

ADT

0.1

Generated by Doxygen 1.8.6

Mon May 23 2016 17:27:49

Contents

Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

IGraf	??
Graf	??
IRunnable	??
GrafTest	??
IStoper	??
Stoper	??
Kolejka	??
KolejkaPriorytet	??
Krawedz	??
Lista< typ >	??
Lista< int >	??
Lista< Krawedz >	??
Lista< Rekord >	??
Pojemnik	??
PojemnikK	??
PojemnikWide< typ >	??
PojemnikWide< int >	??
PojemnikWide< Krawedz >	??
PojemnikWide< Rekord >	??
Polaczenie	??
Rekord	??
Stos	??
TablicaHash	??
TablicaAsoc	??
TablicaW	??
Wierzcholek	??

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Graf	??
GrafTest	??
IGraf	??
IRunnable	??
IStoper	??
Kolejka	??
KolejkaPriorytet	??
Krawedz	??
Lista< typ >	??
Pojemnik	??
PojemnikK	??
PojemnikWide< typ >	??
Polaczenie	??
Rekord	??
Stoper	??
Stos	??
TablicaAsoc	??
TablicaHash	??
TablicaW	??
Wierzcholek	??

Chapter 3

File Index

3.1 File List

Here is a list of all files with brief descriptions:

BandB.cpp	..	??
BandB.hh		
Implementacja funkcji B&B (Branch and bound)	..	??
Graf.cpp	..	??
Graf.hh		
Implementacja grafu za pomoca listy sasiedztwa	..	??
GrafTest.cpp		
Definicja metod zwiazanych z "GrafTest"	..	??
GrafTest.hh		
Implementacja klasy odpowiedzialnej za testowanie algorytmow DFS i BFS na grafie	..	??
IGraf.cpp	..	??
IGraf.hh		
Interface Grafu	..	??
IRunnable.cpp	..	??
IRunnable.hh		
Interface testowania Grafu	..	??
IStoper.cpp	..	??
IStoper.hh		
Interface Stoper	..	??
Kolejka.cpp		
Definicja metod ADT- Kolejka	..	??
Kolejka.hh		
Implementacja abstrakcyjnego typu danych - Kolejka	..	??
KolejkaPriorytetowa.cpp		
Definicja metod ADT- KolejkaPriorytetowa	..	??
KolejkaPriorytetowa.hh		
Implementacja abstrakcyjnego typu danych - KolejkaPriorytetowa	..	??
Krawedz.cpp	..	??
Krawedz.hh		
Implementacja krawedzi grafu	..	??
Lista.cpp	..	??
Lista.hh		
Interface abstrakcyjnego typu danych - Lista	..	??
main.cpp	..	??
Pojemnik.cpp		
Definicja metod pojedynczego elementu ADT (Kolejka , Stos)	..	??
Pojemnik.hh		
Pelni role pojedynczego elementu ADT (Kolejka , Stos)	..	??

PojemnikK.cpp	
Definicja metod pojedynczego elementu ADT (Kolejka , Stos)	??
PojemnikK.hh	
Pełni rolę pojedynczego elementu ADT (Kolejka , Stos)	??
PojemnikWide.cpp	
Definicje metod pojedynczego elementu ADT (Lista)	??
PojemnikWide.hh	
Pełni rolę pojedynczego elementu ADT (Lista)	??
Polaczenie.cpp	
Definicja metod pojedynczego elementu Kolejki priorytetowej	??
Polaczenie.hh	
Pełni rolę pojedynczego elementu Kolejki Priorytetowej	??
Rekord.cpp	??
Rekord.hh	
Implementacja pojedynczego rekordu "Książki telefonicznej" (Tablica asocjacyjna)	??
Stoper.cpp	??
Stoper.hh	??
Stos.cpp	
Definicja metod interfejsu ADT- Stos	??
Stos.hh	
Interfejs abstrakcyjnego typu danych - Stos	??
TablicaAsoc.cpp	
Implementacja metod klasy TablicaAsoc	??
TablicaAsoc.hh	
Tablica asocjacyjna	??
TablicaHash.cpp	
Implementacja metod tablicy hashującej	??
TablicaHash.hh	
Tablica hashująca (mieszająca)	??
TablicaW.cpp	??
TablicaW.hh	
Implementacja tablicy dynamicznej przechowującej wierzchołki grafu	??
Wierzcholek.cpp	??
Wierzcholek.hh	??

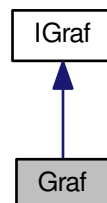
Chapter 4

Class Documentation

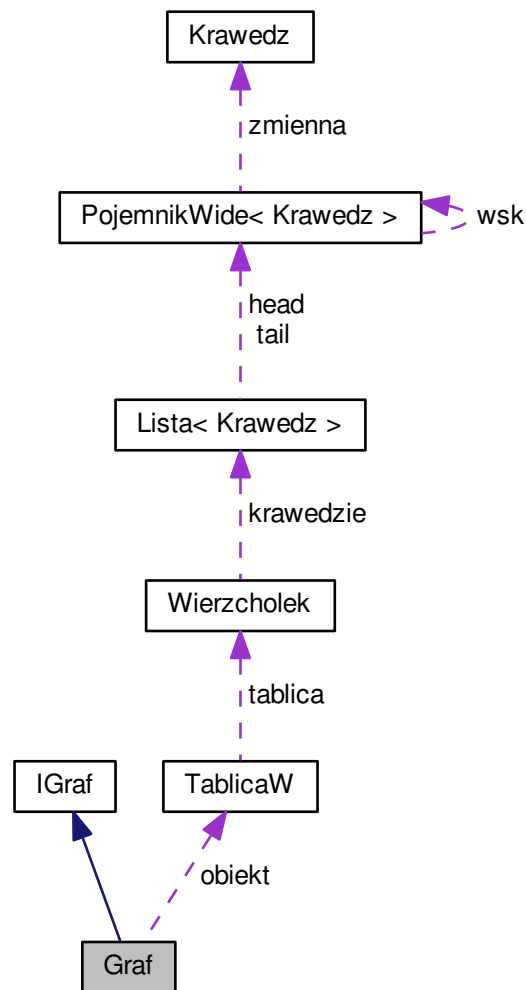
4.1 Graf Class Reference

```
#include <Graf.hh>
```

Inheritance diagram for Graf:



Collaboration diagram for Graf:



Public Member Functions

- void [DodajW](#) (string pozycja)
Dodawanie wierzchołka do grafu.
- bool [DodajK](#) (string poczatek, string koniec, int waga=1)
Dodawanie krawedzi do grafu.
- bool [UsunK](#) (string poczatek, string koniec)
- bool [UsunW](#) (string pozycja)
- [Wierzcholek](#) & [WezW](#) (int indeks)
- int [WyszukajW](#) (string pozycja)
- void [Wyswietl](#) ()

Private Attributes

- [TablicaW](#) obiekt

4.1.1 Detailed Description

Definition at line 15 of file Graf.hh.

4.1.2 Member Function Documentation

4.1.2.1 `bool Graf::DodajK (string poczatek, string koniec, int waga = 1) [virtual]`

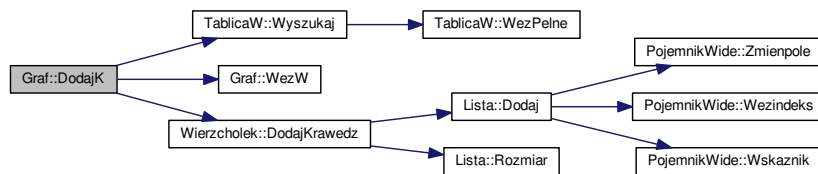
Parameters

in	<i>poczatek</i>	jeden z dwóch wierzchołków, które łączy krawędź
in	<i>poczatek</i>	jeden z dwóch wierzchołków, które łączy krawędź
in	<i>waga</i>	waga krawędzi

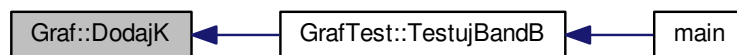
Implements [IGraf](#).

Definition at line 22 of file Graf.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.1.2.2 `void Graf::DodajW (string pozycja) [virtual]`

Parameters

in	<i>pozycja</i>	określa nazwę identyfikującą dany wierzchołek
----	----------------	---

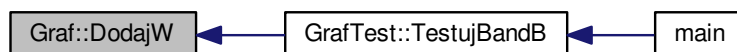
Implements [IGraf](#).

Definition at line 9 of file Graf.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



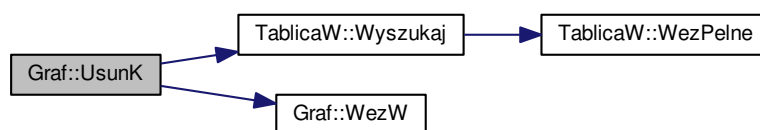
4.1.2.3 `bool Graf::UsunK (string poczatek, string koniec) [virtual]`

Usuwanie krawedzi z grafu

Implements [IGraf](#).

Definition at line 45 of file `Graf.cpp`.

Here is the call graph for this function:



4.1.2.4 `bool Graf::UsunW (string pozycja) [virtual]`

Usuwa podany wierzcholek i przylegające do niego krawędzie

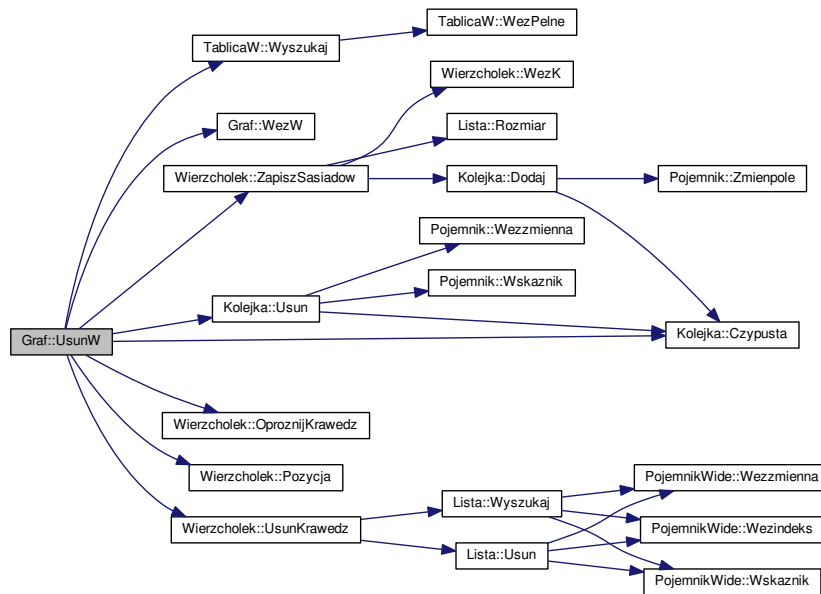
Parameters

in	<i>pozycja</i>	identyfikator wierzchołka do usunięcia
----	----------------	--

Implements [IGraf](#).

Definition at line 75 of file Graf.cpp.

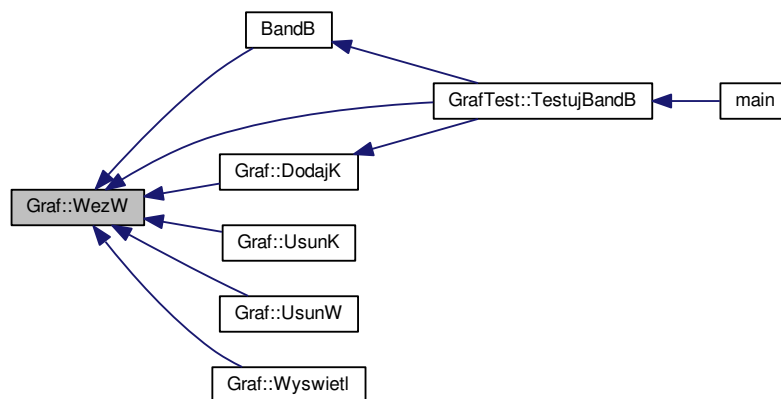
Here is the call graph for this function:



4.1.2.5 Wierzcholek& Graf::WezW (int indeks) [inline]

Definition at line 24 of file Graf.hh.

Here is the caller graph for this function:

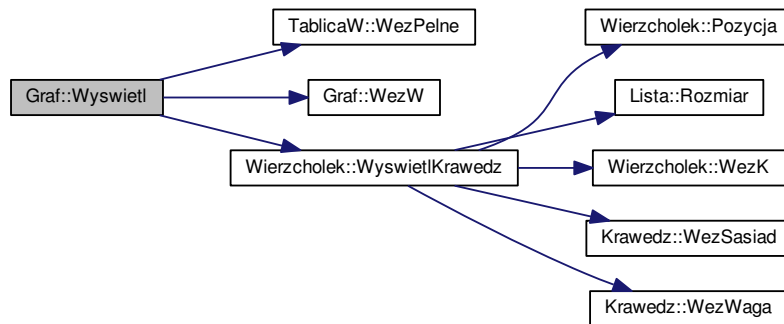


4.1.2.6 void Graf::Wyswietl ()

Wyswietla Wszystkie wierzcholki i przylegajace do nich krawedzie

Definition at line 97 of file Graf.cpp.

Here is the call graph for this function:



4.1.2.7 int Graf::WyszukajW (string pozycja)

Wyszukuje dany wierzcholek grafu na podstawie jego identyfikatora

Parameters

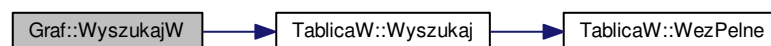
in	<i>pozycja</i>	identyfikator wierzcholka
----	----------------	---------------------------

Return values

<i>indeks</i>	indeks, pod którym przechowywany jest dany wierzcholek w grafie
---------------	---

Definition at line 111 of file Graf.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.1.3 Member Data Documentation

4.1.3.1 TablicaW Graf::obiekt [private]

Definition at line 16 of file Graf.hh.

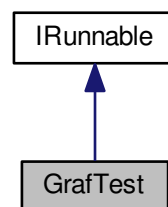
The documentation for this class was generated from the following files:

- [Graf.hh](#)
- [Graf.cpp](#)

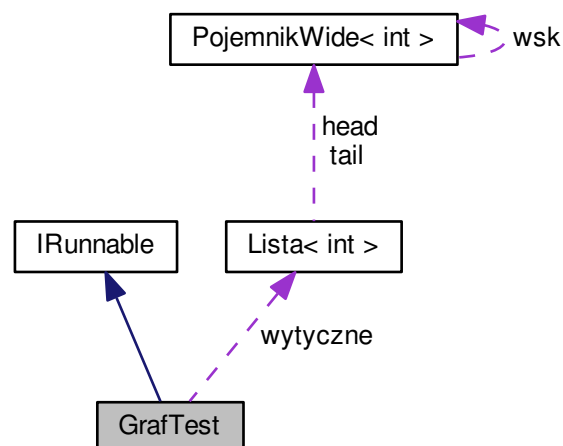
4.2 GrafTest Class Reference

```
#include <GrafTest.hh>
```

Inheritance diagram for GrafTest:



Collaboration diagram for GrafTest:



Public Member Functions

- bool [Przygotuj](#) (string NazwaPlikuWytyczne, string pNazwaPlikuDane)
- void [TestujBandB](#) ()
Testowanie algorytmu BandB.
- [~GrafTest](#) ()

Private Attributes

- [Lista](#)< int > [wytyczne](#)
- string [NazwaPlikuDane](#)

4.2.1 Detailed Description

Definition at line 17 of file GrafTest.hh.

4.2.2 Constructor & Destructor Documentation

4.2.2.1 [GrafTest::~GrafTest](#) () [inline]

Definition at line 25 of file GrafTest.hh.

4.2.3 Member Function Documentation

4.2.3.1 [bool GrafTest::Przygotuj](#) (string *NazwaPlikuWytyczne*, string *pNazwaPlikuDane*) [virtual]

Odczytuje jaka ilosc wierzchołkow ma byc zapisana w grafie i sklada je odczytane wartosci na liscie. Wartosci odczytywane sa z pliku. Przykładowa zawartosc pliku: 10 100 1000. Metoda zapisuje takze nazwe pliku ,ktory zawiera nazwy wierzchołkow

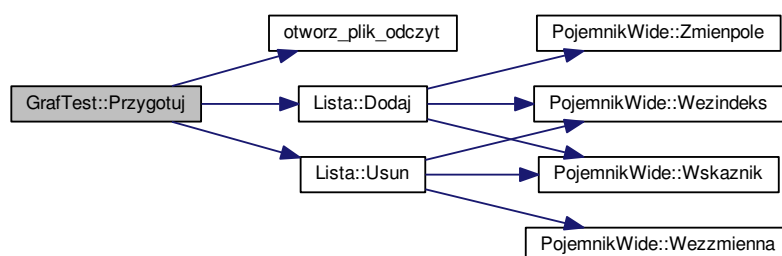
Parameters

in	<i>NazwaPliku-Wytyczne</i>	nazwa pliku, w ktorum przechowywane sa dane na temat ilosci wierzchołkow do zapisania w grafie
in	<i>pNazwaPliku-Dane</i>	nazwa pliku, ktory przechowuje nazwy wierzchołkow

Implements [IRunnable](#).

Definition at line 62 of file GrafTest.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



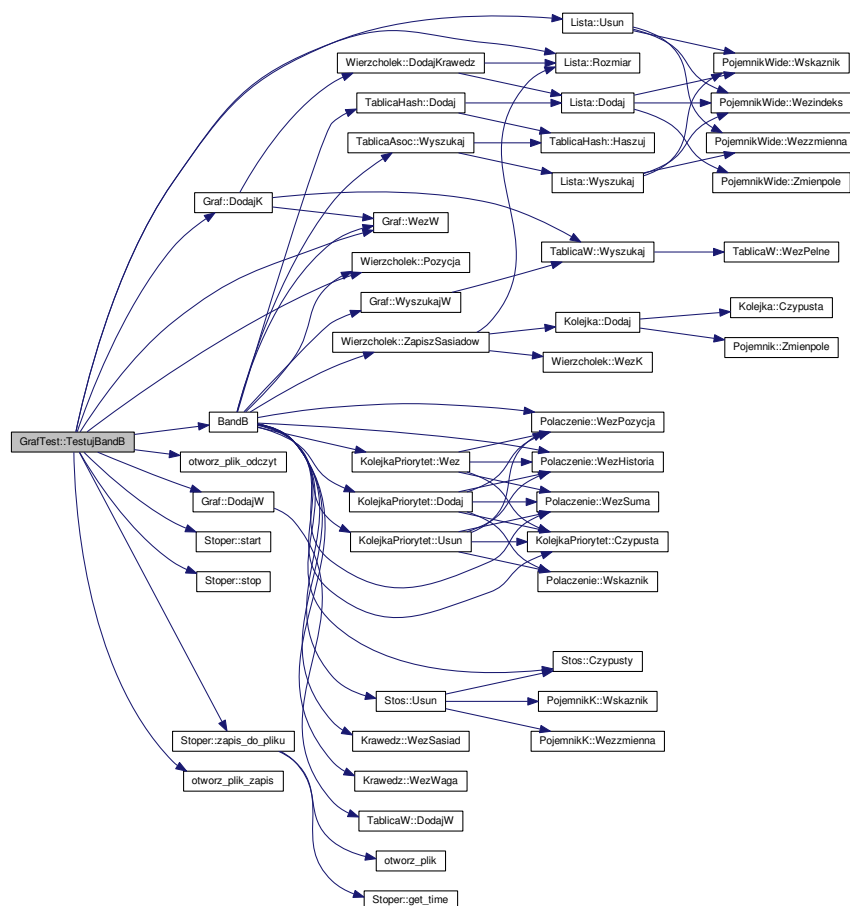
4.2.3.2 void GrafTest::TestujBandB () [virtual]

Zapisuje odpowiednia ilość elementów w grafie (odpowiednia-przechowywana w liście "wytyczne". Krawedzi jest 2x więcej niż wierzchołków, aby zwiększyć prawdopodobieństwo spójności grafu), wywołuje algorytm BandB dla stworzonego grafu, mierzy czas jego działania i zapisuje go do pliku "czasy.dat". Zapisuje także w pliku "krawedzie.-dat" ilość rozwiniętych krawedzi przez algorytm BandB przy szukaniu najkrótszej drogi. Nazwy wierzchołków grafu zaczytywane są z pliku o wcześniej zapisanej nazwie

Implements [IRunnable](#).

Definition at line 88 of file GrafTest.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.2.4 Member Data Documentation

4.2.4.1 `string GrafTest::NazwaPlikuDane` [private]

Definition at line 19 of file GrafTest.hh.

4.2.4.2 `Lista<int> GrafTest::wytyczne` [private]

Definition at line 18 of file GrafTest.hh.

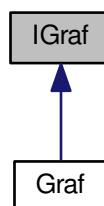
The documentation for this class was generated from the following files:

- [GrafTest.hh](#)
- [GrafTest.cpp](#)

4.3 IGraf Class Reference

```
#include <IGraf.hh>
```

Inheritance diagram for IGraf:



Public Member Functions

- virtual void [DodajW](#) (string pozycja)=0
- virtual bool [DodajK](#) (string poczatek, string koniec, int waga=1)=0
- virtual bool [Usunk](#) (string poczatek, string koniec)=0
- virtual bool [UsunW](#) (string pozycja)=0

4.3.1 Detailed Description

Definition at line 13 of file IGraf.hh.

4.3.2 Member Function Documentation

4.3.2.1 `virtual bool IGraf::DodajK (string poczatek, string koniec, int waga = 1) [pure virtual]`

Implemented in [Graf](#).

4.3.2.2 `virtual void IGraf::DodajW (string pozycja) [pure virtual]`

Implemented in [Graf](#).

4.3.2.3 `virtual bool IGraf::UsunK (string poczatek, string koniec) [pure virtual]`

Implemented in [Graf](#).

4.3.2.4 `virtual bool IGraf::UsunW (string pozycja) [pure virtual]`

Implemented in [Graf](#).

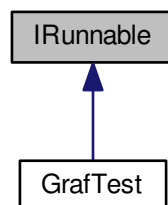
The documentation for this class was generated from the following file:

- [IGraf.hh](#)

4.4 IRunnable Class Reference

```
#include <IRunnable.hh>
```

Inheritance diagram for IRunnable:



Public Member Functions

- `virtual bool Przygotuj (string NazwaPlikuWytyczne, string pNazwaPlikuDane)=0`
- `virtual void TestujBandB ()=0`

4.4.1 Detailed Description

Definition at line 11 of file IRunnable.hh.

4.4.2 Member Function Documentation

4.4.2.1 `virtual bool IRunnable::Przygotuj (string NazwaPlikuWytyczne, string pNazwaPlikuDane) [pure virtual]`

Implemented in [GrafTest](#).

4.4.2.2 `virtual void IRunnable::TestujBandB () [pure virtual]`

Implemented in [GrafTest](#).

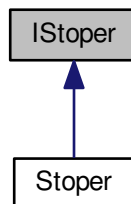
The documentation for this class was generated from the following file:

- [IRunnable.hh](#)

4.5 IStoper Class Reference

```
#include <IStoper.hh>
```

Inheritance diagram for IStoper:



Public Member Functions

- virtual void `start` ()=0
- virtual void `stop` ()=0
- virtual double `get_time` ()=0
- virtual bool `zapis_do_pliku` ()=0

4.5.1 Detailed Description

Definition at line 13 of file IStoper.hh.

4.5.2 Member Function Documentation

4.5.2.1 virtual double IStoper::get_time () [pure virtual]

Implemented in [Stoper](#).

4.5.2.2 virtual void IStoper::start () [pure virtual]

Implemented in [Stoper](#).

4.5.2.3 virtual void IStoper::stop () [pure virtual]

Implemented in [Stoper](#).

4.5.2.4 virtual bool IStoper::zapis_do_pliku () [pure virtual]

Implemented in [Stoper](#).

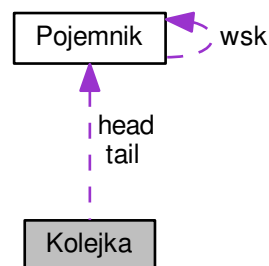
The documentation for this class was generated from the following file:

- [IStoper.hh](#)

4.6 Kolejka Class Reference

```
#include <Kolejka.hh>
```

Collaboration diagram for Kolejka:



Public Member Functions

- [~Kolejka](#) ()
- void [Dodaj](#) (string elem)
- string [Usun](#) ()
- string [Wez](#) ()
- int [Rozmiar](#) ()
- bool [Czypusta](#) ()
- void [Oproznij](#) ()
- void [Wyswietl](#) ()

Private Attributes

- `Pojemnik * head` =NULL
- `Pojemnik * tail` =NULL
- `int rozmiar` =0

4.6.1 Detailed Description

Definition at line 13 of file Kolejka.hh.

4.6.2 Constructor & Destructor Documentation

4.6.2.1 `Kolejka::~~Kolejka ()` `[inline]`

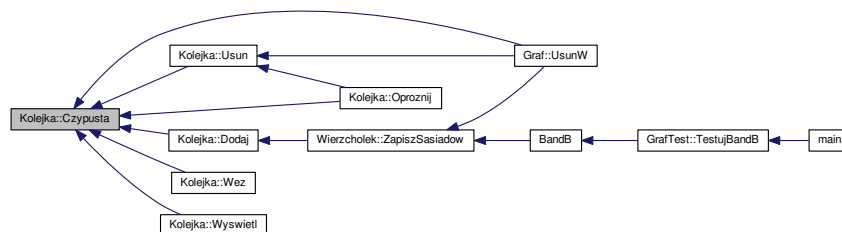
Definition at line 18 of file Kolejka.hh.

4.6.3 Member Function Documentation

4.6.3.1 `bool Kolejka::Czypusta ()` `[inline]`

Definition at line 23 of file Kolejka.hh.

Here is the caller graph for this function:



4.6.3.2 `void Kolejka::Dodaj (string elem)`

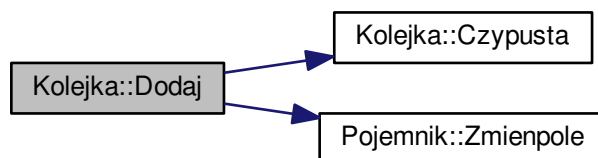
Dodaje element na koncu kolejki

Parameters

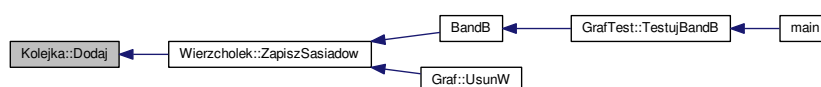
in	<i>elem</i>	zmienna do przechowania
----	-------------	-------------------------

Definition at line 13 of file Kolejka.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

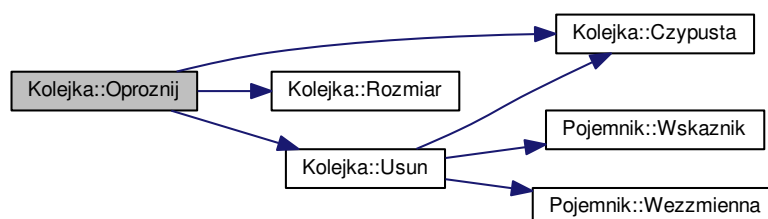


4.6.3.3 void Kolejka::Oproznij ()

Usuwa wszystkie elementy kolejki

Definition at line 73 of file Kolejka.cpp.

Here is the call graph for this function:



4.6.3.4 int Kolejka::Rozmiar () [inline]

Definition at line 22 of file Kolejka.hh.

Here is the caller graph for this function:



4.6.3.5 string Kolejka::Usun ()

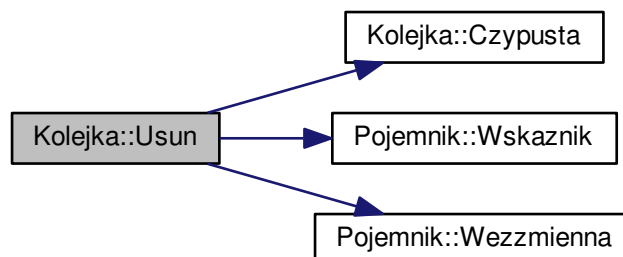
Usuwa element z poczatku kolejki i zwraca jego wartosc

Return values

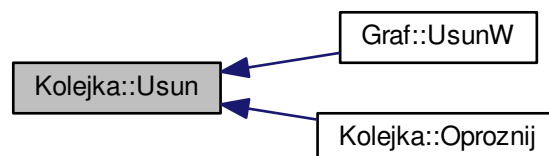
<i>wartosc</i>	usunietego elementu
----------------	---------------------

Definition at line 37 of file Kolejka.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

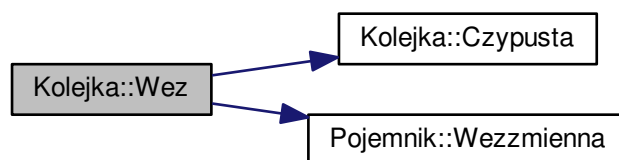


4.6.3.6 string Kolejka::Wez ()

Zwraca wartosc pierwszego elementu w kolejce. Funkcja NIE sluzy do modyfikowania wartosci tego elementu

Definition at line 59 of file Kolejka.cpp.

Here is the call graph for this function:

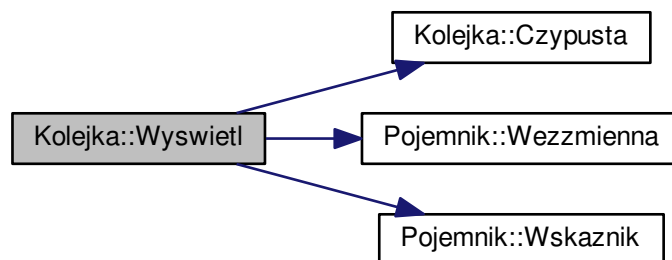


4.6.3.7 void Kolejka::Wyswietl ()

Wyswietla wszystkie elementy kolejki od pierwszego do ostatniego

Definition at line 86 of file Kolejka.cpp.

Here is the call graph for this function:



4.6.4 Member Data Documentation

4.6.4.1 Pojemnik* Kolejka::head =NULL [private]

Definition at line 14 of file Kolejka.hh.

4.6.4.2 int Kolejka::rozmiar =0 [private]

Definition at line 16 of file Kolejka.hh.

4.6.4.3 Pojemnik* Kolejka::tail=NULL [private]

Definition at line 15 of file Kolejka.hh.

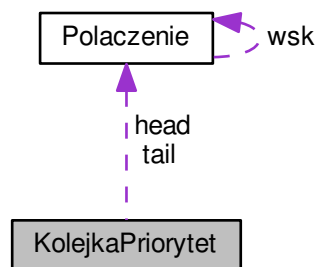
The documentation for this class was generated from the following files:

- [Kolejka.hh](#)
- [Kolejka.cpp](#)

4.7 KolejkaPriorytet Class Reference

```
#include <KolejkaPriorytetowa.hh>
```

Collaboration diagram for KolejkaPriorytet:



Public Member Functions

- [~KolejkaPriorytet](#) ()
- void [Dodaj](#) ([Polaczenie](#) elem)
- [Polaczenie Usun](#) ()
- [Polaczenie Wez](#) ()
- int [Rozmiar](#) ()
- bool [Czypusta](#) ()
- void [Oproznij](#) ()

Private Attributes

- [Polaczenie](#) * [head](#) =NULL
- [Polaczenie](#) * [tail](#) =NULL
- int [rozmiar](#) =0

4.7.1 Detailed Description

Definition at line 13 of file KolejkaPriorytetowa.hh.

4.7.2 Constructor & Destructor Documentation

4.7.2.1 KolejkaPriorytet::~~KolejkaPriorytet () [inline]

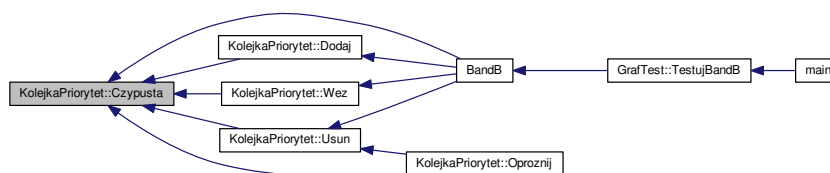
Definition at line 18 of file KolejkaPriorytetowa.hh.

4.7.3 Member Function Documentation

4.7.3.1 bool KolejkaPriorytet::Czypusta () [inline]

Definition at line 23 of file KolejkaPriorytetowa.hh.

Here is the caller graph for this function:



4.7.3.2 void KolejkaPriorytet::Dodaj (Polaczenie *element*)

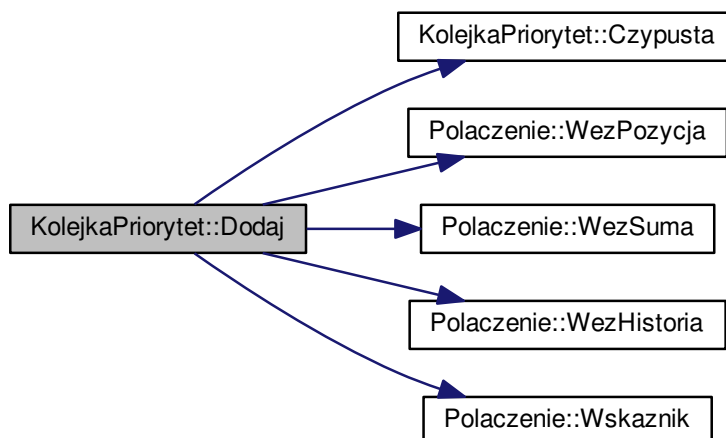
Element dodawany jest do kolejki w taki sposób, że na jej początku zawsze składowany jest element o najmniejszym parametrze "Suma"

Parameters

in	<i>element</i>	element, który ma być przechowany w kolejce
----	----------------	---

Definition at line 14 of file KolejkaPriorytetowa.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

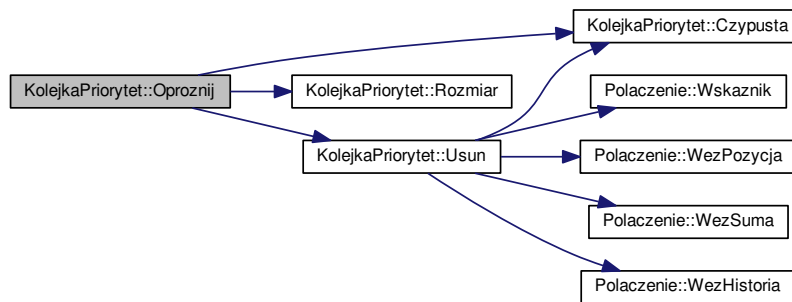


4.7.3.3 void KolejkaPriorytet::Oproznij ()

Usuwa wszystkie elementy kolejki priorytetowej

Definition at line 118 of file KolejkaPriorytetowa.cpp.

Here is the call graph for this function:



4.7.3.4 int KolejkaPriorytet::Rozmiar () [inline]

Definition at line 22 of file KolejkaPriorytetowa.hh.

Here is the caller graph for this function:



4.7.3.5 Polaczenie KolejkaPriorytet::Usun ()

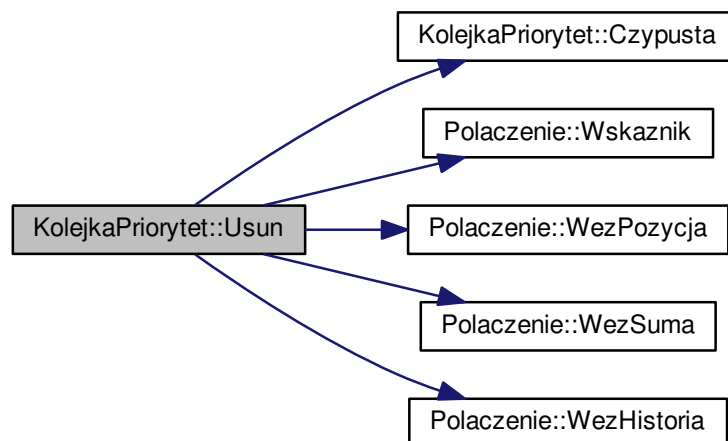
Usuwa element z poczatku kolejki (o najmniejszym parametrze "Suma") i zwraca go

Return values

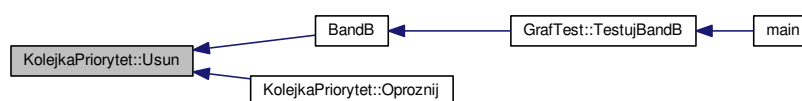
<i>usuniety</i>	element
-----------------	---------

Definition at line 78 of file KolejkaPriorytetowa.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

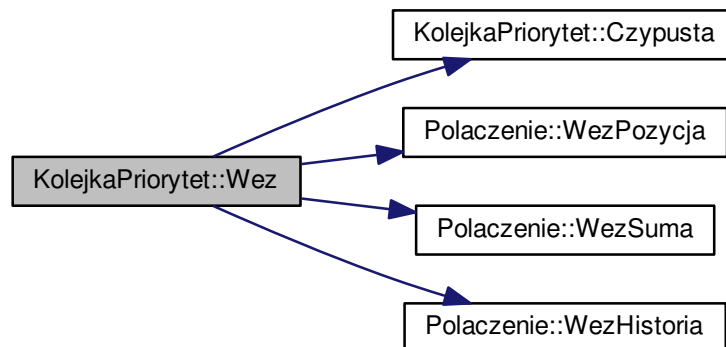


4.7.3.6 Polaczenie KolejkaPriorytet::Wez ()

Zwraca wartosc pierwszego elementu w kolejce. Funkcja NIE sluzzy do modyfikowania wartosci tego elementu

Definition at line 102 of file KolejkaPriorytetowa.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.7.4 Member Data Documentation

4.7.4.1 `Polaczenie* KolejkaPriorytet::head = NULL` [private]

Definition at line 14 of file `KolejkaPriorytetowa.hh`.

4.7.4.2 `int KolejkaPriorytet::rozmiar = 0` [private]

Definition at line 16 of file `KolejkaPriorytetowa.hh`.

4.7.4.3 `Polaczenie* KolejkaPriorytet::tail = NULL` [private]

Definition at line 15 of file `KolejkaPriorytetowa.hh`.

The documentation for this class was generated from the following files:

- [KolejkaPriorytetowa.hh](#)
- [KolejkaPriorytetowa.cpp](#)

4.8 Krawedz Class Reference

```
#include <Krawedz.hh>
```


Public Member Functions

- [Krawedz](#) ()
- [Krawedz](#) (string psasiad, int pwaga=1)
- string [WezSasiad](#) ()
- int [WezWaga](#) ()
- bool [operator==](#) ([Krawedz](#) druga)

Private Attributes

- string [sasiad](#) ="0"
- int [waga](#) =1

4.8.1 Detailed Description

Definition at line 13 of file Krawedz.hh.

4.8.2 Constructor & Destructor Documentation

4.8.2.1 [Krawedz::Krawedz](#) () `[inline]`

Definition at line 19 of file Krawedz.hh.

4.8.2.2 [Krawedz::Krawedz](#) (string *psasiad*, int *pwaga* = 1) `[inline]`

Definition at line 20 of file Krawedz.hh.

4.8.3 Member Function Documentation

4.8.3.1 bool [Krawedz::operator==](#) ([Krawedz](#) *druga*)

Definition at line 3 of file Krawedz.cpp.

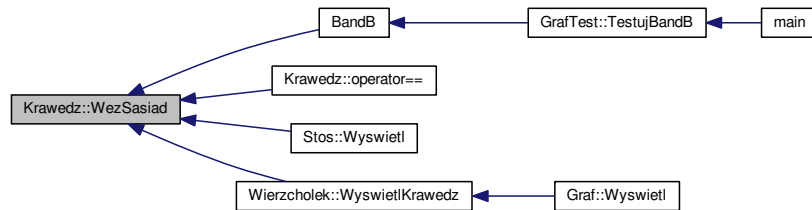
Here is the call graph for this function:



4.8.3.2 string [Krawedz::WezSasiad](#) () `[inline]`

Definition at line 21 of file Krawedz.hh.

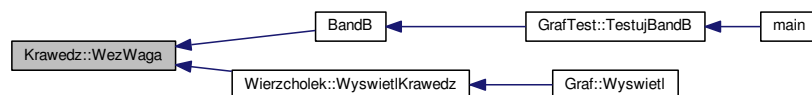
Here is the caller graph for this function:



4.8.3.3 int Krawedz::WezWaga () [inline]

Definition at line 22 of file Krawedz.hh.

Here is the caller graph for this function:



4.8.4 Member Data Documentation

4.8.4.1 string Krawedz::sasiad ="0" [private]

Definition at line 14 of file Krawedz.hh.

4.8.4.2 int Krawedz::waga =1 [private]

Definition at line 15 of file Krawedz.hh.

The documentation for this class was generated from the following files:

- [Krawedz.hh](#)
- [Krawedz.cpp](#)

4.9 Lista< typ > Class Template Reference

```
#include <Lista.hh>
```

Public Member Functions

- bool [Dodaj](#) (typ elem, int ind)
- typ [Usun](#) (int ind)
- typ & [Wez](#) (int ind)

- int [Rozmiar](#) ()
- bool [Czypusta](#) ()
- void [Oproznij](#) ()
- void [Wyswietl](#) ()
- int [Wyszukaj](#) (typ szukane)

Private Attributes

- [PojemnikWide](#)< typ > * [head](#) =NULL
- [PojemnikWide](#)< typ > * [tail](#) =NULL

4.9.1 Detailed Description

template<typename typ>class Lista< typ >

Definition at line 18 of file Lista.hh.

4.9.2 Member Function Documentation

4.9.2.1 template<typename typ> bool Lista< typ >::Czypusta () [inline]

Return values

<i>true</i> -	gdy lista jest pusta
<i>false</i> -	w przypadku przeciwnym

Definition at line 32 of file Lista.hh.

4.9.2.2 template<typename typ> bool Lista< typ >::Dodaj (typ *elem*, int *ind*)

Funkcja przypisuje wartosc do przechowania elementowi typu "Pojemnik" i dodaje ten "Pojemnik" w DOWOLNYM miejscu listy czyli na koncu, poczatku badz wewnatrz listy

Parameters

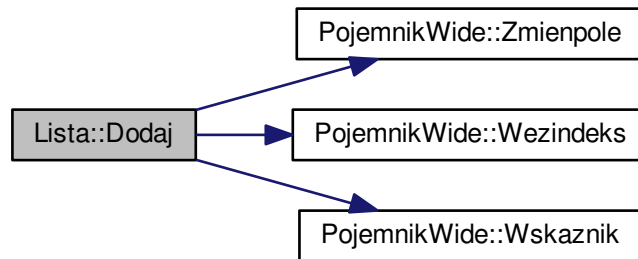
in	<i>elem</i> -	wartosc do przechowania
in	<i>index</i> -	indeks listy pod jakim bedzie przechowywany pojemnik ze zmienna

Return values

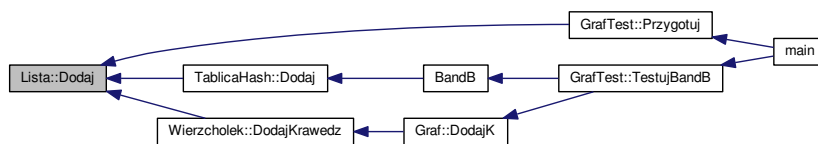
<i>false</i> -	gdy element ma byc wstawiony w nielogicznym miejscu, np-> wstawianie elementu o indeksie 100 kiedy lista ma aktualnie indeksy od 0 do 15
<i>true</i> -	gdy element wstawiono poprawnie do listy

Definition at line 53 of file Lista.hh.

Here is the call graph for this function:



Here is the caller graph for this function:

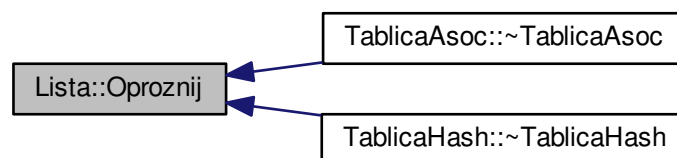


4.9.2.3 `template<typename typ> void Lista< typ>::Oproznij ()`

Usuwa wszystkie elementy z listy

Definition at line 231 of file `Lista.hh`.

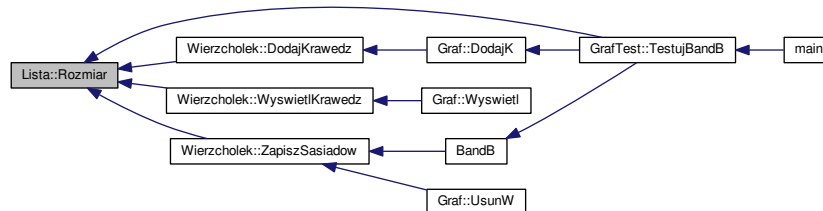
Here is the caller graph for this function:



4.9.2.4 `template<typename typ> int Lista< typ>::Rozmiar () [inline]`

Definition at line 27 of file `Lista.hh`.

Here is the caller graph for this function:



4.9.2.5 `template<typename typ> typ Lista< typ >::Usun (int ind)`

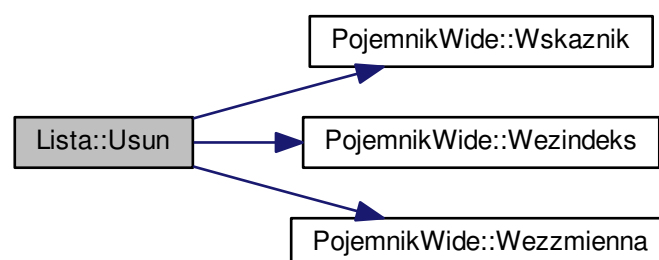
Usuwa element z Listy o zadanym indeksie i zwraca wartosc, która przechowywał

Parameters

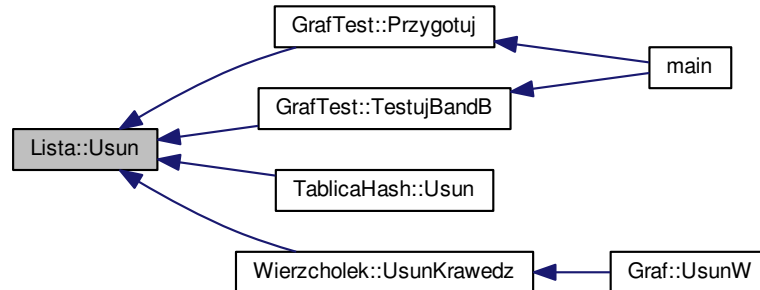
<code>in</code>	<code>ind</code>	indeks elementu, który ma zostać usunięty z listy
-----------------	------------------	---

Definition at line 146 of file Lista.hh.

Here is the call graph for this function:



Here is the caller graph for this function:



4.9.2.6 `template<typename typ > typ & Lista< typ >::Wez (int ind)`

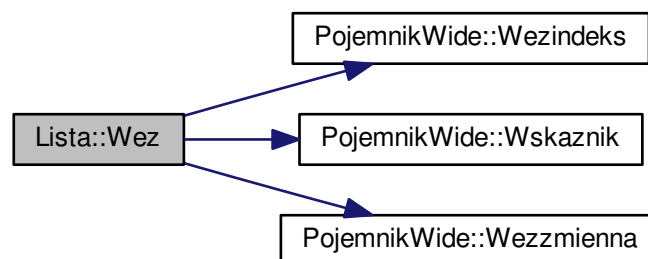
Zwraca wartość elementu o zadanym indeksie

Parameters

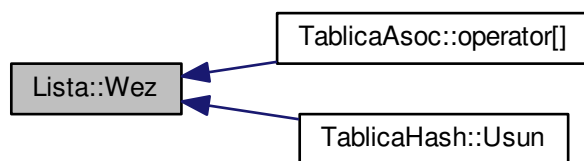
<code>in</code>	<code>ind</code>	indeks poszukiwanego elementu
-----------------	------------------	-------------------------------

Definition at line 118 of file Lista.hh.

Here is the call graph for this function:



Here is the caller graph for this function:

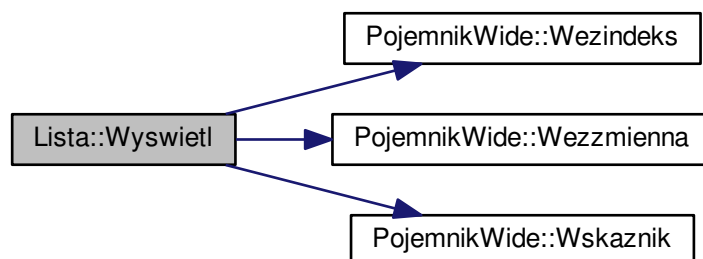


4.9.2.7 `template<typename typ> void Lista< typ >::Wyswietl ()`

Wyswietla zawartosc listy na standardowe wyjscie

Definition at line 247 of file Lista.hh.

Here is the call graph for this function:



Here is the caller graph for this function:



4.9.2.8 `template<typename typ> int Lista< typ >::Wyszukaj (typ szukane)`

Wyszukuje podany wyraz wsrod elementow listy

Parameters

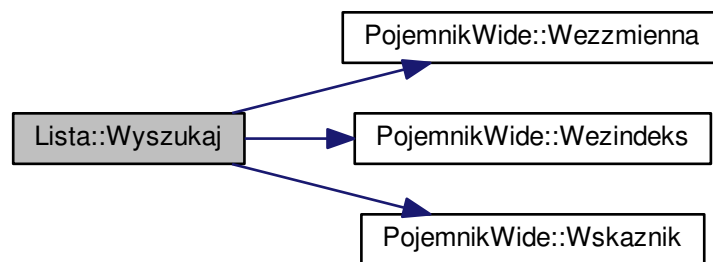
<i>in</i>	<i>szukane-</i>	szukany wyraz
-----------	-----------------	---------------

Return values

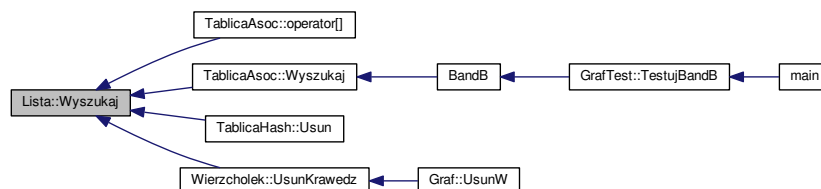
<i>zwraca</i>	numer indeksu elementu, który przechowuje szukany wyraz lub -1 w przypadku jego niezalezienia
---------------	---

Definition at line 274 of file Lista.hh.

Here is the call graph for this function:



Here is the caller graph for this function:



4.9.3 Member Data Documentation

4.9.3.1 `template<typename typ> PojemnikWide<typ>* Lista< typ >::head=NULL` [private]

Definition at line 19 of file Lista.hh.

4.9.3.2 `template<typename typ> PojemnikWide<typ>* Lista< typ >::tail=NULL` [private]

Definition at line 20 of file Lista.hh.

The documentation for this class was generated from the following file:

- [Lista.hh](#)

4.10 Pojemnik Class Reference

```
#include <Pojemnik.hh>
```

Collaboration diagram for Pojemnik:



Public Member Functions

- void [Zmienpole](#) (string pom)
- string [Wezzmienna](#) ()
- [Pojemnik](#) * [Wskaznik](#) ()

Public Attributes

- [Pojemnik](#) * [wsk](#) =NULL

Private Attributes

- string [zmienna](#)

4.10.1 Detailed Description

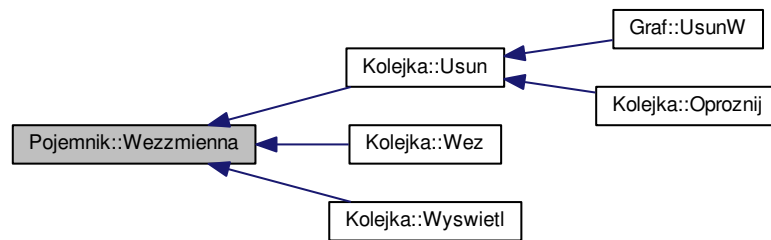
Definition at line 13 of file Pojemnik.hh.

4.10.2 Member Function Documentation

4.10.2.1 string Pojemnik::Wezzmienna () [inline]

Definition at line 19 of file Pojemnik.hh.

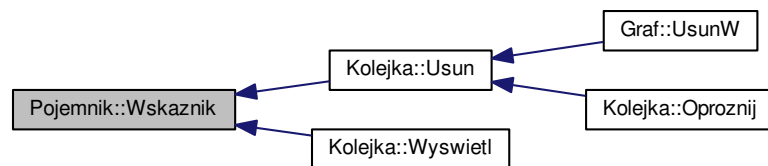
Here is the caller graph for this function:



4.10.2.2 Pojemnik* Pojemnik::Wskaznik () [inline]

Definition at line 20 of file Pojemnik.hh.

Here is the caller graph for this function:



4.10.2.3 void Pojemnik::Zmienpole (string pom) [inline]

Definition at line 18 of file Pojemnik.hh.

Here is the caller graph for this function:



4.10.3 Member Data Documentation

4.10.3.1 Pojemnik* Pojemnik::wsk =NULL

Definition at line 16 of file Pojemnik.hh.

4.10.3.2 `string Pojemnik::zmienna` `[private]`

Definition at line 14 of file Pojemnik.hh.

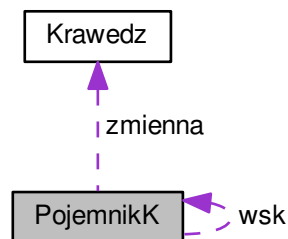
The documentation for this class was generated from the following file:

- [Pojemnik.hh](#)

4.11 PojemnikK Class Reference

```
#include <PojemnikK.hh>
```

Collaboration diagram for PojemnikK:



Public Member Functions

- void [Zmienpole](#) ([Krawedz](#) pom)
- [Krawedz Wezzmienna](#) ()
- [PojemnikK](#) * [Wskaznik](#) ()

Public Attributes

- [PojemnikK](#) * [wsk](#) =NULL

Private Attributes

- [Krawedz zmienna](#)

4.11.1 Detailed Description

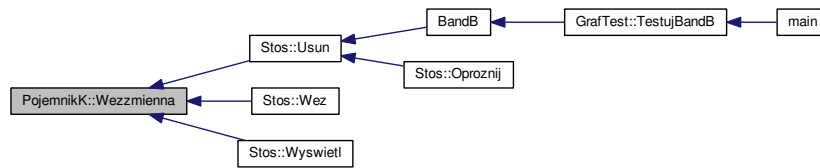
Definition at line 14 of file PojemnikK.hh.

4.11.2 Member Function Documentation

4.11.2.1 `Krawedz PojemnikK::Wezzmienna ()` `[inline]`

Definition at line 20 of file PojemnikK.hh.

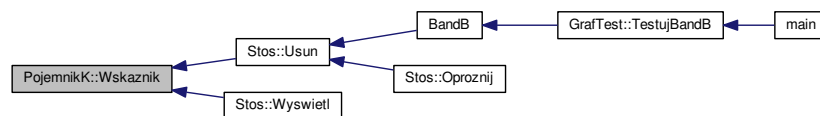
Here is the caller graph for this function:



4.11.2.2 PojemnikK* PojemnikK::Wskaznik () [inline]

Definition at line 21 of file PojemnikK.hh.

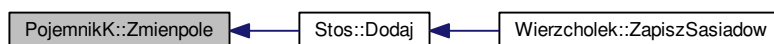
Here is the caller graph for this function:



4.11.2.3 void PojemnikK::Zmienpole (Krawedz pom) [inline]

Definition at line 19 of file PojemnikK.hh.

Here is the caller graph for this function:



4.11.3 Member Data Documentation

4.11.3.1 PojemnikK* PojemnikK::wsk =NULL

Definition at line 17 of file PojemnikK.hh.

4.11.3.2 Krawedz PojemnikK::zmienna [private]

Definition at line 15 of file PojemnikK.hh.

The documentation for this class was generated from the following file:

- [PojemnikK.hh](#)

4.12 PojemnikWide< typ > Class Template Reference

```
#include <PojemnikWide.hh>
```

Public Member Functions

- void [Zmienpole](#) (typ pom)
- int & [Wezindeks](#) ()
- typ & [Wezzmienna](#) ()
- [PojemnikWide](#)< typ > * [Wskaznik](#) ()

Public Attributes

- [PojemnikWide](#)< typ > * [wsk](#) =NULL

Private Attributes

- typ [zmienna](#)
- int [indeks](#) =0

4.12.1 Detailed Description

```
template<typename typ>class PojemnikWide< typ >
```

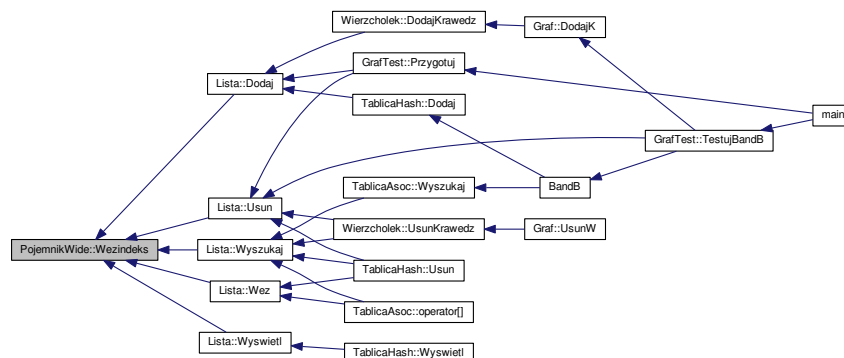
Definition at line 13 of file PojemnikWide.hh.

4.12.2 Member Function Documentation

4.12.2.1 `template<typename typ> int& PojemnikWide< typ >::Wezindeks ()` `[inline]`

Definition at line 20 of file PojemnikWide.hh.

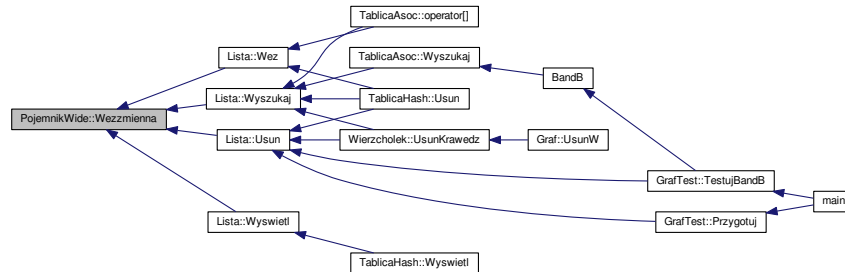
Here is the caller graph for this function:



4.12.2.2 `template<typename typ> typ& PojemnikWide< typ >::Wezzmienna () [inline]`

Definition at line 21 of file PojemnikWide.hh.

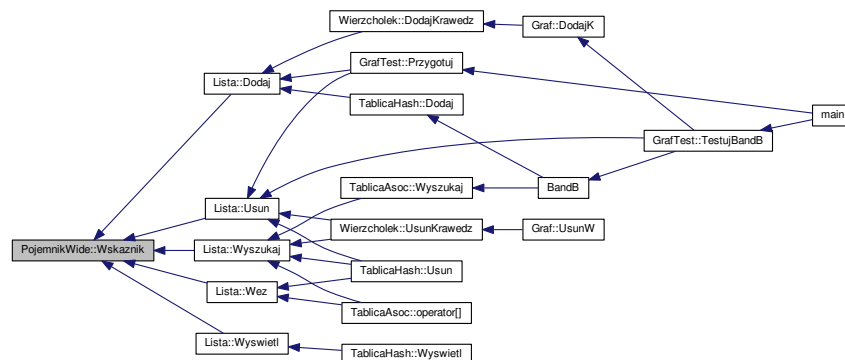
Here is the caller graph for this function:



4.12.2.3 `template<typename typ> PojemnikWide<typ>* PojemnikWide< typ >::Wskaznik () [inline]`

Definition at line 22 of file PojemnikWide.hh.

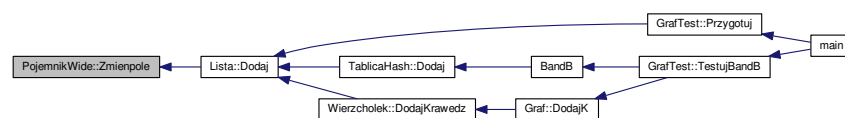
Here is the caller graph for this function:



4.12.2.4 `template<typename typ> void PojemnikWide< typ >::Zmienpole (typ pom) [inline]`

Definition at line 19 of file PojemnikWide.hh.

Here is the caller graph for this function:



4.12.3 Member Data Documentation

4.12.3.1 `template<typename typ> int PojemnikWide< typ >::indeks =0` [private]

Definition at line 15 of file PojemnikWide.hh.

4.12.3.2 `template<typename typ> PojemnikWide<typ>* PojemnikWide< typ >::wsk =NULL`

Definition at line 17 of file PojemnikWide.hh.

4.12.3.3 `template<typename typ> typ PojemnikWide< typ >::zmienna` [private]

Definition at line 14 of file PojemnikWide.hh.

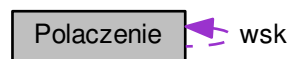
The documentation for this class was generated from the following file:

- [PojemnikWide.hh](#)

4.13 Polaczenie Class Reference

```
#include <Polaczenie.hh>
```

Collaboration diagram for Polaczenie:



Public Member Functions

- string & [WezPozycja](#) ()
- int & [WezSuma](#) ()
- string & [WezHistoria](#) ()
- [Polaczenie](#) * [Wskaznik](#) ()

Public Attributes

- [Polaczenie](#) * [wsk](#) =NULL

Private Attributes

- string [pozycja](#) ="brak"
- int [suma](#) =0
- string [historia](#) =""

4.13.1 Detailed Description

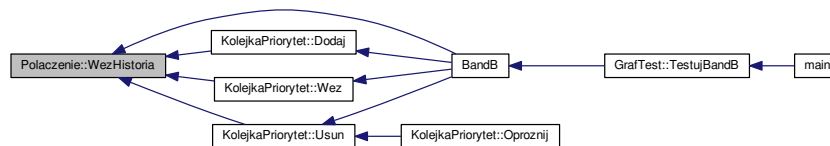
Definition at line 13 of file Polaczenie.hh.

4.13.2 Member Function Documentation

4.13.2.1 `string& Polaczenie::WezHistoria () [inline]`

Definition at line 22 of file Polaczenie.hh.

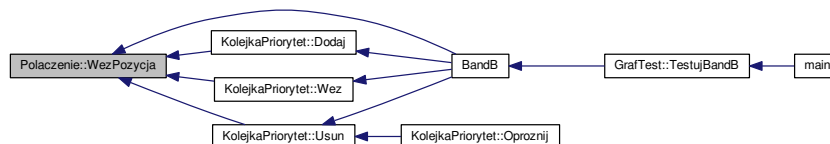
Here is the caller graph for this function:



4.13.2.2 `string& Polaczenie::WezPozycja () [inline]`

Definition at line 20 of file Polaczenie.hh.

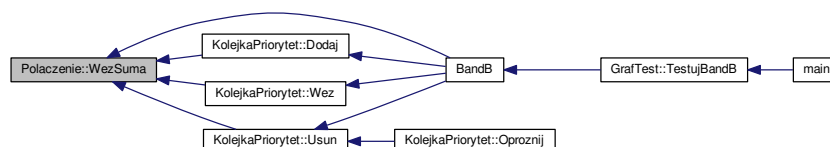
Here is the caller graph for this function:



4.13.2.3 `int& Polaczenie::WezSuma () [inline]`

Definition at line 21 of file Polaczenie.hh.

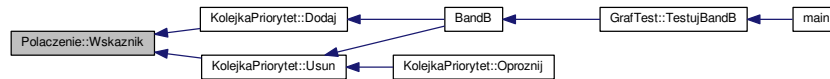
Here is the caller graph for this function:



4.13.2.4 Polaczenie* Polaczenie::Wskaznik () [inline]

Definition at line 23 of file Polaczenie.hh.

Here is the caller graph for this function:



4.13.3 Member Data Documentation

4.13.3.1 string Polaczenie::historia = "" [private]

Definition at line 16 of file Polaczenie.hh.

4.13.3.2 string Polaczenie::pozycja = "brak" [private]

Definition at line 14 of file Polaczenie.hh.

4.13.3.3 int Polaczenie::suma = 0 [private]

Definition at line 15 of file Polaczenie.hh.

4.13.3.4 Polaczenie* Polaczenie::wsk = NULL

Definition at line 18 of file Polaczenie.hh.

The documentation for this class was generated from the following file:

- [Polaczenie.hh](#)

4.14 Rekord Class Reference

```
#include <Rekord.hh>
```

Public Member Functions

- [Rekord](#) ()
- [Rekord](#) (string pklucz)
- [Rekord](#) (string pklucz, int pnumer)
- string & [WezKlucz](#) ()
- int & [WezNumer](#) ()

Private Attributes

- string [klucz](#)
- int [numer](#) = 0

4.14.1 Detailed Description

Definition at line 13 of file Rekord.hh.

4.14.2 Constructor & Destructor Documentation

4.14.2.1 `Rekord::Rekord ()` `[inline]`

Definition at line 17 of file Rekord.hh.

4.14.2.2 `Rekord::Rekord (string pklucz)` `[inline]`

Definition at line 18 of file Rekord.hh.

4.14.2.3 `Rekord::Rekord (string pklucz, int pnumer)` `[inline]`

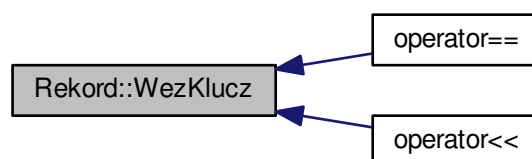
Definition at line 19 of file Rekord.hh.

4.14.3 Member Function Documentation

4.14.3.1 `string& Rekord::WezKlucz ()` `[inline]`

Definition at line 20 of file Rekord.hh.

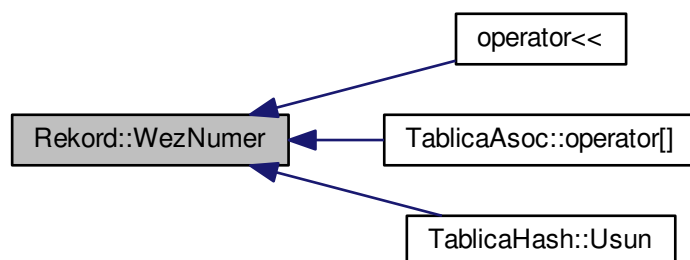
Here is the caller graph for this function:



4.14.3.2 `int& Rekord::WezNumer ()` `[inline]`

Definition at line 21 of file Rekord.hh.

Here is the caller graph for this function:



4.14.4 Member Data Documentation

4.14.4.1 `string Rekord::klucz` `[private]`

Definition at line 14 of file Rekord.hh.

4.14.4.2 `int Rekord::numer=0` `[private]`

Definition at line 15 of file Rekord.hh.

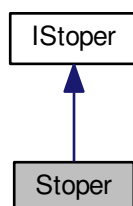
The documentation for this class was generated from the following file:

- [Rekord.hh](#)

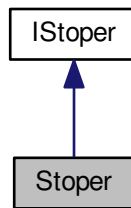
4.15 Stoper Class Reference

```
#include <Stoper.hh>
```

Inheritance diagram for Stoper:



Collaboration diagram for Stoper:



Public Member Functions

- void `start` ()
- void `stop` ()
- double `get_time` ()
roznica czasowa
- bool `zapis_do_pliku` ()
Zapis zmierzonego czasu do pliku.

Private Attributes

- timeval `czas1`
- timeval `czas2`

4.15.1 Detailed Description

Definition at line 12 of file `Stoper.hh`.

4.15.2 Member Function Documentation

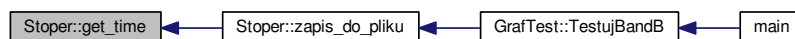
4.15.2.1 double `Stoper::get_time` () [virtual]

Zwraca roznice czasu miedzy "startem a "stopem". Wartosci wyrazone w mikrosekundach

Implements `IStoper`.

Definition at line 9 of file `Stoper.cpp`.

Here is the caller graph for this function:

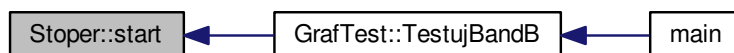


4.15.2.2 void Stoper::start() [inline],[virtual]

Implements [IStoper](#).

Definition at line 17 of file Stoper.hh.

Here is the caller graph for this function:

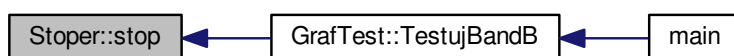


4.15.2.3 void Stoper::stop() [inline],[virtual]

Implements [IStoper](#).

Definition at line 18 of file Stoper.hh.

Here is the caller graph for this function:



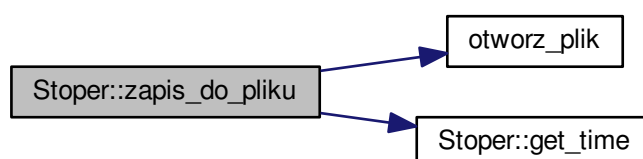
4.15.2.4 bool Stoper::zapis_do_pliku() [virtual]

Wywołanie tej funkcji skutkuje dopisaniem do pliku "czaszy.dat" ostatniej różnicy czasowej ("czas_stop"- "czas_start")
Wartości wyrażone w sekundach

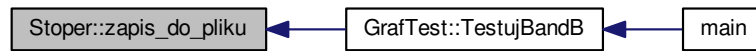
Implements [IStoper](#).

Definition at line 43 of file Stoper.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.15.3 Member Data Documentation

4.15.3.1 timeval Stoper::czas1 [private]

Definition at line 13 of file Stoper.hh.

4.15.3.2 timeval Stoper::czas2 [private]

Definition at line 14 of file Stoper.hh.

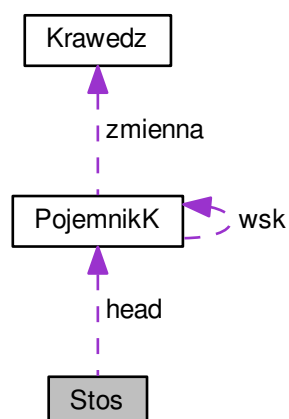
The documentation for this class was generated from the following files:

- [Stoper.hh](#)
- [Stoper.cpp](#)

4.16 Stos Class Reference

```
#include <Stos.hh>
```

Collaboration diagram for Stos:



Public Member Functions

- [~Stos](#) ()
- void [Dodaj](#) ([Krawedz](#) elem)
- [Krawedz Usun](#) ()
- [Krawedz Wez](#) ()
- bool [Czypusty](#) ()
- int [Rozmiar](#) ()
- void [Oproznij](#) ()
- void [Wyswietl](#) ()

Private Attributes

- [PojemnikK](#) * [head](#) =NULL
- int [rozmiar](#) =0

4.16.1 Detailed Description

Definition at line 13 of file Stos.hh.

4.16.2 Constructor & Destructor Documentation

4.16.2.1 [Stos::~Stos](#) () [\[inline\]](#)

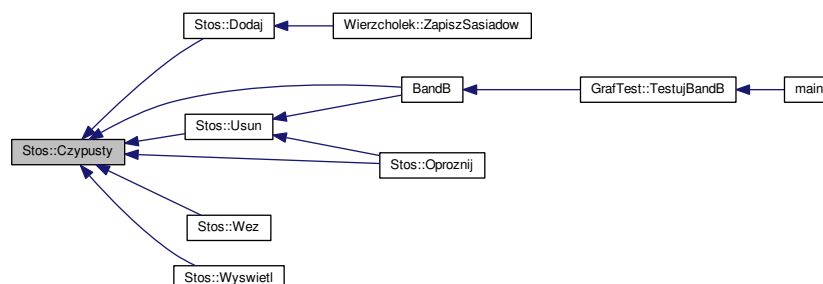
Definition at line 17 of file Stos.hh.

4.16.3 Member Function Documentation

4.16.3.1 [bool Stos::Czypusty](#) () [\[inline\]](#)

Definition at line 21 of file Stos.hh.

Here is the caller graph for this function:



4.16.3.2 [void Stos::Dodaj](#) ([Krawedz elem](#))

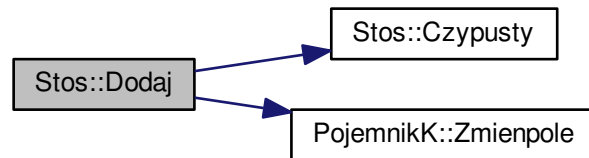
"Kladzie" element na [Stos](#)

Parameters

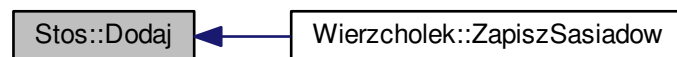
<i>in</i>	<i>elem-</i>	zmienna do przechowania
-----------	--------------	-------------------------

Definition at line 13 of file Stos.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

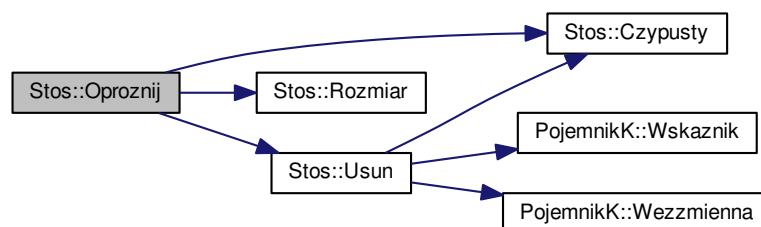


4.16.3.3 void Stos::Oproznij ()

Usuwa wszystkie elementy stosu

Definition at line 71 of file Stos.cpp.

Here is the call graph for this function:



4.16.3.4 `int Stos::Rozmiar () [inline]`

Definition at line 22 of file Stos.hh.

Here is the caller graph for this function:

4.16.3.5 `Krawedz Stos::Usun ()`

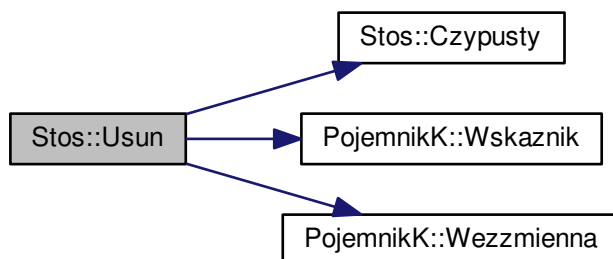
Usuwa element ze stosu

Return values

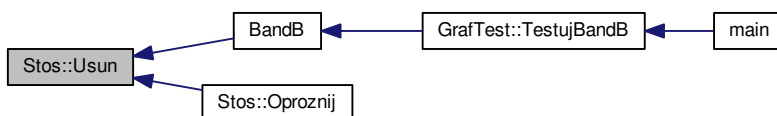
<i>wartosc</i>	usunietego elementu
----------------	---------------------

Definition at line 35 of file Stos.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

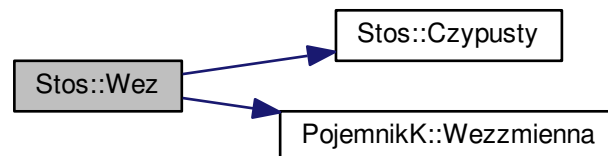


4.16.3.6 Krawedz Stos::Wez ()

Zwraca wartosc elementu stosu, ktory jest "na wierzchu". Funkcja NIE sluzy do modyfikowania wartosci tego elementu

Definition at line 57 of file Stos.cpp.

Here is the call graph for this function:

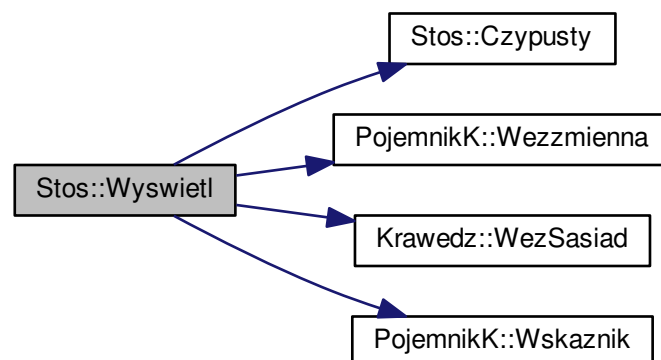


4.16.3.7 void Stos::Wyswietl ()

Wyswietla wszystkie elementy stosu od "wierzcholka" do dolu

Definition at line 82 of file Stos.cpp.

Here is the call graph for this function:



4.16.4 Member Data Documentation

4.16.4.1 PojemnikK* Stos::head =NULL [private]

Definition at line 14 of file Stos.hh.

4.16.4.2 `int Stos::rozmiar =0` `[private]`

Definition at line 15 of file Stos.hh.

The documentation for this class was generated from the following files:

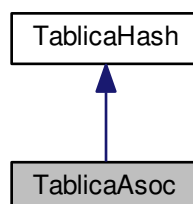
- [Stos.hh](#)

- [Stos.cpp](#)

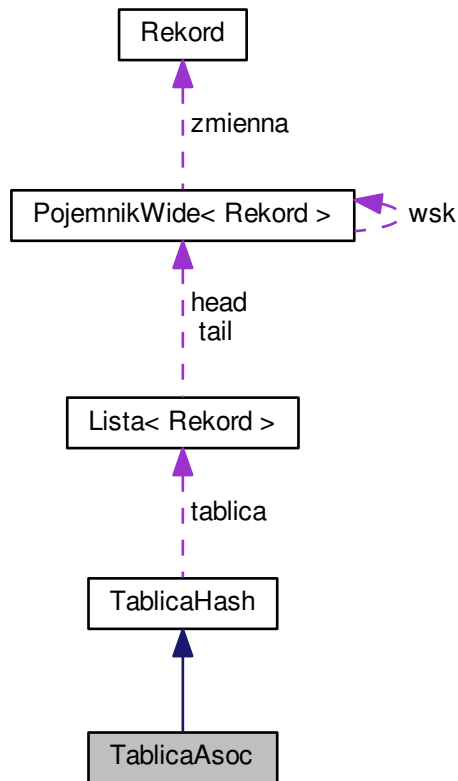
4.17 TablicaAsoc Class Reference

```
#include <TablicaAsoc.hh>
```

Inheritance diagram for TablicaAsoc:



Collaboration diagram for TablicaAsoc:



Public Member Functions

- [TablicaAsoc](#) ()
 - [TablicaAsoc](#) (int prozmiar)
 - [~TablicaAsoc](#) ()
- Destruktor.*
- int [operator\[\]](#) (string szukanyklucz)
 - bool [Wyszukaj](#) (string szukanyklucz)

4.17.1 Detailed Description

Definition at line 11 of file TablicaAsoc.hh.

4.17.2 Constructor & Destructor Documentation

4.17.2.1 [TablicaAsoc::TablicaAsoc](#) () `[inline]`

Definition at line 14 of file TablicaAsoc.hh.

4.17.2.2 TablicaAsoc::TablicaAsoc (int *prozmiar*) [inline]

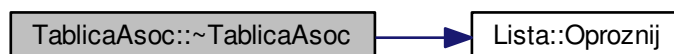
Definition at line 15 of file TablicaAsoc.hh.

4.17.2.3 TablicaAsoc::~~TablicaAsoc ()

Usuwa wszystkie elementy tablicy

Definition at line 14 of file TablicaAsoc.cpp.

Here is the call graph for this function:



4.17.3 Member Function Documentation

4.17.3.1 int TablicaAsoc::operator[] (string *szukanyklucz*)

Metoda wyszukująca numer dla podanego klucza

Parameters

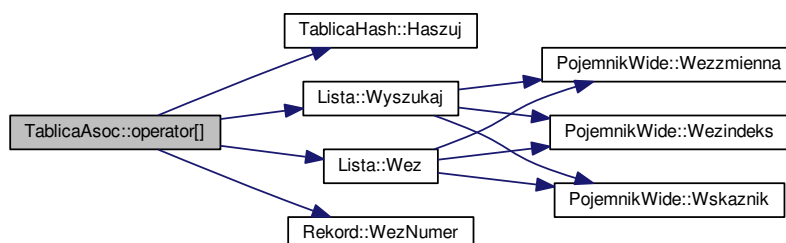
in	<i>szukanyklucz</i> -	dla tego klucza szukamy numer
----	-----------------------	-------------------------------

Return values

<i>numer</i>	telefonu dla szukanego klucza
--------------	-------------------------------

Definition at line 30 of file TablicaAsoc.cpp.

Here is the call graph for this function:

4.17.3.2 bool TablicaAsoc::Wyszukaj (string *szukanyklucz*)

Metoda sprawdzająca czy tablica przechowuje rekord o podanym kluczu

Parameters

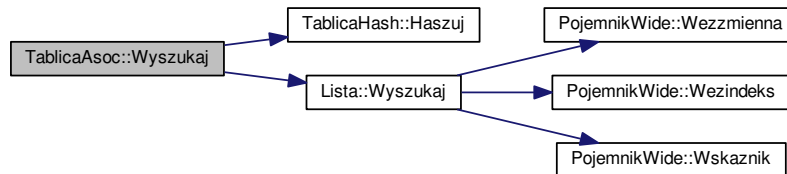
in	<i>szukanyklucz-</i>	rekord z takim kluczem jest szukany
----	----------------------	-------------------------------------

Return values

<i>true</i>	jezeli tablica przechowuje rekord o podanym kluczu
-------------	--

Definition at line 48 of file TablicaAsoc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



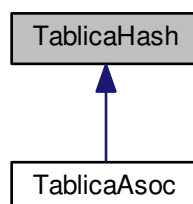
The documentation for this class was generated from the following files:

- [TablicaAsoc.hh](#)
- [TablicaAsoc.cpp](#)

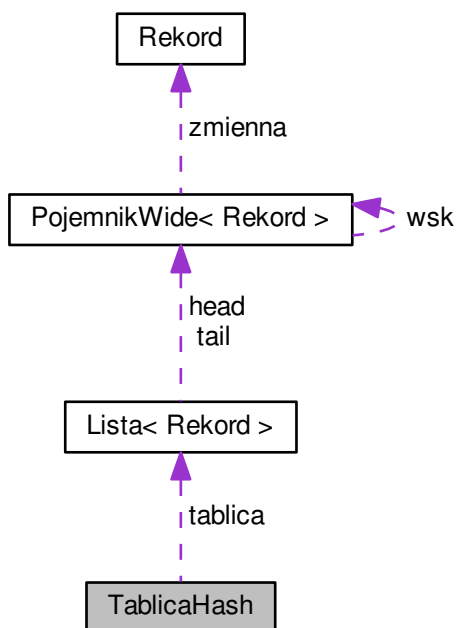
4.18 TablicaHash Class Reference

```
#include <TablicaHash.hh>
```

Inheritance diagram for TablicaHash:



Collaboration diagram for TablicaHash:



Public Member Functions

- [TablicaHash](#) ()
- [TablicaHash](#) (int prozmiar)
- [~TablicaHash](#) ()
Destruktor.
- int [Haszuj](#) (string nazwa)
- bool [Dodaj](#) (string klucz, int numer=1)
- int [Usun](#) (string klucz)
- void [Wyswietl](#) ()

Private Attributes

- [Lista< Rekord > * tablica](#)
- int [rozmiar](#) =10

Friends

- class [TablicaAsoc](#)

4.18.1 Detailed Description

Definition at line 14 of file TablicaHash.hh.

4.18.2 Constructor & Destructor Documentation

4.18.2.1 TablicaHash::TablicaHash () [inline]

Definition at line 21 of file TablicaHash.hh.

4.18.2.2 TablicaHash::TablicaHash (int *prozmiar*) [inline]

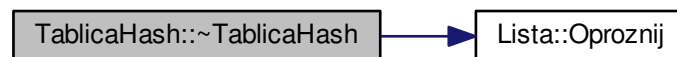
Definition at line 22 of file TablicaHash.hh.

4.18.2.3 TablicaHash::~~TablicaHash ()

Usuwa wszystkie elementy tablicy

Definition at line 13 of file TablicaHash.cpp.

Here is the call graph for this function:



4.18.3 Member Function Documentation

4.18.3.1 bool TablicaHash::Dodaj (string *klucz*, int *numer* = 1)

Funkcja dodająca zestaw danych do tablicy haszującej

Parameters

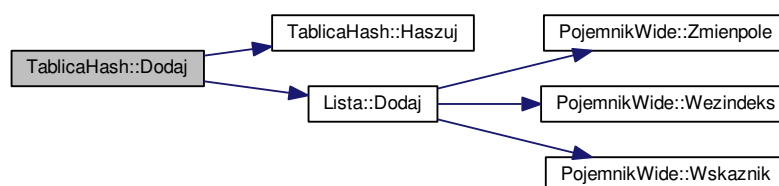
in	<i>klucz-na</i>	jego podstawie funkcja dobiera indeks tablicy gdzie maja byc zapisane dane
in	<i>numer-</i>	jedna z dwoch danych do przechowania

Return values

<i>true-jesli</i>	dodawanie do tablicy powiodlo sie
-------------------	-----------------------------------

Definition at line 46 of file TablicaHash.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.18.3.2 int TablicaHash::Haszuj (string nazwa)

Mapuje klucz typu string na integer w stałym przedziale [0,rozmiartablicy-1]

Parameters

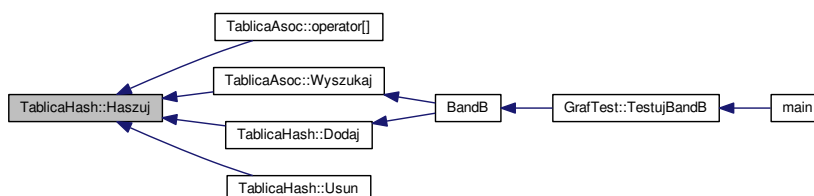
in	<i>nazwa-klucz</i>	do mapowania
----	--------------------	--------------

Return values

<i>indeks</i>	tablicy, do ktorej maja byc zapisane dane
---------------	---

Definition at line 29 of file TablicaHash.cpp.

Here is the caller graph for this function:



4.18.3.3 int TablicaHash::Usun (string klucz)

Usuwa element z tablicy Haszujacej o danym kluczu i zwraca numer powiazany z tym kluczem

Parameters

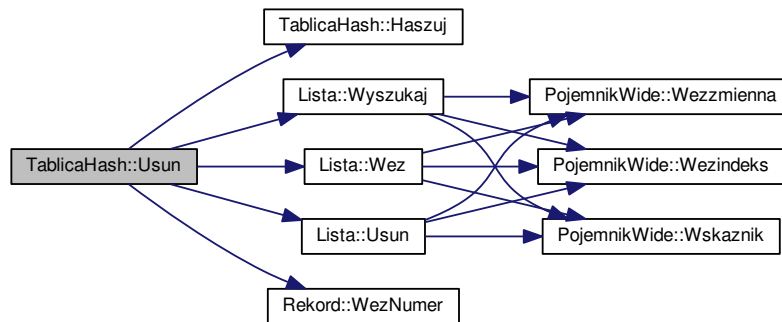
in	<i>klucz-</i>	element o takim kluczu zostanie usuniety
----	---------------	--

Return values

<i>Numer</i>	powiazany z kluczem, który zostanie razem z nim usuniety lub -1 gdy element o podanym kluczu nie istnieje
--------------	---

Definition at line 60 of file TablicaHash.cpp.

Here is the call graph for this function:

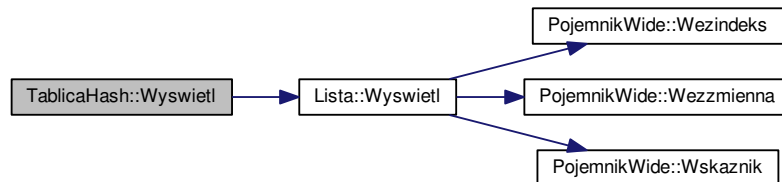


4.18.3.4 void TablicaHash::Wyswietl ()

Wyswietla na standardowe wyjście zawartość tablicy haszującej

Definition at line 76 of file TablicaHash.cpp.

Here is the call graph for this function:



4.18.4 Friends And Related Function Documentation

4.18.4.1 friend class TablicaAsoc [friend]

Definition at line 15 of file TablicaHash.hh.

4.18.5 Member Data Documentation

4.18.5.1 int TablicaHash::rozmiar=10 [private]

Definition at line 18 of file TablicaHash.hh.

4.18.5.2 Lista<Rekord>* TablicaHash::tablica [private]

Definition at line 17 of file TablicaHash.hh.

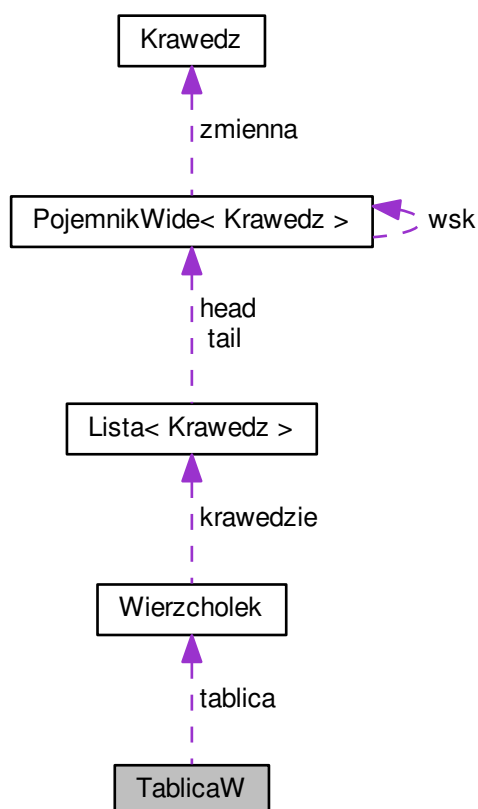
The documentation for this class was generated from the following files:

- [TablicaHash.hh](#)
- [TablicaHash.cpp](#)

4.19 TablicaW Class Reference

```
#include <TablicaW.hh>
```

Collaboration diagram for TablicaW:



Public Member Functions

- [TablicaW](#) ()
- [~TablicaW](#) ()
Destruktor.
- int [WezRozmiar](#) ()
- int [WezPelne](#) ()
- void [DodajW](#) ([Wierzcholek](#) W)
- int [Wyszukaj](#) (string szukane)
- [Wierzcholek](#) & [WezW](#) (int indeks)

Private Attributes

- [Wierzcholek](#) * [tablica](#) =NULL
- int [rozmiar](#) =10
- int [pelne](#) =0

4.19.1 Detailed Description

Definition at line 13 of file TablicaW.hh.

4.19.2 Constructor & Destructor Documentation

4.19.2.1 TablicaW::TablicaW () [inline]

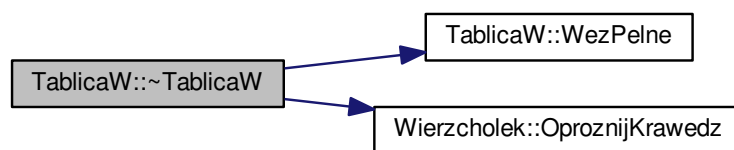
Definition at line 19 of file TablicaW.hh.

4.19.2.2 TablicaW::~~TablicaW ()

Usuwa wszystkie elementy z tablicy

Definition at line 8 of file TablicaW.cpp.

Here is the call graph for this function:



4.19.3 Member Function Documentation

4.19.3.1 void TablicaW::DodajW (Wierzcholek W)

Dodaje wierzcholek do tablicy wierzchołkow

Parameters

in	<i>W</i>	Wierzcholek do zapisania w tablicy wierzchołkow
----	----------	---

Definition at line 21 of file TablicaW.cpp.

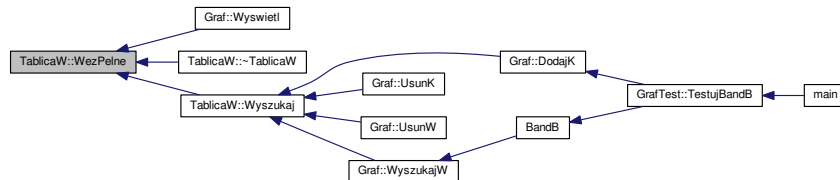
Here is the caller graph for this function:



4.19.3.2 int TablicaW::WezPelne () [inline]

Definition at line 22 of file TablicaW.hh.

Here is the caller graph for this function:



4.19.3.3 int TablicaW::WezRozmiar () [inline]

Definition at line 21 of file TablicaW.hh.

4.19.3.4 Wierzcholek& TablicaW::WezW (int indeks) [inline]

Definition at line 26 of file TablicaW.hh.

4.19.3.5 int TablicaW::Wyszukaj (string szukane)

Wyszukiwanie podanego wierzchołka w tablicy wierzchołków

Parameters

in	szukane	nazwa szukanego wierzchołka
----	---------	-----------------------------

Return values

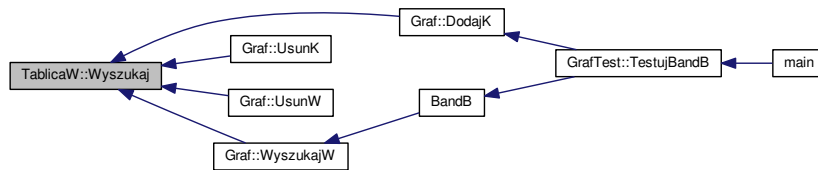
indeks	komórki tablicy, która przechowuje szukany wierzchołek lub -1 jeżeli nie znaleziono danego wierzchołka
--------	--

Definition at line 55 of file TablicaW.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.19.4 Member Data Documentation

4.19.4.1 `int TablicaW::pelne=0` [private]

Definition at line 16 of file `TablicaW.hh`.

4.19.4.2 `int TablicaW::rozmiar=10` [private]

Definition at line 15 of file `TablicaW.hh`.

4.19.4.3 `Wierzcholek* TablicaW::tablica=NULL` [private]

Definition at line 14 of file `TablicaW.hh`.

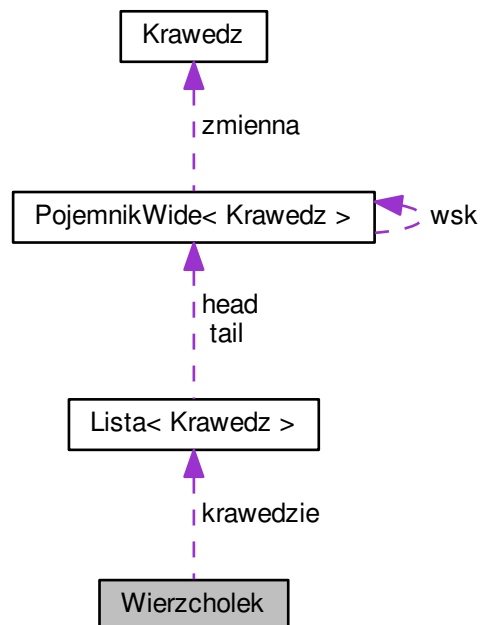
The documentation for this class was generated from the following files:

- [TablicaW.hh](#)
- [TablicaW.cpp](#)

4.20 Wierzcholek Class Reference

```
#include <Wierzcholek.hh>
```

Collaboration diagram for Wierzcholek:



Public Member Functions

- [Wierzcholek](#) ()
- [Wierzcholek](#) (string pnazwa)
- string & [Pozycja](#) ()
- void [DodajKrawedz](#) (string sasiad, int waga=1)
- bool [UsunKrawedz](#) (string sasiad)
- [Krawedz](#) & [WezK](#) (int indeks)
- void [WyswietlKrawedz](#) ()
- void [OproznijKrawedz](#) ()
- void [ZapiszSasiadow](#) ([Kolejka](#) &kolejka)
- void [ZapiszSasiadow](#) ([Stos](#) &stos)
- bool [operator==](#) ([Wierzcholek](#) drugi)

Private Attributes

- string [nazwa](#) ="1"
- [Lista< Krawedz >](#) [krawedzie](#)

4.20.1 Detailed Description

Definition at line 11 of file Wierzcholek.hh.

4.20.2 Constructor & Destructor Documentation

4.20.2.1 Wierzcholek::Wierzcholek () [inline]

Definition at line 16 of file Wierzcholek.hh.

4.20.2.2 Wierzcholek::Wierzcholek (string *pnazwa*) [inline]

Definition at line 17 of file Wierzcholek.hh.

4.20.3 Member Function Documentation

4.20.3.1 void Wierzcholek::DodajKrawedz (string *sasiad*, int *waga* = 1)

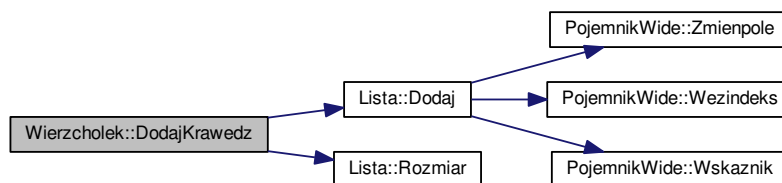
Przypisuje krawedz o zadanych parametrach do wierzcholka

Parameters

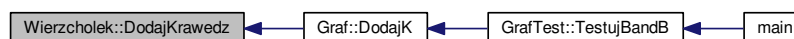
in	<i>sasiad</i>	zostanie dodana krawedz prowadzaca do tego sasiada
in	<i>waga</i>	waga krawedzi

Definition at line 9 of file Wierzcholek.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.20.3.2 bool Wierzcholek::operator== (Wierzcholek *drugi*)

Przeciazenie porownania na potrzeby wyszukiwania wierzcholka

Definition at line 47 of file Wierzcholek.cpp.

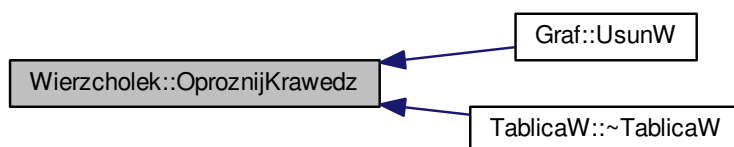
Here is the call graph for this function:



4.20.3.3 void Wierzcholek::OproznijKrawedz () [inline]

Definition at line 27 of file Wierzcholek.hh.

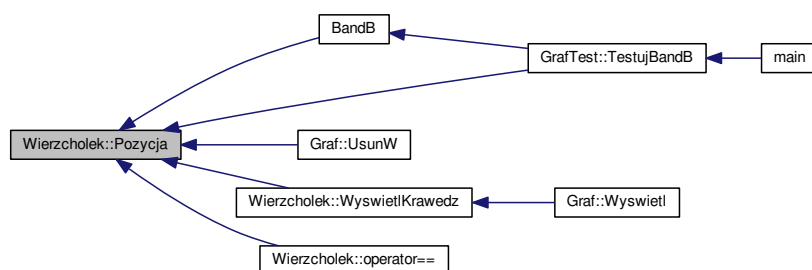
Here is the caller graph for this function:



4.20.3.4 string& Wierzcholek::Pozycja () [inline]

Definition at line 19 of file Wierzcholek.hh.

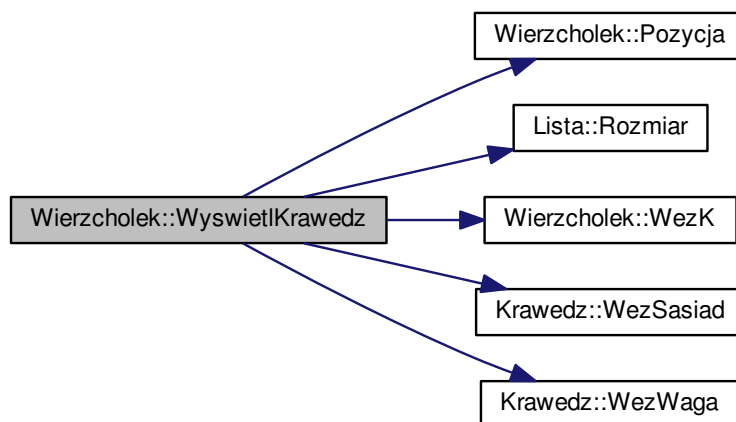
Here is the caller graph for this function:



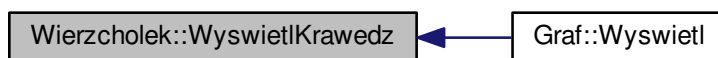
4.20.3.5 bool Wierzcholek::UsunKrawedz (string sasiad)

Usuwa podana krawedz przylegająca do wierzchołka

Here is the call graph for this function:



Here is the caller graph for this function:



4.20.3.8 void Wierzcholek::ZapiszSasiadow (Kolejka & kolejka)

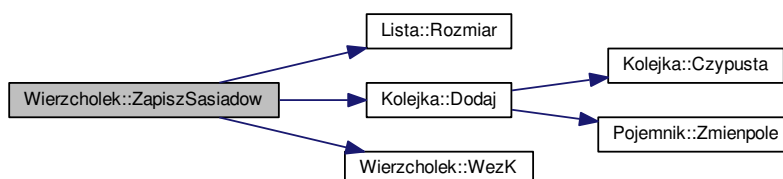
Zapisuje w kolejce wszystkie sasiadujące wierzchołki

Parameters

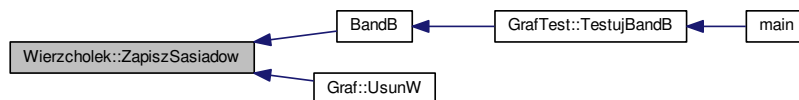
<code>in</code>	<code>kolejka</code>	w niej zapisane będą informacje o sąsiadach
-----------------	----------------------	---

Definition at line 60 of file `Wierzcholek.cpp`.

Here is the call graph for this function:



Here is the caller graph for this function:



4.20.3.9 void Wierzcholek::ZapiszSasiadow (Stos & stos)

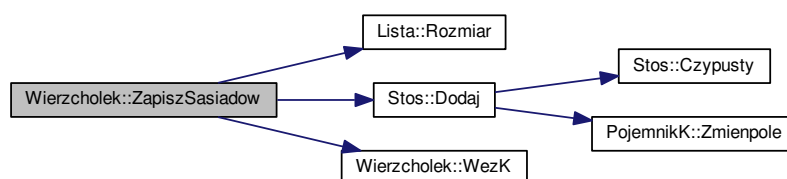
Zapisuje do stosu krawedzie przylegajace do wierzcholka. Przechowuja one informacje o sasiadach wierzcholka oraz o koszcie przejścia do danego sasiada

Parameters

in	stos	w nim zapisane beda krawedzie
----	------	-------------------------------

Definition at line 72 of file Wierzcholek.cpp.

Here is the call graph for this function:



4.20.4 Member Data Documentation

4.20.4.1 Lista<Krawedz> Wierzcholek::krawedzie [private]

Definition at line 13 of file Wierzcholek.hh.

4.20.4.2 string Wierzcholek::nazwa ="1" [private]

Definition at line 12 of file Wierzcholek.hh.

The documentation for this class was generated from the following files:

- [Wierzcholek.hh](#)
- [Wierzcholek.cpp](#)

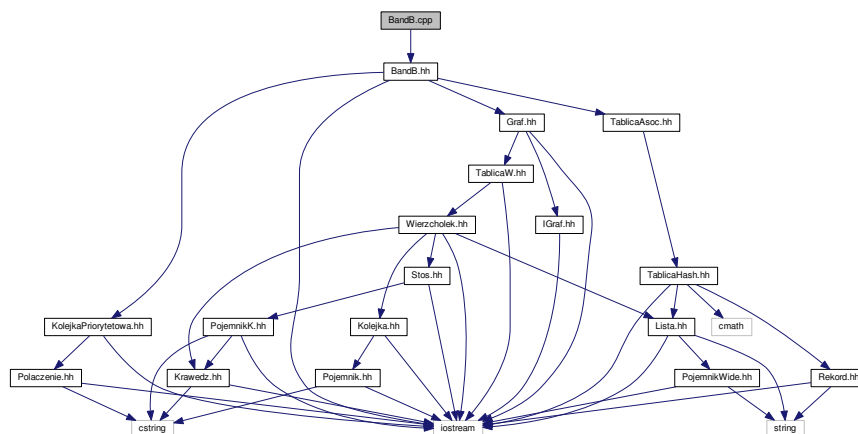
Chapter 5

File Documentation

5.1 BandB.cpp File Reference

```
#include "BandB.hh"
```

Include dependency graph for BandB.cpp:



Functions

- int [BandB](#) ([Graf](#) &graf, string start, string meta)
Branch and Bound.

5.1.1 Function Documentation

5.1.1.1 int BandB (Graf & graf, string start, string meta)

Algorytm znajduje najkrotsza droge w grafie miedzy wierzchoikiem "start", a wierzchoikiem "koniec"

Parameters

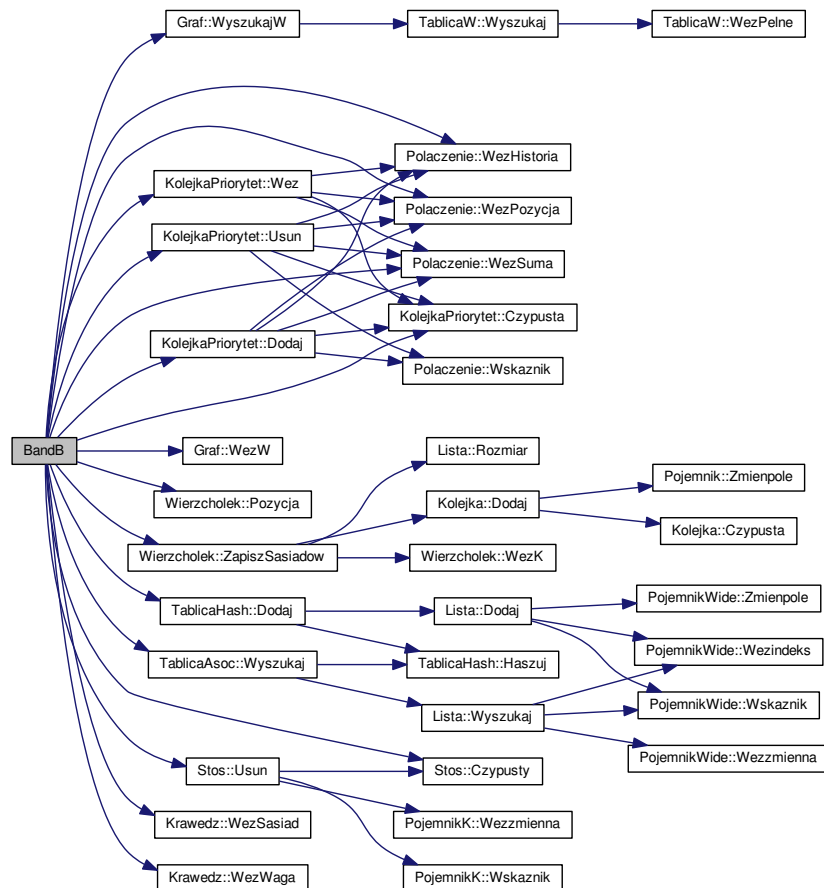
in	start	wierzcholek, z ktorego zaczynamy poszukiwania drogi
in	meta	wierzcholek, do ktorego droge wyznaczamy

Return values

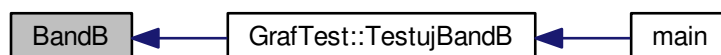
ilosc	rozwinietych krawedzi grafu przy wyznaczaniu najkrotszej drogi
-------	--

Definition at line 14 of file BandB.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

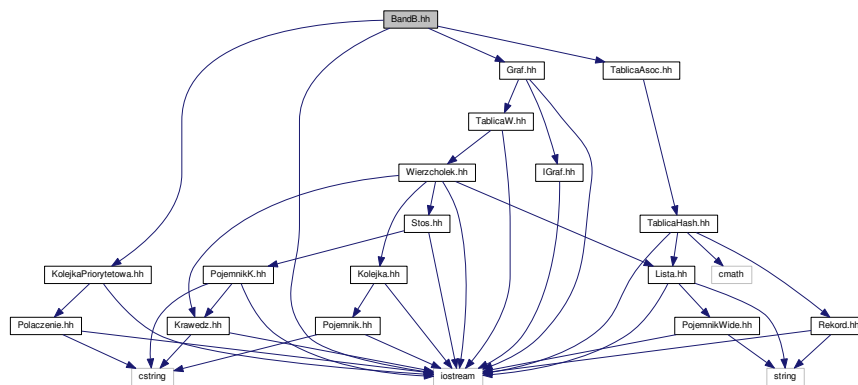


5.2 BandB.hh File Reference

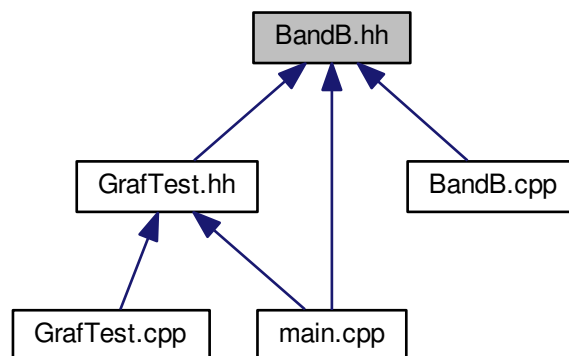
Implementacja funkcji B&B (Branch and bound)

```
#include <iostream>
#include "Graf.hh"
#include "TablicaAsoc.hh"
#include "KolejkaPriorytetowa.hh"
```

Include dependency graph for BandB.hh:



This graph shows which files directly or indirectly include this file:



Functions

- int [BandB](#) ([Graf](#) &graf, string start, string meta)
Branch and Bound.

5.2.1 Function Documentation

5.2.1.1 `int BandB (Graf & graf, string start, string meta)`

Algorytm znajduje najkrotsza droge w grafie miedzy wierzchoikiem "start", a wierzchoikiem "koniec"

Parameters

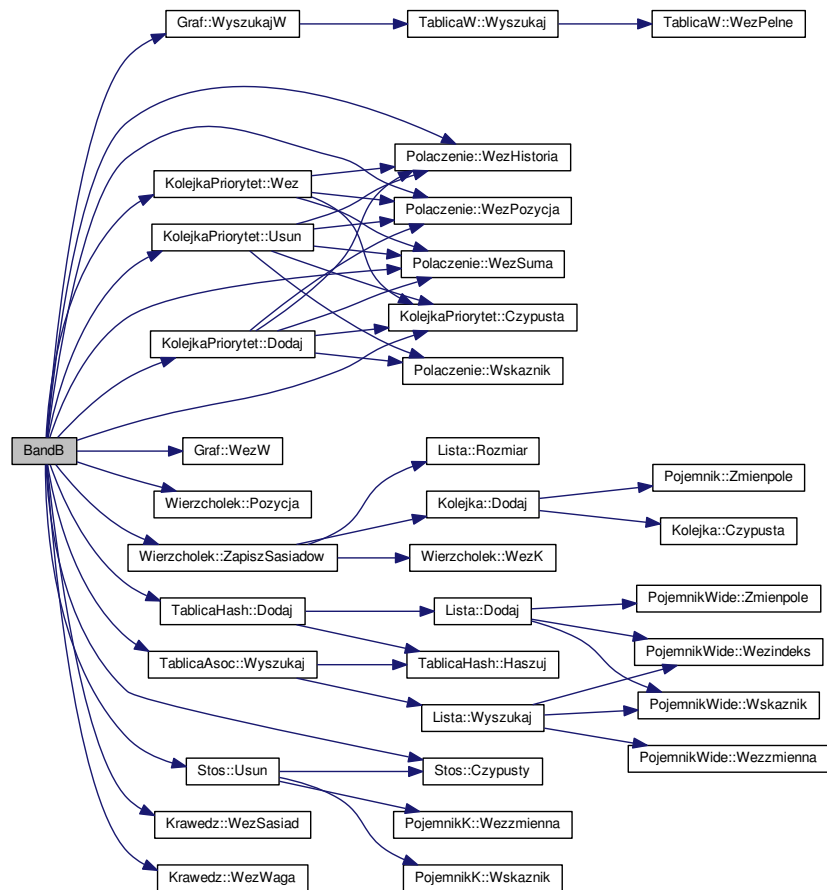
in	<i>start</i>	wierzcholek, z którego zaczynamy poszukiwania drogi
in	<i>meta</i>	wierzcholek, do którego drogę wyznaczamy

Return values

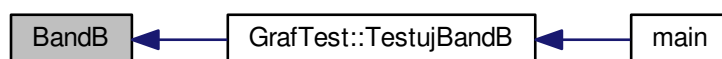
<i>ilosc</i>	rozwiniętych krawędzi grafu przy wyznaczaniu najkrótszej drogi
--------------	--

Definition at line 14 of file BandB.cpp.

Here is the call graph for this function:

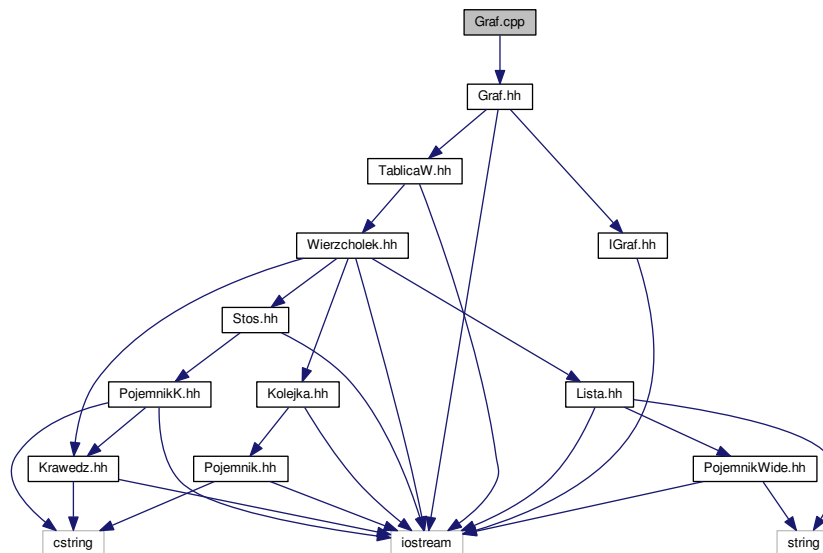


Here is the caller graph for this function:



5.3 Graf.cpp File Reference

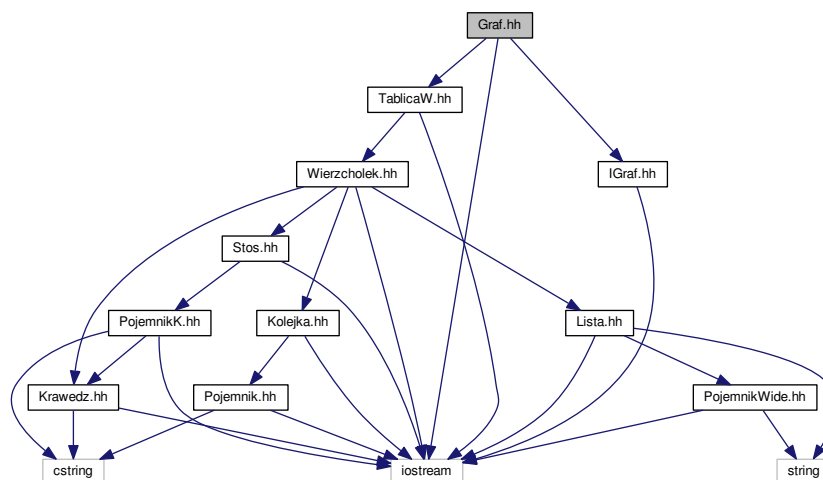
```
#include "Graf.hh"
Include dependency graph for Graf.cpp:
```



5.4 Graf.hh File Reference

Implementacja grafu za pomoca listy sasiedztwa.

```
#include <iostream>
#include "TablicaW.hh"
#include "IGraf.hh"
Include dependency graph for Graf.hh:
```



5.5.1 Function Documentation

5.5.1.1 `bool otworz_plik_odczyt (string nazwapom, fstream & StrmPlikowy)`

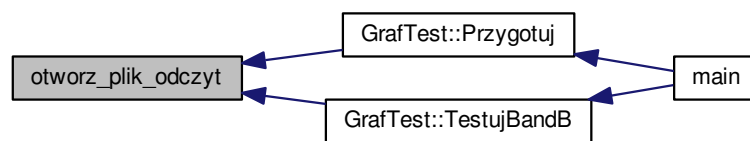
Otwiera plik i tworzy strumien do odczytu

Parameters

in	<i>nazwapom</i> -	nazwa pliku, który ma zostać otwarty
in	<i>StrmPlikowy</i> -	Zapisywany jest w nim strumien skąd będziemy odczytywać dane

Definition at line 39 of file GrafTest.cpp.

Here is the caller graph for this function:



5.5.1.2 `bool otworz_plik_zapis (string nazwapom, ofstream & StrmPlikowy)`

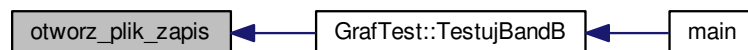
Otwiera plik i tworzy strumien do dopisywania

Parameters

in	<i>nazwapom</i> -	nazwa pliku, który ma zostać otwarty
in	<i>StrmPlikowy</i> -	Zapisywany jest w nim strumien gdzie możemy dopisywać dane

Definition at line 17 of file GrafTest.cpp.

Here is the caller graph for this function:



5.6 GrafTest.hh File Reference

Implementacja klasy odpowiedzialnej za testowanie algorytmów DFS i BFS na grafie.

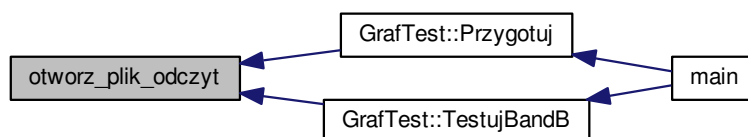
```

#include <iostream>
#include "Graf.hh"
#include "Stoper.hh"
#include "BandB.hh"
#include "IRunnable.hh"
  
```


in	<i>StrmPlikowy</i>	Zapisywany jest w nim strumien skad bedziemy odczytywac dane
----	--------------------	--

Definition at line 39 of file GrafTest.cpp.

Here is the caller graph for this function:

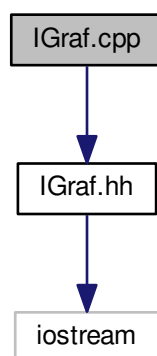


5.6.1.2 `bool otworz_plik_zapis (string nazwapom, fstream & StrmPlikowy)`

5.7 IGraf.cpp File Reference

```
#include "IGraf.hh"
```

Include dependency graph for IGraf.cpp:

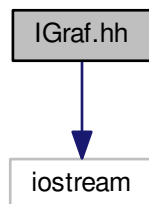


5.8 IGraf.hh File Reference

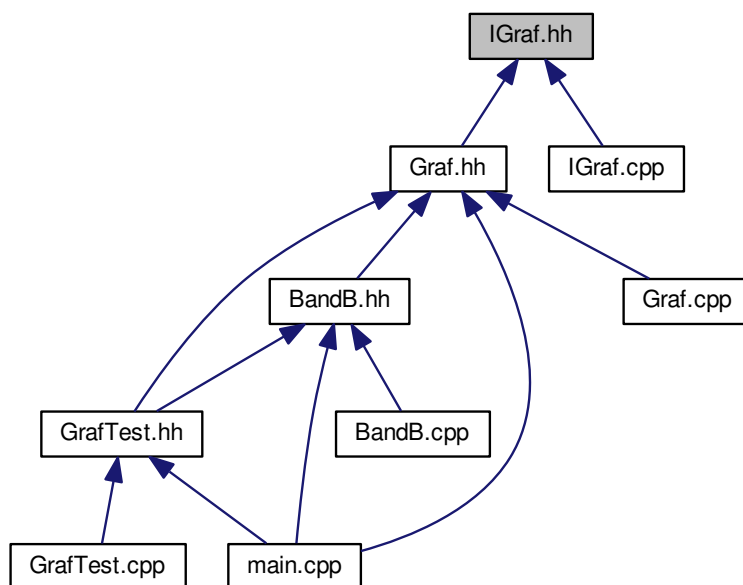
Interface Grafu.

```
#include <iostream>
```

Include dependency graph for IGraf.hh:



This graph shows which files directly or indirectly include this file:



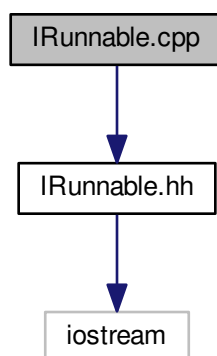
Classes

- class [IGraf](#)

5.9 IRunnable.cpp File Reference

```
#include "IRunnable.hh"
```

Include dependency graph for IRunnable.cpp:

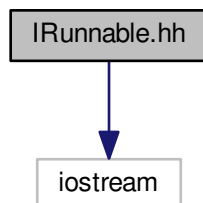


5.10 IRunnable.hh File Reference

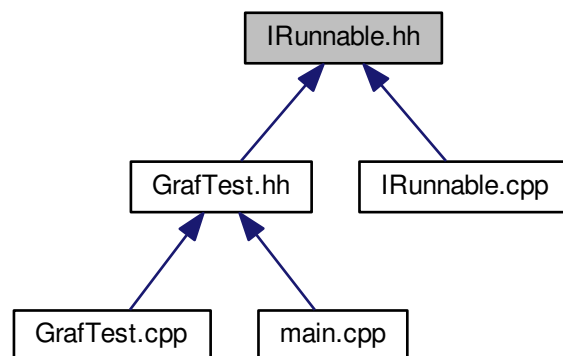
Interface testowania Grafu.

```
#include <iostream>
```

Include dependency graph for IRunnable.hh:



This graph shows which files directly or indirectly include this file:



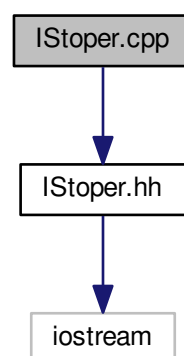
Classes

- class [IRunnable](#)

5.11 IStoper.cpp File Reference

```
#include "IStoper.hh"
```

Include dependency graph for `IStoper.cpp`:

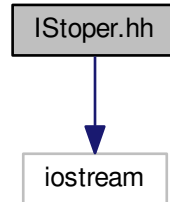


5.12 IStoper.hh File Reference

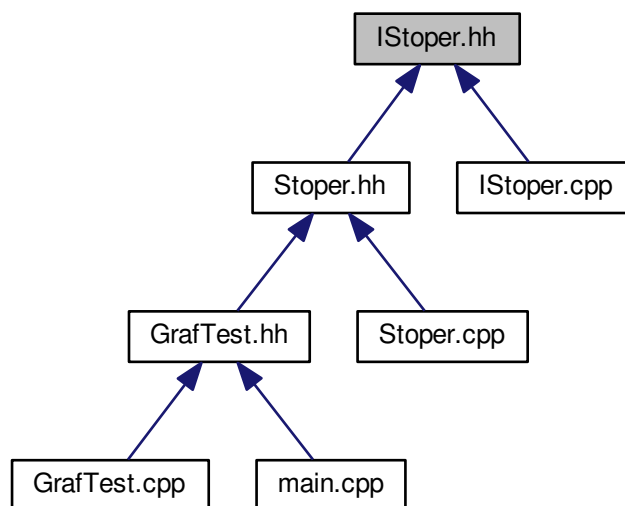
Interface [Stoper](#).

```
#include <iostream>
```

Include dependency graph for IStoper.hh:



This graph shows which files directly or indirectly include this file:



Classes

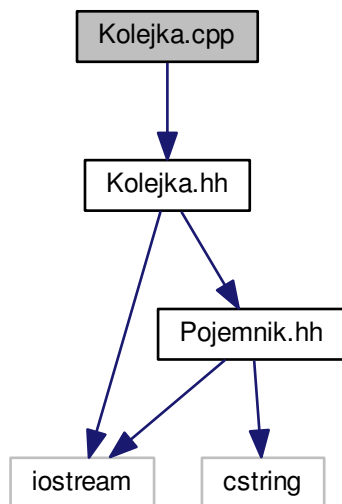
- class [IStoper](#)

5.13 Kolejka.cpp File Reference

Definicja metod ADT- [Kolejka](#).

```
#include "Kolejka.hh"
```

Include dependency graph for Kolejka.cpp:



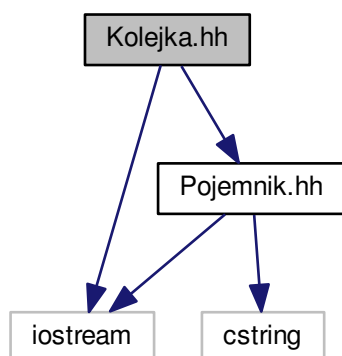
5.14 Kolejka.hh File Reference

implementacja abstrakcyjnego typu danych - [Kolejka](#)

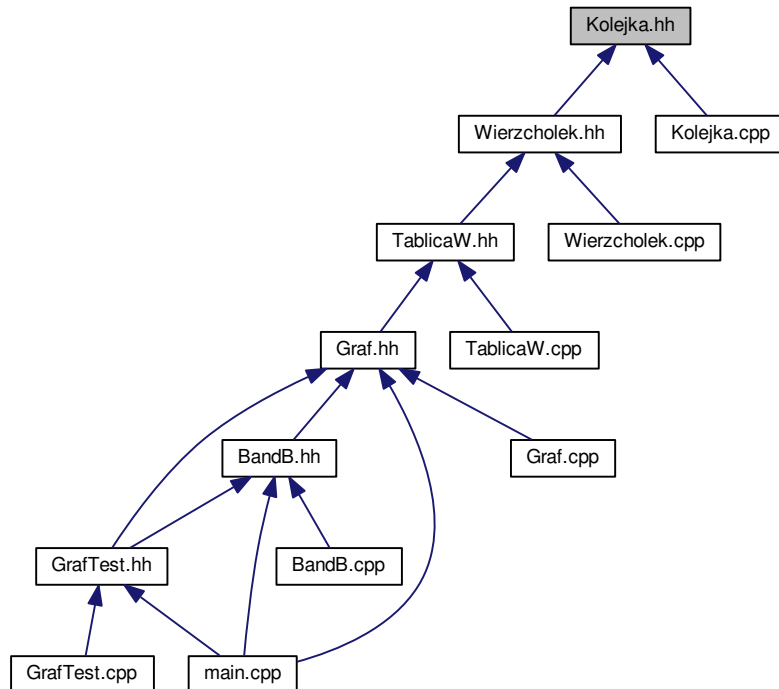
```
#include "Pojemnik.hh"
```

```
#include <iostream>
```

Include dependency graph for Kolejka.hh:



This graph shows which files directly or indirectly include this file:



Classes

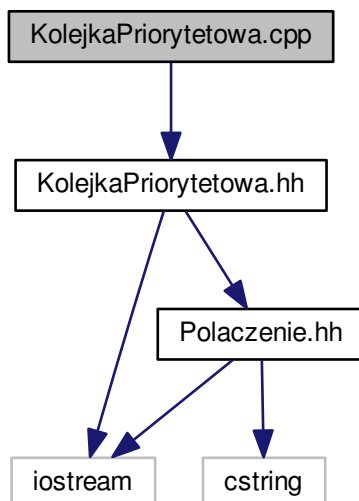
- class [Kolejka](#)

5.15 KolejkaPriorytetowa.cpp File Reference

Definicja metod ADT- KolejkaPriorytetowa.

```
#include "KolejkaPriorytetowa.hh"
```

Include dependency graph for KolejkaPriorytetowa.cpp:



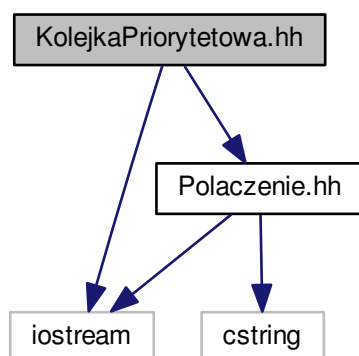
5.16 KolejkaPriorytetowa.hh File Reference

implementacja abstrakcyjnego typu danych - KolejkaPriorytetowa

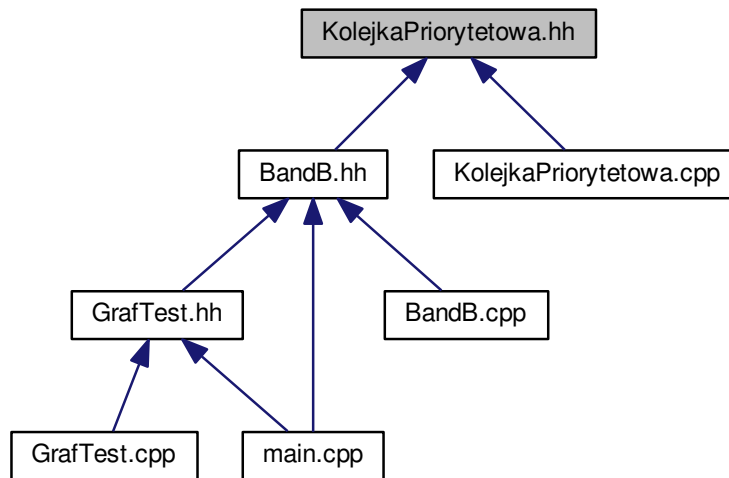
```
#include "Polaczenie.hh"
```

```
#include <iostream>
```

Include dependency graph for KolejkaPriorytetowa.hh:



This graph shows which files directly or indirectly include this file:



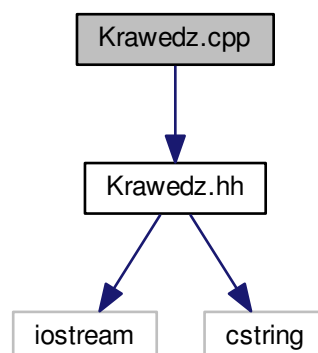
Classes

- class [KolejkaPriorytet](#)

5.17 Krawedz.cpp File Reference

```
#include "Krawedz.hh"
```

Include dependency graph for `Krawedz.cpp`:



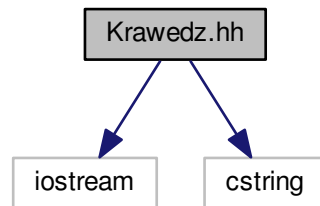
5.18 Krawedz.hh File Reference

Implementacja krawedzi grafu.

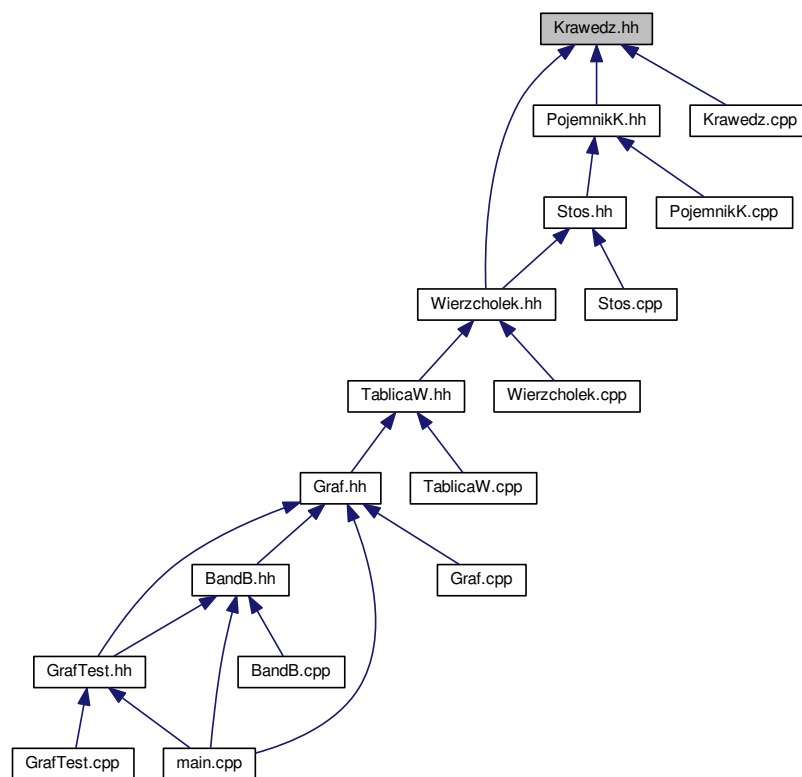
```
#include <iostream>
```

```
#include <cstring>
```

Include dependency graph for Krawedz.hh:



This graph shows which files directly or indirectly include this file:



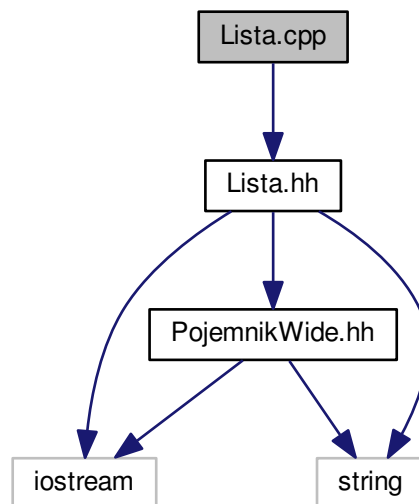
Classes

- class [Krawedz](#)

5.19 Lista.cpp File Reference

```
#include "Lista.hh"
```

Include dependency graph for Lista.cpp:

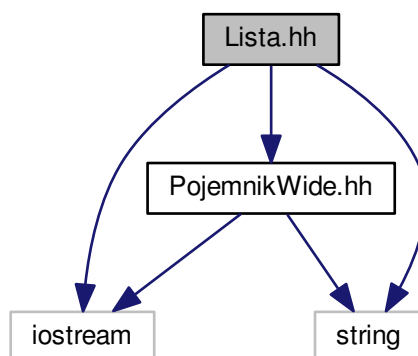


5.20 Lista.hh File Reference

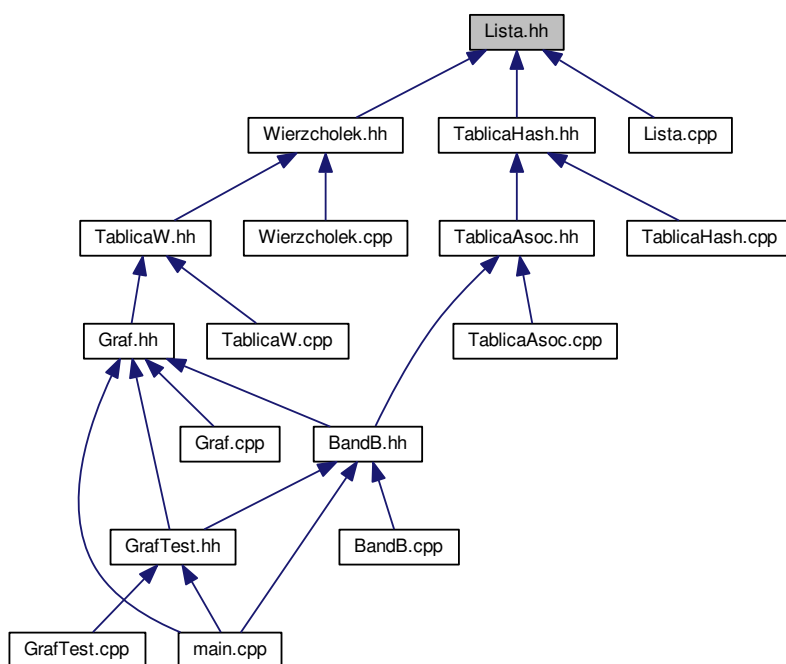
interface abstrakcyjnego typu danych - [Lista](#)

```
#include <iostream>
#include "PojemnikWide.hh"
#include <string>
```


Include dependency graph for Lista.hh:



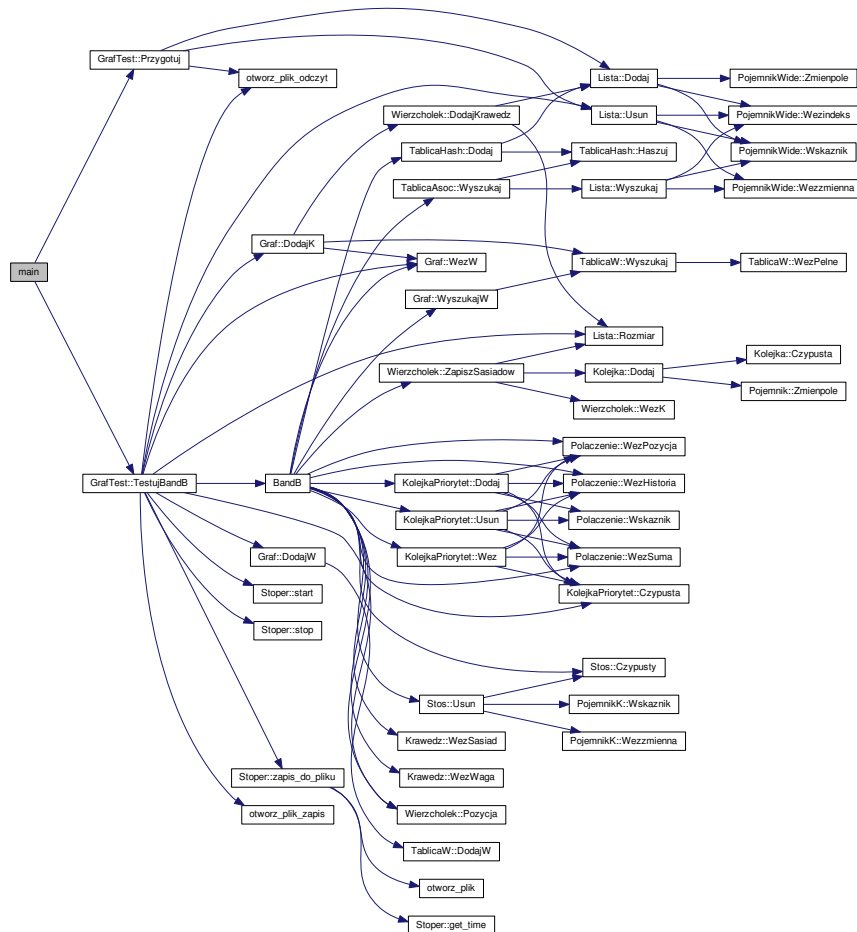
This graph shows which files directly or indirectly include this file:



Classes

- class [Lista< typ >](#)

Here is the call graph for this function:

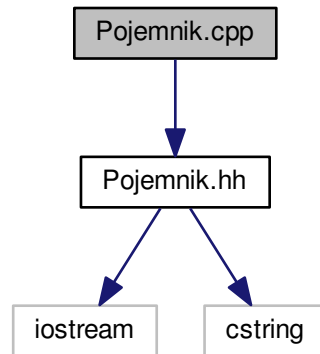


5.22 Pojemnik.cpp File Reference

Definicja metod pojedynczego elementu ADT ([Kolejka](#), [Stos](#))

```
#include "Pojemnik.hh"
```

Include dependency graph for Pojemnik.cpp:



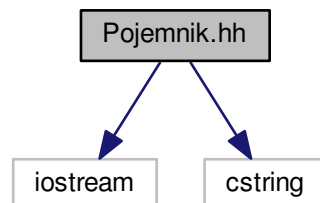
5.23 Pojemnik.hh File Reference

Pełni rolę pojedynczego elementu ADT ([Kolejka](#), [Stos](#))

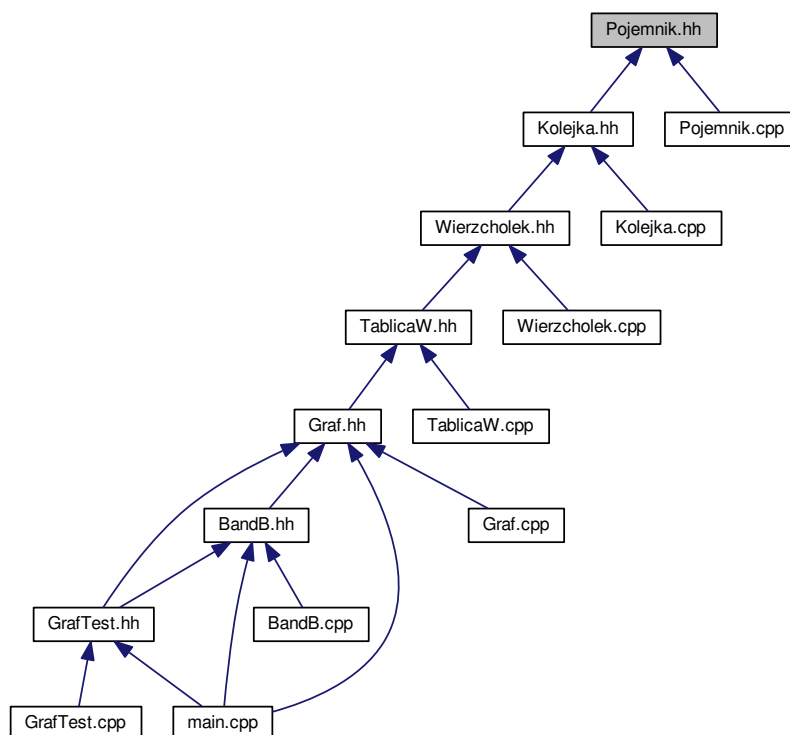
```
#include <iostream>
```

```
#include <cstring>
```

Include dependency graph for Pojemnik.hh:



This graph shows which files directly or indirectly include this file:



Classes

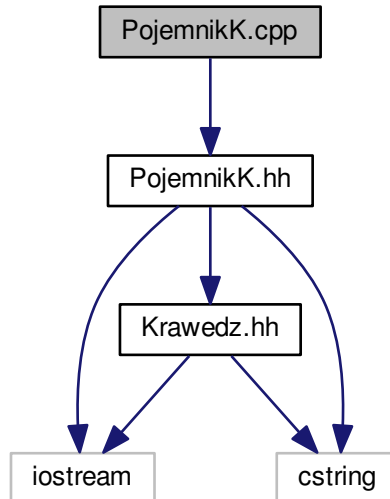
- class [Pojemnik](#)

5.24 PojemnikK.cpp File Reference

Definicja metod pojedynczego elementu ADT ([Kolejka](#), [Stos](#))

```
#include "PojemnikK.hh"
```

Include dependency graph for PojemnikK.cpp:

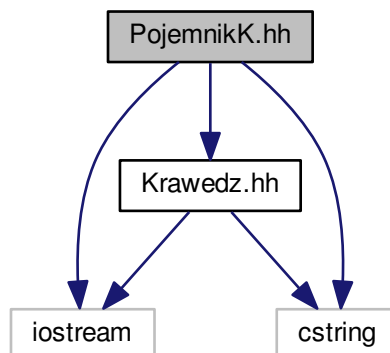


5.25 PojemnikK.hh File Reference

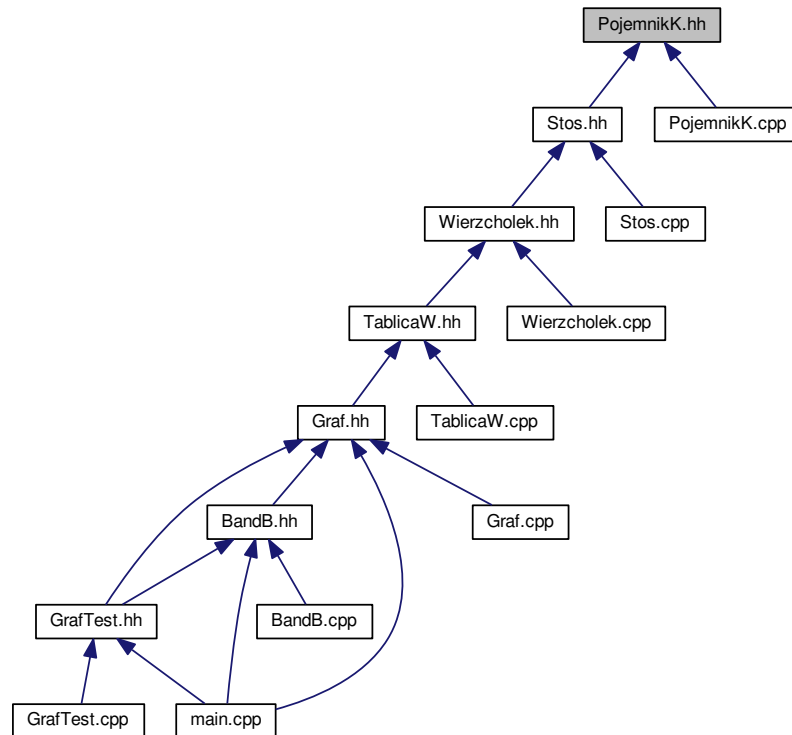
Pełni rolę pojedynczego elementu ADT ([Kolejka](#), [Stos](#))

```
#include <iostream>
#include <cstring>
#include <Krawedz.hh>
```

Include dependency graph for PojemnikK.hh:



This graph shows which files directly or indirectly include this file:



Classes

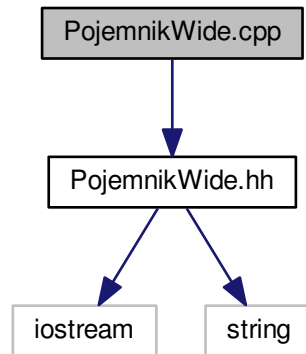
- class [PojemnikK](#)

5.26 PojemnikWide.cpp File Reference

Definicje metod pojedynczego elementu ADT ([Lista](#))

```
#include "PojemnikWide.hh"
```

Include dependency graph for PojemnikWide.cpp:



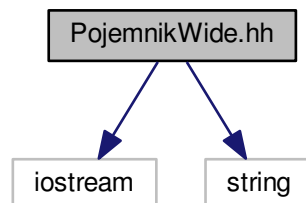
5.27 PojemnikWide.hh File Reference

Pełni rolę pojedynczego elementu ADT ([Lista](#))

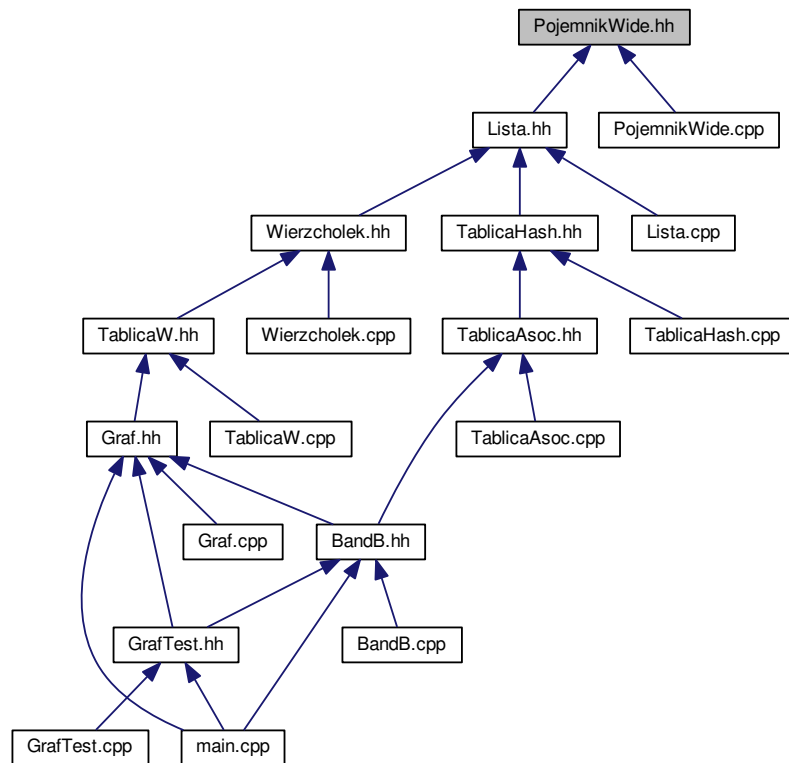
```
#include <iostream>
```

```
#include <string>
```

Include dependency graph for PojemnikWide.hh:



This graph shows which files directly or indirectly include this file:



Classes

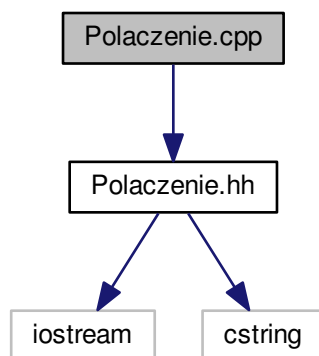
- class [PojemnikWide< typ >](#)

5.28 Polaczenie.cpp File Reference

Definicja metod pojedynczego elementu Kolejki priorytetowej.

```
#include "Polaczenie.hh"
```

Include dependency graph for Polaczenie.cpp:



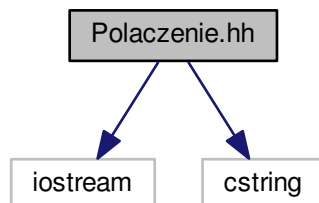
5.29 Polaczenie.hh File Reference

Pełni rolę pojedynczego elementu Kolejki Priorytetowej.

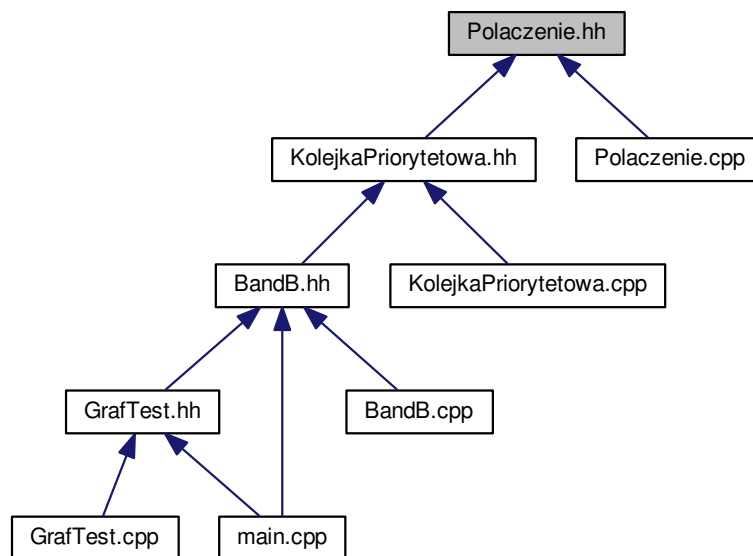
```
#include <iostream>
```

```
#include <cstring>
```

Include dependency graph for Polaczenie.hh:



This graph shows which files directly or indirectly include this file:



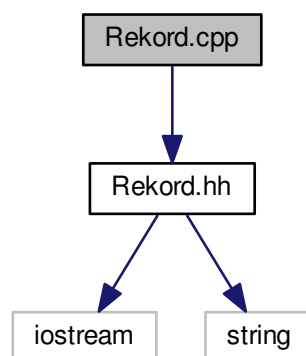
Classes

- class [Polaczenie](#)

5.30 Rekord.cpp File Reference

```
#include "Rekord.hh"
```

Include dependency graph for `Rekord.cpp`:



Functions

- bool `operator==` (`Rekord` istniejące, `Rekord` szukane)
- ostream & `operator<<` (ostream &strm, `Rekord` rek)

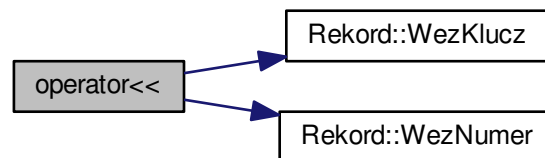
Wyswietlanie rekordow.

5.30.1 Function Documentation

5.30.1.1 ostream& operator<< (ostream & strm, Rekord rek)

Definition at line 17 of file Rekord.cpp.

Here is the call graph for this function:



5.30.1.2 bool operator== (Rekord istniejące, Rekord szukane)

Przeciazenie operatora porownania dla dwoch obiektow typu "Rekord". Funkcja potrzebna do wyszukiwania rekordu w tablicy haszujacej

Definition at line 7 of file Rekord.cpp.

Here is the call graph for this function:

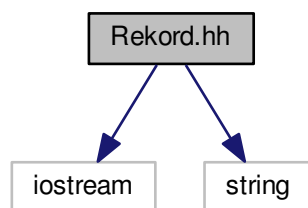


5.31 Rekord.hh File Reference

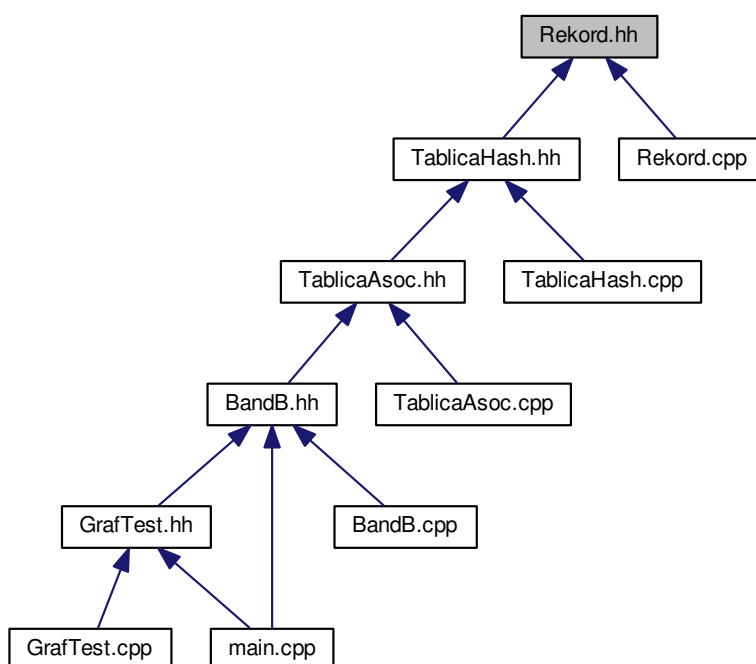
Implementacja pojedynczego rekordu "Ksiazki telefonicznej" (Tablica asocjacyjna)

```
#include <iostream>
#include <string>
```

Include dependency graph for Rekord.hh:



This graph shows which files directly or indirectly include this file:



Classes

- class [Rekord](#)

Functions

- bool [operator==](#) ([Rekord](#) istniejące, [Rekord](#) szukane)
- ostream & [operator<<](#) (ostream &strm, [Rekord](#) rek)

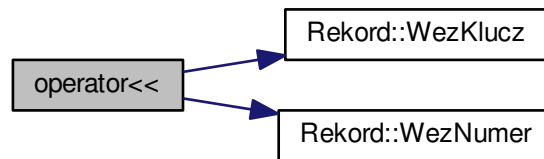
Wyswietlanie rekordow.

5.31.1 Function Documentation

5.31.1.1 `ostream& operator<< (ostream & strm, Rekord rek)`

Definition at line 17 of file Rekord.cpp.

Here is the call graph for this function:



5.31.1.2 `bool operator== (Rekord istniejace, Rekord szukane)`

Przeciazenie operatora porownania dla dwoch obiektow typu "Rekord". Funkcja potrzebna do wyszukiwania rekordu w tablicy haszujacej

Definition at line 7 of file Rekord.cpp.

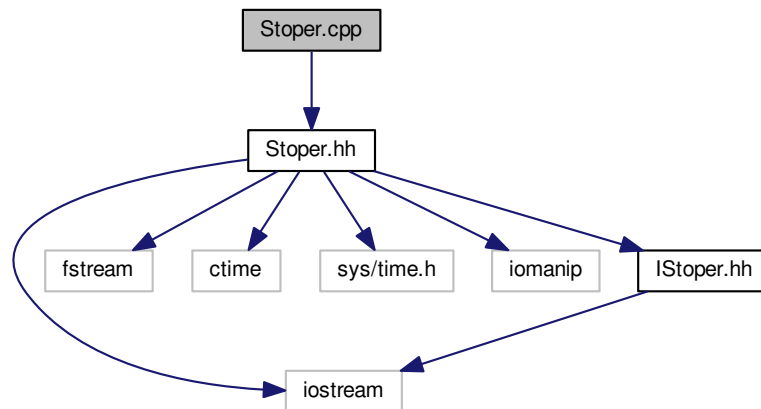
Here is the call graph for this function:



5.32 Stoper.cpp File Reference

```
#include "Stoper.hh"
```

Include dependency graph for Stoper.cpp:



Functions

- bool [otworz_plik](#) (string nazwapom, ofstream &StrmPlikowy)
otwarcie pliku

5.32.1 Function Documentation

5.32.1.1 bool otworz_plik (string nazwapom, ofstream & StrmPlikowy)

Otwiera plik i tworzy strumien do zapisywania UWAGA: PLIK OTWARTY W TRYBIE DOPISYWANIA

Parameters

in	<i>nazwapom-</i>	nazwa pliku, który ma zostac otwarty/utworzony
in	<i>StrmPlikowy-</i>	Zapisywany jest w nim strumien gdzie bedziemy zapisywac dane

Definition at line 23 of file Stoper.cpp.

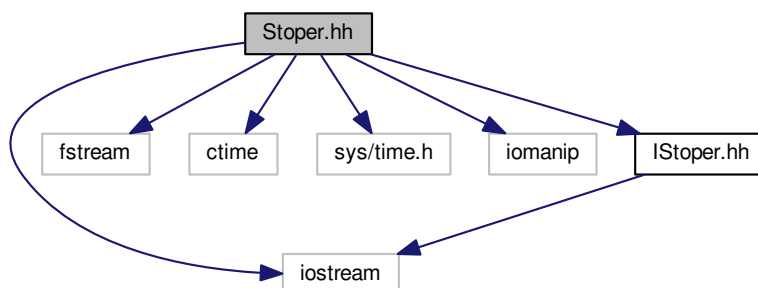
Here is the caller graph for this function:



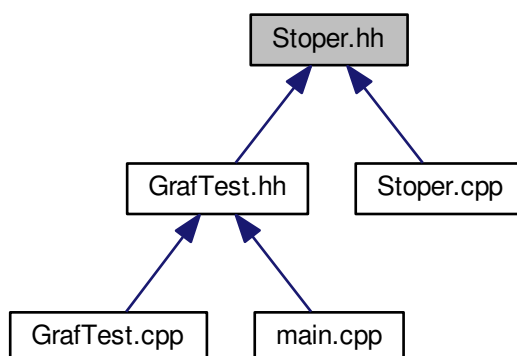
5.33 Stoper.hh File Reference

```
#include <iostream>
```

```
#include <fstream>
#include <ctime>
#include <sys/time.h>
#include <iomanip>
#include "IStoper.hh"
Include dependency graph for Stoper.hh:
```



This graph shows which files directly or indirectly include this file:



Classes

- class [Stoper](#)

Functions

- bool [otworz_plik](#) (string nazwapom, ofstream &StrmPlikowy)
otwarcie pliku

5.33.1 Function Documentation

5.33.1.1 `bool otworz_plik (string nazwapom, ofstream & StrmPlikowy)`

Otwiera plik i tworzy strumien do zapisywania UWAGA: PLIK OTWARTY W TRYBIE DOPISYWANIA

Parameters

in	<i>nazwapom-</i>	nazwa pliku, który ma zostać otwarty/utworzony
in	<i>StrmPlikowy-</i>	Zapisywany jest w nim strumień gdzie będziemy zapisywać dane

Definition at line 23 of file Stoper.cpp.

Here is the caller graph for this function:

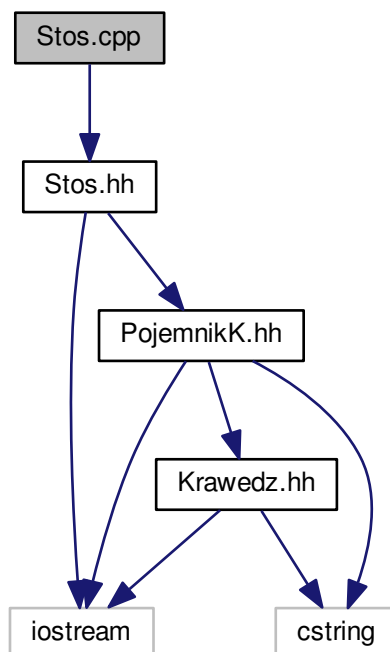


5.34 Stos.cpp File Reference

Definicja metod interface'u ADT- [Stos](#).

```
#include "Stos.hh"
```

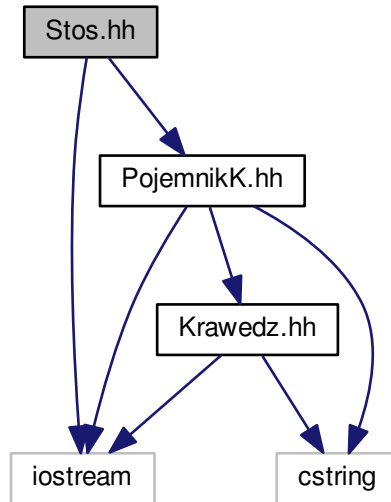
Include dependency graph for Stos.cpp:



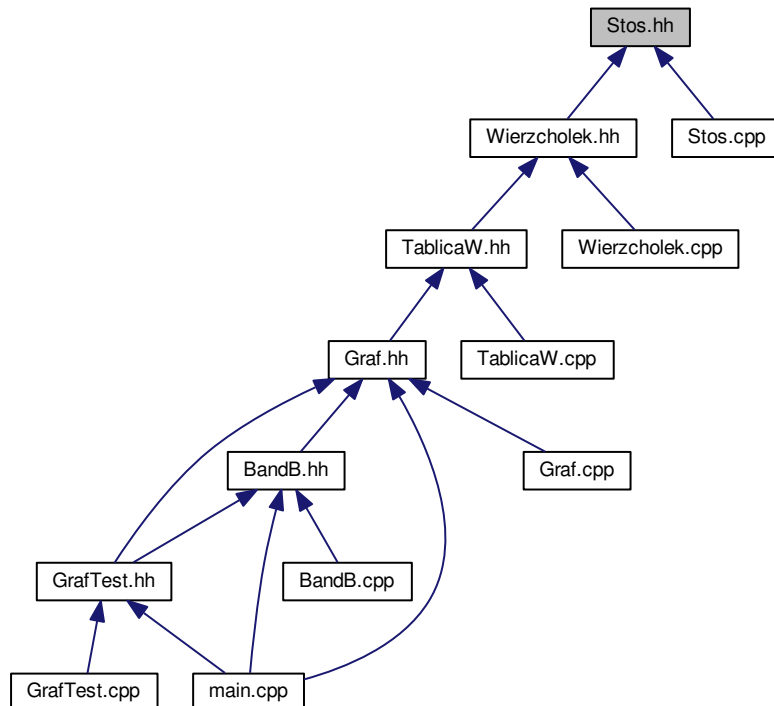
5.35 Stos.hh File Reference

interface abstrakcyjnego typu danych - [Stos](#)

```
#include <iostream>
#include "PojemnikK.hh"
Include dependency graph for Stos.hh:
```



This graph shows which files directly or indirectly include this file:



Classes

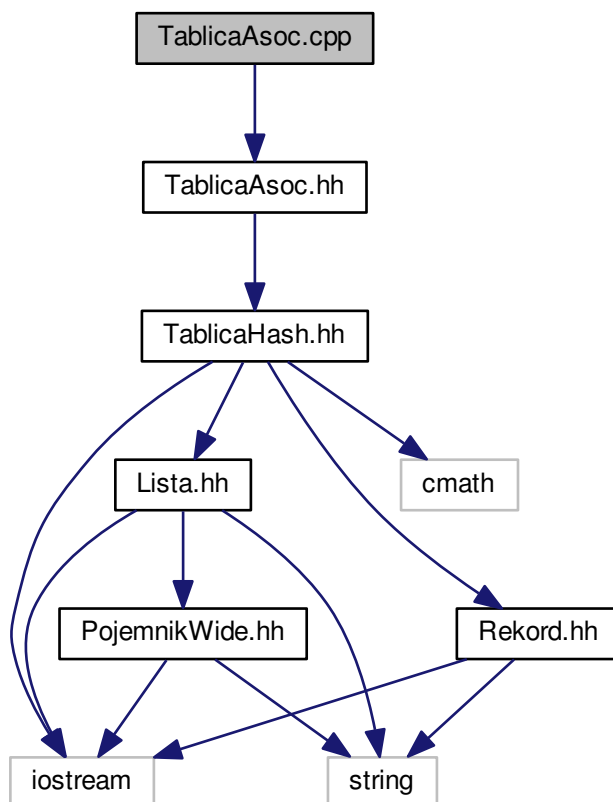
- class [Stos](#)

5.36 TablicaAsoc.cpp File Reference

Implementacja metod klasy [TablicaAsoc](#).

```
#include "TablicaAsoc.hh"
```

Include dependency graph for TablicaAsoc.cpp:

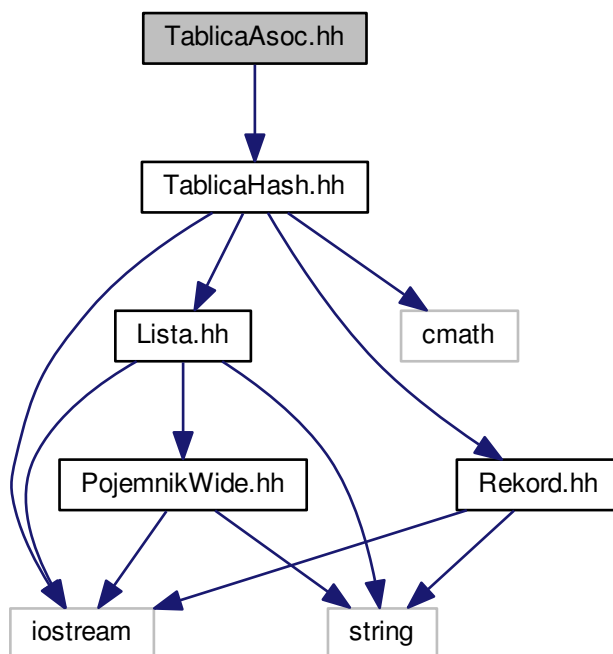


5.37 TablicaAsoc.hh File Reference

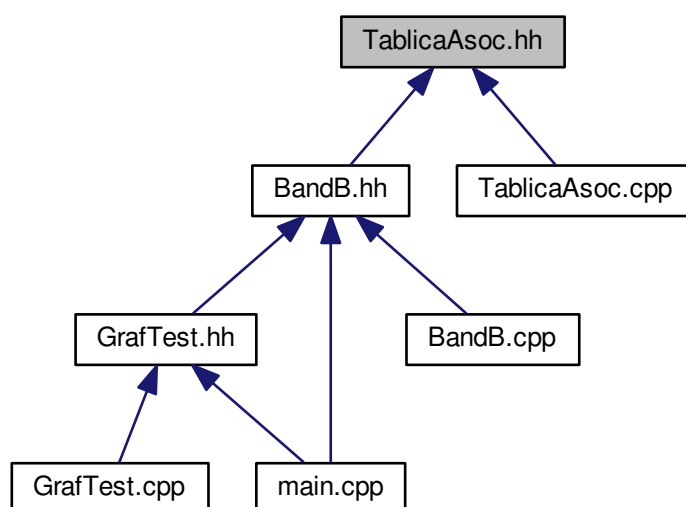
Tablica asocjacyjna.

```
#include "TablicaHash.hh"
```

Include dependency graph for TablicaAsoc.hh:



This graph shows which files directly or indirectly include this file:



Classes

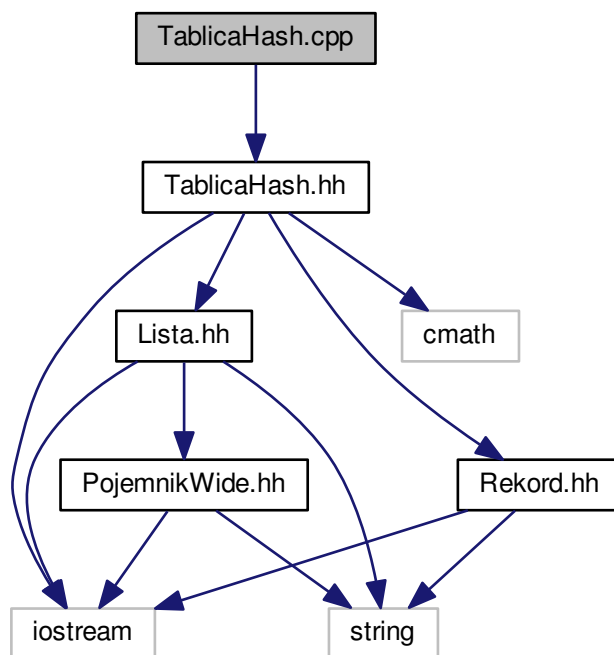
- class [TablicaAsoc](#)

5.38 TablicaHash.cpp File Reference

Implementacja metod tablicy hashujacej.

```
#include "TablicaHash.hh"
```

Include dependency graph for TablicaHash.cpp:



5.39 TablicaHash.hh File Reference

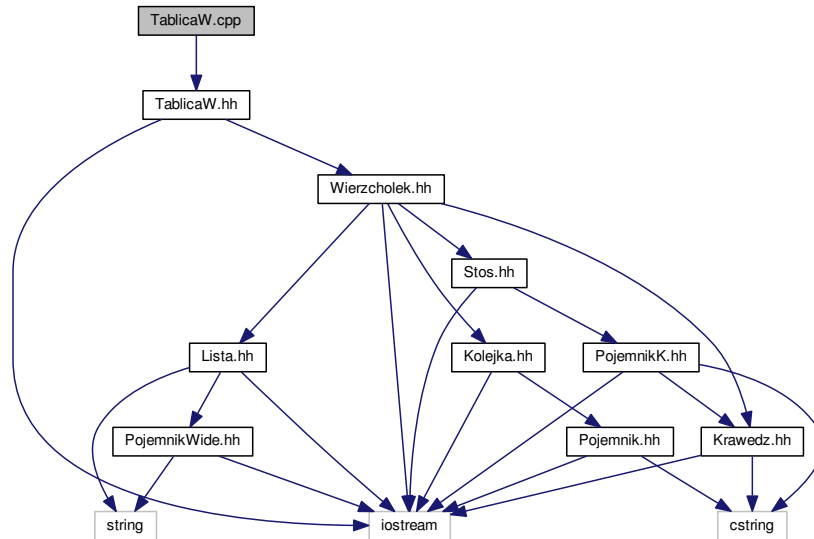
Tablica hashujaca (mieszajaca)

```
#include <iostream>
#include <cmath>
#include "Lista.hh"
#include "Rekord.hh"
```


5.40 TablicaW.cpp File Reference

```
#include "TablicaW.hh"
```

Include dependency graph for TablicaW.cpp:



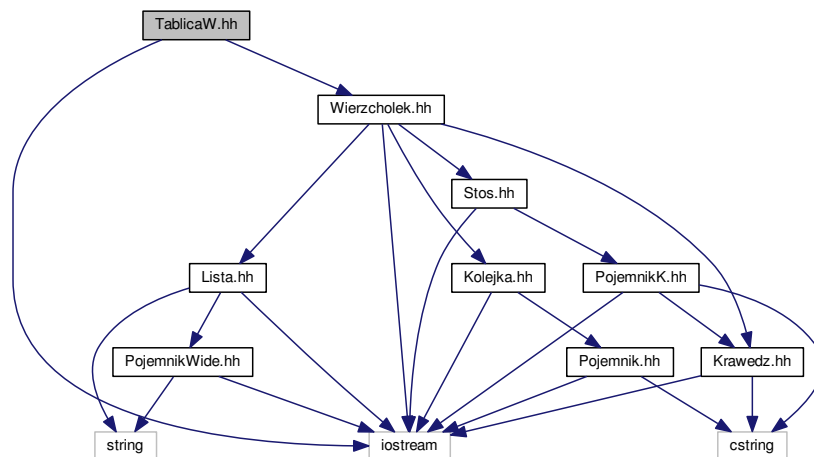
5.41 TablicaW.hh File Reference

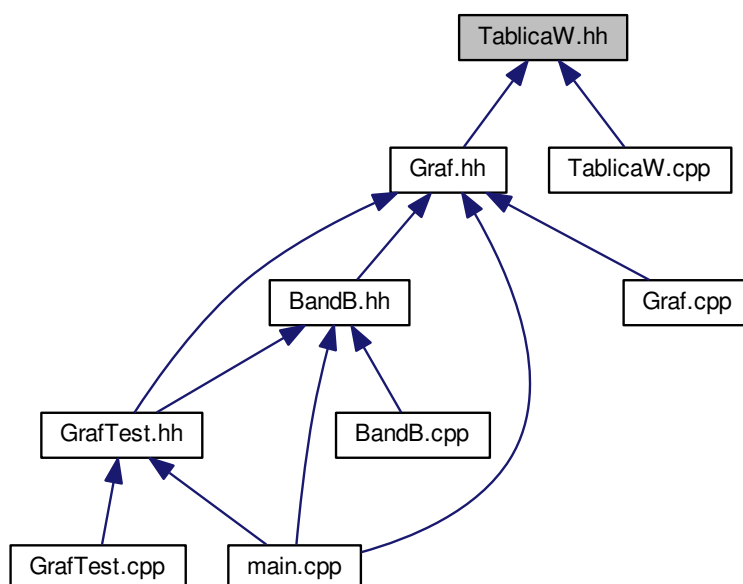
Implementacja tablicy dynamicznej przechowującej wierzchołki grafu.

```
#include <iostream>
```

```
#include "Wierzcholek.hh"
```

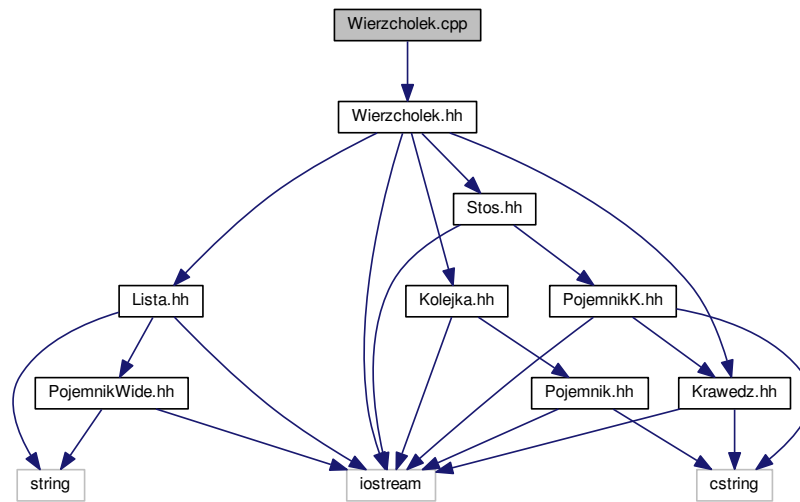
Include dependency graph for TablicaW.hh:





Generated on Mon May 23 2016 17:27:49 for ADT by Doxygen

Include dependency graph for Wierzcholek.cpp:



5.43 Wierzcholek.hh File Reference

```

#include <iostream>
#include "Lista.hh"
#include "Kolejka.hh"
#include "Krawedz.hh"
#include "Stos.hh"

```

Include dependency graph for Wierzcholek.hh:

