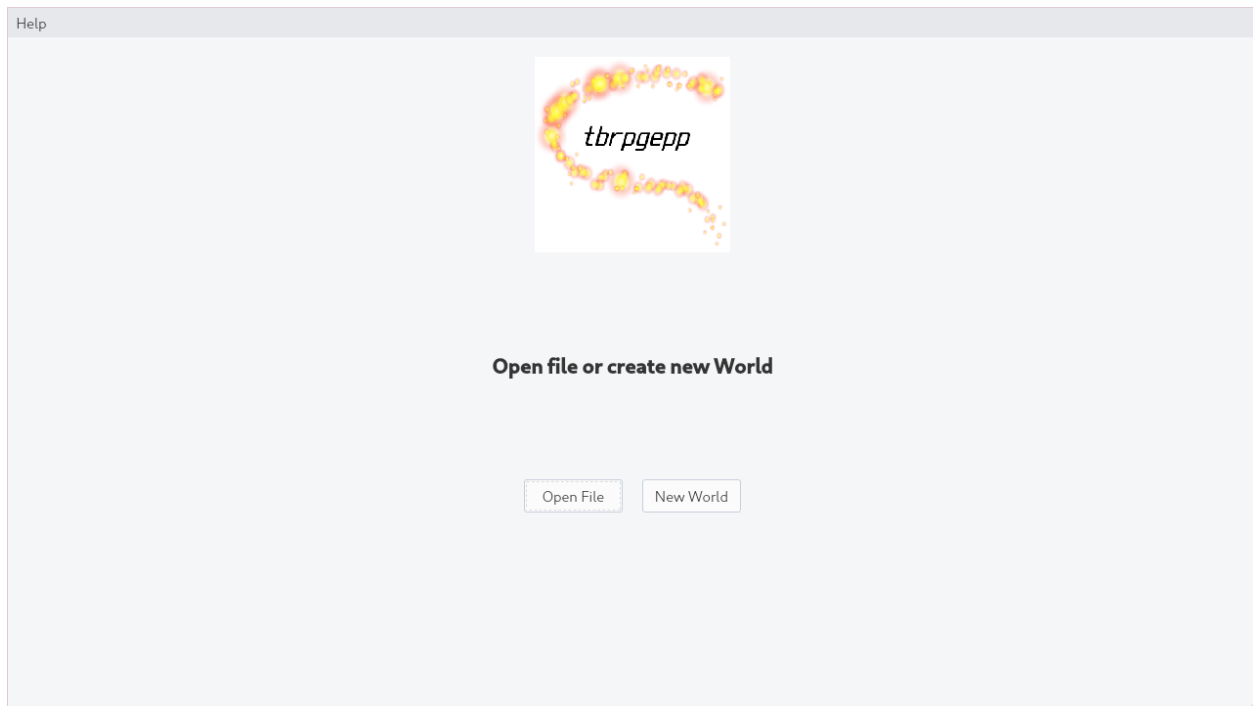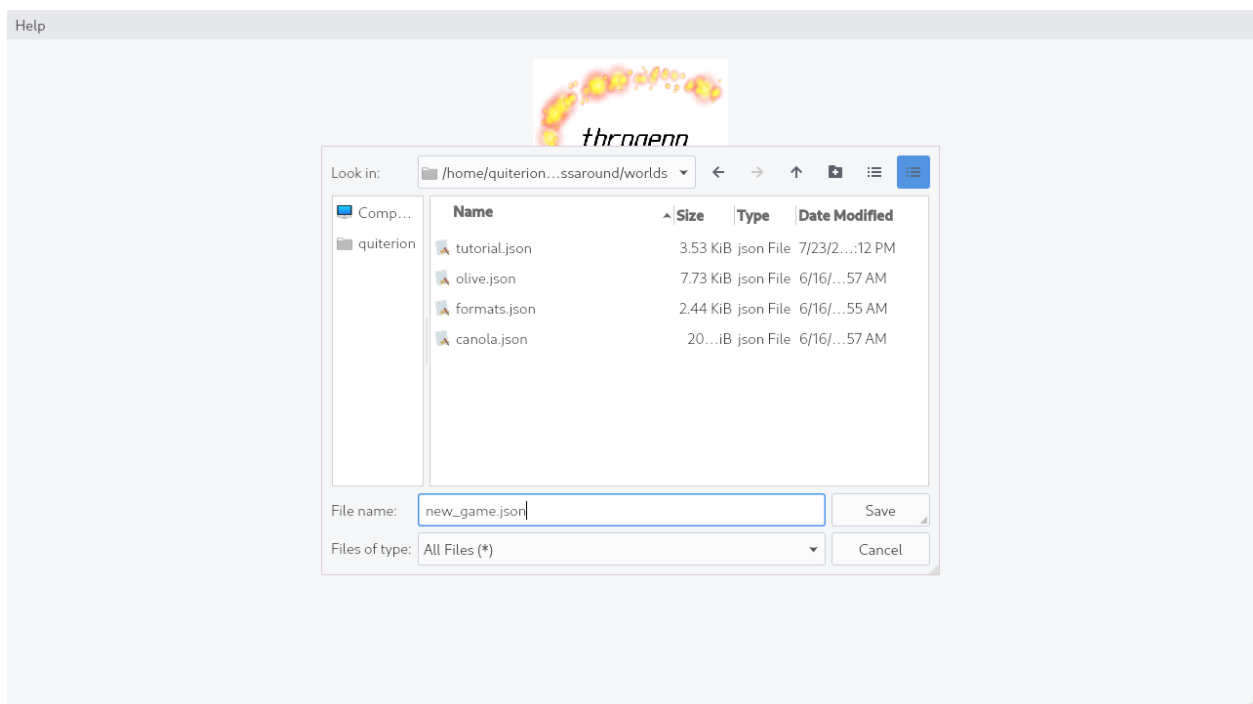## 0.1 The Introduction Form

This is the first form you see when you execute the `mainMenuForm.py` file. You are presented with two options: open a preexisting file containing a `tbrpggepp` game world, or create a new one.
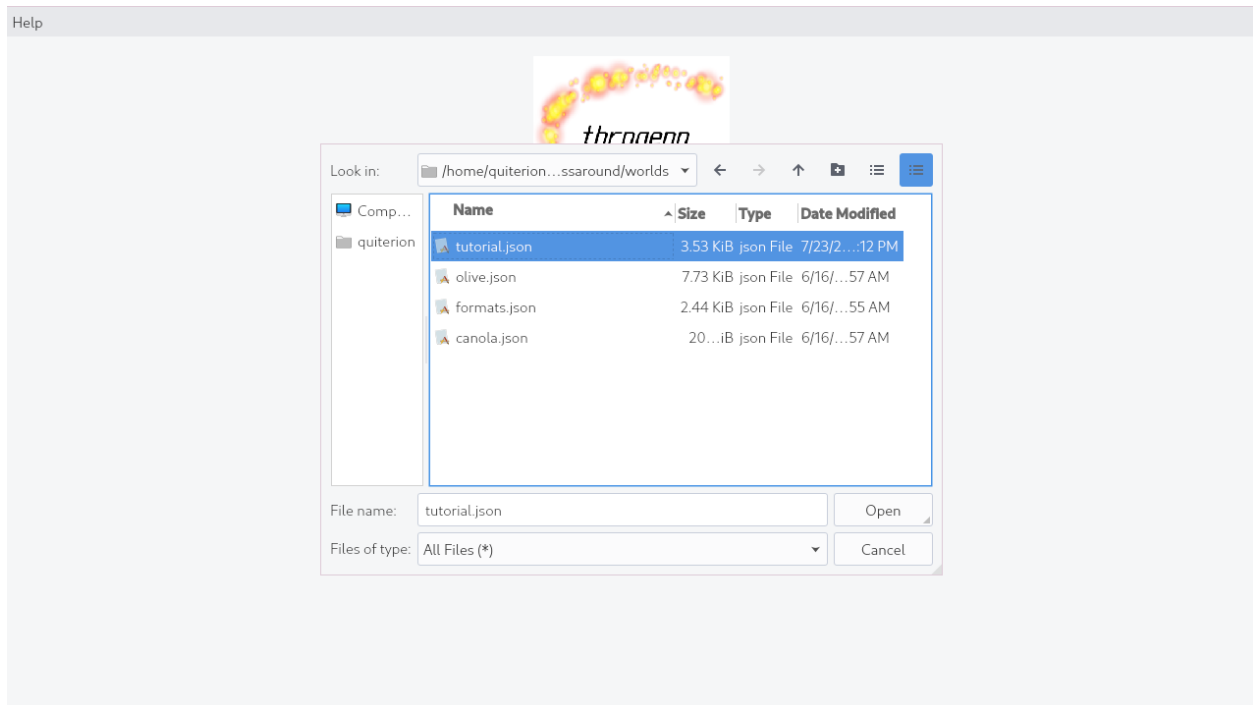
0.1.1 Creating a new game-world

Upon clicking "New World", a dialog will appear prompting you to create a new file. You may create this file in any directory you please, but **note that game-world files must have a "`.json`" extension.** After creating a file, the

Introduction form will close and take you to the Main Menu form.

0.1.2 Opening a preexisting game-world file

Upon clicking "Open File" an identical dialog will appear, this time prompting you to select a preexisting file. **Note that a valid game-world file must end in a "** `.json` **" extension.** After selecting a file, the Introduction form will close and take you to the Main Menu form.