

Lã Mai Win

Junior Front-End Developer

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PROFESSIONAL SUMMARY

Front-end Developer with 2 years of experience specializing in enhancing user interfaces, optimizing performance, and implementing features for small to medium-sized projects. Skilled in collaborating with outsourcing companies and freelance clients to deliver tailored solutions using HTML, CSS, JavaScript, and React.js. Seeking to leverage my expertise in UI/UX improvements and performance optimization in a Senior Front-end Developer role to contribute to larger, impactful projects.

EDUCATION

Bachelor's degree of University of Information Technology VNU-HCM (UIT) Dec 2024
Major: Information Technology (Japanese-oriented)

EXPERIENCE

Front-End Developer @ 4TEENGAMES (USA - TR)

Feb 2025 - Present

HTML CSS JavaScript i18n Next.js Next.js TypeScript Zod React-form-hook TailwindCSS RESTful API

- Rebuilt the company's main game website from a legacy HTML + Bootstrap setup to a modern Next.js + TailwindCSS stack, improving scalability and maintainability.
- Designed and implemented the new homepage layout and core UI logic, focusing on modular, reusable components and smooth animation effects using Framer Motion.
- Achieved SEO top 1 ranking for game-related keywords, significantly increasing organic traffic and brand visibility.
- Boosted page load performance by over 50% compared to the previous version through image optimization, dynamic imports, and static rendering.
- Developed a mobile-first responsive UI optimized for mobile gaming audiences, ensuring consistent experience across various screen sizes and devices.
- Collaborated closely with the design and backend teams via GitHub, Slack, and Notion, ensuring high code quality and efficient API integration.
- Received strong recognition from both users and stakeholders for improved UI/UX, responsive design, and overall visual experience.
- Actively participated in code reviews, documented component usage, and contributed to internal UI guidelines to support long-term scalability.

Related links: [4TEENGAMES](#)

Freelancer Front-End Developer @ Hoyoverse

Aug 2024 - Jan 2025

- Optimized frontend performance for Hoyoverse's web applications, reducing page load time by 15% through code refactoring and resource optimization.
- Resolved critical UI bugs and ensured cross-browser compatibility, enhancing the user experience across various devices.
- Integrated and managed APIs for user authentication, ensuring a seamless and secure login process.
- Contributed to the deployment and refinement of the landing page at www.hoyoverse.com, resulting in a 10% increase in user engagement.

Related links: [www.hoyoverse.com](#)

Front-End Developer Intern @ VDTC - ePass

Sep 2023 - Dec 2023

Angular TypeScript SCSS

- Worked with Angular, TypeScript, and SCSS to enhance coding skills.
- Fixed interface errors and added new features to existing applications.
- Developed and optimized login and forgot password UI.
- Developed internal website (UI/UX, layout, functions) to collect ideas and reduce work process by 50%.
- Received a perfect evaluation score of 10/10 for internship performance.

Related links: [customer.epass-vdtc.com.vn](#)

Front-End Developer @ LoaTaiXuong.com

Feb 2024 - Aug 2024

React.js Next.js Zustand Zod React-form-hook TailwindCSS RESTful API

PROJECTS

Front-End Developer @ WinLax-Portfolio

Jun 2024 - Present

Next.js GSAP Framer-Motion Sanity TailwindCSS

- Developed a visually appealing and highly animated portfolio website.

See all of my projects on my portfolio: [winlax.id.vn](#)

SKILLS & TOOLS

Core Technology

JavaScript(ES6+) TypeScript HTML5 CSS3/SASS/SCSS

UI Frameworks and JS Libraries

React.js Next.js Framer Motion GSAP Styled Components TailwindCSS

Other Tools

Sanity Pug React-form-hook Zustand Zod Tanstack/react-table Angular Vercel Figma Adobe XD

LANGUAGE

- Vietnamese (Native)
- English (listening and reading skills)
- Japanese (Q3, N3 Passed)