### Author

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## Description

The Grocery Store App is a multi-user application designed for purchasing groceries. It facilitates the buying of various grocery products by users. The application includes two types of users - the admin and regular users.

## Technologies used

The following technologies were used in the development of the Grocery Store App:

Flask: Used for rendering templates, URL redirection, flash, request and session management.

SQLAlchemy: Utilized for creating and managing the database.

## DB Schema Design

The database schema consists of the following tables:

#### User

id (Primary Key): Unique identifier for each user.

name: User's name.

username (Unique): User's username for authentication.

password: Securely hashed user password.

#### **Product**

id (Primary Key): Unique identifier for each product.

name: Name of the product.

mfg\_date: Manufacturing date of the product.

price: Price of the product.

quantity: Quantity of the product available. unit: Unit of measurement for the product.

category\_id (Foreign Key): Links to the Category to which the product belongs.

#### Category

id (Primary Key): Unique identifier for each category.

name: Name of the product category.

products: Relationship to Product table, allowing multiple products to belong to a category.

#### Cart

id (Primary Key): Unique identifier for each item in the user's cart. user\_id (Foreign Key): Links to the User who added the item.

product\_id (Foreign Key): Links to the Product added to the cart.

quantity: Quantity of the product added to the cart.

#### Order

id (Primary Key): Unique identifier for each order.

user\_id (Foreign Key): Links to the User who placed the order.

product\_id (Foreign Key): Links to the Product included in the order.

quantity: Quantity of the product in the order.

Price: Total price of the order

order\_date\_time: Date and time when the order was placed. Architecture and Features

# **Application Structure**

Controllers are located inside app.py file

Database related code is found in models.py file

Templates for rendering are placed in the templates folder within which there are two folders:

User templates: Consists of all the user related html files category&product: Consists of category and product management html files

**Features:** The grocery store app offers the following features:

User management: sign-up for users and admin User and admin logging: user and admin logout

Admin functions: create update and delete product categories & create update and delete products

User functions: browse and search for product by category name and other criteria

add products to the shopping cart and place order for the items in the cart.

Application demo: https://drive.google.com/file/d/1BG1G90q-GMWrJjbT5T1\_coQ7u8L3Ows8/view?usp=sharing