## **Network Computing courses**

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ENSIBS - UBS

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Figure: teaching.auzias.net

#### Course details

### **Objectives**

- ► How do *computers* communicate?
- What are the mechanisms under an HTTP request or a telegram message?
- Networks are all around us, better study them!



#### Course details



#### **Evaluation**

- ► Short test at the beginning of every lesson (5 min) ?
- Project
- ► Final exam (1 hour)
- ► All same weighting

#### Material

Slides available at teaching.auzias.net (github too)

### Presentation Outline

#### Introduction

Definitions and presentation

Network classification

HTTP request/response example

Models overview (OSI and TCP/IP)

#### Layers

Physical

Data Link

Network

Transport

Session

Presentation

Application

Definitions and presentation

#### **Definitions**

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- ► Internet: world wide interconnected system of networks RFC791 (September 1981)
- ▶ **IP:** Internet **Protocol** provides the functions necessary to deliver a package of bits from a source to a destination over a network
- (world wide) Web: network consisting of a collection of Internet websites using HTTP

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- ▶ RFC: Request For Comments (Internet Draft (ID), RFC, Internet Standard)

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- ► NAT: Network Address Translation, router modifying IP address into another IP address.

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- ► Thin client: application where most functions are carried out on a central server

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- ▶ WAN: Wide Area Networks cover a broad area (Internet)

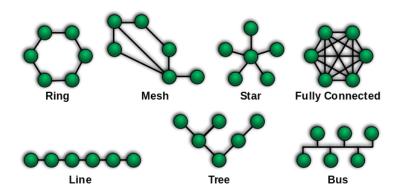


Figure: upload.wikimedia.org

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- ▶ **Tree:** hierarchical topology, such as a binary tree.

<sup>&</sup>lt;sup>1</sup>Hong Kong protesters use a mesh network to organize ← → ← 章 → ← 章 → ← 章 → ◆ △ ←

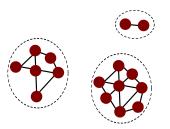


Figure: Disconnected MANET illustration [1]

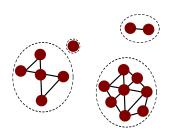


Figure: Store-carry-and-forward [1]

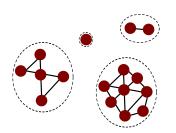


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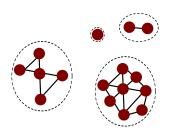


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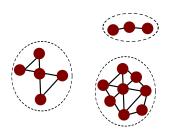


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### HTTP request/response example

Enter getbootstrap.com in your browser

☐ Introduction

HTTP request/response example

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#### Enter getbootstrap.com in your browser

Source	Destination	Protocol	ength Info				
192.168.0.48							
208.67.222.222	192.168.0.48	DNS	108 Standar	d query respon	se 0x4797	A 192.30.252.154	A 192.30.252.153

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Figure: DNS request/response

Source	Destination	Protocol	Length Info
127.0.0.1			74 36159 > http [SYN] Seq=0 Win=43690 Len=0 MSS=65495 SACK PERM=1 TSval=12
127.0.0.13	127.0.0.1	TCP	74 http > 36159 [SYN, ACK] Seq=0 Ack=1 Win=43690 Len=0 MSS=65495 SACK PERM
127.0.0.1	127.0.0.13	TCP	66 36159 > http [ACK] Seq=1 Ack=1 Win=43776 Len=0 TSval=122257 TSecr=12225
127.0.0.1	127.0.0.13	HTTP	356 GET /index.html HTTP/1.1
127.0.0.13	127.0.0.1	TCP	66 http > 36159 [ACK] Seq=1 Ack=291 Win=44800 Len=0 TSval=122259 TSecr=122
127.0.0.13	127.0.0.1	HTTP	354 HTTP/1.1 200 OK (text/html)
127.0.0.1	127.0.0.13	TCP	66 36159 > http [ACK] Seq=291 Ack=289 Win=44800 Len=0 TSval=122259 TSecr=1
127.0.0.1	127.0.0.13	HTTP	357 GET /favicon.ico HTTP/1.1
127.0.0.13	127.0.0.1	HTTP	565 HTTP/1.1 404 Not Found (text/html)
127.0.0.1	127.0.0.13	TCP	66 36159 > http [ACK] Seq=582 Ack=788 Win=45952 Len=0 TSval=122269 TSecr=1

Figure: HTTP request/response

# How do messages reach their destination?

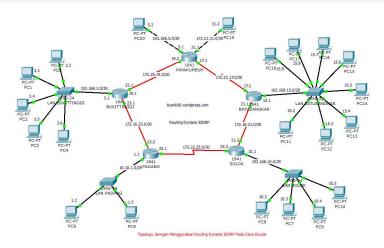
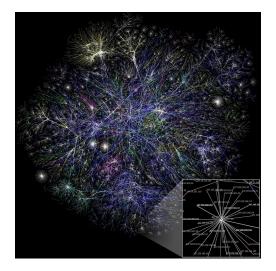


Figure: acenk90.files.wordpress.com

### More like this...

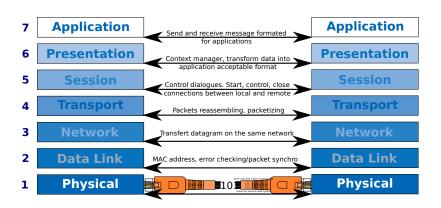


### How does it work? From signal to application...

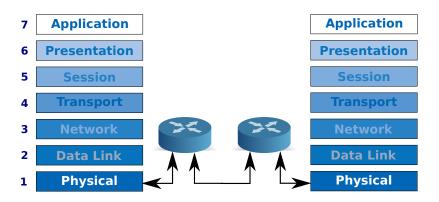
```
Application
 6
     Presentation
       Session
5
      Transport
4
3
       Network
2
      Data Link
       Physical
```

Figure: OSI model

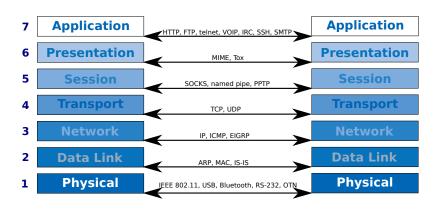
# N<sup>th</sup> layer communicate with N<sup>th</sup> layer..



### .. thanks to 3-th layers



### One single protocol, one single layer



### Encapsulation

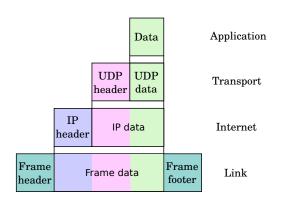


Figure: Encapsulation

#### Presentation Outline

#### Introduction

Definitions and presentation

Network classification

HTTP request/response example

Models overview (OSI and TCP/IP)

#### Layers

Physical

Data Link

Network

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### Aims

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- ► Transmit: 1 after 0 (after 0 or 1, after 0... or 1)

Physical

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- ▶ USB, serial port such as RS-232...

## Hardware medium: IEEE 802.3 (Ethernet)



Figure: RJ45 connector

# Hardware medium: IEEE 802.15.1 (Bluetooth)

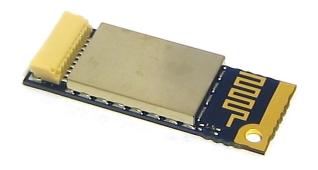


Figure: Bluetooth card

Physical

# Hardware medium: IEEE 802.15.4 (ZigBee)



Figure: ZigBee card

### Hardware medium: IEEE 802.16 (Wi-Max)



Figure: Wi-Max antenna

# Hardware medium: IEEE 1394 (Firewire)



Figure: Firewire connector

## Encoding

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## **Encoding: Multi-Level Transmit**

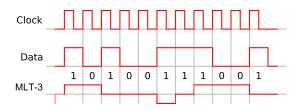


Figure: Multi-Level Transmit

## **Encoding: Alternate Mark Inversion**

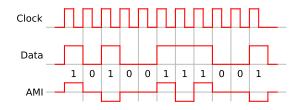


Figure: Alternate Mark Inversion

## **Encoding: Manchester**

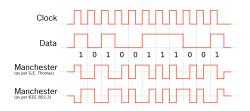


Figure: Manchester

## Encoding: Biphase Mark Code

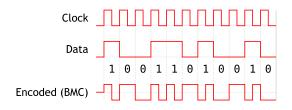


Figure: Biphase Mark Code

Physical

## **Transmitting**

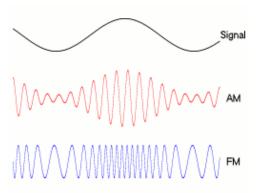


Figure: Amplitude and phase modulation

Repetition (hum...)

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# Error correcting

► Repetition (again)

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- ► Repetition (again)
- Hamming
- ► MDPC (Multidimensional parity-check code)

### Correction: MDPC

Raw data to send: 0x01 02 03 04

Figure: Data received with MDPC

Data sent (with MDPC): 0x01 02 03 03 04 07 04 06

Layers

L Data Link

Layers

Network

Layers

Transport

Presentation

Application

#### References



Maurice J. Khabbaz, Assi Chadi M., and Fawaz Wissam F. Disruption-Tolerant Networking: A Comprehensive Survey on Recent Developments and Persisting Challenges.

IEEE communications surveys and tutorials, 2012.