

## ***Experiment 2***

**Aim:** Apply various control structures to solve given problems.

### **Common Programs (all batches):**

- 1) Take two numbers as input and calculate their LCM and GCD (HCF).
- 2) Write a program to convert a decimal number to binary or convert a binary number to decimal
- 3) Twin primes are consecutive odd numbers, both of which are prime numbers. Write a program which inputs two positive integers A and B and outputs all twin primes in range A to B.
- 4) Write a program to find out whether a number is kaprekar or not. Consider an n-digit number k. Square it and add the right n digits to the left n or n-1 digits. If the resultant sum is k, then k is called a Kaprekar number. For example, 9 is a Kaprekar number since

$$9^2=81 \text{ and } 8+1=9$$

and 297 is a Kaprekar number since

$$297^2=88209 \text{ and } 88+209=297$$

**The first few are 1, 9, 45, 55, 99, 297, and 703.**

### **Batchwise Programs**

**Batch 1:** Write a program to count positive numbers until it encounters a negative number. Accept numbers from the user at runtime.

**Batch 2:** Write a program to check whether a given number is Armstrong number or not.

For Example 371 is  $3^3+7^3+1^3=371$ .

**Batch 3:** Note that  $12*42 = 21*24$  and  $12*63 = 21*36$  and  $12*84 = 21*48$  and so on. There is a property that  $(10a+b)*(10c+d) = (10b+a)(10d+c)$  where a and b are unequal and c and d are also unequal. Write a program which outputs them all between 10 to 99.

**Batch 4:** Write a program to print the following pattern

**Input:** 5

**Output:**

```

* * * * * * * * * *
* * * *   * * * *
* * *     * * *
* *       * *
*         *
*         *
* *       * *
* * *     * * *
* * * *   * * * *
* * * * * * * * * *

```