using System;

namespace ConsoleApp11

{

class Program

{

static void Main(string[] args)

{

ArrayList arryList1 = new ArrayList();

arryList1.Add(1);

arryList1.Add("Two");

arryList1.Add(3);

arryList1.Add(4.5);

//Access individual item using indexer

int firstElement = (int)arryList1[0]; //returns 1

string secondElement = (string)arryList1[1]; //returns "Two"

int thirdElement = (int)arryList1; //returns 3

double fourthElement = (double)arryList1; //returns 4.5

Console.WriteLine(firstElement);

Console.WriteLine(secondElement);

Console.WriteLine(thirdElement);

Console.WriteLine(fourthElement);

}

}

}