Lab Manual- Performing the Blob Operation using VS Code

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1 OBJECTIVE

Deploying your software becomes a lot easier after Docker where you don't have to worry about missing a system configuration or a prerequisite. In This Lab will cover the basics of installing Apache Webserv er on Ubuntu and run Image with Docker containers expose on port 80.

- Pull latest Ubuntu Image
- Create a container with Ubuntu Image and Expose it on port 80
- Update the Ubuntu Image
- Install Apache web server
- Start the Apache service
- Install Nano Editor and edit the default Index.html
- Access the web site from browser using docker IP

2 PRE-REQUISISTE

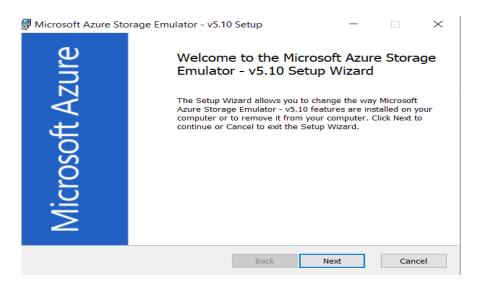
- Prior knowledge of Linux
- Prior knowledge of docker
- A local Computer with 4 CPU, 16 GB RAM, 200 GB disk space

3 Lab Scenario

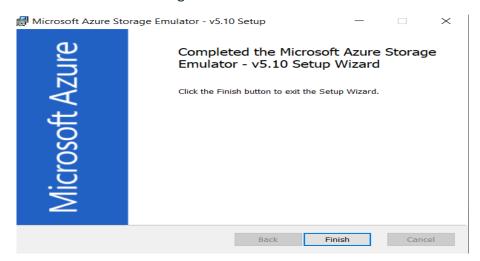
4 Setup the Enviornment

4.1 Step1 : Download and Install Storage Emulator

- Download the Azure Storage Emulator from below URL
 - https://go.microsoft.com/fwlink/?linkid=717179&clcid=0x409
- Install the Emulator by Clicking the MSI down loaded
 - Click Next



- A. Click Next to Begin Install
- B. Click Finish to Begin Install



4.2 Step2 : Create an Folder and Clone the Code from Github

A. Open Command Prompt and Create a Folder ad then go inside it.

md blobtest

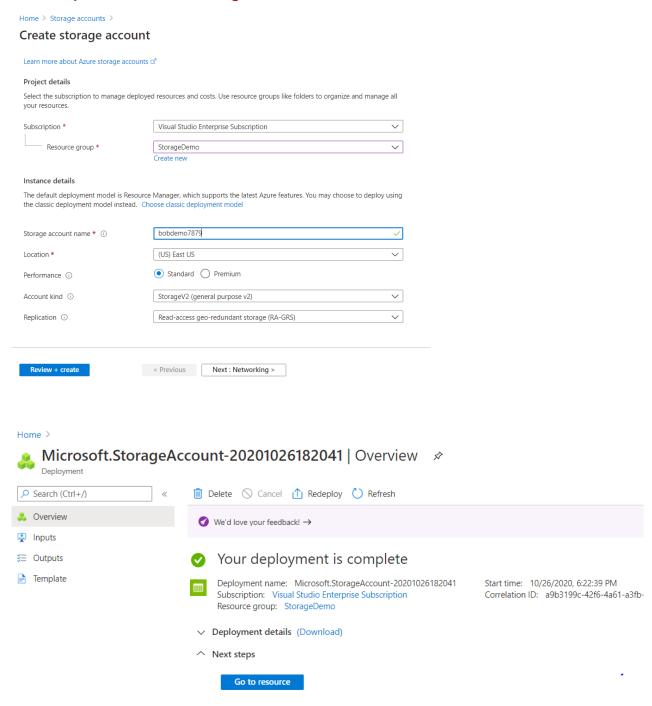
cd blobtest

```
D:\>md blobtest

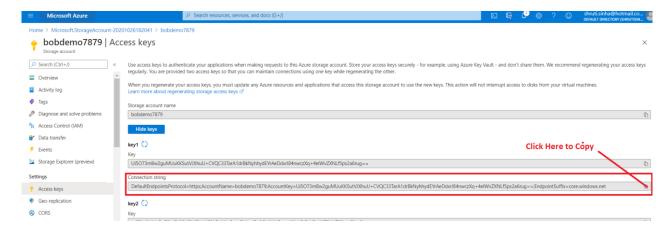
D:\>cd blobtest

D:\blobtest>
```

4.3 Step3: Create an a Storage Account and Set the Enviornment Variable



• In the **Settings** section of the storage account overview, select **Access keys**. Here, you can view your account access keys and the complete connection string for each key.



• Find the **Connection string** value under **key1**, and select the **Copy** button to copy the connection string. You will add the connection string value to an environment variable in the next step.

4.3.1 Configure your storage connection string

To set the environment variable, open a DOS console window and Type below command

setx azure_storage_connection_string

"DefaultEndpointsProtocol=https;AccountName=funcstorshruti;AccountKey=r2pI9EDNYbffYjeGeU5Ffg0 asft9+cqYkJ5hjZ4OWpq5Kn5zjycxn0Alf74be/y3DXHFyizxH984QN7CTZoCoA==;EndpointSuffix=core.win dows.net"

D:\blobtest\blobmvp\BlobQuickstartV12>setx AZURE_STORAGE_CONNECTION_STRING "DefaultEndpointsProtocol=https;AccountName=b obdemo7879;AccountKey=Ui5O73mBw2guMUuKKSutVJXhuU+CVQC33TarA1drBkNyhhydEYrAeDdxrI84nwczXq+4e1WvZXNLf5ps2a6rug==;EndpointS uffix=core.windows.net"

Now Close the DOS Console and Relaunch it again

4.4 Create a .NET Core application named BlobQuickstartV12.

 Now Create New Project use the dotnet new command to create a new console app with the name BlobQuickstartV12

dotnet new console -n BlobQuickstartV12

```
PS D:\blobtest\blobmvp\
PS D:\blobtest\blobmvp\
dotnet new console -n BlobQuickstartV12

Welcome to .NET Core 3.1!

SDK Version: 3.1.403

Telemetry

The .NET Core tools collect usage data in order to help us improve your experience. t of telemetry by setting the DOTNET_CLI_TELEMETRY_OPTOUT environment variable to 'Read more about .NET Core CLI Tools telemetry: https://aka.ms/dotnet-cli-telemetry

Explore documentation: https://aka.ms/dotnet-docs
Report issues and find source on GitHub: https://github.com/dotnet/core
```

Switch to the newly created BlobQuickstartV12 directory.

cd BlobQuickstartV12

• In side the **BlobQuickstartV12** directory, create another directory called **data**. This is where the blob data files will be created and stored.

Mkdir data

4.4.1 install the Azure Blob storage client library for .NET package

While still in the application directory, install the Azure Blob storage client library for .NET package by using the dotnet add package command.

dotnet add package Azure.Storage.Blobs

```
PS D:\blobtest\blobmyp\BlobQuickstartV12> dotnet add package Azure.Storage.Blobs

Determining projects to restore...

Writing C:\Users\TechPledge\AppData\Local\Temp\tmp15FC.tmp

info: Adding PackageReference for package 'Azure.Storage.Blobs' into project 'D:\blobtest\blobmyp\BlobQuickstartV12\BlobQuickstartV12\csproj'.

info: Restoring packages for D:\blobtest\blobmyp\BlobQuickstartV12\BlobQuickstartV12.csproj...

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.blobs/index.json

info: 0K https://api.nuget.org/v3-flatcontainer/azure.storage.blobs/index.json

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.blobs/12.6.0/azure.storage.blobs.12.6.0.nupkg

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: OK https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: OK https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: GET https://api.nuget.org/v3-flatcontainer/azure.storage.common/index.json

info: GET https://api.nuget.org/v3-flatcontainer/azure.core/index.json 1037ms

info: GET https://api.nuget.org/v3-flatcontainer/azure.core/index.json 1037ms

info: GET https://api.nuget.org/v3-flatcontainer/azure.core/index.json 1060ms
```

4.4.2 Set up the app framework

 To Launch the Code Editor type Code. file in your editor Code.

```
D:\blobtest\blobmvp\BlobQuickstartV12>code .
```

2. Open program.cs file for editing

```
File Edit Selection View Go Run Terminal Help
                                                                               Program.cs - BlobQuickstartV12 - Visual Studio Code [Admin
                                         Program.cs X
     > OPEN EDITORS
     ∨ BLOBQUICKSTARTV12
                                                 namespace BlobQuickstartV12
       > bin
       > data
                                                     class Program
       BlobQuickstartV12.csproj
                                                          static async Task Main()
      Program.cs
                                                              Console.WriteLine("Azure Blob storage v12 - .NET quickstar
                                                              string connectionString = Environment.GetEnvironmentVariabl
留
                                                                  BlobServiceClient blobServiceClient = new BlobServiceC
```

3. You Got the Default Code

5 Create the Container in Azure Storage and Upload the Blob

5.1 Add this code inside the Main method:

```
using Azure.Storage.Blobs;
using Azure.Storage.Blobs.Models;
using System;
using System.IO;
using System.Threading.Tasks;
namespace BlobQuickstartV12
  class Program
    static async Task Main()
       Console.WriteLine("Azure Blob storage v12 - .NET quickstart sample\n");
       string connectionString = Environment.GetEnvironmentVariable("AZURE_STORAGE_CONNECTION_STRING");
       // Create a BlobServiceClient object which will be used to create a container client
         BlobServiceClient blobServiceClient = new BlobServiceClient(connectionString);
         //Create a unique name for the container
         string containerName = "quickstartblobs" + Guid.NewGuid().ToString();
       // Create the container and return a container client object
         BlobContainerClient containerClient = await blobServiceClient.CreateBlobContainerAsync(containerName);
         // Create a local file in the ./data/ directory for uploading and downloading
            string localPath = "./data/";
            string fileName = "quickstart" + Guid.NewGuid().ToString() + ".txt";
            string localFilePath = Path.Combine(localPath, fileName);
           // Write text to the file
            await File.WriteAllTextAsync(localFilePath, "Hello, World!");
           // Get a reference to a blob
            BlobClient blobClient = containerClient.GetBlobClient(fileName);
```

```
Console.WriteLine("Uploading to Blob storage as blob:\n\t {0}\n", blobClient.Uri);
              // Open the file and upload its data
              using FileStream uploadFileStream = File.OpenRead(localFilePath);
              await blobClient.UploadAsync(uploadFileStream, true);
              uploadFileStream.Close();
   }
     }
}
     Program.cs X
        using Azure.Storage.Blobs;
         using Azure.Storage.Blobs.Models;
         using System.Threading.Tasks;
             class Program
                 static async Task Main()
                    string \ \ connection String \ = \ Environment. GetEnvironment \ \ variable ("AZURE\_STORAGE\_CONNECTION\_STRING");
                       BlobServiceClient blobServiceClient = new BlobServiceClient(connectionString);
                       string containerName = "quickstartblobs" + Guid.NewGuid().ToString();
```

```
static async Task Main()

Console.WriteLine("Azure Blob storage v12 - .NET quickstart sample\n");
string connectionString = Environment.GetEnvironmentVariable("AzuRE_STORAGE_CONNECTION_STRING");

// Create a BlobServiceClient object which will be used to create a container client
BlobServiceClient blobServiceClient = new BlobServiceClient(connectionString);

// Create a unique name for the container
string containerName = "quickstartblobs" + Guid.NewGuid().ToString();

// Create the container and return a container client object
BlobContainerClient containerClient = await blobServiceClient.CreateBlobContainerAsync(containerName);

// Create a local file in the ./data/ directory for uploading and downloading
string localPath = "./data/";
string floalPath = "./data/";
string floalPath = Path.Combine(localPath, fileName);

// Write text to the file
await File *WriteAllTextAsync(localFilePath, "Hello, World!");

// Get a reference to a blob
BlobClient blobClient = containerClient.GetBlobClient(fileName);

// Get a reference to a blob
BlobClient blobClient = containerClient.GetBlobClient(fileName);

// Open the file and upload its data
using FileStream unloadFileStream = File.OpenRead(localFilePath);

await blobClient.UploadAsync(uploadFileStream, true);
uploadfileStream.Close();
```

}

Now Save the File with File → Save

5.2 Now Build and Run The Code

• In Terminal Type below command

dotnet build

```
PS D:\blobtest\blobmvp\BlobQuickstartV12> dotnet build
Microsoft (R) Build Engine version 16.7.0+7fb82e5b2 for .NET
Copyright (C) Microsoft Corporation. All rights reserved.

Determining projects to restore...
All projects are up-to-date for restore.
BlobQuickstartV12 -> D:\blobtest\blobmvp\BlobQuickstartV12\bin\Debug\netcoreapp3.1\BlobQuickstartV12.dll

Build succeeded.
    0 Warning(s)
    0 Error(s)

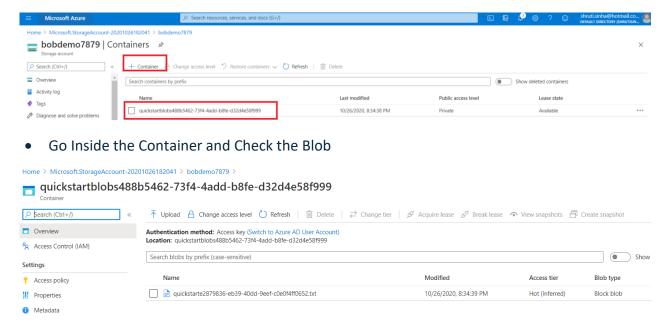
Time Elapsed 00:00:01.23
```

dotnet run

```
PS D:\blootest\bloomvp\BlobQuickstartV12> dotnet run
Azure Blob storage v12 - .NET quickstart sample

Uploading to Blob storage as blob:
https://bobdemo7879.blob.core.windows.net/quickstartblobse7ee4076-b280-4c53-8227-ea9592d6ad1b/quickstart38c26bbe-0b4a-49a8-8956-a6c4f5676c7f.txt
```

Now Go to Portal and Check you have Blob Container Created



6 List the blobs in a container

• Add this code to the end of the Main method:

```
Console.WriteLine("Listing blobs...");
```

```
// List all blobs in the container
await foreach (BlobItem blobItem in containerClient.GetBlobsAsync())
{
    Console.WriteLine("\t" + blobItem.Name);
}
```

- Now Save the File with File→Save
- Now again Build and Run the Code

Dotnet Build

Dotnet Run

```
Determining projects to restore...

All projects are up-to-date for restore.

BlobQuickstartV12 -> D:\blobtest\blobmvp\BlobQuickstartV12\bin\Debug\net

Build succeeded.

0 Warning(s)
0 Error(s)

Time Elapsed 00:00:02.56

PS D:\blobtest\blobmvp\BlobQuickstartV12> dotnet run

Azure Blob storage v12 - .NET quickstart sample

Uploading to Blob storage as blob:
    https://bobdemo7879.blob.core.windows.net/quickstartblobs6947954a

Listing blobs...
    quickstart68e2d2aa-c537-4a5e-833c-e560a8f53b7c.txt

PS D:\blobtest\blobmvp\BlobQuickstartV12>
```

7 Download blobs

• Add this code to the end of the Main method:

```
// Download the blob to a local file
// Append the string "DOWNLOADED" before the .txt extension
// so you can compare the files in the data directory
string downloadFilePath = localFilePath.Replace(".txt", "DOWNLOADED.txt");
```

```
Console.WriteLine("\nDownloading blob to\n\t{0}\n", downloadFilePath);

// Download the blob's contents and save it to a file

BlobDownloadInfo download = await blobClient.DownloadAsync();

using (FileStream downloadFileStream = File.OpenWrite(downloadFilePath))
{
    await download.Content.CopyToAsync(downloadFileStream);
    downloadFileStream.Close();
```

- Now Save the File with File → Save
- Now again Build and Run the Code

Dotnet Build
Dotnet Run

}

8 Delete the Container

• Add this code to the end of the Main method:

```
// Clean up
Console.Write("Press any key to begin clean up");
Console.ReadLine();

Console.WriteLine("Deleting blob container...");
await containerClient.DeleteAsync();

Console.WriteLine("Deleting the local source and downloaded files...");
File.Delete(localFilePath);
File.Delete(downloadFilePath);

Console.WriteLine("Done");
```

- Now Save the File with File → Save
- Now again Build and Run the Code

Dotnet Build Dotnet Run

9 Work with Sample Application

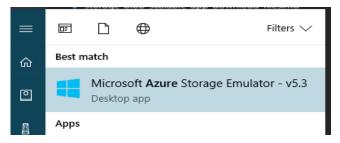
Decide on a name for the new container. The code below appends a GUID value to the container name to ensure that it is unique.

B. Now Type below Git URL to Clone (You Must have **git** installed in your PC from https://git-scm.com/download/win)

git clone https://github.com/ShrutiSinhaa/TutorialForStorage.git

```
D:\blobtest>git clone https://github.com/ShrutiSinhaa/TutorialForStorage.git Cloning into 'TutorialForStorage'...
Receiving objects: 55% (118/213), 884.0
remote: Total 213 (delta 0), reused 0 (delta 0), pack-reused 213
Receiving objects: 100% (213/213), 6.32 MiB | 1.92 MiB/s, done.
Resolving deltas: 100% (68/68), done.
```

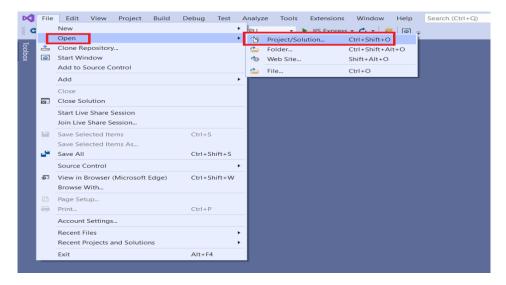
C. First, start the <u>Azure Storage Emulator</u>



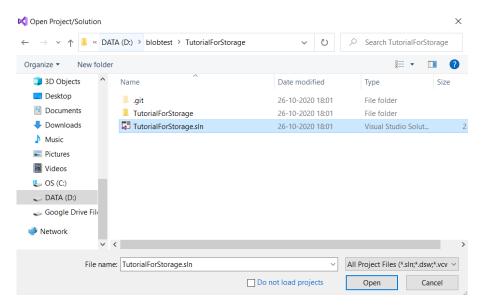
D. It will launch a command prompt

```
C:\Program Files (x86)\Microsoft SDKs\Azure\Storage Emulator>AzureStorageEmulator.exe start Windows Azure Storage Emulator 5.10.0.0 command line tool
Autodetect requested. Autodetecting SQL Instance to use.
Looking for a LocalDB Installation.
Probing SQL Instance: '(localdb)\MSSQLLocalDB'.
Found a LocalDB Installation.
Probing SQL Instance: '(localdb)\MSSQLLocalDB'.
Found SQL Instance (localdb)\MSSQLLocalDB.
Creating database AzureStorageEmulatorDb510 on SQL instance '(localdb)\MSSQLLocalDB'.
Granting database access to user DESKTOP-BE5SIHJ\TechPledge.
Database access for user DESKTOP-BE5SIHJ\TechPledge was granted.
Initialization successful. The storage emulator is now ready for use.
The storage emulator was successfully started.
C:\Program Files (x86)\Microsoft SDKs\Azure\Storage Emulator>cmd /K AzureStorageEmulator.exe help
Windows Azure Storage Emulator 5.10.0.0 command line tool
Usage:
   AzureStorageEmulator.exe init
                                               : Initialize the emulator database and configuration.
   AzureStorageEmulator.exe start
                                               : Start the emulator.
                                               : Stop the emulator.
   AzureStorageEmulator.exe stop
   AzureStorageEmulator.exe status
                                              : Get current emulator status.
   AzureStorageEmulator.exe clear
                                               : Delete all data in the emulator.
   AzureStorageEmulator.exe help [command] : Show general or command-specific help.
See the following URL for more command line help: http://go.microsoft.com/fwlink/?LinkId=392235
```

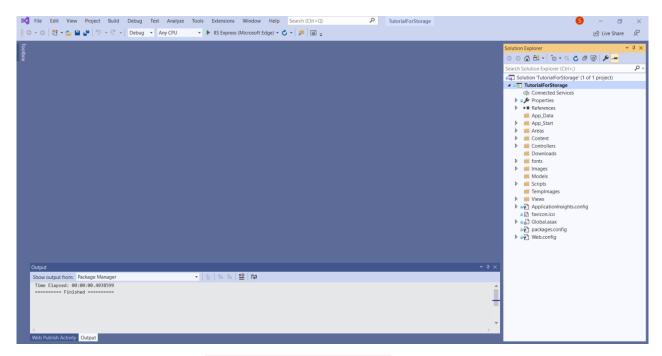
E. It will launch a command prompt



F. It will launch a command prompt



Start it by pressing f5 in Visual Studio



This will launch the web app on http://localhost:58673/ so that you can interact with it



Upload an image

We'll put it somewhere safe, like an Azure blob.

Add image

© 2020 - My ASP.NET Application

Next, enter the following in your browser to test that your GET API is working:

http://localhost:58673/api/blobs

It will display the list of all the Blobs store



This XML file does not appear to have any style information associated with it. The document tree is shown below.

- ▼⟨ArrayOfstring xmlns:i="http://www.w3.org/2001/XVLSchema-instance" xmlns="http://schemas.microsoft.com/2003/10/Serialization/Arrays">
 ⟨string?Block blob with name 'Amesome-Mountain-River-Wallpaper.jpg', content type 'application/octet-stream', size '1465150', and URI 'http://127.0.0.1:10000/devstoreaccount1/blobstutorial/Amesome-Mountain-River-Wallpaper.jpg',/string>
 ⟨string?Block blob with name 'Beautiful Stream Desktop Wallpapers (2).jpg', content type 'application/octet-stream', size '382544', and URI 'http://127.0.0.1:10000/devstoreaccount1/blobstutorial/Beautiful
- Stream Desktop Wallpapers (2).jpg'(/string)

 <string>Block blob with name 'Forest-river-wallpaper-Hd.jpg', content type 'application/octet-stream', size '2690689', and URI 'http://127.0.0.1:10000/devstoreaccount1/blobstutorial/Forest-river-wallpaper-

- *StringPolock blow with name 'granu-tanyon-toloraud-fiver-1.jpg', content type application/octet-stream', Size 222356, and Onl inclp://lif.river-1.jpg'//stringPolock blow with name 'ws_Columbia_Mountain_River_Grass_1366x768.jpg', content type 'application/octet-stream', size '450769', and URI 'http://l27.0.0.1:10000/devstoreaccount1/blobstutorial/ws_Columbia_Mountain_River_Grass_1366x768.jpg'
- </ArrayOfstring>

