

How have we been running JavaScript?

- Creating an html file and linking to a .js file
- This .js file is then executed
 - Browser is executing the JavaScript
 - If we're using Chrome, the V8 engine is what runs the JavaScript
- “**V8** is an [open-source JavaScript engine](#) developed by the Chromium Project for [Google Chrome](#) and [Chromium](#) web browsers”

Node.js

- Node.js is another runtime environment for JavaScript that exists outside of the browser
 - Utilizes the V8 engine as well
 - It's a way to execute JS without a browser
 - Ex: creating a backend server that is coded w/ JavaScript as the language
- It's also something that we commonly utilize with other tools in order to build various JavaScript based projects (such as Angular projects)
 - We will heavily utilize a tool called npm (node package manager)

Angular CLI

- Angular CLI = Angular Command line interface
 - When we install Angular CLI (using npm, node package manager), gives us the **ng** command that allows us to quickly create Angular projects and different “pieces” that we need for an Angular application
 - The `-g` flag when running the ``npm install -g @angular/cli`` basically is installing this CLI to our entire machine. `-g` = global

Install the Angular CLI

You use the Angular CLI to create projects, generate application and library code, and perform a variety of ongoing development tasks such as testing, bundling, and deployment.

To install the Angular CLI, open a terminal window and run the following command:

```
npm install -g @angular/cli
```



Creating an Angular Project

- `ng new <project name>`
- This will generate all of the files that form the “skeleton” of our Angular project

Important files/directories inside of Project folder

- `node_modules` (folder/directory): contains all of the dependencies that the Angular project requires
 - Any dependencies that you install using ``npm install`` will be placed into the `node_modules` folder
 - `node_modules` can be large in size
 - So, we should not be pushing the `node_modules` folder to github
- `package.json`: contains a list of all the dependencies that need to be installed (npm related file)
 - Analogous to the `pom.xml` file
 - When we are inside of the directory that contains the `package.json` file, we can run ``npm install`` with no other arguments to go ahead and install all of the necessary dependencies
 - Two types of dependencies:
 - `dependencies`: dependencies required in the final application
 - `devDependencies`: dependencies that are only required when you are developing the application (testing dependencies, etc.)
 - There is a `scripts` section inside of the file that will contain different “scripts” that you can run using ``npm run <script name>``
 - These scripts will correspond to particular commands such as the **start** script being associated with **ng serve**
 - **Ex.** `npm run start`

Important files/directories inside of Project folder (continued)

- package-lock.json: stores an “exact, versioned dependency tree”
 - Detailed version of package.json
- angular.json: contains different settings for the angular project
- src directory: contains the actual code that we will be working with primarily when developing an Angular application
 - HTML, TS, CSS
 - Index.html: this is the html file that will form the actual “single page” for our SPA (single page application)
 - main.ts: code that initially executes when first starting up an Angular application
 - styles.css: global styling file
 - assets directory: images and whatever other files you want to include will be stored here
 - App directory: the folder that contains our initial main **component** in the application

Angular Bootstrapping Process

- When the index.html first loads up, the script tags for the .js files will be executed
 - The .js files contain all of the HTML, CSS, and other logic that is defined in the different components that we have
- The code inside of main.ts is then executed. In particular, a module known as the AppModule is loaded up “or bootstrapped”

```
platformBrowserDynamic().bootstrapModule(AppModule)  
  .catch(err => console.error(err));
```

- The AppModule file contains a property called bootstrap, which contains the AppComponent that needs to be instantiated and loaded into the DOM

```
@NgModule({  
  declarations: [  
    AppComponent  
  ],  
  imports: [  
    BrowserModule  
  ],  
  providers: [],  
  bootstrap: [AppComponent]  
})  
export class AppModule { }
```

Angular Bootstrapping Process (Continued)

- Once the AppComponent is loaded up based on the bootstrap property inside of AppModule, the “selector” property inside of AppComponent itself will be identified

```
@Component({  
  selector: 'app-root',  
  templateUrl: './app.component.html',  
  styleUrls: ['./app.component.css']  
})  
export class AppComponent {  
  title = 'my-first-angular-project';  
}
```

- Going back to the index.html, there is a tag called <app-root></app-root>
 - This directly corresponds with the “selector” property defined in the AppComponent
 - Therefore, Angular will take this component and render it in-place of the app-root tag

```
<!-- The meta tag above is required to enable the viewport to fit the device -->  
<meta name="viewport" content="width=device-width, initial-scale=1" />  
<link rel="icon" type="image/png" href="favicon.png" />  
</head>  
<body>  
  <app-root></app-root> <!-- This tag represents the root of the application -->  
  <!-- This tag represents the root of the application -->  
</body>  
</html>
```


Angular Component files

- 4 different files associated with an Angular component
 1. `<component name>.component.html`
 - Contains the HTML for our particular component
 2. `<component name>.component.css`
 - Contains the CSS for our particular component
 3. `<component name>.component.ts`
 - Contains all of the programming logic for our component
 - Utilizing TypeScript (JavaScript but with strong typing)
 4. `<component name>.component.spec.ts`
 - For writing unit tests on our methods in our component.ts file