

# Z-Stack User's Guide For SmartRF05EB and CC2530

ZigBee-2007 Release Version 2.4.0

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**Texas Instruments, Inc.** San Diego, California USA

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#### 1. Introduction

## 1.1. Scope

This document accompanies the Texas Instruments Z-Stack<sup>TM</sup> solution for use with the CC2530 ZigBee Development Kit. Z-Stack is a complete protocol stack and application development solution that conforms to ZigBee Alliance standards (<a href="www.zigbee.org">www.zigbee.org</a>).

# 2. Product Package Description

## 2.1. Installation Package Contents

The downloaded Z-Stack installation package contains all of the documentation and software required to install, configure, and develop applications using Z-Stack. The package employs a Microsoft Windows-based installation application which guides the installation process.

# 2.2. Development Boards

Two Texas Instruments SmartRF05 evaluation boards, fitted with CC2530EM radio modules (as shown below), may be used to demonstrate or develop ZigBee applications based on the Z-Stack software package. Z-Stack supports two revisions (1.3 and 1.7-or-later) of the SmartRF05 evaluation boards. Figure 1 shows a Rev. 1.3 board on the left and a Rev. 1.7 board on the right.



Figure 1: SmartRF05 Evaluation Boards – Rev 1.3 and Rev 1.7

#### 2.3. Cables

All necessary cabling is included with the development kit. To support program download and debugging with SmartRF05EB, a USB cable should be connected from the target board to the host PC. An RS232 cable may be connected between the serial port on the SmartRF05EB boards (9-pin connector) and the host PC to utilize Z-Tool<sup>TM</sup> that is included with the Z-Stack package.

# 3. Installation Requirements

## 3.1. Host Computer Requirements

Z-Stack and Z-Tool are designed for installation on a personal computer running Microsoft Windows XP Professional or later. The following are the minimum requirements for the platform hosting Z-Stack and Z-Tool:

- .NET 1.1 Framework
- Windows XP Service Pack 1 (if using Windows XP)
- 1 USB port for download/debug of SmartRF05EB boards
- 1 serial port for Z-Tool communication with the SmartRF05EB board

## 3.2. Development System Requirements

Z-Stack provides a complementary offering to the IAR *Embedded Workbench* (EW8051) suite of software development tools. These tools support project management, compiling, assembling, linking, downloading, and debugging. The Texas Instruments *SmartRF Flash Programmer*, is a tool that provides various programming capabilities when using SmartRF05-based development kits. Required support for the Z-Stack target development system:

- IAR Systems *Embedded Workbench for 8051*
- Texas Instruments <u>SmartRF Flash Programmer</u>
- Texas Instruments ZStack-CC2530-2.4.0 or ZStack-CC2530-2.4.0-1.4.0

#### 4. Product Installation Procedures

# 4.1. Install Z-Stack Package

Z-Stack is provided via Windows-based installation programs. **ZStack-CC2530-2.4.0.exe** is the "core" package, including the latest Z-Stack files and libraries along with one simple sample application. **ZStack-CC2530-2.4.0-1.4.0.exe** is the "full" package, including all components of the "core", along with additional sample applications, additional documentation, and Z-Tool. Installing either of these Z-Stack packages will create the required directory structure and load software and documentation files. After installation, be sure to review the README.txt file for a summary of new features and changes with this Z-Stack release.

## 4.2. Install IAR EW8051 Package

Obtain and install *Embedded Workbench for 8051* from IAR Systems. The project and library files included in this release of Z-Stack were built and tested with EW8051 version 7.60. When considering an upgrade to a newer version of EW8051, it will be necessary to verify that installed project and library files are compatible with the newer development tools.

# 4.3. Install SmartRF Flash Programmer Package

Obtain and install the *SmartRF Flash Programmer* from Texas Instruments. Connect one of the SmartRF05EB boards to the PC (via USB cable) and run this program. This will install required Windows drivers and verify that the PC is ready to communicate with the SmartRF05EB boards.

#### 4.4. Initial Device IEEE Addresses

Each CC2530EM board in the development kit has been pre-programmed with a unique 64-bit IEEE address. These "Primary" addresses, programmed by Texas Instruments at the factory, are located in the "read only" Information Memory of the CC2530 processor. At a later time, the user may want to override the pre-programmed IEEE address – see Section 7.2 for details.

## 5. Configuring and Using Z-Stack

# 5.1. Configuring Z-Stack

For the purposes of this release, the ZigBee Logical Device Type and Profile are pre-configured in the IAR project file. Z-Stack devices can be configured in one of three ways:

- ZigBee Coordinator This device is configured to start the IEEE 802.15.4 network and will serve as the PAN Coordinator in that network.
- ZigBee Router This device is configured to join an existing network, associate to a Coordinator or Router, and then allow other devices to associate to it. It will route data packets in the network.
- ZigBee End Device This device is configured to join an existing network and will associate with a Coordinator or Router.

## 5.2. Building SampleApp Devices

The remainder of this section describes programming SmartRF05EB+CC2530EM boards to set up a simple ZigBee network with 2 or more nodes - a Coordinator and one or more Routers. The demonstration uses a "SampleApp" project file that provides separate configurations to uniquely build Coordinator and Router devices, a well as, a general "Demo" device. The "Demo" device permits user selection of Coordinator/Router operation by setting a jumper on the SmartRF05EB board. The following examples provide details on building, downloading, and running the "Demo" sample application on two or more devices.

# 5.3. Building a SampleApp Coordinator Device

- Make sure all development tools have been installed (Sections 4.1 4.3)
- Connect a SmartRF05EB board to the development PC with a USB cable.
- Power up the SmartRF05EB. There are 3 ways to supply power to the board: batteries, USB connection, or a DC power supply. To provide power from batteries, pins 1-2 of jumper block P11 must be connected. Otherwise, connect pins 2-3 to use USB or a DC supply (note below the slight P11 difference on Rev 1.3 and Rev 1.7-or-later boards). The board can be powered ON or OFF using switch P8.

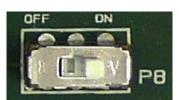






Figure 2: Power Switch and Power Source Selection (Rev 1.3 / Rev 1.7)

• If Windows prompts to install a device driver, don't let it connect to Windows Update. Instead, let Windows try to find the required driver automatically. If that fails, browse to: C:\Program Files\IAR Systems\Embedded Workbench 5.0\8051\drivers\Texas Instruments to locate the necessary files.

• Using Windows, navigate to the SampleApp project directory and launch the IAR Embedded Workbench by double clicking on the *SampleApp.eww* file:

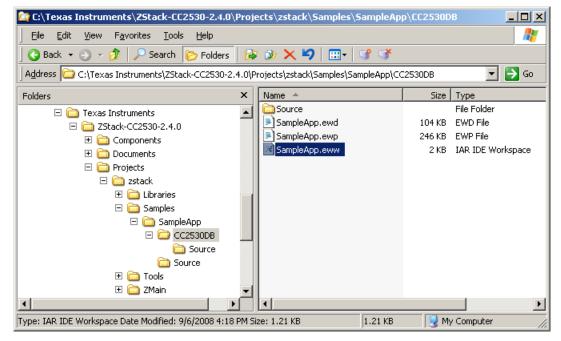


Figure 3: Locating the Sample Application Project

• Select the **DemoEB** configuration from the *Workspace* pull-down menu:

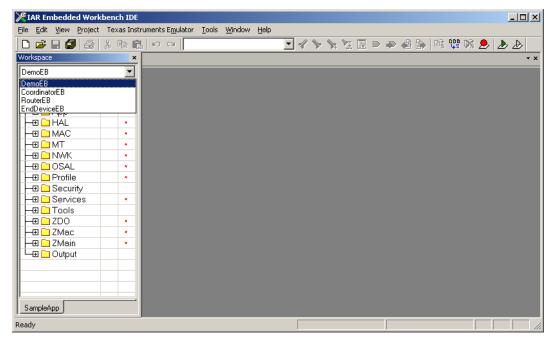


Figure 4: Selecting the DemoEB Configuration

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SampleApp

Clean and make the active project

Debug without Downloading

Download

XIAR Embedded Workbench IDE \_ U X Window Help File Edit View Project Texas Instruments Emulator Tools Add Files... 🗋 😅 🖫 📮 Add Group... Workspace Import File List.. DemoEB Edit Configurations... Files 🗆 🗂 Sample Create New Project... —⊞ <mark>С</mark> Арр Add Existing Project... –⊞ 🗀 HAL –⊞ 🗀 MAC Options... Alt+F7 -⊞ 🗀 MT Source Code Control -⊞ 🗀 NWK -⊞ 🗀 OSAL - Profile ⊕ Secur Rebuild All - Servid Clean -⊞ 🗀 Tools Batch build... -**⊞** 🗀 ZDO –田 🗀 ZMac -🖽 🗀 ZMair Download and Debug Ctrl+D

• Build the application by pulling down the *Project* menu and clicking on **Rebuild All**:

Figure 5: Building the Sample Application

• Download by pulling down the *Project* menu and clicking on **Download and Debug**:

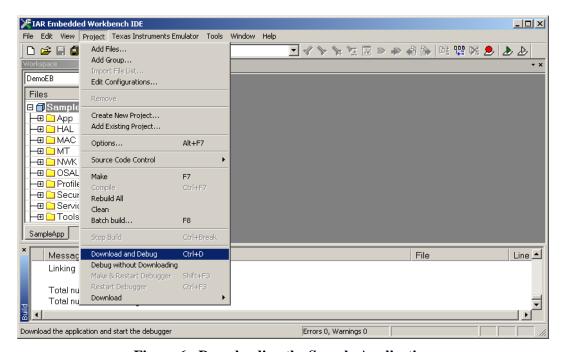


Figure 6: Downloading the Sample Application

• After downloading to the CC2530EM is complete, exit the debugger by pulling down the *Debug* menu and clicking on **Stop Debugging**:

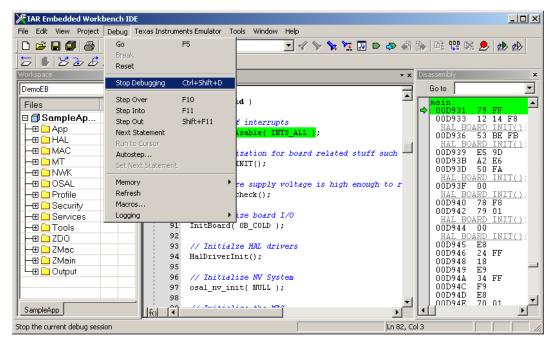


Figure 7: Quit Debugging the Sample Application

- Remove power from the SmartRF05EB by switching P8 to OFF. Disconnect the SmartRF05EB from the USB cable and set it aside.
- Repeat the previous steps to program more CC2530EM boards. At least two boards must be programmed to run the "Demo" sample application.
- When all devices have been programmed, exit the Embedded Workbench IDE.

#### 6. Z-Stack Demonstration

#### 6.1. Switches and LEDs

In this, and other Z-Stack sample application documents, references are made to switches and LEDs that are located on evaluation boards. These devices are used to control certain Z-Stack features and display device and application status. All pairs of screenshots shown in this section (Figures 8–11) have Rev 1.3 boards on the left and Rev 1.7-or-later boards on the right.

Some procedures require user input via "logical" switches, commonly referred to as SW1 - SW5. SmartRF05EB boards have a 5-position joystick, located in the lower left corner of the board. The joystick, designated U1, provides the 5 switch inputs shown in Table 1. Pressing the joystick to the "up" position (toward the LCD) activates the SW1 input. Switch inputs SW2 - SW4 result from pressing the joystick to the right, down, and left positions, respectively. SW5 occurs when the joystick is pressed straight down when in the center position. Button1 and Button2 provide the "logical" SW6 and SW7 inputs to Z-Stack.





Figure 8: SmartRF05EB Joystick on Rev 1.3 / 1.7 Boards



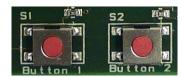
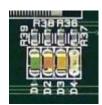


Figure 9: SmartRF05EB Buttons on Rev 1.3 / 1.7 Boards

Joystick/Button	Software Mapping	Description
UP	SW1	Joystick UP
RIGHT	SW2	Joystick RIGHT
DOWN	SW3	Joystick DOWN
LEFT	SW4	Joystick LEFT
PRESS	SW5	Joystick CENTER
S1	SW6	Button 1
S2	SW7	Button 2

**Table 1: Joystick/Button Logical Switch Mapping** 

Z-Stack sample applications use "logical" LEDs to display status information. SmartRF05EB boards have four 4 colored LEDs, referred to in application software as LED1 - LED4.



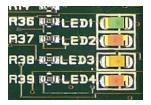


Figure 10: SmartRF05EB LEDs on Rev 1.3 / 1.7 Boards

LED	<b>Software Mapping</b>	Color
D1/LED1	LED1	Green
D2/LED2	LED2	Red
D3/LED3	LED3	Yellow
D4/LED4	LED4	Blue/Red

Table 2: Logical LED Mapping on Rev 1.3 / 1.7 Boards

## 6.2. Running the Sample Application

Initially, place all of the devices on the same table or work area. You will establish the network while the devices are all in view of each other. Later, you can experiment with various distances and different power-up sequences.

After each of the CC2530EM boards has been programmed with the "Demo" configuration of SampleApp, one of the boards needs to be designated as a ZigBee Coordinator. This is done by placing a jumper across pins on the **P18** jumper block. On Rev 1.3 boards, the jumper connects pins **7-9** (below, left). On Rev 1.7-or-later boards, the jumper connects pins **9-11** (below, right). Make sure that only one SmartRF05EB board has a jumper on **P18**.





Figure 11: Coordinator Device Jumper on Rev 1.3 / 1.7 Boards

Initially, begin execution of the programmed SampleApp by applying power to the device that is configured as the ZigBee Coordinator. This device performs a scan of the programmed ZigBee channel (see Section 7), temporarily flashing LED1. Once the device successfully starts up a network, LED3 (yellow) will turn on and LED1 will stop flashing.

Next, power up a ZigBee Router device (no jumper on P18). This device will now scan the programmed ZigBee channel for a network, temporarily flashing LED1. Once it joins the network started by the Coordinator, LED3 (yellow) will be turned on and LED1 will stop flashing. If desired, turn on more Router devices and each of them will turn on their LED3 after joining the network.

Once the network has been formed, the SampleApp will provide a very simple demonstration of ZigBee wireless communication. The sample application performs the following three functions:

- Periodic (about 5 seconds) broadcast of a message to all network devices
- When button SW1 is pressed, broadcast of a message to devices subscribed to Group 1
- When button SW2 is pressed, toggles a devices' membership in Group 1

When each SampleApp device starts up, it is subscribed to Group 1 and will receive and process messages sent to Group 1 from any other device. In this demonstration, a device will flash its LED1 (green) when a Group 1 message is received. So, when the network is initially started up, pressing button SW1 on any device will broadcast a message, causing all of the other devices to flash their LED1. Pressing button SW2 on a device toggles that device's membership in Group 1, allowing the user to enable/disable LED1 flashing on that device.

The discussion above assumes each device has been programmed and disconnected from the development PC. When necessary, a target device can be controlled from the IAR IDE, providing for standard debugging features such as breakpoints, single-stepping, viewing of memory and register contents, etc.

#### 7. PanID and Channel Selection

The ZigBee 2007 specification defines the use of a 16-bit Personal Area Network Identifier (PanID) to uniquely identify a network. Z-Stack provides the user with two methods of selecting a PanID when starting or joining a network by setting the value of *ZDAPP\_CONFIG\_PAN\_ID*. For a Coordinator device, setting this value to 0xFFFF forces it to start a network with a PanID equal to the least significant 16-bits of its IEEE address. For a Router device, setting this parameter to 0xFFFF causes the device to join the "best" network it can discover within the specified channel list, any other value causes it to use the exact value specified. The "best" network is defined as the beacon response to scan commands that has the highest received signal strength (RSSI).

The IEEE 802.15.4 specification defines 16 channels in the 2.4 GHz frequency range. These channels are assigned numbers 11 through 26. Z-Stack initially defaults to channel 11, but the user can select a different channel by changing *DEFAULT\_CHANLIST*. This parameter is a bit map field, with each bit representing a single channel. As shown below, the initial default channel 11 (0xB) is represented by 0x00000800 (11th bit in the field, starting from bit 0).

<b>Channel Number</b>	Bit Map Field
11	0x00000800
12	0x00001000
13	0x00002000
14	0x00004000
15	0x00008000
16	0x00010000
17	0x00020000
18	0x00040000
19	0x00080000
20	0x00100000
21	0x00200000
22	0x00400000
23	0x00800000
24	0x01000000
25	0x02000000
26	0x04000000

**Table 3: Default Channel Select Bit Map** 

ZDAPP\_CONFIG\_PAN\_ID and DEFAULT\_CHANLIST may be defined as a compile options the IAR IDE, as well as, in a project's configuration command file. Configuration command files are located in the applicable ...\Projects\zstack\Tools\CC2530DB folder. As shown below, lines in the f8wConfig.cfg file specify the PanID that will be used when the Z-Stack devices start up. This is the recommended location for developers to establish specific settings for their projects. This feature allows developers set up a "personal" PanID to avoid conflict with others.

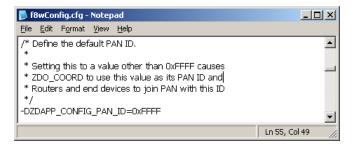


Figure 12: PanID Configuration in f8wconfig.cfg

As shown below, entries in the f8wConfig.cfg file also specify the channel(s) that will be used when the Z-Stack devices start up. This feature allows developers set up a "personal" channel and to avoid conflict with others. Multiple channels can be specified by including the appropriate bits in the DEFAULT CHANLIST definition.

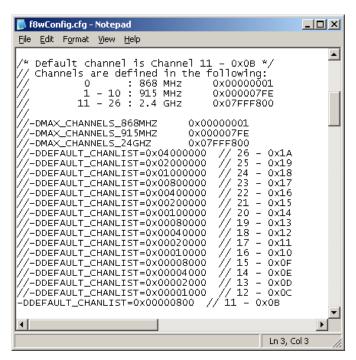


Figure 13: Channel Configuration in f8wconfig.cfg

# 7.1. Energy Level

The Coordinator will start a network on a selected channel only if the energy level on that channel is below a threshold value. The threshold value is set to -45dBm and can be modified by changing the MAX\_SCAN\_ENERGY definition in the *mac\_scan.c* file (available only with TIMAC and Z-Stack source distributions). The value of this parameter minus 83 gives the maximum tolerated energy level in dBm. To ensure that the Coordinator will always find a suitable channel to start a network on, it is recommended that more than one channel is selected.

#### 7.2. IEEE Address Selection

Every ZigBee device requires a unique 64-bit IEEE address. Z-Stack uses the following four-level hierarchy to determine the IEEE address that will be used for the device when it operates:

- 1. Read from Z-Stack non-volatile memory
- 2. Look-up from Secondary IEEE location
- 3. Look-up from Primary IEEE location
- 4. Create temporary using random number generation

Under normal circumstances, when a Z-Stack device boots up, it reads the IEEE address from non-volatile memory (NV) that was stored during a previous "run" of the device. NV memory retains parameters, including the IEEE address, for occasions when the device resets, typically after a power failure. The IEEE address in NV memory gets saved under 3 possible scenarios – initially from steps 2-3 of the hierarchy listed above, or later by delivery from an external source (such as via serial I/O from a PC-hosted program like Z-Tool).

During a device reset process, if the "read from NV memory" operation fails, Z-Stack will first attempt to find an IEEE address at the Secondary IEEE address location (step 2). If that fails, it will then attempt to find an address in the Primary IEEE address location (step 3). Finally, if that fails, Z-Stack will generate a "temporary" address using random numbers (step 4). In steps 2 and 3, the IEEE address gets written to NV memory – on the next device reset this address will be read from NV memory (step 1). In a development environment (NV\_RESTORE not used), the temporary IEEE address is not written to NV memory, so each time the device gets reset it will have a different IEEE address than before.

The Secondary IEEE address location is found on the last page of the CC2530 flash memory, at an offset of 0x0018 bytes from the last memory address. For a 256-Kbyte device, the IEEE address can be commissioned at 0x3FFE8-0x3FFEF. This address location is provided for the user to override the TI pre-programmed Primary address "at the factory". Device programming tools that work with Z-Stack are set up to preserve IEEE addresses stored at this location.

During a device reset process, if an IEEE address cannot be found in NV memory or in the Secondary IEEE address location, Z-Stack will attempt to read a TI pre-programmed Primary IEEE address from locations 0x00C-0x013 of the device "information memory". In the rare event that the CC2530 device does not have a pre-programmed Primary IEEE address, a temporary 64-bit address beginning with 0xF8 will be generated using the system's random number generator.

Z-Stack permits the IEEE address to be updated in NV memory via the standard NV\_Write API. This allows developers to change the address at their discretion, using Z-Tool or another equivalent mechanism. In the production environment, it is probably advisable to disable this capability since a deployed ZigBee device should not be allowed to change its IEEE address.

# **Applicable Documents**

## **Z-Stack Documents**

- 1. OSAL API, Texas Instruments Document SWRA194
- 2. Z-Stack API, Texas Instruments Document SWRA195
- 3. Monitor and Test API, Texas Instruments Document SWRA198

### Other Documents

4. Wireless Medium Access Control (MAC) and Physical Layer (PHY) Specifications for Low-Rate Wireless Personal Area Networks (LR-WPANs), IEEE Standard 802.15.4, 05/12/2003.