

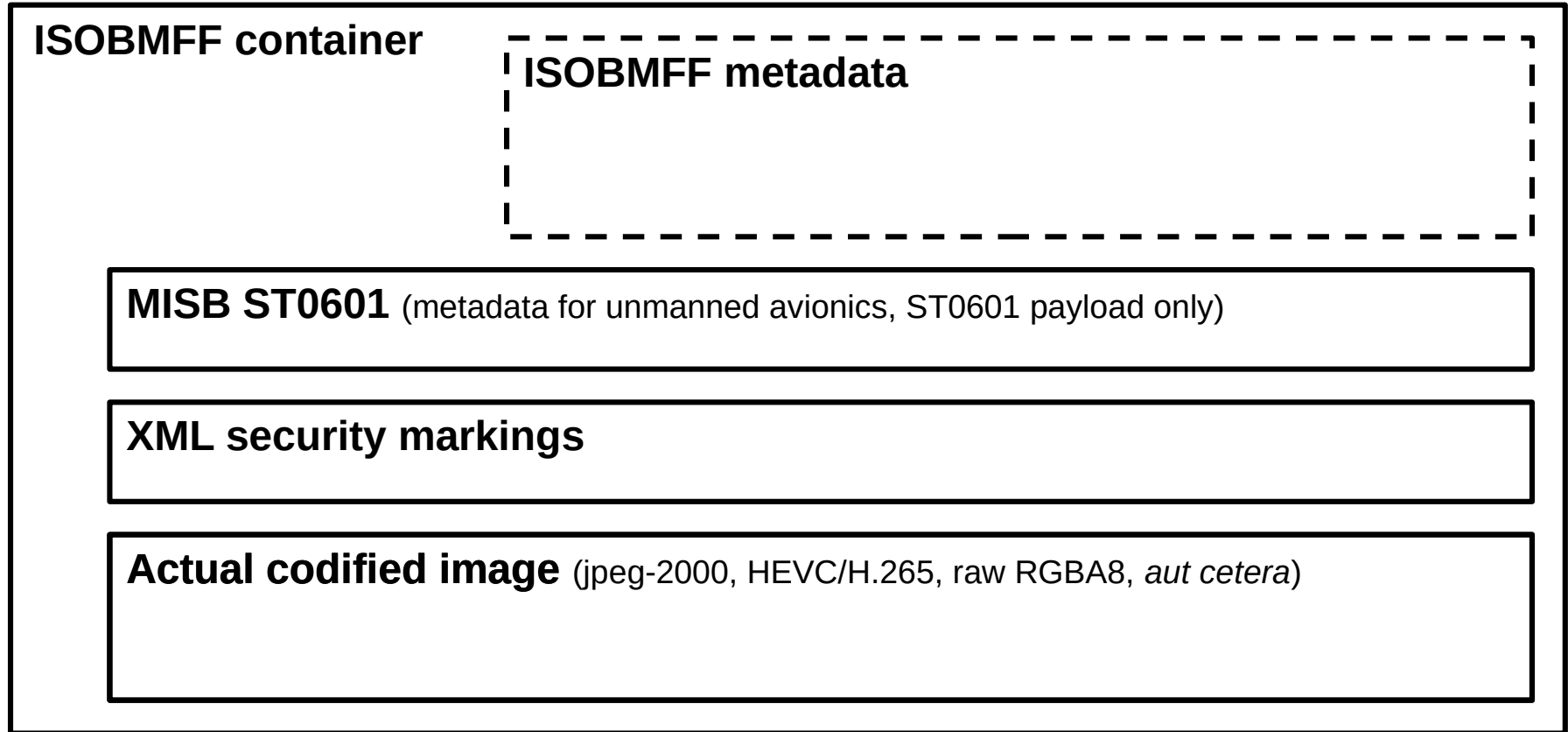
Informal report about GIMI profile

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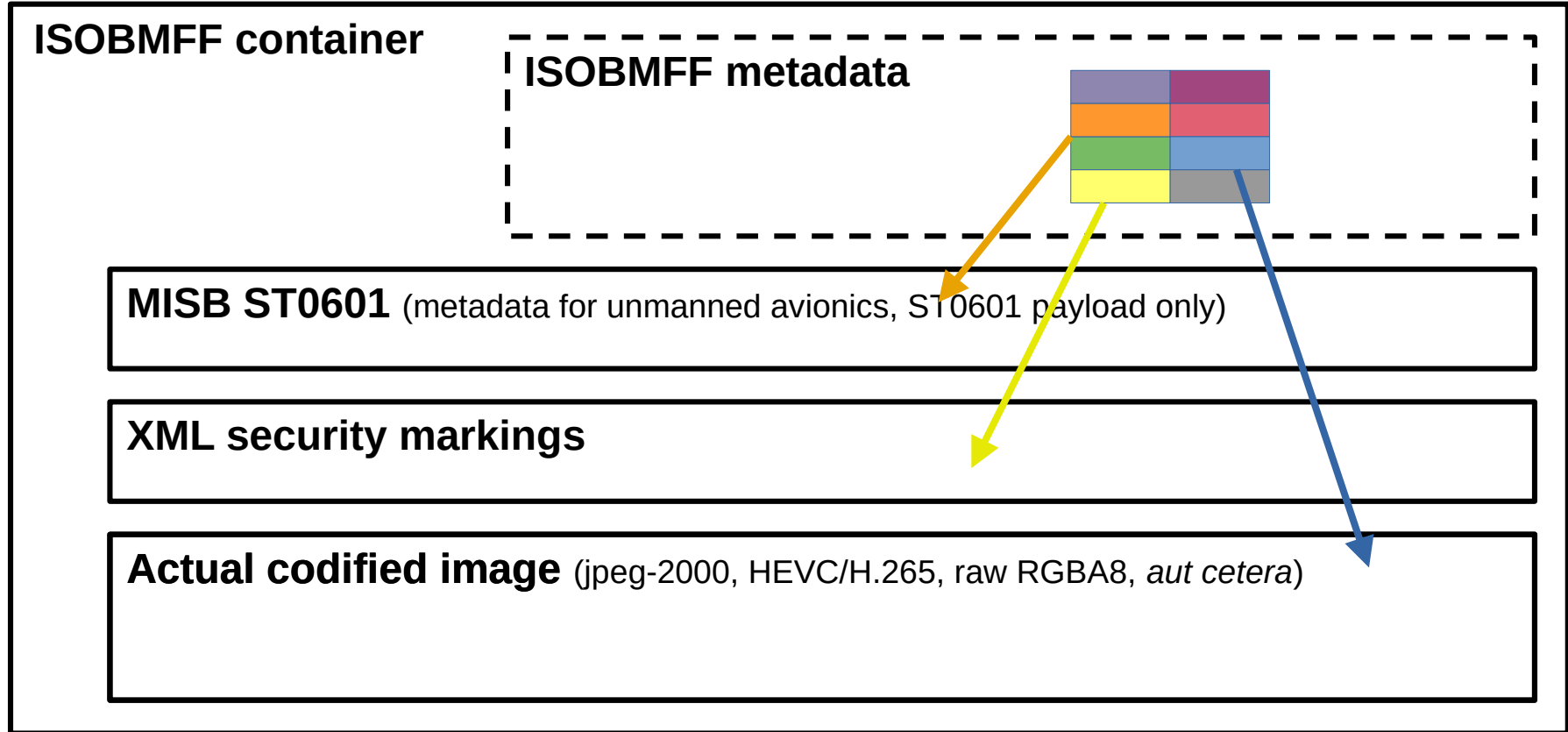
Made hastily during the October 2023 OGC open standards codesprint

Disclaimer: May contain personal biased opinions and incorrect assumptions

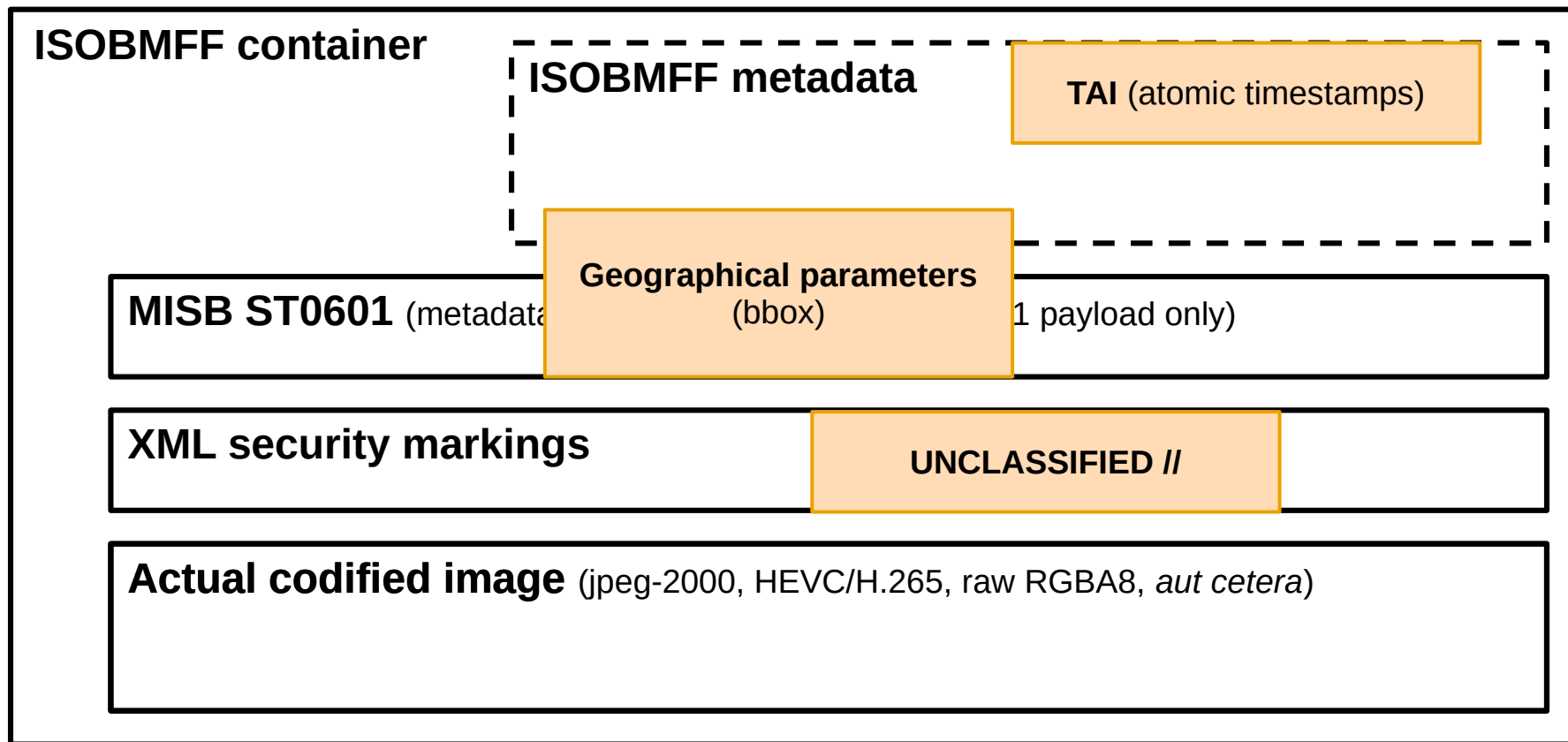
My mental model of a GIMI file



ISOBMFF metadata has both stand-alone info, and references to ST0601/XML/image



Useful metadata is split along different parts of the file



There's both extra (unused) and missing metadata

Data attribution (sentinel/copernicus/etc)

ISOBMFF container

ISOBMFF metadata

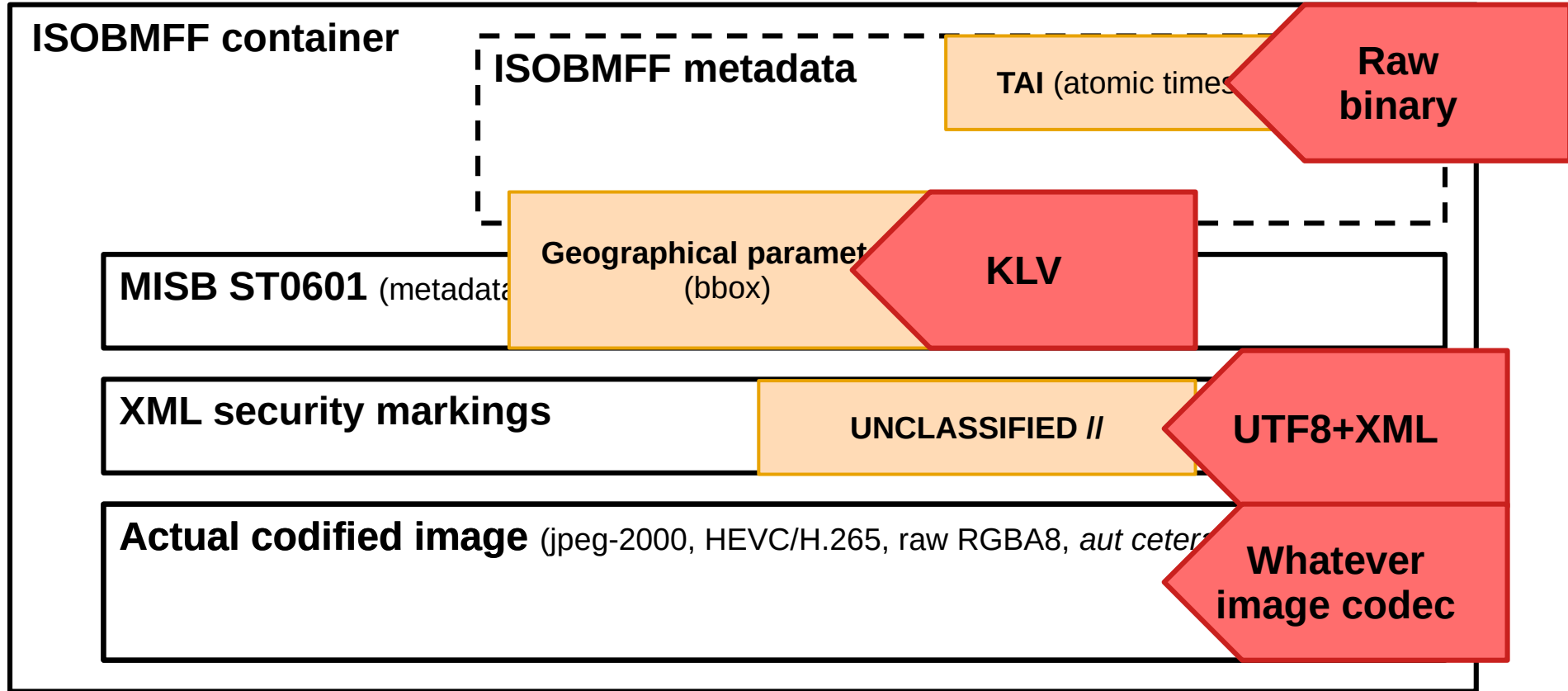
MISB ST0601 (metadata for unmanned avionics, ST0601 payload only)

XML security markings

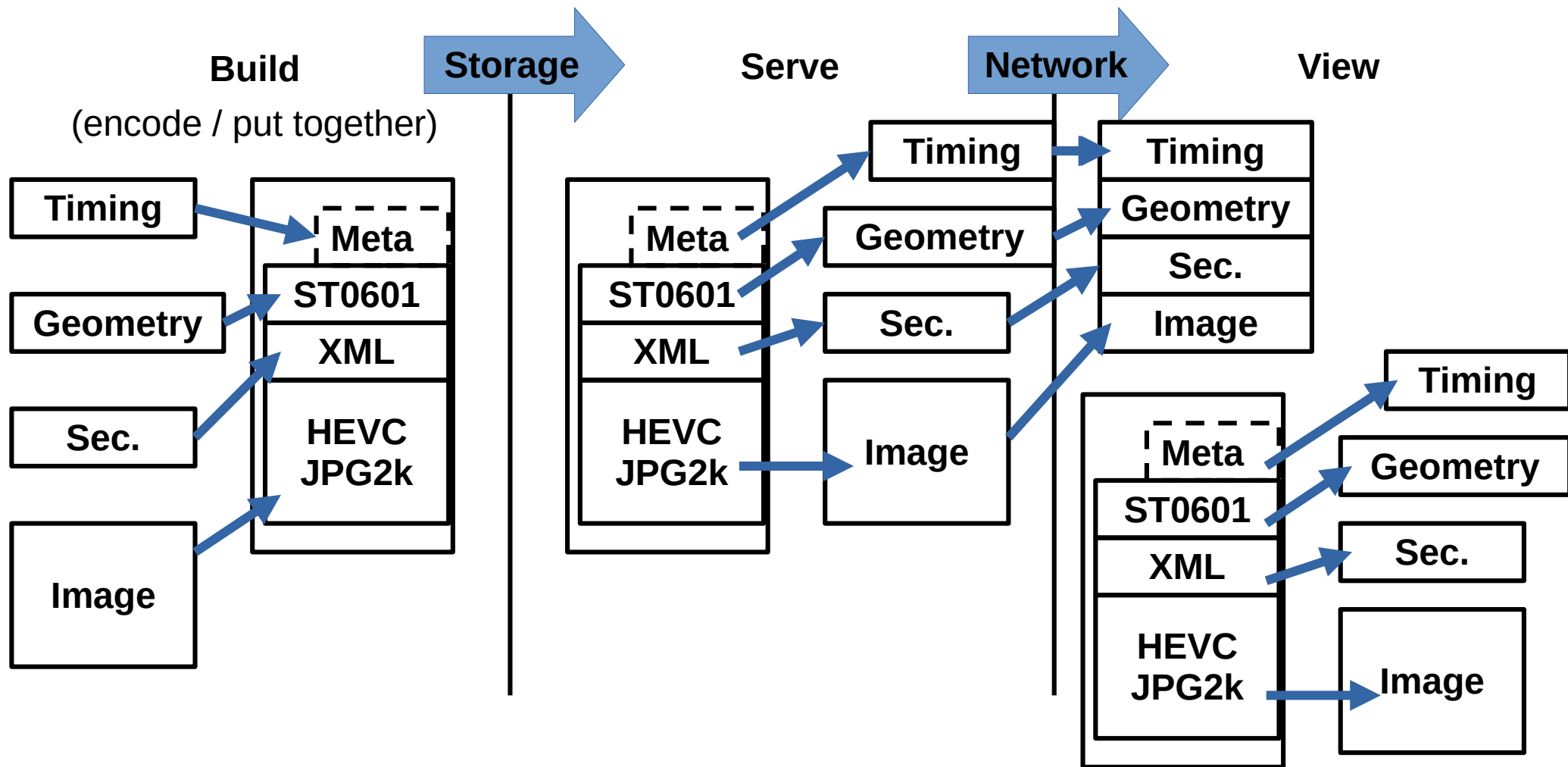
Actual codified image (jpeg-2000, HEVC/H.265, raw RGBA8, *aut cetera*)

EXIF

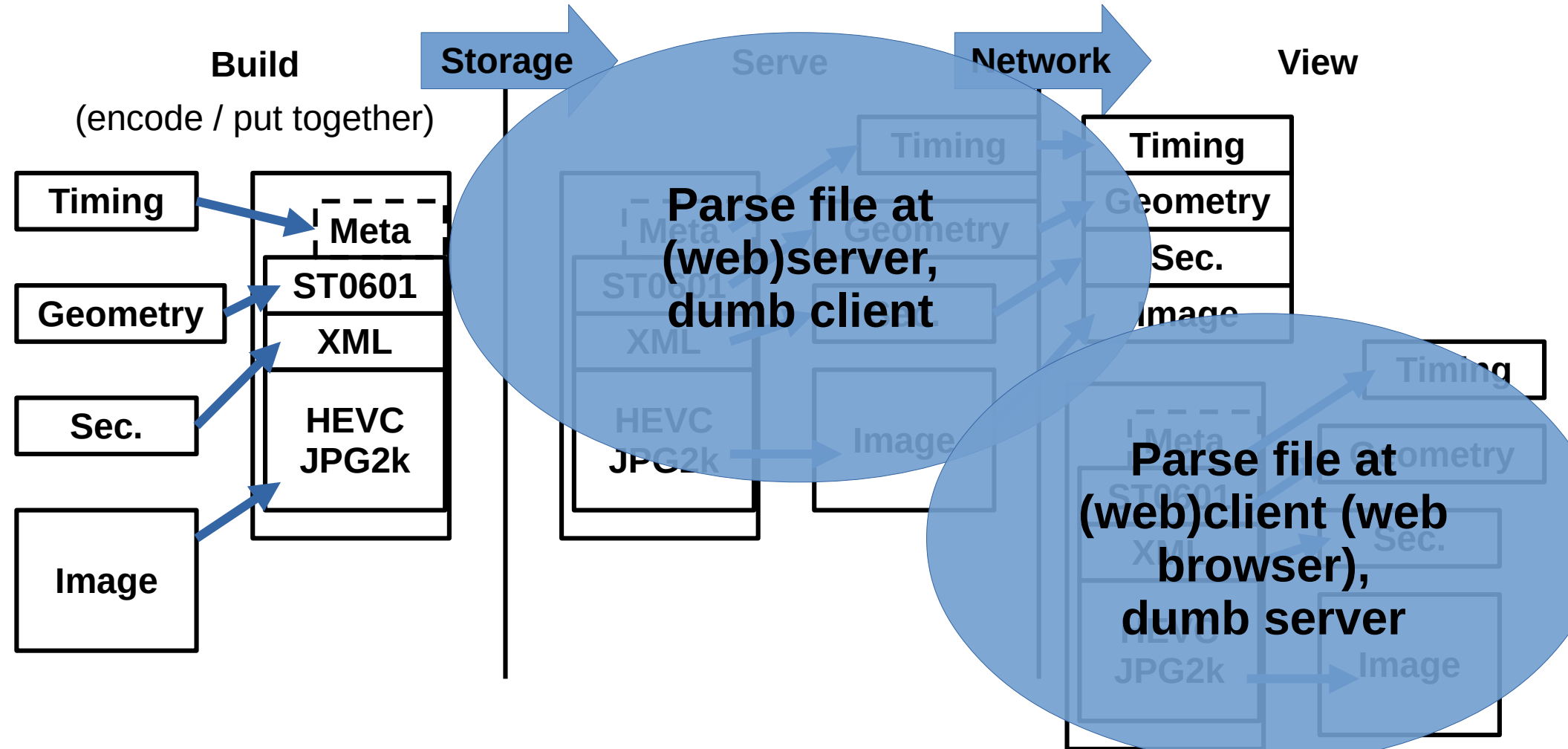
Each piece of metadata uses a different encoding



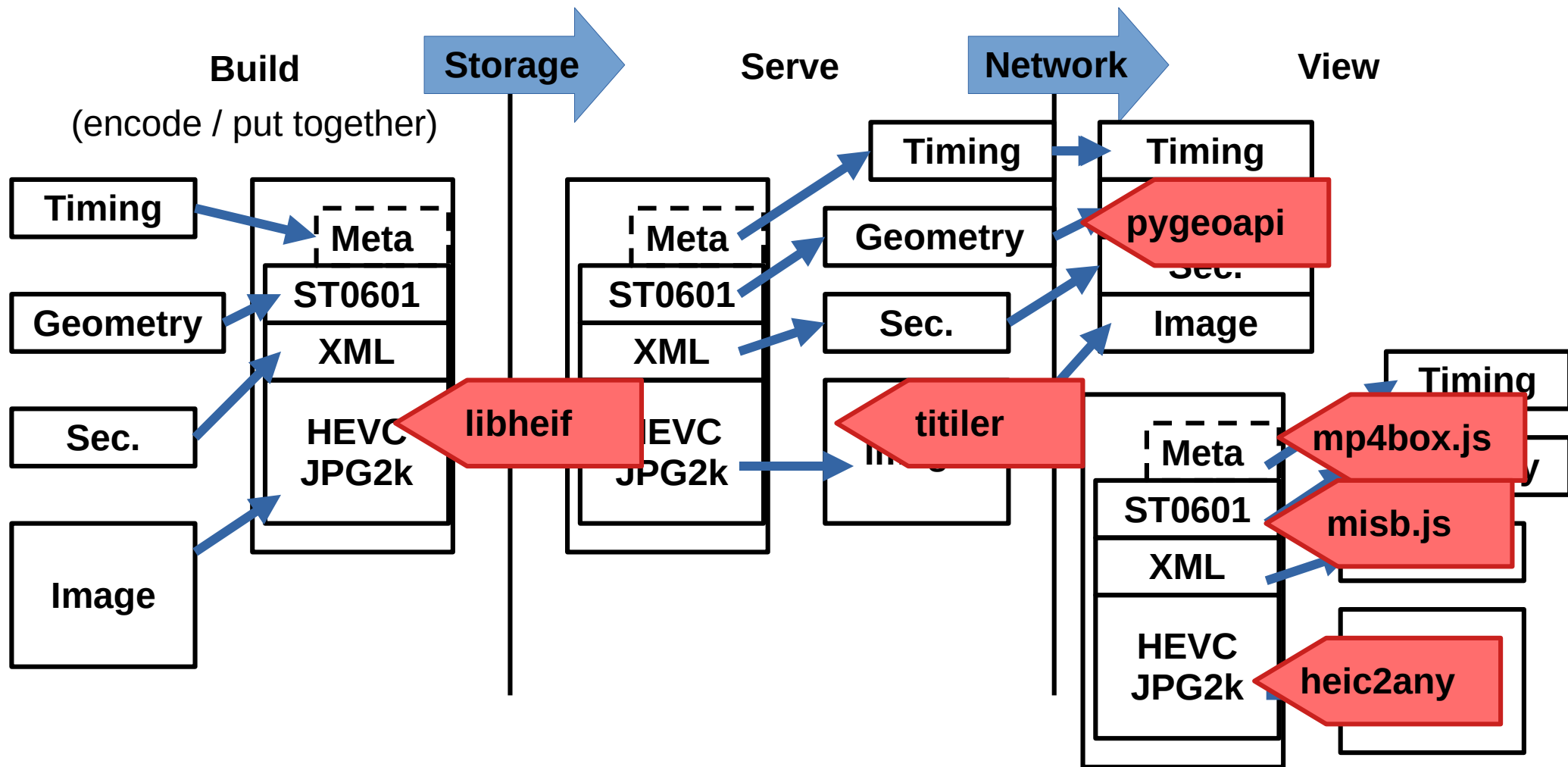
My mental model of the tasks to be done



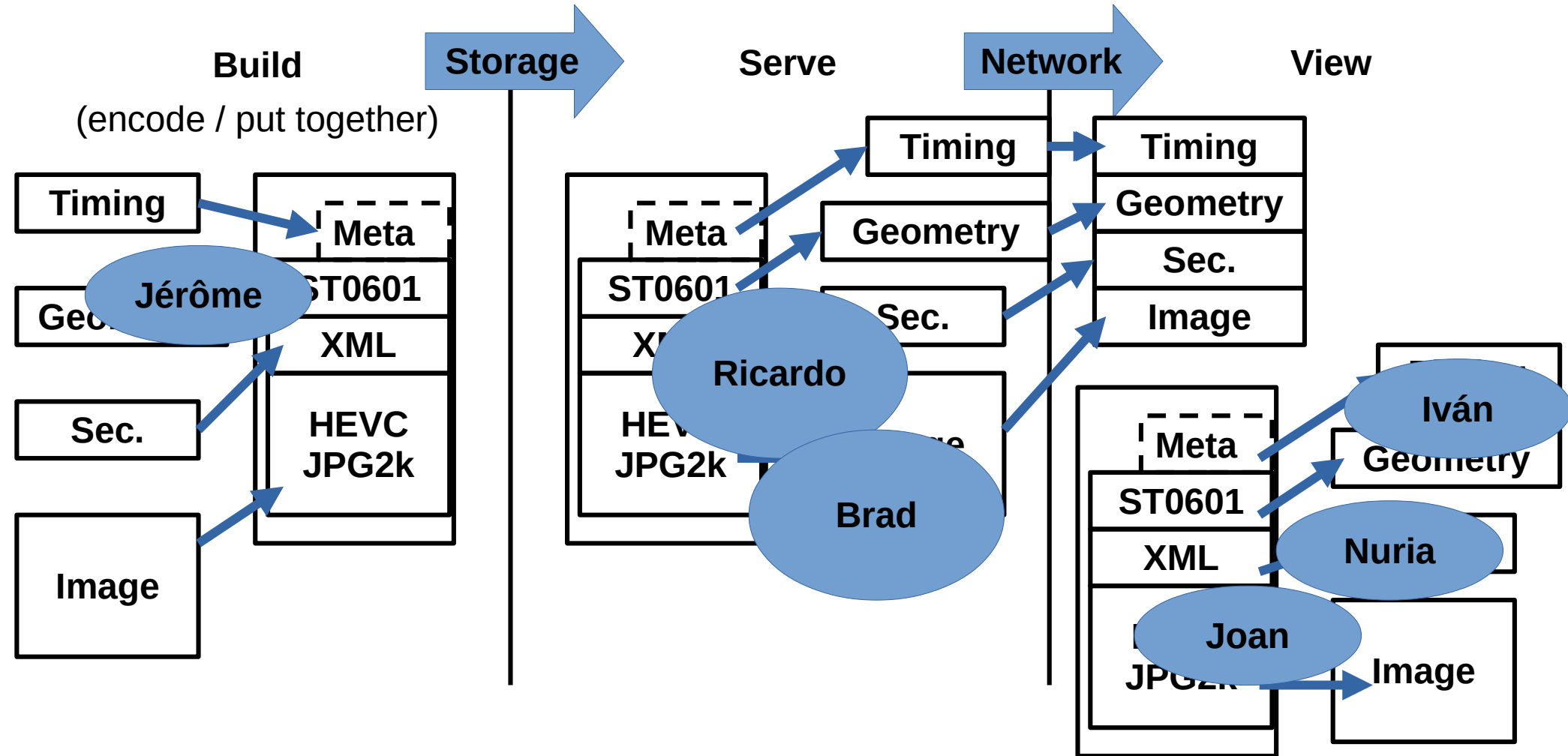
Different strategies to have consumable data



Different tools at different stages



Different people on different problems



Which strategy is “better”?

(decode metadata at server / decode at client)

Do we have tools for all parts of the workflow?

Which strategy is “better”?

(decode metadata at server / decode at client)

**Do everything
in a web
browser!**

Do we have tools for all parts
of the workflow?

No!



From a web client perspective, we need
a lot of tools & libraries

- ISOBMFF parser/walker
- KVL+ST0601 parser
- XML decoder
- TAI decoder
- image codecs

From a web client perspective, we need a lot of tools & libraries *in Javascript*

- ISOBMFF parser/walker mp4box.js
- KVL+ST0601 parser misb.js
- XML decoder (built-in)
- TAI decoder
- image codecs heif2any, etc

From a web client perspective, we need
a lot of tools & libraries
in Javascript
working well in web browsers

- | | | |
|-------------------------|---------------|-------------|
| • ISOBMFF parser/walker | mp4box.js | □ buggy |
| • KVL+ST0601 parser | misb.js | needed work |
| • XML decoder | (built-in) | easy(ish) |
| • TAI decoder | | trivial |
| • image codecs | heif2any, etc | fiddly |

Specific (sub?)tasks done during codesprint

mp4box.js

Fixed byte alignment bugs (thanks, Brad!)

vidterra's misb.js

Implemented browser support

Putting together everything

Introducing:

<https://gitlab.com/IvanSanchez/geo-heif-viewer>

← → ↺

https://ivansanchez.gitlab.io/geo-heif-viewer/

Select a HEIF image from your computer: ACT2020_wgs_8

ST0601 data:

2	Precision Time Stamp	1589949035000000
3	Mission ID	Mission3
65	UAS Datalink LS Version Number	19
82	Corner Latitude Point 1	-35.31580708702831
83	Corner Longitude Point 1	149.10204865462242
84	Corner Latitude Point 2	-35.31580708702831
85	Corner Longitude Point 2	149.1041162186787
86	Corner Latitude Point 3	-35.31684086905645
87	Corner Longitude Point 3	149.1041162186787
88	Corner Latitude Point 4	-35.31684086905645
89	Corner Longitude Point 4	149.10204865462242
1	Checksum	24439

Sec level: SECRETIVE-ISH

Sec caveats: ButterPopcorn

LowPlaces

TAIC time uncertainty: 1000000000μs

TAIC correction offset: 0μs

TAIC drift rate: NaNμs/s

TAIC clock type: Can sync to absolute TAI

ITAI timestamp: 1968640272000000000μs

ITAI status: Unsync'ed, Nominal (10)

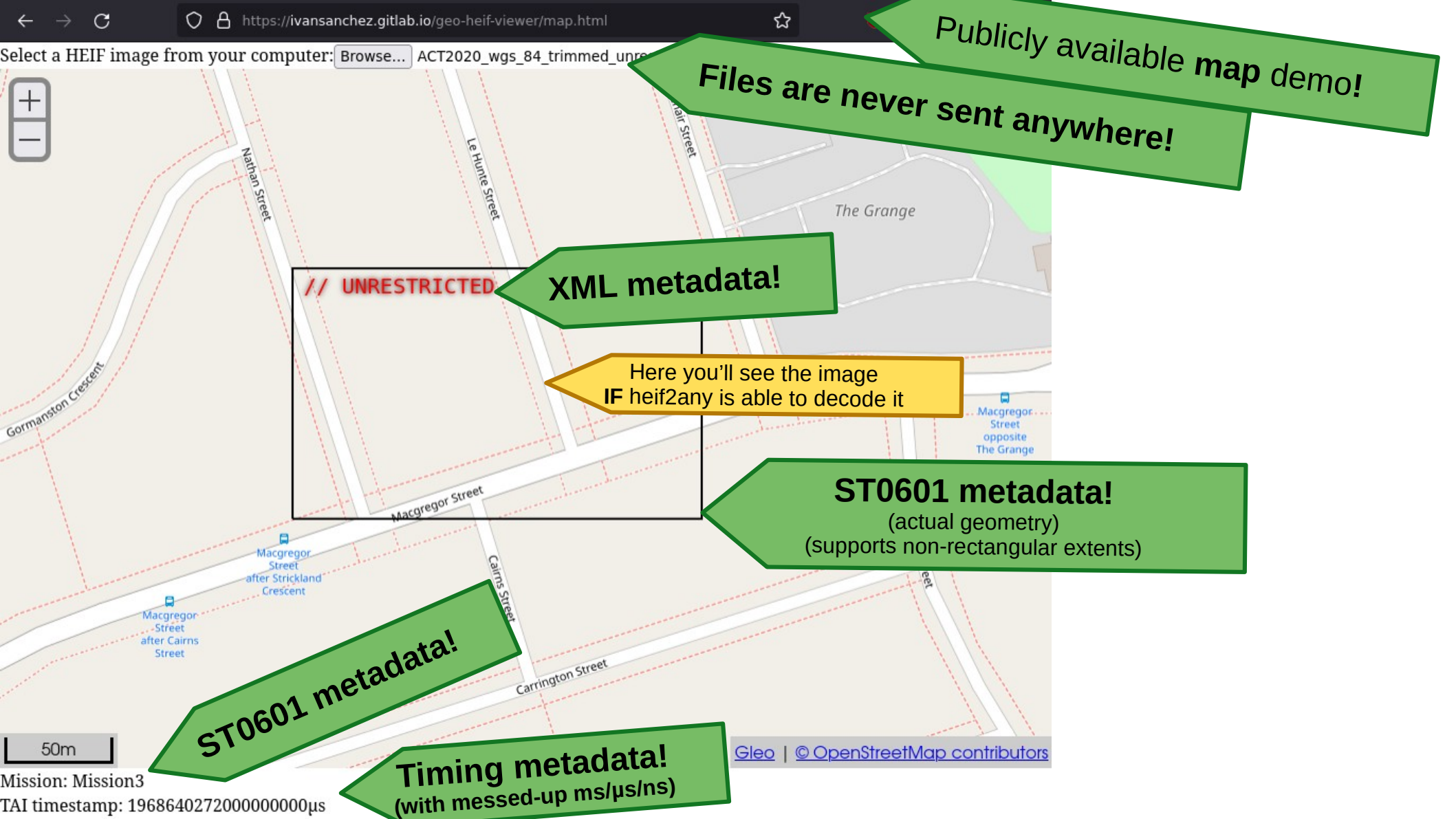
Publicly available demo!
Runs in your computer!

Files are processed in-browser, never sent anywhere!

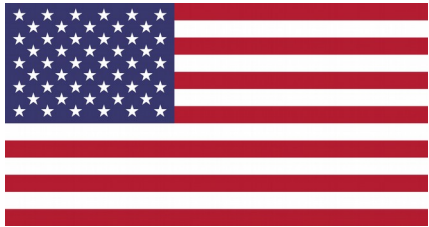
ST0601 metadata!

XML metadata!

Timing metadata!
(with messed-up ms/μs/ns)



A bit of GIMI criticism



**Security
markings
are very
important!**

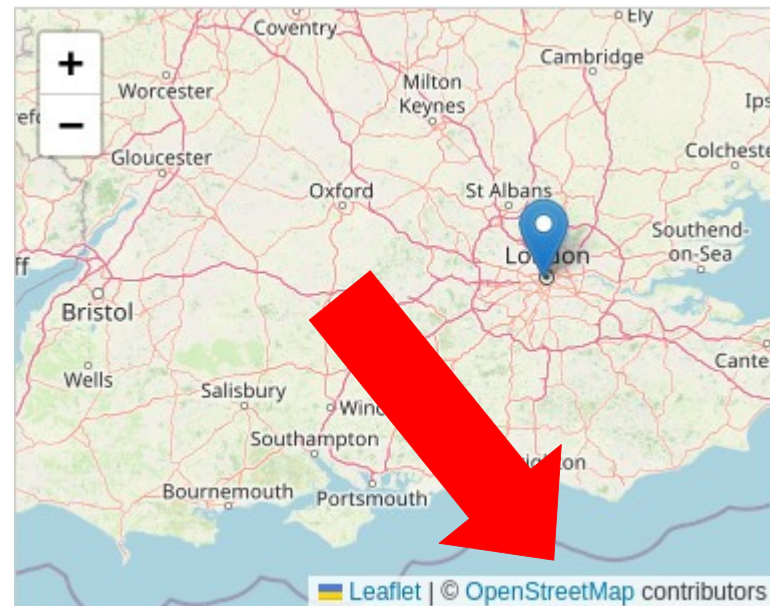
**Dublin Core
metadata
is very
important!**





**What do I put in
the corner?**

**Is it ©?
CC-by-sa?
other?**



GIMI does not specify attribution/access

Dublin Core does not specify “classified” markings

There is no consensus on attribution markings

HTML? UTF-8? logotypes?

Some random ideas

- Storing tiled images in a single GIMI file
 - Like COG does (with TIFF overviews) but with ISOBMFF frames/boxes/whatever
- Duplicated metadata
 - Bounding box implicit in name/URL (e.g. OGC API tiles) and ST0601
 - Possibly band info + bit depth in ISOBMFF metadata and image codec metadata
- Why not GeoTIFF?
 - It also supports arbitrary metadata blocks
- Tooling still needs lots of work
 - There's a bit too many moving pieces
 - Work needed for COG-like range requests in mp4box