Discrete Mathematics

Algorithm

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Problems and Algorithms

• There are **key general problems** in many doamins that ask for output with specific properties for a given valid input

- Algorithm as generalized solution
 - state precisely the general problem by specifying the input and the desired output, using the appropriate structures
 - specify the steps of a procedure that takes a valid input and produces the desired output.

Algorithm

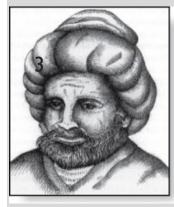
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Algorithms

- An *algorithm* is a finite sequence of precise instructions for deriving solutions of a generalized problem
- Ex. Describe an algorithm for finding the maximum value in a finite sequence of integers.

Solution: perform the following steps:

- I. Set the temporary maximum equal to the first integer in the sequence.
- 2. Compare the next integer in the sequence to the temporary maximum.
 - If it is larger than the temporary maximum, set the temporary maximum equal to this integer.
- 3. Repeat the previous step if there are more integers. If not, stop.
- 4. When the algorithm terminates, the temporary maximum is the largest integer in the sequence.



Abu Ja'far Mohammed Ibin Musa Al-Khowarizmi (780-850)

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Specifying Algorithms in Pseudocode

- Pseudocode is an intermediate representation between natural language and code using a specific programming language
- The form of pseudocode we use is specified in Appendix 3
 - Similar with C++ and Java.
- Programmers can use the description of an algorithm in pseudocode to construct a program in a particular language
- Pseudocode helps us analyze the time required to solve a problem using an algorithm, independent of the actual programming language used to implement algorithm

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Properties of Algorithms

- Input: An algorithm has input values from a specified set.
- Output: From the input values, the algorithm produces the output values from a specified set. The output values are the solution.
- Effectiveness: It must be possible to perform each step of the algorithm correctly and in a finite amount of time.
- Correctness: An algorithm should produce the correct output values for each set of input values.
- Finiteness: An algorithm should produce the output after a finite number of steps for any input.
- Generality: The algorithm should work for all problems of the desired form.

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Ex. Finding the Maximum Element in a Finite Sequence

• The algorithm in pseudocode:

```
procedure max(a_1, a_2, ...., a_n: integers)

max := a_1
for i := 2 to n
    if max < a_i then max := a_i

return max \ \{max \text{ is the largest element}\}
```

Does this algorithm have all the properties?

Algorithm

Efficiency of Algorithm

- What would be a proper criteria to compare the efficiencies of two different algorithms for solving the same generalized problem?
 - Time performance: How long does an algorithm takes to find a solution?
 - Space performance: How much computer memory does this algorithm need to hold for solving a problem?

Issues

- Measurement
- Comparison

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Efficiency of Algorithm: Measurement

- Possible ways to compute computation time
 - wallclock time

- the number of instruction executions

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Efficiency of Algorithm: Comparison

- An algorithm executes different numbers of instructions depending on input
 - The number of instructions that an algorithm executes can be modeled as a function from the input domain to natural number
 - Which function is better than the other?

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Efficiency of Algorithm: Asymptotic Complexity

- The notion of asymptotic complexity is to consider:
 - performance with larger input is more important
 - for inputs of the same size, worst case performance is more important
- For comparing asymptomtic complexity, the worst-case perofmrnace of an algorithm is modeled as a function over the size of input
 - This provides an upper bound on the number of operations an algorithm uses to solve a problem with input of a particular size
- We analyzes the growth of a worst-case performance functions with respect to input size to model the fundamental complexity of an algorithm
 - Use mathematical notations to compare function growths

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Big-O Notation (1/3)

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Big-O Notation (1/3)

• Let f and g be functions from the set of real numbers to the set of real numbers. We say that f(x) is O(g(x)) if there are constants C and k such that

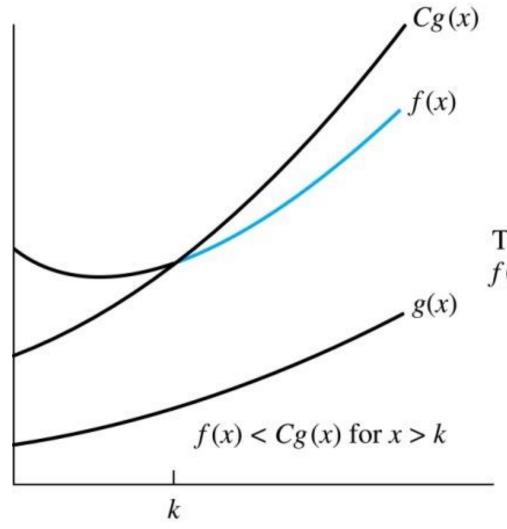
$$|f(x)| \le C|g(x)|$$

whenever x > k. (illustration on next slide)

- This is read as "f(x) is big-O of g(x)" or "g asymptotically dominates f."
- The constants C and k are called witnesses to the relationship f(x) is O(g(x)). Only one pair of witnesses is needed.

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Big-O Notation (2/3)



f(x) is O(g(x))

The part of the graph of f(x) that satisfies f(x) < Cg(x) is shown in color.

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Big-O Notation (3/3)

- If one pair of witnesses is found, then there are infinitely many pairs
 - We can always make the k or the C larger and still maintain the inequality $|f(x)| \leq C|g(x)|$
 - Any pair C' and k' where C < C' and k < k' is also a pair of witnesses since $|f(x)| \le C|g(x) \le C'|g(x)|$ whenever x > k' > k.

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Using the Definition of Big-O Notation

Example: Show that $f(x) = x^2 + 2x + 1$ is $O(x^2)$

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Using the Definition of Big-O Notation

Example: Show that $f(x) = x^2 + 2x + 1$ is $O(x^2)$

Solution: Since when x > 1, $x < x^2$ and $1 < x^2$

$$0 \le x^2 + 2x + 1 \le x^2 + 2x^2 + x^2 = 4x^2$$

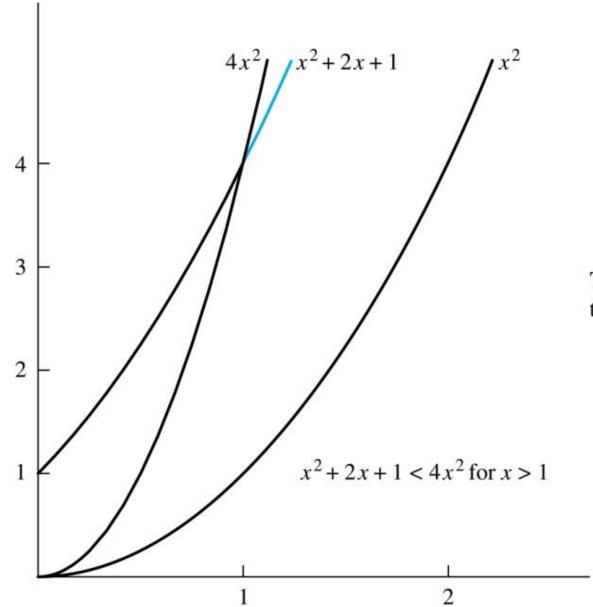
- Can take C = 4 and k = 1 as witnesses to show that f(x) is $O(x^2)$

- Alternatively, when x > 2, we have $2x \le x^2$ and $1 < x^2$. Hence, when x > 2.
 - Can take C = 3 and k = 2 as witnesses instead.

$$0 < x^2 + 2x + 1 < x^2 + x^2 + x^2 = 3x^2$$

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Illustration of Big-O Notation



$$f(x) = x^2 + 2x + 1$$
 is $O(x^2)$

The part of the graph of $f(x) = x^2 + 2x + 1$ that satisfies $f(x) < 4x^2$ is shown in blue.

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Big-O Notation

- When both $f(x) = x^2 + 2x + 1$ and $g(x) = x^2$ are such that f(x) is O(g(x)) and g(x) is O(f(x)), two functions are of the same order
- If f(x) is O(g(x)) and h(x) is larger than g(x) for all positive real numbers, f(x) is O(h(x))
- If $|f(x)| \le C|g(x)|$ for k < x and if |g(x)| < |h(x)| for all x, $|f(x)| \le C|h(x)|$ if k < x. Hence, f(x) is O(h(x))
- For many applications, the goal is to select the function g(x) in O(g(x)) as small (tight) as possible (up to multiplication by a constant, of course)

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Using the Definition of Big-O Notation

- **Example**: Show that $7x^2$ is $O(x^3)$.
- **Solution**: When x > 7, $7x^2 < x^3$. Take C = 1 and k = 7 as witnesses to establish that $7x^2$ is $O(x^3)$
- **Example**: Show that n^2 is not O(n)
- **Solution**: Suppose there are constants C and k for which $n^2 \le Cn$, whenever n > k. Then (by dividing both sides of $n^2 \le Cn$) by n, then $n \le C$ must hold for all n > k. A contradiction!

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Big-O Estimates for Polynomials

Example: Let $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_o$ where a_0, a_1, \ldots, a_n are real numbers with $a_n \neq 0$. Then f(x) is $O(x^n)$.

Proof:
$$|f(x)| = |a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x^1 + a_1|$$

 $\leq |a_n| x^n + |a_{n-1}| x^{n-1} + \dots + |a_1| x^1 + |a_1|$
 $= x^n (|a_n| + |a_{n-1}| / x + \dots + |a_1| / x^{n-1} + |a_1| / x^n)$
 $\leq x^n (|a_n| + |a_{n-1}| + \dots + |a_1| + |a_1|)$

- Take $C = |a_n| + |a_{n-1}| + \dots + |a_1| + |a_1|$ and k = 1. Then f(x) is $O(x^n)$.
- The leading term $a_n x^n$ of a polynomial dominates its growth.

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Big-Theta Notation

• **Definition**: Let *f* and *g* be functions from the set of integers (or real numbers) to the set of real numbers.

$$f(x)$$
 is $\Theta(g(x))$ iff $f(x)$ is $O(g(x))$ and $g(x)$ is $O(f(x))$

- We say that "f is big-Theta of g(x)" and also that "f(x) is of order g(x)" and also that "f(x) and g(x) are of the same order."
- f(x) is $\Theta(g(x))$ if and only if there exists constants C_1 , C_2 and k such that $C_1g(x) < f(x) < C_2g(x)$ if k < x

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Big-Theta Notation

• Example: Show that $f(x) = 3x^2 + 8x \log x$ is $\Theta(x^2)$

• Solution:

- $-3x^2 + 8x \log x \le 11x^2 \text{ for } 1 < x, \text{ because } 0 \le 8x \log x \le 8x^2,$
- $-x^2$ is clearly $O(3x^2 + 8x \log x)$, hence, $3x^2 + 8x \log x$ is $\Theta(x^2)$.

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Complexity Analysis of Algorithms

• **Example**: Describe the time complexity of the algorithm for finding the maximum element in a finite sequence.

```
procedure max(a_1, a_2, ...., a_n): integers)

max := a_1

for i := 2 to n

if max < a_i then max := a_i

return max {max is the largest element}
```

Solution: Count the number of comparisons.

- The $max < a_i$ comparison is made n-2 times.
- Each time *i* is incremented, a test is made to see if $i \le n$.
- One last comparison determines that i > n.
- Exactly 2(n-1) + 1 = 2n-1 comparisons are made.

Hence, the time complexity of the algorithm is $\Theta(n)$.

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