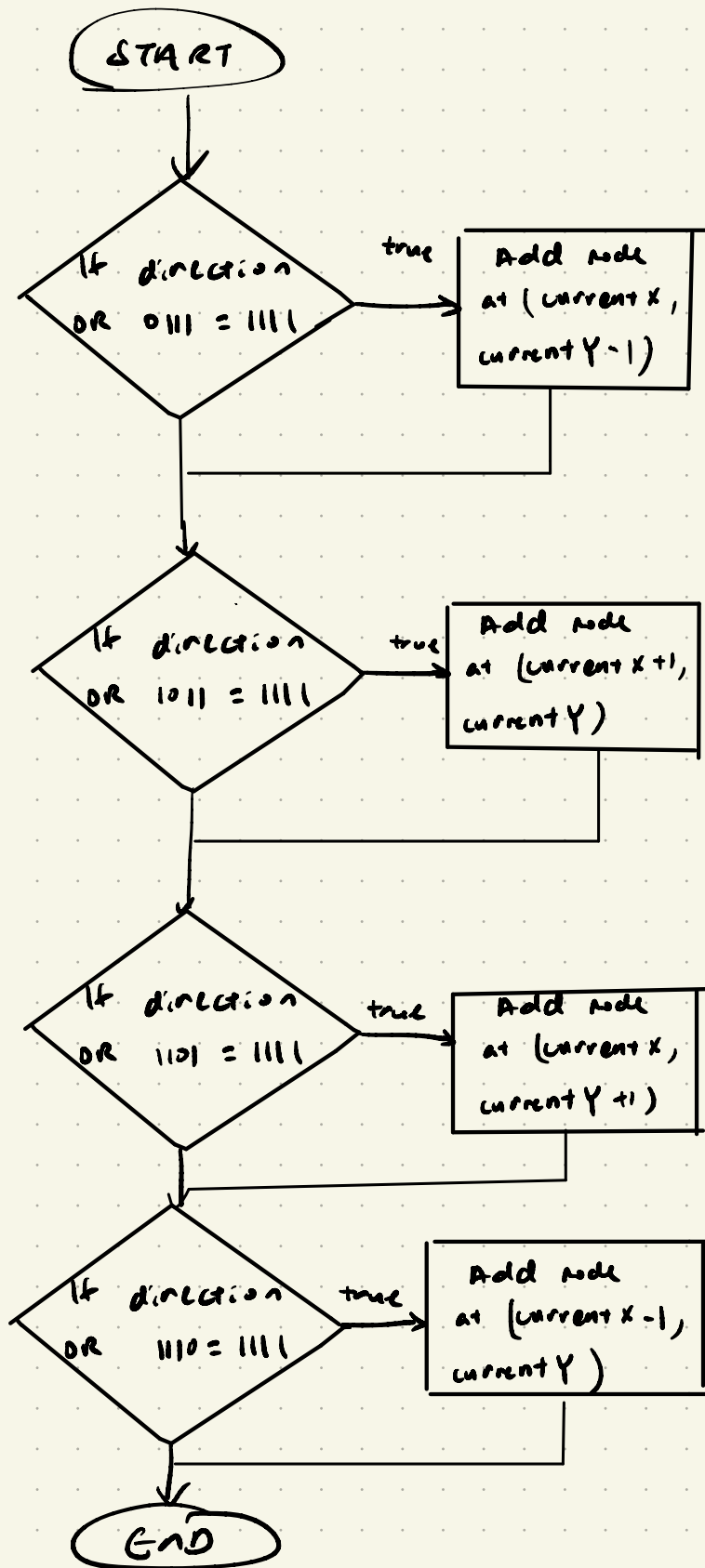


Get neighbouring nodes



A* Algo (shortest path)

