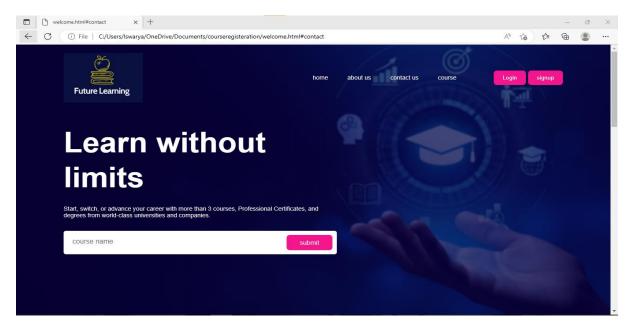
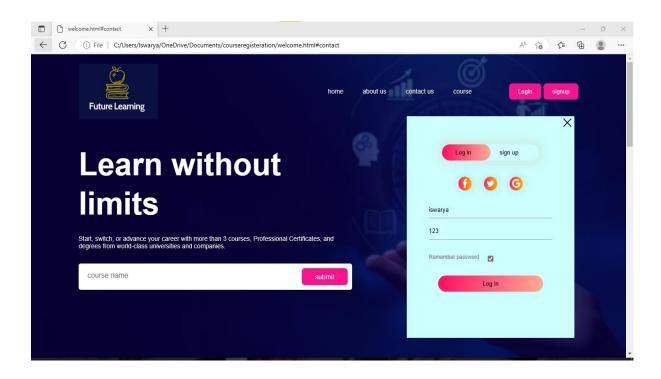
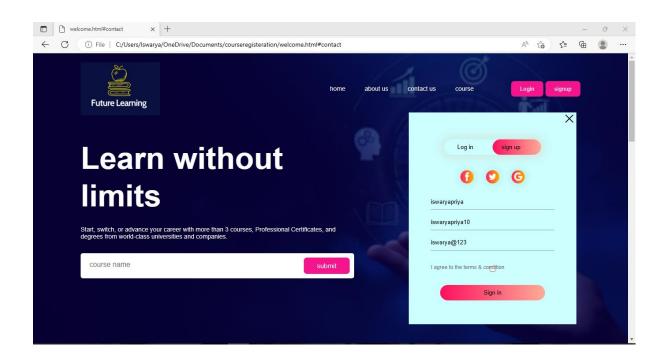
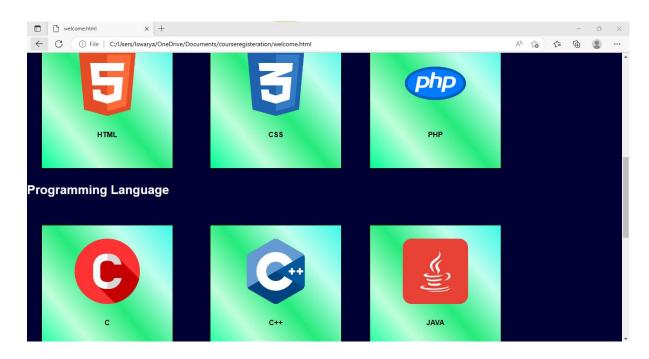
EX NO:03 CSS3

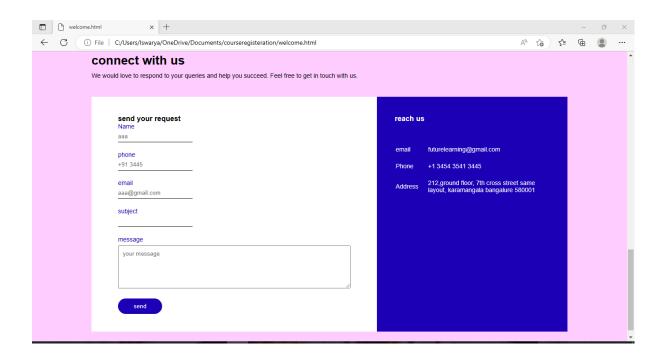
OUTPUT:

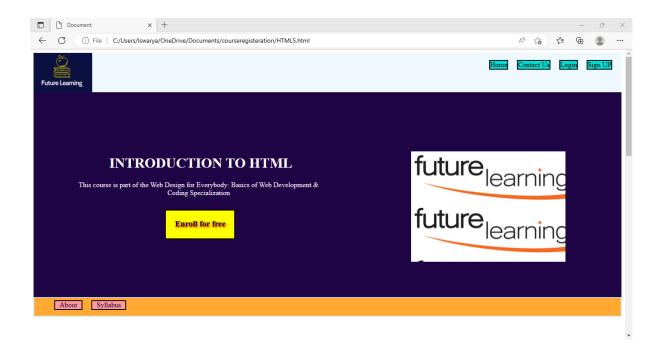


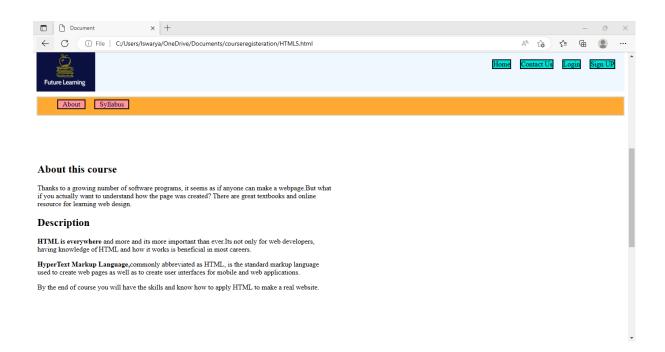


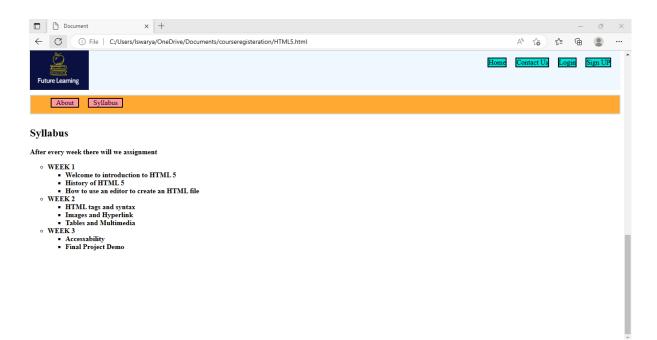


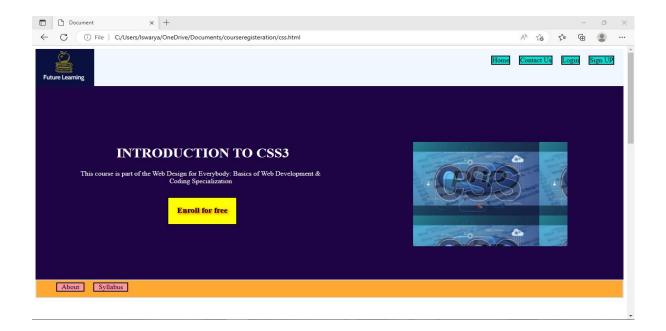


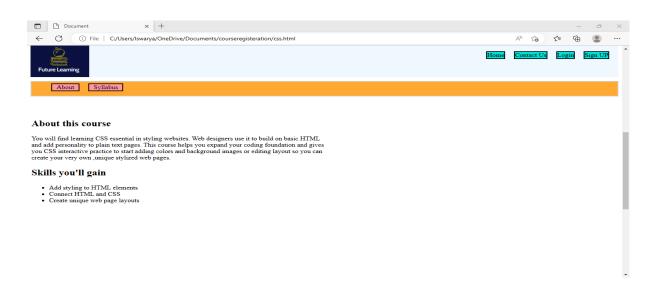


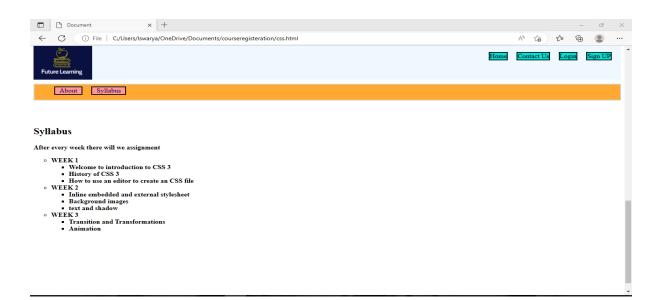


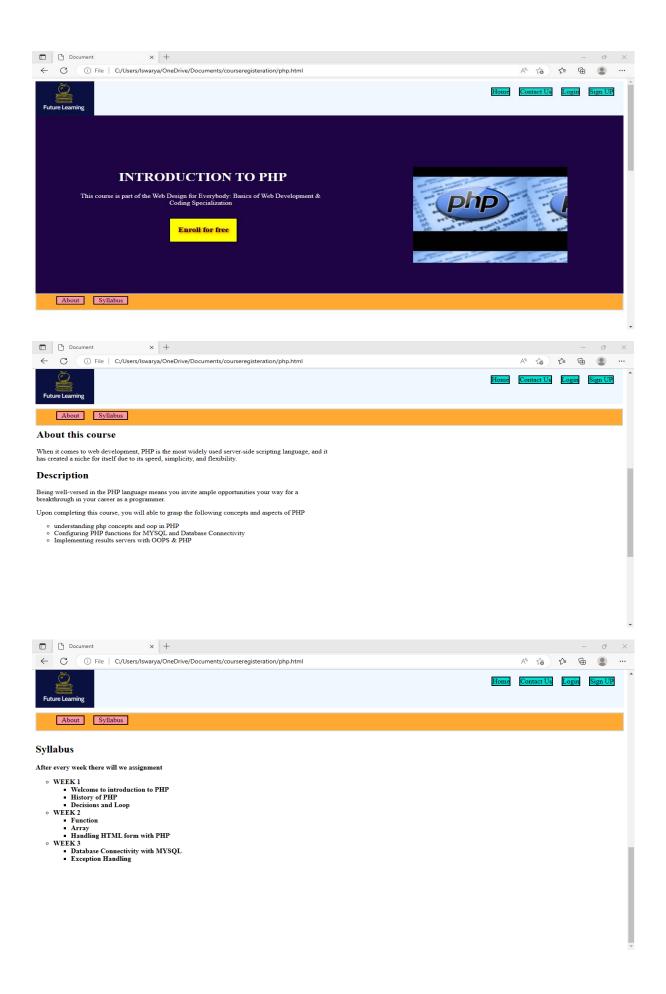


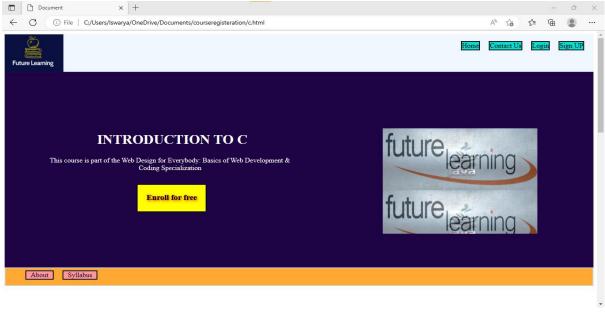




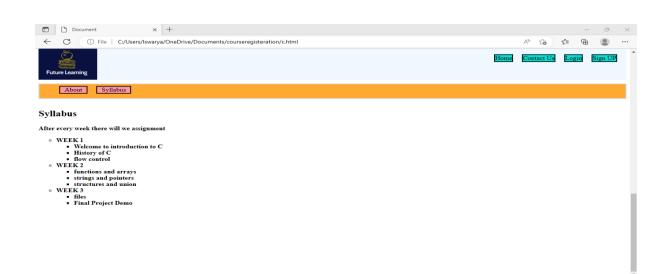


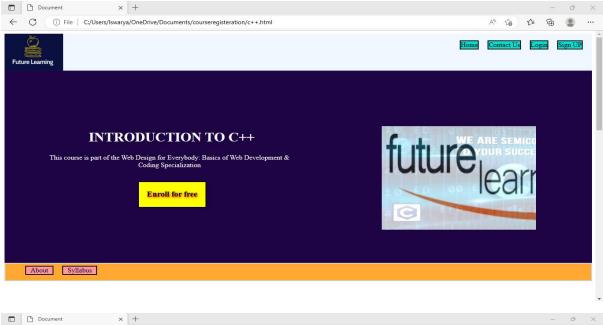


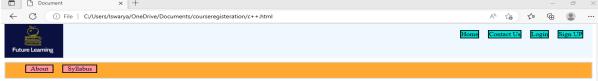












About this course

With its adaptability and fast rendering, you'll find the C++ programming language used everywhere, from web browsers to game development and operating systems to science and machine learning tools. This course will help you learn C++ basics and give you hands-on experience to create your own projects and work with computer memory.

Description

C++ is a programming language created by Bjarne Stroustrup and his team at Bell Laboratories in 1979. Forty years later, it is one of the most widely used languages in the world, we can find C++ applications everywhere, from the bottom of the oceans to the surface of Mars. As the name implies, C++ was derived from the C language; Bjarne's goal was to add object-oriented programming into C, a language well-respected for its portability and low-level functionality. So why learn C++? Among many other things: • It is fast and flexible. • It is well-supported. • It forces you to think in new and creative ways.



After every week there will we assignment

- WEEK 1
- WEEK 1

 Welcome to introduction to C++
 History of C++
 Principles of Object Oriented Programming, Beginning with C++

 Classes and Objects
 Constructors and Destructors
 Inheritance
 WEEK 3

 Pointers Virtual Functions and Polymorphism, Working with File
- - Pointers, Virtual Functions and Polymorphism, Working with Files
 project demo

