



# CHAPTER 10 – JS DOM



Contents of the slides is taken from WD3304 IWEF by HSL, 2019

# TOPICS TO BE COVERED

- » **Introduction to Document Object Model**

  - DOM

  - Event Listener



# DOM 101

- DOM: Stands for document object model.
- Structured representation in a HTML document;
- The DOM is used to connect webpages to scripts like JavaScript.
  
- In a document, everything is a node.
- A document is also a node!
- Things like HTML elements, attributes and text elements are nodes!
  
- **BASICALLY EVERYTHING IS A NODE!!!**

# This is a document.

Better Money Habits® in partnership with Khan Academy

My Priorities

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Debt

Saving & Budgeting

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Auto

Retirement

College

Privacy & Security

Personal Banking

Taxe

< Saving & Budgeting

## 8 simple ways to save money

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Sometimes the hardest thing about saving money is just getting started. This step-by-step guide for how to save money can help you develop a simple and realistic strategy, so you can save for all your short- and long-term savings goals.

1

Record your expenses



# This is another document.

**You're one step away from the shiny new Twitter.com**

**We've added tons of cool features, including ...**



## **Explore**

Get the latest Tweets, news, and videos in one place.



## **Bookmarks**

Save that interesting Tweet for later.



## **Personalize**

Choose from new themes and more dark mode options.



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**See what's happening in the world right now**

**Join Twitter today.**

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# Well, you get it right?

A search bar with a magnifying glass icon on the left and a microphone icon on the right.

Google Search

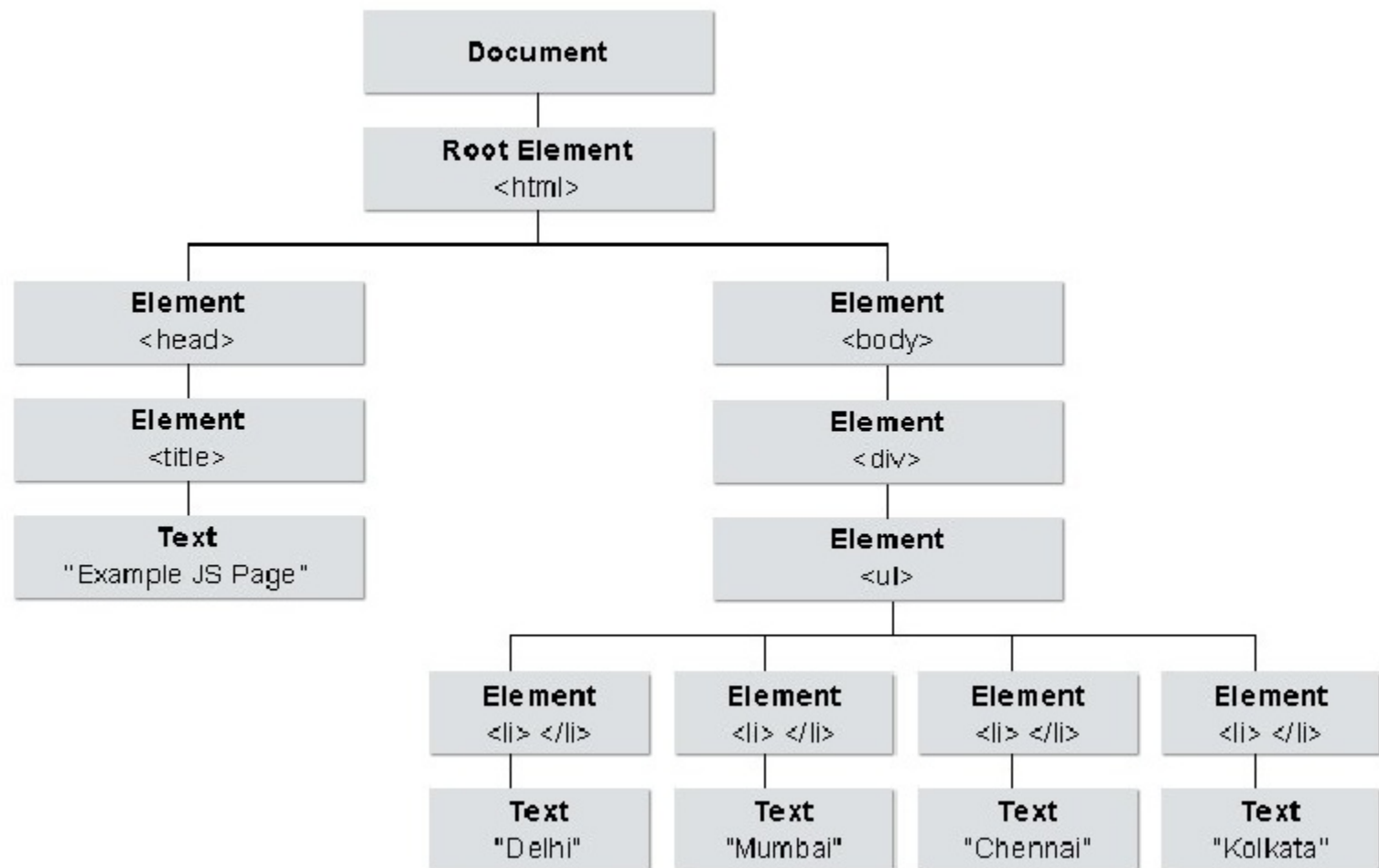
I'm Feeling Lucky

Google offered in: [Melayu](#) [中文\(简体\)](#)

# A Simple Webpage....

```
<html>
<head>
  <title>Example JS Page</title>
</head>
<body>
  <div id="Rayyan">
    <ul>
      <li>Delhi</li>
      <li>Mumbai</li>
      <li>Chennai</li>
      <li>Kolkata</li>
    </ul>
  </div>
</body>
</html>
```

**Hierarchical!**  
**From top to**  
**bottom!**





```
<body>
```

```
<section>
```

```
<p>A paragraph with a <a>link</a> .</p>
```

```
<p>Another second paragraph.</p>
```

```
</section>
```

```
<section>
```

```

```

```
</section>
```

```
</body>
```

**All these  
highlighted  
elements are  
nodes that we  
can access  
and interact  
with using JS!**

# A Tree of Nodes

- A document is represented as a tree of nodes of various types.
- Many nodes have child nodes (and any child has a direct parent).
- A child is a node. Any node can have children.
- The 'sibling' of a node is a node that is on the same level or line. For example, all the `<li>` nodes under `<ul>` are siblings to each other.

# A Tree of Nodes Example

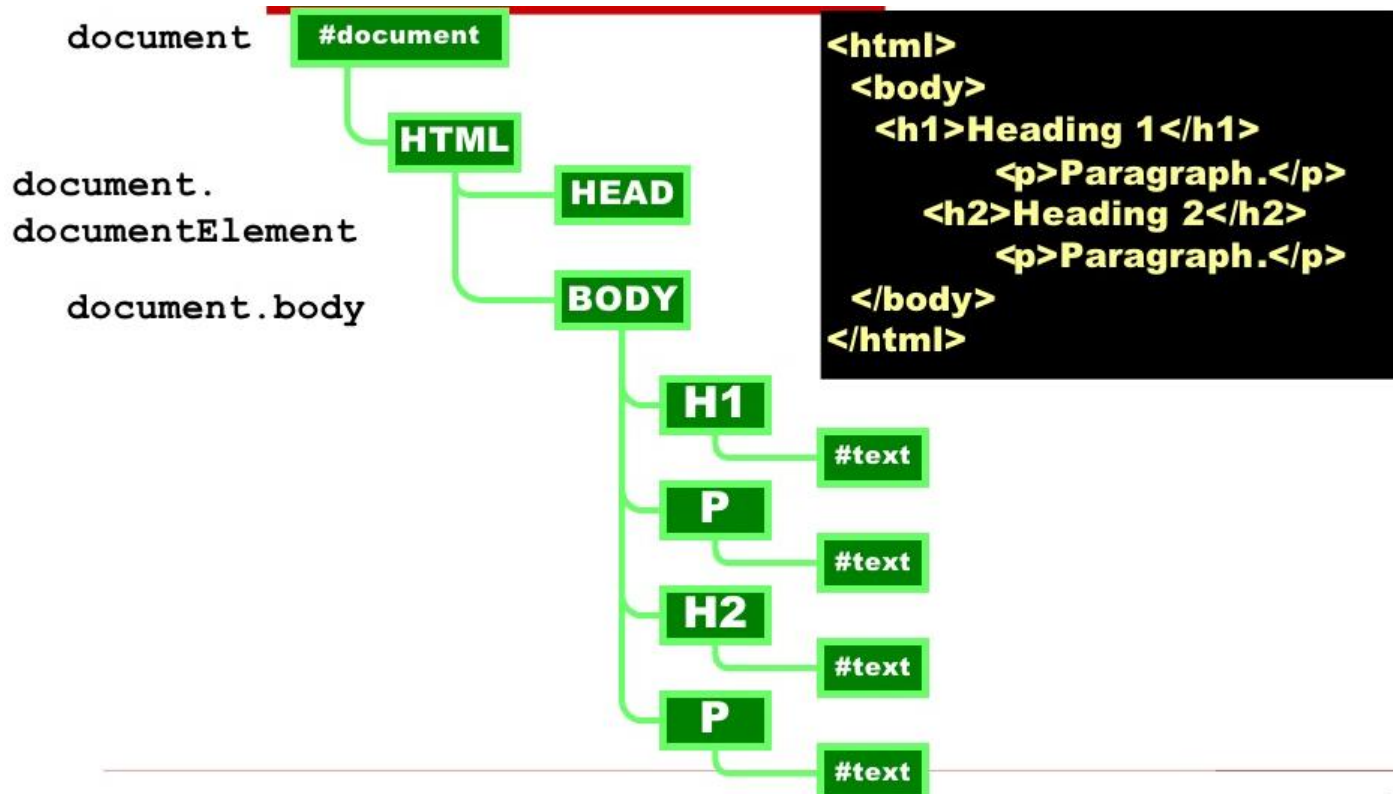
```
<div>
```

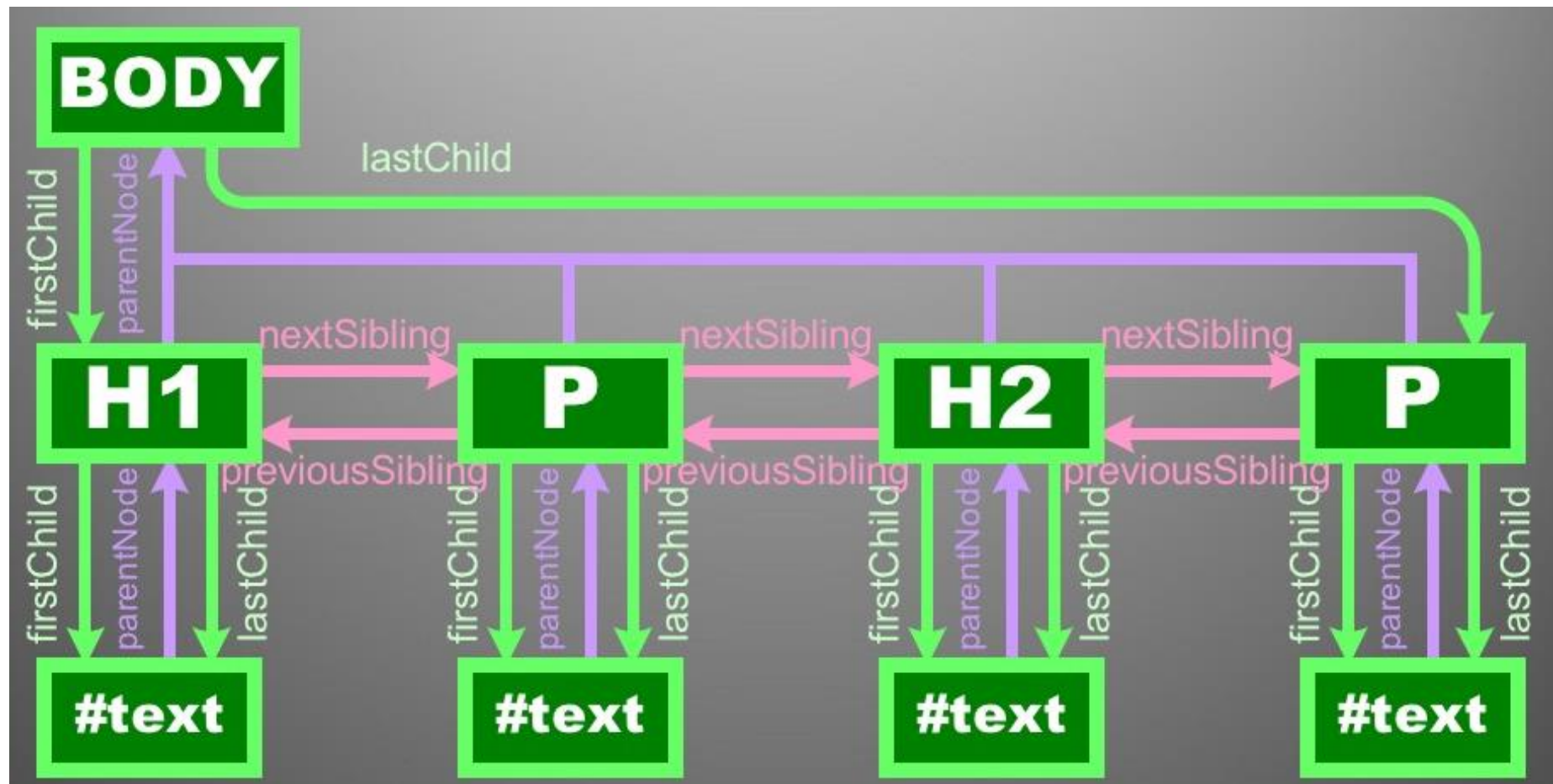
```
<p>This is a <em>new</em> paragraph  
in an HTML document.</p>
```

```
</div>
```

- The `<p>` is a child of the `<div>`
- The `<em>` is a child of the `<p>`

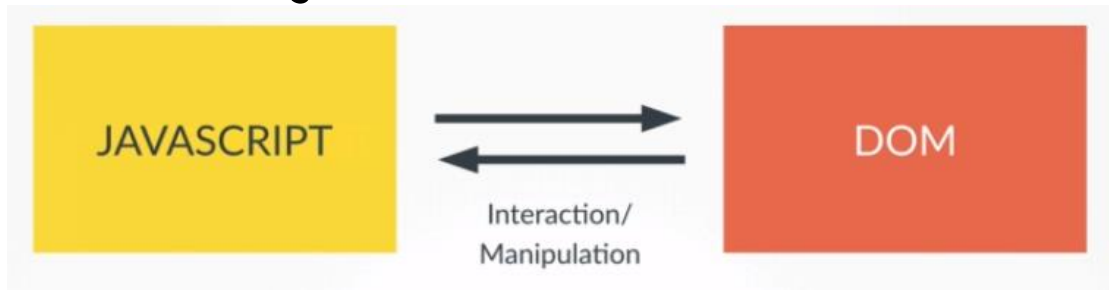
# More DOM Tree Examples





# JavaScript vs DOM

- They are two different things.



- Been using `console.log` and `document.write` to print results to our webpage **WITHOUT** interacting with our webpage.

# JavaScript vs DOM

- Use of special JavaScript methods to access and manipulate the DOM of a webpage.
- We will be able to change things like the content of a paragraph or a div, or even add more paragraphs or list elements to the webpage, hide and show elements and etc!
- ...not to mention change the style of our webpage too!

# Commonly Used Selectors

- **Get Element by ID.**

- `document.getElementById('myID');`
  - It will select all the elements with the id 'myID'

- **Get Element by Tag Name.**

- `document.getElementsByTagName('div');`
  - It will select all the elements which is a div in your page.
- `document.getElementsByTagName('div')[0];`
  - It will select all the first element which is a div in your page.



# Commonly Used Selectors

- **Get Element by Class Name**

- `document.getElementsByClassName('myClass');`
  - It will select all the elements with the class 'myClass'.

- **Get Element by selector**

- `querySelectorAll();`
  - Allows accessing nodes based on CSS-style selector.
  - `var sidebarPara = document.querySelectorAll(".sidebar p");`

# ACCESSING THE ELEMENTS

## SELECT AN INDIVIDUAL ELEMENT NODE



Here are three common ways to select an individual element:

`getElementById()`  
Uses the value of an element's `id` attribute (which should be unique within the page).  
See p195

`querySelector()`  
Uses a CSS selector, and returns the first matching element.  
See p202

You can also select individual elements by traversing from one element to another within the DOM tree (see third column).

## SELECT MULTIPLE ELEMENTS (NODELISTS)



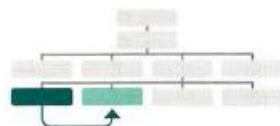
There are three common ways to select multiple elements.

`getElementsByClassName()`  
Selects all elements that have a specific value for their `class` attribute.  
See p200

`getElementsByTagName()`  
Selects all elements that have the specified tag name.  
See p201

`querySelectorAll()`  
Uses a CSS selector to select all matching elements.  
See p202

## TRAVERSING BETWEEN ELEMENT NODES



You can move from one element node to a related element node.

`parentNode`  
Selects the parent of the current element node (which will return just one element).  
See p208

`previousSibling / nextSibling`  
Selects the previous or next sibling from the DOM tree.  
See p210

`firstChild / lastChild`  
Select the first or last child of the current element.  
See p211

# Events and Event Handling

- **Events:** Notifications that are sent to notify code that something happened on the webpage.
  - E.g.: Clicking a button, resizing a window, scrolling down or pressing a key, opening a pop up window etc.
- **Event Listener:** A function that performs an action based on a certain event. It waits for a specific event to happen.
  - E.g: What happens after you press a key or click on a button?

# Event References

**UI EVENTS**      Occur when a user interacts with the browser's user interface (UI) rather than the web page

EVENT	DESCRIPTION
load	Web page has finished loading
unload	Web page is unloading (usually because a new page was requested)
error	Browser encounters a JavaScript error or an asset doesn't exist
resize	Browser window has been resized
scroll	User has scrolled up or down the page

**KEYBOARD EVENTS**      Occur when a user interacts with the keyboard (see also `input` event)

EVENT	DESCRIPTION
keydown	User first presses a key (repeats while key is depressed)
keyup	User releases a key
keypress	Character is being inserted (repeats while key is depressed)

**MOUSE EVENTS**      Occur when a user interacts with a mouse, trackpad, or touchscreen

EVENT	DESCRIPTION
click	User presses and releases a button over the same element
dblclick	User presses and releases a button twice over the same element
mousedown	User presses a mouse button while over an element
mouseup	User releases a mouse button while over an element
mousemove	User moves the mouse (not on a touchscreen)
mouseover	User moves the mouse over an element (not on a touchscreen)
mouseout	User moves the mouse off an element (not on a touchscreen)

# Displaying Data

- JavaScript can display data in “different ways”:
  - Writing into the HTML output using `document.write()`.
  - Writing into an alert box, using `window.alert()`.
  - Writing into an HTML element, using `innerHTML`.
  - Writing into the browser console, using `console.log()`.
- We will explore more on each of these as we code along the module.

# Using document.write()

- For testing purposes only, it is convenient to use document.write():

```
<!DOCTYPE HTML>
<html>
  <head>
    <title>JavaScript 101</title>
  </head>
  <body>
    <h1>My First Web Page</h1>
    <p>My First Paragraph</p>

    <script type="text/javascript">
      document.write(5 + 6);
    </script>
  </body>
</html>
```

# Using window.alert()

- You can use window.alert() to display data in an alert box:

```
<!DOCTYPE HTML>
<html>
  <head>
    <title>JavaScript 101</title>
  </head>
  <body>
    <h1>My First Web Page</h1>
    <p>My First Paragraph</p>

    <script type="text/javascript">
      window.alert(5 + 6);
    </script>
  </body>
</html>
```

# Using innerHTML

- To access an HTML element, JavaScript can use the `document.getElementById(id)` method.
- The `id` attribute defines the HTML element. The `innerHTML` property defines the HTML content.

```
<p id="demo"></p>  
<div id="test"></div>
```

- We will look more into this when we proceed to DOM manipulation.



# Using innerHTML

- Changing the innerHTML property of an HTML element is a common way to display data in HTML using JavaScript.

```
<!DOCTYPE HTML>
<html>
  <head>
    <title>JavaScript 101</title>
  </head>
  <body>
    <h1>My First Web Page</h1>
    <p>My First Paragraph</p>

    <p id="demo"></p>

    <script type="text/javascript">
      document.getElementById("demo").innerHTML = 5 + 6;
    </script>
  </body>
</html>
```

# Using console.log()

- For debugging purposes, you can use the console.log() method to display data:

```
<!DOCTYPE HTML>
<html>
  <head>
    <title>JavaScript 101</title>
  </head>
  <body>
    <h1>My First Web Page</h1>
    <p>My First Paragraph</p>

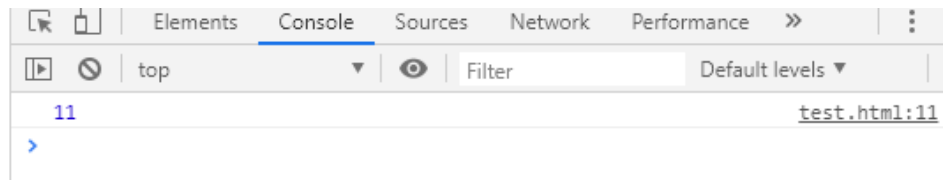
    <script type="text/javascript">
      console.log(5 + 6);
    </script>
  </body>
</html>
```

# How to check console.log?

- As console.log() suggested, the data printed or displayed by this function will be logged in your browser console.
- Your console can be easily accessed by right-clicking in your browser and click “Inspect”.
- Then, click on **console** to see the value displayed. We will be using this often.

## My First Web Page

My First Paragraph



# CHANGING CSS USING DOM

- To change the style of an HTML element,  
**`document.getElementById(id).style.property = new style;`**
- For example, changing the paragraph to color *tomato*.  
`<p id="para">Change my color</p>`  
`<script>`  
`document.getElementById("para").style.color = "tomato";`  
`</script>`