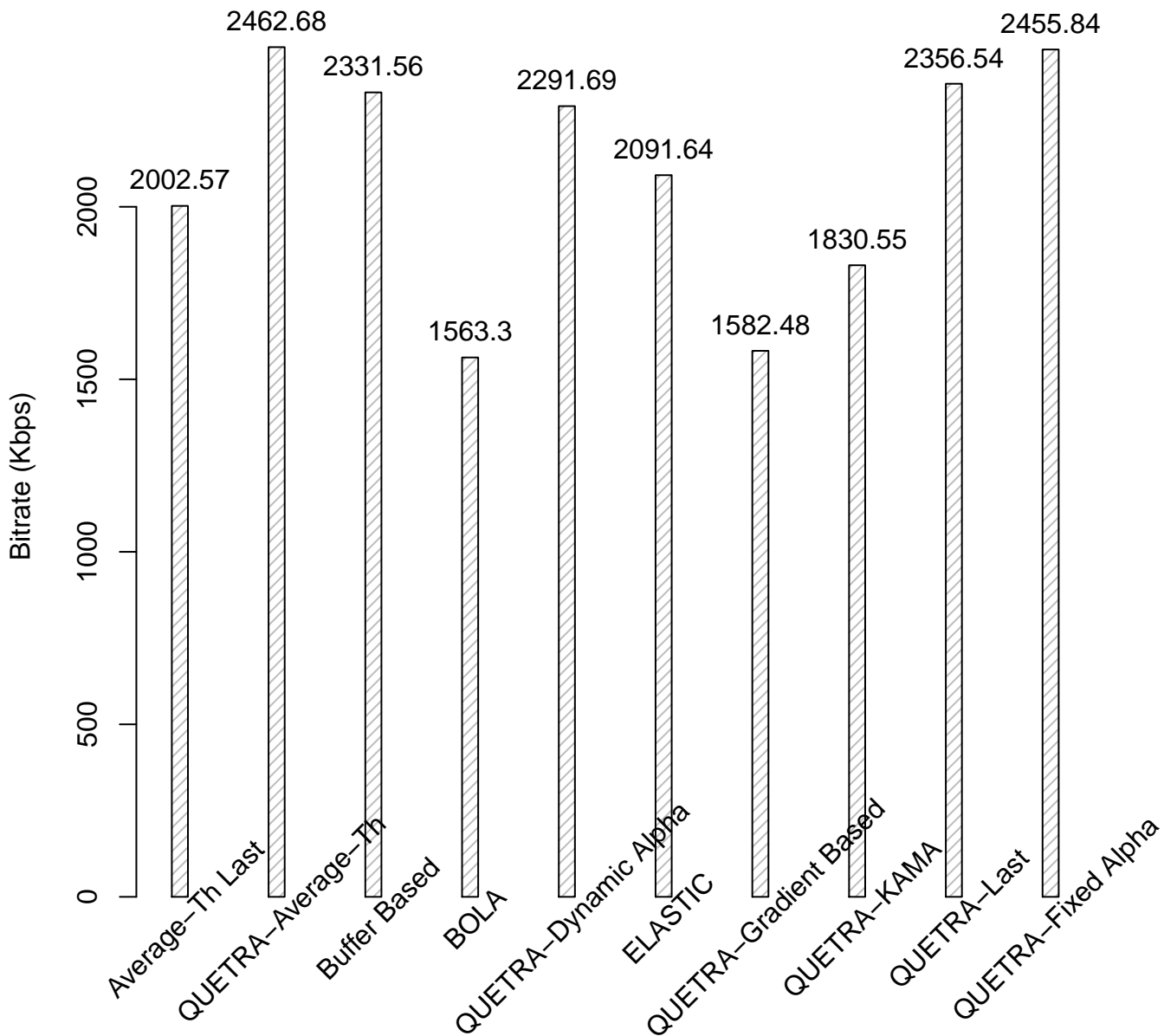
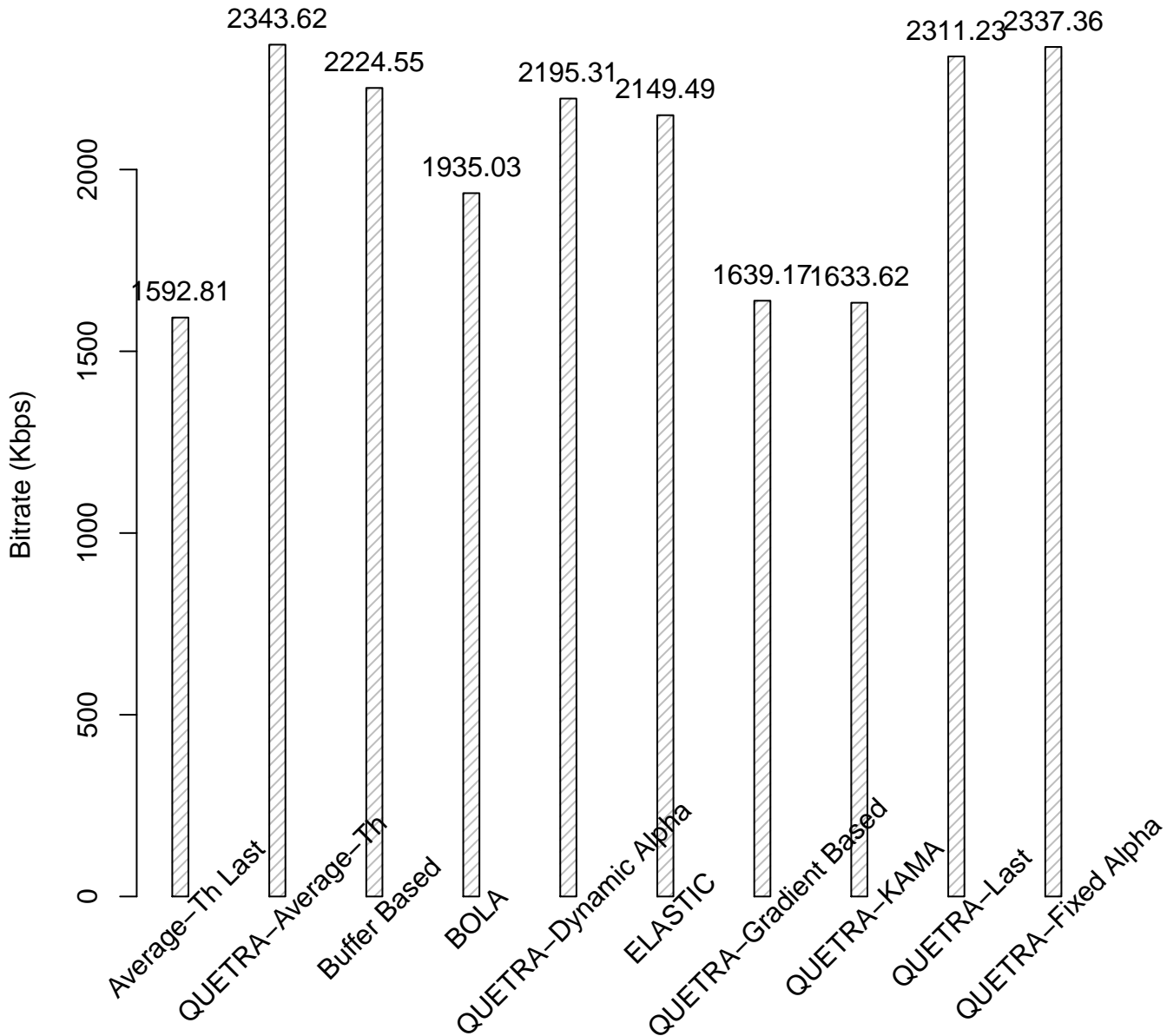


# Buffer: 30/60



**Buffer: 120**



## Buffer: 240

