

Network Computing courses

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ENSIBS - UBS

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Figure: teaching.auzias.net

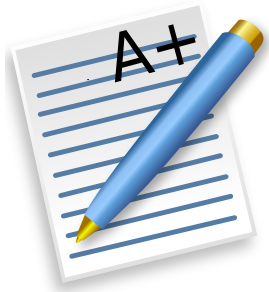
Course details

Objectives

- How do *computers* communicate?
- What are the mechanisms **under** an HTTP request or a telegram message?
- Networks are all around us, better study them!



Course details



Evaluation

- Short test at the beginning of every lesson (5 min) ?
- Project
- Final exam (1 hour)
- All same weighting

Material

- Slides available at teaching.auzias.net (github too)

Presentation Outline

- 1 Introduction
 - Definitions and presentation
 - Network classification
 - HTTP request/response example
 - Models overview (OSI and TCP/IP)
- 2 Layers
 - Physical
 - Data Link
 - Network
 - Transport
 - Session
 - Presentation
 - Application

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- **IP:** Internet **Protocol** provides the functions necessary to deliver a package of bits from a source to a destination over a network
- **(world wide) Web: network** consisting of a collection of Internet websites using HTTP

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- **RFC:** Request For Comments (Internet Draft (ID), RFC, Internet Standard)

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- **NAT:** Network Address Translation, router modifying IP address into another IP address.

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- **WAN:** Wide Area Networks cover a broad area (Internet)

Topologies

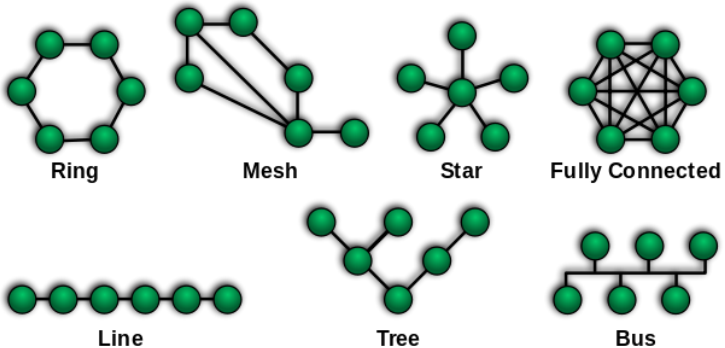


Figure: upload.wikimedia.org

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- **Tree:** hierarchical topology, such as a binary tree.

Bonus

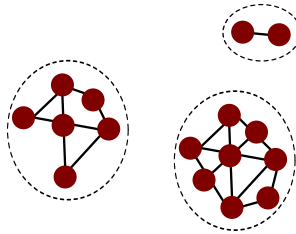


Figure: Disconnected MANET illustration [1]

Bonus

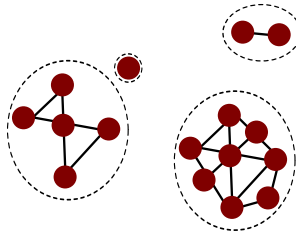


Figure: Store-carry-and-forward [1]

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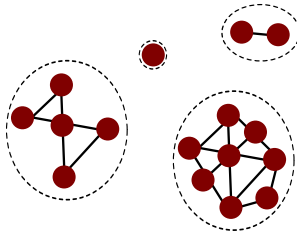


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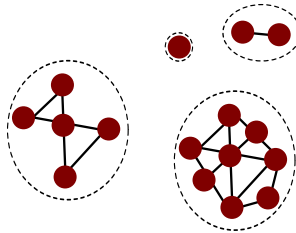


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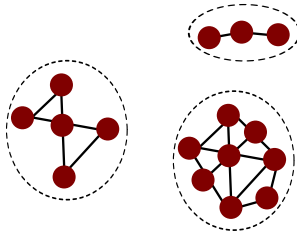


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HTTP request/response example

Enter getbootstrap.com in your browser

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| Source | Destination | Protocol | Length | Info |
|----------------|----------------|----------|--------|------------------------------------------------------------------|
| 192.168.0.48 | 208.67.222.222 | DNS | 76 | Standard query 0x4797 A getbootstrap.com |
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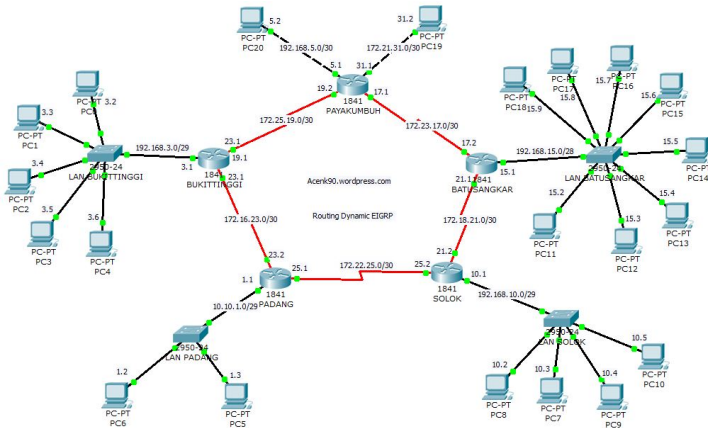
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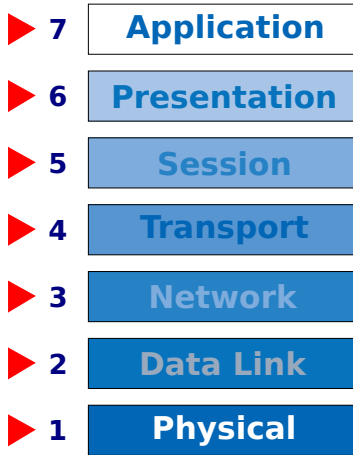
| Source | Destination | Protocol | Length | Info |
|------------|-------------|----------|--------|-------------------------------------------------------------------------|
| 127.0.0.1 | 127.0.0.13 | TCP | 74 | 36159 > http [SYN] Seq=0 Win=43690 Len=0 MSS=65495 SACK_PERM=1 TSval=12 |
| 127.0.0.13 | 127.0.0.1 | TCP | 74 | http > 36159 [SYN, ACK] Seq=0 Ack=1 Win=43690 Len=0 MSS=65495 SACK_PERM |
| 127.0.0.1 | 127.0.0.13 | TCP | 66 | 36159 > http [ACK] Seq=1 Ack=1 Win=43776 Len=0 TSval=122257 TSecr=12225 |
| 127.0.0.1 | 127.0.0.13 | HTTP | 356 | GET /index.html HTTP/1.1 |
| 127.0.0.13 | 127.0.0.1 | TCP | 66 | http > 36159 [ACK] Seq=1 Ack=291 Win=44800 Len=0 TSval=122259 TSecr=122 |
| 127.0.0.13 | 127.0.0.1 | HTTP | 354 | HTTP/1.1 200 OK (text/html) |
| 127.0.0.1 | 127.0.0.13 | TCP | 66 | 36159 > http [ACK] Seq=291 Ack=289 Win=44800 Len=0 TSval=122259 TSecr=1 |
| 127.0.0.1 | 127.0.0.13 | HTTP | 357 | GET /favicon.ico HTTP/1.1 |
| 127.0.0.13 | 127.0.0.1 | HTTP | 565 | HTTP/1.1 404 Not Found (text/html) |
| 127.0.0.1 | 127.0.0.13 | TCP | 66 | 36159 > http [ACK] Seq=582 Ack=788 Win=45952 Len=0 TSval=122269 TSecr=1 |

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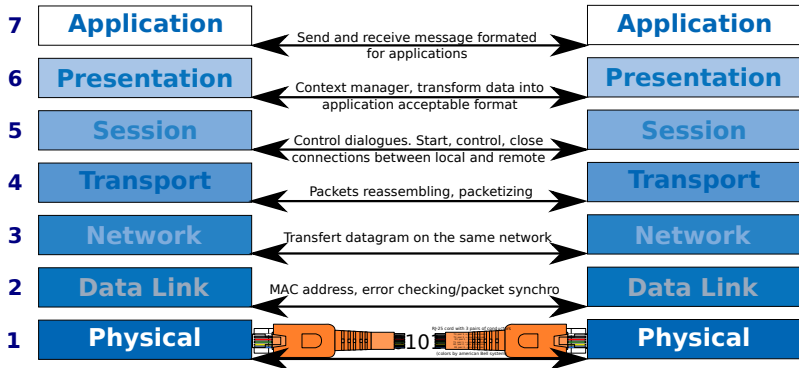
How do messages reach their destination?



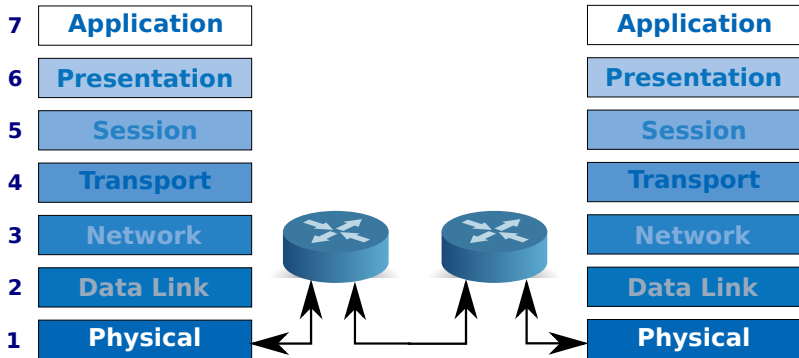
How does it work? From signal to application...



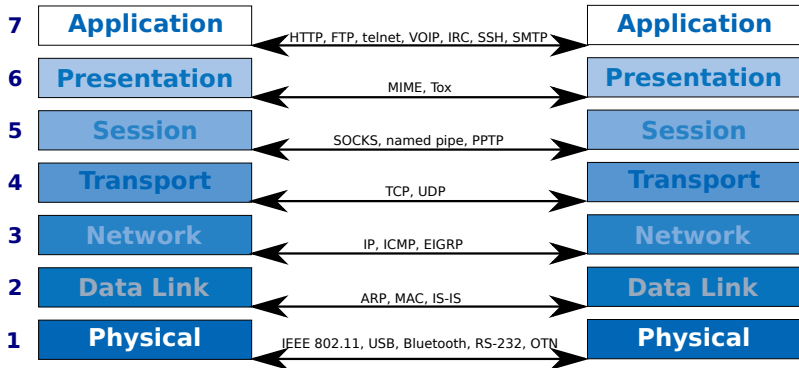
N^{th} layer communicate with N^{th} layer..



.. thanks to 3th layers



One single protocol, one single layer



Encapsulation

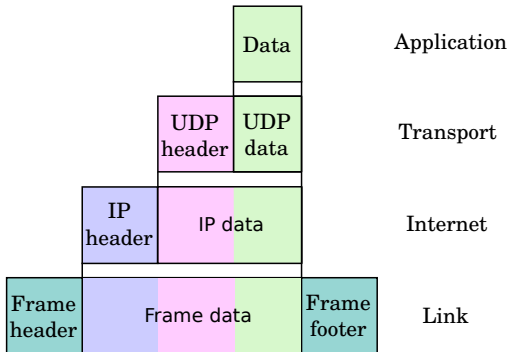


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 - Definitions and presentation
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- IEEE 802.16 (a.k.a. Wi-Max): 40 Mbit/s
- IEEE 1394 (a.k.a. Firewire): 3200 Mbit/s

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Maurice J. Khabbaz, Assi Chadi M., and Fawaz Wissam F.
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