

RUSH 4.0 Tournament Dates: 2nd February-3rd February 2019

'RUSH' is our prestigious Annual Sports and Cultural festival. True to its name, this two-day event gets the adrenaline rush going with a gamut of games, competitions, and not to mention plenty of other fun activities when the sun sets down.

It is the time to feel the Rush!

GENERAL DETAILS

- a) Sports Committee of IIM Ranchi is the organizer of all the Sports events conducted in Rush.
- b) There can be only one contingent representing every college.
- c) Each sport will have points awarded to the winners and runners-up. Each sport also has individual cash prizes for the winners.
- d) The schedule of events shall be fixed and all the participating teams will be notified of the schedule well in advance.
- e) All participants are required to bring their college ID cards, without which they will not be allowed to take part in RUSH events.

CONDUCT/GRIEVANCES:

- a) The decision of the referees/umpires will be final and binding, and no protest will be entertained. Therefore, any team leaving the field of play and opting out from the match as a mark of protest will be deemed to have lost that fixture and will in turn be disqualified from the event.
- b) The timings of matches will be strictly followed. Any team will be permitted a grace period of 10 minutes from the announced time of an event, after which a walk over shall be granted to the opposition, unless genuine reasons are presented by the captain of the team and at least one player of the team is present on time, and the reasons are accepted by Organising Committee.
- c) Spectators have to follow spectator protocols for respective sports. In case of a breach of spectator protocol, the Organizing Committee has the rights to ask spectator(s) to vacate the venue.
- d) Teams and Spectators must not use abusive language to address the opponents or their own team's players. Comments of a personal nature that are degrading by being sexist, racist, casteist, or being of a socially unacceptable nature will be dealt with severity.
- e) Any player or spectator found to behave (i) misbehaving with players, match officials, spectators, working staff, member of the community who may have gathered to watch the event, and/or (ii) damaging/damaged the host Institute's infrastructure will be severely dealt with which may amount to, but not limited to, disqualifying the player(s)/team from the event. Also, a complaint will be lodged by host team Institute's authorities against said student/group of students with their home Institution.

f) In addition to the points above, misbehavior of any sort with female players/spectators will be dealt with most severity.

EXPENSES/FACILITIES:

- a) The Organizing Committee of the host team (IIM Ranchi and RUSH Team) will arrange for the necessary commute from Ranchi Railway/Bus Station to IIM Ranchi Campus. Prior information should be given to the Organizing Committee to avail the facilities on time.
- b) The Organizing Committee will charge the cost of accommodation and food from other contingents during the tournament and will arrange for the facilities.

PRIZE DISTRIBUTION:

- a) The prize money allocated will be given per se if the number of participating teams is greater than 5.
- b) If the number of participating teams is 4, the prize money allocated for both the winners as well as runners up will be divided by 2.
- c) If the number of participating teams is 2-3, then half of the total allocated money (i.e. allocated for winners) will be given to the winners only.

TABLE TENNIS (MEN) (KNOCK OUT FORMAT)

- a) It will be a knockout style tournament.
- b) Each Table Tennis match will comprise of 5 games in the following order:
 - i. Singles
 - ii. Singles
 - iii. Doubles
 - iv. Singles
 - v. Doubles
- c) Each game will consist of 5 sets of 11 points each with service changing sides every 2 points in a game.
- d) A player can play at max 1 Singles and 1 Doubles.
- e) Therefore, a minimum of 4 men from each team will have to participate in a match.
- f) A maximum of 7 men from each team will be allowed to participate in a match.
- g) The team winning a greater number of games will be declared as the winner of the match.
- h) 'Dead rubbers' will not be played in the interests of paucity of time to organize remaining events in the meet.
- i) The order of players proposed to play particular games will have to be pre decided and submitted to Organizing Committee before the beginning of the match and cannot be changed thereafter.
- j) In case of injury or incapacity to play occurs during a game, no replacement will be allowed, and if the player refuses to play (retires hurt), the game will be deemed won by the opponent. Also, the player will be counted as having played that game.
- k) Each team can take a maximum of 1 time out during the course of a game.
- l) Teams are expected to bring their own Table Tennis bats.
- m) The referee's decisions will be final and binding.
- n) If the referee feels the player's service is not meeting the requirements of the game, a warning will be given first. If the referee calls foul for subsequent services, the point will be given to the opposite team.
- o) All other standard Table Tennis rules apply.

Spectator Protocol

a) Spectators will remain outside the area designated for the players. Spectators must not stand in the space behind the table.

b) Cheering etc., should be restricted to the time between points, and spectators are expected to remain silent during points.

c) Prompting from spectators is actively discouraged and can be penalized.

TABLE TENNIS (WOMEN)

a) It will be a knockout style tournament.

b) Each Table Tennis (Women) match will comprise of 3 games in the following order:

i. Women's Singles

ii. Women's Doubles

iii. Women's Singles

c) Each game will consist of 5 sets of 11 points each with service changing sides every 2 points in a game.

d) A player can play at max 1 Singles and 1 Doubles.

e) Therefore, a minimum of 2 women from each team will have to participate in a match.

f) A maximum of 5 women from each team will be allowed to participate in a match.

g) The team winning a greater number of games will be declared as the winner of the match.

h) 'Dead rubbers' will not be played in the interests of paucity of time to organize remaining events in the meet.

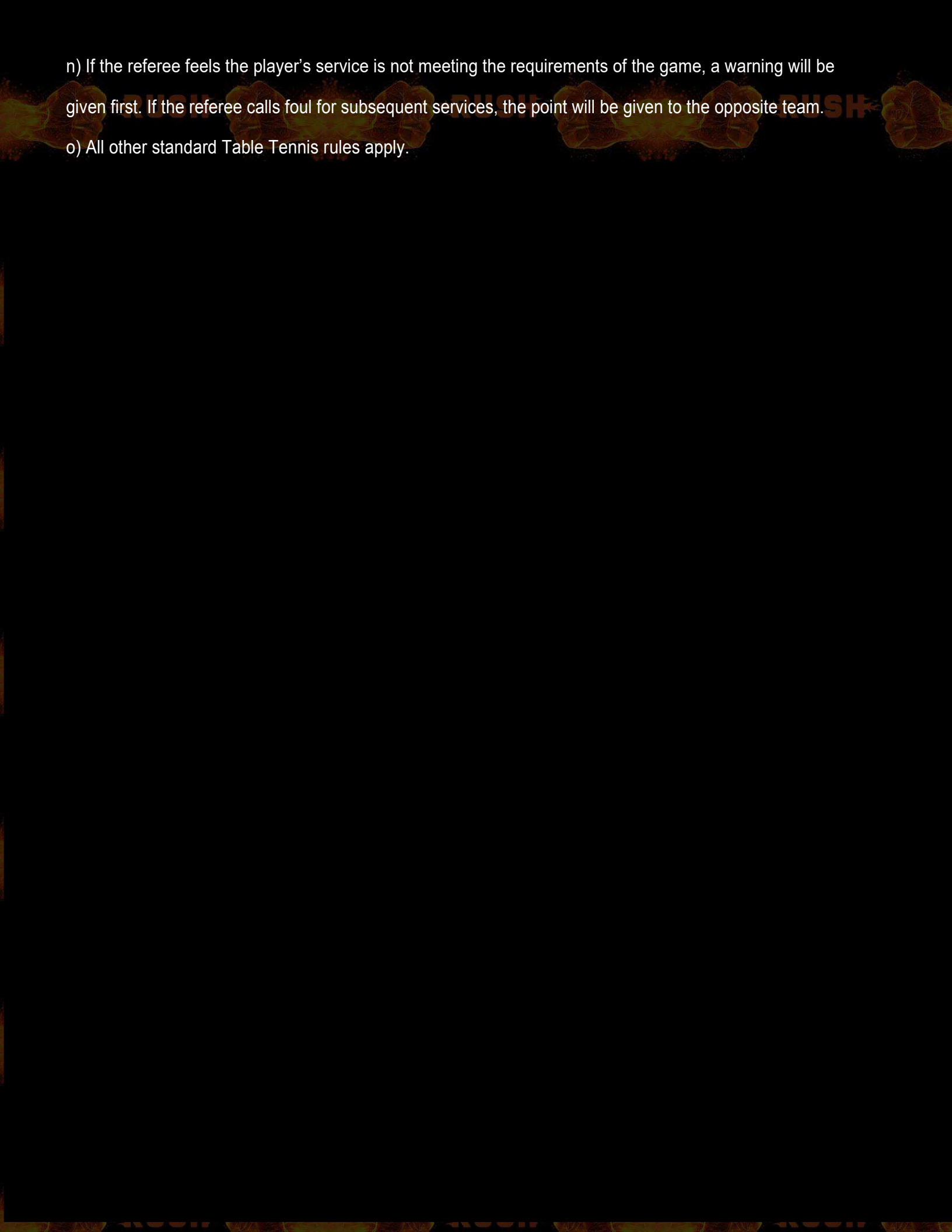
i) The order of players proposed to play particular games will have to be pre decided and submitted to Organizing Committee before the beginning of the match and cannot be changed thereafter.

j) In case of injury or incapacity to play occurs during a game, no replacement will be allowed, and if the player refuses to play (retires hurt), the game will be deemed won by the opponent. Also, the player will be counted as having played that game.

k) Each team can take a maximum of 1 time out during the course of a game.

l) Teams are expected to bring their own Table Tennis bats.

m) The referee's decisions will be final and abiding.

- 
- n) If the referee feels the player's service is not meeting the requirements of the game, a warning will be given first. If the referee calls foul for subsequent services, the point will be given to the opposite team.
- o) All other standard Table Tennis rules apply.