

→ Javascript

↳ Synchronous

↳ Single threaded

Default

→ Execution Context

↳ execute one line of code at a time

→ console log → 1

→ console log → 2

Each operation waits for the last one to complete before executing

CALL Stack

Memory Heap

Blocking Code VS Non Blocking code



Block the flow of Program



Read File Sync

↳ Does not block execution



Read File Async

