CG FAST TRACK

Viewport Navigation

Orbit	Middle Mouse Button
Pan	Shift + Middle Mouse Button
Zoom	Middle Mouse Scroll
Zoom (alternative way)	Ctrl + Middle Mouse Button (Hold, move mouse up and down)
Frame Camera Window	Home
Look Through Camera	Numpad 0
Frame Select	. on NUMPAD (next to 0)

Viewport Tools

Select	W
Move/Grab	G
Rotate	R
Scale	S
Snap to Axis	X,Y,Z (only use if your not using the lazy viewport)
Frame Selected	. on Number Pad
Left of Viewport Pop Out Menu	N
Repeat last action	Shift+R
Last Action Operator Panel	F9

Edit Mode

Switch Object/Edit Mode	Tab
Vertex	1
Edge	2
Face	3
Merge Menu	M
Insert Loop Cut	Ctrl + R (CMD+R)

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