



Open
Geospatial
Consortium

OGC API - 3D GeoVolumes Quick Intro ...

12 July 2022



Overview

- Intro to OGC API - 3D GeoVolumes
- Code Sprint Focus - Test nD Tiles Access Method

OGC API - 3D GeoVolumes Overview

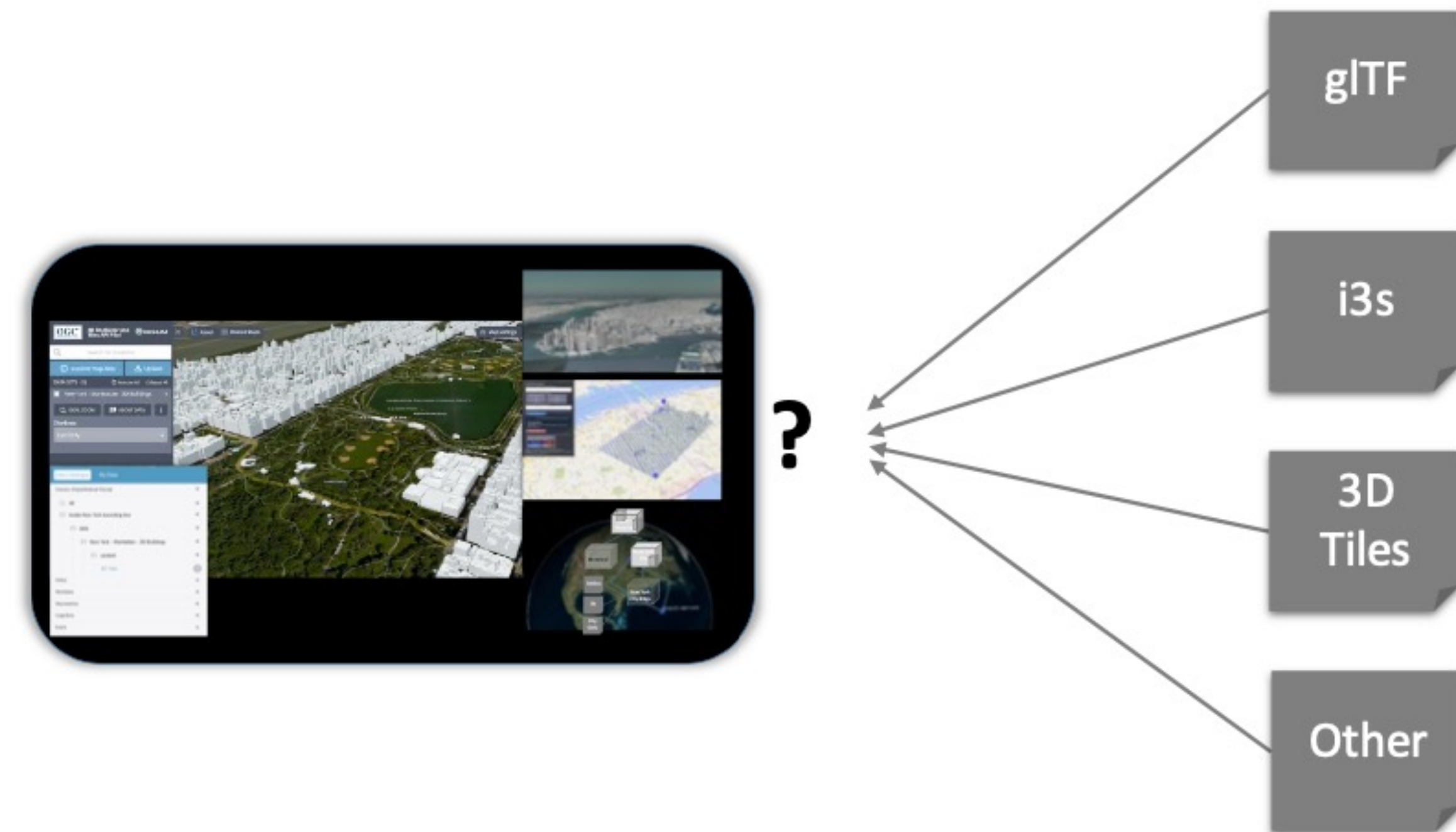
- Access Methods to 3D Content
 - ✓Static, link-following ✓bbox query
 - ✓Tile coordinate (proposed)
- Informed by emerging OGCAPI best practices and prior API standards - defines core API functions with HTTP Methods (GET, POST, PUT, DELETE) applied to 3D GeoVolumes resources, Uses relation type and media type
- Coordinates with 3D Tiles and i3s OGC Community Standards, OGC API - Tiles, to use implicit tiling based on OGC TileMatrixSets with nD extensions as method of access
- Deliverables of the SWG...A final version of the “OGCAPI– 3D GeoVolumes - Part 1: Core” document for submission to TC



3D GeoVolumes API
w/bbox query method

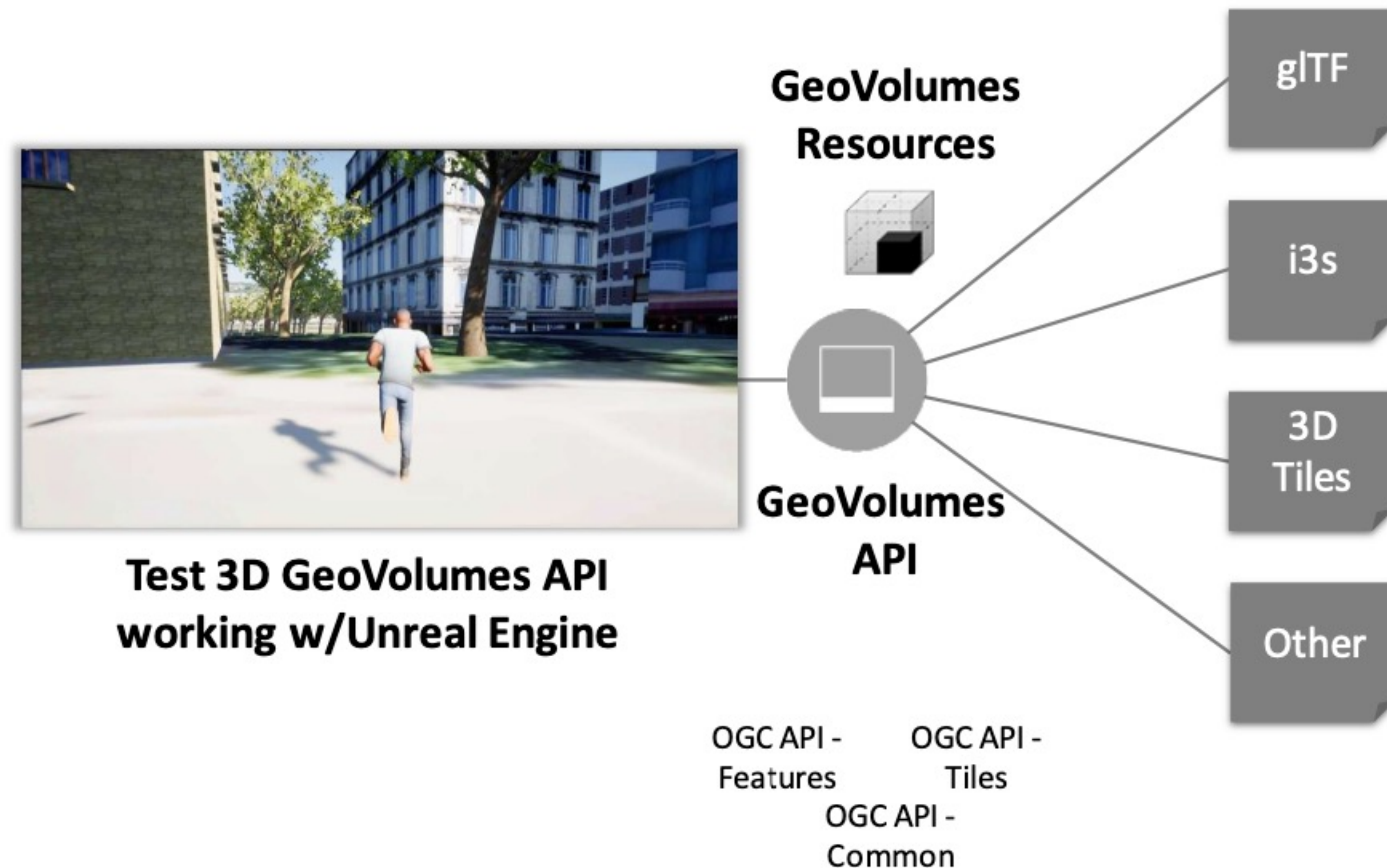
Challenge

- Multiple standards to access and transfer 3D geospatial content (3D Tiles, I3S, glTF, CityGML, etc)... Developed for various technical/commercial reasons.
- Standards use different distribution mechanisms... Are optimized for user requirements and bandwidth situations.
- Each of these co-existing solutions binds users to an approach... Making it challenging to access 3D content from different providers.



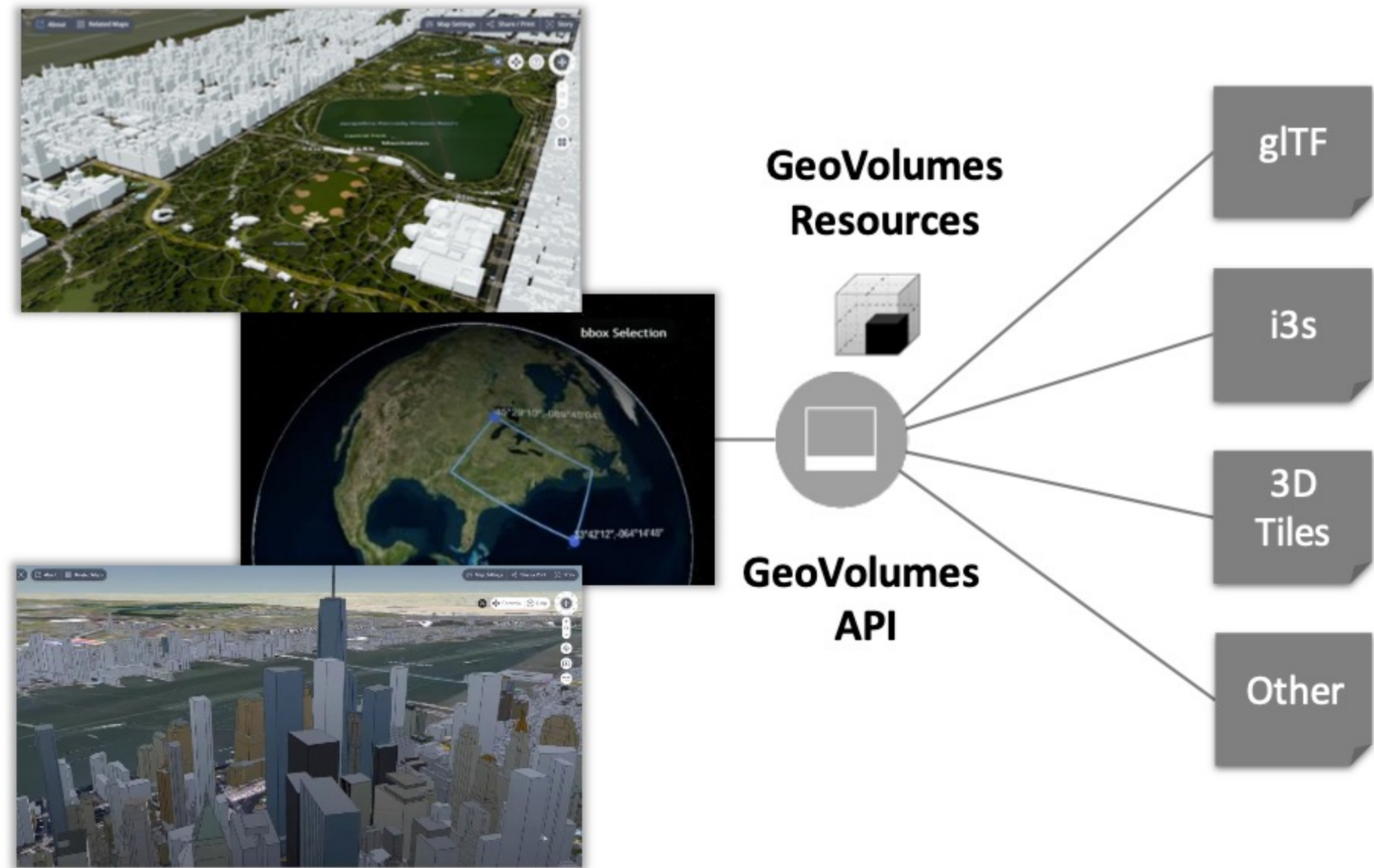
Opportunity

- OGC API - 3D GeoVolumes addresses this challenge by developing a resource model and corresponding API to integrate multiple approaches into single, open standards-based approach.
- Draft OGC API - 3D GeoVolumes and resource model allows efficient access to 3D content in multiple formats.
- Based on OGC API – Common and OGC API family of standards.



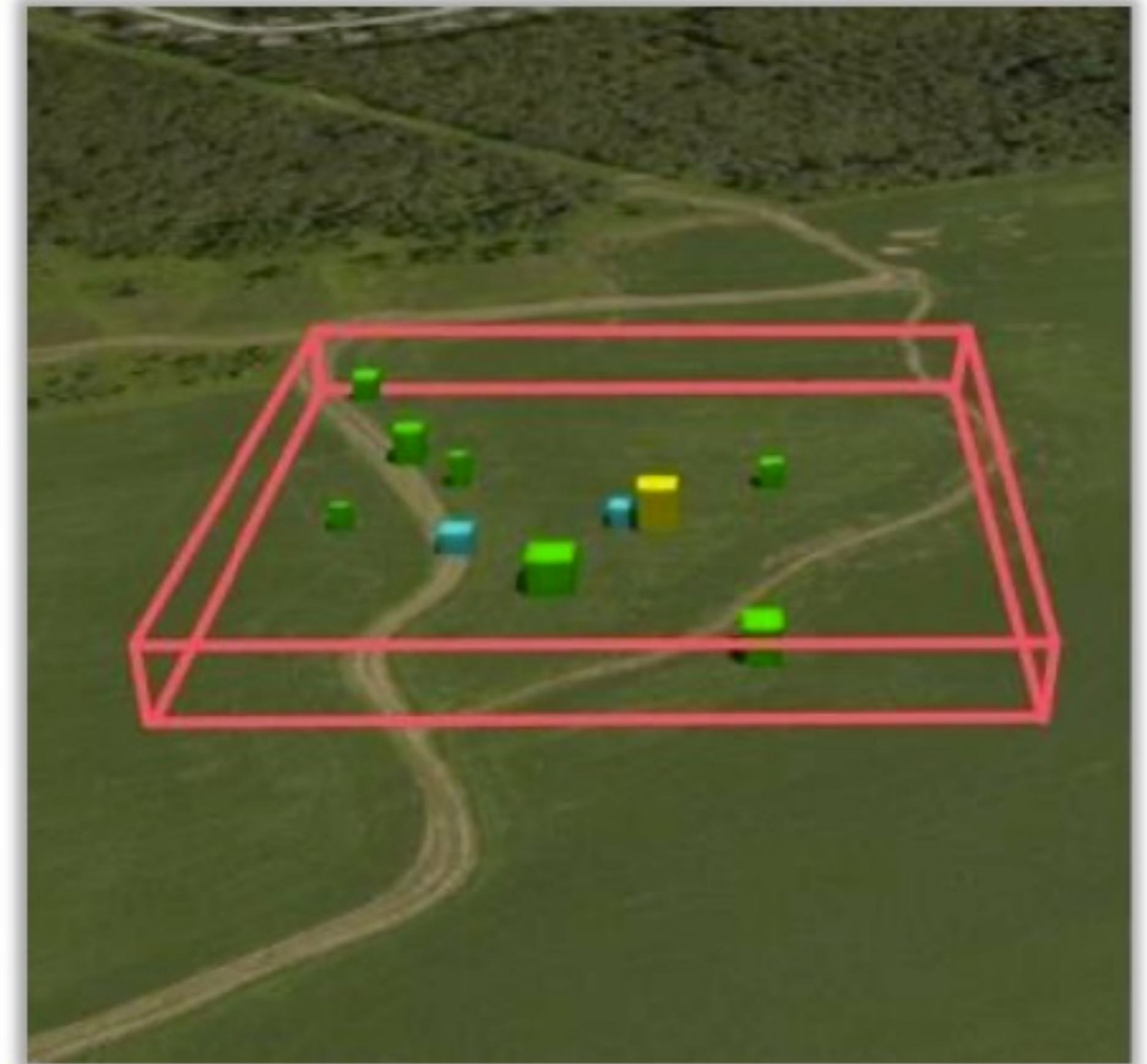
Not Replacing Existing Methods – Enabling Interoperability

- Goal of the proposed API and resource model is not to replace existing distribution methods and models for 3D content...
- ...But to extend and enable interoperability between them.



Key Point - Common Organization of Space

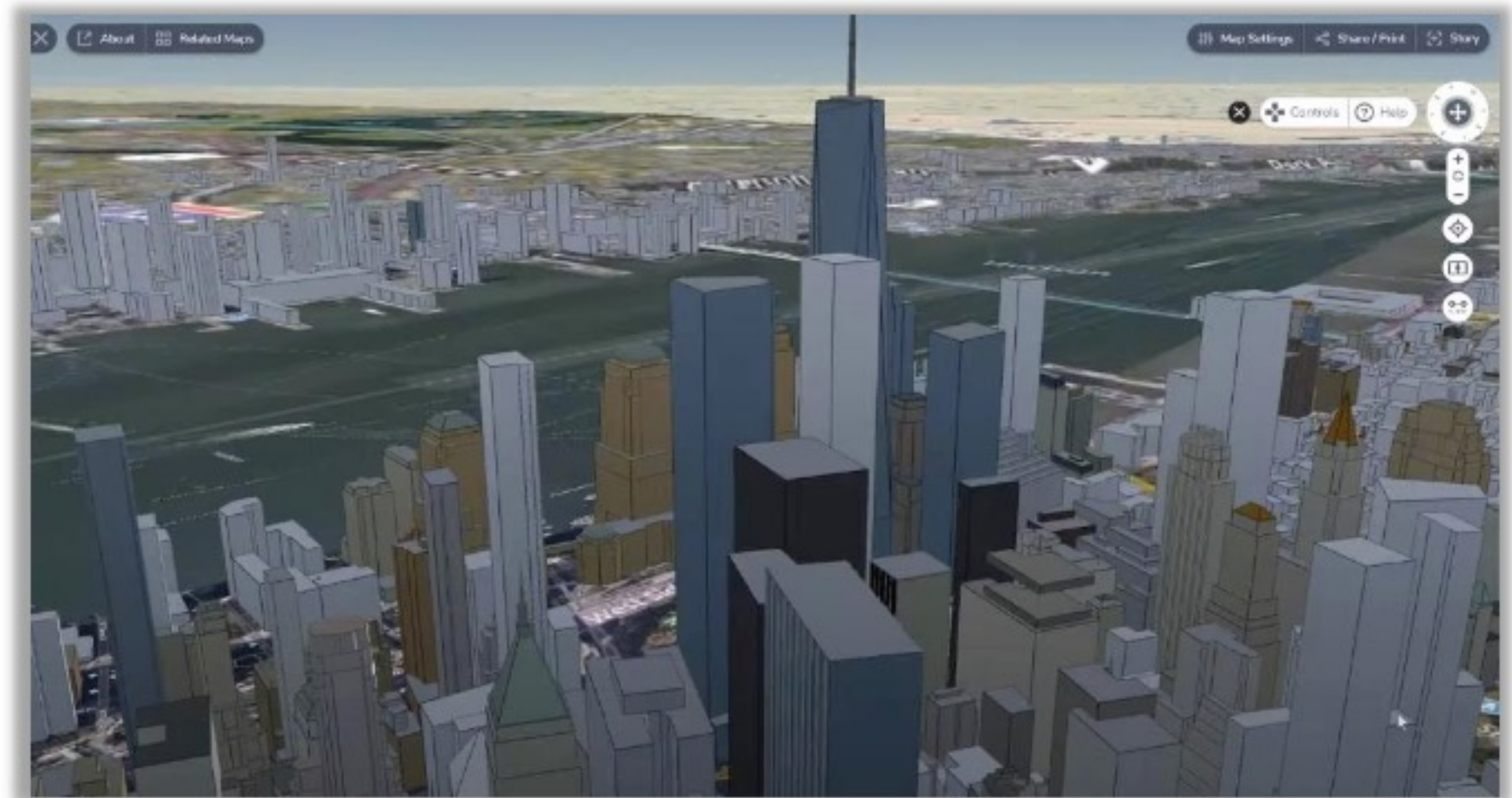
- In general, proposed API and resource model will follow a common organization of space... which is a collection of spaces where a space may contain either sub-spaces or a set of objects.
- This representation of a space is called a
- Bounding Volume.
- Bounding Volumes have also been called 'partitions of spacetime'



**Bounding Volume with
set of objects**

Developed Through Hands-On, Collaborative Testing

- Concept of a 3D GeoVolumes API developed and demonstrated in OGC 3D Data Container and Tiles API Pilot, and tested in OGC Interoperable Simulation & Gaming Sprints 1 and 2
- We're building on those preliminary efforts - developing and documenting OGC API - 3D GeoVolumes draft candidate standard that provides modern, common and consistent interface to 3D content



Draft 3D GeoVolumes API accessing global OSM buildings

Existing Work was our Starting Point

OGC 15-001r4	OGC 3D Portrayal Service https://docs.opengeospatial.org/is/15-001r4/15-001r4.html	1.0	13SEP2017
OGC 17-014r7	OGC Indexed 3D Scene Layer (I3S) and Scene Layer Package Format Specification https://www.ogc.org/standards/i3s	1.1	08FEB2020
OGC 17-046	OGC Testbed 13: 3D Tiles and I3S Interoperability and Performance Engineering Report http://www.opengis.net/doc/PER/t13-NG002	N/A	5MAR2018
OGC 17-069r3	OGC® API – Features – Part 1: Core http://www.opengis.net/doc/IS/ogcapi-features-1/1.0	1.0	14OCT2019
OGC 18-053r2	3D Tiles Specification 1.0 https://www.ogc.org/standards/3DTiles	1.0	31JAN2019
OGC 19-010r2	OGC Testbed-15: Styles API Engineering Report http://www.opengis.net/doc/PER/t15-D012	N/A	12DEC2019
OGC 19-041r3	OGC Routing Pilot Engineering Report http://www.opengis.net/doc/PER/routing-pilot-er	N/A	8JAN2020
OGC 19-069	OGC Testbed-15: Maps and Tiles API Engineering Report http://www.opengis.net/doc/PER/t15-D014	N/A	22NOV2019
	OpenAPI Specification https://github.com/OAI/OpenAPI-Specification/blob/main/versions/3.0.0.md	3.0.0	16FEB2021
OGC 19-072	OGC® API – Common – Part 1: Core http://docs.ogc.org/DRAFTS/19-072.html	1.0	23AUG2021
OGC 20-024	OGC® API – Common – Part 2: Geospatial Data http://docs.ogc.org/DRAFTS/20-024.html	1.0	06OCT2021
OGC 17-083r3	OGC® Two Dimensional Tile Matrix Set and Tile Set Metadata Standard http://www.ogc.org/standards/requests/240.html	1.0	03DEC2021
	3D Tiles Next https://github.com/CesiumGS/3d-tiles/tree/3d-tiles-next/extensions/3DTILES_implicit_tiling/		



Test 3D GeoVolumes API demo scenario - pandemic response

Code Sprint Focus – Test ‘nD Tiles’ Access Method

- ‘nD Tiles’ first described in Annex to OGC API - Tiles
- Discussions advanced in mid-2022 with CoverageJSON folks to the following point...
 - Assess ‘Use Case #1’ at Code Sprint - Basic technical test of nD Tiles access method and OGC API – 3D GeoVolumes
 - ‘Give me CoverageJSON or glTF for this specific partition of spacetime’ - Implies a particular resolution
 - Describe those partitions of spacetime available in the TileSet metadata (that's what Annex is doing: <http://docs.ogc.org/DRAFTS/17-083r4.html#annex-extending-additional-dimensions>)
 - May test weather data at multiple resolutions accessible by nD Tiles in a GeoVolumes API Global - lowest resolution, Regional, Local, Block by block - highest resolution
 - May be of interest to many groups and organizations ...
 - Our own stakeholders, Cesium, Army Geospatial Center, NGA, technical GIS companies, UK Met Office, NOAA, startups, and others

Thank You

Community

500+ International Members
110+ Member Meetings
60+ Alliance and Liaison partners
50+ Standards Working Groups
45+ Domain Working Groups
25+ Years of Not for Profit Work
10+ Regional and Country Forums

Innovation

120+ Innovation Initiatives
380+ Technical reports
Quarterly Tech Trends monitoring

Standards

65+ Adopted Standards
300+ products with 1000+ certified implementations
1,700,000+ Operational Data Sets
Using OGC Standards

