

Visual Assignment Document

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What the assignment does:

A menu allows you to choose what beats per minute you want a character to dance at. Once selected, an animated character dances to the chosen beats per minute.

Controls:

Left click on arrows to adjust beats per minute selection.

Space to confirm beats per minute selection / initiate dance.

How to make it run:

Use arrows to adjust beats per minute, confirm by pressing space. Animation will run upon selection.

Best features:

Ability to adjust beats per minute selection by 5 or 10 per click.

Timed animation according to selected beats per minute.

What each member did:

Oisin: Came up with beats per minute idea, created menu for beats per minute selection, designed half of the character frames, created transition from menu to dance, fixed code issue and made YouTube video.

Scott: Designed half of the character frames, came up with idea of what the animation would be, discovered animation problem.