

# Progress Presentation-I

e-Yantra Summer Internship-2016  
Navigation In Indoor Environment Using AR Drone 2

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IIT Bombay

June 6, 2017

# Overview of Project

Progress  
Presentation-I

Balaji Gorantla  
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Mentor: Vamshi,  
Simranjeet

Overview of  
Project

Parrot AR Drone  
2.0

Overview of Task

Task  
Accomplished

Challenges Faced

Future Plans

Thank You

Give following details:

- Project Name - Navigation In Indoor Environment Using AR Drone 2
- Objective - Given the map of the environment, make the drone navigate from one point to another. In simulation and in real world.
- Deliverables - Code and Documentation for each task, Video tutorial explaining each task.

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## Overview of Project

## Parrot AR Drone 2.0

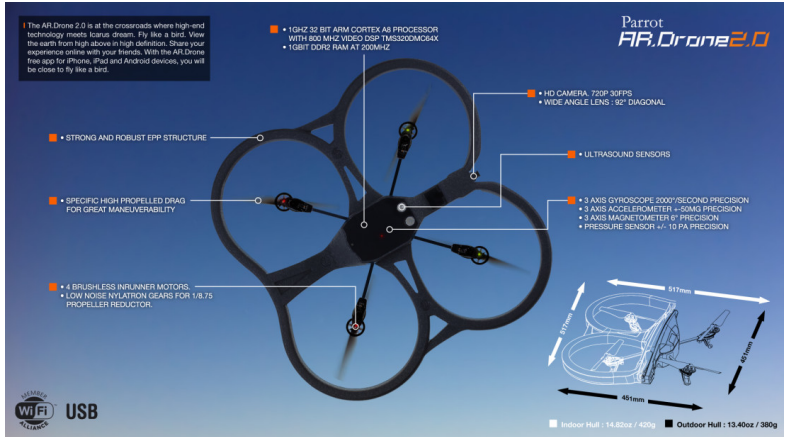
## Overview of Task

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Tasks	Deadline
Setup environment	2 days
Align drone to an ArUco marker in simulation and real world (PID for 4 axis)	6 days
Generate 3D environment using Octomap	2 days
Spawn the quadrotor model, 3D map in RVIZ and make it emulate a real one.	2 days
Literature Review on autonomous navigation	2 days
Autonomously navigate from 1 point to another	6 days
Generate a world in simulation in accordance to the room	2 days
Generate a map with the world in simulation	2 days
Make the physical drone go in sync with the simulated one in the shortest path. Reduce drift.	6 days
Project report	5 days

Table : overview of tasks

# Task Accomplished

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- Environment setup
  - Install Ubuntu 14.04 and setup ROS, ardrone drivers, simulators, etc.
- Align AR drone to an ArUco marker
  - Getting the robot pose from the ArUco marker.
  - PID tuning to keep the drone at a fixed location
- Generate 3D map using octomap.
  - Using octomap server to load a .ot/.bt file and visualize it in Rviz.
- Spawn quadrotor model, 3d map in Rviz and make it emulate a real one.
  - Visualizing the 3D map in Rviz.
  - Spawn the quadrotor and fix transforms to make it emulate the real drone.
  - Setup transforms between the map and the drone.
- Included images/demo of accomplished work

# Task Accomplished

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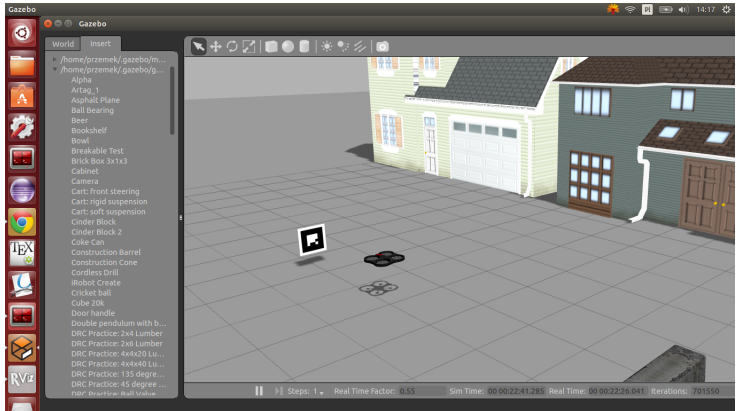
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Alignment of AR Drone with ArUco marker

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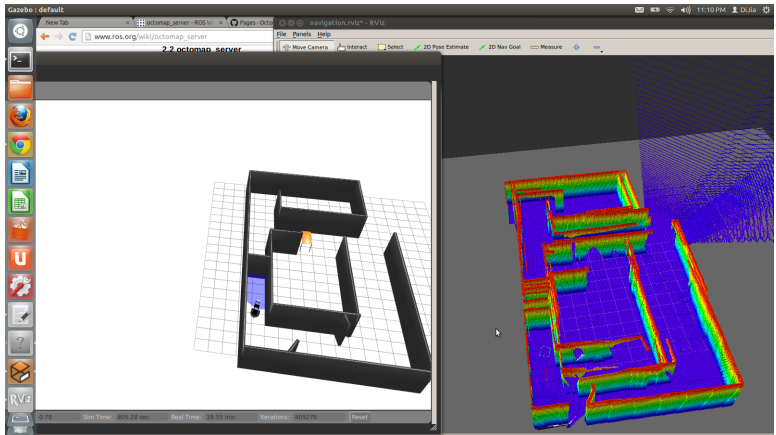
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3D map generated using octomap

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- 3D mapping in simulation
  - Using a turtlebot and octomap to create a 3D map of a world in simulation.
  - Real time visualization of mapping in Rviz.
- Literature Review of Autonomous navigation
  - Go through various research papers on autonomous navigation and decide what to use.
- Documentation completed for tasks accomplished.
- Included images/demo of accomplished work



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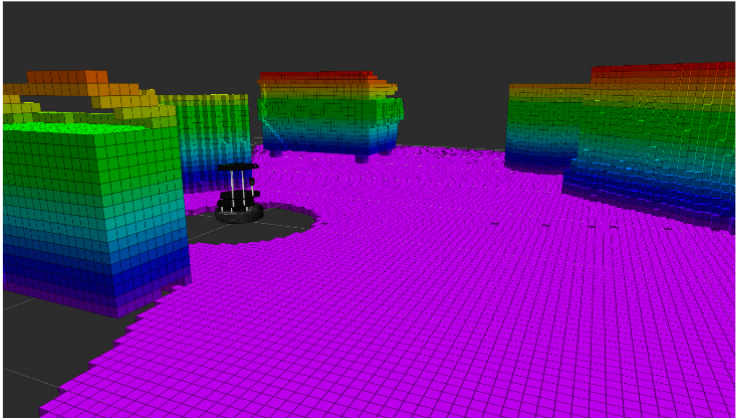
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3D map generated using octomap and turtlebot

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Link for the video demonstartion of [Emulating AR Drone 2.0 in Rviz](#)  
Link for the video demonstartion of [Aligning AR Drone 2.0 to ArUco marker](#)

# Challenges Faced

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- Balaji Gorantla
  - Understanding Linux, Python, ROS.
  - Understanding the octomap library.
  - Tuning 4 sets of PID for aligning the drone to an ArUco marker.
- Ridhwan Luthra
  - Tuning 4 sets of PID for aligning the drone to an ArUco marker.

# Future Plans

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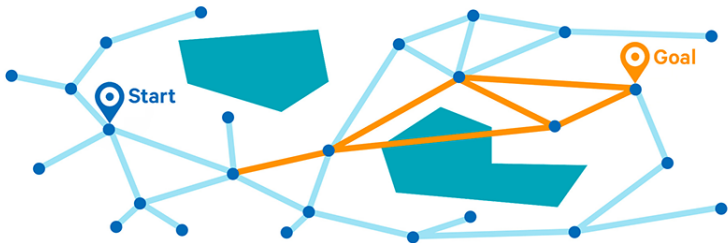
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Autonomously Navigate the drone from one point to another

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THANK YOU !!!