



# Java Conditional Statements, Control Loops, Jump Statements and Examples

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# Java Conditional/Control Statements

A programming language uses control statements to control the flow of execution of a program based on certain conditions.

## **Java's Conditional/Control Statements:**

- **if**
- **if-else**
- **if-else-if**
- **Nested if**
- **Switch case**

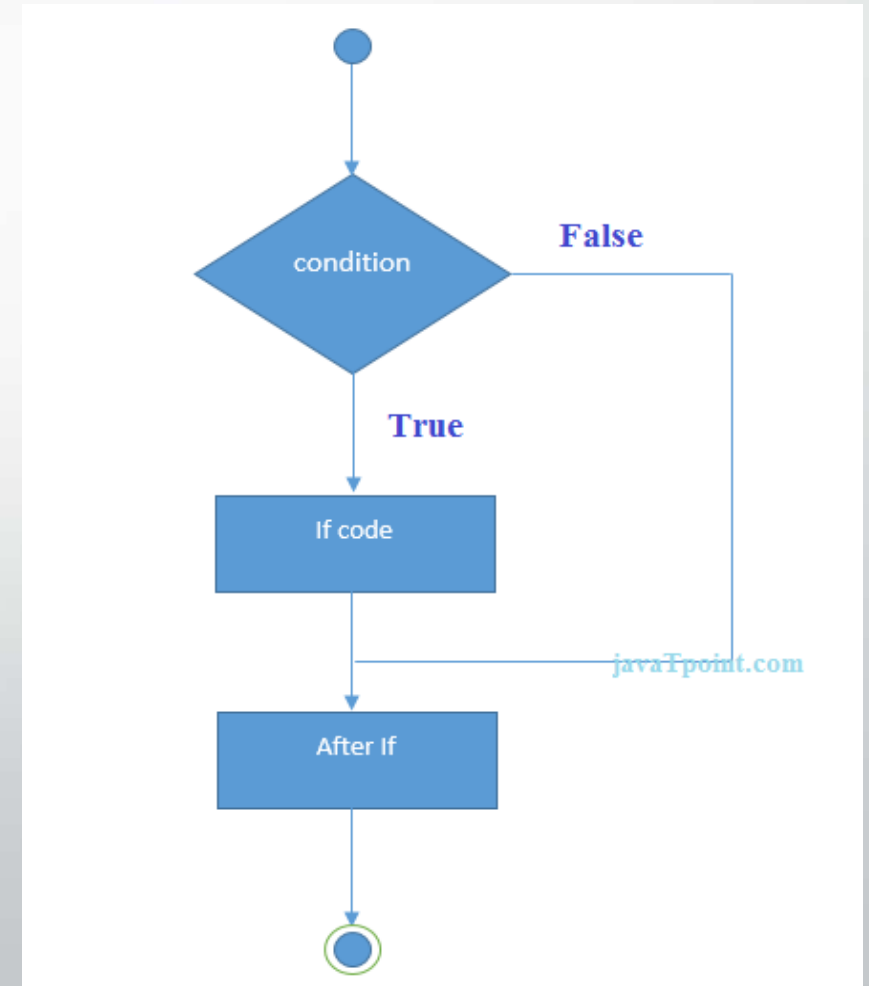
# 1.if Statement

The Java if statement tests the condition. It executes the *if block* if condition is true.

**Syntax:**`if(condition){  
    //code to be executed  
}`

## Example Program:

```
public class IfExample {  
    public static void main(String[] args) {  
        int age=20;  
        if(age>18){  
            System.out.println("Age is greater than 18");  
        }  
        System.out.println("out of if block");  
    }  
}
```



## 2.if-else Statement

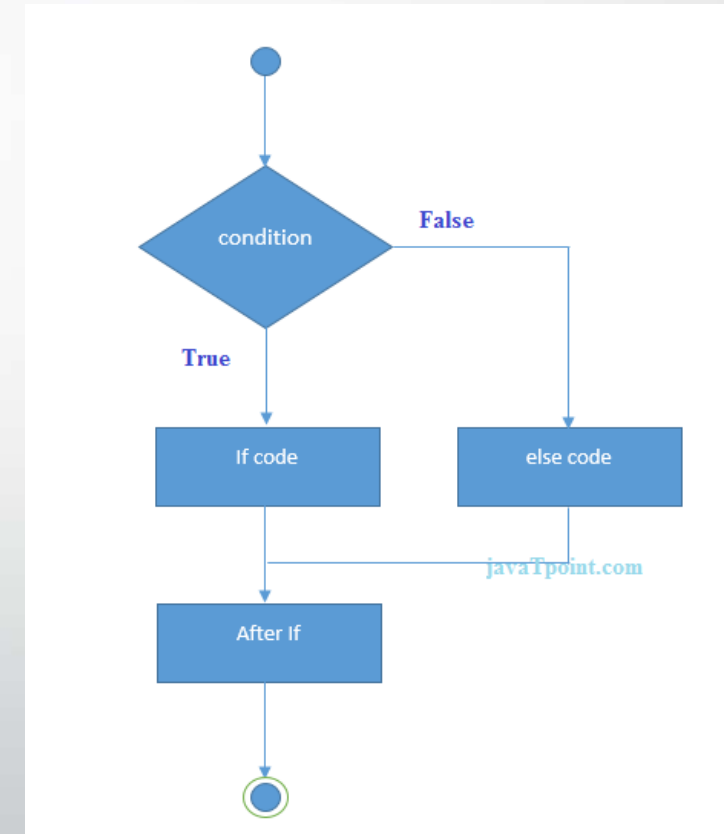
The Java if-else statement also tests the condition. It executes the *if block* if condition is true otherwise *else block* is executed.

### Syntax:

```
if(condition){  
    //code if condition is true  
}else{  
    //code if condition is false  
}
```

### Example Program:

```
public class IfExample {  
    public static void main(String[] args) {  
        int age=13;  
        if(age>18){  
            System.out.println("Age is greater than 18");  
        }  
        else{  
            System.out.println("Age is not greater than 18"); }  
    }  
}
```

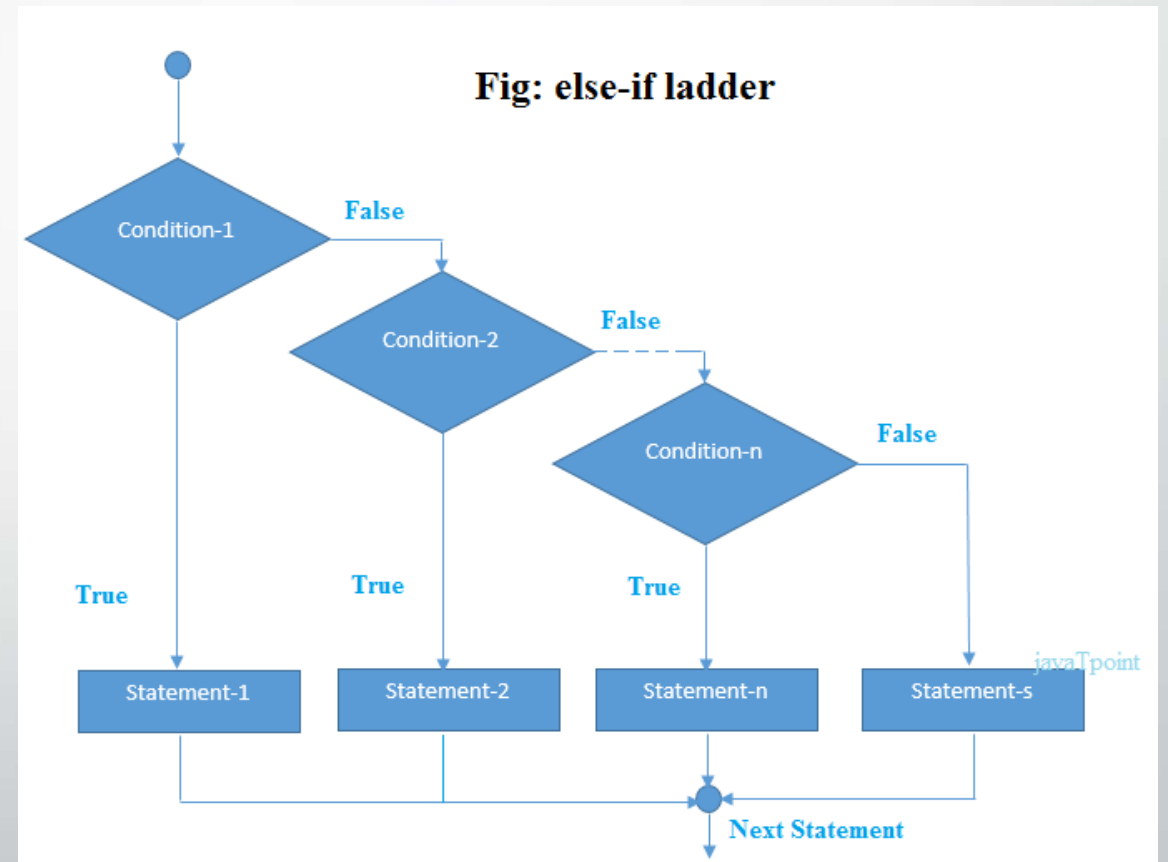


### 3.if-else-if Ladder

The if-else-if ladder statement executes one condition from multiple statements.

#### Syntax:

```
if(condition1){  
    //code to be executed if condition1 is true  
}  
else if(condition2){  
    //code to be executed if condition2 is true  
}  
...  
else{  
    //code to be executed if all the conditions are false  
}
```



## 4.Nested if statement

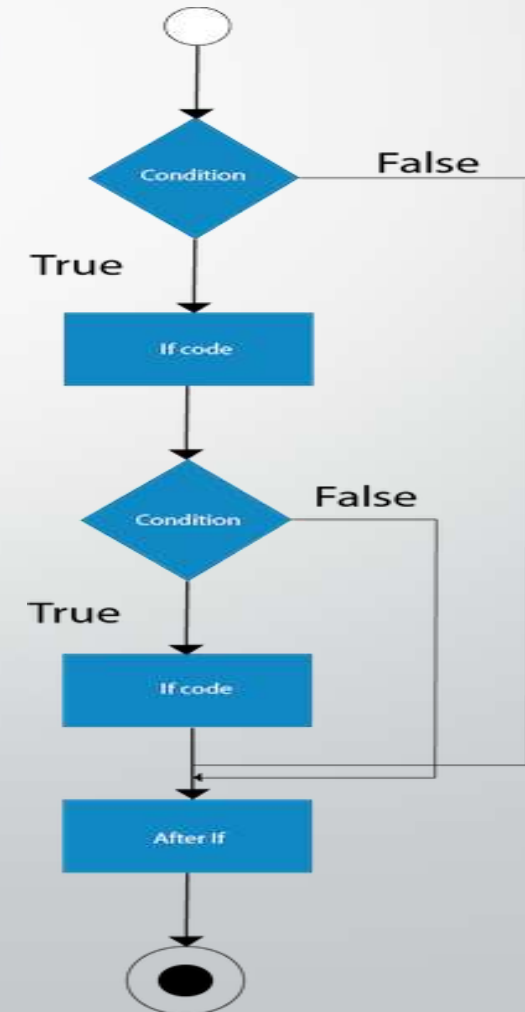
The nested if statement represents the *if block within another if block*. Here, the inner if block condition executes only when outer if block condition is true.

### Syntax:

```
if(condition){  
    //code to be executed  
    if(condition){  
        //code to be executed  
    }  
}
```

### Example Program:

```
public class JavaNestedIfExample {  
    public static void main(String[] args) {  
        int age=20;  
        int weight=80;  
        if(age>=18){  
            if(weight>50){  
                System.out.println("You are eligible to donate blood");  
            }  
        }  
    }  
}
```



## 5.Switch-Case

The Java *switch statement* executes one statement from multiple conditions. It is like if-else-if ladder statement. The switch statement works with byte, short, int, long and String types.

### Syntax:

```
switch(expression){
```

```
  case value1:
```

```
    //code to be executed;
```

```
    break; //optional
```

```
  case value2:
```

```
    //code to be executed;
```

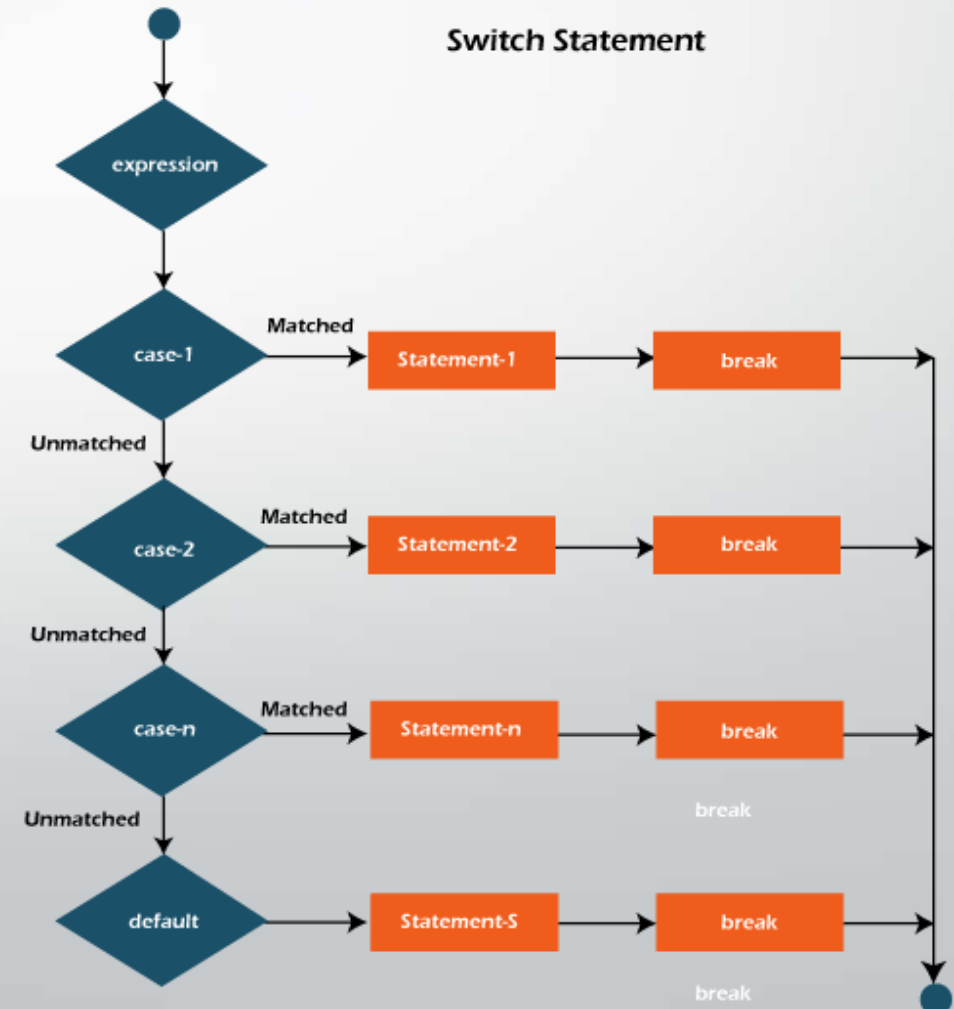
```
    break; //optional
```

```
  .....
```

```
  default:
```

```
    code to be executed if all cases are not matched;
```

```
}
```



## Example Program

```
public class SwitchExample {  
    public static void main(String[] args) {  
        //Declaring a variable for switch expression  
        int number=20;  
        //Switch expression  
        switch(number){  
            //Case statements  
            case 10: System.out.println("10");  
            break;  
            case 20: System.out.println("20");  
            break;  
            case 30: System.out.println("30");  
            break;  
            //Default case statement  
            default: System.out.println("Not in 10, 20 or 30");  
        }  
    }  
}
```



# Java Conditional/Control Loops

Loops in Java is a feature used to execute a particular part of the program repeatedly if a given condition evaluates to be true.

There are three types of loops in Java:

- 1.for Loop
- 2.While Loop
- 3.do-while Loop

# 1.for Loop

The Java *for loop* is used to iterate a part of the program several times. If the number of iteration is **fixed**. We can initialize the variable, check condition and increment/decrement value. It consists of four parts:

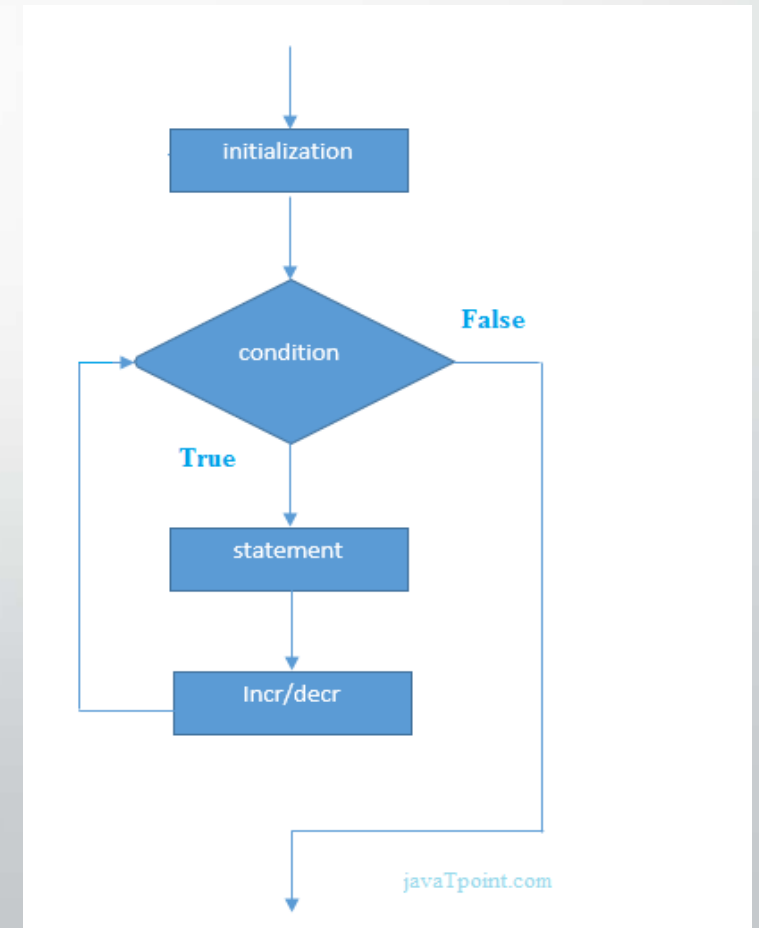
- **Initialization**
- **Condition**
- **Increment/Decrement**
- **Statement**

**Syntax:**

1. `for(initialization; condition; increment/decrement){`
2. `//statement or code to be executed`
3. `}`

**Example Program:**

```
public class ForExample {  
    public static void main(String[] args) {  
        for(int i=1;i<=10;i++){  
            System.out.println(i);  
        }  
    }  
}
```



## 2.While Loop

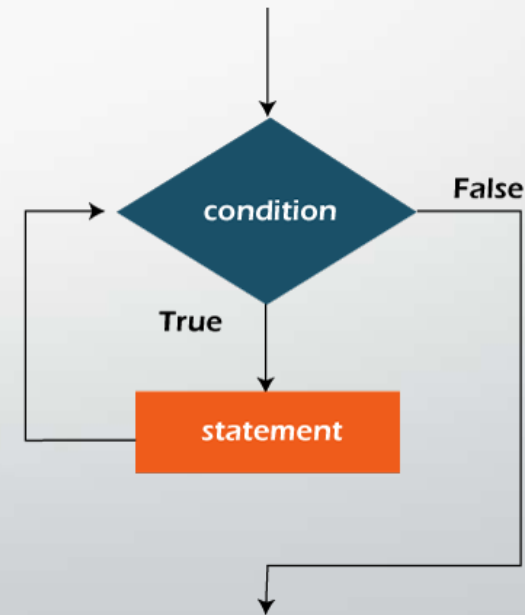
The Java *while loop* is used to iterate a part of the program repeatedly until the specified Boolean condition is true. As soon as the Boolean condition becomes false, the loop automatically stops.

### Syntax:

```
while (condition){  
    //code to be executed  
    Increment / decrement statement  
}
```

### Example Program:

```
public class WhileExample {  
    public static void main(String[] args) {  
        int i=1;  
        while(i<=10){  
            System.out.println(i);  
            i++;  
        }  
    }  
}
```



## 3.do-while Loop

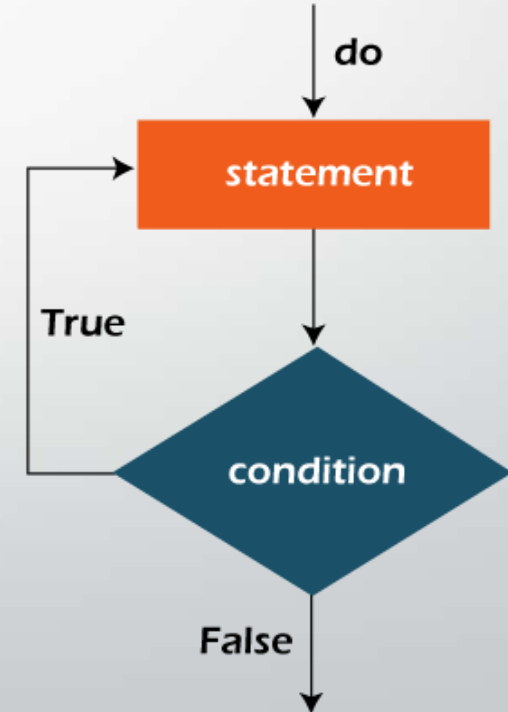
Java do-while loop is called an exit control loop. Therefore, unlike while loop and for loop, the do-while check the condition at the end of loop body. The Java *do-while loop* is executed at least once because condition is checked after loop body.

### Syntax:

```
do{  
    //code to be executed / loop body  
    //update statement  
}while (condition);
```

### Example Program:

```
public class DoWhileExample {  
    public static void main(String[] args) {  
        int i=1;  
        do{  
            System.out.println(i);  
            i++;  
        }while(i<=10);  
    }  
}
```



# Java Jump Statements

## 1. Break Statement

When a break statement is encountered inside a loop, the loop is immediately terminated.

### Syntax:

```
break;
```

### Example Program:

```
public class BreakExample {  
    public static void main(String[] args) {  
        for(int i=1;i<=10;i++){  
            if(i==5){  
                //breaking the loop  
                break;  
            }  
            System.out.println(i);  
        }  
    }  
}
```

## 2.Continue Statement

The Java *continue statement* is used to continue the loop. It continues the current flow of the program and skips code at the specified condition.

### Syntax:

```
continue;
```

### Example Program:

```
public class ContinueExample {  
    public static void main(String[] args) {  
        for(int i=1;i<=10;i++){  
            if(i==5){  
                continue;//it will skip this statement  
            }  
            System.out.println(i);  
        } } }
```

### 3.Return Statement

- Exits a method and returns control to the calling method.
- Can optionally return a value to the calling method.

#### **Example Program:**

```
public class ReturnStatement{  
    public static void main(String args[]){  
        int x=3,y=5;  
        int sum=add(x,y);  
        System.out.println(sum);  
    }  
    public static int add(int a,int b){  
        int sum=a+b;  
        return sum;  
    }  
}
```