RUSH 4.0 Tournament Dates: 2nd February-3rd February 2019

'RUSH' is our prestigious Annual Sports and Cultural festival. True to its name, this two-day event gets the adrenaline rush going with a gamut of games, competitions, and not to mention plenty of other fun activities when the sun sets down.

It is the time to feel the Rush!

GENERAL DETAILS

- a) Sports Committee of IIM Ranchi is the organizer of all the Sports events conducted in Rush.
- b) There can be only one contingent representing every college.
- c) Each sport will have points awarded to the winners and runners-up. Each sport also has individual cash prizes for the winners.
- d) The schedule of events shall be fixed and all the participating teams will be notified of the schedule well in advance.
- e) All participants are required to bring their college ID cards, without which they will not be allowed to take part in RUSH events.

CONDUCT/GRIEVANCES:

- a) The decision of the referees/umpires will be final and binding, and no protest will be entertained. Therefore, any team leaving the field of play and opting out from the match as a mark of protest will be deemed to have lost that fixture and will in turn be disqualified from the event.
- b) The timings of matches will be strictly followed. Any team will be permitted a grace period of 10 minutes from the announced time of an event, after which a walk over shall be granted to the opposition, unless genuine reasons are presented by the captain of the team and at least one player of the team is present on time, and the reasons are accepted by Organising Committee.
- c) Spectators have to follow spectator protocols for respective sports. In case of a breach of spectator protocol, the Organizing Committee has the rights to ask spectator(s) to vacate the venue.
- d) Teams and Spectators must not use abusive language to address the opponents or their own team's players. Comments of a personal nature that are degrading by being sexist, racist, casteist, or being of a socially unacceptable nature will be dealt with severity.
- e) Any player or spectator found to behave (i)misbehaving with players, match officials, spectators, working staff, member of the community who may have gathered to watch the event, and/or (ii)damaging/damaged the host Institute's infrastructure will be severely dealt with which may amount to, but not limited to, disqualifying the player(s)/team from the event. Also, a complaint will be lodged by host team Institute's authorities against said student/group of students with their home Institution.

f) In addition to the points above, misbehavior of any sort with female players/spectators will be dealt with most severity.

EXPENSES/FACILITIES:

- a) The Organizing Committee of the host team (IIM Ranchi and RUSH Team) will arrange for the necessary commute from Ranchi Railway/Bus Station to IIM Ranchi Campus. Prior information should be given to the Organizing Committee to avail the facilities on time.
- b) The Organizing Committee will charge the cost of accommodation and food from other contingents during the tournament and will arrange for the facilities.

PRIZE DISTRIBUTION:

- a) The prize money allocated will be given per se if the number of participating teams is greater than 5.
- b) If the number of participating teams is 4, the prize money allocated for both the winners as well as runners up will be divided by 2.
- c) If the number of participating teams is 2-3, then half of the total allocated money (i.e. allocated for winners) will be given to the winners only.



CHESS (UNISEX)

- a) A team of 4 members is required which can comprise of both males & females.
- b) Any numbers of substitutes are allowed.
- c) All teams would have a fixed board order during all the matches. Captains need to submit a board order before the start of the tournament. The substitute can only be introduced at the last board. In this case the board no. of all players having greater than that of the substituted player will decrease by 1. E.g. If the A, B,C,D are playing at boards 1,2,3,4 respectively and if B is being substituted by E, then the new board order would be A,C,D,E
- d) Chess Clocks will be used during the matches with 30 minutes' straight finish time settings with 5 secs increment after each move
- e) Players need to press the clock with the same hand with which they moved the piece. The opposing team/player may ask the opponent to wait 5 seconds of this rule is violated
- f) Touch to move will be followed strictly. The opposing player can force the opponent to move the same piece that was touched. Once the touched pieced is dropped to a different position then the move cannot be taken back (except for illegal moves).
- g) Illegal moves are not allowed & the opposing player may ask for time penalty of 20 seconds.
- h) 4 games will be played in each match.
- i) Team will get 1 point for a win, 0.5 point for a draw & 0 point for a loss.
- j) Rankings will be decided based on the total points.
- k) Total individual game points would be used to as the first tie breaker. Head to head record will be used as the second tie breaker. In case the teams are still tied after this, they will be played a tie-breaker blitz round with 5mins on the clock
- I) Players are also not allowed to talk to any player during the game & must communicate through the organizers. Time penalty of at max 10 minutes may be imposed in such cases. Players are advised not to move around to watch other games & focus on their own game
- m) In case of any discrepancy (not mentioned in the rules) the organizers may use their judgment to make decisions.

Spectator Protocol:

