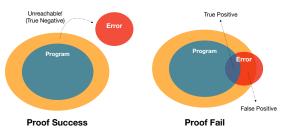
#### EC3204: Programming Languages and Compilers

Lecture 11 — Semantic Analysis (2) Introduction to Abstract Interpretation

> Sunbeom So Fall 2024

#### Overview

- Abstract Interpretation (AI) is a cost-effective analysis technology.
- Many useful static (compile-time) analyzers are based on Al.
  - ▶ Infer (Meta): a tool for detecting memory leaks in Android applications.
  - Astrée (Airbus): a static analyzer for aircraft software.
- Key idea: compute over-approximations (safe approximations).
  - "safe": the analysis result describes all possible runs of the program.
- Al can prove correctness by obtaining safe approximations.
  - ▶ Yes (proof success): the given program is guaranteed to be safe.
  - ▶ **No** (proof fail): the given program **may** contain errors.



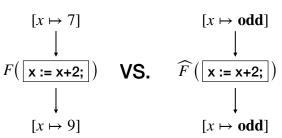
#### Abstract Interpretation Recipe

To use abstract interpretation, follow the steps below.

- Abstract Domain: define the abstract values that each variable can have (i.e., fixes "shape" of the invariants).
  - $c_1 \le x \le c_2$  (interval),  $\pm x \pm y \le c$  (octagon)
- Abstract Semantics (abstract transformers): define how to execute each statement in the chosen abstract domain.

#### Concrete Semantics

#### **Abstract Semantics**



Run the analysis, i.e., execute the program using abstract semantics.

#### Setting: Simple Imperative Language

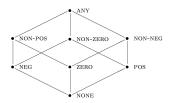
We will design an abstract interpreter for the simple language.

$$egin{array}{lll} a & 
ightarrow & n \mid x \mid a_1 + a_2 \mid a_1 \star a_2 \mid a_1 - a_2 \ b & 
ightarrow & {
m true} \mid {
m false} \mid a_1 = a_2 \mid a_1 \leq a_2 \mid \lnot b \mid b_1 \land b_2 \ c & 
ightarrow & x := a \mid {
m skip} \mid c_1; c_2 \mid {
m if} \; b \; c_1 \; c_2 \mid {
m while} \; b \; c \end{array}$$

- Suppose we aim to infer invariants of the form  $x \prec 0$  where  $\prec \in \{>, \geq, <, \leq, =, \neq\}$ .
- The abstract domain is defined as a pair (Sign, □):

$$\textbf{Sign} = \{\top, \bot, \mathsf{Pos}, \mathsf{Neg}, \mathsf{Zero}, \mathsf{Non}\text{-}\mathsf{Pos}, \mathsf{Non}\text{-}\mathsf{Neg}, \mathsf{Non}\text{-}\mathsf{Zero}\}$$

where T=ANY,  $\bot=NONE$ , and the partial order ( $\sqsubseteq$ ) is defined as:



Intuitively,  $a \sqsubseteq b$  indicates b contains more information.

▶ Pos  $\sqsubseteq$  Non-Zero holds since  $\{z \in \mathbb{Z} \mid z > 0\} \subseteq \{z \in \mathbb{Z} \mid z \neq 0\}$ .

- Important Requirement:  $(D, \sqsubseteq)$  must be a complete lattice.
- A partially ordered set (poset)  $(D, \sqsubseteq)$  is a **complete lattice**, iff every subset  $Y \subseteq D$  has  $\bigsqcup Y \in D$  (the least upper bound of Y).
- (**Sign**,  $\sqsubseteq$ ) is a complete lattice. For example:
  - ▶ Given  $Y = \{ \text{Neg}, \text{Zero} \}$ ,  $\coprod Y = \text{Non-Pos where Non-Pos} \in \textbf{Sign}$ .

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  - ▶ Given  $Y = \{ \text{Neg}, \text{Zero}, \text{Pos} \}, \coprod Y = \top \text{ where } \top \in \textbf{Sign}.$
- Q. Why should  $(D, \sqsubseteq)$  be a complete lattice?

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Q. Why should  $(D, \sqsubseteq)$  be a complete lattice?

A. To combine abstract values from multiple branches, while ensuring **safe approximations**. Consider the snippet where the conditional expression depends on some external inputs.

$$if(...)$$
 {  $x := Neg$  } else {  $x := Zero$  }

If the least upper bound between Neg and Zero is not defined, we cannot compute over-approximations.

The join  $(\sqcup)$  operator, the least upper bound between two elements, is defined as follows.

$$a \sqcup b = \left\{ \begin{array}{ll} a & \cdots \text{ if } b \sqsubseteq a \\ b & \cdots \text{ if } a \sqsubseteq b \\ \text{Non-Zero} & \cdots \text{ if } (a,b) = (\text{Neg},\text{Pos}) \text{ or } (b,a) = (\text{Neg},\text{Pos}) \\ \text{Non-Pos} & \cdots \text{ if } (a,b) = (\text{Neg},\text{Zero}) \text{ or } (b,a) = (\text{Neg},\text{Zero}) \\ \text{Non-Neg} & \cdots \text{ if } (a,b) = (\text{Zero},\text{Pos}) \text{ or } (b,a) = (\text{Zero},\text{Pos}) \\ \top & \cdots \text{ otherwise} \end{array} \right.$$

We can extend the lattice of abstract integers into that of abstract states.

The complete lattice of abstract states (State, □):

$$\widehat{\mathsf{State}} = \mathit{Var} o \mathsf{Sign}$$

with the pointwise ordering:

$$\hat{s}_1 \sqsubseteq \hat{s}_2 \iff \forall x \in Var. \ \hat{s}_1(x) \sqsubseteq \hat{s}_2(x).$$

- $\blacktriangleright [x \mapsto \mathsf{Pos}, y \mapsto \mathsf{Zero}] \sqsubseteq [x \mapsto \top, y \mapsto \top]$
- $\blacktriangleright [x \mapsto \mathsf{Pos}, y \mapsto \mathsf{Zero}] \not\sqsubseteq [x \mapsto \top, y \mapsto \mathsf{Pos}]$
- ullet The least upper bound of  $Y\subseteq {\sf State}$ ,

$$\bigsqcup Y = \lambda x. \bigsqcup_{\hat{s} \in Y} \hat{s}(x).$$

i.e., 
$$\hat{s_1} \sqcup \hat{s_2} = \lambda x$$
.  $s_1(x) \sqcup s_2(x)$ .

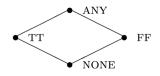
# Step 1: Abstract Domain (Abstract Booleans)

The truth values  $\mathbf{T} = \{true, false\}$  are abstracted by the complete lattice  $(\widehat{\mathbf{T}}, \sqsubseteq)$ :

$$\widehat{\mathbf{T}} = \{\top, \bot, \widehat{\mathit{true}}, \widehat{\mathit{false}}\}$$

where  $\top =$  ANY,  $\bot =$  NONE,  $\widehat{true} =$  TT, and  $\widehat{false} =$  FF.

$$\widehat{b_1} \sqsubseteq \widehat{b_2} \iff \widehat{b_1} = \widehat{b_2} \ \lor \ \widehat{b_1} = \bot \ \lor \ \widehat{b_2} = \top$$



- After defining the abstract domain, we should define abstract transformers for each statement.
- A counter-part of concrete semantics.
  - ▶ In concrete execution, each statement changes concrete memory states.
  - ▶ In abstract execution, each statement changes abstract memory states.

# 

**Design Principle**: abstract semantics must be **conservative** with respect to the concrete semantics (i.e., over-approximate the concrete semantics).

$$\begin{split} \widehat{\mathcal{A}} \llbracket \ a \ \rrbracket & : \quad \widehat{\mathsf{State}} \to \mathsf{Sign} \\ \widehat{\mathcal{A}} \llbracket \ n \ \rrbracket (\hat{s}) & = \quad \alpha_{\mathsf{Sign}}(n) \\ \widehat{\mathcal{A}} \llbracket \ x \ \rrbracket (\hat{s}) & = \quad \hat{s}(x) \\ \widehat{\mathcal{A}} \llbracket \ a_1 + a_2 \ \rrbracket (\hat{s}) & = \quad \widehat{\mathcal{A}} \llbracket \ a_1 \ \rrbracket (\hat{s}) +_{\mathsf{Sign}} \widehat{\mathcal{A}} \llbracket \ a_2 \ \rrbracket (\hat{s}) \\ \widehat{\mathcal{A}} \llbracket \ a_1 \star a_2 \ \rrbracket (\hat{s}) & = \quad \widehat{\mathcal{A}} \llbracket \ a_1 \ \rrbracket (\hat{s}) \star_{\mathsf{Sign}} \widehat{\mathcal{A}} \llbracket \ a_2 \ \rrbracket (\hat{s}) \\ \widehat{\mathcal{A}} \llbracket \ a_1 - a_2 \ \rrbracket (\hat{s}) & = \quad \widehat{\mathcal{A}} \llbracket \ a_1 \ \rrbracket (\hat{s}) -_{\mathsf{Sign}} \widehat{\mathcal{A}} \llbracket \ a_2 \ \rrbracket (\hat{s}) \end{split}$$

where  $lpha_{\mathbf{Sign}}$  abstracts the integer values:

$$lpha_{\mathsf{Sign}}(z) = \left\{ egin{array}{ll} \mathsf{Neg} & \cdots & z < 0 \ \mathsf{Zero} & \cdots & z = 0 \ \mathsf{Pos} & \cdots & z > 0 \end{array} 
ight.$$

$+_S$	NONE	NEG	ZERO	POS	NON- POS	NON- ZERO	NON- NEG	ANY
NONE	NONE	NONE	NONE	NONE	NONE	NONE	NONE	NONE
NEG	NONE	NEG	NEG	ANY	$\overline{NEG}$	ANY	ANY	ANY
ZERO	NONE	NEG	ZERO	POS	NON- POS	NON- ZERO	NON- NEG	ANY
POS	NONE	ANY	POS	POS	ANY	ANY	POS	ANY
NON- POS	NONE	NEG	NON- POS	ANY	NON- POS	ANY	ANY	ANY
NON- ZERO	NONE	ANY	NON- ZERO	ANY	ANY	ANY	ANY	ANY
NON- NEG	NONE	ANY	NON- NEG	POS	ANY	ANY	NON- NEG	ANY
ANY	NONE	ANY	ANY	ANY	ANY	ANY	ANY	ANY

$\star_S$	NEG	ZERO	POS
NEG	POS	ZERO	NEG
ZERO	ZERO	ZERO	ZERO
POS	NEG	ZERO	POS

S	NEG	ZERO	POS
NEG	ANY	NEG	NEG
ZERO	POS	ZERO	NEG
POS	POS	POS	ANY

Exercise) complete the definitions of the abstract multiplication  $(\star_{Sign})$  and the abstract subtraction  $(-_{Sign})$ .

$$\begin{split} \widehat{\mathcal{B}} \llbracket \ b \ \rrbracket \ : \ \widehat{\mathsf{State}} \to \widehat{\mathsf{T}} \\ \widehat{\mathcal{B}} \llbracket \ \mathsf{true} \ \rrbracket (\hat{s}) \ &= \ \widehat{\mathit{true}} \\ \widehat{\mathcal{B}} \llbracket \ \mathsf{false} \ \rrbracket (\hat{s}) \ &= \ \widehat{\mathit{false}} \\ \widehat{\mathcal{B}} \llbracket \ a_1 = a_2 \ \rrbracket (\hat{s}) \ &= \ \widehat{\mathcal{A}} \llbracket \ a_1 \ \rrbracket (\hat{s}) =_{\mathsf{Sign}} \widehat{\mathcal{A}} \llbracket \ a_2 \ \rrbracket (\hat{s}) \\ \widehat{\mathcal{B}} \llbracket \ a_1 \le a_2 \ \rrbracket (\hat{s}) \ &= \ \widehat{\mathcal{A}} \llbracket \ a_1 \ \rrbracket (\hat{s}) \le_{\mathsf{Sign}} \widehat{\mathcal{A}} \llbracket \ a_2 \ \rrbracket (\hat{s}) \\ \widehat{\mathcal{B}} \llbracket \ \neg b \ \rrbracket (\hat{s}) \ &= \ \neg_{\widehat{\mathsf{T}}} \widehat{\mathcal{B}} \llbracket \ b \ \rrbracket (\hat{s}) \\ \widehat{\mathcal{B}} \llbracket \ b_1 \wedge b_2 \ \rrbracket (\hat{s}) \ &= \ \widehat{\mathcal{B}} \llbracket \ b_1 \ \rrbracket (\hat{s}) \wedge_{\widehat{\mathsf{T}}} \widehat{\mathcal{B}} \llbracket \ b_2 \ \rrbracket (\hat{s}) \end{split}$$

$=_S$	NEG	ZERO	POS
NEG	ANY	FF	$\mathbf{F}\mathbf{F}$
ZERO	FF	TT	$\mathbf{F}\mathbf{F}$
POS	FF	FF	ANY

$\leq_S$	NEG	ZERO	POS
NEG	ANY	TT	TT
ZERO	$_{ m FF}$	TT	TT
POS	$\mathbf{F}\mathbf{F}$	$\mathbf{F}\mathbf{F}$	ANY

$\neg_T$	
NONE	NONE
TT	FF
FF	TT
ANY	ANY

$\wedge_T$	NONE	TT	$\mathbf{F}\mathbf{F}$	ANY
NONE	NONE	NONE	NONE	NONE
TT	NONE	TT	$\mathbf{F}\mathbf{F}$	ANY
FF	NONE	FF	$\mathbf{F}\mathbf{F}$	FF
ANY	NONE	ANY	FF	ANY

Exercise) complete the definitions of the abstract boolean operators.

$$\widehat{\mathcal{C}} \llbracket \ c \ \rrbracket \ : \ \widehat{\mathsf{State}} \to \widehat{\mathsf{State}}$$

$$\widehat{\mathcal{C}} \llbracket \ x := a \ \rrbracket \ = \ \lambda \widehat{s}.\widehat{s}[x \mapsto \widehat{\mathcal{A}} \llbracket \ a \ \rrbracket (\widehat{s})]$$

$$\widehat{\mathcal{C}} \llbracket \ \mathsf{skip} \ \rrbracket \ = \ \mathsf{id}$$

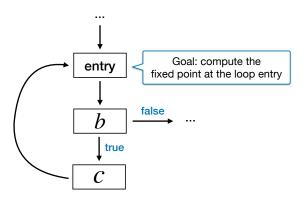
$$\widehat{\mathcal{C}} \llbracket \ \mathsf{c1}; c_2 \ \rrbracket \ = \ \widehat{\mathcal{C}} \llbracket \ c_2 \ \rrbracket \circ \widehat{\mathcal{C}} \llbracket \ c_1 \ \rrbracket$$

$$\widehat{\mathcal{C}} \llbracket \ \mathsf{if} \ b \ c_1 \ c_2 \ \rrbracket \ = \ \widehat{\mathsf{cond}}(\widehat{\mathcal{B}} \llbracket \ b \ \rrbracket, \widehat{\mathcal{C}} \llbracket \ c_1 \ \rrbracket, \widehat{\mathcal{C}} \llbracket \ c_2 \ \rrbracket)$$

$$\widehat{\mathcal{C}} \llbracket \ \mathsf{while} \ b \ c \ \rrbracket \ = \ \lambda \widehat{s}.\mathit{fix}(\lambda \widehat{x}.\widehat{s} \sqcup \widehat{\mathcal{C}} \llbracket \ c \ \rrbracket (\widehat{x}))$$

$$\widehat{\mathsf{cond}}(f,g,h)(\widehat{s}) = \begin{cases} \bot & \cdots f(\widehat{s}) = \bot \\ g(\widehat{s}) & \cdots f(\widehat{s}) = \widehat{\mathit{false}} \\ h(\widehat{s}) & \cdots f(\widehat{s}) = \widehat{\mathit{false}} \\ g(\widehat{s}) \sqcup h(\widehat{s}) & \cdots f(\widehat{s}) = \top \end{cases}$$

- The abstract semantics for the while-loop over-approximates the states of the loop entry.
- That is, it aims to compute "stable" abstract memory states that are conservative over possibly infinite number of loop iterations.



### Example: Sign Analysis

Suppose n and z are input parameters.

```
x = 0;
    y = 0;
    while (y \le n) \{
 4
      if (z == 0) {
 5
        x = x+1;
 6
 7
      else {
 8
        x = x+y;
 9
10
      y = y+1;
11
12
    assert (x >= 0); /* Goal: prove the assertion */
```

	0	1	2
$\boldsymbol{x}$	Zero	Non-Neg	Non-Neg
y	Zero	Non-Neg	Non-Neg
n	Т	Т	Т
z	T	Т	Т

#### Summary

Abstract interpretation is a framework for automatically computing **safe approximations** of program states.

- Abstract Domain: define the abstract values that each variable can have (i.e., fixes "shape" of the invariants).
  - $c_1 \le x \le c_2$  (interval),  $\pm x \pm y \le c$  (octagon)
- **Abstract Semantics** (abstract transformers): define how to execute each statement in the chosen abstract domain.

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Run the analysis, i.e., execute the program using abstract semantics.