors defined in basic information of SI (Part 2) are also used as a standard.

- (7) Short event descriptor
- (8) Extended event descriptor
- (9) Hyperlink descriptor
- (10) Stuffing descriptor

Syntax and semantics of each descriptor of (1) to (6) are described in the following clauses.



### 5.2.1 Basic local event descriptor

The basic local event descriptor used in the LIT indicates segmentation information of the local event (program segment event), such as start time, duration and component identifier, etc. See table 5-6.

Table 5-6 Basic local event descriptor

| Syntax                              | No. of bits | Identifier |
|-------------------------------------|-------------|------------|
| basic_local_event_descriptor(){     |             |            |
| descriptor_tag                      | 8           | uimsbf     |
| descriptor_length                   | 8           | uimsbf     |
| reserved_future_use                 | 4           | bslbf      |
| segmentation_mode                   | 4           | uimsbf     |
| segmentation_info_length            | 8           | uimsbf     |
| if(segmentation_mode == 0){         |             |            |
| }                                   |             |            |
| else if(segmentation_mode == 1){    |             |            |
| reserved_future_use                 | 7           | bslbf      |
| start_time_NPT                      | 33          | uimsbf     |
| reserved_future_use                 | 7           | bslbf      |
| end_time_NPT                        | 33          | uimsbf     |
| }                                   |             |            |
| else if(segmentation_mode < 6){     |             |            |
| start_time                          | 24          | uimsbf     |
| duration                            | 24          | uimsbf     |
| if(segmentation_info_length == 10){ |             |            |
| start_time_extension                | 12          | uimsbf     |
| reserved_future_use                 | 4           | bslbf      |
| duration_extension                  | 12          | uimsbf     |
| reserved_future_use                 | 4           | bslbf      |
| }                                   |             |            |
| }                                   |             |            |
| else{                               |             |            |
| for(i=0; i< M; i++){                |             |            |
| reserved                            | 8           | bslbf      |
| }                                   |             |            |
| }                                   |             |            |
| for(i=0; i<N; i++){                 |             |            |
| component_tag                       | 8           | uimsbf     |
| }                                   |             |            |
| }                                   |             |            |

Semantics for the basic local event descriptor:

segmentation\_mode: This 4-bit field specifies the coding type of the segmentation information such as time and hour, etc. in the basic local event descriptor. See table 5-7.

Table 5-7 Segmentation mode

| segmentation_mode | Name  | Semantics   |
|-------------------|---|---|
| 0x0               | Invalid   | Segmentation information is not designated in the basic local event descriptor                |
| 0x1               | NPT   | Designated by NPT form  |
| 0x2               | Relative time   | Designate relative time from the start time of program in hour, minute, and second (ms.) form |
| 0x3               | Relative time (STC reference descriptor is used together) | Designate relative time from the start time of program in hour, minute, and second (ms.) form |
| 0x4               | JST time  | Designate JST time of broadcasting in hour, minute, and second (ms.) form                     |
| 0x5               | JST time (STC reference descriptor is used together)      | Designate JST time of broadcasting in hour, minute, and second (ms.) form                     |
| 0x6-0xF           | reserved_future_use                                       | Reserved for future use.  |

segmentation\_info\_length: This 8-bit field specifies the byte length of the subsequent segmentation information.

start\_time\_NPT: This 33-bit field specifies the start time of the local event in NPT form.

end\_time\_NPT: This 33-bit field specifies the end time of the local event in NPT form.

start\_time: This 24-bit field expresses the unit of seconds or the greater time unit of the start time of the local event. Using six 4-bit binary-coded decimal numbers (BCD), the time is coded in the order of hours, minutes and seconds. When no start time is defined (for example, the start time remains undetermined, or it is not open yet), all bits in this field shall be set to "1".

duration: This 24-bit field expresses the unit of seconds or the greater time unit of duration of the local event. Using six 4-bit binary-coded decimal numbers (BCD), the time duration is coded in the order of hours, minutes and seconds. When no time duration is defined (for example, the time duration remains undetermined, or it is not open yet), all bits in this field shall be set to "1". The value for this field shall be set to "0" to indicate a point on the time base.

start\_time\_extension: This 12-bit field expresses units smaller than seconds of the start time of the

local event. Using three 4-bit binary-coded decimal numbers (BCD), the time is coded in milliseconds. When no start time is defined, all bits in this field shall be set to "1". This field is omitted when no specification is made down to the millisecond level of accuracy.

**duration\_extension:** This 12-bit field expresses units smaller than seconds of the time duration of the local event. Using three 4-bit binary-coded decimal numbers (BCD), the time is coded in milliseconds. When no time duration is defined, all bits in this field shall be set to "1". The value for this field shall be set to "0" to indicate a point on the time base. This field is omitted when no specification is made down to the millisecond level of accuracy.

**component\_tag:** This 8-bit field serves as a label to identify the component stream within this local event. The component stream to which the corresponding value of this component tag is assigned in the PMT belongs to this local event. This field could be omitted if all the component streams belong to this local event. This field has the value of "0xFF" if none of the component streams belong to this local event. "0xFF" is used only for this case, and is not used for the stream identifier descriptor.

## 5.2.2 Reference descriptor

The reference descriptor used in EIT or LIT associates the event or the local event with the event relation sub\_table. The reference descriptor refers to the event relation sub\_table (omitted in some cases) and indicates that event or local event placed with this descriptor has attribute indicated by reference node. See table 5-8.

Table 5-8 Reference descriptor

| Syntax                  | No. of bits | Identifier |
|-------------------------|-------------|------------|
| reference_descriptor(){ |             |            |
| descriptor_tag          | 8           | uimsbf     |
| descriptor_length       | 8           | uimsbf     |
| information_provider_id | 16          | uimsbf     |
| event_relation_id       | 16          | uimsbf     |
| for(i=0;i<N;i++){       |             |            |
| reference_node_id       | 16          | uimsbf     |
| reference_number        | 8           | uimsbf     |
| last_reference_number   | 8           | uimsbf     |
| }                       |             |            |
| }                       |             |            |

Semantics for the reference descriptor:

information\_provider\_id: This 16-bit field indicates the information provider id of the event relation sub\_table to which the referred node belongs.

event\_relation\_id: This 16-bit field indicates the event relation id of the event relation sub\_table to which the referred node belongs.

reference\_node\_id: This 16-bit field indicates the node id of the referred node.

reference\_number: This 8-bit field specifies the reference priority of the nodes to be referred to. If the referred node is the node that indicates the event or the local event itself, it should be "0x00". If the referred node indicates the parent node of the event or the local event, the reference\_number should be specified by the value calculated based on the following equation.

The value should be "0xFF" when the reference priority is not designated.

$$\text{reference\_number} = \text{mod}(\text{actual reference priority order} - 1, 254) + 1$$

last\_reference\_number: This 8-bit field indicates the maximum value of the reference\_number of the referred node. The last\_reference\_number should be specified by the value calculated based on the following equation. The value should be "0xFF" when the last reference priority is not designated.

$$\text{last\_reference\_number} = \text{mod}(\text{actual last reference priority order} - 1, 254) + 1$$

The last\_reference\_number should not be equal to the reference\_number, except when the actual reference order coincides with the last reference priority order. Therefore, when there is a possibility that the encoded value of reference order equals the encoded value of the last reference order, "0xFF" is set to the last\_reference\_number.

### 5.2.3 Node relation descriptor

The node relation descriptor is used to describe the referencing relation of nodes in event relation table (ERT). If the referencing is the basic referencing relation that is only made to the parent node and the parent node is located in the same event relation identifier, the parent node identifier field of ERT section is used to express the node relation. See table 5-9.

Table 5-9 Node relation descriptor

| Syntax                            | No. of bits | Identifier |
|-----------------------------------|-------------|------------|
| node_relation_descriptor(){       |             |            |
| descriptor_tag                    | 8           | uimsbf     |
| descriptor_length                 | 8           | uimsbf     |
| reference_type                    | 4           | uimsbf     |
| external_reference_flag           | 1           | bslbf      |
| reserved_future_use               | 3           | bslbf      |
| if(external_reference_flag == 1){ |             |            |
| information_provider_id           | 16          | uimsbf     |
| event_relation_id                 | 16          | uimsbf     |
| }                                 |             |            |
| reference_node_id                 | 16          | uimsbf     |
| reference_number                  | 8           | uimsbf     |
| }                                 |             |            |

Semantics for the node relation descriptor:

reference\_type: This 4-bit field indicates the reference attribute for the node indicated by the reference\_node\_id. See table 5-10.

Table 5-10 Reference type

| reference_type | Semantics                |
|----------------|--------------------------|
| 0x0            | Reference to parent node |
| 0x1 – 0xF      | Reserved for future use  |

external\_reference\_flag: The value "0" indicates that the node to be referred to by the reference node id is located in the same event relation table, while the value "1" indicates that the node to be referred to by the reference node id is located in the other event relation table.

information\_provider\_id: This 16-bit field designates information provider identifier of the sub\_table when the referred node belongs to different event relation sub\_table.

event\_relation\_id: This 16-bit field designates event relation identifier of the sub\_table when the referred node belongs to different event relation sub\_table.

reference\_node\_id: This 16-bit field identifies the node to be referred to.

reference\_number: This 8-bit field specifies the reference priority of the nodes to be referred to by the reference\_node\_id. The value "0xFF" may be used if there is no need to specify the priority or-

der. "0x00" is not used.

#### 5.2.4 Short node information descriptor

The short node information descriptor used in the event relation table (ERT) expresses the node name as well as the descriptions on the node definition in the textual format. The short node information descriptor used in the EIT expresses the node name and the description related to the node, of the node to be referred to by the event, in textual format. See table 5-11.

Table 5-11 Short node information descriptor

| Syntax                               | No. of bits | Identifier |
|--------------------------------------|-------------|------------|
| short_node_information_descriptor(){ |             |            |
| descriptor_tag                       | 8           | uimsbf     |
| descriptor_length                    | 8           | uimsbf     |
| ISO_639_language_code                | 24          | bslbf      |
| node_name_length                     | 8           | uimsbf     |
| for(i=0;i< node_name_length;i++){    |             |            |
| node_name_char                       | 8           | uimsbf     |
| }                                    |             |            |
| text_length                          | 8           | uimsbf     |
| for(i=0;i<text_length;i++){          |             |            |
| text_char                            | 8           | uimsbf     |
| }                                    |             |            |
| }                                    |             |            |

Semantics for the short node information descriptor:

ISO\_639\_language\_code: This 24-bit field indicates the language of the subsequent character information field in a form of three alphabetical characters specified by ISO639-2[2]. Each character is encoded in eight bits in accordance with ISO8859-1[3] and inserted into the 24-bit field in the same order as that of the character code.

EXAMPLE: Japan has 3-character code "jpn", which is coded as:

"0110 1010 0111 0000 0110 1110"

node\_name\_length (Node name length): This 8-bit field indicates the byte length of the following node name.

node\_name\_char: This is an 8-bit field. The series of character information indicates the node name.

text\_length: This 8-bit field indicates the byte length of the following node description.

text\_char: This is an 8-bit field. The series of character information provide an explanation of the node.

### 5.2.5 STC reference descriptor

The STC reference descriptor describes the corresponding relation between the time information described in the LIT and the STC to enable precise synchronizing of the event component in program segment index. See table 5-12.

Table 5-12 STC reference descriptor

| Syntax                            | No. of bits | Identifier |
|-----------------------------------|-------------|------------|
| STC_reference_descriptor(){       |             |            |
| descriptor_tag                    | 8           | uimsbf     |
| descriptor_length                 | 8           | uimsbf     |
| reserved_future_use               | 3           | bslbf      |
| external_event_flag               | 1           | bslbf      |
| STC_reference_mode                | 4           | uimsbf     |
| if(external_event_flag == 1){     |             |            |
| external_event_id                 | 16          | uimsbf     |
| external_service_id               | 16          | uimsbf     |
| external_network_id               | 16          | uimsbf     |
| }                                 |             |            |
| if(STC_reference_mode == 0){      |             |            |
| }                                 |             |            |
| else if(STC_reference_mode == 1){ |             |            |
| reserved_future_use               | 7           | bslbf      |
| NPT_reference                     | 33          | uimsbf     |
| reserved_future_use               | 7           | bslbf      |
| STC_reference                     | 33          | uimsbf     |
| }                                 |             |            |
| else if(STC_reference_mode == 3   |             |            |
| STC_reference_mode == 5){         |             |            |
| time_reference                    | 24          | uimsbf     |
| time_reference_extention          | 12          | uimsbf     |
| reserved_future_use               | 11          | bslbf      |
| STC_reference                     | 33          | uimsbf     |
| }                                 |             |            |
| else{                             |             |            |
| for(i=0; i<N; i++){               |             |            |
| reserved                          | 8           | bslbf      |
| }                                 |             |            |
| }                                 |             |            |
| }                                 |             |            |

Semantics for the STC reference descriptor:

**external\_event\_flag:** Set this field to "1" when the information of the STC reference descriptor is the reference information of the stream which is broadcasted as a different program from this program index.

**external\_event\_id:** This 16-bit field designates the event\_id of the broadcasting program which the STC reference descriptor indicates.

**external\_service\_id:** This 16-bit field designates the service\_id of the broadcasting program which the STC reference descriptor indicates

**external\_network\_id:** This 16-bit field designates the original \_network\_id of the broadcasting program which the STC reference descriptor indicates.

**STC\_reference\_mode:** This 4-bit field designates the reference type of the time in the STC reference descriptor. See table 5-13. Generally, the mode corresponding to the segmentation mode of the basic local event descriptor shall be used.

Table 5-13 STC reference mode

| STC_reference_mode | Name          | Semantics  |
|--------------------|---------------|--|
| 0x0                | Invalid       | No relation is specified   |
| 0x1                | NPT           | Designate relation with NTP and STC  |
| 0x2                | Undefined     | Reserved for future use  |
| 0x3                | Relative time | Relation between relative time from the start of the program (hour, minute, second, ms) and STC is designated. |
| 0x4                | Undefined     | Reserved for future use  |
| 0x5                | JST time      | Relation between JST time (hour, minute, second, ms) and STC is designated.                                    |
| 0x6-0xF            | Undefined     | Reserved for future use  |

**STC\_reference:** This 33-bit field indicates the STC value corresponding to the time designated with the NPT reference value or time reference value (extension) in 90kHz unit.

**NPT\_reference:** This 33-bit field indicates the NPT expression time referring to the STC.

**time\_reference:** This 24-bit field indicates unit of more than a second either the relative time in the expression of hour, minute, second and millisecond expression referring to the STC or the JST time. Using six 4-bit binary-coded decimal numbers (BCD), the time is coded in the order of hours, minutes and seconds.



time\_reference\_extension: This 12-bit field indicates units of less than a second, either the relative time in the expression of hour, minute, second and millisecond expression referring to the STC or the JST time. Using three 4-bit binary-coded decimal numbers (BCD), the time is coded in milliseconds. The value "0" is specified when no specification is made down to the millisecond level of accuracy.

#### **5.2.6 Material information descriptor**

The material information descriptor (see table 5-14) describes basic information for materials composing programs, which is link to related information on material type, material name, material code etc. Materials compose programs or parts of a program and the duration of the material is described in event or local event.

Table 5-14 Material information descriptor

| Syntax                               | No. of bits | Identifier |
|--------------------------------------|-------------|------------|
| material_information_descriptor () { |             |            |
| descriptor_tag                       | 8           | uimsbf     |
| descriptor_length                    | 8           | uimsbf     |
| descriptor_number                    | 4           | uimsbf     |
| last_descriptor_number               | 4           | uimsbf     |
| number_of_material_set               | 8           | uimsbf     |
| for(i=0; i<N;i++) {                  |             |            |
| material_type                        | 8           | uimsbf     |
| material_name_length                 | 8           | uimsbf     |
| for(j=0; j<N1;j++) {                 |             |            |
| material_name_char                   | 8           | uimsbf     |
| }                                    |             |            |
| material_code_type                   | 8           | uimsbf     |
| material_code_length                 | 8           | uimsbf     |
| for(j=0; j<N2;j++) {                 |             |            |
| material_code_char                   | 8           | uimsbf     |
| }                                    |             |            |
| material_period_flag                 | 1           | bslbf      |
| reserved_future_use                  | 7           | bslbf      |
| if (material_period_flag == 1) {     |             |            |
| material_period                      | 24          | uimsbf     |
| }                                    |             |            |
| material_url_type                    | 8           | uimsbf     |
| material_url_length                  | 8           | uimsbf     |
| for(j=0; j<N3;j++) {                 |             |            |
| material_url_char                    | 8           | uimsbf     |
| }                                    |             |            |
| reserved_future_use_length           | 8           | uimsbf     |
| for(j=0; j<N4;j++){                  |             |            |
| reserved_future_use                  | 8           | bslbf      |
| }                                    |             |            |
| }                                    |             |            |
| }                                    |             |            |

Semantics for the material information descriptor:

descriptor\_number: This 4-bit field describes the number of a descriptor. This is used for relating to information which cannot be described in one descriptor. The first descriptor\_number in a set of related material information descriptor is set to “0x0”. The descriptor\_number is added by 1 every addition of a material information descriptor in this section.

last\_descriptor\_number: This 4-bit field indicates the number of the last material information descriptor (the descriptor with the maximum descriptor\_number) in the set of related descriptor which includes this descriptor.

number\_of\_material\_set: This 8-bit field indicates the number of succeeding loop of material information for describing basic information of every part of material in case that the material is composed of plural parts of material.

material\_type: This 8-bit field indicates type of material and is coded according to table 5-15.

Table 5-15 Allocation of material\_type

| material_type | Table                        |
|---------------|------------------------------|
| 0x00~0x7F     | Reserved for future use      |
| 0x80~0xFF     | Defined by service providers |

material\_name\_length: This 8-bit field indicates byte length of material name.

material\_name\_char: This 8-bit field indicates character description of material name. Annex B is referred to regarding coding method of character information.

material\_code\_type: This 8-bit field indicates type of code for specifying material and is coded according to table 5-16.

Table 5-16 Allocation of material\_code\_type

| material_code_type | Table                        |
|--------------------|------------------------------|
| 0x00               | Out of use                   |
| 0x01               | IEC 62227                    |
| 0x02~0x7F          | Reserved for future use      |
| 0x80~0xFF          | Defined by service providers |

material\_code\_length: This 8-bit field indicates byte length of material code.

material\_code\_char: This 8-bit field indicates character description of material code. Annex B is referred to regarding coding method of character information.

material\_period\_flag: This 1-bit field indicates existence of succeeding material period in case that

this is set to '1'. A material period is equal to a period of an event or local event including this descriptor in case that this is set to '0'.

**material\_period:** This 24-bit field indicates unit more than second. This is coded in the order of hour, minute and second using 6 digits of BCD which is a 4-bit binary coded decimal coding system.

**material\_url\_type:** This 8-bit field indicates type of link information of entity data and URL for usage conditions on a material, and is coded according to table 5-17.

Table 5-17 Allocation of material\_url\_type

| material_url_type | Table                   |
|-------------------|-------------------------|
| 0x00~0x7F         | Reserved for future use |
| 0x80~0xFF         | Defined by companies    |

**material\_url\_length:** This 8-bit field indicates byte length of material link.

**material\_url\_char:** This 8-bit field indicates character description of material link. Annex B is referred to regarding coding method of character information.

**reserved\_future\_use\_length:** This 8-bit field indicates byte length of succeeding reserved\_future\_use.

## 5.2.7 Allocation of the tag value and possible locations of the descriptors

Table 5-18 shows allocation of the possible locations of the descriptors.

Table 5-18 Allocation of the tag value and possible locations of the descriptors  
in the index encoding system

| Descriptor                           | Tag value | EIT | LIT | ERT | ITT |
|--------------------------------------|-----------|-----|-----|-----|-----|
| Stuffing descriptor                  | 0x42      | ○   | ○   | ○   | ○   |
| Short event descriptor               | 0x4D      | ○   | ○   |     |     |
| Extended event descriptor            | 0x4E      | ○   | ○   |     |     |
| Material information de-<br>scriptor | 0x67      |     | ○   |     |     |
| Hyperlink descriptor                 | 0xC5      | ○   | ○   | ○   |     |
| Basic local event descriptor         | 0xD0      |     | ○   |     |     |
| Reference descriptor                 | 0xD1      | ○   | ○   |     |     |
| Node relation descriptor             | 0xD2      |     |     | ○   |     |
| Short node information descriptor    | 0xD3      | ○   |     | ○   |     |
| STC reference descriptor             | 0xD4      |     |     |     | ○   |

## 6. Program index transmission system

### 6.1 Transmission of program group index

Each table of program group index is transmitted by the same method as tables of EIT in basic information of SI (Part 2) and transmitted PID are specified directly.

When grouping the local event (program segment event) as the program group index, LIT is transmitted. The PID transmitting the LIT in this case is also specified directly.

Table 6-1 Table ID and PID used for program and program group index

| Table | Table ID  | PID used for transmission |
|-------|-----------|---------------------------|
| EIT   | 0x4E-0x6F | 0x0012                    |
| LIT   | 0xD0      | 0x0020                    |
| ERT   | 0xD1      | 0x0021                    |

### 6.2 Transmission in program segment index

Each table of the program segment index is transmitted as one program component in ISO/IEC 13818-1[2] and transmitted PID is specified indirectly by the PMT. To identify that the program component is each table of the index in the PMT, the data component descriptor specified as basic information of SI (Part 2) is used.

The PID used to transmit each table section is shown in table 6-2.

Table 6-2 Table ID and PID used for index in program

| Table | Table ID | PID used for transmission   |
|-------|----------|-----------------------------|
| LIT   | 0xD0     | Indirect designation by PMT |
| ERT   | 0xD1     | Indirect designation by PMT |
| ITT   | 0xD2     | Indirect designation by PMT |

## 6.3 Identifier used for transmission of program index

### 6.3.1 Stream type

The value of stream\_type given to section signal transmitting program index "0x05", is used indicating private section in ISO/IEC 13818-1[4] as shown in table 6-3. The stream type is encoded in PMT, etc.

Table 6-3 Stream type

| Value | Semantics                        |
|-------|----------------------------------|
| 0x05  | ISO/IEC 13818-1 private sections |

### 6.3.2 Data component identifier

The standardization organization specifies the value of data coding method identifier (data\_component\_id) given to the transmission of program index. Data component identifier is encoded in data component descriptor, etc.

### 6.3.3 Service type

The value of service type given to the service added to the program index uses the value indicating main service, and encoded in accordance with table 6-4. For example, when index information is added to the digital TV service, "0x01" is used which indicates digital TV service, the main service.

When providing the program index as an independent service, "0xC0" is used as a value of service type.

Table 6-4 Service type

| Value | Semantics                                |
|-------|--|
| 0x01  | Digital TV service                       |
| 0x02  | Digital audio service                    |
| 0xA1  | Special video service                    |
| 0xA2  | Special audio service                    |
| 0xA3  | Special data service                     |
| 0xA4  | Engineering download service             |
| 0xA5  | Promotion video service                  |
| 0xA6  | Promotion audio service                  |
| 0xA7  | Promotion data service                   |
| 0xA8  | Data service for accumulation beforehand |
| 0xA9  | Data service exclusive for accumulation  |
| 0xAA  | Book mark list data service              |
| 0xC0  | Data service                             |

#### 6.4 Descriptor used for program index transmission

The data component descriptor and data contents descriptor are used for transmission of the program index in accordance with the basic information of SI specified in part 2.

When transmitting the program segment index in other time (other event) or other program channel (other service) than the program body, or when providing the program segment index as an independent service, the hyperlink descriptor is used in accordance with the basic information of SI. Standard placement of these descriptors is shown in table 6-5.

Table 6-5 Placement of descriptor used for index transmission

| Descriptor                | Tag value | CAT | PMT (1st) | PMT (2nd) | NIT | BAT | SDT | EIT |
|---------------------------|-----------|-----|-----------|-----------|-----|-----|-----|-----|
| Data component descriptor | 0xFD      |     |           | 0         |     |     |     |     |
| Hyperlink descriptor      | 0xC5      |     |           |           |     |     |     | 0   |
| Data contents descriptor  | 0xC7      |     |           |           |     |     |     | 0   |

Definitions of additional identification information of the data component descriptor and the program index transmission system for the selector area of the data contents descriptors are made in the following clauses.



#### 6.4.1 Data component descriptor

Additional identification information area of the data component descriptor is used for the program index transmission, and the table identification information is shown in table 6-6.

Table 6-6 Table identifier information

| Syntax  | No. of bits | Identifier |
|---|-------------|------------|
| <pre> table_identifier_info(){     for(i=0; i&lt;N; i++){         table_id     } } </pre> | 8           | uimbsbf    |

Semantics definition of fields in the table identifier information:

table\_id: This 8-bit field indicates the table\_id of the table or sub\_table transmitting in that component. When multiple tables are transmitting, multiple table\_id can be specified.

#### 6.4.2 Data content descriptor

When transmitting the program index, index transmission information such as table transmission status and size are described using selector area of the data content descriptor. Index transmission information is shown in table 6-7.

Table 6-7 Index transmission information

| Syntax   | No. of bits   | Identifier  |
|--|---|---|
| <pre> index_transmission_info(){     start_time_offset     end_time_offset     version_updating_indicator     interim_version_indicator     reserved     index_version     cycle_time     reserved     leak_rate     table_size } </pre> | <p>24</p> <p>24</p> <p>1</p> <p>1</p> <p>6</p> <p>16</p> <p>32</p> <p>2</p> <p>22</p> <p>32</p> | <p>bslbf</p> <p>bslbf</p> <p>bslbf</p> <p>bslbf</p> <p>bslbf</p> <p>uimbsbf</p> <p>uimbsbf</p> <p>bslbf</p> <p>uimbsbf</p> <p>uimbsbf</p> |

Semantics definition of fields in index transmission information:

start\_time\_offset: This 24-bit field specifies the offset time of the index information transmission

when starting index information transmission preceding the event starting time. Using six 4-bit binary coded decimal numbers (BCD), the time is coded in the order of hours, minutes and seconds. When transmission is not made before the event, all bits in this field shall be set at "0". When transmission time before the event is not defined, all bits in this field shall be set at "1".

**end\_time\_offset:** This 24-bit field specifies duration of index information transmission when continuing index information transmission after the event end time. Using six 4-bit binary coded decimal numbers (BCD), the time is coded in the order of hours, minutes and seconds. When transmission is not made after the event, all bits in this field shall be set at "0". When transmission time after the event is not defined, all bits in this field shall be set at "1".

**version\_updating\_indicator:** This 1-bit flag indicates that the index information is updated within transmission time. When updating of the index information is not made in the event, this field is set to "0" and when updating is made, this field is set to "1".

**interim\_version\_indicator:** This 1-bit flag indicates that the index information is interim information. When the index of this event is interim information, that is, when broadcasting of updated information is scheduled in other event, this field is set to "1". When updated information other than the index of (final version) of the event is not broadcast, this field is set to "0".

**index\_version:** This 16-bit field indicates the index information version (differing with the version number of the section). When the index information is updated in the event, it indicates the final version. When the version is not specified, all bits shall be set at "1".

**cycle\_time:** This 32-bit field indicates the upper limit (the uppermost value) of the cycle which the sub\_table is transmitted, in ms unit. When table transmission is made, this sub\_table is completed when section of hours indicated here is gathered. It can be used as time out hour in the IRD. When cycle time is not specified, all bits shall be set at "1".

**leak\_rate:** This 22-bit field indicates leak rate (size of data which should be taken out per unit time from transport buffer) of the sub\_table. Unit shall be 50 byte/sec.

**table\_size:** This 32-bit field indicates the upper limit (the uppermost value) of the sub\_table in byte units. When multiple sub\_tables are transmitted, it indicates the upper limit of the total. When size is not specified, all bits shall be set at "1".

## Annex A (Normative)

### Program index protection system

Program index protection system is specified herein, to suppress the use of the program segment index, which is against the service provider or program producer's will. This function is optional.

The LIT is protected beforehand and transmitted. The IRD store the LIT, which is protected. The protected program index information cannot be used in this condition, but when the program signal is decoded at the order of the service providers or at the program producers' will, the program index enables the information to work in the correct order and the program index information becomes available.

#### A.1 Protection of program index information

When transmitting the LIT, start time and continuation time of the local event is protected beforehand and then transmitted using the local event information section. Protection herein is made by the following methods:

- (1) Value not defined is set
- (2) Value with low accuracy including tolerance is set

#### A.2 Enable program index information

Protected program index information enable by overwriting new information using index enabling information. To enforce the program index protection function, ciphering is used in some cases when encoding index enabling information. When encoding the index enabling information, it should be specified otherwise in the service provider specification, etc. An example of index enabling information is shown in table A-1.

Table A-1 Index enabling information

| Syntax                   | No. of bits | Identifier |
|--------------------------|-------------|------------|
| index_enable_info(){     |             |            |
| local_event_id           | 16          | uimsbf     |
| enable_info_type         | 4           | uimsbf     |
| enable_info_priority     | 4           | uimsbf     |
| if(enable_info_type==1){ |             |            |
| start_time               | 24          | uimsbf     |
| duration                 | 24          | uimsbf     |
| }                        |             |            |
| if(enable_info_type==2){ |             |            |
| start_time               | 24          | uimsbf     |
| duration                 | 24          | uimsbf     |
| start_time_extension     | 12          | uimsbf     |
| reserved_future_use      | 4           | bslbf      |
| duration_extension       | 12          | uimsbf     |
| reserved_future_use      | 4           | bslbf      |
| }                        |             |            |
| }                        |             |            |

Semantic definition of fields in index enabling information:

local\_event\_id: This 16-bit field indicates the local event to operate the enabling information.

enable\_info\_type: Indicates information to protect and enable the index. This field classifies the syntax on and after the enabling information priority field.

Table A-2 Enabling information type

| Value     | Semantics                    |
|-----------|------------------------------|
| 0x0       | Reserved for future use      |
| 0x1       | Time information (sec. unit) |
| 0x2       | Time information (ms unit)   |
| 0x3 – 0xF | Reserved for future use      |

enable\_info\_priority: Indicates priority when setting multiple enabling information to the same local event. On the IRD side, the enabling information is worked to the LIT when the value of the decoded enabling information priority is greater than the previous value of the decoded enabling information priority. (When the value of the decoded enabling information priority is not greater than the previous value of decoded enabling information priority, the decoded enabling information is

cancelled.)

**start\_time** : This 24-bit field specifies the value to overwrite as the local event start time of the LIT. Using six 4-bit binary-coded decimal numbers (BCD), the start time is coded in the order of hours, minutes and seconds.

**duration**: This 24-bit field specifies the value to overwrite as the local event duration of the LIT. Using six 4-bit binary-coded decimal numbers (BCD), the duration is coded in the order of hours, minutes and seconds.

**start\_time\_extension**: This 12-bit field specifies the value to overwrite as the local event start time extension of the LIT. Using three 4-bit binary-coded decimal numbers (BCD), the start time extension is coded in milliseconds.

**duration\_extension**: This 12-bit field specifies the value to overwrite as the local event duration extension of the LIT. Using three 4-bit binary-coded decimal numbers (BCD), the duration extension is coded in milliseconds.

### **A.3 Transmission of index enabling information**

Index enabling information is transmitted by either of the methods as shown below. The IRD is decoded in accordance with the program signal decoding.

The closer the layer to transmit index enabling information approaches the grade of the presentation layer, the stronger the index protection function becomes, generally. However, decoding process of the index enabling information becomes more complex accordingly. Transmission method of the index enabling information should be operated considering the balance of the strength of protection function and complexity of the decoding process.

#### **(1) Transmission by section type**

When transmitting the index enabling information using the section type, private descriptor of the service provider standard is placed using the ITT, or the private table of the service provider standard is used.

Though the protection function is not so strong, decoding process is the easiest (decode material for index method is available) and the transmission method does not depend on a service encoding

method.

(2) Transmission by independent PES

When the index enabling information is transmitted using the data transmission method of independent PES, it should be in accordance with the transmission method of ARIB STD-B24 "Data Coding and Transmission Specification for Digital Broadcasting".

As the transmission method does not depend on the service encoding method and the strength of the protection function is almost the same as method (3), independent PES should be set for the index protection method.

(3) Transmission by PES header

When transmitting the index enabling information using the PES private data area of the PES packet header such as video and audio PES, it should be in accordance with ISO/IEC 13818-1[4].

The protection method is the strongest among those transmission methods, which do not depend on the service encoding methods, but index enabling information, which can be transmitted is limited to a maximum of 16 bytes.

(4) Transmission by video or audio PES

When transmitting the index enabling information using the data transmission method of video PES or audio PES, it should be in accordance with the transmission method of ARIB STD-B24 "Data Coding and Transmission Specification for Digital Broadcasting".

Though it offers the strongest protection, the transmission method depends on the service encoding method.

## **Annex B (Normative)**

### **Coding of character**

Characters and control codes used in extended information of SI are in accordance with the 8-unit character code specified in sub-clause 7.1, section 7, part 2 of Vol. 1 of the ARIB STD-B24 "Data Coding and Transmission Specification for Digital Broadcasting". However, the details of the character set shall be specified in the operational guidelines of service providers.

## **Reference materials**

- [1] ARIB STD-B24 Ver. 5.9 "Data Coding and Transmission Specification for Digital Broadcasting" (Mar. 2014)
- [2] ISO 639-2 (1998) "Codes for the representation of names of languages - Part 2: Alpha-3 code"
- [3] ISO 8859-1 (1998) "Information processing - 8-bit single-byte coded graphic character sets - Part 1: Latin alphabet No.1"
- [4] Rec. ITU-T H.222.0|ISO/IEC 13818-1(06/2012) "Information Technology – Generic Coding of Moving Pictures and Associated Audio: Systems"



## Appendix

### GUIDELINE FOR THE OPERATION METHOD OF SI (SERVICE INFORMATION)



## Appendix

# GUIDELINE FOR THE OPERATION METHOD OF SI (SERVICE INFORMATION)

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## **Preface**

This appendix is established as a guideline of SI specified in Part 1 and Part 2 for various attentions and conditions of transmission in actual operation, and is not a part of the standard.

## 1. How to use SI table

This chapter contains some guidelines on the usage of the Service Information (SI) table.

### 1.1 Network Information Table (NIT) information

The Network Information Table (NIT) provides a grouping of Transport Streams (TSs) and the relevant tuning information. The NIT could be used during set-up procedures of the IRD and the relevant tuning information may be stored in no-volatile memory. The NIT also could be used to signal changes of tuning information. The following rules apply to the NIT:

- a) transmission of the NIT is mandatory for the actual delivery system;
- b) the NIT describing the actual delivery system is valid if and only if it contains applicable delivery system descriptors for the actual delivery system. This rule specifies the conditions under which the NIT contains valid information. At some transitions of broadcast delivery system boundaries, the NIT carried in a TS is allowed to describe an earlier network in the broadcast chain. A different mechanism has to be selected by the IRD to obtain the relevant tuning information for the actual delivery system. If a satellite IRD receives a satellite delivery system descriptor for the actual delivery system, then it is valid. If a cable IRD receives a satellite delivery system descriptor for the actual delivery system, then it is valid. If a cable IRD receives a satellite delivery system descriptor for the actual delivery system, then it is assumed to be invalid for the cable IRD;
- c) if a valid NIT for the actual delivery system is present in the SI bit stream then it shall lost all TSs of the actual delivery system;
- d) the SI stream shall have at least 8 TS packets per 10 seconds carrying NIT data or NULL packets. This rule simplifies the replacement of the NIT at broadcast delivery system boundaries. With the simple replacement mechanism, local frequency control is possible with relatively low cost equipment.

The SI uses two labels related to the concept of a delivery system, namely the `network_id` and the `original_network_id`. The latter is intended to support the unique identification of a service, contained in a TS, even if that TS has been transferred to another delivery system than the delivery system where it originated. A TS can be uniquely referenced through the path `original_network_id/transport_stream_id`. A service can be uniquely referenced through the path `original_network_id/transport_stream_id/service_id`.

nal\_network\_id/transport\_stream\_id/service\_id. The network\_id, thus, is not part of this path. In addition each service\_id shall be unique within each original\_network\_id. When a service (contained inside a TS) is transferred to another delivery system, only the network\_id changes, whereas the original\_network\_id remains unaffected.

Figure 1-1 shows an example, where two services (A and B), which originate in two different delivery systems and happen to have the same service\_ids and transport\_stream\_ids, are transferred to a new delivery system.

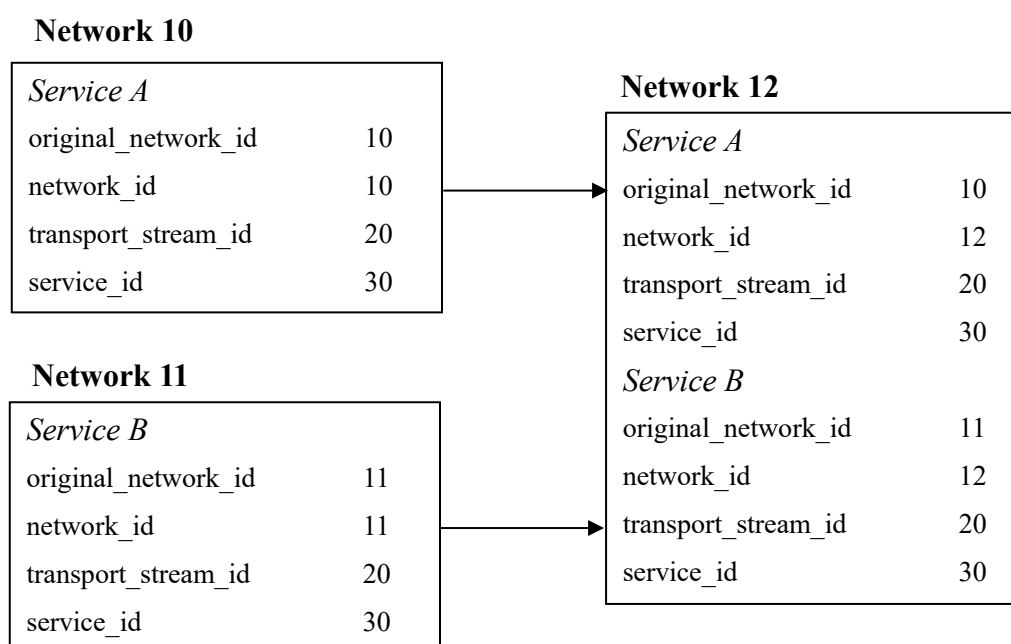


Figure 1-1 Transfer to a new delivery system

## 1.2 Bouquet Association Table (BAT) information

The BAT provides a grouping of services which serves as one basis on which an IRD presents the available services to a user. Transmission of the BAT is optional. The following rule improves the consistency in the SI bit streams and simplifies the processing in the IRDs.

The SI bit stream shall list in each BAT sub-table all the services belonging to that bouquet.

One service may belong to more than one bouquet. This rule creates consistency across the different TSs which are accessible to the IRD.

If it is intended for the IRD to present service information to the user grouped in bouquets, then it

would be beneficial to ensure that every service is listed in one or more bouquets, or some services will be omitted from this method of presentation. A bouquet may group together services from more than one TS, which could even be carried in different networks. The IRD's access to information on all the services of a bouquet would be facilitated if all the service referred to in the BAT were listed in the Service Description Table (SDT). Similarly, the IRD's access to these services is facilitated if NIT information is given for all TSs in which services of the bouquet occupy capacity.

### **1.3 Service Description Table (SDT) information**

The SDT is used to list the names and other parameters of the services within TSs. For each TS a separate SDT sub-table exists. The following rules apply in order to improve the acquisition of services:

- the transmission of the SDT for the actual TS is mandatory;
- the SI bit stream shall list in the SDT of a particular TS at least all the services of that TS.

In addition:

- any SDT for another TS than the actual one (i.e. with `table_id = 0x46`) shall list all the services of that TS;
- it is strongly recommended that `service_ids`, once assigned to a specific service within a network, remain unchanged in order to enable IRDs to implement features like favourite channel lists, etc.

### **1.4 Event Information Table (EIT) information**

The Event Information Table (EIT) is used to transmit information about present, following and further future events. For each service a separate EIT sub-table exists.

#### **1.4.1 EIT Present/Following information**

The following rule simplifies the acquisition of the EIT Present/Following information. The SI specification states that an EIT section has a maximum size of 4096 bytes.

The SI bit stream shall have two sections per service for an EIT Present/Following with the `section_number 0x00` reserved for the description of the present event and `section_number 0x01` for the following event. These constraints do not apply in the case of an NVOD reference service which may have more than one event description of the EIT Present/Following. The event after the following event can be implied optionally, using the `section_number 0x02` and after.

The SI bit stream shall have a maximum of 4096 bytes to describe a single event in a section.

The organization of the EIT Present/Following is based on the concept of present and following events. Which event is the present one can be determined using the following scheme:

- a) at each instant in time, there is at most one present event;
- b) when there is a present event, this event shall be described in section 0 of the EIT Present/Following;
- c) when there is no present event (e.g. in the case of a gap in the schedule) an empty section 0 of the EIT Present/Following;
- d) the running\_status field in the description of the present event shall be given the interpretation in table 1-1.

Table 1-1 running\_status of the present event

|                         |   |
|-------------------------|---|
| undefined               | No information except the nominal status is provided. IRDs and VCRs shall treat the present event as running.   |
| running                 | IRDs and VCRs shall treat the present event as running.   |
| not running             | IRDs and VCRs shall treat the present event as not running.<br>In other words, this event is nominally the present one, but at this time has either not started or has already ended.                                     |
| pausing                 | IRDs and VCRs shall treat the present event as pausing. In other words, this event is nominally the present one and has already started, but at this time the material being broadcast is not a part of the event itself. |
| starts in a few seconds | IRDs and VCRs shall prepare for the change of event status to "running" in a few seconds.   |

The duration of an event as encoded in the EIT shall also include the duration of all times when the event has the status "not running" or "paused". The start time of an event as encoded in the field start\_time of the EIT shall be the start time of the entire event, i.e. not the start time after the pause has finished;

- e) at each point in time, there shall be at most one following event:
- f) if a following event exists, it shall be described in section 1 of the EIT Present/Following;
- g) if no following event exists, an empty section 1 of the EIT Present/Following shall be transmitted;
- h) the running\_status field in the definition of the following event shall be given the following interpretation of table 1-2:

Table 1-2 running\_status of the following event

|                         |  |
|-------------------------|--|
| undefined               | No information except the nominal status is provided.<br>IRDs and VCRs shall treat the following event as not running.   |
| running                 | Not allowed.   |
| not running             | IRDs and VCRs shall treat the present event as not running.  |
| pausing                 | This status is intended to indicate that the "following" event has been running at some time, but is now overlapped by another event. In such a case, during the whole time that the "following" event has status "pausing", one and the same overlapping event shall be encoded in section 0 of the EIT Present/Following. Furthermore, an event which has the status "pausing" shall acquire the status "running" at a later time, then replacing the overlapping event in section 0 of the EIT Present/Following. |
| starts in a few seconds | IRDs and VCRs shall prepare for the status of the following event to change to running within a few seconds.   |

The duration of an event as encoded in the EIT shall also include the duration of all times when the event has the status "not running" or "paused". The start time of an event as encoded in the field start\_time of the EIT shall be the start time of the entire event, i.e. not the start time after the pause has finished.

The start time of one event plus its duration may be smaller than the start time of the following event. In other words, gaps between events are allowed. In such a case, the following event is considered to be the event scheduled to begin after the gap. This event shall be encoded in section 1 of the EIT Present/Following. The start time and duration are scheduled times. Some broadcasts may update this information if the schedule is running late, whereas others may prefer to keep the indicated start time unchanged, e.g. to avoid having an event called "The News at 8" from being indicated as starting at 8:01:23, instead of 8:00:00.

## 1.4.2 EIT Schedule information

### 1.4.2.1 EIT Schedule structure

The EIT Schedule information is structured in such a way that it is easy to access the EIT data in a flexible manner. The EIT Schedule Tables shall obey the following rules:

- the EIT/Schedule is distributed over 16 table\_ids, being 0x50 – 0x5F for the actual TS, and 0x60 – 0x6F for other TSs, which are ordered chronologically;
- the 256 sections under each sub-table are divided into 32 segments of 8 sections each.

Segment #0, thus, comprises sections 0 to 7, segment #1 section 8 to 15 etc.;

- c) each segment contains information about events that start anywhere within a three-hour period;
- d) the information about separate events is ordered chronologically within segments;
- e) if only  $n < 8$  sections of a segment are used, the information shall be placed in the first  $n$  sections of the segment. To signal that the last sections of the segment are not used, the value  $s0 + n - 1$ , where  $s0$  is the first section number of the segment, shall be encoded in the field `segment_last_section_number` of the EIT header. As an example, if segment 2 contains only 2 sections, the field `segment_last_section_number` shall contain the value  $8 + 2 - 1 = 9$  in those two sections;
- f) segments that contain all their sections shall have the value  $s0 + 7$  encoded in the field `segment_last_section_number`;
- g) entirely empty segments shall be represented by an empty section, (i.e. a section which does not contain any loop over events) with the value  $s0 + 0$  encoded in the field `segment_last_section_number`;
- h) the placing of events in segments is done referring to a time  $t0$ .  $t0$  is "last midnight" in Japan Standard Time (JTC)
- j) there are the following two methods of placing event information in segments:
  - 1) segment #0 of `table_id` 0x50 (0x60 for other TSs) shall contain information about events that start between midnight and 02:59:59 of "today". Segment #1 shall contain events that start between 03:00:00 and 05:59:59, and so on. This means that the first `sub_table` (`table_id` 0x50, or 0x60 for other TSs) contains information about the first four days of the schedule, starting today at midnight.
  - 2) segment #0 of `table_id` 0x50 (0x60 for other TSs) shall contain information about events that start between midnight and 02:59:59 of the first day in every month. Segment #1 shall contain events that start between 03:00:00 and 05:59:59, and so on. This means that the first `sub_table` (`table_id` 0x50, or 0x60 for other TSs) contains information about the first four days of schedule, starting the first day of every month at midnight.

- k) the field `last_section_number` is used to indicate the end of the sub-table. Empty segments that fall outside the section range indicated by `last_section_number` shall not be represented by empty sections;
- l) the field `last_table_id` is used to indicate the end of the entire EIT/Schedule structure. Empty segments that fall outside the `table_id` range indicated by `last_table_id` shall not be represented by empty sections;
- m) segments that correspond to events in the past may be replaced by empty segments (see rule g));
- n) the `running_status` field of event definitions contained in the EIT/Schedule shall be set to undefined (0x00).

#### 1.4.2.2 EIT scrambling

The EIT Schedule Tables may be scrambled. In order to provide an association with the Conditional Access (CA) streams, it is necessary to allocate a `service_id` (= MPEG-2 `program_number`) which is used in the Program Specific Information (PSI) to describe scrambled EIT Schedule Tables. The EIT is identified in the Program Map Table (PMT) section for this `service_id` as a program consisting of one private stream, and this PMT section includes one or more `CA_descriptors` to identify the associated CA streams. The `service_id` value 0xFFFF is reserved for this purpose.

### 1.5 Time and Date Table (TDT)

The Time and Date Table (TDT) transmits the actual JTC-time coded as Modified Julian Date (MJD). It may be used to synchronize the internal clock of an IRD. The TDT shall be transmitted at least every 30 seconds. The encoded time is intended to be valid when the section becomes valid according to figure 1-2 of this standard.



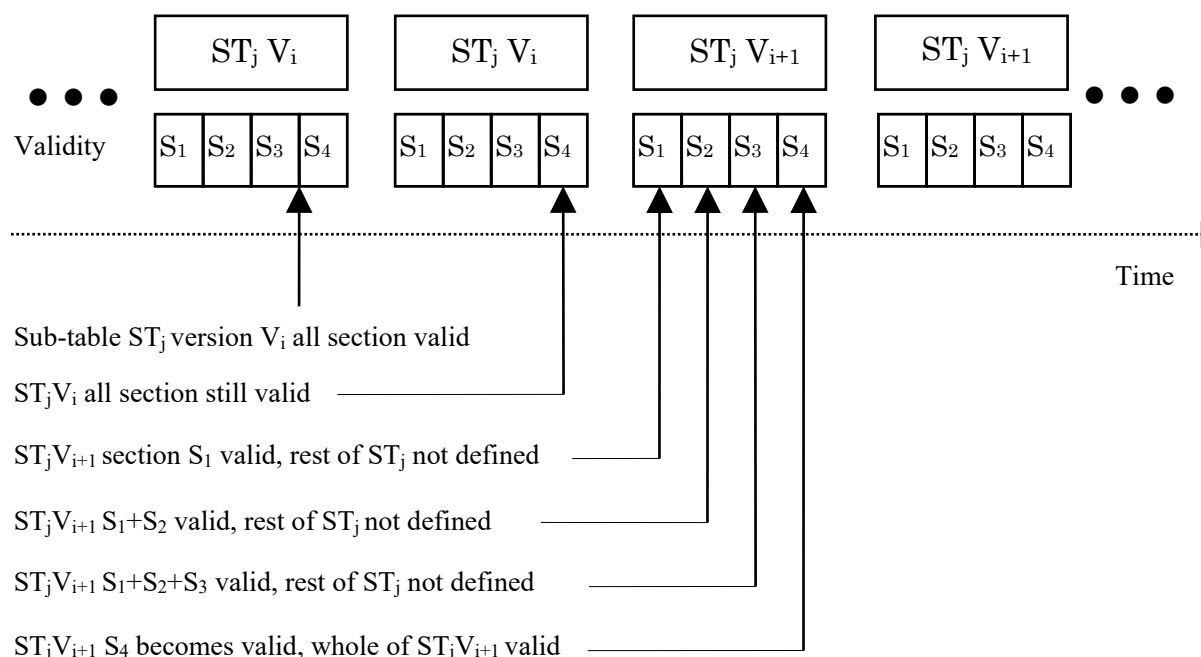


Figure 1-2 Timing of table updates and validity

## 1.6 Time and Data Offset Table (TOT)

The TOT transmits the time and data offset information coded as MJD and JTC (Note 1) in place of TDT. That is, either the TDT or the TOT shall be transmitted. It may be used to synchronize the internal clock of an IRD. By mapping the local time offset descriptor in TOT at local time, partial content time of the actual time (UTC+9) and indicated time to human can be transmitted. The TOT shall be transmitted at least every 30 seconds. Updating of table and timing of validity is operated in accordance with the TDT.

(Note 1) Whether the encoded time should be the transmitted time or the received time shall be specified in the operational guideline.

## 1.7 Running Status Table (RST)

Running status sections are used to rapidly update the running status of one or more events. Running status sections are sent out only once, at the time the status of an event changes, unlike other SI Tables which are normally repetitively transmitted. Thus there does not exist any update mechanism for RSTs. At the moment an RST is transmitted to update the running status of an event, it invali-

dates the running status of that event, transmitted previously by the EIT Present/Following. The following time the EIT is transmitted, it shall contain the updated running status bits.

The intended use of this optional mechanism is to enable IRDs or VCRs to implement highly accurate switching to the beginning of events by setting up a filter on Running Status Tables and waiting for the occurrence of the RST section containing the event.

### **1.8 Stuffing Table (ST)**

A stuffing section may occur in anywhere that a section belonging to an SI Table is allowed. Stuffing Tables may be used to replace or invalidate either sub-tables or complete SI Tables. In order to guarantee consistency, all sections of a sub-table shall be stuffed. It is not allowed to replace some sections of a sub-table by stuffing some sections while keeping others.

### **1.9 Partial Contents Announcement Table (PCAT)**

The partial contents announcement table is used to announce the schedule of partial contents to update a part of information in the specific data broadcasting contents accumulated in the IRD, etc.

Rules to maintain consistency to realize partial contents to accumulated data broadcasting contents are as follows.

- Total contents are broadcast as normal data broadcasting program that is an event. Partial contents are broadcast with the same service as total contents.
- Partial contents should always announce the partial content depending on the total contents and do not depend on the prior partial contents. For example, when it is announced in the order of:  
Total content → Partial content (A) → Partial content (B),  
the Partial content (B) does not depend on the Partial content (A).
- Version of the contents is controlled by the total announcement version (contents version) and version of the partial announcement (contents minor version) depending on it.
- A field for the content identifier (content\_id) and the contents version (content\_version) is operated in the selector area of the EIT data contents descriptor at the time of total announcement, for data component expressing contents which can be accumulated.
- When intending to update by overwriting a partial or total contents on an accumulated content, their content identifier should have the same value consistently.

Example: The figure below indicates the relation of version of the total contents announcement and the partial content announcement, and version of the accumulated contents gained by the

result of those receptions.

|                                | Total<br>an-<br>nounce-<br>ment | → | Partial<br>content<br>an-<br>nounce-<br>ment | → | Partial<br>content<br>an-<br>nounce-<br>ment | → | Total<br>an-<br>nounce-<br>ment |
|--------------------------------|---------------------------------|---|--|---|--|---|---------------------------------|
| content_version                | 1                               |   | (1)  |   | (1)  |   | 2                               |
| content_minor_version          | -                               |   | 1  |   | 2  |   | -                               |
| Version of accumulated content | 1.0                             | → | 1.1  | → | 1.2  | → | 2.0                             |

Total announcement contents version at the first time is 1. In the partial content announcement following it, the partial contents of contents minor version 1 is announced having the content version 1 as a target. Then the partial content of contents minor version 2 is announced having the content version 1 as target. And then, content of the content version 2 is announced in the second total announcement at the last.

#### 1.10 Broadcaster Information Table (BIT)

The broadcaster information table provides combination of the broadcaster existing on the original network and the relating SI transmission parameter information. The BIT can be used to know in what cycle/span the SI table including NIT is transmitted in the IRD. The BIT is applied with the following rules.

- The BIT constructs a sub\_table in each original network.
- In the sub\_table, a descriptor loop exists in each original network and broadcaster. In the original network descriptor area (the first descriptor area), the SI transmission parameter operated commonly in the original network is denoted. In the broadcaster descriptor area (the second descriptor area), information for each broadcaster is denoted. The information for each broadcaster means the broadcaster name, a service list provided by the broadcaster and the SI transmission parameter operated in each broadcaster.

The broadcaster name is indicated in the broadcaster name descriptor. When the broadcaster view propriety is "1", it can be used to realize functions of the IRD to indicate or select a program list for each broadcaster.

The service list for each broadcaster can be used to know the searching area of the series identification.

### **1.11 Network Board Information Table (NBIT)**

The NBIT is a table to provide board information in the network.

The board information itself and reference information to acquire the board information can be provided by dividing the table id.

The board information is provided as noticing information to viewers. By including service id and genre codes, the IRD can give indication including service id and genre icons at the beginning of the message.

The NBIT is applied under the following rules

- The NBIT constructs a sub\_table in each original network.
- Information identifier is given to information, each transmitted as board information. When certain information is transmitted and the content of the information is changed, other information identifier is given.
- The information type with service or genre information to the board information is provided with a key identifier.
- The content body of the actual board information is indicated by placing the board information descriptor in the descriptor area.

### **1.12 Linkage Description Table (LDT)**

The LDT is provided with collecting various descriptions referred from other tables. The LDT linkage descriptor is placed to other table to indicate linkage to the LDT.

The LDT is applied under the following rules.

- The LDT constructs a sub\_table in each group to collect descriptions such as service id of the representative service, etc.
- In case of linkage from other tables, the descriptor identifier indicated in the LDT descriptor and descriptor type are given as information when linked. The value of the descriptor identifier and the descriptor indicated in the descriptor type are indicated in the descriptor area in the corresponding table.
- One event may be linked to multiple collecting groups.

### **1.13 Address Map Table (AMT)**

The AMT provides a list of multicast groups in order that an application possibly receives IP packets transmitted by TS packets and ones by communication channels without distinction.

The AMT supports ASM (Any Source Multicast) indicating a multicast group only with a group address and SSM (Source Specific Multicast) indicating a multicast group with combination of a source address and a group address.

An address mask is used for describing continuous IP addresses effectively. It is possible to describe a list of plural IP addresses with a single line shown in Figure 1-3. The mask=32 in IPv4 and the mask=128 in IPv6 are equal to not using an address mask.

|           |             |           |                    |
|-----------|-------------|-----------|--------------------|
| Service A | 234.0.1.0   | Service A | 234.0.1.0, mask=24 |
| Service A | 234.0.1.1   | Service B | 234.0.2.0, mask=24 |
| .....     |             |           |                    |
| Service A | 234.0.1.255 |           |                    |
| Service B | 234.0.2.0   |           |                    |
| Service B | 234.0.2.1   |           |                    |
| .....     |             |           |                    |
| Service B | 234.0.2.255 |           |                    |

(a) Without address mask
(b) With address mask

Figure 1-3 Example of effectively describing IP address using address mask

### 1.13.1 Channel selection with multicast group

It allows to select a channel with an IP multicast group using AMT.

IGMP or MLD which are the standard protocols of IP multicast communication is used for delivery request and delivery stop request of IP packets from the application to the receiver with IP packet demultiplexing function. The multicast group is specified to be demultiplexed in a receiver by using a join message at the start of receiving and a leave message at the end of receiving.

When an application is implemented in the receiver without network, it is possible to select a channel without IGMP and MLD etc. for delivery request and delivery stop request.

[Note] IGMP : Internet Group Management Protocol, MLD : Multicast Listener Discovery

These protocols are used in case that a terminal requests to deliver and to stop delivering IP packets.

IGMPv2 (RFC 2236) : Used by IPv4 , corresponding to Any Source Multicast

IGMPv3 (RFC 3376) : Used by IPv4, corresponding to Source Specific Multicast

MLDv1 (RFC 2710) : Used by IPv6, corresponding to Any Source Multicast

MLDv2 (RFC 3810) : Used by IPv6, corresponding to Source Specific Multicast

IGMPv3 maintains upper compatibility to IGMPv2, and MLDv2 maintains upper compatibility to MLDv1.

#### **1.14 IP/MAC Notification Table (INT)**

The IP/MAC notification table (INT) provides information relating broadcasting programs to IP/MAC streams composing them. The information and relation on IP address, TS identification, service identification and the like is described in INT. The selection of MPEG-2 TS according to TS identification, service identification in NIT enables to extract streams of target IP address.

The example of service selection using INT is shown in Figure 1-4.

- (1) The service identification (service\_id) of the service, in which NIT is delivered, is taken from a linkage descriptor (linkage\_descriptor()) located in NIT according to NIT (PID=0x0010).
- (2) The PMT PID=BBB with the same program number (program\_number) as the service identification (service\_id) of INT is taken according to PAT (PID=0x0000).
- (3) The elementary PID (elementary\_PID=NNN) of INT is taken with the PID of the ES loop, in which the data broadcast id descriptor (data\_broadcast\_id\_descriptor(), data\_broadcast\_id=0x000B) is located, according to PMT (PID=BBB).
- (4) The TS identification (transport\_stream\_id) and the service identification (service\_id) are taken with searching the target IP address (IP ADDR) according to INT (PID=NNN).
- (5) The PMT PID=CCC with the same program number (program\_number) as the service identification (service\_id) of the target is taken according to PAT (PID=0x0000).
- (6) The elementary PID (elementary\_PID=NNN) delivering the target IP address is taken according to PMT (PID=CCC).
- (7) The TS packet corresponding to the elementary PID (elementary\_PID=NNN) is selected.

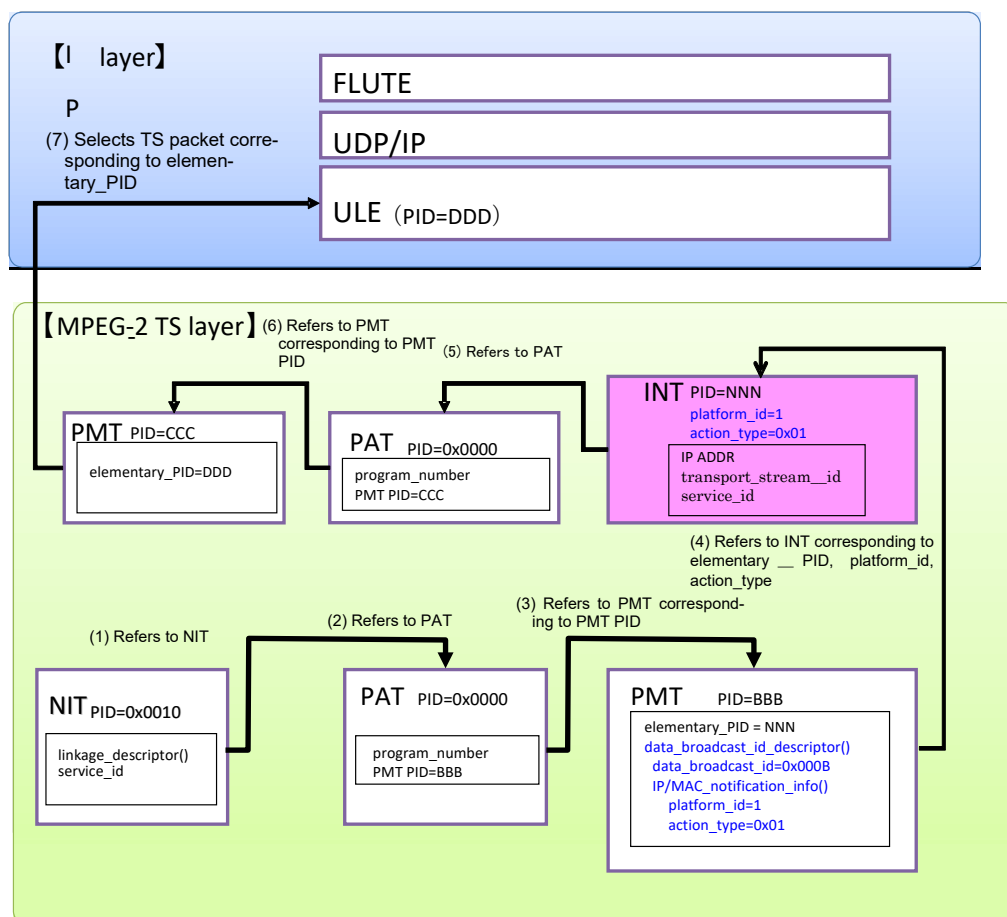


Figure 1-4 Example of service selection using INT

## 1.15 Table Updating Mechanism

The Section syntax used for SI has various mechanisms to indicate the updating of the SI contents.

The updating of the section is indicated by the increase of the version number field. Updating becomes effective immediately after the final byte of the CRC32 of the new version section. Therefore, the value of the current next indication shall always be "1". The section with the current next indication "0" shall not be transmitted.

## 2. SI descriptor allocation and usage

This chapter specifies the location where descriptors can be expected in a SI bit stream, and identifies which descriptors may occur multiple times. Descriptors which contain fundamental SI data are identified as recommended to be decoded by the IRD. The interpretation of other descriptors by the IRD is optional.

### 2.1 Descriptors of the Network Information Table (NIT)

The NIT is organized as shown in table 5-3, part 2 of this standard.

#### 2.1.1 First descriptor loop

In the first loop of the NIT, the SI descriptors in this sub-clause are defined in addition to those defined in the Ministerial Ordinances and Notifications.

##### 2.1.1.1 Linkage descriptor

This descriptor is used to give a link to another service or TS. If it appears in this loop it links to a service that is attached to the network operator. This descriptor is allowed more than once in this loop. It could, for example, point to the "123 Info channel" and to "123 Text". Transmission of this descriptor is optional. The meaning of the descriptor when it occurs here depends on the value of the linkage\_type. If the linkage\_type is:

- a) 0x01, it refers to a service that contains information about the network. An example of the intended use is for the IRD to switch to the information service when the user requests additional information about the network;
- b) 0x02, it refers to an Electronic Program Guide (EPG) for the network. Note that the IRD can only make use of this type of linkage if it can decode the EPG service. This standard does not specify the contents of such a service;
- c) 0x04, it refers to a TS which carries comprehensive SI. The SI carried in the referenced TS includes at least all the SI information available on all other TSs of the network.
- d) 0x0B, it refers to a TS of the service with the IP/MAC notification table (INT).

The meanings of other values of linkage\_type are not defined in this context. Note that the linkage\_type does not indicate the service\_type of the referenced service. An example of the intended use of the linkage descriptor is that an IRD user interface could include a mechanism like "info



about the network" which would make the IRD tune to the linked service after the user initiated the mechanism.

#### 2.1.1.2 Network name descriptor

This descriptor is used to transmit the name of a physical network, e.g. "JCSAT-3", "SUPERBIRD-C" etc. This descriptor shall be used exactly once in any NIT sub-table.

### 2.1.2 Second descriptor loop

In the second loop of the NIT, the SI descriptors in this sub-clause are defined in addition to those defined in the Ministerial Ordinances and Notifications.

#### 2.1.2.1 Delivery system descriptor

The delivery system descriptors are used to transmit the physical parameters for each transport multiplex in the network.

One (and only one) delivery system descriptor shall appear in each loop. IRDs shall be able to interpret the delivery system descriptor in order to tune to TSs quickly (see sub-clauses 1.1 and 4.3.1).

#### 2.1.2.2 Service list descriptor

This descriptor is used to list the services and service\_types for each TS. The services are listed identified by service\_id (= MPEG-2 program\_number). The transport\_stream\_id and original\_network\_id, which are necessary to identify a service uniquely, are given at the start of the descriptor loop.

The service list descriptor is allowed only once in each loop. Transmission of this descriptor is optional, but if it is present, then the service list shall be complete.

#### 2.1.2.3 Emergency information descriptor

This descriptor is transmitted when the emergency warning broadcasting is made and includes information and function necessary for the emergency warning signal which is transmitted as an audio signal formerly.

#### 2.1.2.4 Partial reception descriptor

This descriptor is used to indicate which service id can receive by the narrow band IRD, which receives only partial reception hierarchy when there is a service which is transmitted only in the partial reception hierarchy in digital terrestrial television broadcasting system. When there is a service

transmitted in conditional access hierarchy, this transmission is mandatory.

#### **2.1.2.5 Connected transmission descriptor**

This descriptor is used to identify which connected transmission group transmits the TS when the connected transmission is made to transmit multiple segments (1-segment type, 3-segment type or 1-segment type) is made without a guard band. By using the segment information (segment form and modulation system type) by which each TS is transmitted and the terrestrial delivery system descriptor in the IRD, quick tuning to TS can be realized. When the TS connected transmission is made, transmission of this descriptor is mandatory.

#### **2.1.2.6 TS information descriptor**

This descriptor indicates, for digital terrestrial television broadcasting, the remote control key identifier to which the applicable TS should be allocated during scan operation in the initial setting of the receiver. Such operation includes grasping of receivable network identifiers, transport stream identifiers, and receivable frequency information. This descriptor also indicates the relationship between the service identifier and the transmission layer.

#### **2.1.2.7 Service group descriptor**

This descriptor provides a list of service relationships when interrelated services are provided in a Transport Stream. In the case of server-type broadcasting, a list of server-type broadcasting services operated simultaneously with the conventional broadcast is provided.

#### **2.1.2.8 Area broadcasting information descriptor**

This descriptor provides the identification, signal format and related information of stations in area limited broadcasting. This is transmitted with a terrestrial delivery system descriptor.

## **2.2 Bouquet association table descriptor**

Composition of the BAT is indicated in table 5-4 of Part 2 in this standard. The BAT has the same structure as the NIT. The BAT gives a logical grouping of services into bouquets, which may group together services delivered by different networks. A TS may contain services from more than one bouquet within a network. Each BAT collects the services that are allocated to the specified bouquet.

## 2.2.1 First descriptor loop

The SI descriptors in this sub-clause have a defined meaning in the first loop of the BAT.

### 2.2.1.1 Bouquet name descriptor

This descriptor is used to transmit the name of the bouquet the following services are allocated to. This descriptor is allowed once in each sub-table of the BAT. It is mandatory to be transmitted in any BAT sub-table in the TS.

### 2.2.1.2 CA identifier descriptor

Transmission of this descriptor is optional; it is allowed to only once in this loop. It identifies one or more CA system which apply to the services in the BAT.

### 2.2.1.3 Country availability descriptor

This descriptor is used to indicate whether a bouquet is available in a specific country. It has no meaning in the sense of CA. However, it may be a good feature for IRDs to interpret this descriptor, not to display bouquets that are not available in order to avoid frustration of the user.

This descriptor is allowed a maximum of twice in each BAT sub-table, once to indicate a list of countries in which the bouquet is intended to be available, and once to indicate those countries in which it is not intended to be available. If the descriptor is not present, the availability status of the bouquet is undefined. Transmission of this descriptor is optional.

### 2.2.1.4 Linkage descriptor

This descriptor is used to give a link to another service or TS. If it appears in this loop it links to a service that is attached to the bouquet provider. The linkage\_descriptor is allowed more than once in this loop. It could, for example, point to the "123 Info channel" and to "123 Text". Transmission of this descriptor is optional. The meaning of the descriptor when it occurs here depends on the value of the linkage\_type. If the linkage\_type is:

- a) 0x01, it refers to a service that contains information about the bouquet. An example of the intended use is for the IRD to switch to the information service when the user requests additional information about the bouquet;
- b) 0x02, it refers to an Electronic Program Guide (EPG) for the bouquet. Note that the IRD can only make use of this type of linkage if it can decode the EPG service. This standard

does not specify the contents of such a service:

- c) 0x04, it refers to a TS which carries comprehensive SI. The SI carried in the referenced TS includes at least all the SI information available on all other TSs which carry services of the bouquet.

The meanings of other values of `linkage_type` are not defined in this context. Note that the `linkage_type` does not indicate the `service_type` of the referenced service. An example of the intended use of the linkage descriptor is that an IRD user interface could include a mechanism like "info about the bouquet" which would make the IRD tune to the linked service after the user initiated the mechanism.

### **2.2.2 Second descriptor loop**

The SI descriptors in this sub-clause have a defined meaning in the second loop of the BAT.

#### **2.2.2.1 Service list descriptor**

This descriptor is used to list the services and service types of each TS that belong to the bouquet of this section. This allows to find all services that belong to a specific bouquet.

The `service_list_descriptor` is allowed only once in each loop. It should be transmitted if a BAT exists.

## **2.3 Service description table descriptor**

The structure of the SDT is indicated in the table 5-5, part 2 of this standard. In the SDT, there is one loop for the descriptors for each service described in the SDT. The SI descriptor in this sub-clause has a defined meaning in the loop.

### **2.3.1 Bouquet name descriptor**

This descriptor is used to transmit the name of the bouquet the service is allocated to. This descriptor is allowed more than once in the loop because a service could belong to more than one bouquet. Transmission of this descriptor is optional in the SDT. The use of this descriptor in the SDT is wasteful of bandwidth, since the information can be conveyed more efficiently using the BAT.

### 2.3.2 CA identifier descriptor

If a service is generally CA protected, this descriptor may be used to transmit data of the CA-system. The CA\_identifier\_descriptor is not involved in any CA control function, it is an indication for the user interface software in the IRD that a service is under conditional access and which CA-system is used. Then the user interface software may decide whether this service is reachable or not. The aim of the transmission of this descriptor is to avoid frustration to users caused by services being displayed for selection that are not reachable. This descriptor is allowed only once in the loop. Transmission of this descriptor is optional.

### 2.3.3. Country availability descriptor

This descriptor is used to indicate whether a service is available in the specified country. It has no meaning in the sense of CA, however, it may be a good feature for IRDs to interpret this descriptor, not to display services that are not available in order to avoid frustration of the user.

This descriptor is allowed a maximum of twice in each SDT service loop, once to indicate a list of countries in which the service is intended to be available, and once to indicate those countries in which it is not intended to be available. If the descriptor is not present, the availability status of the service is undefined. It is not allowed if there is a time\_shifted\_service\_descriptor. Transmission of this descriptor is optional.

### 2.3.4 Linkage descriptor

This descriptor is used to give a link to another service. If it appears in this loop it links to a service that is attached to this service. This descriptor is allowed more than once in this loop. Transmission of this descriptor is optional. The meaning of the descriptor when it occurs here depends on the value of the linkage\_type. If the linkage\_type is:

- a) 0x01, it refers to a service that contains information about this service. An example of the intended use is for the IRD to switch to the information service when the user requests additional information about this service;
- b) 0x02, it refers to an Electronic Program Guide (EPG) for this service. Note that the IRD can only make use of this type of linkage if it can decode the EPG service. This standard does not specify the contents of such a service;

- c) 0x03, it refers to a CA replacement service for this service. An example of the intended use is for the IRD to switch automatically to the replacement service if the CA system denies access to this service.
- d) 0x05, it refers to a replacement service for this service. An example of the intended use is for the IRD to switch automatically to this replacement service when the selected service has a running status of "not running".

The `linkage_type` does not indicate the `service_type` of the reference service. An example of the intended use of the linkage descriptor is that an IRD user interface could include a mechanism like "info about the service" which would make the IRD tune to the linked service after the user initiated the mechanism.

#### **2.3.5 Mosaic descriptor**

This descriptor may be located in the SDT and/or PMT. It is used to describe mosaic services described in sub-clause 4.2.

#### **2.3.6 NVOD reference descriptor**

This descriptor lists the services which belong to a Near Video On Demand (NVOD) service. A description of the NVOD-mechanism is given in sub-clause 4.1.

The `NVOD_reference_descriptor` is allowed only once in each loop and if there is no `time_shifted_service_descriptor` in it. It is mandatory to be transmitted if the corresponding services are described using the `time_shifted_service_descriptor`.

IRDs are recommended to make use of the `NVOD_reference_descriptor` in order to allow access to `NVOD_services`.

#### **2.3.7 Service descriptor**

This descriptor contains the basic textual identifications of a service such as service name and provider name. The `service_descriptor` is allowed only once in each loop and if there is no `time_shifted_service_descriptor`.

It is mandatory to be transmitted. IRDs are recommended to make use of it in order to display the service names in the user interface.

The service type defined in this standard is the service used for the following:

- Temporary (video, audio, data) service is not a regular service but is a service organizing the program temporarily.
- Engineering download service is a service to download software and data to the IRDs.
- Promotion (video, audio, data) service is to advertise contents of programs and services.
- Data service for accumulation beforehand is a service to be used without depending on the placement on the accumulation media among the service which can be viewed after the data is accumulated in the IRD.
- Data service exclusively for accumulation is an exclusive service used for maintaining the service in the designated directory of the accumulating media among the service which can be viewed after the data is accumulated in the IRD.
- Book mark list data service is a service to indicate book mark information recorded in the IRD.

#### **2.3.8 Time shifted service descriptor**

This descriptor identifies a service as a time shifted copy of another service (sub-clause 4.1). The `time_shifted_service_descriptor` is allowed only once in each loop, if there is no `service_descriptor`. It is mandatory to be transmitted for services listed in a `NVOD_reference_descriptor`. IRDs are recommended to be able to interpret it in order to access NVOD-events.

#### **2.3.9 Digital copy control descriptor**

This descriptor is mapped to the SDT when digital copy control information and maximum transmission rate is the same in most programs of the same service. When a program differing with this information exists, this descriptor is mapped to the PMT and/or EIT for the program differing from the information.

When this descriptor is transmitted in multiple tables, priority of information expressed by this descriptor is PMT>EIT>SDT.

#### **2.3.10 Logo transmission descriptor**

This descriptor describes service logo information, such as pointing to PNG logo data transmitted by CDT (see ARIB STD-B21), logo identifier, logo version, and the 8-unit code alphanumeric character string for simple logo. Transmission is essential in a service that refers to simple logo or PNG logo data transmitted by using CDT.

### **2.3.11 Content availability descriptor**

This descriptor is used in combination with the digital copy control descriptor. This descriptor can be put into the SDT when information to control record and output is the same in most programs of the same service. When there is a program with different information or when this descriptor is not put into the SDT, it can be put into the PMT and/or EIT.

When this descriptor is transmitted by multiple tables, the priority of information expressed by this descriptor is in the order of PMT, EIT, and SDT.

## **2.4 Descriptors of the Event Information Table (EIT)**

An EIT-section is organized as shown in table 5-7, part 2 of this standard. The EIT has a loop for descriptors for each event described in the EIT. The SI descriptors in this sub-clause have a defined meaning in the loop.

### **2.4.1 Component descriptor**

This descriptor is used to specify all streams that are attached to an event. The descriptor may appear more than once in a loop since there may be more than one stream. Even if there is a `time_shifted_event_descriptor`, this descriptor is allowed.

It is useful to indicate which streams will be available for future events.

### **2.4.2 Content descriptor**

This descriptor is used to classify the content of the event. Only one content descriptor may appear in the loop, but there is the possibility to transmit more than one classification term because there is a loop within the descriptor. Even if there is a `time_shifted_event_descriptor`, this descriptor is allowed. The content information can be provided in the EIT `sub_table` for the corresponding NVOD reference service. Transmission of this descriptor is optional.

### **2.4.3 Extended event descriptor**

This descriptor is used to transmit a larger amount of textual information for an event than is possible with the `short_event_descriptor`. The information in extended event descriptors supplements that given in a short event descriptor. A language code is transmitted in order to indicate in which language the text is written. More than one `extended_event_descriptor` is allowed, for transmitting more data than one descriptor may contain (255 bytes excluding header) and for different languages. Descriptors for the same language have to be grouped together, and the `last_descriptor` field speci-



fies the number of the last extended\_event\_descriptor for a specific language.

Even if there is a time\_shifted\_event\_descriptor, this descriptor is allowed. Transmission of this descriptor is optional.

#### **2.4.4 Linkage descriptor**

This descriptor is used to give a link to another service. If it appears in this loop it links to a service that is attached to this event. This descriptor is allowed more than once in this loop. Transmission of this descriptor is optional. Even if there is a time\_shifted\_event\_descriptor, this descriptor is allowed. The meaning of the descriptor when it occurs here depends on the value of the linkage\_type. If the linkage\_type is:

- a) 0x01, the descriptor refers to a service that contains information about this event. An example of the intended use is for the IRD to switch to the information service when the user requests additional information about this event;

The meaning of other values of linkage\_type is not defined in this context. Note that the linkage\_type does not indicate the service\_type of the referenced service. An example of the intended use of the linkage descriptor is that an IRD user interface could include a mechanism like "info about the event" which would make the IRD tune to the linked service after the user initiated the mechanism.

#### **2.4.5 Parental rating descriptor**

This descriptor is used to give a rating of the program based on age or other criteria that is used to prevent children from viewing unsuitable programs. Even if there is a time\_shifted\_event\_descriptor, this descriptor is allowed. The parental rating information can be provided in the EIT sub\_table for the corresponding NVOB reference service. Transmission of this descriptor is optional.

#### **2.4.6 Short event descriptor**

This descriptor is used to transmit the name and a short text description for an event. A language code is transmitted in order to indicate in which language the title and the text are written. Transmission of this descriptor is mandatory, unless there is a time\_shifted\_event\_descriptor, in which case the descriptor is allowed. This descriptor is allowed more than once in the loop for different languages. Thus it is not allowed to have more than one short\_event\_descriptor with the same lan-

guage code.

#### **2.4.7 Time shifted event descriptor**

This descriptor is used to indicate that an event is the time\_shifted copy of another event. Transmission of this descriptor is mandatory in case of NVOD. IRDs are recommended to decode this descriptor, without which access to the SI of NVOD events is not possible.

#### **2.4.8 Digital copy control descriptor**

This descriptor indicates digital copy control information of individual program and the maximum transmission rate.

When this descriptor is transmitted in multiple tables, priority of the information indicated by this descriptor is PMT>EIT>SDT.

#### **2.4.9 Audio component descriptor**

This descriptor is used to specify each parameter of audio stream composing an event. As multiple audio streams exist for one event in some cases, this descriptor may occur more than once in one loop. Even if there is a time\_shifted\_event\_descriptor, this descriptor is allowed.

#### **2.4.10 Data contents descriptor**

This descriptor describes data component of the contents in the event, and component tag of the component stream. Selector\_byte area in the descriptor is used to describe information of language of multimedia service or picture size, or capacity for storage, according to the form specified in each data component. The component stream composing data broadcasting contents may be transmitted in the event or in other event or service, and this descriptor describes component tag of all component streams related to the corresponding contents in the former event.

Example: The component tag of all streams necessary to indicate video/audio and related data in data contents descriptor is described when program linked data produced at the same time as the video and audio in the same Transport Stream is announced in the same event in the same service. Therefore, all component streams necessary to record data broadcasting are specified only by referring to the data content descriptor.

#### **2.4.11 Hyperlink descriptor**

This descriptor is used to describe linkage information when two related programs are made in dif-

ferent events and services, for the following:

- a) Video audio program and related information program
- b) Video audio program and index program in program
- c) Video audio program and its guide information program
- d) Others

When the hyperlink type is `combined_data` (0x01), `combined_stream` (0x02), `index_data` (0x03), or `index_stream` (0x04), it is recommended to link in bi-directional. It means that when the hyperlink made to other event B is made by mapping the hyperlink descriptor in the EIT of event A, it is recommended to make hyperlink to event A by mapping the hyperlink descriptor to the EIT of event B.

#### 2.4.12 Series descriptor

This descriptor is used to identify multiple events, which are made in series. An individual series is identified with the series identifier. The IRD can use it when operating as a whole (such as reservation) for the series event group.

#### 2.4.13 Event group descriptor

This descriptor describes grouping information for the same event of a common event, linkage information for the event relay, information of the original event when moving the event to different service.

- Common event is a broadcasting style, which the same program can be viewed whichever service is selected by describing the same `ES_PID` in the PMT of multiple services when broadcasting programs.
- Event relay is a broadcasting style, in which a program is broadcast continuously on a different service from midway in the program.
- Event moving is a broadcasting style, by which a program is broadcast on the service differing from the service scheduled before the broadcasting starts.

#### 2.4.14 Component group descriptor

This descriptor is used to indicate that the component group is organized in a group, when there is a relation in multiple components composing one event. Its relation is identified with the component group type. CA setting and total bit rate description for each component group can be made. It is used for the multi-view TV (MVTV), etc.

- Multi-view (MVTV) is an application to broadcast related contents in one service by multiple video, audio and other components, simultaneously.

#### **2.4.15 CA identifier descriptor**

If a service is generally CA protected, this descriptor may be used to transmit data of the CA-system. The CA\_identifier\_descriptor is not involved in any CA control function, it is an indication for the user interface software in the IRD that a service is under conditional access and which CA-system is used. Then the user interface software may decide whether this service is reachable or not. The aim of the transmission of this descriptor is to avoid frustration to users caused by services being displayed for selection that are not reachable. This descriptor is allowed only once in the loop. Transmission of this descriptor is optional.

#### **2.4.16 LDT linkage descriptor**

This descriptor provides information of linkage for the descriptor collected in the LDT.

When placed in the EIT, the event information linked from the descriptor is collected to the LDT and transmitted.

#### **2.4.17 Content availability descriptor**

This descriptor, which is used in combination with the digital copy control descriptor, describes information to control the record and output of each program.

When this descriptor is transmitted by multiple tables, the priority of information expressed by this descriptor is in the order of PMT, EIT, and SDT.

#### **2.4.18 Carousel compatible composite descriptor**

This descriptor shows the accumulation control information of each program by using the descriptors in the module information area and the private area defined in the data carousel transmission scheme (Chapter 6 of ARIB STD-B24 Part 3) as subdescriptors.

More than one subdescriptor can be placed in one carousel compatible composite descriptor.

### **2.5 Descriptors of the Program Map Table (PMT)**

In addition to the descriptors defined in ISO/IEC 13818-1, the Ministerial Ordinances and Notifications, the following SI descriptors may be used in the PMT.

### **2.5.1 Mosaic descriptor**

This descriptor may be located in the PMT and/or SDT. Its use to describe mosaic services is described in sub-clause 4.2.

### **2.5.2 Stream identifier descriptor**

This descriptor enables specific streams to be associated with a description in the EIT, in cases where there are more than one stream of the same type within a service. The descriptor is mandatory only if the service contains more than one stream of the same type and there are component descriptors for that type of stream within the EIT.

### **2.5.3 Hierarchical transmission descriptor**

This descriptor indicates the relation between hierarchical streams when transmitting elementary stream composing program to prevent deterioration of transmission or discriminating information quality. Hierarchical transmission is presupposed to transmit with the same TS and the same service identifier, to improve response characteristics at user selection and for SI transmission efficiency. The hierarchical transmission description is denoted in the second loop of the PMT.

When video stream is transmitted in two-hierarchical transmission, the higher-level and lower-level streams refer to each other.

If hierarchical level has more than two levels, an undefined bit is added before the hierarchical level to use as an hierarchical level to have cyclic linkage structure from the higher level to the lower level.

### **2.5.4 Digital copy control descriptor**

This descriptor is used to indicate a program, digital copy control information of an elementary stream composing program, and maximum transmission rate.

When the descriptor is transmitted in PMT, the component control flag should always be "0". When this descriptor exists in the first descriptor loop, this information is applied to all elementary streams composing the program. When this descriptor is in the second descriptor loop, it is designated in each elementary stream. When designation to whole program and to individual elementary stream differs, designation to individual elementary stream has the priority.

When this descriptor is transmitted in multiple tables, information priority which the descriptor indicates is in the order of PMT>EIT>SDT.

#### **2.5.5 Emergency information descriptor**

This descriptor is transmitted when the emergency warning broadcasting is made and includes necessary information and function as emergency warning signal, which is transmitted as the audio signal formerly.

#### **2.5.6 Target region descriptor**

The target region descriptor indicates the region that is the target of that service when it is placed in the first loop and the target of that component when it is placed in the second loop. When the descriptor is not encoded, it means that target of that component is all areas. When the descriptor is encoded, it is recommended that the IRDs in the target area receive this component as default.

#### **2.5.7 Video decode control descriptor**

The video decode control descriptor is placed in the second loop and used to receive still picture composed of MPEG-I picture transmitted in small transmission speed and to have smooth indication when switched to video format.

#### **2.5.8 Country availability descriptor**

This descriptor is used to indicate if the service is available in a special country.

This descriptor can be used twice at maximum within the program loop of the PMT, once to indicate the country list where the service is available and once to list the countries where the service is not available.

#### **2.5.9 Component descriptor**

This descriptor compensates for the use in the EIT to specify all streams, which composes the service and can be used in the PMT. This descriptor can be used only once in the ES loop of the PMT.

#### **2.5.10 Parental rating descriptor**

This descriptor is used to rate the program during broadcast based on age or other judgment standard to prevent young people from viewing inappropriate programs.

#### **2.5.11 Linkage descriptor**

This descriptor is used to give a link to another service. If it appears in the first loop, it links to other service that is attached to this service. This descriptor is allowed only once in the first loop. Transmission of this descriptor is optional. The meaning of the descriptor depends on the value of the

linkage\_type.

If the linkage\_type is:

- 0x03, it refers to a CA substitution service for this service.

The meanings of other values of linkage\_type are not defined in this context. Note that linkage\_type does not indicate the service\_type of the referenced service. An example of the intended use of the linkage descriptor is that when access to this service is denied by the conditional access system, and when the CA substitution service exists to the selected service, information necessary to switch to the CA substitution service can be transmitted.

#### 2.5.12 Content availability descriptor

This descriptor, which is used in combination with the digital copy control descriptor, describes information to control the record and output of each program and the elementary streams that constitute the program.

When this descriptor is in the first descriptor loop, the information applies to all the elementary stream that constitutes the program. When this descriptor is in the second descriptor loop, specific information is applied to each elementary stream. When specifications applied are different between the entire program and each elementary stream, priority is given to the specifications for each elementary stream.

When this descriptor is transmitted by multiple tables, the priority of information expressed by this descriptor is in the order of PMT, EIT, and SDT.

#### 2.5.13 Hybrid information descriptor

This descriptor describes information on obtaining communication components and meta-files to indicate communication components with hybrid delivery of broadcast and communication, and to realize synchronizing playback between broadcast components and communication components. This descriptor is in the first descriptor loop.

### 2.6 Descriptors of the Time Offset Table

Composition of the TOT is indicated in table 5-9 of Part 2 of this standard. The TOT includes all items defined in the TDT and adds only the descriptor area. This descriptor area can map the descriptor only when the time offset time changing date and the time (set value of time\_of\_change) of next time are clear, and not mapped in other case.

### **2.6.1 Local time offset descriptor**

This descriptor is mapped to the descriptor area in the TOT to add regular offset to the transmitted hour (UTC + 9 hours) and indication hour to human, when executing local time system.

## **2.7 Stuffing descriptor**

This descriptor can be placed anywhere, by which the descriptor is usable in SI. This descriptor is used to fill up the table or to make enabled descriptor to non-operation status for a certain reason (such as re-multiple, etc.) The IRDs should skip the stuff descriptor.

## **2.8 ISO 13818-1 descriptors**

The following ISO/IEC 13818-1 (MPEG-2) descriptors can be expected in the SI bit streams:

- registration\_descriptor;

The registration descriptor is used for describing information uniquely identifying private data not specified by ISO/IEC 13818-1. In case that a stream not uniquely identified by stream type is used, a registration descriptor shall be used.

- private\_data\_indicator\_descriptor;
- copyright\_descriptor;
- ISO\_639\_language\_descriptor.

This descriptor lists the different languages in which a service/event is broadcast. This descriptor may be present in the SDT (and in the EIT). When present, the descriptor can be used by the IRD to select services or events with a language criterion. When this descriptor is used within the SI bit streams the audio type field should be set to the value 0x00 (undefined).

The meaning of other MPEG-2 descriptors is not defined if included in the SI Tables.

## **2.9 Unknown descriptors**

If an unknown descriptor appears in a context where its meaning is not specified in this standard, or if the IRD encounters a descriptor with an unrecognized tag, the IRD is recommended to skip over that descriptor (using the length field) and proceed with decoding the following SI data.

## **2.10 Broadcaster information table descriptor**

The structure of the BIT is specified in table 5-13, part 2 of this standard.



## **2.10.1 First descriptor area (Original network group)**

In the first descriptor area of the BIT, the SI descriptors in this sub-clause are defined.

### **2.10.1.1 SI transmission parameter descriptor**

When this descriptor is placed in the first descriptor area of the BIT, it is used to indicate the SI transmission parameter information operated commonly in the original network. This descriptor can be placed more than once in the same area. This is because for enabling transmission of the parameter to be used in the near future beforehand, as well as transmission of the actually enabled parameter, when changing the SI transmission parameter from a certain time. The changing time of the parameter, either enabled or disabled, is indicated with the parameter version number and update\_time of the descriptor.

### **2.10.1.2 SI prime TS descriptor**

When this descriptor is placed in the first descriptor area of the BIT (original network group), the identification information and transmission parameter of the SI prime TS of the network (TS of the special transmission style regarding the SI) is provided.

In the table description length byte, both NBIT and LDT information are provided. Even when they are the default parameter, description is not omitted, as it is the judgment reference of the table usage for the IRD. That is, when there is no description, it means that the table is not transmitted.

## **2.10.2 Second descriptor area (broadcaster group)**

In the second descriptor area of the BIT, the SI descriptors in this sub-clause are defined.

### **2.10.2.1 Broadcaster name descriptor**

This descriptor is used to transmit the broadcaster name. Only one descriptor can be placed for one broadcaster group.

### **2.10.2.2 Service list descriptor**

This descriptor can provide a list of the service and service type in each broadcaster. One descriptor can be placed for one broadcaster group.

### **2.10.2.3 SI transmission parameter descriptor**

When this descriptor is placed in the second descriptor area of the BIT, it is used to indicate the SI transmission parameter information operated commonly in the broadcaster. When the SI transmis-

sion parameter operated in the broadcaster is the same as the SI transmission parameter operated in the original network common placed in the first descriptor area, this descriptor does not have to be placed in the second descriptor area. This descriptor can be placed more than once in the same area. This is because it is for enabling transmission of the parameter to be used in the near future beforehand, as well as transmission of the actually enabled parameter, when changing the SI transmission parameter from a certain time in the broadcaster. The changing time of the parameter, either enabled or disabled, is indicated with the parameter version number and update\_time of the descriptor for each broadcaster group.

#### 2.10.2.4 Extended broadcaster descriptor

This descriptor is used for describing the extension information of broadcasters. Terrestrial broadcasters are identified in digital terrestrial television broadcasting, and terrestrial audio broadcasters are identified in digital terrestrial sound broadcasting.

A terrestrial broadcaster may share the same NVRAM in the receiver with terrestrial broadcasters who are out of the service area or broadcasters of other networks. Other than the access right to the NVRAM, this descriptor can also be used, when a mobile receiver moves out of the service area of a digital terrestrial television broadcaster, for describing information needed to tune in to terrestrial broadcasters of other areas who might be broadcasting the same program. Similar use of information is possible also in the case of a terrestrial sound broadcaster.

For the above purposes, this descriptor is used for grouping the relation of a terrestrial broadcaster with other terrestrial broadcasters and broadcasters of other networks as well as the relation of a terrestrial audio broadcaster with other terrestrial audio broadcasters and broadcasters of other networks.

#### 2.10.2.5 Hyperlink descriptor

This descriptor is used to specify for each broadcaster the URI of the portal link destination and the URI of the authority, which allow the access of receiver units. Multiple hyperlink descriptors can be placed for one broadcaster group. The URI of the portal link destination corresponds to the URI of the BML document provided by the broadcaster for the contract between the broadcaster and the users. The authority is the character string used as the name space for each broadcaster when accumulating server-type contents in server-type broadcasting receivers.

## **2.11 Network board information table descriptor**

The structure of the NBIT is specified in table 5-14, part 2 of this standard.

### **2.11.1 Board information descriptor**

When this descriptor is placed in the NBIT, the title and the content of the board information are provided in text type.

## **2.12 Linkage description table descriptor**

The structure of the LDT is shown in table 5-15, part 2 of this standard.

### **2.12.1 Short event descriptor**

Operation of this descriptor, which is linked with the EIT using the LDT linkage descriptor, shall be in accordance with the operation of the same descriptor in the EIT.

### **2.12.2 Extended event descriptor**

Operation of this descriptor, which is linked with the EIT using the LDT linkage descriptor, shall be in accordance with the operation of the same descriptor in the EIT.

When linking from LDT linkage descriptor to the LDT, the item name is not described in cases where the descriptor identification is in independent style.

## **2.13 Descriptor used in INT**

The INT consists of 3 descriptor areas (see table 5-21 in Part 2)), the first descriptor area (located next to platform\_descriptor\_loop\_length), the second descriptor area (located next to target\_descriptor\_loop\_length) and the third descriptor area (located next to operational\_descriptor\_loop\_length) which are called platform, target and operational, respectively.

The platform describes information on all receivers. The target is basically used with the operational for indicating information described in the operational for the receiver designated by the target.

- Platform (the first descriptor area): The platform means an IP platform (IP network) used in broadcasting and describes information on the IP platform.
- Target (the second descriptor area): The target means a service target terminal and describes information identifying a target terminal.

- Operational (the third descriptor area): The operational means operation of a terminal and describes information for indicating terminal operation (for example, reference of IP stream) of a receiver designated by the target.

### 3. Program Specific Information (PSI) and SI operational interaction states

For the description of a service state the following four columns of table 3-1 are relevant: Program Association Table (PAT), PMT, SDT and EIT. The possible indications given by these tables for a service are listed in table 3-1. The first three columns and the fifth column give the possible combinations of the existence of the four tables, the fourth column lists the relevant combinations of the running status bits in the SDT.

For information about the states of the running\_status field in event information, see sub-clause 1.4.

Table 3-1 Service state

| Service present in |     |     |   |         | State of the service   |
|--------------------|-----|-----|---|---------|--|
| PAT                | PMT | SDT | SDT running status                        | EIT p/f |  |
| Yes                | Yes | Yes | Running or undefined                      | Yes     | Service is running and broadcasting  |
| No                 | No  | Yes | Not running or undefined                  | No      | Service definition still exists but the elementary stream does not exist and the broadcasting is not made (stopped) e.g: before broadcasting start or after broadcasting.                |
| Yes                | Yes | Yes | Pausing                                   | Yes     | Service definition still exists and the elementary stream exists and the broadcasting is not made (stopped) e.g: Other service guide or test broadcasting during broadcasting stop time. |
| No                 | No  | Yes | Start within several seconds or undefined | Yes     | Service definition still exists and broadcasting will start soon (stopped)   |
| No                 | No  | No  | -   | No      | Under preparation, starting to make the service or corresponding to the end status of the service (service does not exist)   |

\* All statuses other than listed above are in transition status.

## **4. Application**

The syntax of SI is designed so that it operates under a wide range of operation conditions. Usage of SI in some applications is described (or illustrated) herein.

### **4.1 NVOD service**

In MPEG-2, a method to transmit multiple video programs at once on one Transport Stream is provided. This has the possibility to provide the NVOD service by one broadcast service provider. This clause explains how such service can be realized or how to describe such service in SI.

A concept to provide one service as 6 services by shifting time is shown in figure 4-1. This is the simplest form of such service. All programs are the same in all channels. (Other forms, such as inserting different commercial messages between programs, can also be made.)

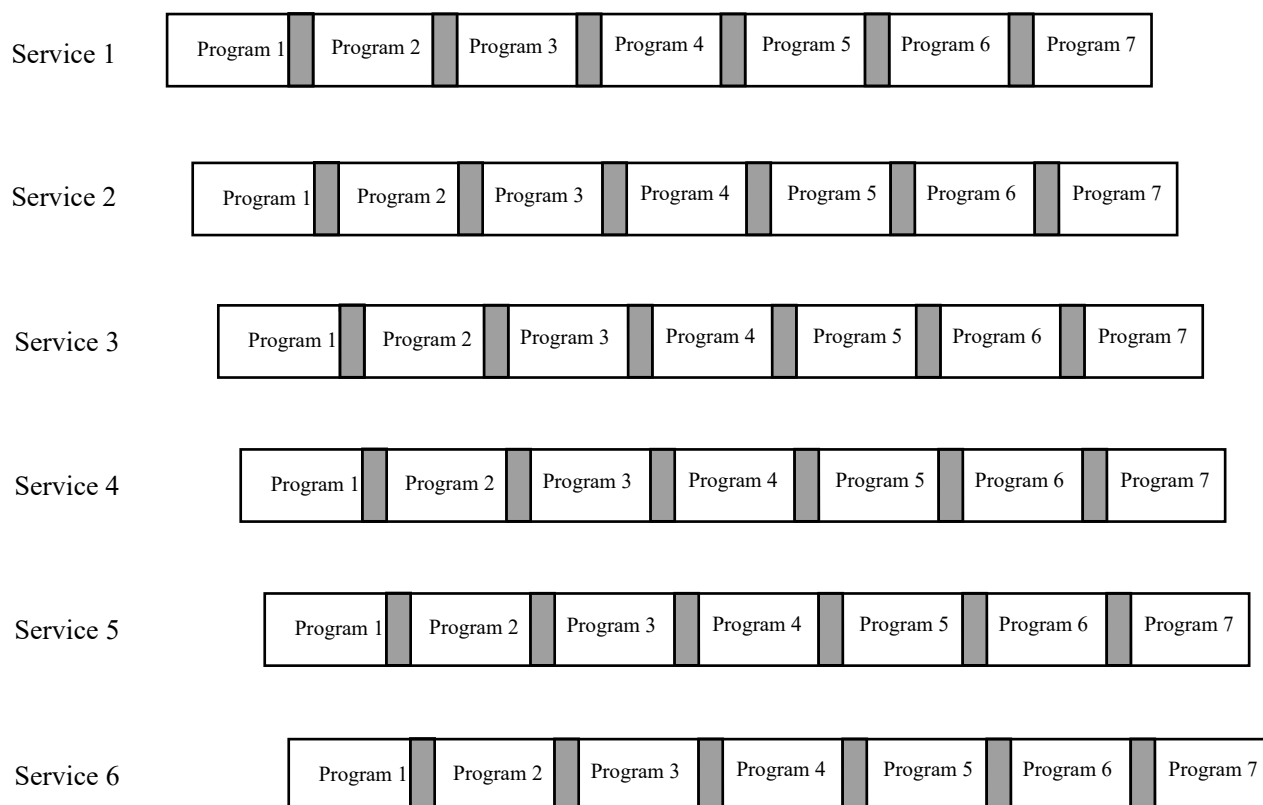


Figure 4-1 Example of NVOD service

In order to describe such NVOD service by former SI, event information table (EIT) should be transmitted 6 times repeatedly. Instead of this method, a concept of "reference service" is used herein.

"Reference service" is a kind of fictional service, and provides the means to relate the time shift services (service 1 to 6) during transmission with SI. This "reference service" is identified by the reference service identifier linked to the description common to the event in all the services belonging to the NVOD. The event information table (EIT) of the reference service always exists in the Transport Stream, by which the NVOD service is transmitted. Each time, the shift service is completely referred to Transport Stream identifier, original network identifier, and service identifier and these services are listed to the NVOD reference descriptor. Moreover, each time, the shift service is described with time shift service descriptor, which designates the reference description. Those are shown in figure 4-2.

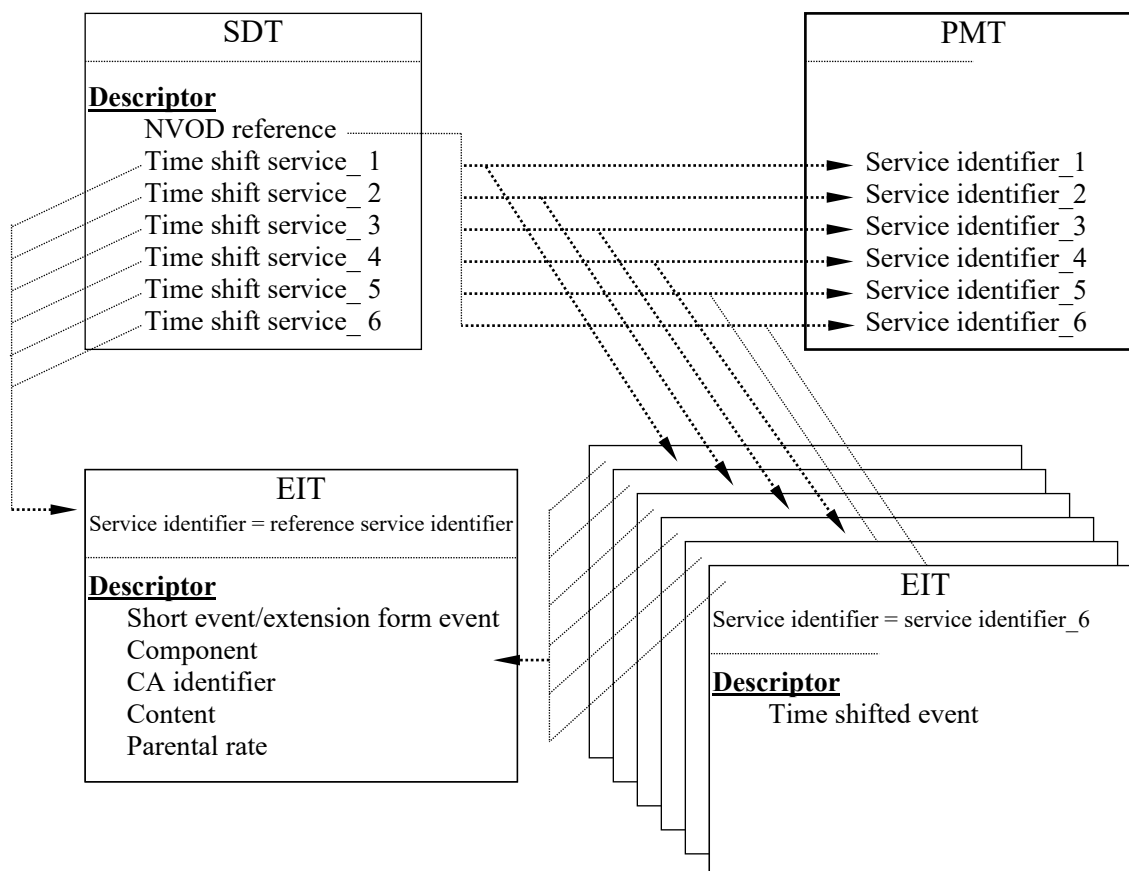


Figure 4-2 Description of SI in NVOD service

By using this method, data quantity can be reduced to 1/5. All the start times of the "reference service event information table" are set to "1" which is an invalid value, and the correct start time of each event is given in the EIT of each time shift service.

## 4.2 Mosaic services

### 4.2.1 General consideration

Mosaic services can be spread out over several TSs. A complete mosaic system can be organized in a tree structure.

A mosaic component is a collection of different video images to form a coded MPEG-2 video stream. The merging of the video images is performed at the source level, in such a way that at the display each image will occupy a specific area of the screen.



Each specific area is called a logical cell. Logical cells are composed of elementary cell(s). The mosaic screen is subdivided by a maximum of  $8 \times 8$  elementary cells. Each elementary cell is numbered. A logical cell is a collection of elementary cells. Each logical cell is identified by a unique `logical_cell_id`.

The mosaic descriptor identifies the elementary cells (see figure 4-3), groups different elementary cells to form logical cells (see figure 4-4), and establishes a link between the content of all or part of the logical cell and the corresponding information carried in the SDT or EIT or BAT. Thus there is a close association between the mosaic descriptor and other SI Tables. The mosaic descriptor may be placed in either or both of the SDT and PMT sections for the mosaic service. Use in the SDT reduces the amount of interaction between the SI and MPEG Tables. However, a single mosaic service containing multiple video components can only be described by having the mosaic descriptor appearing multiple times within the PMT section. Some logical cells may have no link to SI (see figure 4-4).

|    |    |    |    |
|----|----|----|----|
| 0  | 1  | 2  | 3  |
| 4  | 5  | 6  | 7  |
| 9  | 10 | 11 | 12 |
| 13 | 14 | 15 | 16 |

Figure 4-3 Elementary cell organization

|                          |   |                          |                          |
|--------------------------|---|--------------------------|--------------------------|
| 0<br>VIDEO<br>Service K  | 1<br>VIDEO<br>Bouquet A                 | 2<br>VIDEO<br>Bouquet B  | 3<br>VIDEO<br>Service L  |
| 4<br>VIDEO<br>Event A    | VIDEO<br><br>Link with a mosaic service |                          | 7<br>VIDEO<br>Event C    |
| 8<br>VIDEO<br>Event B    |   |                          | 11<br>VIDEO<br>Event D   |
| 12<br>VIDEO<br>Service M | 13<br>VIDEO<br>Bouquet J                | 14<br>VIDEO<br>Bouquet F | 15<br>VIDEO<br>Service O |

|   |                                    |                                    |                                    |
|---|------------------------------------|------------------------------------|------------------------------------|
| 0<br>VIDEO<br>Event K<br>Service J                | 1<br>VIDEO<br>Event K<br>Service J | 2<br>VIDEO<br>Event I<br>Service A | 3<br>VIDEO<br>Event B<br>Service K |
| Mosaic service on the<br>content of alpha network |                                    |                                    | 7<br>VIDEO<br>Bouquet X            |
|   |                                    |                                    | 11<br>VIDEO<br>Bouquet R           |
|   |                                    |                                    | 15<br>VIDEO<br>Mosaic<br>Service L |

Figure 4-4 Examples of logical cell organization and content

#### 4.2.2 Relationship between mosaic service and SI/PSI table

Algorithm to look for a mosaic service:

a) check the SDT Tables (actual TS / other TSs);

b) if a mosaic service exists:

- go to the corresponding TS;
- process the PAT and PMT;
- display the mosaic service;
- look after the content of the mosaic service:

- if you are interested by the content of one logical cell and if it is related to:

- a bouquet: display the information of the corresponding BAT, go forward or cancel;
- a service: display the information of the corresponding SDT, process the PAT and the PMT and display the selected service;
- an event: display the information of the corresponding EIT, process the PAT and the PMT and display the selected event;
- a mosaic service: display the information of the corresponding SDT, process the PAT, the PMT, display the selected mosaic service, and go to “-look after the content of the mosaic service”.

### **4.3 Transitions at broadcast delivery media boundaries**

A very common broadcast delivery media infrastructure will be, that signals received from a satellite are converted and rebroadcast on a cable network. Depending on the size of the network, various technical options exist to facilitate these transitions.

#### **4.3.1 Seamless transitions**

A simple and low-cost solution is to remove the Quadrature Phase Shift Keying (QPSK) modulation from a satellite signal and replace it with a Quadrature Amplitude Modulation (QAM) suitable for the cable system. This mode is usually called a seamless transition. The major complication in this seamless mode is that the bit stream is left unchanged, which causes the NIT to be invalid for the actual delivery system to which the IRD is connected, for example a cable system.

Seamless transitions are supported by the SI System, with the proviso that it is readily possible for the IRD to identify whether the NIT information is valid. The rules of operation specified in sub-clause 1.1 permit invalid NIT data in the case that applicable delivery system descriptors are not given for the actual delivery system.

The NIT is intended to simplify the set-up and installation procedure for the viewers, and to signal changes of tuning information. However, since it is impossible after a seamless transition of a broadcast delivery media boundary always to maintain valid information in the NIT, the IRD may require mechanisms in addition to reception of the NIT to obtain tuning data.

The support of seamless network transitions is based on the definition of a unique identification mechanism for a TS. The `transport_stream_id` field, as specified in the MPEG-2 standard, allows

65,536 TSs to be uniquely identified. If `transport_stream_id` values are uniquely assigned to multiplex originators, this number is considered too small. Thus, the range of unique identifications of TSs has been extended in the SI by a field called `original_network_id` of 16 bits. The concatenation of these 2 fields results in 4,294,967,296 unique identifiers for TSs. This gives sufficient room to allow for a unique identification of TSs without requiring a registration procedure.

Given this unique identification of the TSs, it is then possible to build IRDs that do not require a correct NIT for correct installation purposes. In order to support seamless transitions of TSs for small cable systems it is highly recommended that IRDs are able to initiate a frequency scan and store the unique TS identifiers with the sets of delivery system parameters. Within this procedure the same information as carried in the NIT can be obtained. However, the presence of a NIT does provide certain advantages for installation set-up and network management purposes.

In a seamless mode of operation, an IRD is able to detect the permitted instances of incorrect NIT data, even though no modifications to the bit stream have been made. In general, a network transition will occur between two different types of networks, e.g. from satellite to cable. In this case, the detection of an incorrect NIT is based on the value of the `descriptor_tag` in the NIT's `delivery_system_descriptor`. If the transition is between networks of the same type, the NIT should be replaced (see subclause 4.3.2) by either a valid NIT or a NIT for another type of network. After the detection of an incorrect NIT, the IRD should be able to initialize itself correctly, e.g. by using a frequency scanning procedure.

#### **4.3.2 Non-seamless transitions without re-multiplexing**

A slightly more complex option is to restore the TS packet bit stream and to perform some selective TS packet replacements in the TS. Such a packet replacement option does not require a re-timestamp operation and is of relatively low complexity. Some error handling operations need to be implemented in order to deal with the unrecoverable errors in the satellite signal and with lost TS packets. The NIT is carried in TS packets with a unique Packet Identifier (PID) value which allow the replacement function to be based on simple PID filter logic.

If a network transition is based on a TS packet replacement function, it is desirable that the new NIT information is stored and managed at the network boundary. This is the logical location of, as each network operator will demand the control over the frequency allocation in his network. For this local control to be as simple as possible, a fixed PID value is selected for TS packets carrying NIT

data. A certain minimum data rate for the transmission of NIT data is specified to allow the replacement function to meet the minimum repetition time for the replacement NIT.

#### 4.3.3 Transitions with re-multiplexing

The most complicated and expensive solution is to combine two or more TSs into a single one at the broadcast delivery media boundary. This re-multiplexing also involves the re-timing of the TS packets and the generation of a new SI data stream. The SI data in other TSs might in this case also be incorrect, which requires the checking and regeneration of the SI data in all TSs in the network. This option will only be feasible for very large networks.

### 4.4 Mixed multiple programming (Madara-broadcasting)

This clause explains usage of SI when mixed multiple programming (hereinafter referred to as Madara-broadcasting) broadcast by switching the HDTV or plural SDTVs in time series within the same band area is made.

#### 4.4.1 Service image in Madara-broadcasting

There are three service images in the Madara-broadcasting: when all service\_id exists all the time, when a part of SDTV service\_id stops during the HDTV service broadcasting, and when the HDTV service\_id and SDTV service\_id are defined as different services. Usage of the SI in each case image is explained. The number of the service\_id and ES\_PID herein is one example.

##### 4.4.1.1 When all service\_id exists all the time

Madara-broadcasting when all service exists all the time is allocated with elementary PID (ES\_PID) as shown in table 4-1 and services are broadcast as shown in table 4-5.

Table 4-1 Entry sample of ES\_PID in Madara-broadcasting when all services exist all the time

| service_id | ES_PID entered in PMT |        |
|------------|-----------------------|--------|
|            | SDTV                  | HDTV   |
| 0x0001     | 0x0030                | 0x0033 |
| 0x0002     | 0x0031                | 0x0033 |
| 0x0003     | 0x0032                | 0x0033 |

| service_id | 19:00               | 20:00               | 21:00               |
|------------|---------------------|---------------------|---------------------|
| 0x0001     | SDTV(ES_PID=0x0030) | HDTV(ES_PID=0x0033) | SDTV(ES_PID=0x0030) |
| 0x0002     | SDTV(ES_PID=0x0031) |                     | SDTV(ES_PID=0x0031) |
| 0x0003     | SDTV(ES_PID=0x0032) |                     | SDTV(ES_PID=0x0032) |

Figure 4-5 Service image of the Madara-broadcasting in which all services exists all the time

#### 4.4.1.2 When a part of SDTV services stops

While the HDTV service is broadcast, Madara-broadcasting, which a part of SDTV services pause is allocated with ES\_PID as shown in table 4-2 and services are broadcast as shown in figure 4-6.

Table 4-2 Entry sample of ES\_PID in Madara-broadcasting which part of service pauses

| service_id | ES_PID entered in PMT |        |
|------------|-----------------------|--------|
|            | SDTV                  | HDTV   |
| 0x0001     | 0x0030                | 0x0033 |
| 0x0002     | 0x0031                | —      |
| 0x0003     | 0x0032                | —      |

| service_id | 19:00               | 20:00               | 21:00               |
|------------|---------------------|---------------------|---------------------|
| 0x0001     | SDTV(ES_PID=0x0030) | HDTV(ES_PID=0x0033) | SDTV(ES_PID=0x0030) |
| 0x0002     | SDTV(ES_PID=0x0031) | pause               | SDTV(ES_PID=0x0031) |
| 0x0003     | SDTV(ES_PID=0x0032) | pause               | SDTV(ES_PID=0x0032) |

Figure 4-6 Service image of the Madara-broadcasting which part of services pause

#### 4.4.1.3 When the HDTV service and SDTV service are defined as different services

The Madara-broadcasting, by which the HDTV service and SDTV services are defined as different services, is allocated with the elementary PID as shown in table 4-3 and the services are broadcast as shown in figure 4-7.

Table 4-3 Entry sample of ES\_PID which the HDTV service and SDTV services are defined as different services

| service_id | ES_PID entered in PMT |        |
|------------|-----------------------|--------|
|            | SDTV                  | HDTV   |
| 0x0001     | 0x0030                | —      |
| 0x0002     | 0x0031                | —      |
| 0x0003     | 0x0032                | —      |
| 0x0004     | —                     | 0x0033 |

| service_id | 19:00               | 20:00               | 21:00               |
|------------|---------------------|---------------------|---------------------|
| 0x0001     | SDTV(ES_PID=0x0030) | pause               | SDTV(ES_PID=0x0030) |
| 0x0002     | SDTV(ES_PID=0x0031) | pause               | SDTV(ES_PID=0x0031) |
| 0x0003     | SDTV(ES_PID=0x0032) | pause               | SDTV(ES_PID=0x0032) |
| 0x0004     | Stop                | HDTV(ES_PID=0x0033) | Stop                |

Figure 4-7 Service image when the HDTV service and SDTV services are defined as different services

#### 4.4.2 Seamless switching of HDTV/SDTV

Usage of SI to switch the HDTV and SDTV seamlessly is explained.

##### 4.4.2.1 Presupposition condition

- a) PTS and DTS are synchronized between video ESs of target HDTV and SDTV.

\* STC of both encoding equipment are synchronized

- b) The GOP is synchronized between the video ESs of the target HDTV and SDTV.

- c) The video ES on the ending transmission side should add the sequence end code (in case of MPEG-2 Video, an end-of-sequence NAL unit in case of MPEG-4 AVC and HEVC, the same hereinafter) after the final frame of the GOP transmission is finished, before ending.

- d) The video ES on the starting transmission side should start as the closed GOP having a sequence header.

- e) The video ES on the ending transmission side and the video ES on the starting transmission side should not be overlapped on TS.

There should be no gap which underflows buffer for the video ES of the IRD equipment.

#### 4.4.2.2 PMT procedure

- a) Updating of the PMT should be 0.5 to 2.0 sec. prior to switching control time between the HDTV and SDTV.

\* Actual switching time of the video ES should be delayed 0.0 to 0.5 sec. to control time as there is a time lag in the cycle of 500.5ms in 1 GOP (in case of 15 frame) though the service control device is controlled in correct seconds generally.

- b) At least the PMT before and after the switching control time of the HDTV and SDTV should include the video control descriptor.

\* The IRD equipment corresponding to the seamless switching detects updating of the PMT version number, and selection of the video ES and decoding of the video are made according to the change of the video encode format of the video control descriptor.

- c) The `sequence_end_code_flag` included in the video decode control descriptor should indicate whether or not the sequence end code exists when the transmission of the video ES indicated by the PMT ends.

#### 4.4.2.3 Timing chart

Switching of the video ESs in a multiplied TS and version upgrade position of the PMT are shown in figure 4-8.



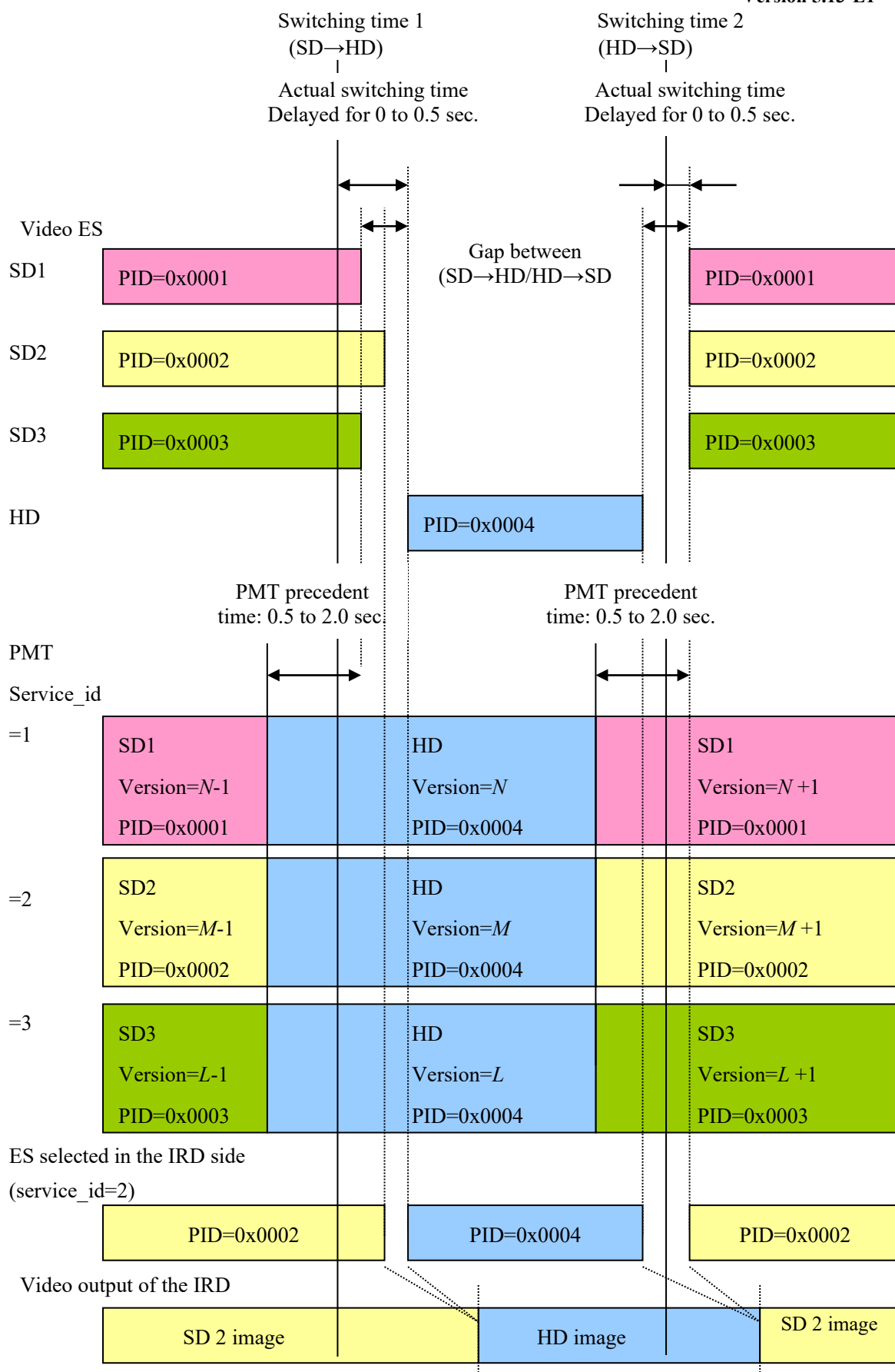


Figure 4-8 Timing chart of the seamless switching

## **Postscript**

In the signal transmission multiplied in MPEG-2 Systems, many control signals are related, and the multiple style has a complex structure, by which they are combined each other. This appendix is attached to the standard because in organization and transmission of SI, which simplifies the users program selection, it is important to grasp and understand fully those characteristics and restricted items of those multiple system. It is recommended to use this appendix fully for smooth actual operation when the broadcast service providers and broadcast equipment production company use this standard.

This appendix is in accordance with ETSI ETR 211 "Digital broadcasting systems for television implementation guidelines for the use of MPEG-2 systems" issued as a technical document as a European area standard by ETSI, which is drafted by EP-DVB and EBU. Refer to the original technical documents when necessary.

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