

Learn Git and GitHub without any code!

Using the Hello World guide, you'll start a branch, write comments, and open a pull request.

[Read the guide](#)

 [SimonCieslar](#) / [Digital-electronics-1](#)

[Code](#)[Issues](#)[Pull requests](#)[Actions](#)[Projects](#)[Wiki](#)[Security](#)[Insights](#)

 main ▾

...

[Digital-electronics-1](#) / [Labs](#) / [01-gates](#) / [README.md](#)



SimonCieslar Update README.md

 History

 1 contributor

[Raw](#)[Blame](#)

85 lines (57 sloc) | 2.31 KB

Labs - 01 - gates

Lab assignment

1. Submit the GitHub link to your `Digital-electronics-1` repository.
2. Verification of De Morgan's laws of function $f(c,b,a)$. Submit:
 - Listing of VHDL code `design.vhd`,
 - Screenshot with simulated time waveforms,
 - Link to your public EDA Playground example.

3. Verification of Distributive laws. Submit:

- Listing of VHDL code `design.vhd` ,
- Screenshot with simulated time waveforms,
- Link to your public EDA Playground example.

1. Submit the GitHub link

My GitHub [link](#).

2. Verification of De Morgan's laws of function $f(c,b,a)$

Formulation of function

$$f(c,b,a) = \overline{b}a + \overline{c}\overline{b}$$

$$f(c,b,a)_{\text{NAND}} = \overline{\overline{\overline{b}a} \overline{\overline{c}\overline{b}}}$$

$$f(c,b,a)_{\text{NOR}} = \overline{\overline{\overline{b} + \overline{a}} + \overline{\overline{c} + \overline{b}}} = \overline{\overline{b} + \overline{a}} + \overline{\overline{c} + \overline{b}}$$

EDA Playground code ([LINK](#))

Architercture code for De Morgan's laws

Excerpt from `design.vhd` :

```
architecture dataflow of gates is
begin
    f_o  <= (not b_i and a_i) or (not b_i and not c_i);

    fnand_o <= not(not((not b_i) and a_i) and not(not c_i and not b_i));

    fnor_o <= not(b_i or not a_i) or not(c_i or b_i);

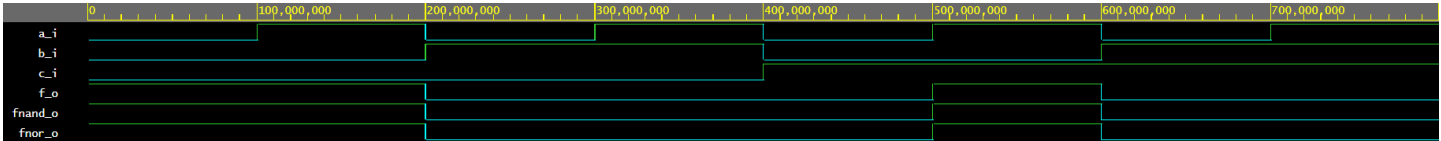
end architecture dataflow;
```

Results in table

c	b	a	$f(c,b,a)$	$f(c,b,a)_{\text{nand}}$	$f(c,b,a)_{\text{nor}}$
0	0	0	1	1	1
0	0	1	1	1	1
0	1	0	0	0	0
0	1	1	0	0	0

c	b	a	f(c,b,a)	f(c,b,a)nand	f(c,b,a)nor
1	0	0	0	0	0
1	0	1	1	1	1
1	1	0	0	0	0
1	1	1	0	0	0

Waveform of the De Morgan's laws (simulation)



3. Verification of Distributive laws

Formulation of function

$$x \cdot y + x \cdot z = x \cdot (y + z)$$

$$(x + y) \cdot (x + z) = x + (y \cdot z)$$

Distributive Laws Architecture

Excerpt from design.vhd :

```

architecture dataflow of gates is
begin
    d1_o  <= (x_i and y_i) or (x_i and z_i);

    d2_o  <= x_i and (y_i or z_i);

    d3_o  <= (x_i or y_i) and (x_i or z_i);

    d4_o  <= x_i or (y_i and z_i);

end architecture dataflow;

```

EDA Playground code ([LINK](#))

Waveform of the Distributive Laws (simulation)

