

RUSH 4.0 Tournament Dates: 2nd February-3rd February 2019

'RUSH' is our prestigious Annual Sports and Cultural festival. True to its name, this two-day event gets the adrenaline rush going with a gamut of games, competitions, and not to mention plenty of other fun activities when the sun sets down.

It is the time to feel the Rush!

GENERAL DETAILS

- a) Sports Committee of IIM Ranchi is the organizer of all the Sports events conducted in Rush.
- b) There can be only one contingent representing every college.
- c) Each sport will have points awarded to the winners and runners-up. Each sport also has individual cash prizes for the winners.
- d) The schedule of events shall be fixed and all the participating teams will be notified of the schedule well in advance.
- e) All participants are required to bring their college ID cards, without which they will not be allowed to take part in RUSH events.

CONDUCT/GRIEVANCES:

- a) The decision of the referees/umpires will be final and binding, and no protest will be entertained. Therefore, any team leaving the field of play and opting out from the match as a mark of protest will be deemed to have lost that fixture and will in turn be disqualified from the event.
- b) The timings of matches will be strictly followed. Any team will be permitted a grace period of 10 minutes from the announced time of an event, after which a walk over shall be granted to the opposition, unless genuine reasons are presented by the captain of the team and at least one player of the team is present on time, and the reasons are accepted by Organising Committee.
- c) Spectators have to follow spectator protocols for respective sports. In case of a breach of spectator protocol, the Organizing Committee has the rights to ask spectator(s) to vacate the venue.
- d) Teams and Spectators must not use abusive language to address the opponents or their own team's players. Comments of a personal nature that are degrading by being sexist, racist, casteist, or being of a socially unacceptable nature will be dealt with severity.
- e) Any player or spectator found to behave (i) misbehaving with players, match officials, spectators, working staff, member of the community who may have gathered to watch the event, and/or (ii) damaging/damaged the host Institute's infrastructure will be severely dealt with which may amount to, but not limited to, disqualifying the player(s)/team from the event. Also, a complaint will be lodged by host team Institute's authorities against said student/group of students with their home Institution.

f) In addition to the points above, misbehavior of any sort with female players/spectators will be dealt with most severity.

EXPENSES/FACILITIES:

- a) The Organizing Committee of the host team (IIM Ranchi and RUSH Team) will arrange for the necessary commute from Ranchi Railway/Bus Station to IIM Ranchi Campus. Prior information should be given to the Organizing Committee to avail the facilities on time.
- b) The Organizing Committee will charge the cost of accommodation and food from other contingents during the tournament and will arrange for the facilities.

PRIZE DISTRIBUTION:

- a) The prize money allocated will be given per se if the number of participating teams is greater than 5.
- b) If the number of participating teams is 4, the prize money allocated for both the winners as well as runners up will be divided by 2.
- c) If the number of participating teams is 2-3, then half of the total allocated money (i.e. allocated for winners) will be given to the winners only.

CARROM (UNISEX)

Team:

- a) The squad will consist of maximum of 5 players
- b) No separate events for Men and Women.
- c) No player can play more than 2 games (but not 2 singles). The same pair cannot play 2 doubles.
- d) Therefore, a minimum of 4 players have to participate in a match.

Rules

- a) The event is a knockout style tournament.
- b) A Carrom match will comprise of 5 games: 3 Singles, 2 Doubles
- c) Each game will be of 8 boards (with a race to 25 Points).
- d) If any of the team reaches 25 points before completion of 8 boards, they will be declared as winners of that game. Else at the end of 8 boards, the team with more points will be declared as the winner.
- e) The team winning 3 games will be declared as the winner of the match.
- f) The order of games and players proposed to play particular games will have to be pre decided and submitted to the organizing committee before the beginning of the match and cannot be changed thereafter.
- g) The queen will carry 3 points and all other coins will carry 1 point.
- h) All the fingers including thumb can be used to play above the line. However, change of playing hand will not be allowed.
- i) In case of an injury or incapacity to play occurs during a game, no replacement will be allowed, and if the player refuses to play (retires hurt), the game will be deemed won by the opponent. Also, the player will be counted as having played that game.
- j) All AICF (All India Carrom Federation) rules will be followed.

Spectator Protocol:

- a) Spectators may please be seated during the event and not approach the Carrom table at any time during the play.
- b) This is a 'quiet' spectator sport. Prompting or shouting from spectators is actively discouraged, and will have to evacuate the venue.