

6.4

Vectors and Dot Products



What You Should Learn

- Find the dot product of two vectors and use the properties of the dot product.
- Find the angle between two vectors and determine whether two vectors are orthogonal.
- Write vectors as the sums of two vector components.



The Dot Product of Two Vectors



The Dot Product of Two Vectors

So far you have studied two vector operations—vector addition and multiplication by a scalar—each of which yields another vector.

In this section, you will study a third vector operation, the **dot product**. This product yields a scalar, rather than a vector.



The Dot Product of Two Vectors

Definition of Dot Product

The **dot product** of $\mathbf{u} = \langle u_1, u_2 \rangle$ and $\mathbf{v} = \langle v_1, v_2 \rangle$ is given by

$$\mathbf{u} \cdot \mathbf{v} = u_1v_1 + u_2v_2.$$

Properties of the Dot Product

Let \mathbf{u} , \mathbf{v} , and \mathbf{w} be vectors in the plane or in space and let c be a scalar.

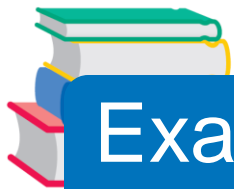
1. $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$

2. $\mathbf{0} \cdot \mathbf{v} = 0$

3. $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$

4. $\mathbf{v} \cdot \mathbf{v} = \|\mathbf{v}\|^2$

5. $c(\mathbf{u} \cdot \mathbf{v}) = c\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot c\mathbf{v}$



Example 2 – *Using Properties of Dot Products*

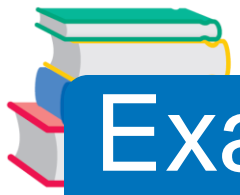
Let $\mathbf{u} = \langle -1, 3 \rangle$, $\mathbf{v} = \langle 2, -4 \rangle$, and $\mathbf{w} = \langle 1, -2 \rangle$. Use the vectors and the properties of the dot product to find the indicated quantity.

a. $(\mathbf{u} \cdot \mathbf{v})\mathbf{w}$ **b.** $\mathbf{u} \cdot 2\mathbf{v}$

Solution:

Begin by finding the dot product of \mathbf{u} and \mathbf{v} .

$$\begin{aligned}\mathbf{u} \cdot \mathbf{v} &= \langle -1, 3 \rangle \cdot \langle 2, -4 \rangle \\ &= (-1)(2) + 3(-4) \\ &= -14\end{aligned}$$



Example 2 – *Solution*

cont'd

$$\begin{aligned}\mathbf{a. (u \cdot v)w} &= -14\langle 1, -2 \rangle \\ &= \langle -14, 28 \rangle\end{aligned}$$

$$\begin{aligned}\mathbf{b. u \cdot 2v} &= 2(\mathbf{u \cdot v}) \\ &= 2(-14) \\ &= -28\end{aligned}$$



The Angle Between Two Vectors



The Angle Between Two Vectors

The **angle between two nonzero vectors** is the angle θ , $0 \leq \theta \leq \pi$, between their respective standard position vectors, as shown in Figure 6.36.

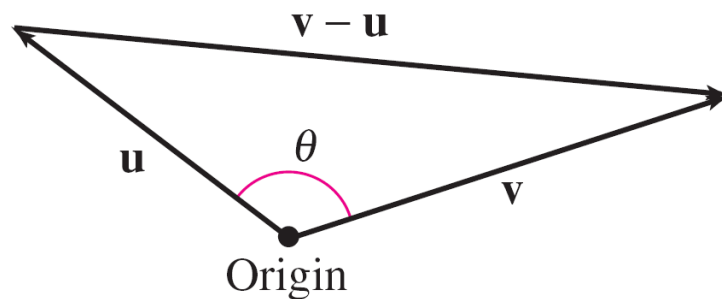


Figure 6.36

This angle can be found using the dot product. (Note that the angle between the zero vector and another vector is not defined.)

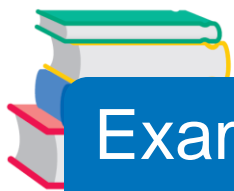


The Angle Between Two Vectors

Angle Between Two Vectors

If θ is the angle between two nonzero vectors \mathbf{u} and \mathbf{v} , then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}.$$



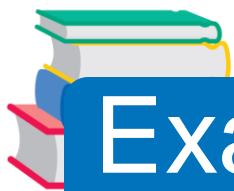
Example 3 – *Finding the Angle Between Two Vectors*

Find the angle between

$$\mathbf{u} = \langle 4, 3 \rangle \text{ and } \mathbf{v} = \langle 3, 5 \rangle.$$

Solution:

$$\begin{aligned}\cos \theta &= \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} \\ &= \frac{\langle 4, 3 \rangle \cdot \langle 3, 5 \rangle}{\|\langle 4, 3 \rangle\| \|\langle 3, 5 \rangle\|} \\ &= \frac{27}{5\sqrt{34}}\end{aligned}$$



Example 3 – *Solution*

cont'd

This implies that the angle between the two vectors is

$$\theta = \arccos \frac{27}{5\sqrt{34}} \approx 22.2^\circ$$

as shown in Figure 6.37.

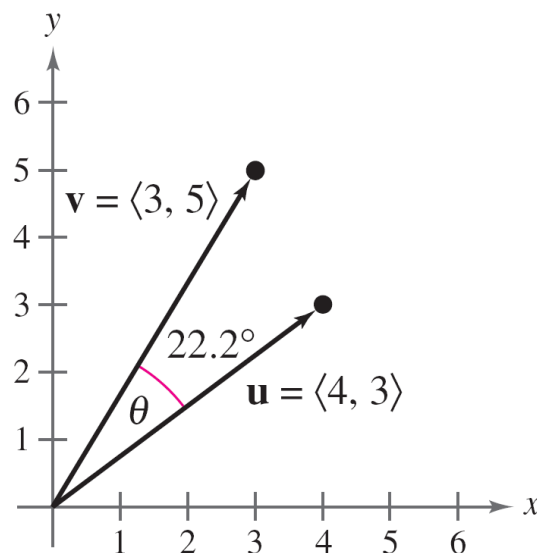


Figure 6.37



The Angle Between Two Vectors

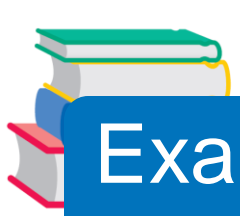
Definition of Orthogonal Vectors

The vectors \mathbf{u} and \mathbf{v} are **orthogonal** when $\mathbf{u} \cdot \mathbf{v} = 0$.

The terms *orthogonal* and *perpendicular* mean essentially the same thing—meeting at right angles.

Even though the angle between the zero vector and another vector is not defined, it is convenient to extend the definition of orthogonality to include the zero vector.

In other words, the zero vector is orthogonal to every vector \mathbf{u} because $\mathbf{0} \cdot \mathbf{u} = 0$.



Example 4 – *Determining Orthogonal Vectors*

Are the vectors

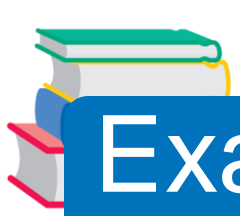
$$\mathbf{u} = \langle 2, -3 \rangle \text{ and } \mathbf{v} = \langle 6, 4 \rangle$$

orthogonal?

Solution:

Begin by finding the dot product of the two vectors.

$$\begin{aligned}\mathbf{u} \cdot \mathbf{v} &= \langle 2, -3 \rangle \cdot \langle 6, 4 \rangle \\ &= 2(6) + (-3)(4) \\ &= 0\end{aligned}$$



Example 4 – *Solution*

cont'd

Because the dot product is 0, the two vectors are orthogonal, as shown in Figure 6.39.

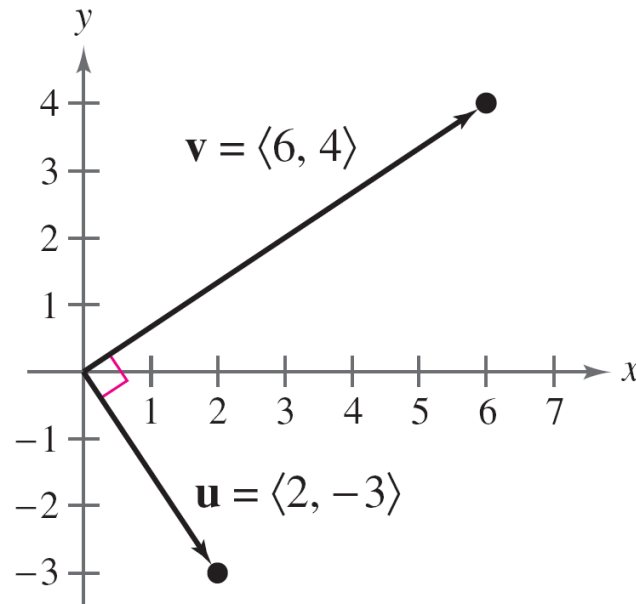


Figure 6.39



Finding Vector Components



Finding Vector Components

You have already seen applications in which two vectors are added to produce a resultant vector. **Many applications in physics and engineering pose the reverse problem—decomposing a given vector into the sum of two vector components.**

Consider a boat on an inclined ramp, as shown in Figure 6.40.

The force \mathbf{F} due to gravity pulls the boat *down* the ramp and *against* the ramp.

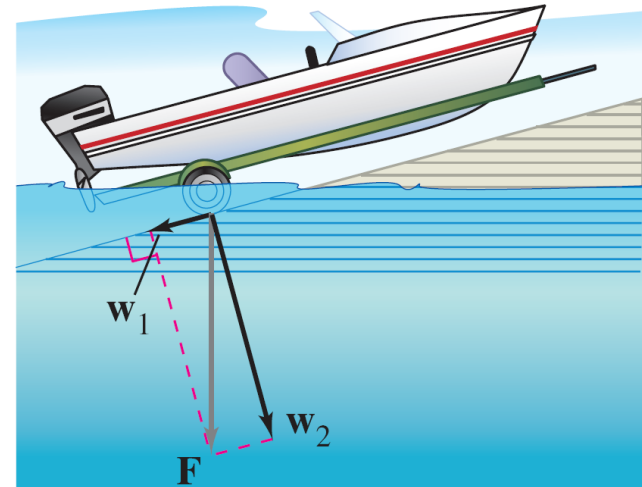


Figure 6.40



Finding Vector Components

These two orthogonal forces, \mathbf{w}_1 and \mathbf{w}_2 , are vector components of \mathbf{F} . That is,

$$\mathbf{F} = \mathbf{w}_1 + \mathbf{w}_2.$$

Vector components of \mathbf{F}

The negative of component \mathbf{w}_1 represents the force needed to keep the boat from rolling down the ramp, and \mathbf{w}_2 represents the force that the tires must withstand against the ramp.



Finding Vector Components

A procedure for finding \mathbf{w}_1 and \mathbf{w}_2 is shown below.

Definition of Vector Components

Let \mathbf{u} and \mathbf{v} be nonzero vectors such that

$$\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$$

where \mathbf{w}_1 and \mathbf{w}_2 are orthogonal and \mathbf{w}_1 is parallel to (or a scalar multiple of) \mathbf{v} , as shown in Figure 6.41. The vectors \mathbf{w}_1 and \mathbf{w}_2 are called **vector components** of \mathbf{u} . The vector \mathbf{w}_1 is the **projection** of \mathbf{u} onto \mathbf{v} and is denoted by

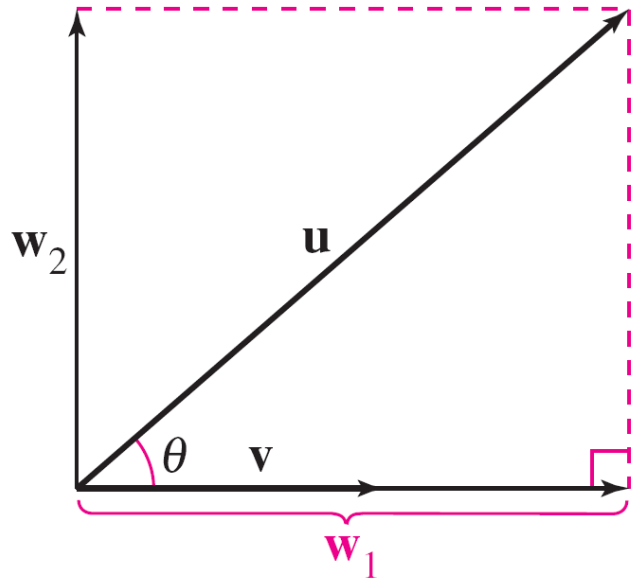
$$\mathbf{w}_1 = \text{proj}_{\mathbf{v}} \mathbf{u}.$$

The vector \mathbf{w}_2 is given by

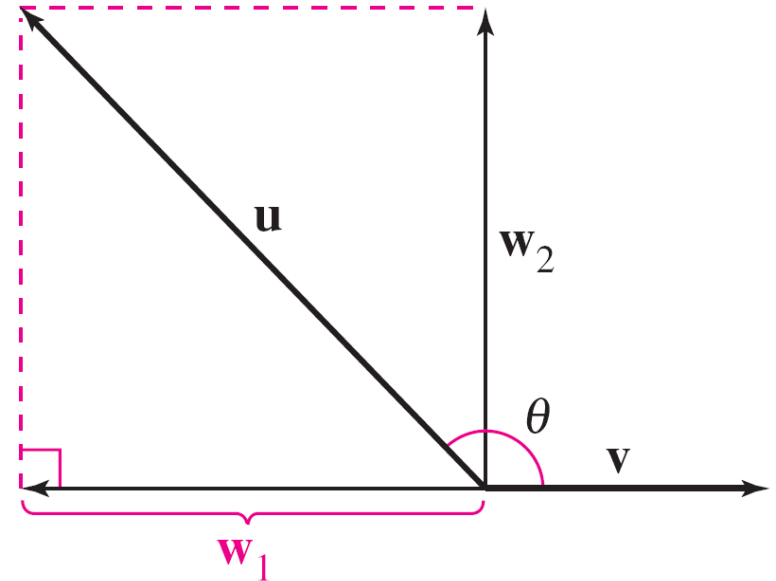
$$\mathbf{w}_2 = \mathbf{u} - \mathbf{w}_1.$$



Finding Vector Components



θ is acute.



θ is obtuse.

Figure 6.41



Finding Vector Components

From the definition of vector components, you can see that it is easy to find the component \mathbf{w}_2 once you have found the projection of \mathbf{u} onto \mathbf{v} . To find the projection, you can use the dot product, as follows.

$$\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$$

$$\mathbf{u} = c\mathbf{v} + \mathbf{w}_2$$

\mathbf{w}_1 is a scalar multiple of \mathbf{v} .

$$\mathbf{u} \cdot \mathbf{v} = (c\mathbf{v} + \mathbf{w}_2) \cdot \mathbf{v}$$

Take dot product of each side with \mathbf{v} .

$$\mathbf{u} \cdot \mathbf{v} = c\mathbf{v} \cdot \mathbf{v} + \mathbf{w}_2 \cdot \mathbf{v}$$

$$\mathbf{u} \cdot \mathbf{v} = c\|\mathbf{v}\|^2 + 0$$

\mathbf{w}_2 and \mathbf{v} are orthogonal.



Finding Vector Components

So,

$$c = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2}$$

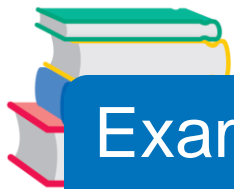
and

$$\mathbf{w}_1 = \text{proj}_{\mathbf{v}} \mathbf{u} = c\mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \mathbf{v}.$$

Projection of \mathbf{u} onto \mathbf{v}

Let \mathbf{u} and \mathbf{v} be nonzero vectors. The projection of \mathbf{u} onto \mathbf{v} is given by

$$\text{proj}_{\mathbf{v}} \mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \right) \mathbf{v}.$$

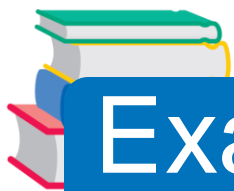


Example 5 – *Decomposing a Vector into Components*

Find the projection of

$$\mathbf{u} = \langle 3, -5 \rangle \text{ onto } \mathbf{v} = \langle 6, 2 \rangle.$$

Then write \mathbf{u} as the sum of two orthogonal vectors, one of which is $\text{proj}_{\mathbf{v}} \mathbf{u}$.



Example 5 – *Solution*

The projection of \mathbf{u} onto \mathbf{v} is

$$\mathbf{w}_1 = \text{proj}_{\mathbf{v}} \mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \right) \mathbf{v} = \left(\frac{8}{40} \right) \langle 6, 2 \rangle = \left\langle \frac{6}{5}, \frac{2}{5} \right\rangle$$

as shown in Figure 6.42.

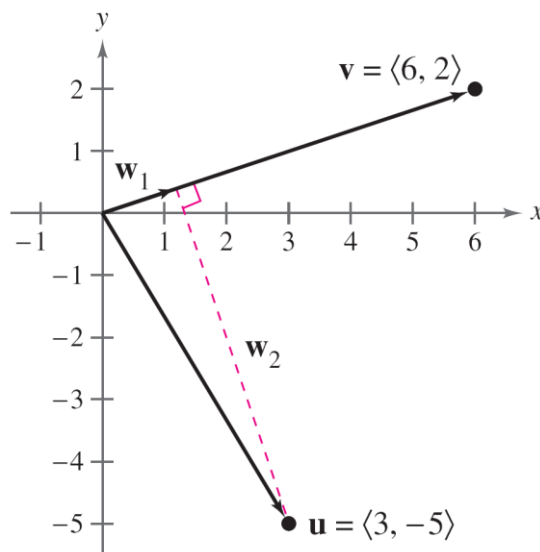
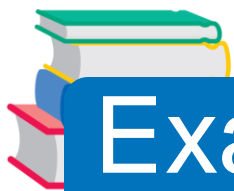


Figure 6.42



Example 5 – *Solution*

cont'd

The other component, \mathbf{w}_2 , is

$$\mathbf{w}_2 = \mathbf{u} - \mathbf{w}_1 = \langle 3, -5 \rangle - \left\langle \frac{6}{5}, \frac{2}{5} \right\rangle = \left\langle \frac{9}{5}, -\frac{27}{5} \right\rangle.$$

So,

$$\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$$

$$= \left\langle \frac{6}{5}, \frac{2}{5} \right\rangle + \left\langle \frac{9}{5}, -\frac{27}{5} \right\rangle$$

$$= \langle 3, -5 \rangle$$