THE PROJECT WIREFRAME

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Bow Valley College

MGMT1103: Essential Skills for Teams Collaboration

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INTRODUCTION

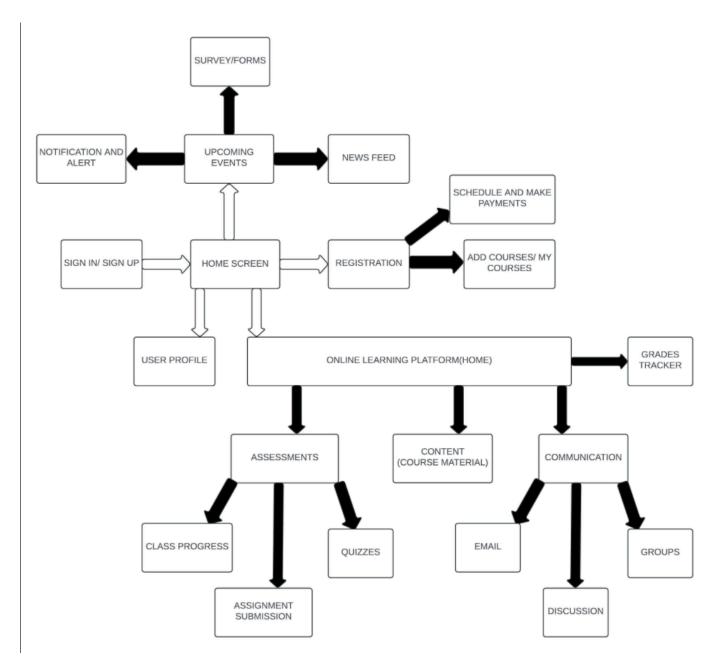
Welcome to our journey of designing a mobile app to enhance the student experience at Bow Valley College! Our goal is clear: to create an app that becomes an essential tool for every student. Unlike typical projects, ours is flexible and evolving. We have the chance to discover what truly matters to our students and tailor the app to their changing needs.

In this phase, we're diving into the project wireframe - the blueprint of our app. Like an architect's plan for a house, the wireframe outlines the app's structure and functionality without worrying about visual design. It's the foundation for a seamless user experience.

We'll start by identifying key features collaboratively, from course schedules to campus resources, ensuring each element adds value to our users. With simplicity, usability, and functionality in mind, we'll sketch out each screen's layout, envisioning how students will interact with it.

Through iteration and feedback, we'll refine our wireframes to match our vision and meet stakeholder expectations. Let's stay open to innovation and listen to our students' voices. Together, we'll create an app that not only meets their needs but surpasses their expectations, enriching their educational journey at Bow Valley College.

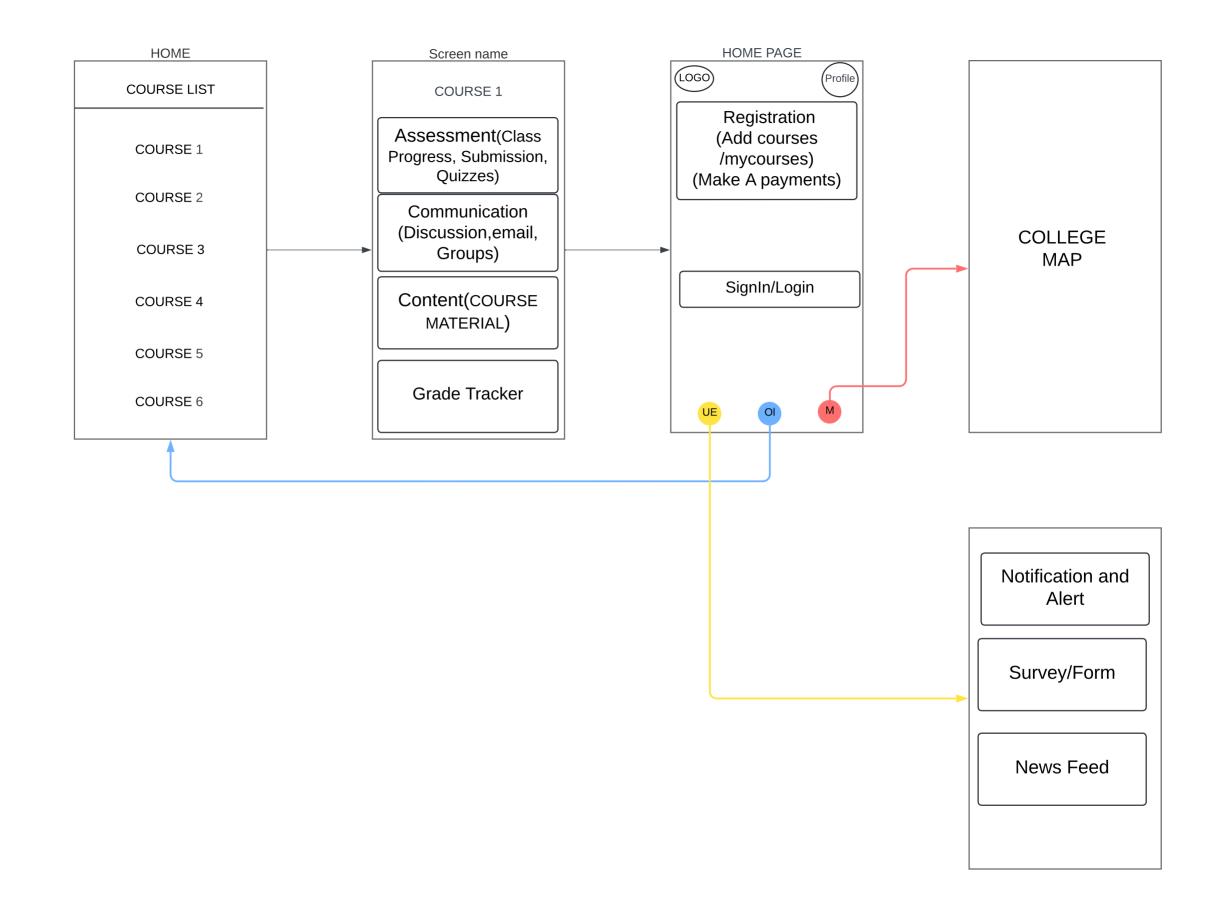
STANDARD BLUEPRINT OF APPLICATION USING FLOW CHART



WHAT IS WIREFRAME

A wireframe serves as a basic, simplified blueprint of a webpage or app, presenting its structure, layout, and how different elements are organized. It outlines information hierarchy, user interaction paths, and functionalities without focusing on visual design details like color or graphics.

Creating wireframes for individual features helps clients understand how they will operate and their intended use. It also enables both you and your stakeholders to see how these features interact and fit together within the larger context of the application.



College Map

ONLINE LEARNING PLATFORM

Upcoming

Evnets

UE

EXPLANATION

1. Course Registration:

Enables students to go through their available courses, register their courses promptly, and manage their course schedule,

2. User Profile:

Enables students to update their personal information such as names, profile pictures, phone numbers, etc.

3. Grade Tracker:

Enables students to view their grades, and track their academic progress for each course.

4. Assignment Submission:

It allows students to view their next assignment, submit their assignment online, view assignment status, and get feedback from instructors after it has been viewed.

5. Payment system:

Enables students to make payments for their tuition.

6. Course Materials:

Enables students to have access to course materials, additional resources, and slides.

7. Discussion/Engagement Forum:

Enhances online discussions and collaboration among students and instructors on course-related topics.

8. News Feed:

Provides information to students about upcoming schedules such as exams, Job fairs, and anything related to school activity.

9. Notifications and Alerts:

Sends timely notifications and alerts to students regarding important deadlines such as course updates, deadlines on assignments, upcoming quiz

10. Student Feedback/survey:

Enables students to provide feedback on courses, instructors, and overall learning experiences.

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Peer Evaluation

Use the rubic below to evaluate each participant

Score 5	Full Participation
Score 4	Good Participation
Score 3	Participated
Score 2	Minimal Participation
Score 1	No Participation

Team Member	Score #
Atai Okokon	5
Oluchi Ruth Osuafor-Humphrev	5
Deepanshi	5
Niriva	5