

Assignment 3: MVC, MVP and MVVM Architectural Pattern

Team member information:

Team Name: //TODO
Member 1: นิธิ อัสวพลากร (6031031221)
Member 2: ณัฏพล ศรีสังข์ (6031308121)
Member 3: กนกภัทร จินะณรงค์ (6031001421)
Member 4: ภูริณัฐ เทศวิเชียรชัย (6031046721)
Member 5: อธิธิชิต์ ลีลาชุดิพงษ์ (6031062721)

Objective:

1. To understand the concept of patterns for achieving the separation of concerns in software design
 2. To understand the concept of Model-View-Controller pattern
 3. To understand the concept of Model-View-Presenter pattern
 4. To understand the concept of Model-View-ViewModel pattern
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Requirement:

1. Python 3.7 or greater
2. wxPython for UI development (<https://www.wxpython.org/>)
3. RxPY for reactive programming (<https://rxpy.readthedocs.io/en/latest/index.html>)

P.S. The program in this assignment is designed to run on Windows, macOS and Linux.

How to submit:

1. Create your new group repository in the class organization with all of your source code
 2. Answer each question in this document
 3. Submit the document with your answers and your repository link in myCourseVille
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Before we start:

When developing software, usually, the presentation layers (GUI/CLI/etc.) and business logic layers are included. There are many ways to communicate between these layers. The easiest way for a presentation layer is to access business logic directly. Alternatively, you can introduce another layer between these layers which may be better for separation of concerns design principle.

Q1: What is separation of concerns?

Separation of program into different sections that deal with different concerns (concerns is a set of information that affect the code of the program).

Q2: Do you think that we should access the business logic layers directly from presentation layers? Why?

No, because there would be too much cohesion between business logic layers and presentation layers. If methods in a layer are changed, the other layer will also have to change their code.

Now, we will setup the development environment for this assignment

1. Install wxPython

```
# if you are using Windows or macOS
$ pip install -U wxPython

# if you are using Linux

# Method 1: build from source
$ pip install -U wxPython

# Method 2: Find binary suited for your distro
# For example with Ubuntu 16.04
$ pip install -U -f
https://extras.wxpython.org/wxPython4/extras/linux/gtk3/ubuntu-16.04
wxPython

# Method 3: Find the package in your distro repository
```

2. Install RxPY

```
$ pip install rx
```

P.S. In some OS, “pip” command is pointed to the pip for Python 2. Anyway, we used Python 3 here so please make sure to use the correct “pip” command since it might be “pip3” in some environment such as macOS.

Next, clone the provided git repository

```
# Change directory to your desired directory
[your directory] $: git clone
https://github.com/2110521-2563-1-Software-Architecture/Assignment-3-MVC-MVP-
MVVM.git
```

MVC: Model-View-Controller

Firstly, we start with MVC pattern. In this pattern, three components are presented including Model, View and Controller. The model includes all of your business logic, the view includes all of your program presentations and the controllers are places where your views interact with the models. Note that the implementation of MVC has many variants in addition to the way used in this assignment.

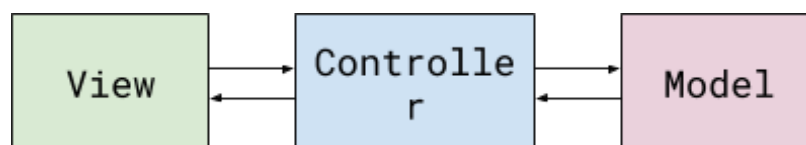


Figure: The MVC pattern and the interaction between each layer

We will create the simple note taking application as shown below

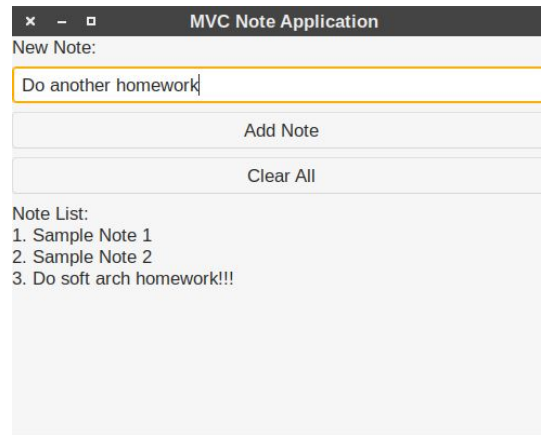


Figure: The simple MVC Note Application which we are going to create

Change directory to the “mvc” folder

```
# From assignment root
$ cd mvc
```

You will see these structure

```
mvc
├── main.py
├── mvc
│   ├── controllers
│   │   ├── __init__.py
│   │   └── main_controller.py
│   ├── __init__.py
│   ├── models
│   │   ├── entities
│   │   │   ├── __init__.py
│   │   │   └── note.py
│   │   ├── __init__.py
│   │   ├── repositories
│   │   │   ├── __init__.py
│   │   │   └── note_repository.py
│   └── views
│       ├── base_view.py
│       ├── __init__.py
│       └── main_view.py
```

What we already implemented for you is all the presentation parts and business logic parts, the objective task is to implement the controller and connect the views and models through the controller.

To run the application

```
$ python main.py
```

Also make sure that the “python” command pointed to Python 3. If it pointed to Python 2, use the command “python3” instead.

Open `main_controller.py` and implement all missing methods.

Hint: Use an object of type `NoteRepository` to interact with the business logic.

Q3: How did you make the controller work?

By calling NoteRepository's method

Next, we will connect our views to the controller. Open main_view.py and implement all missing methods.
Hint: Use an object of type MainController which you implemented in the previous step.

Q4: How did you make the view work?

By calling controller's method

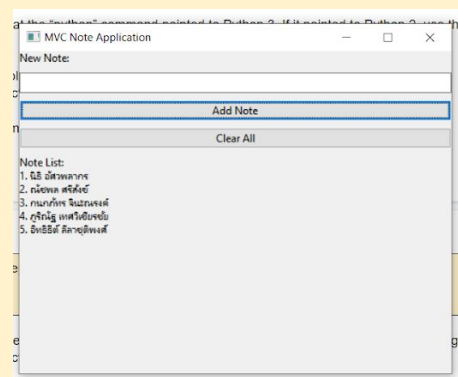
Q5: What is the role of the controller here? Explain it briefly.

Act as an object that the View can use to communicate with the Model.

Q6: What are the advantages of MVC pattern?

The View and the Model are separated and don't see each other at all, which allow them to be developed in parallel.

Q7: Put the screenshot of the MVC Note Application displaying your members' name in each note.



MVP: Model-View-Presenter

Now, we will look into another pattern called “MVP” which is considered as a variant of MVC pattern. In the MVC pattern, the view needs to update itself when the data changes which may not be convenient in a complex application. Instead, we will replace the controller with the presenter and change the way they communicate to each other. In MVP pattern, the presenter will be the object which updates the view instead of the view itself.

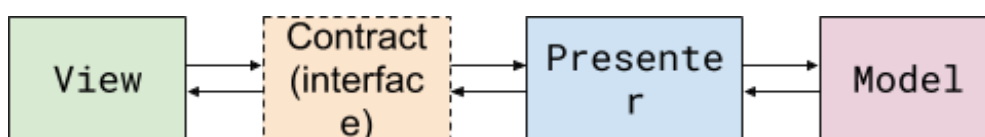


Figure: The MVP pattern and the interaction between each layer

According to the figure, notice that the view and presenter don't directly communicate to each other but through an interface (We use simple class here for this assignment since Python doesn't have the interface).

Q8: In your opinion, why does an interface need to be introduced between the view and the presenter?

To convert the data format between view and presenter into suitable format for either side.

Change directory to the "mvp" folder

```
# From assignment root
$ cd mvp
```

You will see these structure

```
mvp
├── main.py
├── mvp
│   ├── contracts
│   │   ├── __init__.py
│   │   └── main_contract.py
│   ├── __init__.py
│   ├── models
│   │   ├── entities
│   │   │   ├── __init__.py
│   │   │   └── note.py
│   │   ├── __init__.py
│   │   ├── repositories
│   │   │   ├── __init__.py
│   │   │   └── note_repository.py
│   ├── presenters
│   │   ├── base_presenter.py
│   │   ├── __init__.py
│   │   └── main_presenter.py
│   └── views
│       ├── base_view.py
│       ├── __init__.py
│       └── main_view.py
```

We will start by implementing the contract. Open the file main_contract.py

Our view needs to be updated by the presenter, to achieve this, the view needs an update method exposed through its interface.

Add these methods to the MainContract.View class

```
def update_view(self, items: List[Note]):
    pass
```

In the same way, the presenter is also accessed by the view therefore we also need to provide required methods in the MainContract.Presenter class

Add these methods to the MainContract.Presenter class

```
def add_note(self, note: str):
    pass
```

```
def get_all_notes(self):  
    pass  
  
def clear_all(self):  
    pass
```

Notice that both `MainContract.View` and `MainContract.Presenter` were extended from their corresponding base class.

Next, we will move to the presenter. Open `main_presenter.py`, you will see the `MainPresenter` which is the implementation of `MainContract.Presenter`.

The `MainPresenter` should implement all of the required methods stated in its interface. You will need to write these methods to interact with the business logic.

Hint: The view also passed in the constructor with type `MainContract.View`. That's the way the presenter updates the view. Also, don't forget to update the view when the data changed.

Q9: What is the role of the presenter?

To allow View to communicate with the Model and also update the View when the data changed.

Q10: What is the main difference between the method in the `MainController` of the previous section and the method which you just implemented in the `MainPresenter`?

The Controller just provided methods to communicate with the Model, but the Presenter also updated the View when the data changed.

The next part is to implement the view so that it can interact with the presenter. If you look at the `base_view.py`, you will notice the `set_presenter` method which is called by the `BasePresenter` constructor. This way both view and presenter are now seeing each other.

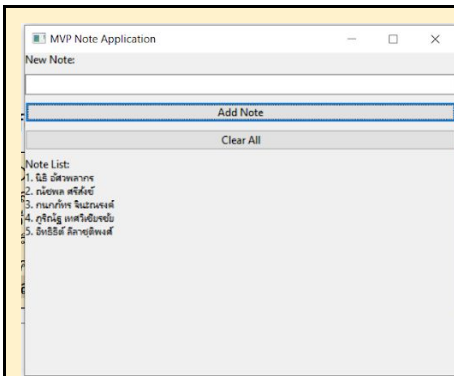
Open the file `main_view.py` and implement all missing method implementation.

Hint: Your code only needs to interact with the presenter. Also don't update the view inside the view and let the presenter do that.

Q11: How did you interact with the presenter? Do you think it makes the implementation of view harder or easier? Why?

Just call the presenter's method without updating the View. This makes the implementation of View easier, because you don't need to worry about updating the View when the data changed.

Q12: Put the screenshot of the MVP Note Application displaying your members' name in each note.



Q13: What are pros and cons of MVP pattern compared to MVC pattern?

Pros: There are more layers of abstraction, which reduce the cohesion between them.
Cons: The Presenter handles a lot more tasks, which mean it can become bulky after a long time.

Q14: With MVP pattern, do you think that your application is more testable? Why?

Yes, because the business logic is completely separated from the View, which allow each part to be tested while the other part that are not tested can continue their development

MVVM: Model-View-ViewModel

Next, we will look into the MVVM pattern. In this pattern, we incorporate the reactive programming paradigm in which we make the view update itself automatically when the data change. This can be achieved by letting the views to act as observers while the view model serves the observable stream needed for the UI.

In this assignment we use RxPY, the ReactiveX library for Python, to do reactive programming. You can investigate the RxPY documentation at <https://rxpy.readthedocs.io/en/latest/> and ReactiveX at <http://reactivex.io/>.

Q15: What is reactive programming?

Reactive programming is a programming paradigm oriented around data flows and the propagation of change. This means that it should be possible to express static or dynamic data flows with ease in the programming languages used, and that the underlying execution model will automatically propagate changes through the data flow.

Q16: What is the observer pattern?

The observer pattern is a software design pattern in which an object, called the subject, maintains a list of its dependents, called observers, and notifies them automatically of any state changes, usually by calling one of their methods.

In this pattern, the controller is replaced by the view model. The view model serves the observable stream. The view owns the view model as a field and then subscribes to it so that the view knows when to update itself.

One advantage is that the view model is totally decoupled from the view which also means that you can use it with other views without changing the content in the view model.



Figure: The MVVM pattern and the interaction between each layer

According to the figure, notice that the arrow from ViewModel to View is a dashed line. This is because the view doesn't interact with the view but the view just observes the change in view model.

Q17: Do you think that the view model should know which view object is owning it? Why?

It doesn't need. View is the only component that needs to know what data is changed. Making viewmodel non-view-referencing, it's more convenient to make viewmodel to be used on many views.

Change directory to the "mvvm" folder

```
# From assignment root
$ cd mvvm
```

You will see these structure

```
mvvm
├── main.py
├── mvvm
│   ├── __init__.py
│   ├── models
│   │   ├── entities
│   │   │   ├── __init__.py
│   │   │   └── note.py
│   │   ├── __init__.py
│   │   └── repositories
│   │       ├── __init__.py
│   │       └── note_repository.py
│   ├── view_models
│   │   ├── __init__.py
│   │   └── main_view_model.py
│   └── views
│       ├── base_view.py
│       ├── __init__.py
│       └── main_view.py
```

Now, open main_view_model.py and implement all the missing things.

Hint: Look at https://rxpy.readthedocs.io/en/latest/reference_subject.html.

Q18: How do you create the observable stream (the behavior subject in this assignment)?

By creating BehaviorSubject which has capability to represent value overtime and observers can subscribe to it to receive the last updated value.

Q19: How do you emit the new data (notes in this assignment) to the behavior subject?

By calling on_next function

Q20: What is the role of the view model?

ViewModel is the processing of business logic via the subject. When the user feeds input into view, the viewmodel notices via view calling method on the vm parameter referenced in view. After they do process business logic handling with the use of Model, viewmodel could notify observers when view is needed changed.

Q21: What are the main differences between the presenter and the view model?

Viewmodel makes a view as an observer and automatically updates when data changes. Unlike the presenter that need to update the view by itself.

Q22: In terms of testability, what do you think is easier to test between Presenter and ViewModel? Why?

ViewModel because it don't have view reference

Next, we will move into the view implementation. Open main_view.py and implement all the missing things.

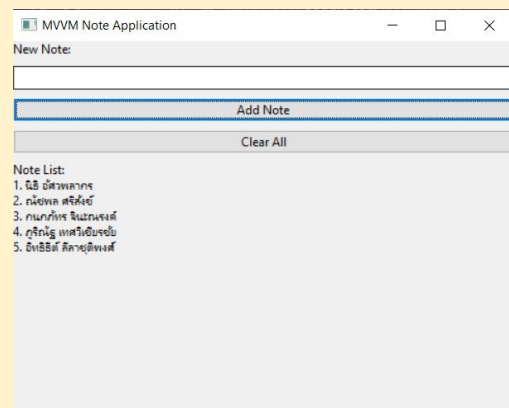
Hint 1: The view will update itself by subscribing to the observable stream in the view model.

Hint 2: You will be mostly interacting with the view model.

Q23: How did you interact with the view model?

By calling the viewmodel method with passing input data. To update the ui, we make subscribe to viewmodel object and order it to make view_update function

Q24: Put the screenshot of the MVVM Note Application displaying your members' name in each note.



Q25: What are pros and cons of MVVM pattern compared to MVC pattern?

pros

- Business logic is decoupled from UI
- Easy to maintain and test
- Easy to reuse components
- Loosely coupled architecture: MVM makes your application architecture as loosely coupled.
- You can write unit test cases for both the viewmodel and Model layer without the need to reference the View.

cons

- Not offers tight coupling between the view and view model
- Lots of codes maintenance are still hard to maintain

Q26: According to MVC, MVP and MVVM pattern, what pattern would you prefer for your application?
Why?

MVC because our team is familiar with mvc more than the others. Moreover, our project isn't too large, using mvc will make it easier for us.