

# Game Rules

## The Rules Of The Game

The game randomly "throws" five dice for the computer and five dice for the player.

The application displays the die values for both the computer and player.

The winner will be decided based on the following hierarchy of Die values.

Any higher combination beats a lower one; for example, five of a kind beats four of a kind; four of a kind beats three of a kind, etc.

### Hierarchy of Die Values:

- Five of a kind
- Four of a kind
- Three of a kind
- A pair

For this game, the dice values count; for example, when both players have the same combination of dice, the higher value wins. For example, two 6s beats two 5s.

### Additional Rules:

- The highest value in this game is: Five of a kind, which is rare, followed by four of a kind.
- Before the three of a kind pair, the following combinations are also included (in order):
  - High Straight Roll
  - Low Straight Roll
  - Full House Roll
- These combinations beat:

- Three of a kind pair
- Two pair
- One pair
- High values (Five high, Four high, etc.) hold a die value below any pair.

Die Values:

- Five of a kind = 14
  - Four of a kind = 13
  - Three of a kind = 12
  - High Straight = 11
  - Low Straight = 10
  - Full House = 9
  - Two pair = 8
  - One pair = 7
  - Six High = 6
  - Five High = 5
  - Four High = 4
- ...and so on.

Thank you for choosing my game! Please enjoy it!!!