* Every box here represents a class

*Read along the arrows to get a clearer picture

TravelPackage

has list of

has list of

Destination

has list of

Activity

Passenger
....
abstract methods

gives
activity cost

pays entry fee acc.
& signup for activity
within opted travelpackage

Inherits   Inherits   Inherits

StandardPassenger   GoldPassenger   PremiumPassenger

Entry point

Main

creates some
objects of above
classes & start

UserInteraction

user option

Display

(gives options of print
functionalities asked, here we
can add the feature of user
inserting new data but for now
let's just stick to the objects
created in main)

(Based on the user selection it
prints corresponding details)