

# Simple Monte Carlo Option Pricing

*C++ in QF I* - a course by Paweł Sakowski

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Labs 08

## Getting started with the book:

- Joshi, Mark S., *C++ design patterns and derivatives pricing. Second edition* Cambridge University Press, 2008.

## Some helper:

- <https://goodcalculators.com/black-scholes-calculator/>

# Stock price motion in Monte Carlo methods I

Price of the underlying asset is described by:

$$dS_t = \mu S_t dt + \sigma S_t dW_t \quad (1)$$

and a continuously compounding risk-free rate  $r$ .

From the BS we know that the price of a vanilla option, with expiry  $T$  and pay-off  $f$ , is equal to

$$e^{-rT} \mathbb{E}(f(S_T)) \quad (2)$$

where the expectation is calculated with respect to the risk-neutral process

$$dS_t = rS_t dt + \sigma S_t dW_t$$



# Stock price motion in Monte Carlo methods II

By passing to the log and using Ito's lemma we can solve Eq. (3)

$$d \log S_t = \left( r - \frac{1}{2} \sigma^2 \right) dt + \sigma dW_t \quad (4)$$

which has the solution

$$\log S_t = \log S_0 + \left( r - \frac{1}{2} \sigma^2 \right) t + \sigma W_t \quad (5)$$

# Stock price motion in Monte Carlo methods III

Since  $W_t$  is a Brownian motion,  $W_T$  is distributed as  $N(0, T)$  and we can write

$$W_T = \sqrt{T}N(0, 1) \quad (6)$$

which results in

$$\log S_T = \log S_0 + \left(r - \frac{1}{2}\sigma^2\right)T + \sigma\sqrt{T}N(0, 1) \quad (7)$$

or equivalently

$$S_T = S_0 e^{(r - \frac{1}{2}\sigma^2)T + \sigma\sqrt{T}N(0, 1)} \quad (8)$$

The price of a vanilla option is therefore given by

$$e^{-rT} \mathbb{E}(f(S_0 e^{(r - \frac{1}{2}\sigma^2)T + \sigma\sqrt{T}N(0, 1)}))$$



# Stock price motion in Monte Carlo methods IV

This expectation is approximated by Monte Carlo simulation. From the law of large numbers we know that if  $Y_j$  are a sequence of identically distributed independent random variables, then with probability 1 the sequence

$$\frac{1}{N} \sum_{j=1}^N Y_j \quad (10)$$

converges to  $\mathbb{E}(Y)$ .

The algorithm of Monte Carlo method

- 1 Draw a random variable  $x \sim N(0, 1)$  and compute

$$f(S_0 e^{(r - \frac{1}{2}\sigma^2)T + \sigma\sqrt{T}x}) \quad (11)$$

where for European call  $f(S) = (S - K)_+$ .

- 2 Repeat this possibly many times and calculate the average.
- 3 Multiply this average by  $e^{-rT}$ .

- 1 Modify project01 to obtain price of:
  - European put price,
  - digital option,
  - double digital option.
- 2 Set a random-like seed by adding the following code at the beginning of main():

```
srand(time(NULL));
```

Do not forget to `#include` two external header files:

```
#include <cstdlib>
```

```
#include <ctime>
```

After this, every time you run a simulation you should get different approximation of the theoretical option price. Is the precision of our option prices acceptable?



**Thank you!**