

Cisco Packet Tracer

File Edit Options View Tools Extensions Window Help

Logical Physical x 1549, y 371

[Root] 10.09.3

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device
	0.000	-	PC0
	0.001	PC0	Switch0
	0.002	Switch0	Router0
	0.003	Router0	Switch1
	0.004	Switch1	PC5
	0.005	PC5	Switch1
	0.006	Switch1	Router0
	0.007	Router0	Switch0
	0.008	Switch0	PC0
	0.009	-	Switch1

Reset Simulation ☒ Constant Delay Captured to 0.391 s

Play Controls

Event List Filters - Visible Events

ACL Filter, ARP, BGP, Bluetooth, CAPWAP, CDP, DHCP, DHCPv6, DNS, DTP, EAPOL, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, IoT, IoT TCP, LACP, LLDP, Meraki, NDP, NETFLOW, NTP, OSPF, OSPFv6, PAgP, POP3, PPP, PPPoE, PTP, RADIUS, REP, RIP, RIPng, RTP, SCCP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, USB, VTP

Edit Filters Show All/None

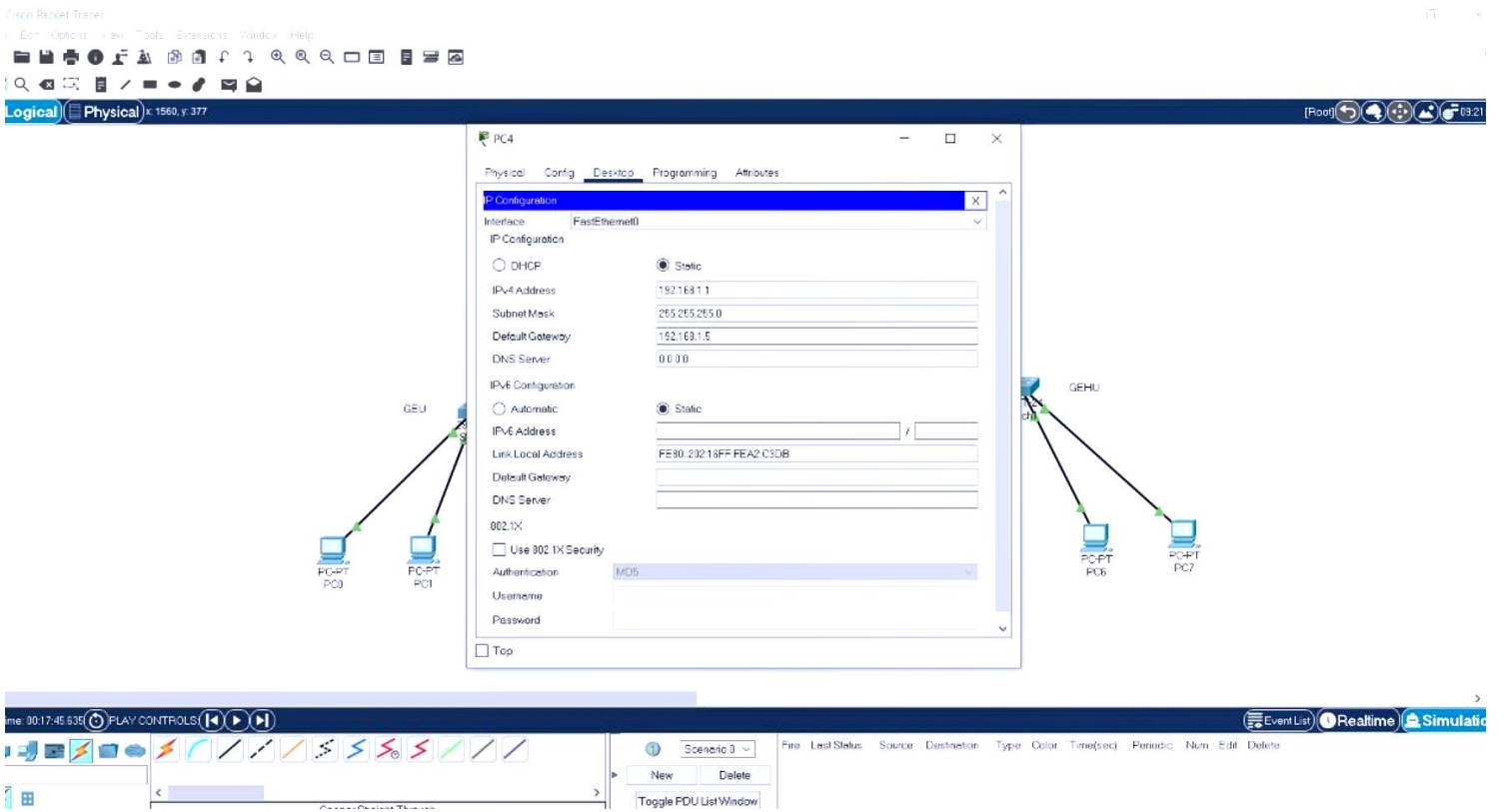
Time: 00:17:46.016 PLAY CONTROLS

Scenario 0

New Delete

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
	Successful	PC0	PC5	ICMP		0.000	N	0	(edit)	(delete)

Event List Realtime Simulation





MINI-PCNET STATION

File Edit Options View Tools Extensions Window Help

Logical Physical c:1553, y: 600

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	T
	0.000	-	PC0	
	0.001	PC0	Switch0	
	0.002	Switch0	Router0	
	0.003	Router0	Switch1	
	0.004	Switch1	PC5	
	0.005	PC5	Switch1	
	0.006	Switch1	Router0	
	0.007	Router0	Switch0	
	0.008	Switch0	PC0	
	0.381	-	Switch1	

Reset Simulation ☒ Constant Delay Captured to 0.381 s

Play Controls

Event List Filters - Visible Events

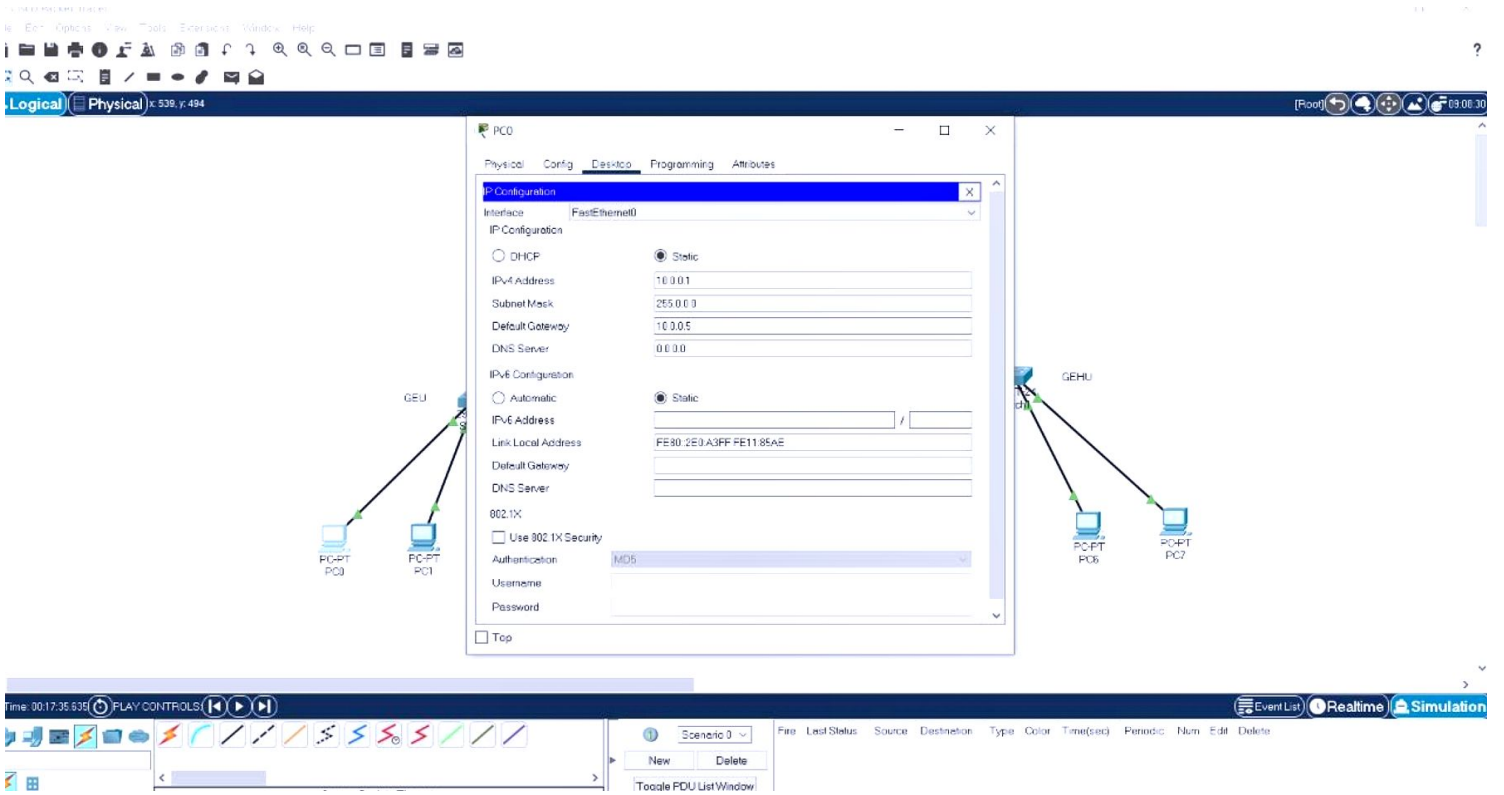
ACL Filter, ARP, BGP, Bluetooth, CAPWAP, CDP, DHCP, DHCPv6, DNS, DTP, EAPOL, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, IoT, IoT-TCP, LACP, LLDP, Meraki, NDP, NETFLOW, NTP, OSPF, OSPFv6, PAgP, POP3, PPP, PPPoE, RTP, RADIUS, REP, RIP, RIPng, RTP, SDO, SMTP, SNMP, SSH, STP, Syslog, TACACS, TFTP, Telnet, UDP, USB, VTP

Time: 00:17:46.916 PLAY CONTROLS

Scenario 0

New Delete

File	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
Successful	PC0	PC5	ICMP		0.000	N	0	(edit)	(delete)	





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Course/Sec :- MCA - 2B

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Subject name :- Computer Network

Subject code :- TMC-203

2Q Problem :- There are 2 organizations in a city named GEV. and GEHV, design a network b/w the SOC department of GEV. and GEHV. Also show the comm. b/w user no. 1 of GEV. and user no. 2 of GEV.

Objective :- To Understand how to connect land 1 and land 2.

Steps for network creation,

Step 1 :- Create LAN-1 with 4 PCs and create LAN2 with 4 PCs.

Step 2 :- Connect both LAN with router and configure the router.



Date. \_\_\_\_\_

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Step 3 :-> Default gateway for  
LAN-1 is 10.0.0.5  
Default gateway for LAN-2 is  
192.168.1.5.

Step 4 :-> Sending PDU to see if  
connection is established.