

ADT

0.1

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Contents

Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

IRunnable	??
ListaTest	??
tabtest	??
Kolejka	??
Lista< typ >	??
Lista< string >	??
ListaTest	??
Pojemnik	??
PojemnikWide< typ >	??
PojemnikWide< string >	??
Sortowanie	??
Stoper	??
ListaTest	??
tabtest	??
Stos	??
tabdyn	??
tabtest	??

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

IRunnable	??
Kolejka	??
Lista< typ >	??
ListaTest	??
Pojemnik	??
PojemnikWide< typ >	??
Sortowanie	??
Stoper	??
Stos	??
tabdyn	??
tabtest	??

Chapter 3

File Index

3.1 File List

Here is a list of all files with brief descriptions:

IRunnable.cpp	Interfejs do testowania programow	??
IRunnable.hh	Interfejs do testowania programow	??
Kolejka.cpp	Definicja metod interface'u ADT- Kolejka	??
Kolejka.hh	Interface abstrakcyjnego typu danych - Kolejka	??
Lista.cpp	??
Lista.hh	Interface abstrakcyjnego typu danych - Lista	??
ListaTest.cpp	Definicja metod zwiazanych z "ListaTest"	??
ListaTest.hh	Definicja klasy odpowiedzialnej za testowanie "Listy"	??
main.cpp	??
Pojemnik.cpp	Definicja metod pojedynczego elementu ADT (Kolejka , Stos)	??
Pojemnik.hh	Pełni role pojedynczego elementu ADT (Kolejka , Stos)	??
PojemnikWide.cpp	Definicje metod pojedynczego elementu ADT (Lista)	??
PojemnikWide.hh	Pełni role pojedynczego elementu ADT (Lista)	??
Sortowanie.cpp	Definicja metod sortowania	??
Sortowanie.hh	Zawiera metody sortujace	??
Stoper.cpp	??
Stoper.hh	??
Stos.cpp	Definicja metod interface'u ADT- Stos	??
Stos.hh	Interface abstrakcyjnego typu danych - Stos	??
Tablica.cpp	??
Tablica.hh	??
TablicaTest.cpp	??
TablicaTest.hh	??

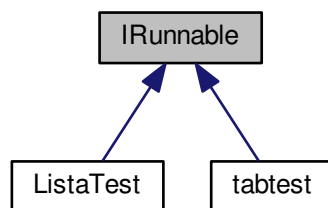
Chapter 4

Class Documentation

4.1 IRunnable Class Reference

```
#include <IRunnable.hh>
```

Inheritance diagram for IRunnable:



Public Member Functions

- virtual void [Przygotuj](#) (int pilosc, int powtorzenia, char popcja)=0
- virtual void [Przygotuj](#) (string pnazwapliku, string pszukane)=0
- virtual int [Testuj](#) ()=0

4.1.1 Detailed Description

Definition at line 12 of file IRunnable.hh.

4.1.2 Member Function Documentation

4.1.2.1 virtual void IRunnable::Przygotuj (int *pilosc*, int *powtorzenia*, char *popcja*) [pure virtual]

Implemented in [ListaTest](#), and [tabtest](#).

4.1.2.2 `virtual void IRunnable::Przygotuj (string pnazwapliku, string pszukane) [pure virtual]`

Implemented in [ListaTest](#), and [tabtest](#).

4.1.2.3 `virtual int IRunnable::Testuj () [pure virtual]`

Implemented in [ListaTest](#), and [tabtest](#).

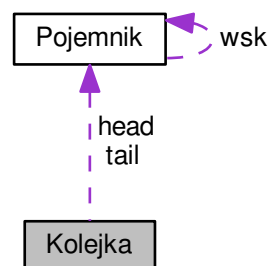
The documentation for this class was generated from the following file:

- [IRunnable.hh](#)

4.2 Kolejka Class Reference

```
#include <Kolejka.hh>
```

Collaboration diagram for Kolejka:



Public Member Functions

- void [Dodaj](#) (double elem)
- double [Zwroclusun](#) ()
- double [Wez](#) ()
- int [Rozmiar](#) ()
- bool [Czypusta](#) ()
- void [Oproznij](#) ()
- void [Wyswietl](#) ()

Private Attributes

- [Pojemnik](#) * [head](#) =NULL
- [Pojemnik](#) * [tail](#) =NULL
- int [rozmiar](#) =0

4.2.1 Detailed Description

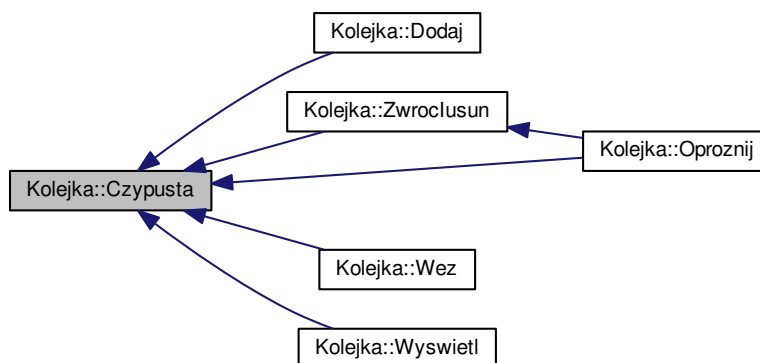
Definition at line 13 of file Kolejka.hh.

4.2.2 Member Function Documentation

4.2.2.1 `bool Kolejka::Czypusta () [inline]`

Definition at line 22 of file Kolejka.hh.

Here is the caller graph for this function:



4.2.2.2 `void Kolejka::Dodaj (double elem)`

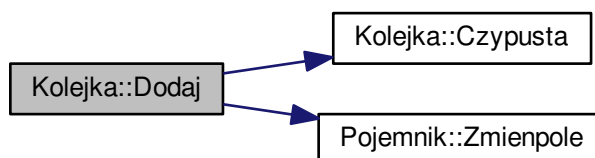
Dodaje element na koncu kolejki

Parameters

<code>in</code>	<code>elem</code>	zmienna do przechowania
-----------------	-------------------	-------------------------

Definition at line 13 of file Kolejka.cpp.

Here is the call graph for this function:

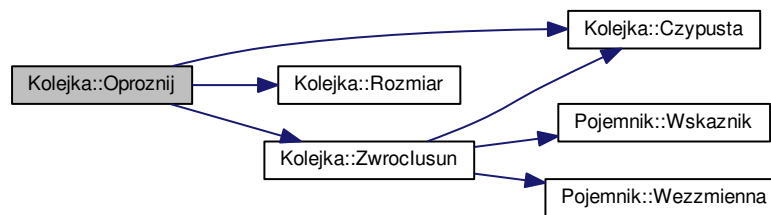


4.2.2.3 `void Kolejka::Oproznij ()`

Usuwa wszystkie elementy kolejki

Definition at line 73 of file Kolejka.cpp.

Here is the call graph for this function:



4.2.2.4 `int Kolejka::Rozmiar () [inline]`

Definition at line 21 of file `Kolejka.hh`.

Here is the caller graph for this function:

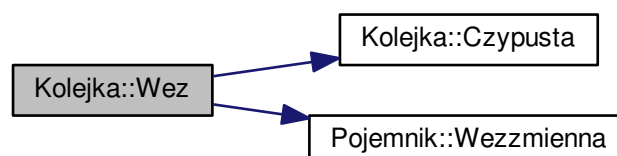


4.2.2.5 `double Kolejka::Wez ()`

Zwraca wartosc pierwszego elementu w kolejce. Funkcja NIE sluzzy do modyfikowania wartosci tego elementu

Definition at line 59 of file `Kolejka.cpp`.

Here is the call graph for this function:

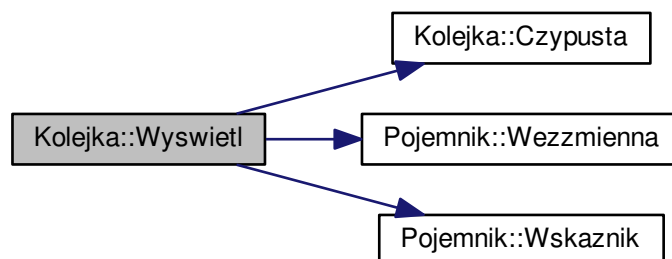


4.2.2.6 void Kolejka::Wyswietl ()

Wyswietla wszystkie elementy kolejki od pierwszego do ostatniego

Definition at line 84 of file Kolejka.cpp.

Here is the call graph for this function:



4.2.2.7 double Kolejka::Zwroclusun ()

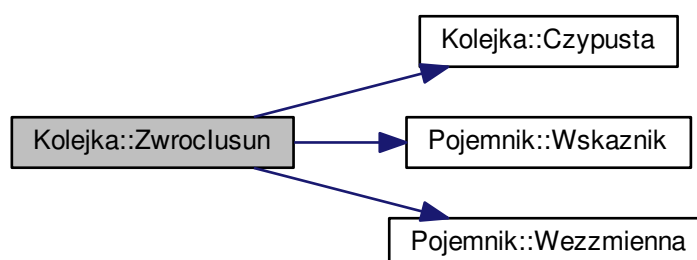
Usuwa element z poczatku kolejki i zwraca jego wartosc

Return values

<i>wartosc</i>	usunietego elementu
----------------	---------------------

Definition at line 37 of file Kolejka.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.2.3 Member Data Documentation

4.2.3.1 `Pojemnik* Kolejka::head =NULL` [private]

Definition at line 14 of file Kolejka.hh.

4.2.3.2 `int Kolejka::rozmiar =0` [private]

Definition at line 16 of file Kolejka.hh.

4.2.3.3 `Pojemnik* Kolejka::tail =NULL` [private]

Definition at line 15 of file Kolejka.hh.

The documentation for this class was generated from the following files:

- [Kolejka.hh](#)
- [Kolejka.cpp](#)

4.3 `Lista< typ >` Class Template Reference

```
#include <Lista.hh>
```

Public Member Functions

- bool [Dodaj](#) (typ elem, int ind)
- typ [Usun](#) (int ind)
- typ [Wez](#) (int ind)
- int [Rozmiar](#) ()
- bool [Czypusta](#) ()
- void [Oproznij](#) ()
- void [Wyswietl](#) ()
- int [Wyszukaj](#) (typ szukane)

Private Attributes

- `PojemnikWide< typ > * head =NULL`
- `PojemnikWide< typ > * tail =NULL`

4.3.1 Detailed Description

template<typename typ>class Lista< typ >

Definition at line 18 of file Lista.hh.

4.3.2 Member Function Documentation

4.3.2.1 template<typename typ> bool Lista< typ >::Czypusta () [inline]

Return values

<i>true</i> -	gdy lista jest pusta
<i>false</i> -	w przypadku przeciwnym

Definition at line 31 of file Lista.hh.

4.3.2.2 template<typename typ> bool Lista< typ >::Dodaj (typ *elem*, int *ind*)

Funkcja przypisuje wartosc do przechowania elementowi typu "Pojemnik" i dodaje ten "Pojemnik" w DOWOLNYM miejscu listy czyli na koncu, poczatku badz wewnatrz listy

Parameters

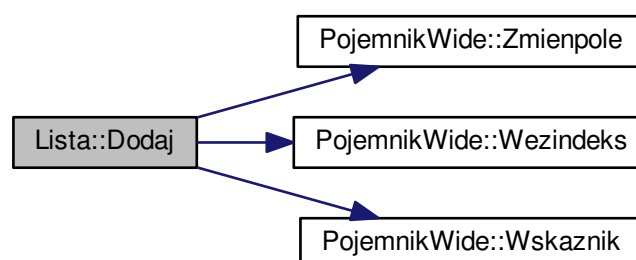
in	<i>elem</i> -	wartosc do przechowania
in	<i>index</i> -	indeks listy pod jakim bedzie przechowywany pojemnik ze zmienna

Return values

<i>false</i> -	gdy element ma byc wstawiony w nielogicznym miejscu, np-> wstawianie elementu o indeksie 100 kiedy lista ma aktualnie indeksy od 0 do 15
<i>true</i> -	gdy element wstawiono poprawnie do listy

Definition at line 52 of file Lista.hh.

Here is the call graph for this function:



Here is the caller graph for this function:



4.3.2.3 `template<typename typ> void Lista< typ >::Oproznij ()`

Usuwa wszystkie elementy z listy

Definition at line 227 of file Lista.hh.

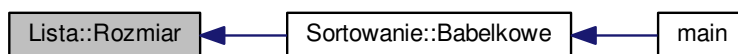
Here is the caller graph for this function:



4.3.2.4 `template<typename typ> int Lista< typ >::Rozmiar () [inline]`

Definition at line 26 of file Lista.hh.

Here is the caller graph for this function:



4.3.2.5 `template<typename typ> typ Lista< typ >::Usun (int ind)`

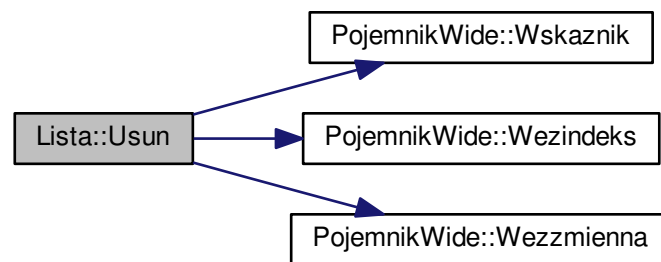
Usuwa element z Listy o zadanym indeksie i zwraca wartosc, która przechowywał

Parameters

<code>in</code>	<code>ind</code>	indeks elementu, który ma zostać usunięty z listy
-----------------	------------------	---

Definition at line 145 of file Lista.hh.

Here is the call graph for this function:



Here is the caller graph for this function:



4.3.2.6 `template<typename typ > typ Lista< typ >::Wez (int ind)`

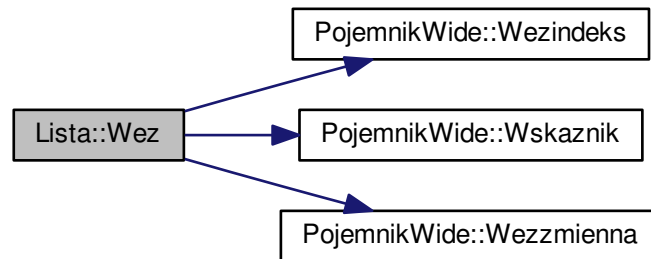
Zwraca wartość elementu o zadanym indeksie

Parameters

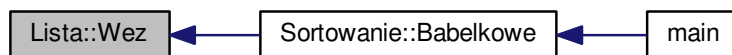
<code>in</code>	<code>ind-</code>	indeks poszukiwanego elementu
-----------------	-------------------	-------------------------------

Definition at line 117 of file Lista.hh.

Here is the call graph for this function:



Here is the caller graph for this function:

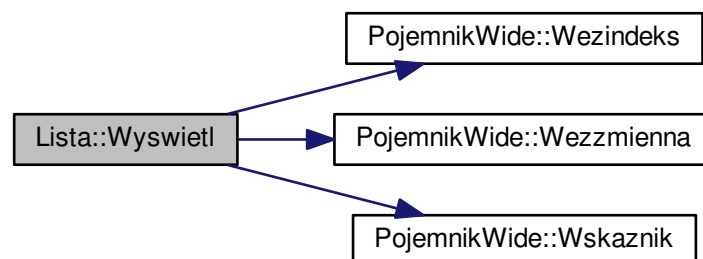


4.3.2.7 `template<typename typ> void Lista< typ >::Wyswietl ()`

Wyswietla zawartosc listy na standardowe wyjscie

Definition at line 241 of file Lista.hh.

Here is the call graph for this function:



Here is the caller graph for this function:



4.3.2.8 `template<typename typ> int Lista< typ >::Wyszukaj (typ szukane)`

Wyszukuje podany wyraz wsrod elementow listy

Parameters

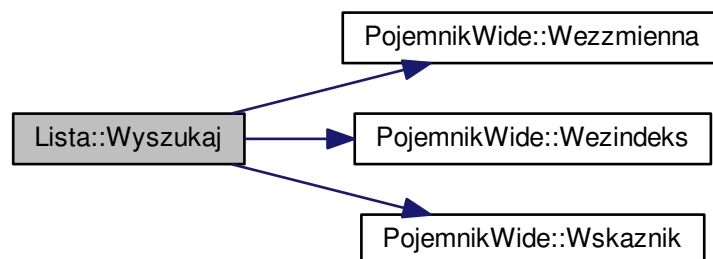
<i>in</i>	<i>szukane</i>	szukany wyraz
-----------	----------------	---------------

Return values

<i>zwraca</i>	numer indeksu elementu, który przechowuje szukany wyraz lub -1 w przypadku jego niezalezienia
---------------	---

Definition at line 268 of file Lista.hh.

Here is the call graph for this function:



4.3.3 Member Data Documentation

4.3.3.1 `template<typename typ> PojemnikWide<typ>* Lista< typ >::head=NULL [private]`

Definition at line 19 of file Lista.hh.

4.3.3.2 `template<typename typ> PojemnikWide<typ>* Lista< typ >::tail=NULL [private]`

Definition at line 20 of file Lista.hh.

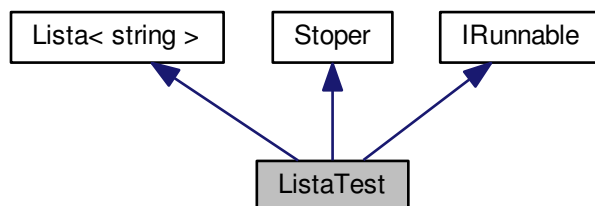
The documentation for this class was generated from the following file:

- [Lista.hh](#)

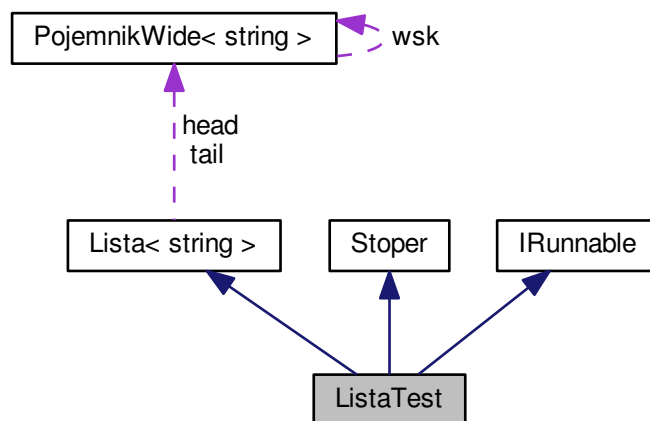
4.4 ListaTest Class Reference

```
#include <ListaTest.hh>
```

Inheritance diagram for ListaTest:



Collaboration diagram for ListaTest:



Public Member Functions

- void [Przygotuj](#) (string pnazwapliku, string pszukane)
przygotowanie do testu przeszukiwania listy
- int [Testuj](#) ()
- void [Przygotuj](#) (int pilosc, int ppowtorzenia, char popcja)
- bool [OdczytajIzapisz](#) (string nazwapom)

Private Attributes

- string [nazwapliku](#)
- string [szukane](#)

4.4.1 Detailed Description

Definition at line 19 of file ListaTest.hh.

4.4.2 Member Function Documentation

4.4.2.1 bool ListaTest::OdczytajIzapisz (string *nazwapom*)

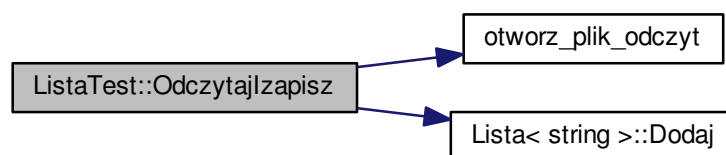
Funkcja odpowiedzialna za odczytanie danych z pliku i zapisanie ich w liscie

Parameters

<i>in</i>	<i>nazwapom</i>	nazwa pliku, skad mamy odczytywac tekst
-----------	-----------------	---

Definition at line 36 of file ListaTest.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.4.2.2 void ListaTest::Przygotuj (string *pnazwapliku*, string *pszukane*) [virtual]

Parameters

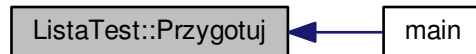
<i>in</i>	<i>pnazwapliku</i>	nazwa pliku, zktorego ma byc wczytany tekst i zapisany do listy
-----------	--------------------	---

in	<i>szukane-</i>	szukane slowo
----	-----------------	---------------

Implements [IRunnable](#).

Definition at line 59 of file ListaTest.cpp.

Here is the caller graph for this function:



4.4.2.3 void ListaTest::Przygotuj (int *pilosc*, int *ppowtorzenia*, char *popcja*) [inline],[virtual]

Implements [IRunnable](#).

Definition at line 26 of file ListaTest.hh.

4.4.2.4 int ListaTest::Testuj () [virtual]

Wczytuje dane z pliku, zapisuje do listy, mierzy czas wyszukiwania elementu i dopisuje go do pliku "czasy.dat"

Parameters

in	<i>nazwapliku-</i>	nazwa pliku z tekstem do zapisania
in	<i>szukane-</i>	szukane slowo

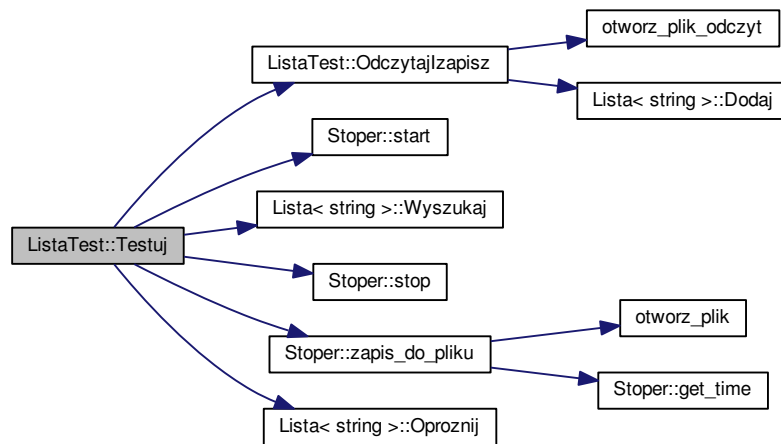
Return values

<i>numer</i>	indeksu pod jakim znajdziemy szukane slowo w liscie lub -1 gdy slowo nie wystepuje w tekście
--------------	--

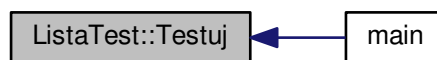
Implements [IRunnable](#).

Definition at line 74 of file ListaTest.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.4.3 Member Data Documentation

4.4.3.1 `string ListaTest::nazwapliku` [private]

Definition at line 20 of file `ListaTest.hh`.

4.4.3.2 `string ListaTest::szukane` [private]

Definition at line 21 of file `ListaTest.hh`.

The documentation for this class was generated from the following files:

- [ListaTest.hh](#)
- [ListaTest.cpp](#)

4.5 Pojemnik Class Reference

```
#include <Pojemnik.hh>
```

Collaboration diagram for Pojemnik:



Public Member Functions

- void [Zmienpole](#) (double pom)
- double [Wezzmienna](#) ()
- [Pojemnik](#) * [Wskaznik](#) ()

Public Attributes

- [Pojemnik](#) * [wsk](#) =NULL

Private Attributes

- double [zmienna](#) =0

4.5.1 Detailed Description

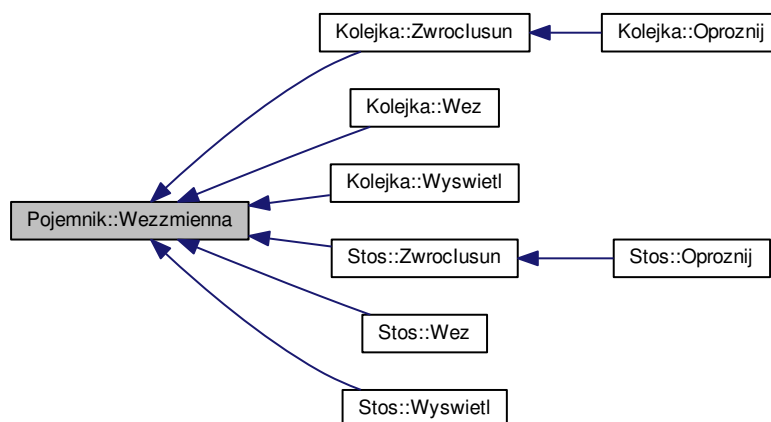
Definition at line 12 of file Pojemnik.hh.

4.5.2 Member Function Documentation

4.5.2.1 double Pojemnik::Wezzmienna () [inline]

Definition at line 18 of file Pojemnik.hh.

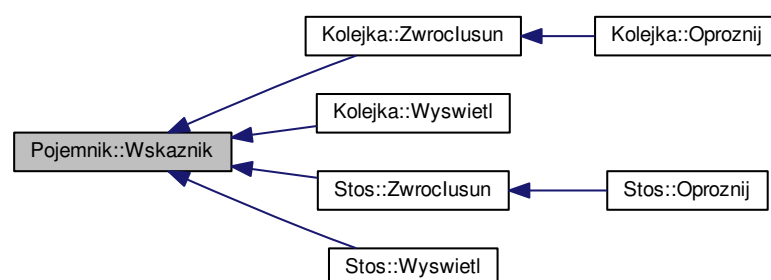
Here is the caller graph for this function:



4.5.2.2 Pojemnik* Pojemnik::Wskaznik () [inline]

Definition at line 19 of file Pojemnik.hh.

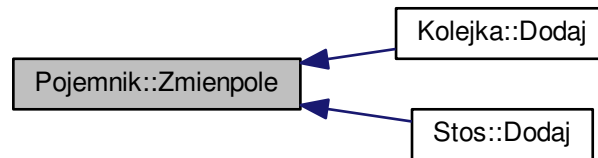
Here is the caller graph for this function:



4.5.2.3 void Pojemnik::Zmienpole (double *pom*) [inline]

Definition at line 17 of file Pojemnik.hh.

Here is the caller graph for this function:



4.5.3 Member Data Documentation

4.5.3.1 `Pojemnik*` `Pojemnik::wsk` =NULL

Definition at line 15 of file `Pojemnik.hh`.

4.5.3.2 `double` `Pojemnik::zmienna` =0 `[private]`

Definition at line 13 of file `Pojemnik.hh`.

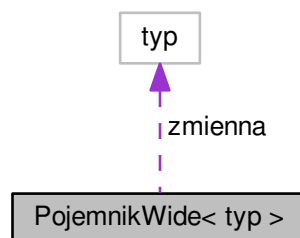
The documentation for this class was generated from the following file:

- [Pojemnik.hh](#)

4.6 `PojemnikWide< typ >` Class Template Reference

```
#include <PojemnikWide.hh>
```

Collaboration diagram for `PojemnikWide< typ >`:



Public Member Functions

- void [Zmienpole](#) (typ pom)

- int & [Wezindeks](#) ()
- typ [Wezzmienna](#) ()
- [PojemnikWide](#)< typ > * [Wskaznik](#) ()

Public Attributes

- [PojemnikWide](#)< typ > * [wsk](#) =NULL

Private Attributes

- typ [zmienna](#)
- int [indeks](#) =0

4.6.1 Detailed Description

template<typename typ>class PojemnikWide< typ >

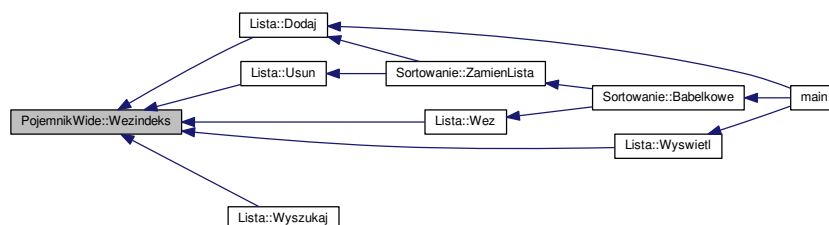
Definition at line 13 of file PojemnikWide.hh.

4.6.2 Member Function Documentation

4.6.2.1 template<typename typ> int& [PojemnikWide](#)< typ >::[Wezindeks](#) () [inline]

Definition at line 20 of file PojemnikWide.hh.

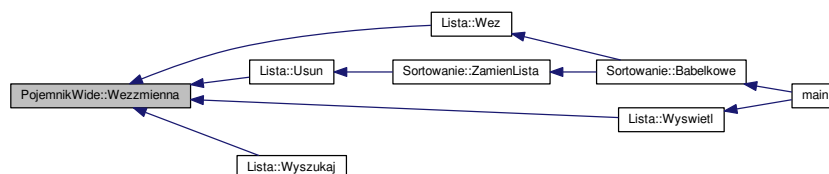
Here is the caller graph for this function:



4.6.2.2 template<typename typ> typ [PojemnikWide](#)< typ >::[Wezzmienna](#) () [inline]

Definition at line 21 of file PojemnikWide.hh.

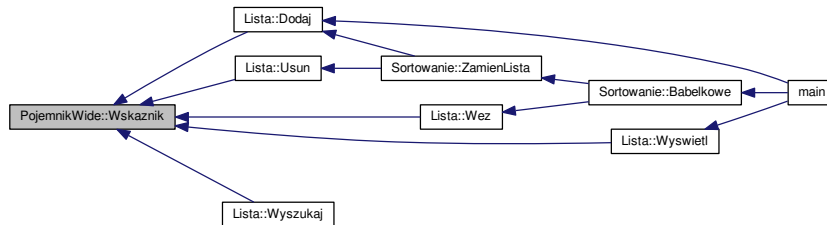
Here is the caller graph for this function:



4.6.2.3 `template<typename typ> PojemnikWide<typ>* PojemnikWide< typ >::Wskaznik () [inline]`

Definition at line 22 of file PojemnikWide.hh.

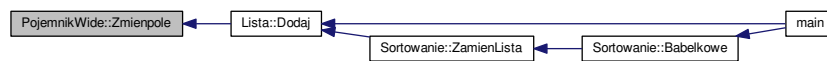
Here is the caller graph for this function:



4.6.2.4 `template<typename typ> void PojemnikWide< typ >::Zmienpole (typ pom) [inline]`

Definition at line 19 of file PojemnikWide.hh.

Here is the caller graph for this function:



4.6.3 Member Data Documentation

4.6.3.1 `template<typename typ> int PojemnikWide< typ >::indeks =0 [private]`

Definition at line 15 of file PojemnikWide.hh.

4.6.3.2 `template<typename typ> PojemnikWide<typ>* PojemnikWide< typ >::wsk =NULL`

Definition at line 17 of file PojemnikWide.hh.

4.6.3.3 `template<typename typ> typ PojemnikWide< typ >::zmienna [private]`

Definition at line 14 of file PojemnikWide.hh.

The documentation for this class was generated from the following file:

- [PojemnikWide.hh](#)

4.7 Sortowanie Class Reference

```
#include <Sortowanie.hh>
```

Public Member Functions

- void [ZamienLista](#) ([Lista](#)< double > &lista, int i, int j)
- void [Babelkowe](#) ([Lista](#)< double > &lista)

[Sortowanie](#) *babelkowe*.

4.7.1 Detailed Description

Definition at line 15 of file Sortowanie.hh.

4.7.2 Member Function Documentation

4.7.2.1 void Sortowanie::Babelkowe (Lista< double > & lista)

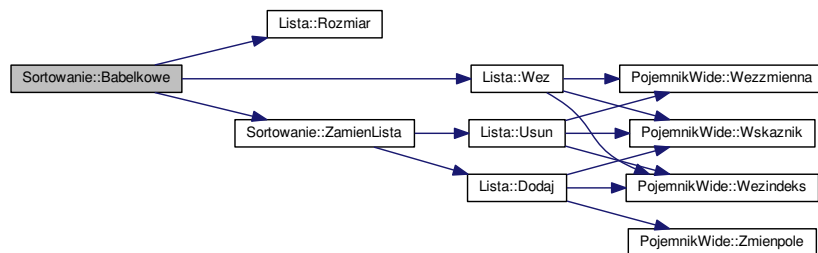
Metoda do sortowania elementow w liscie

Parameters

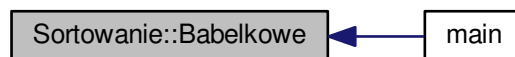
in	<i>lista-lista,ktora</i>	mamy posortowac
----	--------------------------	-----------------

Definition at line 35 of file Sortowanie.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.7.2.2 void Sortowanie::ZamienLista (Lista< double > & lista, int i, int j)

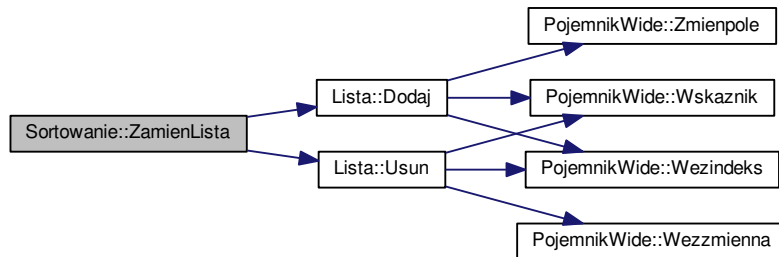
Dokonuje zamiany elementow w liscie

Parameters

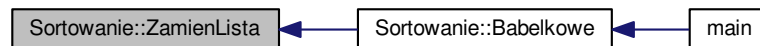
in	<i>lista-</i>	obiekt poddany działaniu
in	<i>i-</i>	numer indeksu elementu listy
in	<i>j-</i>	numer indeksu elementu listy

Definition at line 15 of file Sortowanie.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



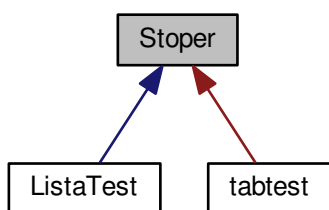
The documentation for this class was generated from the following files:

- [Sortowanie.hh](#)
- [Sortowanie.cpp](#)

4.8 Stoper Class Reference

```
#include <Stoper.hh>
```


Inheritance diagram for Stoper:



Public Member Functions

- void `start` ()
- void `stop` ()
- double `get_time` ()
roznica czasowa
- bool `zapis_do_pliku` ()
Zapis zmierzonego czasu do pliku.

Private Attributes

- timeval `czas1`
- timeval `czas2`

4.8.1 Detailed Description

Definition at line 11 of file `Stoper.hh`.

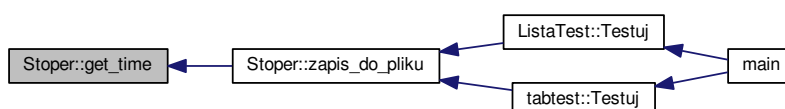
4.8.2 Member Function Documentation

4.8.2.1 double Stoper::get_time ()

Zwraca roznice czasu miedzy "startem" a "stopem". Wartosci wyrazone w mikrosekundach

Definition at line 9 of file `Stoper.cpp`.

Here is the caller graph for this function:



4.8.2.2 void Stoper::start () [inline]

Definition at line 16 of file Stoper.hh.

Here is the caller graph for this function:



4.8.2.3 void Stoper::stop () [inline]

Definition at line 17 of file Stoper.hh.

Here is the caller graph for this function:

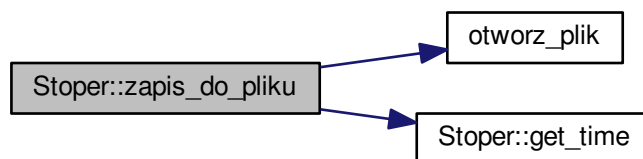


4.8.2.4 bool Stoper::zapis_do_pliku ()

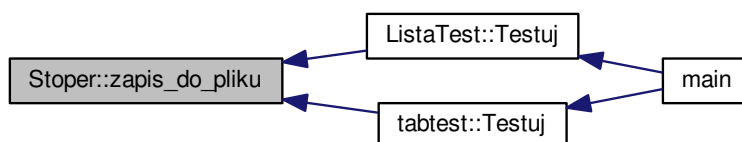
Wywołanie tej funkcji skutkuje dopisaniem do pliku "czas.dat" ostatniej różnicy czasowej ("czas_stop"-"czas_start")
Wartości wyrażone w sekundach

Definition at line 43 of file Stoper.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.8.3 Member Data Documentation

4.8.3.1 `timeval Stoper::czas1` [private]

Definition at line 12 of file `Stoper.hh`.

4.8.3.2 `timeval Stoper::czas2` [private]

Definition at line 13 of file `Stoper.hh`.

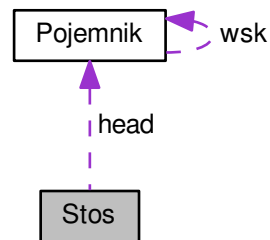
The documentation for this class was generated from the following files:

- [Stoper.hh](#)
- [Stoper.cpp](#)

4.9 Stos Class Reference

```
#include <Stos.hh>
```

Collaboration diagram for Stos:



Public Member Functions

- void [Dodaj](#) (double elem)
- double [Zwroclusun](#) ()
- double [Wez](#) ()
- bool [Czypusty](#) ()
- int [Rozmiar](#) ()
- void [Oproznij](#) ()
- void [Wyswietl](#) ()

Private Attributes

- [Pojemnik](#) * [head](#) =NULL
- int [rozmiar](#) =0

4.9.1 Detailed Description

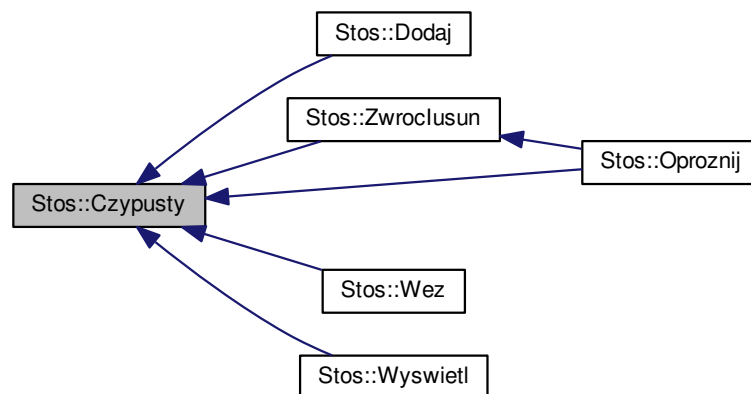
Definition at line 13 of file Stos.hh.

4.9.2 Member Function Documentation

4.9.2.1 bool Stos::Czypusty () [inline]

Definition at line 20 of file Stos.hh.

Here is the caller graph for this function:



4.9.2.2 void Stos::Dodaj (double *elem*)

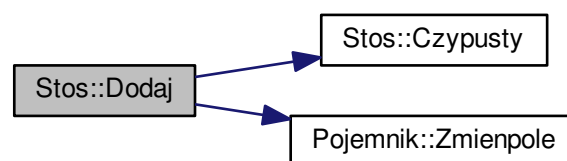
"Kladzie" element na [Stos](#)

Parameters

<i>in</i>	<i>elem</i>	zmienna do przechowania
-----------	-------------	-------------------------

Definition at line 13 of file `Stos.cpp`.

Here is the call graph for this function:

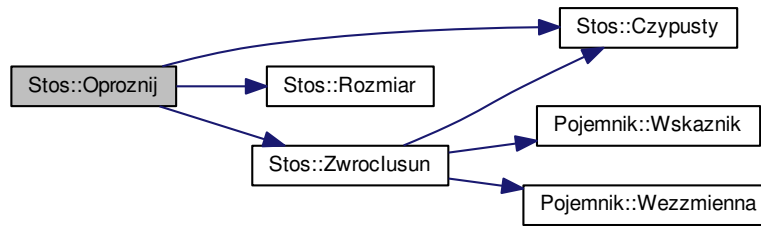


4.9.2.3 void Stos::Oproznij ()

Usuwa wszystkie elementy stosu

Definition at line 71 of file `Stos.cpp`.

Here is the call graph for this function:



4.9.2.4 `int Stos::Rozmiar() [inline]`

Definition at line 21 of file `Stos.hh`.

Here is the caller graph for this function:

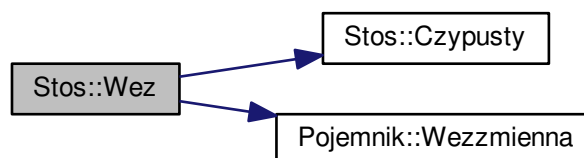


4.9.2.5 `double Stos::Wez()`

Zwraca wartosc elementu stosu, ktory jest "na wierzchu". Funkcja NIE sluzy do modyfikowania wartosci tego elementu

Definition at line 57 of file `Stos.cpp`.

Here is the call graph for this function:

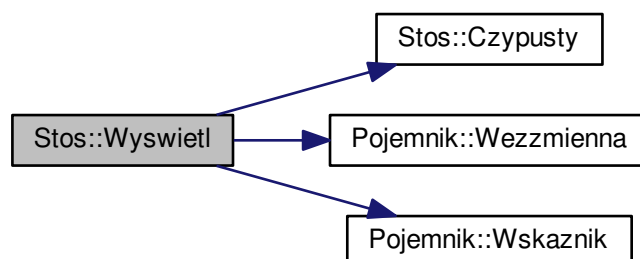


4.9.2.6 void Stos::Wyswietl ()

Wyswietla wszystkie elementy stosu od "wierzcholka" do dolu

Definition at line 82 of file Stos.cpp.

Here is the call graph for this function:



4.9.2.7 double Stos::Zwroclusun ()

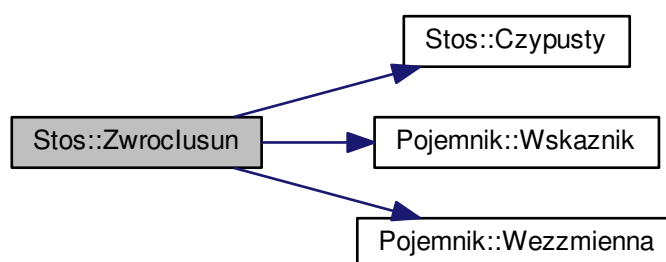
Usuwa element ze stosu

Return values

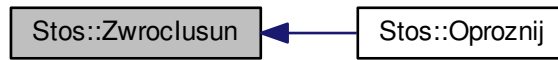
<i>wartosc</i>	usunietego elementu
----------------	---------------------

Definition at line 35 of file Stos.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.9.3 Member Data Documentation

4.9.3.1 `Pojemnik* Stos::head=NULL` [private]

Definition at line 14 of file `Stos.hh`.

4.9.3.2 `int Stos::rozmiar=0` [private]

Definition at line 15 of file `Stos.hh`.

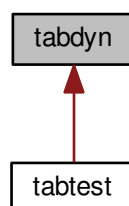
The documentation for this class was generated from the following files:

- [Stos.hh](#)
- [Stos.cpp](#)

4.10 tabdyn Class Reference

```
#include <Tablica.hh>
```

Inheritance diagram for `tabdyn`:



Public Member Functions

- void [usun](#) ()
- void [wyswietl](#) ()
- int [wez_rozmiar](#) ()
- void [zainicjalizuj](#) ()

- void [dodaj_liczby](#) (int pom)
- void [dodaj_liczby_dwa](#) (int pom)
- void [dodaj_liczby_dek](#) (int pom)
- int [ile_elementow](#) ()

Private Attributes

- int * [tablica](#) =NULL
- int [licznik](#) =0
- int [rozmiar](#) =0

4.10.1 Detailed Description

Definition at line 7 of file Tablica.hh.

4.10.2 Member Function Documentation

4.10.2.1 void tabdyn::dodaj_liczby (int *pom*)

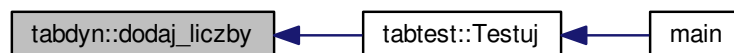
W przypadku zapelnienia tablicy dynamicznej zwieksza jej rozmiar o jeden (element typu int)

Definition at line 16 of file Tablica.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.10.2.2 void tabdyn::dodaj_liczby_dek (int *pom*)

Gdy zabraknie miejsca w tablicy na nowy element, funkcja zwieksza ja o 10 (elementow typu int)

Definition at line 73 of file Tablica.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

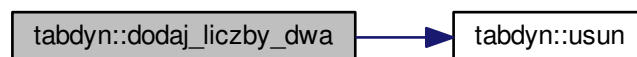


4.10.2.3 void tabdyn::dodaj_liczby_dwa (int *pom*)

Funkcja różni się od "dodaj_liczby" sposobem zmieniania rozmiaru tablicy. W przypadku zapelnienia tablicy dynamicznej, funkcja alokuje nowa, dwa razy wieksza

Definition at line 44 of file `Tablica.cpp`.

Here is the call graph for this function:



Here is the caller graph for this function:



4.10.2.4 int tabdyn::ile_elementow () [inline]

Zwraca ilosc elementow przechowywanych w tablicy

Definition at line 23 of file Tablica.hh.

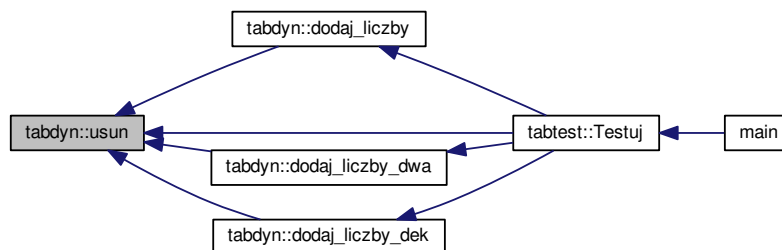
Here is the caller graph for this function:



4.10.2.5 void tabdyn::usun () [inline]

Definition at line 13 of file Tablica.hh.

Here is the caller graph for this function:



4.10.2.6 int tabdyn::wez_rozmiar () [inline]

Definition at line 15 of file Tablica.hh.

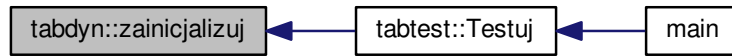
4.10.2.7 void tabdyn::wyswietl () [inline]

Definition at line 14 of file Tablica.hh.

4.10.2.8 void tabdyn::zainicjalizuj ()

Definition at line 3 of file Tablica.cpp.

Here is the caller graph for this function:



4.10.3 Member Data Documentation

4.10.3.1 `int tabdyn::licznik=0` [private]

Definition at line 9 of file `Tablica.hh`.

4.10.3.2 `int tabdyn::rozmiar=0` [private]

Definition at line 10 of file `Tablica.hh`.

4.10.3.3 `int* tabdyn::tablica=NULL` [private]

Definition at line 8 of file `Tablica.hh`.

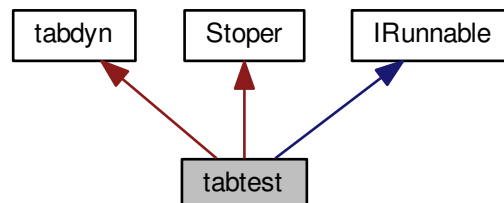
The documentation for this class was generated from the following files:

- [Tablica.hh](#)
- [Tablica.cpp](#)

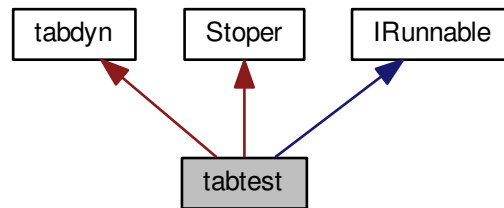
4.11 tabtest Class Reference

```
#include <TablicaTest.hh>
```

Inheritance diagram for `tabtest`:



Collaboration diagram for tabtest:



Public Member Functions

- void [Przygotuj](#) (int pilosc, int ppowtorzenia, char popcja)
przygotowanie do testu
- int [Testuj](#) ()
Funkcja testująca algorytmy.
- void [Przygotuj](#) (string pnazwapliku, string pszukane)

Private Attributes

- int [ilosc](#) =10
- int [powtorzenia](#) =1
- char [opcja](#) ='1'

Additional Inherited Members

4.11.1 Detailed Description

Definition at line 10 of file TablicaTest.hh.

4.11.2 Member Function Documentation

4.11.2.1 void tabtest::Przygotuj (int *pilosc*, int *ppowtorzenia*, char *popcja*) [virtual]

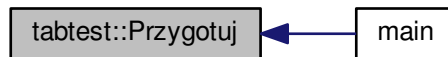
Parameters

in	<i>pilosc</i>	ilosc lczb jaka ma byc zapisana do tablicy
in	<i>ppowtorzenia</i>	ile razy ma byc wywolany algorytm, pomiar czasowy
in	<i>popcja</i>	zmienna potrzebna do wyboru algorytmu (1. powiekszanie tablicy o 1, 2. powiekszanie tablicy o 10, 3. powiekszanie tablicy 2 razy)

Implements [IRunnable](#).

Definition at line 12 of file TablicaTest.cpp.

Here is the caller graph for this function:



4.11.2.2 `void tabtest::Przygotuj (string pnazwapliku, string pszukane)` `[inline],[virtual]`

Implements [IRunnable](#).

Definition at line 18 of file TablicaTest.hh.

4.11.2.3 `int tabtest::Testuj ()` `[virtual]`

Funkcja wywołuje algorytmy dodawania do tablicy, mierzy czas ich pracy i zapisuje dane (czasy) do pliku "czasy.dat"

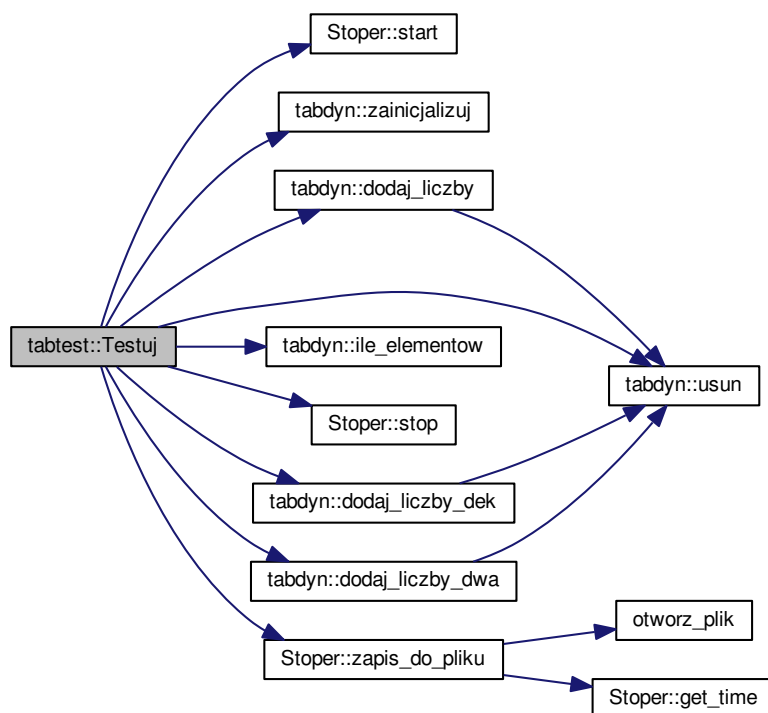
Return values

<i>funkcja</i>	zwraca wartosc 1 gdy wszystko wykonalo sie poprawnie
<i>funkcja</i>	zwraca 0 gdy wystapil jakis blad

Implements [IRunnable](#).

Definition at line 27 of file TablicaTest.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.11.3 Member Data Documentation

4.11.3.1 `int tabtest::ilosc = 10` [private]

Definition at line 11 of file `TablicaTest.hh`.

4.11.3.2 `char tabtest::opcja = '1'` [private]

Definition at line 13 of file `TablicaTest.hh`.

4.11.3.3 `int tabtest::powtorzenia =1` [private]

Definition at line 12 of file TablicaTest.hh.

The documentation for this class was generated from the following files:

- [TablicaTest.hh](#)
- [TablicaTest.cpp](#)

Chapter 5

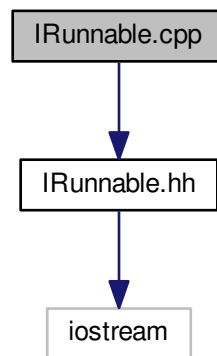
File Documentation

5.1 IRunnable.cpp File Reference

interfejs do testowania programow

```
#include "IRunnable.hh"
```

Include dependency graph for IRunnable.cpp:

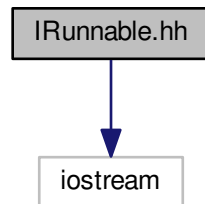


5.2 IRunnable.hh File Reference

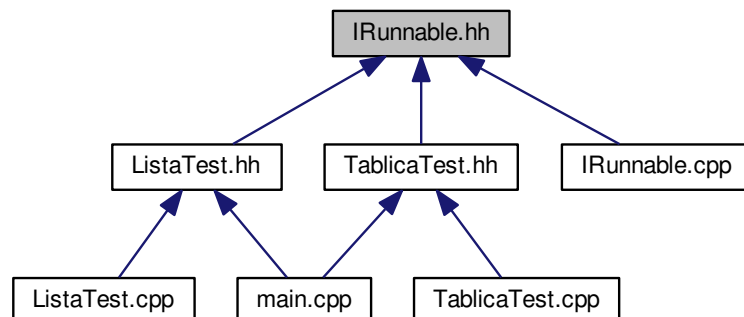
interfejs do testowania programow

```
#include <iostream>
```

Include dependency graph for IRunnable.hh:



This graph shows which files directly or indirectly include this file:



Classes

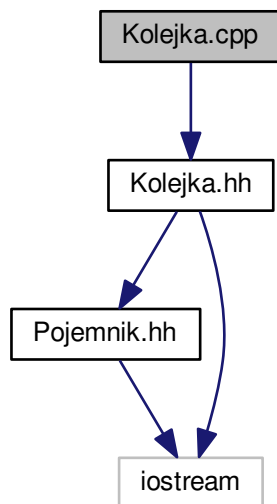
- class [IRunnable](#)

5.3 Kolejka.cpp File Reference

Definicja metod interface'u ADT- [Kolejka](#).

```
#include "Kolejka.hh"
```

Include dependency graph for Kolejka.cpp:



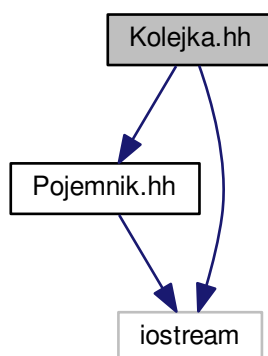
5.4 Kolejka.hh File Reference

interface abstrakcyjnego typu danych - [Kolejka](#)

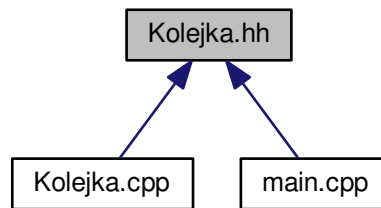
```
#include "Pojemnik.hh"
```

```
#include <iostream>
```

Include dependency graph for Kolejka.hh:



This graph shows which files directly or indirectly include this file:



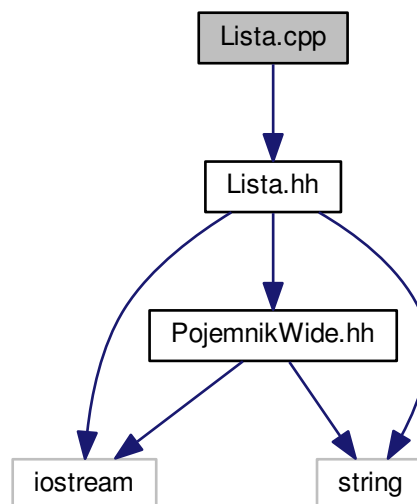
Classes

- class [Kolejka](#)

5.5 Lista.cpp File Reference

```
#include "Lista.hh"
```

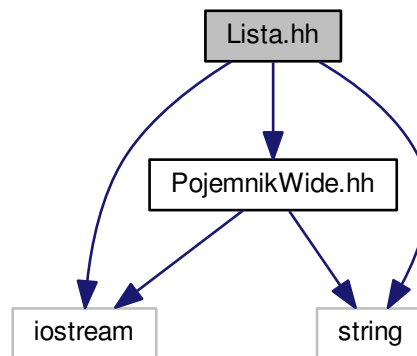
Include dependency graph for `Lista.cpp`:



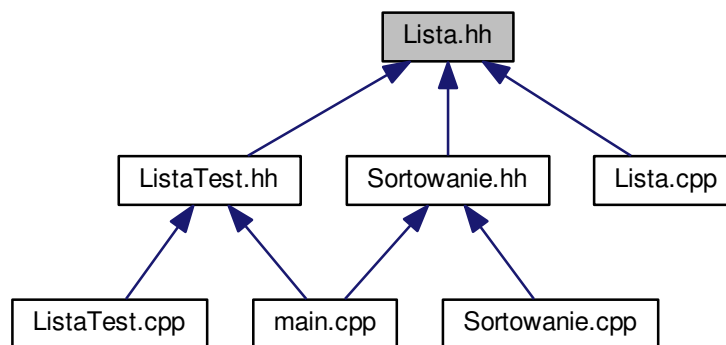
5.6 Lista.hh File Reference

interface abstrakcyjnego typu danych - [Lista](#)

```
#include <iostream>
#include "PojemnikWide.hh"
#include <string>
Include dependency graph for Lista.hh:
```



This graph shows which files directly or indirectly include this file:



Classes

- class [Lista< typ >](#)

5.6.1 Detailed Description

Elementy do Listy mozesz dodawac lub usuwac dowolnie czyli na poczatku, koncu badz wewnatrz listy

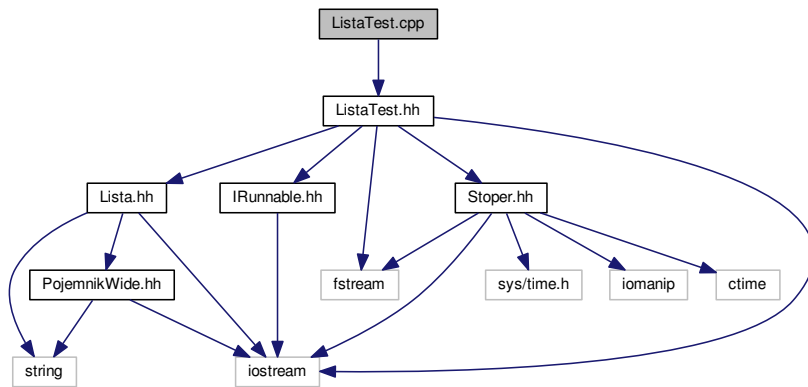
Definition in file [Lista.hh](#).

5.7 ListaTest.cpp File Reference

Definicja metod zwiazanych z "ListaTest".

```
#include "ListaTest.hh"
```

Include dependency graph for ListaTest.cpp:



Functions

- bool [otworz_plik_odczyt](#) (string nazwapom, fstream &StrmPlikowy)
otwarcie pliku

5.7.1 Function Documentation

5.7.1.1 bool otworz_plik_odczyt (string nazwapom, fstream & StrmPlikowy)

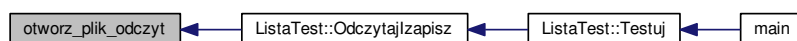
Otwiera plik i tworzy strumien do odczytu

Parameters

in	<i>nazwapom-</i>	nazwa pliku, który ma zostać otwarty
in	<i>StrmPlikowy-</i>	Zapisywany jest w nim strumien skąd będziemy odczytywać dane

Definition at line 17 of file ListaTest.cpp.

Here is the caller graph for this function:

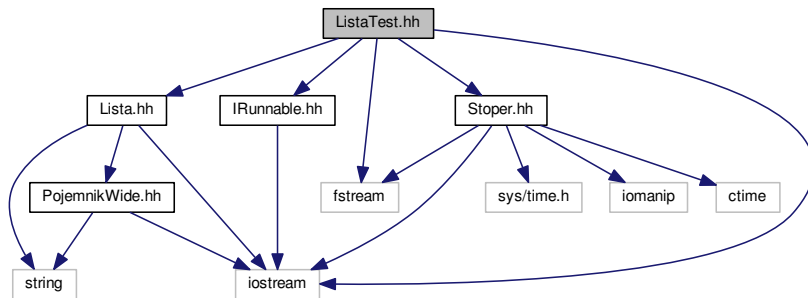


5.8 ListaTest.hh File Reference

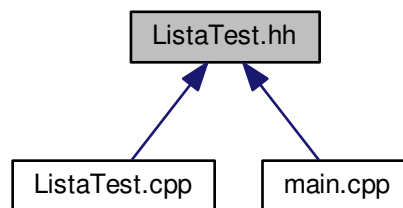
Definicja klasy odpowiedzialnej za testowanie "Listy".

```
#include <iostream>
#include <fstream>
#include "Lista.hh"
#include "Stoper.hh"
#include "IRunnable.hh"
```

Include dependency graph for ListaTest.hh:



This graph shows which files directly or indirectly include this file:



Classes

- class [ListaTest](#)

Functions

- bool [otworz_plik_odczyt](#) (string nazwapom, fstream &StrmPlikowy)
otwarcie pliku

5.8.1 Detailed Description

Odpowiedzialna jest za wczytanie danych z pliku, zapisanie ich do listy i znalezienie pozadanego elementu

Definition in file [ListaTest.hh](#).

5.8.2 Function Documentation

5.8.2.1 `bool otworz_plik_odczyt (string nazwapom, fstream & StrmPlikowy)`

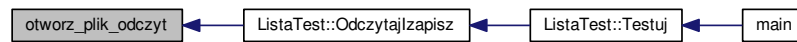
Otwiera plik i tworzy strumien do odczytu

Parameters

in	<i>nazwapom-</i>	nazwa pliku, który ma zostać otwarty
in	<i>StrmPlikowy-</i>	Zapisywany jest w nim strumień skąd będziemy odczytywać dane

Definition at line 17 of file ListaTest.cpp.

Here is the caller graph for this function:



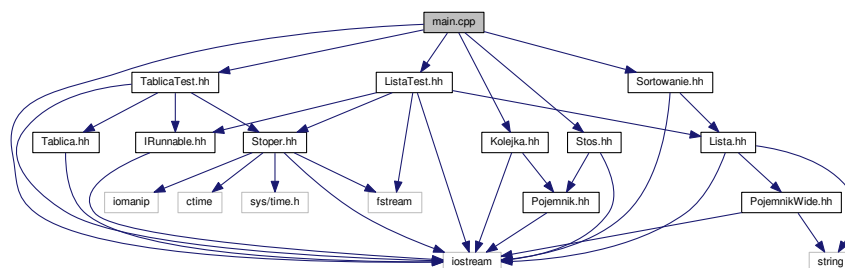
5.9 main.cpp File Reference

```

#include <iostream>
#include "Kolejka.hh"
#include "Stos.hh"
#include "TablicaTest.hh"
#include "ListaTest.hh"
#include "Sortowanie.hh"

```

Include dependency graph for main.cpp:



Functions

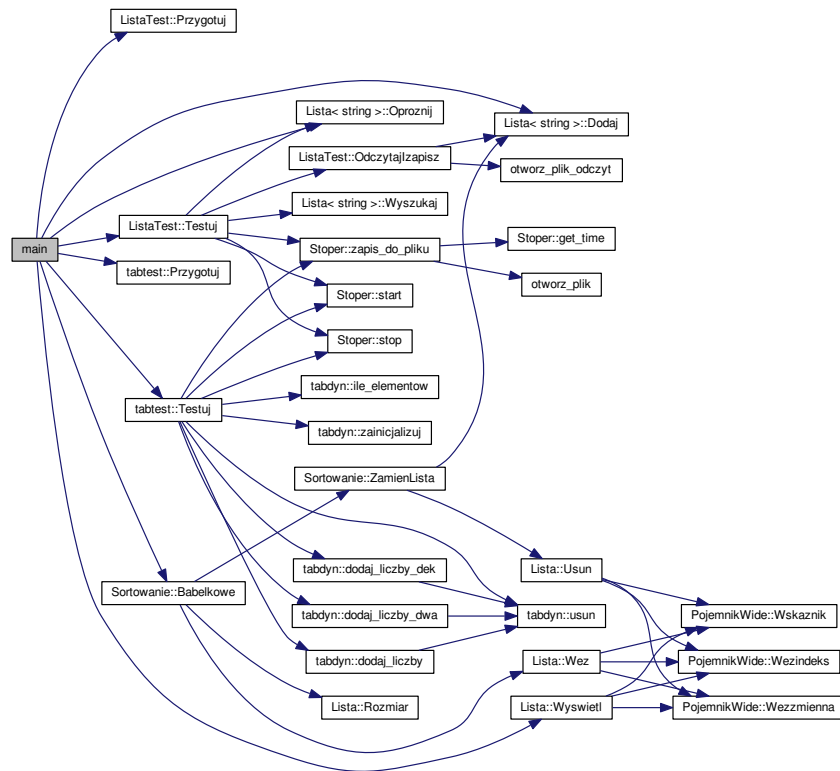
- int [main](#) ()

5.9.1 Function Documentation

5.9.1.1 int main ()

Definition at line 10 of file main.cpp.

Here is the call graph for this function:

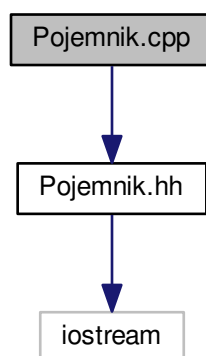


5.10 Pojemnik.cpp File Reference

Definicja metod pojedynczego elementu ADT ([Kolejka](#), [Stos](#))

```
#include "Pojemnik.hh"
```

Include dependency graph for Pojemnik.cpp:

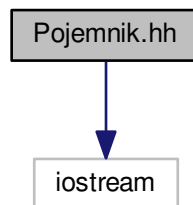


5.11 Pojemnik.hh File Reference

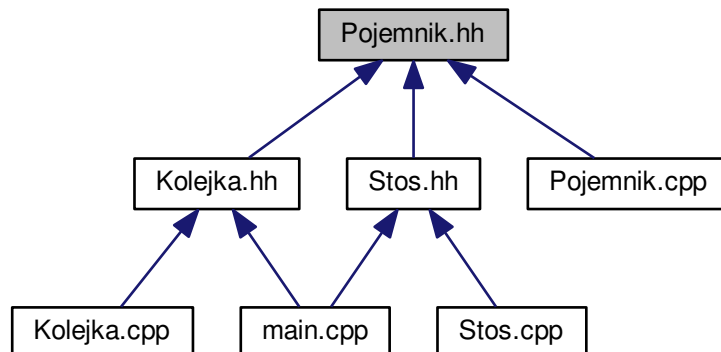
Pełni rolę pojedynczego elementu ADT ([Kolejka](#), [Stos](#))

```
#include <iostream>
```

Include dependency graph for Pojemnik.hh:



This graph shows which files directly or indirectly include this file:



Classes

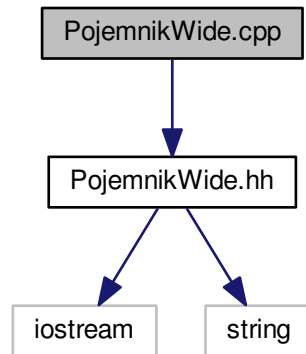
- class [Pojemnik](#)

5.12 PojemnikWide.cpp File Reference

Definicje metod pojedynczego elementu ADT ([Lista](#))

```
#include "PojemnikWide.hh"
```

Include dependency graph for PojemnikWide.cpp:



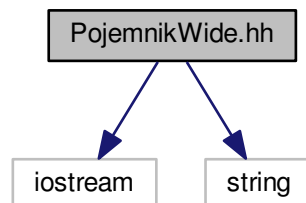
5.13 PojemnikWide.hh File Reference

Pełni rolę pojedynczego elementu ADT ([Lista](#))

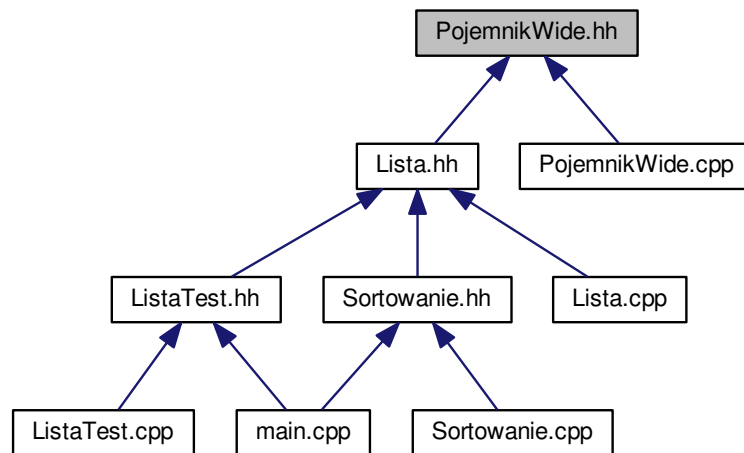
```
#include <iostream>
```

```
#include <string>
```

Include dependency graph for PojemnikWide.hh:



This graph shows which files directly or indirectly include this file:



Classes

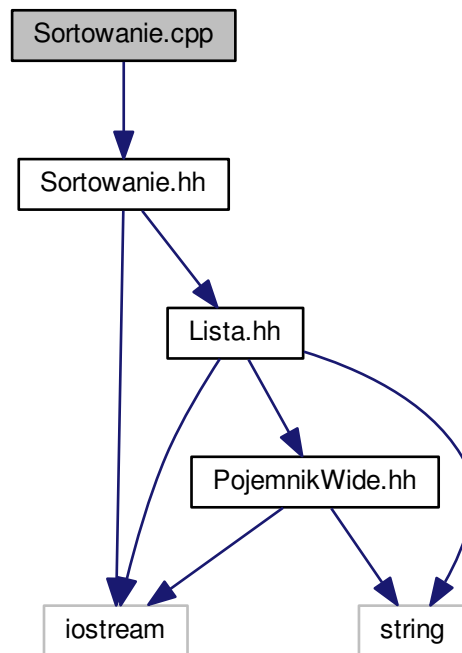
- class [PojemnikWide< typ >](#)

5.14 Sortowanie.cpp File Reference

Definicja metod sortowania.

```
#include "Sortowanie.hh"
```

Include dependency graph for Sortowanie.cpp:

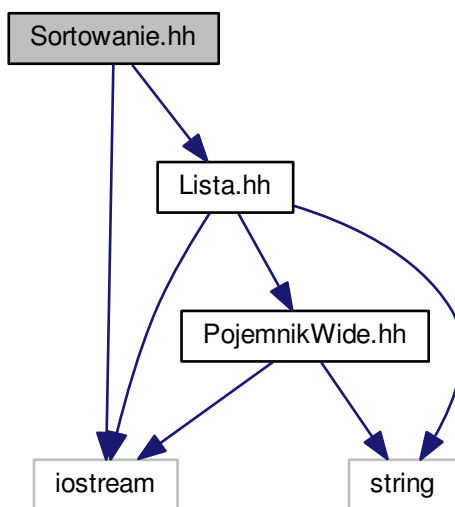


5.15 Sortowanie.hh File Reference

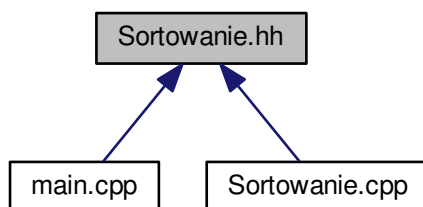
Zawiera metody sortujace.

```
#include <iostream>
#include "Lista.hh"
```

Include dependency graph for Sortowanie.hh:



This graph shows which files directly or indirectly include this file:



Classes

- class [Sortowanie](#)

Macros

- #define [ROZMIAR](#) 10

5.15.1 Macro Definition Documentation

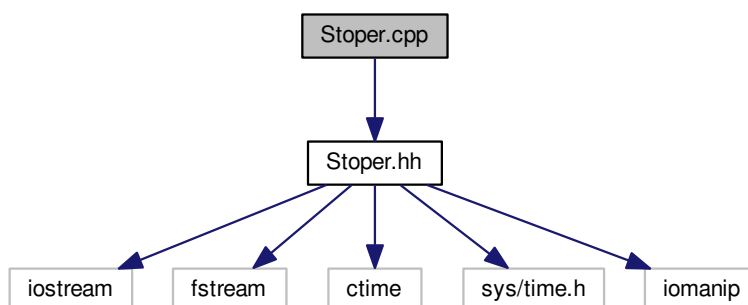
5.15.1.1 #define ROZMIAR 10

Definition at line 8 of file Sortowanie.hh.

5.16 Stoper.cpp File Reference

```
#include "Stoper.hh"
```

Include dependency graph for Stoper.cpp:



Functions

- bool [otworz_plik](#) (string nazwapom, ofstream &StrmPlikowy)
otwarcie pliku

5.16.1 Function Documentation

5.16.1.1 bool otworz_plik (string nazwapom, ofstream & StrmPlikowy)

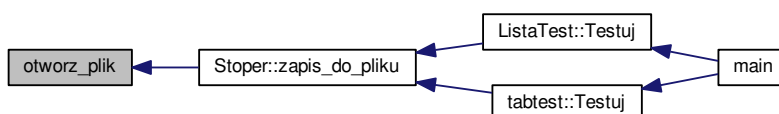
Otwiera plik i tworzy strumien do zapisywania UWAGA: PLIK OTWARTY W TRYBIE DOPISYWANIA

Parameters

in	<i>nazwapom-</i>	nazwa pliku, który ma zostać otwarty/utworzony
in	<i>StrmPlikowy-</i>	Zapisywany jest w nim strumien gdzie będziemy zapisywać dane

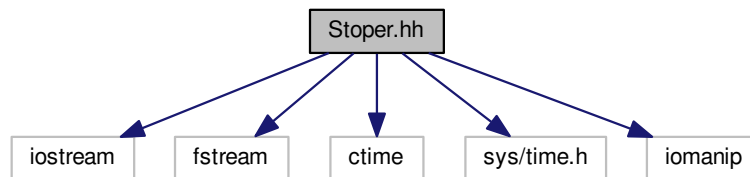
Definition at line 23 of file Stoper.cpp.

Here is the caller graph for this function:

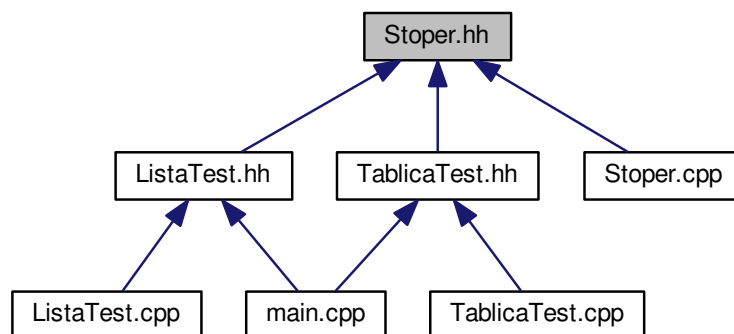


5.17 Stoper.hh File Reference

```
#include <iostream>
#include <fstream>
#include <ctime>
#include <sys/time.h>
#include <iomanip>
Include dependency graph for Stoper.hh:
```



This graph shows which files directly or indirectly include this file:



Classes

- class [Stoper](#)

Functions

- bool [otworz_plik](#) (string nazwapom, ofstream &StrmPlikowy)
otwarcie pliku

5.17.1 Function Documentation

5.17.1.1 `bool otworz_plik (string nazwapom, ofstream & StrmPlikowy)`

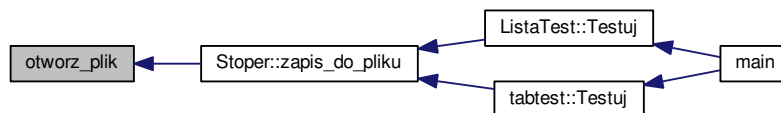
Otwiera plik i tworzy strumien do zapisywania UWAGA: PLIK OTWARTY W TRYBIE DOPISYWANIA

Parameters

in	<i>nazwapom-</i>	nazwa pliku, który ma zostać otwarty/utworzony
in	<i>StrmPlikowy-</i>	Zapisywany jest w nim strumień gdzie będziemy zapisywać dane

Definition at line 23 of file Stoper.cpp.

Here is the caller graph for this function:

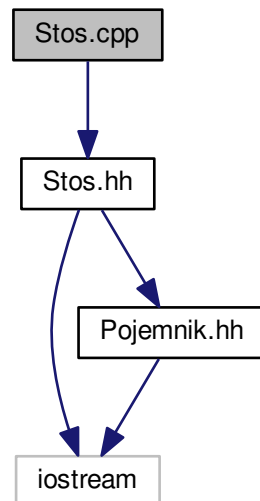


5.18 Stos.cpp File Reference

Definicja metod interface'u ADT- [Stos](#).

```
#include "Stos.hh"
```

Include dependency graph for Stos.cpp:

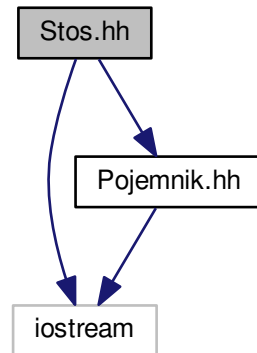


5.19 Stos.hh File Reference

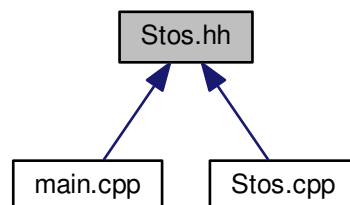
interface abstrakcyjnego typu danych - [Stos](#)

```
#include <iostream>
#include "Pojemnik.hh"
```

Include dependency graph for Stos.hh:



This graph shows which files directly or indirectly include this file:



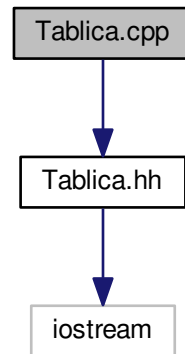
Classes

- class [Stos](#)

5.20 Tablica.cpp File Reference

```
#include "Tablica.hh"
```

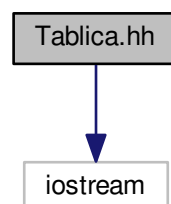
Include dependency graph for Tablica.cpp:



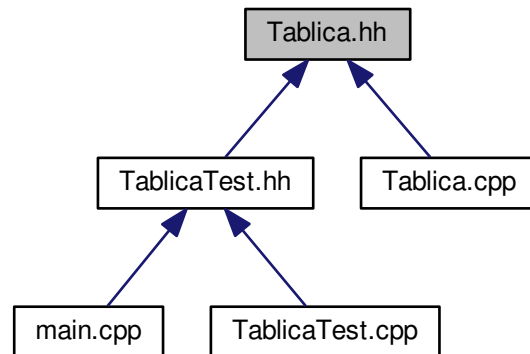
5.21 Tablica.hh File Reference

```
#include <iostream>
```

Include dependency graph for Tablica.hh:



This graph shows which files directly or indirectly include this file:



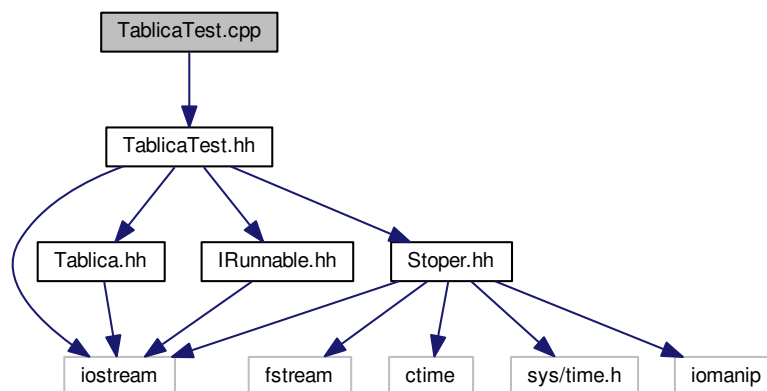
Classes

- class [tabdyn](#)

5.22 TablicaTest.cpp File Reference

```
#include "TablicaTest.hh"
```

Include dependency graph for `TablicaTest.cpp`:

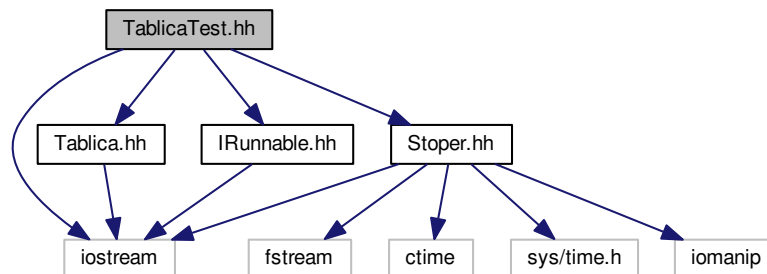


5.23 TablicaTest.hh File Reference

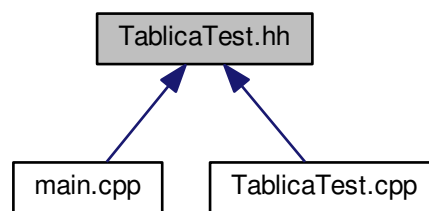
```
#include <iostream>
```

```
#include "Tablica.hh"  
#include "Stoper.hh"  
#include "IRunnable.hh"
```

Include dependency graph for TablicaTest.hh:



This graph shows which files directly or indirectly include this file:



Classes

- class [tabtest](#)