Q2. Assignment- Flutter:

Here's a code outline for developing the e-commerce application in Flutter based on your requirements. This outline will cover each feature step-by-step.

1. Project Setup

1. Create a New Flutter Project

```
"bash
flutter create ecommerce_app
cd ecommerce_app
...
```

2. Add Dependencies

```
Update `pubspec.yaml` with necessary packages:

```yaml

dependencies:

flutter:

sdk: flutter

http: ^0.14.0

provider: ^6.0.0

flutter_secure_storage: ^5.0.2 # For storing user session tokens

shared_preferences: ^2.0.7 # For storing user login state
```

#### 3. Create Folder Structure

```
lib/
|---- models/
|---- providers/
|---- screens/
|---- widgets/
```

```
└─ services/
```

# 2. Implementing the Homepage with Infinite Scrolling

```
Model for Product:
```dart
class Product {
final int id;
final String title;
 final String description;
 final double price;
 final String image;
 final double rating;
 Product({required this.id, required this.title, required this.description, required this.price,
required this.image, required this.rating});
 factory Product.fromJson(Map<String, dynamic> json) {
  return Product(
   id: json['id'],
   title: json['title'],
   description: json['description'],
   price: json['price'].toDouble(),
   image: json['image'],
   rating: json['rating']['rate'].toDouble(),
  );
}
}
```

```
Fetching Products (Service):
```dart
import 'dart:convert';
import 'package:http/http.dart' as http;
import '../models/product.dart';
class ProductService {
final String apiUrl = 'https://fakestoreapi.com/products';
 Future<List<Product>> fetchProducts(int start, int limit) async {
 final response = await http.get(Uri.parse('$apiUrl?limit=$limit&offset=$start'));
 if (response.statusCode == 200) {
 List<dynamic> data = json.decode(response.body);
 return data.map((item) => Product.fromJson(item)).toList();
 } else {
 throw Exception('Failed to load products');
 }
}
}
Provider for Product State Management:
```dart
import 'package:flutter/material.dart';
import '../models/product.dart';
import '../services/product_service.dart';
class ProductProvider with ChangeNotifier {
```

```
final ProductService _ productService = ProductService();
 List<Product> _products = [];
 bool isLoading = false;
 List<Product> get products => _products;
 bool get isLoading => _isLoading;
 Future<void> fetchProducts(int start, int limit) async {
  _isLoading = true;
  notifyListeners();
  try {
   List<Product> newProducts = await _productService.fetchProducts(start, limit);
   _products.addAll(newProducts);
  } catch (e) {
   print(e);
  } finally {
   _isLoading = false;
   notifyListeners();
  }
}
}
Homepage with Infinite Scrolling:
```dart
import 'package:flutter/material.dart';
import 'package:provider/provider.dart';
import '../providers/product_provider.dart';
```

```
class HomePage extends StatefulWidget {
 @override
 _HomePageState createState() => _HomePageState();
}
class _HomePageState extends State<HomePage> {
 final ScrollController _ scrollController = ScrollController();
 int _currentLimit = 10;
 @override
 void initState() {
 super.initState();
 final productProvider = Provider.of<ProductProvider>(context, listen: false);
 productProvider.fetchProducts(0, _currentLimit);
 _scrollController.addListener(() {
 if (_scrollController.position.pixels == _scrollController.position.maxScrollExtent) {
 _currentLimit += 10;
 productProvider.fetchProducts(productProvider.products.length, currentLimit);
 }
 });
 }
 @override
 Widget build(BuildContext context) {
 return Scaffold(
 appBar: AppBar(title: Text('E-commerce App')),
 body: Consumer<ProductProvider>(
```

```
builder: (context, productProvider, child) {
 if (productProvider.isLoading && productProvider.products.isEmpty) {
 return Center(child: CircularProgressIndicator());
 }
 return ListView.builder(
 controller: _scrollController,
 itemCount: productProvider.products.length + (productProvider.isLoading? 1:0),
 itemBuilder: (context, index) {
 if (index == productProvider.products.length) {
 return Center(child: CircularProgressIndicator());
 }
 final product = productProvider.products[index];
 return ListTile(
 leading: Image.network(product.image, width: 50),
 title: Text(product.title),
 subtitle: Text('\$${product.price} - Rating: ${product.rating}'),
 onTap: () {
 Navigator.pushNamed(context, '/product', arguments: product.id);
 },
);
 },
);
 },
),
);
}
```

}

### 3. Product Detail Page

#### **Product Detail Screen:**

```
```dart
import 'package:flutter/material.dart';
import 'package:provider/provider.dart';
import '../providers/product_provider.dart';
import '../models/product.dart';
class ProductDetailPage extends StatelessWidget {
 final int productId;
 ProductDetailPage({required this.productId});
 @override
 Widget build(BuildContext context) {
  final product = Provider.of<ProductProvider>(context).products.firstWhere((prod) =>
prod.id == productId);
  return Scaffold(
   appBar: AppBar(title: Text(product.title)),
   body: Padding(
    padding: const EdgeInsets.all(16.0),
    child: Column(
     crossAxisAlignment: CrossAxisAlignment.start,
     children: [
      Image.network(product.image, height: 250),
      SizedBox(height: 20),
      Text(product.title, style: TextStyle(fontSize: 24, fontWeight: FontWeight.bold)),
      SizedBox(height: 10),
```

```
Text('\$${product.price}', style: TextStyle(fontSize: 20, color: Colors.green)),
    SizedBox(height: 20),
    Text(product.description),
    SizedBox(height: 20),
    Text('Rating: ${product.rating}'),
    ],
    ),
    ),
    );
}

}

...
```

4. Product Search Functionality

Search Functionality:

```
'``dart
class SearchPage extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    final productProvider = Provider.of<ProductProvider>(context);
    final TextEditingController _controller = TextEditingController();

  return Scaffold(
    appBar: AppBar(
    title: TextField(
        controller: _controller,
        decoration: InputDecoration(hintText: 'Search for products...'),
        onChanged: (query) {
```

```
product
Provider.fetch
Products (0, 10); // Update this method to search products based on query.
```

```
},
  ),
 ),
 body: Consumer<ProductProvider>(
  builder: (context, productProvider, child) {
   return ListView.builder(
    itemCount: productProvider.products.length,
    itemBuilder: (context, index) {
     final product = productProvider.products[index];
     return ListTile(
      leading: Image.network(product.image, width: 50),
      title: Text(product.title),
       subtitle: Text('\$${product.price} - Rating: ${product.rating}'),
       onTap: () {
        Navigator.pushNamed(context, '/product', arguments: product.id);
      },
     );
    },
   );
  },
 ),
);
```

5. User Authentication

}

}

For user authentication, you can use `flutter_secure_storage` for storing tokens securely.

User Authentication Screen:

```
```dart
class AuthService {
 final storage = FlutterSecureStorage();
 Future<void> login(String email, String password) async {
 // Implement API call to authenticate user
 // On success:
 await storage.write(key: 'token', value: 'user_token_here');
 }
 Future<void> logout() async {
 await storage.delete(key: 'token');
}
}
Login Screen:
```dart
class LoginPage extends StatelessWidget {
 final TextEditingController _ emailController = TextEditingController();
 final TextEditingController _passwordController = TextEditingController();
 @override
 Widget build(BuildContext context) {
  final authService = AuthService();
```

```
return Scaffold(
   appBar: AppBar(title: Text('Login')),
   body: Padding(
    padding: const EdgeInsets.all(16.0),
    child: Column(
     children: [
      TextField(controller: _emailController, decoration: InputDecoration(labelText:
'Email')),
      TextField(controller: _passwordController, decoration: InputDecoration(labelText:
'Password'), obscureText: true),
      ElevatedButton(
       onPressed: () async {
         await authService.login(_emailController.text, _passwordController.text);
         Navigator.pushReplacementNamed(context, '/home');
       },
       child: Text('Login'),
      ),
     ],
    ),
   ),
  );
}
}
```

6. Product Sorting and Filtering

Product Sorting and Filtering:

```
```dart
```

// Add sorting and filtering functionality in the ProductProvider and update the fetchProducts method accordingly.

...

# 7. Cart Functionality

#### **Cart Model:**

```
```dart
class CartItem {
  final Product product;
  int quantity;

  CartItem({required this.product, required this.quantity});
}
...
```

Cart Provider:

```dart

class CartProvider with ChangeNotifier