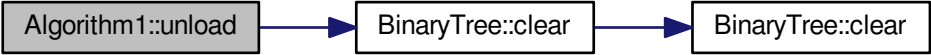


Algorithm1::unload



```
graph LR; A[Algorithm1::unload] --> B[BinaryTree::clear]; B --> C[BinaryTree::clear];
```

BinaryTree::clear

BinaryTree::clear