

THANK YOU FOR PURCHASING THE FIREFIGHTER MODELS PACK

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You are free to use this model for personal and commercial purposes.

You may publish it in your games or projects.

This model may not be resold or redistributed without permission.

No attribution is required.

This model is provided "as is" without warranty of any kind.

Important: This pack does not include animations.

Note: The finished models with fully painted materials are in the Prefabs folder.
If you only need Mesh (fbx), go to the Art > Mesh folder.

3D Models Parameters:

Objects: 36

Vertices: 46,200

Triangles: 89,760

Edges: 94,207

Faces: 48,210

Number of Textures: 96

Texture Dimensions: 2048

Number of Prefabs: 4

Number of FBX Files: 4

Animations: none

Quantity of Materials: 24

FBX Models Weight: 6.30 MB (6,611,072 bytes)

Animation Type: Humanoid

Skin Weight: Standard (4 Bones)

Material Size: 62.3 KB (63,795 bytes)

Texture Footprint: 33.96 MB (35,604,697 bytes)

Documentation: Built-in project (README.pdf file)